

# Towards Next Generation Networks with SDN and NFV

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Coati Team

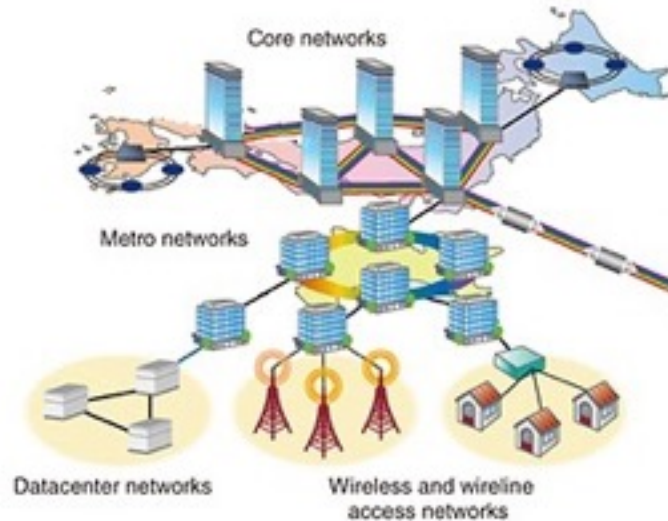
24-06-2019

# Outline

- Context of the Thesis
- Research & Contributions
  - Selected Works
  - Additional Contributions
- Conclusion

# Context

## Optimization of Network Infrastructures



**Tools:** algorithmic, combinatorics (graph theory), linear programming, simulations, and experimentations

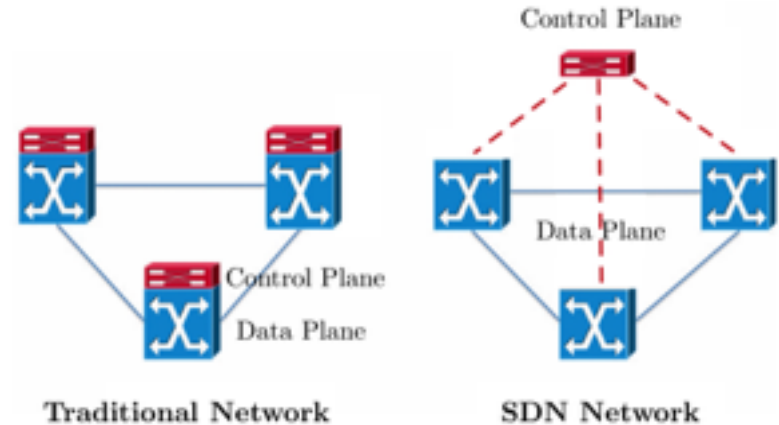
## Context

### Software Defined Networking (SDN)

**Decoupling** of network control and forwarding functions

#### Advantages:

- centralized management
- programmatically configured
- dynamic routing
- ...



# Context

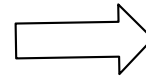
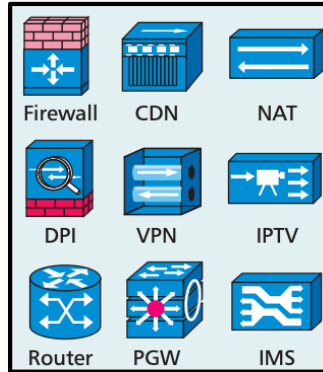
## Network Function Virtualization (NFV)

### Decoupling of network elements from underlying hardware

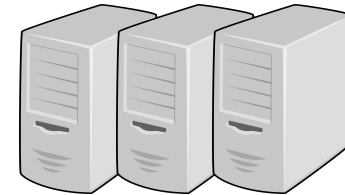
#### Advantages:

- flexibility
- cost
- scalability
- ...

Network Appliances



General Purpose  
Servers



## Context

SDN + NFV => Full Network Programmability

- NFV and SDN **independent of each other** but complementary
- A **symbiosis** between them can improve **resource management** and **service orchestration**:
  - Increased Efficiency and Lower Costs
  - Faster Innovation and Time to market
  - Agility - Automation & change faster
  - No Vendor Lock-in



**GOAL:** exploit the benefits and potentials of both approaches

# Use Case

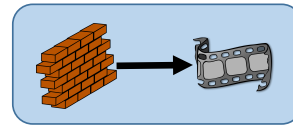
## Service Function Chaining (SFC)

- Network flows are often required to be processed by an **ordered sequence** of network functions
- Different customers can have **different requirements** in terms of the sequence of network functions



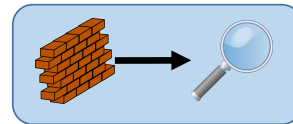
Video optimization

SFC A



Deep packet inspection

SFC B



Firewall

## Use Case

### Service Function Chaining (SFC)

- **Legacy Networks:** new service → new hardware
  - impractical to change the locations of physical middleboxes
- **SDN/NFV-enabled Networks:** **easier and cheaper** SFCs deployment and provisioning:
  - simplified middlebox traffic steering (**SDN**)
  - flexible and dynamic deployment of network functions (**NFV**)

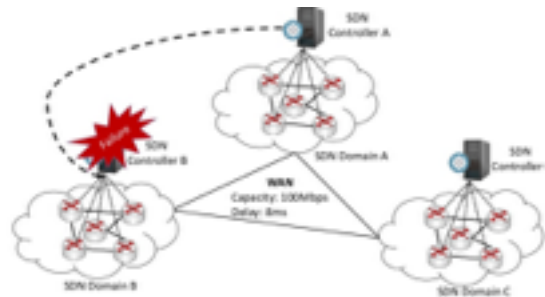
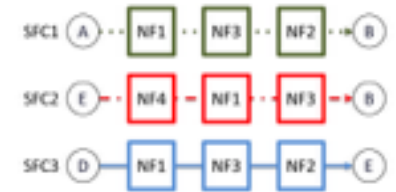


Flows can be managed **dynamically from end-to-end** and the network functions  
8 can be installed **only along the paths for which and when** they are necessary.



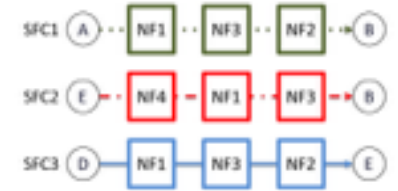
# Research Challenges

- ▶ Algorithmic Aspects of Resource Allocation
- ▶ Evaluation of SDN/NFV solutions
- ▶ New Protocols & Standardization
- ▶ Performance
- ▶ Resiliency
- ▶ Scalability
- ▶ Security
- ▶ ...



# Research Challenges

- ▶ **Algorithmic Aspects of Resource Allocation**
- ▶ **Evaluation of SDN/NFV solutions**
- ▶ New Protocols & Standardization
- ▶ Performance
- ▶ **Resiliency**
- ▶ Scalability
- ▶ Security
- ▶ ...



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# Contributions

<b>Topic</b>	<b>Chapter</b>	<b>External Collaborations</b>	<b>Publications</b>
<b>Resource Allocation</b>	1	-	<i>INFOCOM'18</i>
<b>Survivable SDN/NFV Network Design</b>	2	Diana team, Inria Bordeaux, Orange Labs	<i>Networking'19 (Poster)</i> <i>+ submitted</i>
Path Protection against link failures	3	Concordia University	<i>ICC'18</i>
Energy efficiency	4	-	<i>INOC'17, JOCN</i>
Data Center Scheduling	5	-	<i>INFOCOM'19</i>
Path Protection in EONs	6	Concordia University	<i>ONDM'18</i>
Distributed SDN/NFV Network Experiments	-	Diana team, Orange Labs	<i>work in progress</i>

# Provably Efficient Algorithms for Placement of Service Function Chains with Ordering Constraints

Andrea Tomassilli, Frédéric Giroire, Nicolas Huin, Stephane Pérennes

IEEE INFOCOM 2018

# Preliminaries

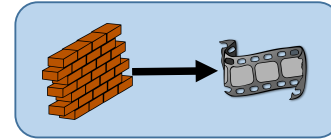
## Service Function Chaining

**Service Function Chain:** ordered sequence of network functions to apply to flows on the network

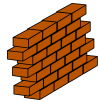


Video optimization

SFC A

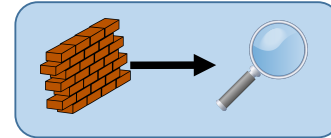


Deep packet inspection



Firewall

SFC B



**Problem:** place VNFs to satisfy the **ordering constraints** of the flows with the goal of **minimizing the total setup cost** (e.g. license fees, network efficiency, or energy consumption)

