



Experimental UpdateLess Evolutive Routing

http://www.euler-fire-project.eu/

Main objective

Investigate new routing paradigms so as to design, develop and validate experimentally a distributed and dynamic routing scheme for the Internet. The resulting routing scheme intends to address the fundamental limits of current stretch-1 shortest-path routing in terms of routing table scalability but also in terms of topology and policy dynamics (perform efficiently under dynamic network conditions).

The range of routing paradigms that the project investigates covers a spectrum ranging from dynamic compact routing to greedy routing and its variants, e.g., updateful and updateless.

Routing system architecture

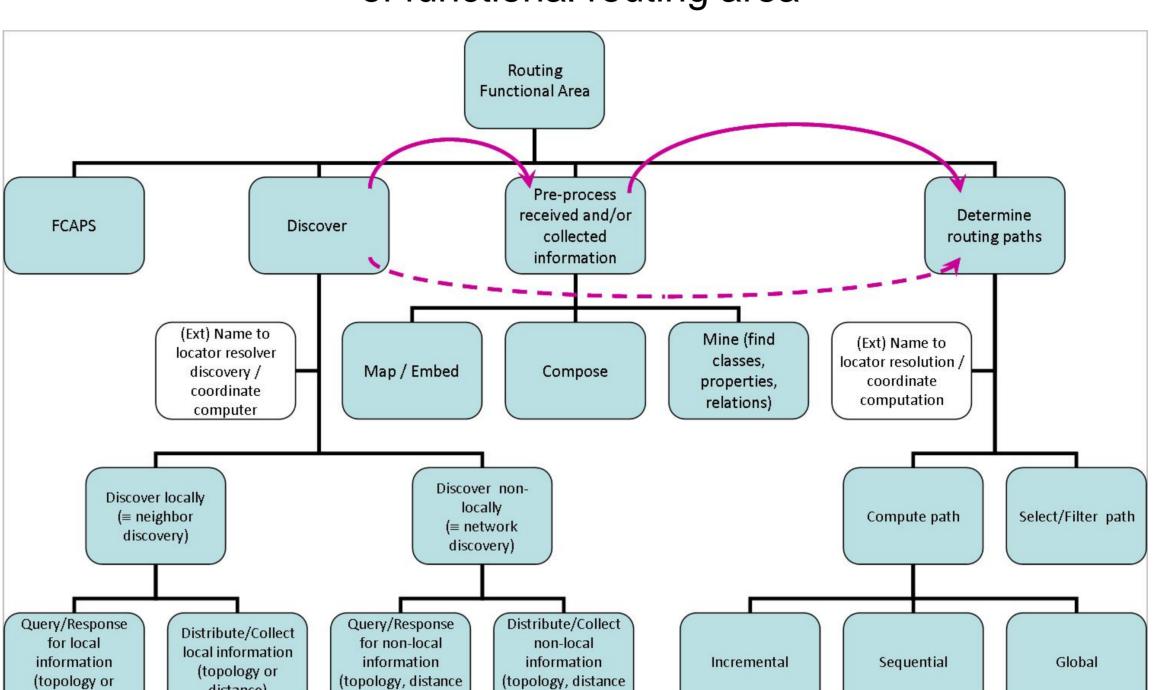
Formally described by

- Function and Procedural model
- Information and Data model
- State and State Machine model

Why routing system architecture driven approach?

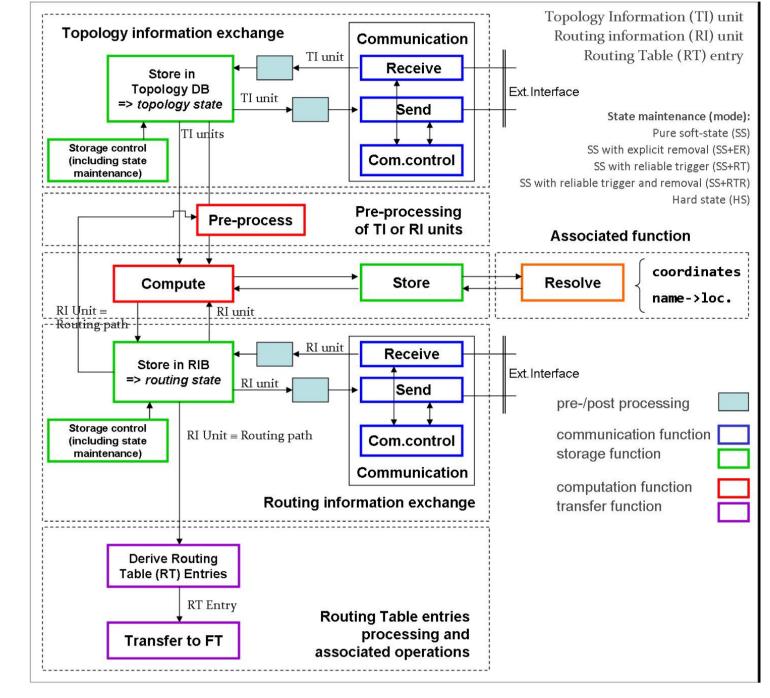
- Common baseline –enabler
- Common "language" to prevent misinterpretation among different dimensions involved in designing routing system
- Structuring and cohesive role
- In computer communication context, leads to modular software development (and prevents duplicates)
- Driver for forward looking and for broad perspective
- Without such framework adding or removing functionality leads to further complexity (see IP control plane design today)

