On Kernel's Safety in the Spectre Era (And KASLR is Formally Dead)

Davide Davoli<sup>1,2</sup> Martin Avanzini<sup>1,2</sup> Tamara Rezk<sup>1,2</sup>

<sup>1</sup>Université Côte d'Azur

<sup>2</sup>Inria

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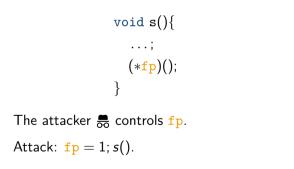
# There is hope of protecting kernels against speculative attacks.

Layout randomization is meant to contrast *memory corruption*, i.e., when memory can be modified against the programmer's expectations.

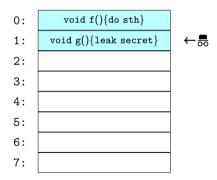
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```
void s(){
    ...;
    (*fp)();
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#### With Deterministic Layout



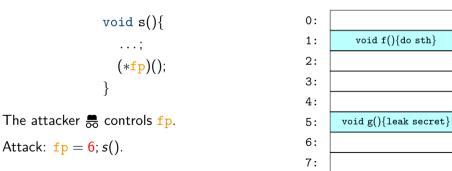
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| void s(){                   |  |
|-----------------------------|--|
| ;                           |  |
| (* <b>f</b> p)();           |  |
| }                           |  |
| The attacker 👼 controls fp. |  |
| Attack: $fp = ?; s()$ .     |  |

#### Randomized Layout

| 0: |                                  |
|----|----------------------------------|
| 1: | <pre>void f(){do sth}</pre>      |
| 2: |                                  |
| 3: |                                  |
| 4: |                                  |
| 5: | <pre>void g(){leak secret}</pre> |
| 6: |                                  |
| 7: |                                  |
|    |                                  |

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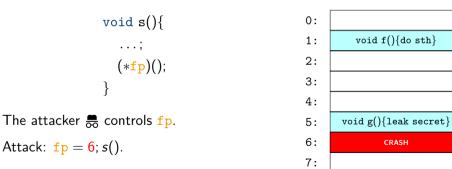


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← 🚍

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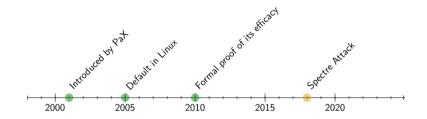


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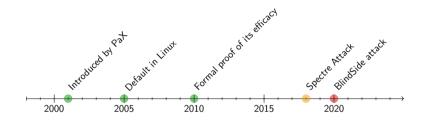
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# The demise of layout randomization



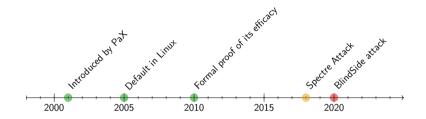
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► (Göktaş et. al., 2020): with speculative execution, layout randomization is broken.

### Can we prevent speculative attacks on kernels?

### Main contributions

#### On Kernel's Safety in the Spectre Era (And KASLR is Formally Dead)

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We devise a semantics where side-channel and speculative attacks to kernel's layout randomization can be expressed as programs.

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### On Kernel's Safety in the Spectre Era (And KASLR is Formally Dead)

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- We devise a semantics where side-channel and speculative attacks to kernel's layout randomization can be expressed as programs.
- If a kernel is safe against ordinary attacks, it is possible to protect it against speculative attacks, systematically.

### Victim:

- Kernel exposing functionalities to user space programs via system calls.
- *Kernel space* memory is not accessible to *user space* programs.

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### Attacker's Goal:

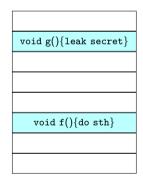
Trigger a system call to execute code or access data that it is not authorized to access.