# Preliminaries

## Example

3 demands: A to F

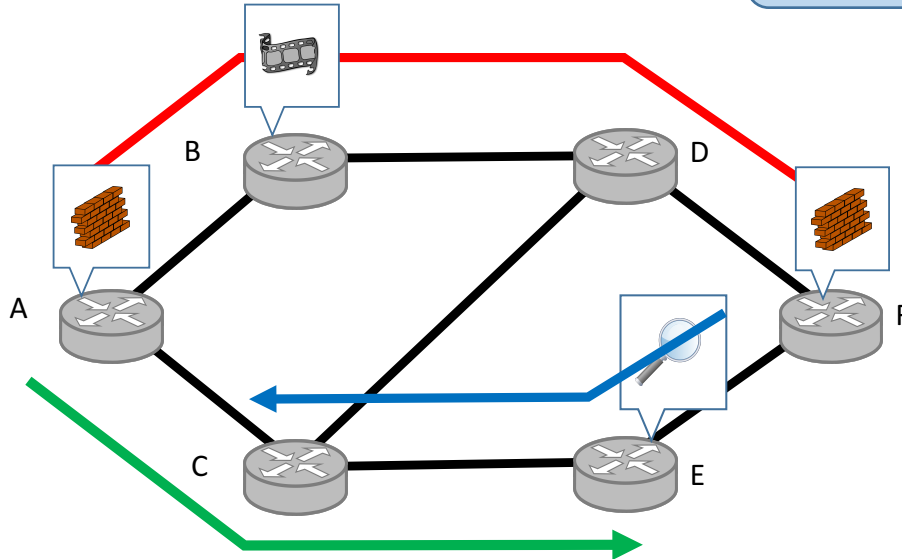
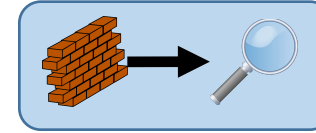
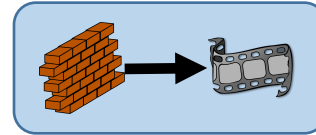
A to E

F to C



SFC A

SFC B



# Related Work

- **Heuristics**

- [Kuo et al. Infocom 2016] Maximizing the total number of admitted demands  
-> **no warranties**

- **ILP based**

- [Mehrghadam et al. Cloudnet 2014] Minimizing the number of used nodes or the latency of the paths -> problem of **scalability**

- **Approximation Algorithms**

- [Cohen et al. Infocom 2015] Minimizing setup cost near-optimal approximation algorithms with theoretically proven performance.
- [Sang et al. Infocom 2017] Minimizing the total number of network functions. But one single network function.

-> *leave the placement of virtual functions **with chaining constraint** as an **open problem**.*



# Contributions

## First approximation algorithms taking into account ordering constraints

- **Two algorithms** that achieve a **logarithmic approximation factor**
- Optimal algorithm for **tree network topologies**
- **Numerical results** validate the cost effectiveness of our algorithms

# Problem Statement

**Input:** A digraph  $G = (V, E)$ , a set of functions  $F$ , and a **collection  $D$  of demands**.

- A demand  $d \in D$  is modeled by a couple :
  - **a path**  $\text{path}(d)$  of length  $l(d)$  and
  - **a service function chain**  $\text{sfc}(d)$  of length  $s(d)$ .
- A **setup cost**  $c(v, f)$  of function  $f$  in node  $v \in V$  .

**Output:** A function placement  $\Pi \subset V \times F$

**Objective:** minimize total setup cost

Similarly to [Sang et al. Infocom 2017], we consider the case of an operator which has **already routed its demands** and which now wants to optimize the placement of network functions.

## Preliminaries

### Chains of Length 1

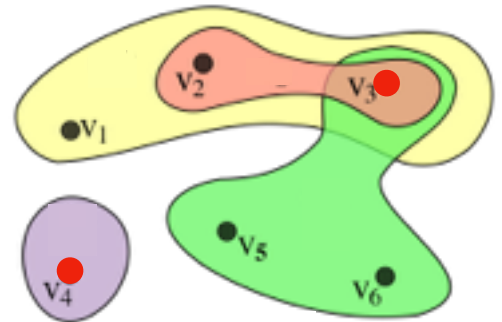
## Direct equivalence with the Minimum Weight Hitting Set Problem

**Input:** Collection  $C$  of subsets of a finite set  $S$ .

**Output:** A hitting set for  $C$ , i.e., a subset  $S' \subseteq S$  such that  $S'$  contains at least one element from each subset in  $C$ .

**Objective:** Minimize the cost of the hitting set

$$\sum_{x \in S'} c_x$$



## Preliminaries

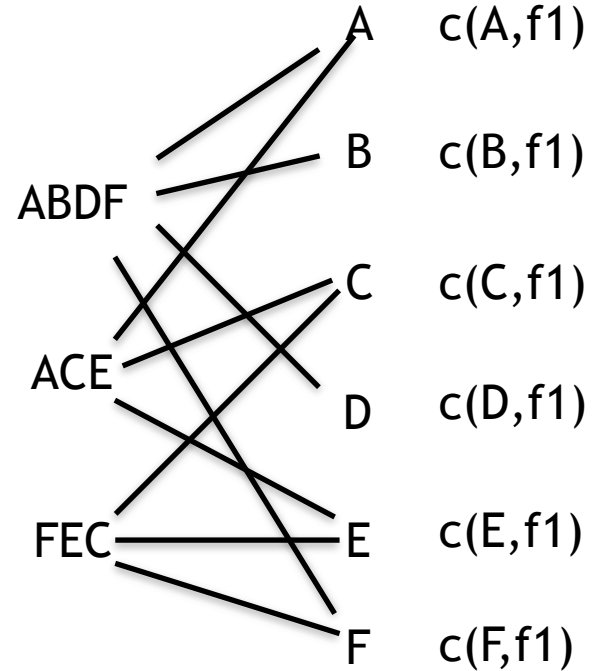
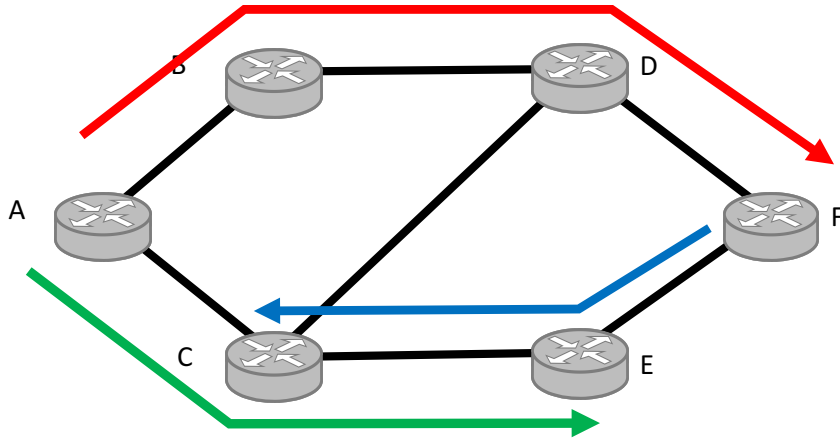
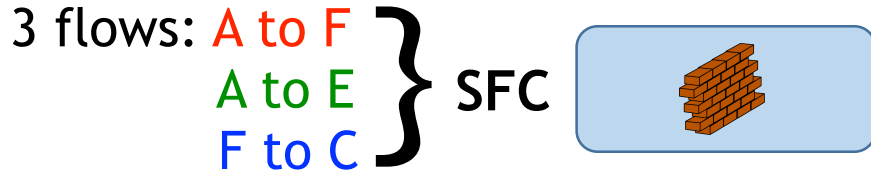
### Chains of Length 1

- **Elements of S:** possible **function locations**, i.e., the **vertices** in  $V$ . Each element has cost  $c(v)$ .
- **Sets in C:** **paths** of the demands in  $D$ . Set = all path nodes  $\{u_1, \dots, u_{l(d)}\}$ .