Hierarchical decomposition of functional routing area



Block diagram

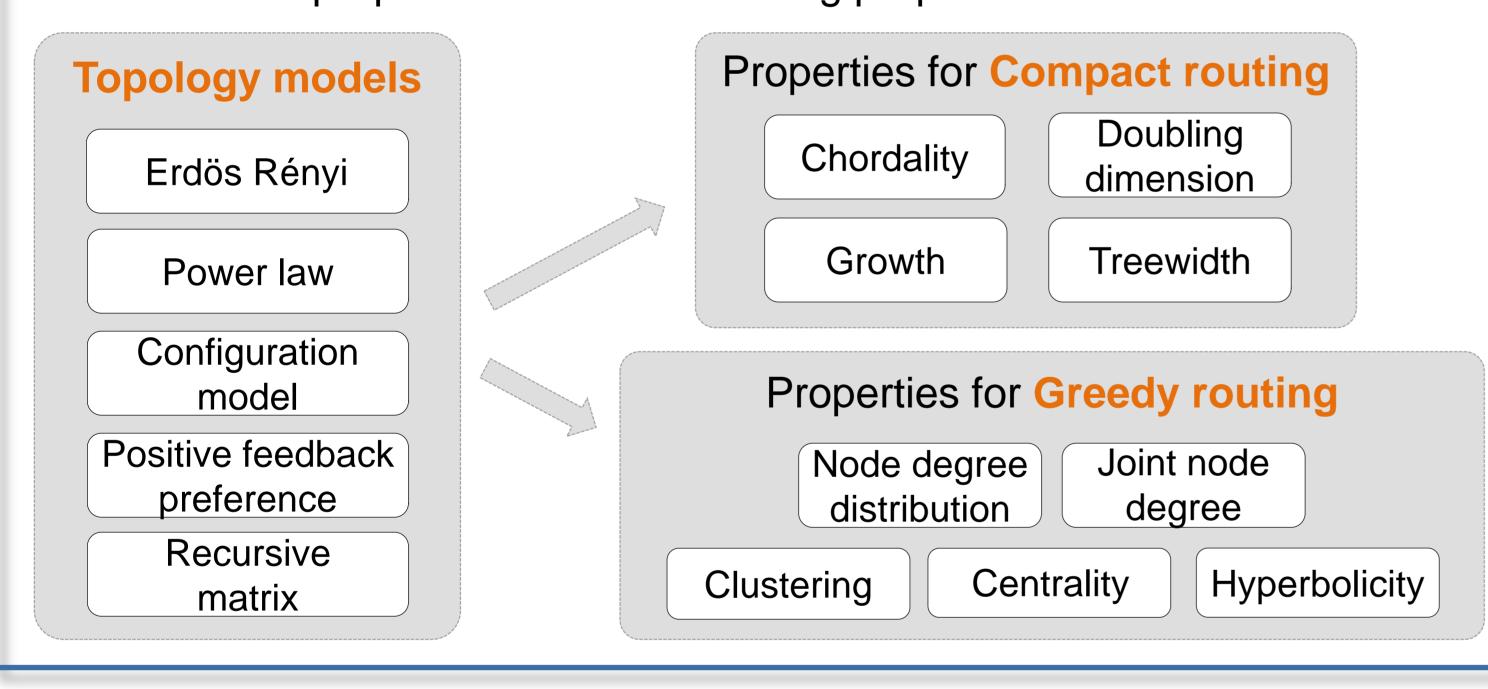
for topology information, routing information and routing table



Graph-based topology modeling and analysis

Construct by means of generative models the network topology as a graph that statistically verifies certain properties (known a priori to best characterize the topology).

Main challenge: model the evolution and the dynamics of the topology in order to derive properties usable for routing purposes.

