Intrinsic Images by Clustering Supplementary material

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Figures 1 – 9. (*From left to right*) First column, input image and scatter plot of pixel data in the (a,b) plane (Lab color space). Second column, k-means segmentation according to (a,b) pixel coordinates; third column, final clustering yielded by our method taking into account spatial information (both, second and third rows, are depicted in false color). Last columns, the resulting shading and reflectance intrinsic images.

Figures 10. Our intrinsic shading and reflectance for an image inspired by Dong et al. 2011. Our technique can also be used in conjunction with others, such as the image-based material modeling technique recently presented by Dong et al. 2011

Figures 11 – 15. Comparison with the state of the art methods in intrinsic image decomposition.

Figures 16 - **17.** Intrinsic images for the MIT dataset. First column, input image. Second and third columns, ground truth shading and reflectance. Last columns, our resulting shading and reflectance. The gamma of the images has been corrected for visualization purposes.

Figure 18. A challenging case for our algorithm. First and second rows (*deer* and *squirrel*), from left to right: input images and our intrinsic shading and reflectance. Notice the shadow close to the tail in the reflectance image of the *squirrel*. Bottom row: Comparison of scatter plots. From left to right: *deer*, *squirrel*, *St. Basil* and *raccoon*. Notice the lack of chrominance variation in squirrel and *deer*, compared to the other two plots.



Figure 1: Lollipop (original image by Thalita Carvalho, flickr.com)



Figure 2: Batlló house (original image by lukasz dzierzanowski, flickr.com)



Figure 3: Wheels (original image by Angela Smith Kirkman)



Figure 4: Dragon (original image by Jordanhill School D&T Dept, flickr.com)



Figure 5: Baby



Figure 6: St. Basil (original image by Captain Chaos, flickr.com)



Figure 7: Coat



Figure 8: Clown



Figure 9: Synthetic



Figure 10: Left: Input texture image. Middle: Our intrinsic reflectance. Right: Our intrinsic shading. Image inspired by [?].









Input image (baby)

User strokes [Bousseau et al. 2009]

Input image (Moscow)

User strokes [Bousseau et al. 2009]





[Tappen et al. 2005]







[Shen and Yeo 2011]





[Gehler et al. 2011]



Our work

6 [Bousseau et al. 2009] (81 strokes) [Shen et al. 2011] (auto) [Tappen et al. 2005] [Shen et al. 2008] [Shen and Yeo 2011] [Gehler et al. 2011] Our work

Figure 11: Baby and St. Basil (original image by Captain Chaos, flickr.com)



Figure 12



User strokes [Bousseau et al. 2009] [Tappen et al. 2005] [Bousseau et al. 2009] [Shen et al. 2011] (31 strokes)

Figure 13

(auto)

Our work



Input image (synthetic)



User strokes [Bousseau et al. 2009]



Ground truth





[Gehler et al. 2011]

Our work









[Shen and Yeo 2011]



Figure 14



[Shen et al. 2011] (unknown strokes)





Input image (doll)



User strokes [Bousseau et al. 2009]



Our matt generation





[Weiss et al. 2001]





[Shen et al. 2008]







[Bousseau et al. 2009] (41 strokes)



[Shen et al. 2011] (unknown strokes)





[Tappen et al. 2005]





Our work

Our work with matte

Figure 15

[Shen et al. 2011] (auto)



Input image

Ground truth

Our work

Figure 16



Input image

Ground truth

Our work

Figure 17



Figure 18: A challenging case for our algorithm