**Placement of minimum cost covering all demands corresponds to a minimum cost hitting set.**

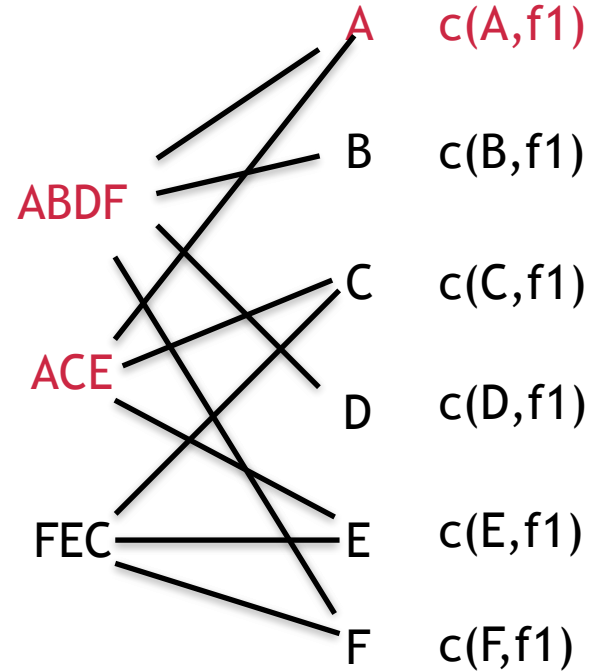
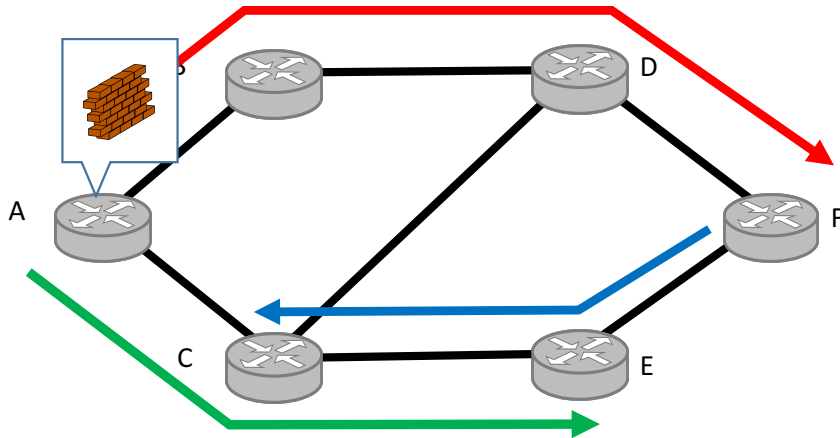
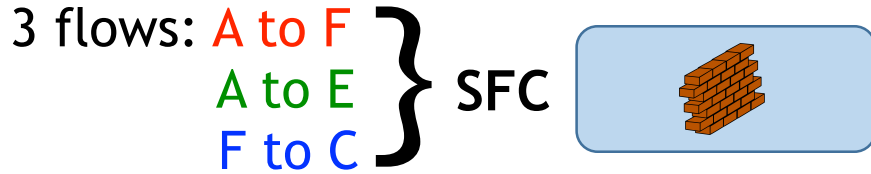
# Preliminaries

## Chains of Length 1



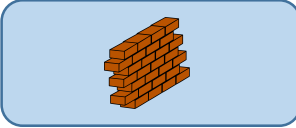
# Preliminaries

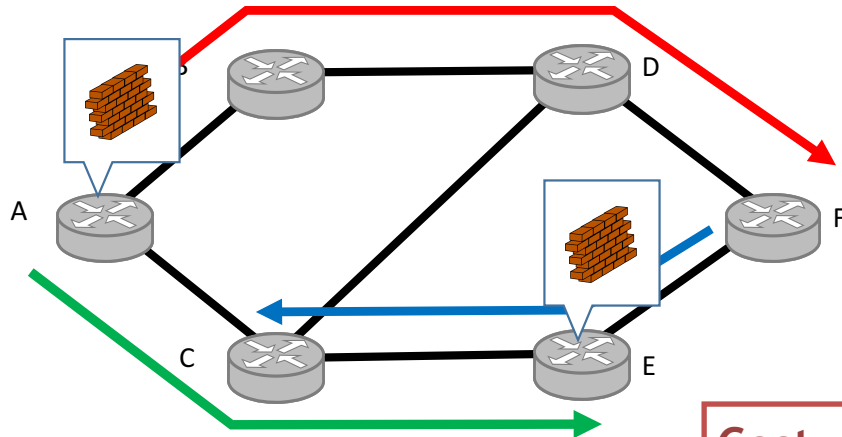
## Chains of Length 1



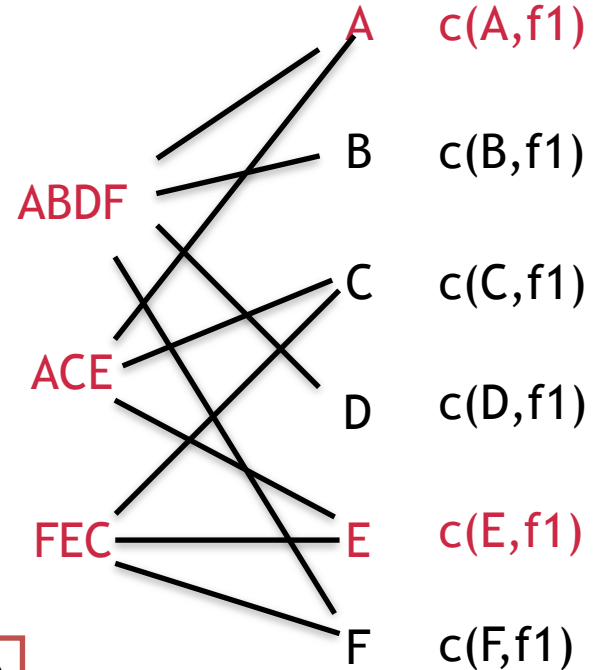
# Preliminaries

## Chains of Length 1

3 flows: **A to F**  
**A to E**  
**F to C** } SFC 



$$\text{Cost} = c(A, f1) + c(E, f1)$$



## Preliminaries

### Chains of Length 1

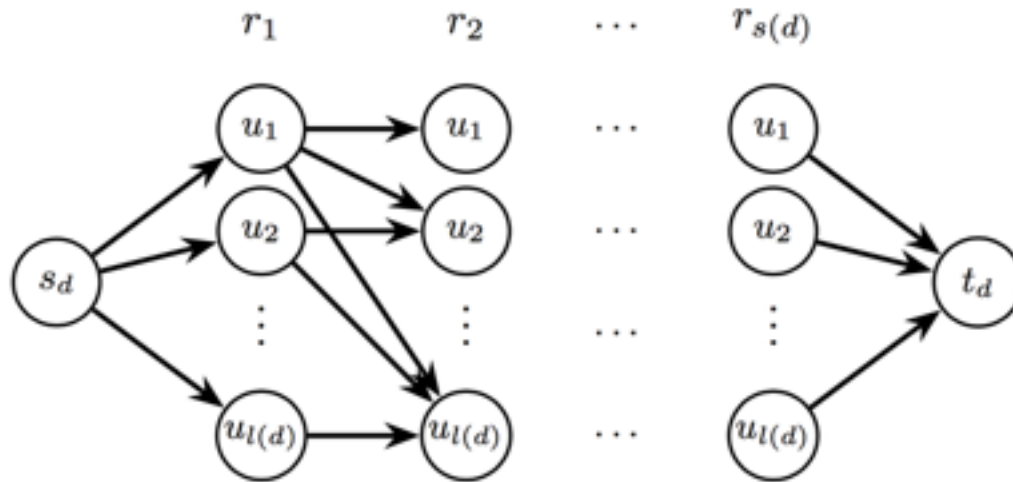
- The equivalence directly gives:
  - **On the positive side**, an **H(IDI)-approximation** using the greedy-algorithm for Set Cover [Chvatal 1979].
  - **On the negative side**, SFC Placement Problem is **hard to approximate within  $\ln(\text{IDI})$**  [Alon et al. 2006].
- When length of the chains  $\geq 2$ ,  
**Extension is not direct** *even for a single chain.*

