

Quick reference to Coq commands and syntax

1 Programming

Loading preamble

```
fun x : nat => x + 2
```

```
Require Import ZArith List Bool Lia.  
Open Scope Z_scope.
```

Finding predefined functions

Loading preamble for mathematical components

```
Search (Z -> Z).  
Search (list _ -> list _).
```

From mathcomp

```
Require Import all_ssreflect.
```

Plain definition

Notations for list
concatenation `l1 ++ l2`

```
Definition myfun (x : nat) :=  
  x + 2.
```

Notations for numbers

Recursive definition

```
addition      x + y  
subtraction   x - y  
multiplication x * y  
division      x / y  
modulo        x mod y
```

```
Fixpoint addl (l : list nat) :=  
  match l with  
  | nil => 0  
  | a :: s => a + addl s  
  end.
```

Testing you own code

Unnamed function

```
Check fun x => myfun x.  
Compute addl (1 :: 2 :: nil).
```

2 Logical formulas

Example formula in Prop

```
exists l : list nat, l <> nil /\  
  forall x,  
    In x l -> x = 2 \/ In x + 3
```

3 Proofs

Starting a proof

```
Lemma addl_ge n l :
  In n l -> n <= addl l.
Proof.
Ending a proof.
Qed.
```

Finding an existing theorem

```
Search "sub".
Search "sub" (_ < _).
Search "sub" (_ < _) -positive.
Search "sub" (_ < _) outside ZMicromega.
```

4 Tactics

Tactics to interact with logical connectives

	\Rightarrow	\forall	\wedge
Hypothesis H	<code>apply H</code>	<code>apply H</code>	<code>destruct H as [H1 H2]</code>
conclusion	<code>intros H</code>	<code>intros H</code>	<code>split</code>
	\neg	\exists	\vee
Hypothesis H	<code>exfalso; apply H</code>	<code>destruct H as [x H1]</code>	<code>destruct H as [H1 H2]</code>
conclusion	<code>intros H</code>	<code>exists v</code>	<code>left or right</code>
	$=$	False	
Hypothesis H	<code>rewrite H</code> <code>rewrite <- H</code>	<code>destruct H</code>	
conclusion	<code>reflexivity</code> <code>ring</code>		

Basic all-purpose tactics

`assert`, `exact e`, `assumption`

Tactics to control program computation

```
Expose function code      : unfold f
Provoke recursive execution simpl,
  simpl expr,cbn[function.name]
Choose final value : change expr,
  change e1 with e2,
  replace e1 with e2
```

Tactics to interact with data

```
Case based reasoning : case e or destruct e as [ | a l]
Case based reasoning : destruct e as [ | a l] eqn:e_eq
with memo. hypothesis
Data contradiction   : discriminate or discriminate H
Decompose equality    : injection H
```

5 Automatic tactics

Permanently available tactics `auto`, `eauto`, `tauto`, `intuition`, `firstorder`

Specialized tactics (available when loading a package)

equalities between expressions : `ring`
 inequalities (linear) : `lia` (also uses hypotheses)