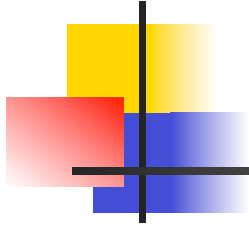


# **More on Implicitization Using Moving Surfaces**

**Falai Chen**

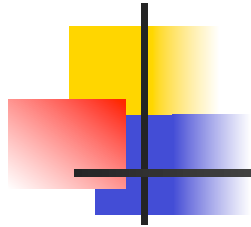
**University of Science and Technology of China**



# Outline

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- **Implicitization**
- **Moving planes and moving surfaces**
- **Ruled surfaces**
- **Tensor product surfaces**
- **Surfaces of revolution**



# Implicitization



# Implicitization

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- Given a rational surface

$$\mathbf{P}(s,t)=(a(s,t),b(s,t),c(s,t),d(s,t)) \quad (1)$$

- Find an irreducible homogenous polynomial  $f(x,y,z,w)$  such that

$$f(a(s,t),b(s,t),c(s,t),d(s,t)) \equiv 0 \quad (2)$$



# Implicitization

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- **Traditional methods:**
- Resultants
- Groebner bases
- Wu's method
- Undetermined coefficients
- .....



# Implicitization

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- **Problems with the traditional Methods**
  - Groebner bases and Wu's method are computational very expensive.
  - Resultant-based methods fail in the presence of base points.
  - Most methods give a very huge polynomial which is problematic in numerical computation (The implicit equation of a bicubic surface is a polynomial of degree 18 with 1330 terms!)



# Implicitization

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- **Moving planes and moving surfaces**

[Sederberg and Chen, Implicitization using moving curves and surfaces, SIGGRAPH, 1995]

- **Advantages**

- Efficient
- Never fails
- Simplifies in the presence of base points
- The implicit equation is a determinant



# Implicitization

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- **Moving planes and moving surfaces**

[Sederberg and Chen, Implicitization using moving curves and surfaces, SIGGRAPH, 1995]

- **Problems**

- Lack explicit constructions
- No rigorous proofs





# Implicitization

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- **Goal**

Try to provide a general framework for implicitizing rational surfaces via syzygies.



# **Moving Planes and Surfaces**



## Moving planes and surfaces

---

- A *moving plane* is a family of planes with parameter pairs  $(s,t)$ :

$$A(s,t)x + B(s,t)y + C(s,t)z + D(s,t) \equiv 0 \quad (3)$$

It is denoted by

$$\mathbf{L}(s,t) = (A(s,t), B(s,t), C(s,t), D(s,t)) \in \mathbf{R}[s,t]^4$$



## Moving planes and surfaces

---

- A moving plane is said to *follow* the rational surface  $\mathbf{P}(s,t)$  if

$$Aa + Bb + Cc + Dd \equiv 0 \quad (4)$$

- Geometrically, “follow” means that, for each parameter pair  $(s,t)$ , the point  $\mathbf{P}(s,t)$  is on the moving plane  $L(s,t)$ .



## Moving planes and surfaces

---

- Let  $\mathbf{L}_{s,t}$  be the set of moving planes which follow the rational surface  $\mathbf{P}(s,t)$ . Then  $\mathbf{L}_{s,t}$  is exactly the syzygy module over  $\mathbf{R}[s,t]$

$Syz(a, b, c, d) :=$

$$\left\{ (A, B, C, D) \in R[s, t]^4 \mid aA + bB + cC + dD \equiv 0 \right\} \quad (5)$$



## Moving planes and surfaces

---

- A *moving surface* of degree  $l$  is a family of algebraic surfaces with parametric pairs  $(s, t)$ :

$$M(x, y, z, w; s, t) := \sum_{i=1}^{\sigma} f_i(x, y, z, w) b_i(s, t) = 0$$

- $f_i(x, y, z, w)$ ,  $i=1, \dots, \sigma$  are degree  $l$  homogeneous polynomials,  $b_i(s, t)$  are blending functions.



## Moving planes and surfaces

---

- A moving surface is said to *follow* the rational surface  $P(s,t)$  if

$$M(a(s,t), b(s,t), c(s,t), d(s,t)) \equiv 0.$$

- The implicit equation  $f(x,y,z)$  of the rational surface  $P(s,t)$  is a moving surface.



# **Rational Ruled Surfaces**





## Rational ruled surfaces

---

- A bi-degree  $(n, l)$  tensor product rational surface

$$\mathbf{P}(s, t) = \mathbf{P}_0(s) + t\mathbf{P}_1(s) \quad (5)$$

where  $\mathbf{P}_i(s) = (a_i(s), b_i(s), c_i(s), d_i(s))$ ,  $i=0, 1$ .