**How to deal with the general case?**



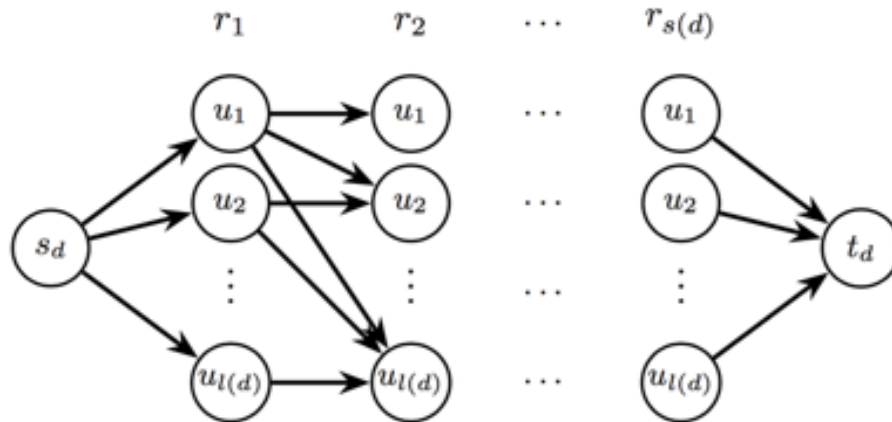
# Associated Network

- Definition: Associated Network**  $H(d)$  for demand  $d$  with  $\text{path}(d) = u_1, u_2, \dots, u_{l(d)}$  and chain  $\text{sfc}(d) = r_1, r_2, \dots, r_{s(d)}$



# Capacitated Associated Network

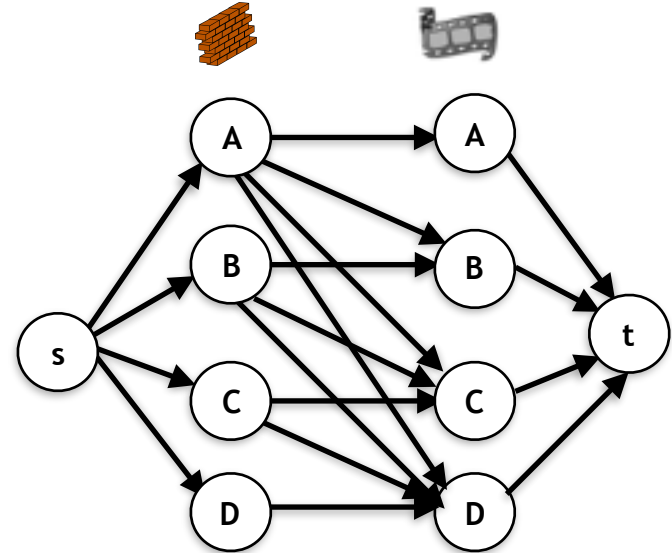
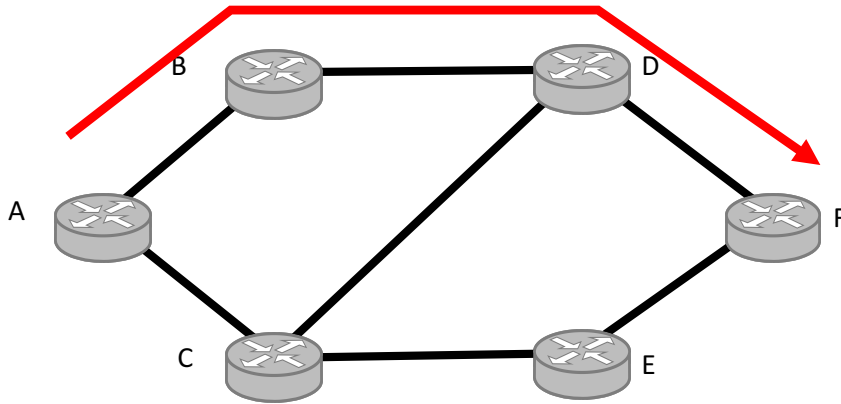
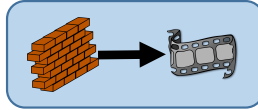
- **Definition: Capacitated Associated Network**  $H(d, \Pi)$  of demand  $d$  and **function placement**  $\Pi$ :
  - All arcs have infinite capacity.
  - **Capacity of node  $u$**  of layer  $i$  is 1 if  $(u, r_i) \in \Pi$  and 0 otherwise.



# Capacitated Associated Network

An example

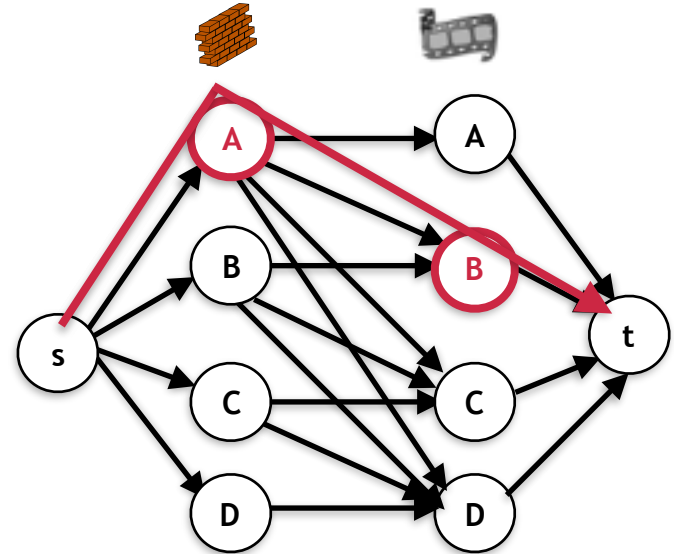
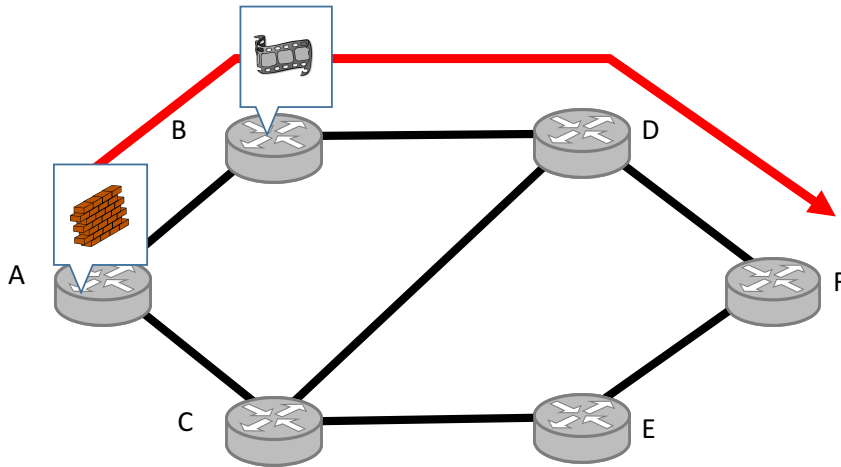
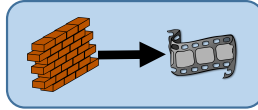
1 demand: **A to F**



# Capacitated Associated Network

An example

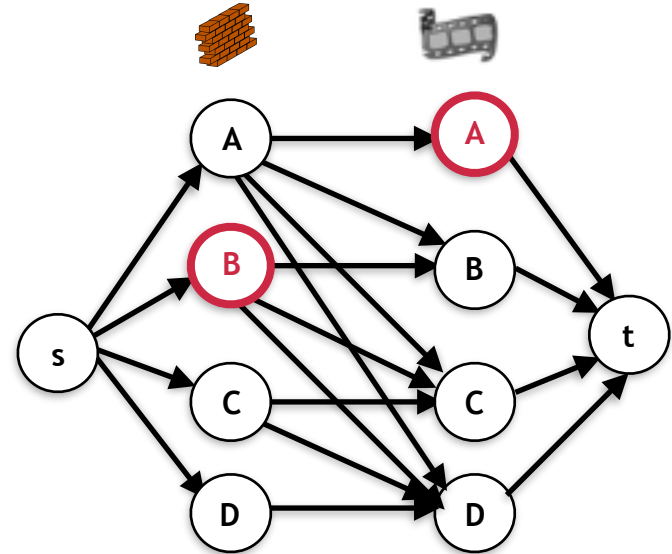
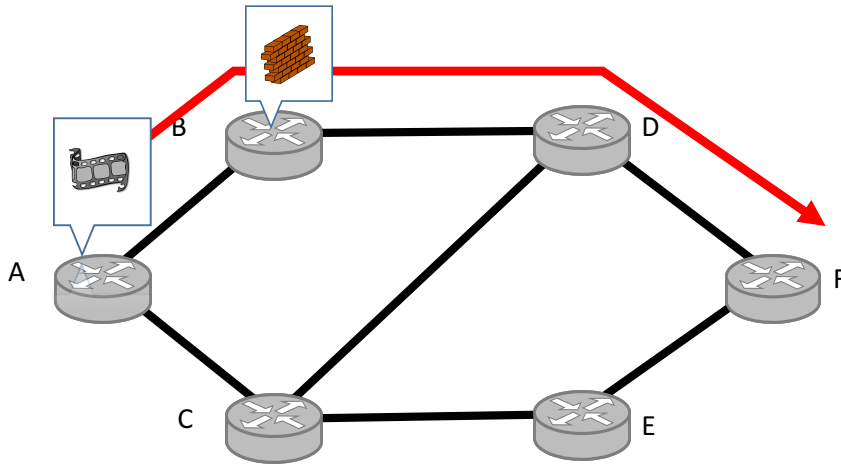
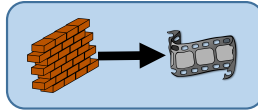
1 demand: **A to F**