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```
void s(fp){ //victim syscall
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    . . . :
    (*fp)();<
                 not corrupted
}}
for fp in Addresses { //attack (user space)
  predict(branch true);
  s(fp);
```

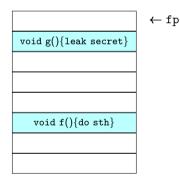
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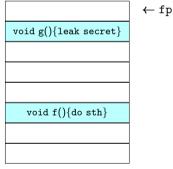
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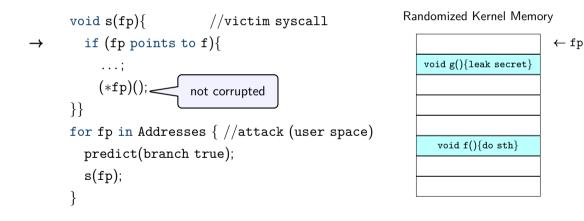
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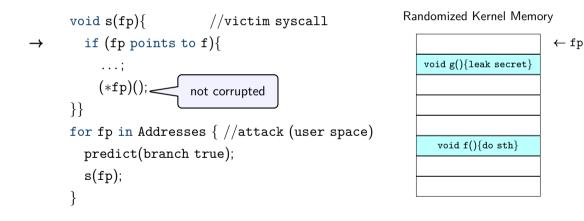
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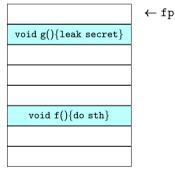
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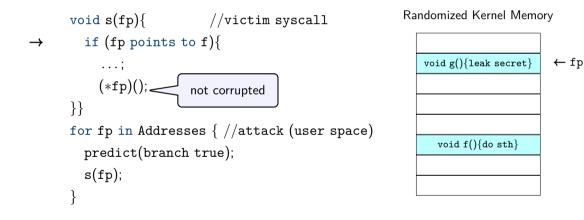
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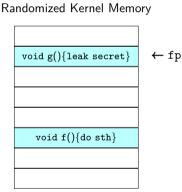
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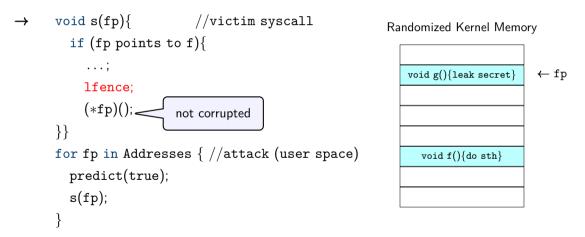
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So layout randomization + transformation = no *speculative* attacks? No, see the paper.

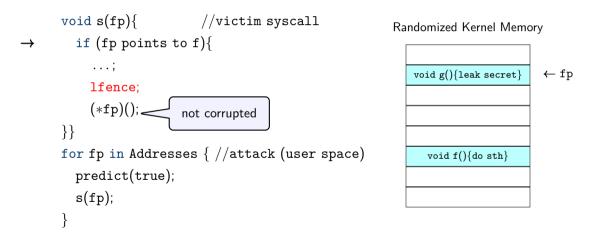
Does such transformation exist?

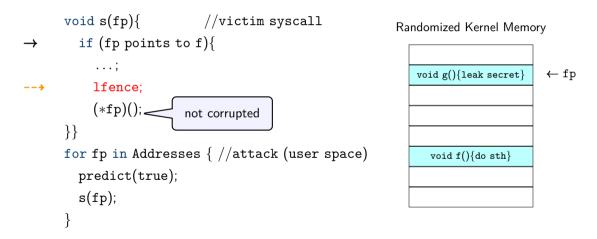
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                                                         void f(){do sth}
  predict(true);
  s(fp);
```

Does such transformation exist? **Yes:** *without indirect branch speculation*, it is enough to place an lfence before instructions that interact with the memory.



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Model indirect branch speculation.

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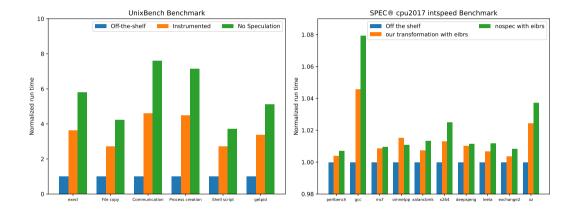
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### **Ongoing work:**

- Model indirect branch speculation.
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- Performance overhead evaluation.

# Ongoing work



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