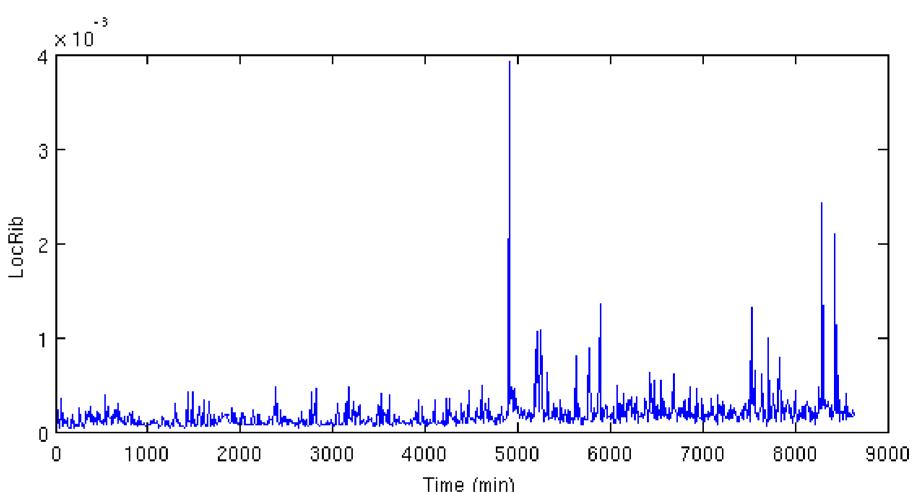


Measurement-based topology modeling and analysis

Considers the network as a dynamic and evolving system known only through 'observables'.

Main challenge: model the network's characteristics using information derived from measurement (observation) measured at various time instants.

Example of stability analysis for selected routes of real BGP data



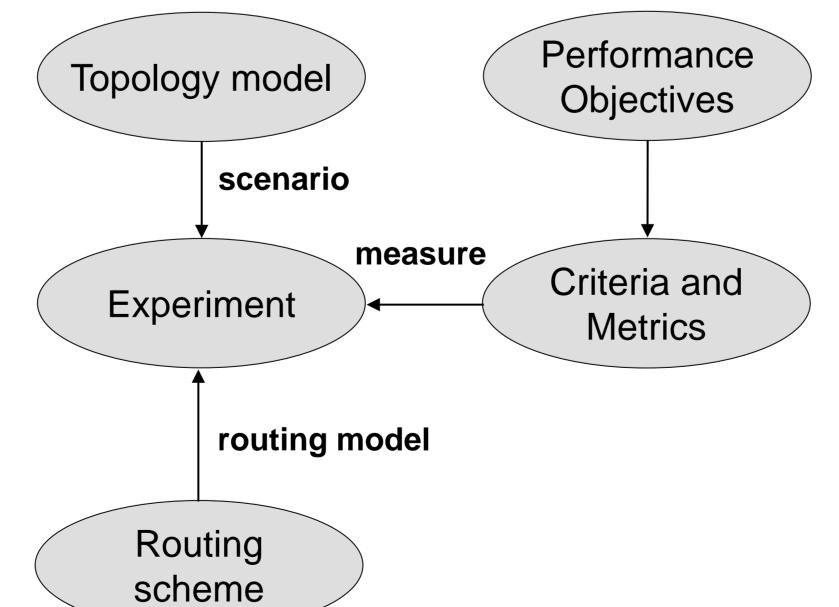
On average the Loc_RIB contains a few, 60-120, unstable routes (out of 318k) During the 3rd day (5k minutes), 2 spikes indicate large changes in stability

Routing schemes and experimentation

To ensure repeatable and reproducible results common topology and traffic dynamics scenarios are considered. To ensure verifiable, and reliable results, a common set of functional and performance objectives, criteria and metrics are defined to be experimented on controlled tools (simulator, and emulator).

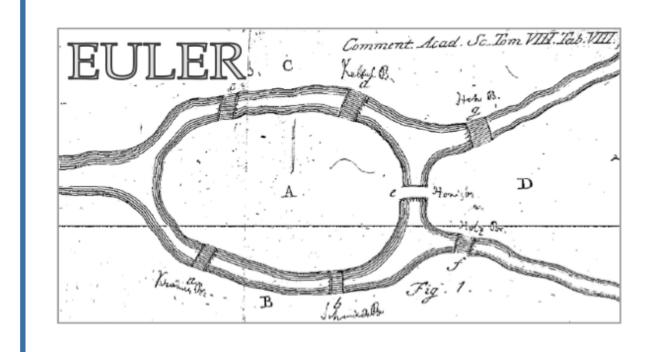
Objectives

- Scalability: number of routing table entries in the order of 10⁹ (BGP supports today about 3.5 10⁶)
- Complexity: both in time and space should grow sub-linearly with the routing protocol input size
- Quality: minimize the path length, and number of steps to reach a consistent and stable routing state
- Adaptivity: capacity to timely response when internal or external events occur (e.g., topology, and policy dynamics).
- Availability: maximize number of protectable routing paths while minimizing the recovery resources and stretch of protecting paths



Metrics

- Stretch: routing path length vs. min.path length for same (s,d) pair
- Storage: number and size of the (local) routing table entries
- Complexity: number of execution steps and resources needed to compute routing paths
- Communication cost: number, size and rate of routing updates
- Convergence: time to reach a stable state upon instability event
- Fault-tolerance (coverage and time): number of reparable routing paths and time required to repair them
- Forwarding table storage and delay: number and size of forwarding entries and time to select outgoing interface
- Throughput, delay, and packet loss per routing path



Project information

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