# Capacitated Associated Network

An example

1 demand: **A to F**



Order not respected -> No st-paths

# New Formulation of the problem

- **Goal:** *Link our problem with the Hitting Set Problem.*
- **Tool: Menger's theorem** for digraphs (max flow-min cut)  
*“number of st-paths in a digraph is equal to the minimum st-vertex cut”*

**Existence of st-paths  $\Leftrightarrow$  cost  $\geq 1$**  of minimum st-vertex cut

# New Formulation of the problem

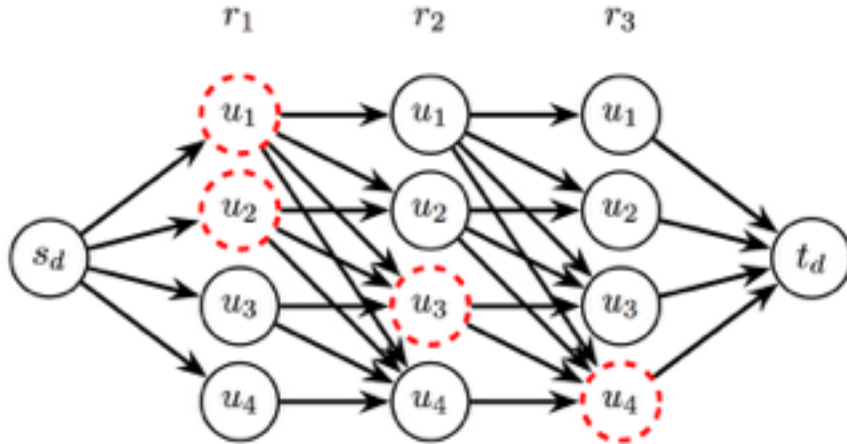
- **Problem: HITTING-CUT-PROBLEM  $(D,c)$ :**
    - **Elements:** the **function locations  $(u,f)$** , for all  $u \in V$  and  $f \in F$ . Its cost is  $c(u,f)$ .
    - **Subsets of the universe:** **all the  $st$ -vertex-cuts** of the associated networks  $H(d)$  for all  $d \in D$ .
- > **find the sub-collection  $S$**  of elements (functions placements) hitting all the subsets (cuts) of the universe of **minimum cost**.

**Procedure:** consider all demands

- (1) for each one create the **associated graph**
- (2) generate all its vertex-cuts
- (3) solve the hitting set problem on the **union of all the vertex-cuts**

# New Formulation of the problem

- **Problem:** number of cuts exponential in  $IVI$
- > **Solution:** consider only extremal cuts (**proper cuts**)



**Definition 2.** A proper  $st$ -cut of the associated graph  $H(d)$  is a cut of the following form:

$$\{ \underbrace{(u_1, 1), \dots, (u_{j_1}, 1)}_{\text{layer 1}}, \underbrace{(u_{j_1+1}, 2), \dots, (u_{j_1+j_2}, 2)}_{\text{layer 2}}, \dots, \underbrace{(u_{j_1+j_2+\dots+j_{s(d)-1}+1}, s(d)), \dots, (u_{l(d)=j_1+j_2+\dots+j_{s(d)}}, s(d))}_{\text{layer } s(d)} \}$$

for  $j_1, j_2, \dots, j_{s(d)} \geq 0$ , such that  $\sum_{i=1}^{s(d)} j_i = l(d)$ .

**Number of proper cuts:**  $\binom{l(d) + s(d) - 1}{s(d) - 1}$  **Polynomial in  $IVI$**





# Approximation Algorithms

**Proposition 2.** *The problem SFC-PLACEMENT  $(\mathcal{D}, c)$  is equivalent to a Hitting Set Problem with  $\sum_{d \in \mathcal{D}} \binom{l(d)+s(d)-1}{s(d)-1}$  sets as an input. If each demand requires at most  $s_{\max}$  network functions and is associated with a path of length smaller than  $l_{\max}$ , then the size of the instance is at most  $O(|\mathcal{D}| \cdot (l_{\max})^{s_{\max}-1})$ .*

- > leads to two **approximation algorithms** with **logarithmic factor**
- a **greedy** one (naive and fast versions)
  - one using **LP-rounding** (naive and fast versions)

# Faster Greedy Algorithm

- **Naive Greedy Algorithm:**

**While** still not hit proper cuts **do**:  
select function location with *smallest average cost per newly hit proper cut.*

-> **approximation ratio:**  $H(\#\text{Proper Cuts}) = H(|\mathcal{D}|l_{\max}^{s_{\max}-1})$

-> **execution time:**  $O(|\mathcal{D}|l_{\max}^{s_{\max}})$

**Problem for large chains:** if  $l_{\max}$  in order of network diameter.

**Example:** Cogent network diameter of 28. For chains of length 10, we would have  $\binom{37}{9}$  proper cuts = **124,403,620**

# Faster Greedy Algorithm

- Using **specific structure of proper cuts**, provide **much faster greedy algorithm**.
- **Main idea: avoid generating all proper cuts.** Only keep track of the number of not hit proper cuts.
- By using **dynamic programming**, number can be counted in time  $O(|\mathcal{D}|l_{\max}^2 s_{\max})$  instead of  $O(|\mathcal{D}|l_{\max}^{s_{\max}})$

**Polynomial in  $s_{\max}$**

$$N(r, c) = \mathbf{1}_{i^*(r,c)=0} + \sum_{j_c=0}^{r-i^*(r,c)} N(n - j_c, c - 1), \text{ if } c \geq 2$$

$$N(r, 1) = \mathbf{1}_{i^*(r,c)=0}$$

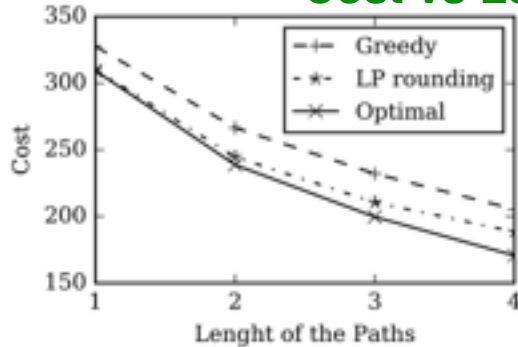
# Numerical Results

- How **total setup cost** and the **accuracy of our algorithms** vary according to different settings:
  - (i) different path lengths,
  - (ii) increasing number of demands,
  - (iii) increasing length of the chains.
- **Different network topologies:** InternetMCI (19 nodes and 33 links), germany50, (50 nodes and 88 links), and on random Erdős-Rényi graphs.
- Compare the solutions computed by our algorithms with the **optimal ones** computed by IBM ILOG CPLEX.

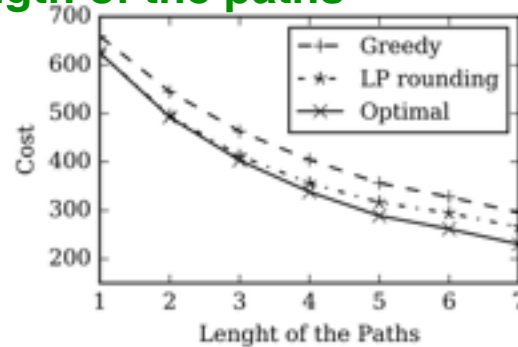


# Numerical Results

## Cost vs Length of the paths

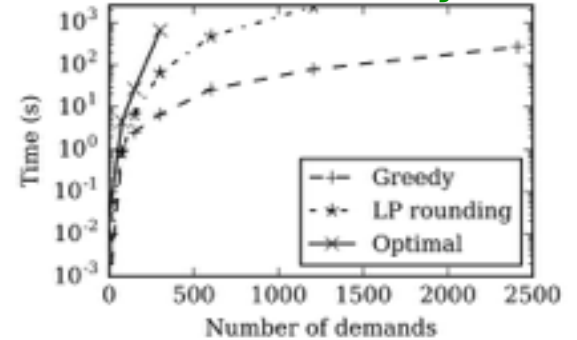


(a) InternetMCI



(b) germany50

## Scalability



- (1) longer paths -> **more opportunity to share** functions.
- (2) logarithmic approximation ratio just a **worst case upper bound**.
- (3) **LP rounding** algorithm usually obtains **better ratio** than the **greedy one**, but much **higher processing time**.

