#### 0 - Introduction

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### Toy Example

### What is this shape?





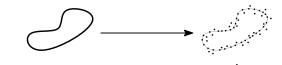
- A A squished circle?
- B A figure eight?
- C A bunch of points?



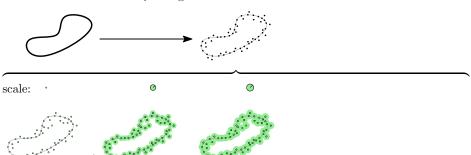


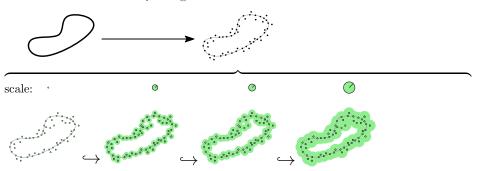


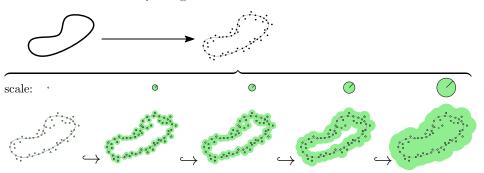
 ${\it scale:}$ 

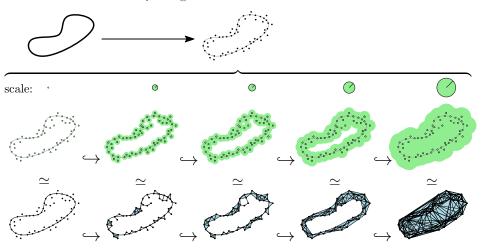


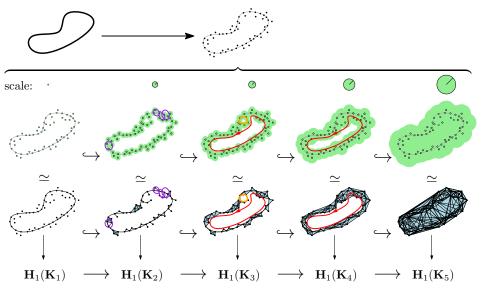
scale:

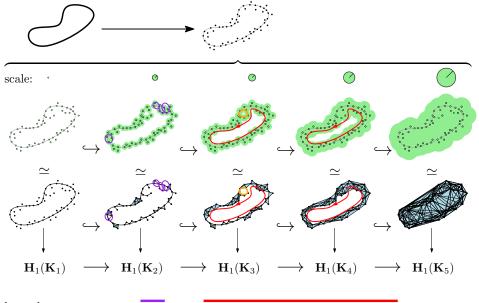










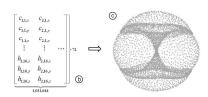


barcode

#### [Martin et al. '10]

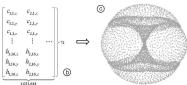






#### [Martin et al. '10]





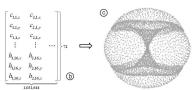
#### [Chazal et al. '09]





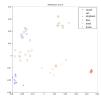
#### [Martin et al. '10]



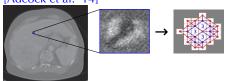


#### [Chazal et al. '09]



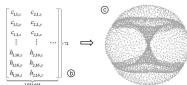


### [Adcock et al. '14]



#### [Martin et al. '10]

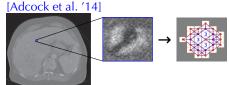




#### [Chazal et al. '09]





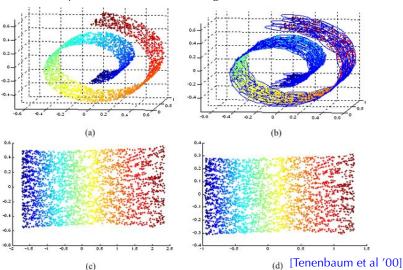


Usually: Thousands of points in very high dimensional spaces, with complicated metrics.

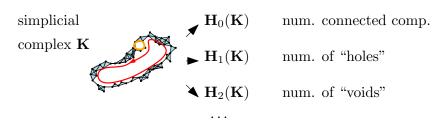
### Why Topology?

Intuitively: Topology = Set of points + local proximity

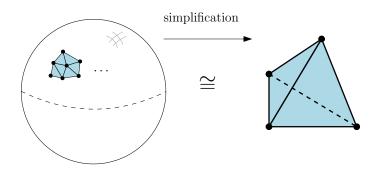
→ Stability w.r.t. deformation: change of coordinates, noise, etc.



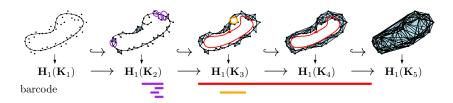
vector spaces, of dimension related to:



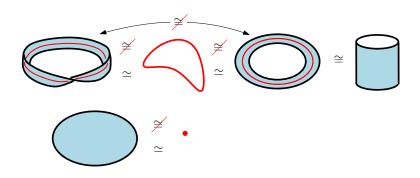
[Mon 16/01] Homology theory: formalize algebraically the "notion of shape" of a simplicial complex.



[Wed 18/01] Discrete Morse theory: define combinatorial transformations to simplify a shape while preserving its topology  $\longrightarrow$  accelerate computation.



[Fri 20/01] Persistent homology: study the idea of persistence of the topology —> multi-scale approximation of the topology of a point cloud.



[Mon 23/01] General topology: general concepts of topology in order to connect the combinatorial world of simplicial complexes to continuous shapes.



[Wed 25/01] Stability and topological inference: ensure that the reconstruction *point cloud* to *simplicial complex* approximates correctly the topology of the underlying shape.