# Conclusion

- Investigated the problem of **placing VNFs** to satisfy the **ordering constraints** of the flows with the goal of **minimizing the total setup cost**.
- We proposed **two algorithms** that achieve a **logarithmic approximation factor**.
- For the special case of **tree network topologies** we devised an optimal algorithm.
- **Numerical results** validate the cost effectiveness of our algorithms.

# Conclusion

- **First theoretical framework** to model the SFC Placement Problem
- **Unaddressed issues:**
  - Accounting of practical constraints such as **soft capacities** on network functions or **hard capacities** on network nodes.
  - Affinity/anti-affinity rules
  - Partial order
  - Latency

**Future research direction:** possible to efficiently approximate these problems?

# Bandwidth-optimal Failure Recovery Scheme for Robust Programmable Networks

A. Tomassilli, G. Di Lena, F. Giroire, I. Tahiri, D. Saucez, S. Perennes, T. Turletti,  
R. Sadykov, F. Vanderbeck, C. Lac

IEEE/IFIP Networking 2019 (Poster) + submitted

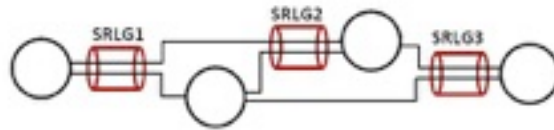


# Motivation

- Nodes and Links are **failure-prone** [1]
- Network failures such as (multiple) link or node failures may have a **significant impact on the QoS** experienced by the customers and to **SLA violations**

**Resiliency needs to be addressed while designing a network**

- Failures tend to be correlated between them (-> SRLGs) [2]



[1] D. Turner, et al. "California fault lines: understanding the causes and impact of network failures." ACM SIGCOMM 2010

[2] S. Kandula et al. "Shrink: A tool for failure diagnosis in ip networks," ACM SIGCOMM workshop 2005

# Introduction

## Fault management techniques

- Different **approaches** to deal with network failures:
  - **protection** vs **restoration**
  - **link** vs **path** protection
  - **dedicated** vs **shared** protection
  - ...

Which solution is the **best one**? Several tradeoffs

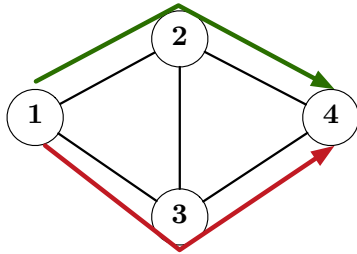
- recovery guaranteed vs efficient bandwidth utilization
- local vs end-to-end repair
- low implementation complexity vs low bandwidth overhead

# Introduction

## Global Rerouting

**Example:** 1 demand from Node 1 to Node 4

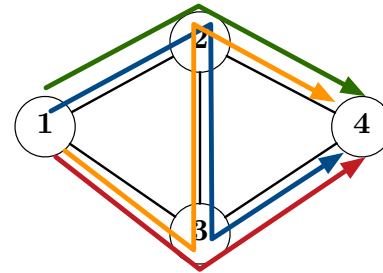
### Classic Path Protection



No failure  
Failure (1,3)  
Failure (3,4)  
Failure (2,3)  
Failure (1,2)  
Failure (2,4)

- 2 paths: primary and backup
- if a failure affects the primary path  
-> move to the backup path

### Global Rerouting



No failure  
Failure (1,3)  
Failure (3,4)  
Failure (2,3)  
Failure (1,2)  
Failure (2,4)

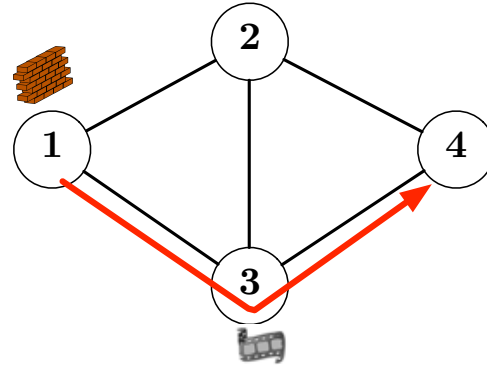
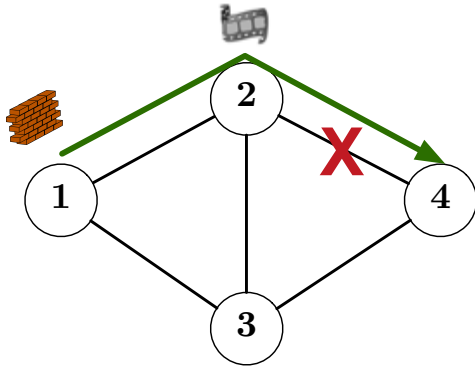
- There could potentially be a path for each failure situation

# Introduction

## Global Rerouting with SFC constraints

- SFCs add **additional constraints**:

1. The **execution order** must be guaranteed in all the paths for a demand

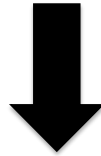


2. A node may be able to run **only a subset** of VNFs (which might be empty)

## Introduction

### Global Rerouting with SFC constraints

- For each failure situation a **completely different routing** for the demands
  - 😊 bandwidth **optimality** (due to shared backup resources)
  - 😞 large number of rules to install on the network devices
    - > **huge signaling overhead**



**Impractical** on legacy networks

How the **introduction of SDN and NFV** change the game?

# Problem Statement

Given:

- an undirected graph  $G = (V, E)$
- a set  $D$  of requests with **source**, **destination**, **SFC**, and **bandwidth demand**

The problem consists in finding:

- a **primary** paths provisioning
  - a **backup** paths provisioning for each **SRLG failure**
- } SFCs provisioning must be guaranteed

**GOAL**

**Minimize the total bandwidth requirements**

# Related Work

Using a set of pre-configured multiple backup **not new**.

- 1) **Multiple pre-configured paths** [Suchara et al. SIGMETRICS'11]
- 2) **Small set of backup routing configurations** to be kept in the routers [Kvalbein et al. INFOCOM '06, INFOCOM '07]
- 3) **OpenFlows Fast Failover Group Tables** to quickly select a preconfigured backup path in case of link-failure [Sgambellini et al. JOCN '13]

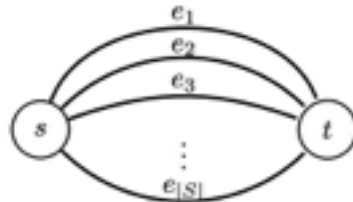
Idea of using multiple routing configurations **to the extreme**  
a potentially completely different routing after a failure

# Problem Complexity

- **Dimensioning** problem for an ISP who wants to minimize resource usage  $\rightarrow$  **No capacities**
- The problem may appear easy but ...

**Proposition 1.** *The GLOBAL REROUTING problem is NP-hard even for a single demand, and cannot be approximated within  $(1 - \epsilon) \ln(|R|)$  for any  $\epsilon > 0$  unless  $P=NP$ , where  $|R|$  denotes the number of failing scenarios.*

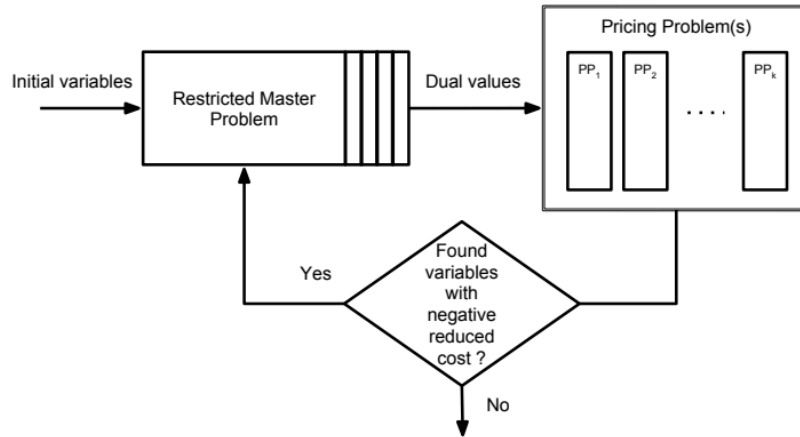
**Tool:** Reduction from the Hitting Set Problem





# Optimization Model: Column Generation

Decompose the original problem into a **restricted master problem (RMP)** and several **subproblems (Pricing Problems)**



(fractional) optimal solution found

Integer solution

# Column Generation

## Master Problem

$x_{uv}$ : bandwidth to be deployed on link (u,v)

$$\min \sum_{(u,v) \in E} x_{uv} \quad \text{OBJECTIVE: minimization of the required bandwidth}$$

(1) A path for each demand  $d$  and SRLG failure situation  $r$

$$\sum_{\pi \in \Pi_d^r} y_{\pi}^{d,r} \geq 1 \quad (1)$$

(2) Bandwidth utilization for each link (max utilization considering every failure scenario)


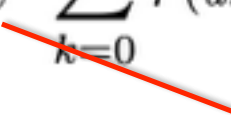
$$x_{uv} \geq \sum_{d \in \mathcal{D}} \sum_{\pi \in \Pi_d^r} bw_d \cdot a_{uv}^{\pi} \cdot y_{\pi}^{d,r} \quad (2)$$

# Column Generation

## Pricing Problems

- A subproblem for **each demand and SRLG failure situation**
- Objective function:

$$\min -\alpha_r^d + bw_d \cdot \sum_{(u,v) \in E} \beta_{uv}^r \cdot \sum_{k=0}^{\ell(d)} \varphi_{(uk, vk)}$$

dual variables of constraints (1)  dual variables of constraints (2) 

The pricing subproblem can be reduced to a **weighted shortest-path problem** with link weight  $\beta_{uv}^r$

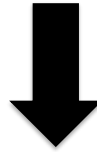


It can be solved using a SP algorithm (e.g., Dijkstra)

## Column Generation Last Step

From Splittable (Fractional) to Unsplittable (Integer)

- A solution corresponds to an optimal set of **fractional** flows



GOAL: one **single unsplittable path** for each demand and SRLG failure situation

**Classical Approach:** change the domain of the variables in the last RMP from continuous to integer and use an ILP solver

## Column Generation Last Step

From Splittable to Unsplittable

**Our strategy:** choose a **path per demand and failure situation** while minimizing the **overflow** (additional capacity) to be allocated in the network

### The Min Overflow Problem:

**Input:** A digraph  $G = (V, E, \mathbf{c}^*)$ , a collection  $D$  of demands, each associated with **a set of paths** (from the fractional solution)

**Output:** A path per demand and failure situation, new capacities  $\tilde{\mathbf{c}}$

**Objective:** minimize the overflow  $\sum_{(u,v) \in E} \frac{\tilde{c}(u,v)}{c_{uv}^*}$

# The min overflow problem

## Approximation Algorithm



**Proposition 2.** *The MIN OVERFLOW PROBLEM is APX-hard (and so is NP-Hard) and cannot be approximated within a factor of  $1 + \frac{3}{320}$ , unless  $P=NP$ .*

**Tool:** Reduction from MAX 3-SAT



**Proposition 3.** *The MIN OVERFLOW PROBLEM can be approximated with high probability within a factor of  $(1 + \frac{1}{e}) + \epsilon$ , for any  $\epsilon > 0$ .*

**Tool:** Randomized Rounding

# Numerical Results

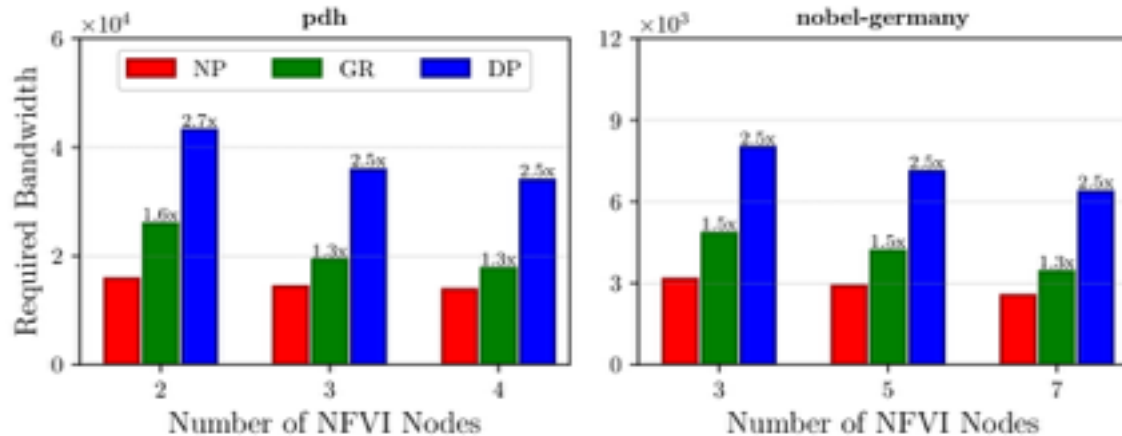
- Simulations on both **real** (SNDLib) and **random generated** instances

Classical Approach		Approximation Algorithm	
time	$\epsilon$	time	$\epsilon$
11mn	4%	40s	12.7%
40s	0.22%	20s	1.4%
40s	0.17%	30s	3.2%
50s	0.3%	10s	5.5%
1mn	0.6%	30s	2.7%
6mn	0.2%	1mn	4.5%
27mn	2.2%	2mn	9.2%

**Tradeoff:** accuracy vs computational time

# Numerical Results

- Comparison of Global Rerouting (**GR**) with Dedicated Path Protection (**DP**) and no protection (**NP**)



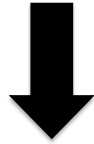
**Global Rerouting** requires **only** between 30% and 60% more bandwidth

**Dedicated Path Protection** requires **almost 3 times** more bandwidth



# Experimental Evaluation

A new route for all the demands is possible after a failure takes place



**Large number of rules to be changed**  
on the network devices

**Can the Global Rerouting be put in practice?**

**Mininet** as a tool to answer the question

# Experimental Evaluation

## Experimental Setup:

- **Mininet** to emulate the network
- **OpenDayLight** as a SDN Controller
- Routing tables computed by the optimization algorithm
- Simulated a failure and looked at the time to reroute

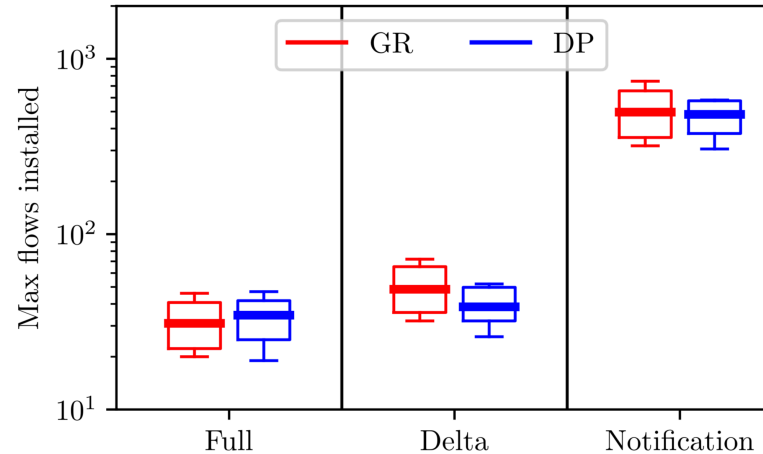
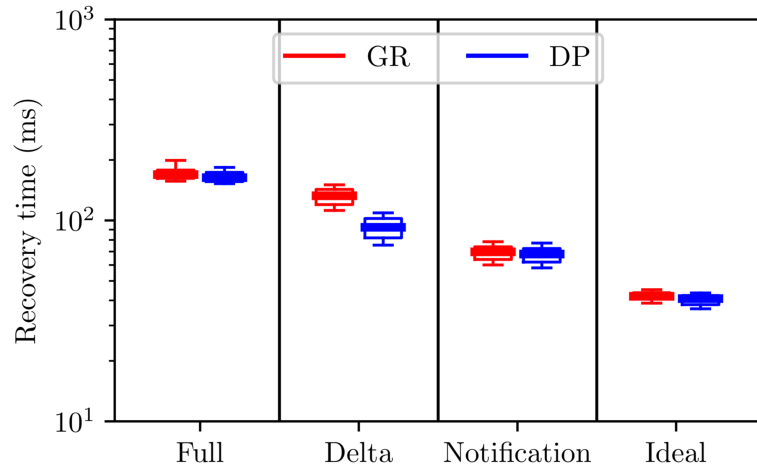


## 3 possible implementations:

- **Full**: re-installation of all rules in the switches by the controller
- **Delta**: installation by the controller of rules for the flows which have changed
- **Notify**: pre-installation of all the rules in the switches and notification sent to the switch whose links are down

# Experimental Evaluation

polska: 12 nodes, 18 links, and 66 demands



**Tradeoff:** recovery time vs flow table sizes

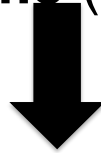
**Small overhead** wrt a classical Dedicated Path Protection scheme

Bandwidth optimal failure recovery **may be achieved** thanks to SDN

# Mininet

## Limitations

- **Mininet** is a network emulator supporting OpenFlow based Software-defined Networking (SDN)
- Provides a flexible and cost-efficient experimental platform to evaluate SDN applications but it has several **limitations**:
  - **resources limits** (CPU, bandwidth) if experiments are run on a single host:
  - no strong notion of **virtual time** (timing measurements based on system clock)



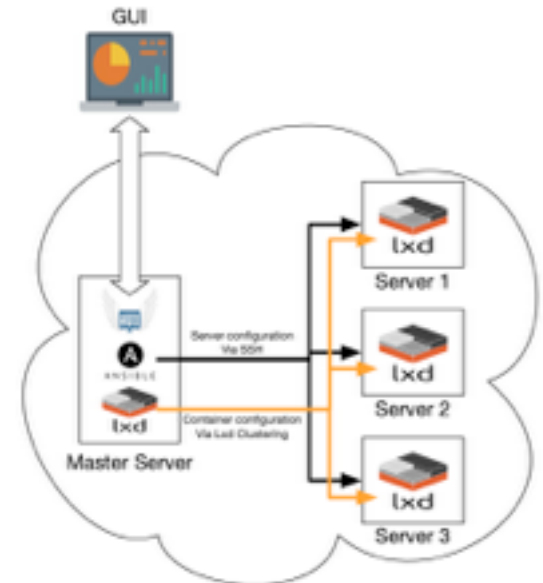
A new software tool **Distrinet**

A solution to **overcome** Mininet Limitations and **increase** the performance fidelity of network experiments

# Distrinet

## Key Features

1. Able to **distribute experiments** on either Cluster or public clouds (Amazon EC2)
2. **Compatible** with Mininet (same APIs)
3. **Optimize** Resource Allocation solving:
  - a Virtual Network Embedding Problem (Private Clusters)
  - a Vector Bin Packing with Multiple-Choice (Public Clouds)



# Conclusion

- Studied the **ISP network dimensioning problem** with protection against a **Shared Risk Link Group failure**
- Optimization model based on **a column generation approach**
- **LP and approximation-guaranteed greedy based heuristics** validated numerically
- Evaluated several implementation options
- A new software tool to **overcome Mininet limitations**

# Outline

- Context of the Thesis
- **Research & Contributions**
  - Selected Works
  - **Additional Contributions**
- Conclusion

# Additional Contributions

## Other work on SFC Provisioning Problem

- **Problem #1:**

Telecom infrastructure and devices account for 25% of ICT's energy consumption.

### How to improve energy efficiency using SDN+NFV?

N. Huin, A. Tomassilli, F. Giroire, B. Jaumard. **Energy-Efficient Service Function Chain Provisioning**, IEEE/OSA Journal of Optical Communications and Networking.

- **Problem #2:**

Classical Path Protection techniques do not deal with SFC constraints and NFVI nodes

### How to extend classical path protections schemes to deal with SFC constraints?

A. Tomassilli, N. Huin, F. Giroire, B. Jaumard, **Resource Requirements for Reliable Service Function Chaining**, IEEE ICC'2018

- ▶ **Tools:**

Optimization (Column Generation), Heuristics, Simulations





## Additional Contributions

How to schedule jobs in a data center taking into account network transfer?

- **Context:**

Today's most common applications spend a significant portion of their time in communications (up to 50% of the competition time)

- **Problem:**

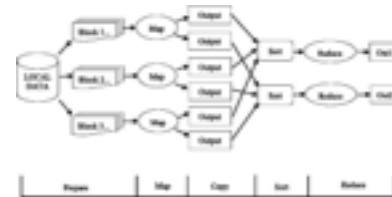
How to model the orchestration of tasks in a datacenter for scenarios in which the network bandwidth is a limiting resource?

- **Tools:**

Optimization (Approximation Algorithms, Heuristics), Simulations on Google Trace

Cluster computing applications like MapReduce and Dryad transfer massive amounts of data between their computation stages. These transfers can have a significant impact on job performance, accounting for more than 50% of job completion times. Despite this

[SIGCOMM Orchestra 2011]



F.Giroire, N. Huin, A. Tomassilli, S. Pérennes. **When network matters: Data center scheduling with network task**

## Additional Contributions

How to protect demands from failure in an Elastic Optical Network?

- **Context:**

EONs are based on a flexible spectrum allocation with the aim of overcoming the fixed, coarse granularity of existing WDM technology

- **Problem:**

Provide path protection against SRLG failures to the lightpaths minimizing the spectrum requirements

- **Tools:**

Optimization (Column Generation), Simulations

A. Tomassilli, B. Jaumard, F. Giroire. **Path Protection in Optical Flexible Networks with Distance-adaptive Modulation Formats**, ONDM 2018.

# Outline

- Context of the Thesis
- Research & Contributions
  - Selected Works
  - Additional Contributions
- **Conclusion**

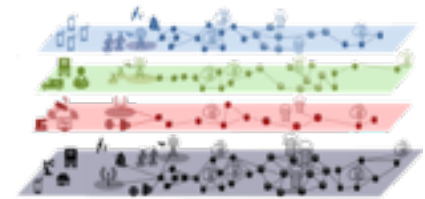
## To conclude ...

- **SDN** and **NFV** bring several **benefits**:
  - simplify management
  - enhance flexibility of the network
  - reduce the network cost
- But also several **challenges** that need to be addressed to fully attain their benefits

**SDN-NFV enabled network has the potential to boost NFV deployment and support new efficient and cost-effective services**

# Possible Future Directions

- Network Reconfiguration
- Assign slices to capacity slots of physical links -> **slicing**
- Dynamic SFC Placement
- Several **major revolutions**:
  - 5G
  - IoT
  - Mobile Edge Computing
  - ...



New challenges



**New algorithmic problems to be solved**

Thank you for your  
attention

# Backup

# Fog/Edge Computing

- **PROBLEM:** Interactive applications require ultra-low network latencies (< 20 ms) ... but latencies to the closest data center are **20-30 ms** using wired networks, up to **50-150 ms** on 4G mobile networks
- **SOLUTION: Exploit distributed and near-edge computation:**
  - Reduce latency and network traffic
  - improve power consumption
  - increase scalability and availability



## FOG COMPUTING

*Analyze most IoT data near the devices that produce and act on that data*





# Fog/Edge Computing - Challenges

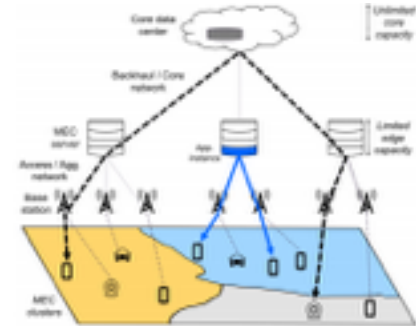
*How to assign the IoT applications to computing nodes (fog nodes)*

*which are distributed in a Fog environment?*

- Computing and networking resources are:
  - heterogeneous
  - not always available
- Service cannot be processed everywhere
- Demands and resources are dynamic

# Mobile Edge Computing

- **IDEA:** Offloading to improve latency and alleviate congestion in the core -> Push the content (application servers) close to the users using **MEC servers** (small datacenter collocated with the base station) in the infrastructure close to the edge of the network
- **PROBLEM:** assign users, application, and share of traffic to the MEC servers
- **Constraints:**
  - mobile traffic depends on time and locality
  - geographically constraints
  - mobility of the users
  - budget



# Dealing with Node Failures

- Failure of a VNF (attacks, software errors) can induce the failure of all the service
- Different approaches
  - **k-resiliency**: k slaves for each VNF
  - **availability**: guarantee high levels of VNF availability
    - > probability that a the network function is working at a given time

# Network Slicing

s, t, bw, latency

- Assign slices to capacity slots of physical links
  - each slice is independent from each other
  - each slice may have different QoS requirements
- 2 different network slicing strategies:
  - **SOFT**: traffic is multiplexed in queuing systems: high load may affect other slices
  - **HARD**: each slice has dedicated resources at physical and MAC layers