- Moving planes involving only the parameter  $s$

$$\begin{aligned} L(s) := \{ & (A, B, C, D) \in R[s]^4 \mid \\ & aA + bB + cC + dD \equiv 0 \} \quad (6) \end{aligned}$$



## Rational ruled surfaces

---

- (6) is equivalent to

$$\begin{pmatrix} a_0(s) & b_0(s) & c_0(s) & d_0(s) \\ a_1(s) & b_1(s) & c_1(s) & d_1(s) \end{pmatrix} \begin{pmatrix} A(s) \\ B(s) \\ C(s) \\ D(s) \end{pmatrix} \equiv 0 \quad (7)$$

i.e.,

$$\mathbf{L}(s) = \text{Syz} \begin{pmatrix} a_0(s) & b_0(s) & c_0(s) & d_0(s) \\ a_1(s) & b_1(s) & c_1(s) & d_1(s) \end{pmatrix} \quad (8)$$



## Rational ruled surfaces

---

- $\mathbf{L}(s)$  is a free module of dimension 2.
- Mu-bais: a basis  $\mathbf{p}(s)$  and  $\mathbf{q}(s)$  of the module  $\mathbf{L}(s)$  with minimum degree.
- Write

$$\mathbf{p}(s) = (p_1(s), p_2(s), p_3(s), p_4(s))$$

$$\mathbf{q}(s) = (q_1(s), q_2(s), q_3(s), q_4(s))$$



## Rational ruled surfaces

---

- $\deg(\mathbf{p}(s)) + \deg(\mathbf{q}(s)) = m$ , where  $m$  is the implicit degree of the rational ruled surface. Let  $\deg(\mathbf{p}(s)) = \mu$ , then  $\deg(\mathbf{q}(s)) = m - \mu$  ( $\mu \leq [m/2]$ ).
- The implicit equation of the ruled surface
$$\text{Res}(\mathbf{p} \cdot \mathbf{X}, \mathbf{q} \cdot \mathbf{X}; s) = 0,$$
where  $\mathbf{X} = (x, y, z, w)$ . The implicit equation is a  $(m - \mu) \times (m - \mu)$  determinant.



## Rational ruled surfaces

---

- **Example** A rational ruled surface

$$\mathbf{P}(s, t) = \mathbf{P}_0(s) + t\mathbf{P}_1(s)$$

$$\mathbf{P}_0(s) = (s^3 + 2s^2 - s + 3, -3s + 3, -2s^2 - 2s + 3, 2s^2 + s + 2)$$

$$\mathbf{P}_1(s) = (2s^3 + 2s^2 - 3s + 7, 2s^2 - 5s + 5, \\ -6s^2 - 8s + 4, 5s^2 + 4s + 5)$$

The ruled surface has 2 base points.



## Rational ruled surfaces

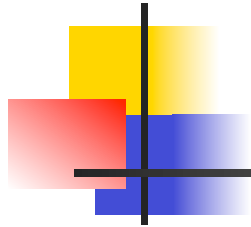
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- A *mu*-basis:

$$\mathbf{p}(s) = -5310xs + (-4797s + 2947 - 2434s^2)y + (-2213s^2 + 7553s - 2105)z + (-1263 + 6778s + 442s^2)w$$

$$\mathbf{q}(s) = (-842s + 2434)x + (4017 + 741s)y + (-3217 + 421s^2 + 2791s)z + (842s^2 + 2416s - 4851)w$$

- The implicit equation  $\text{Res}(\mathbf{p}, \mathbf{q}; s) = 0$  is a 2 by 2 determinant.



# Tensor Product Surfaces



## Tensor product surfaces

---

- A bidegree  $(m, n)$  rational surface:

$$P(s, t) = (a(s, t), b(s, t), c(s, t), d(s, t)) \quad (9)$$

- Moving planes whose degree in parameter  $t$  is  $n-1$ :

$$\mathbf{L}_{n-1}(s) := \{(A, B, C, D) \in \mathbf{R}_{n-1}[s, t]^4 \mid \\ aA + bB + cC + dD \equiv 0\} \quad (10)$$

Here  $\mathbf{R}_{n-1}[s, t]$  refers to the set of polynomials whose degrees in  $t$  do not exceed  $n-1$ .





## Tensor product surfaces

---

- Let

$$P(s, t) = P_0(s) + P_1(s)t + \cdots + P_n(s)t^n$$

$$m(s, t) = m_0(s) + m_1(s)t + \cdots + m_{n-1}(s)t^{n-1} \in L_{n-1}(s)$$

where  $P_i(s), m_i(s) \in \mathbb{R}[s]^4$

From  $P(s, t) \bullet m(s, t) \equiv 0$ , one has



## Tensor product surfaces

$$\begin{pmatrix}
 P_0 & & & & \\
 P_1 & P_0 & & & \\
 \vdots & P_1 & \ddots & & \\
 P_n & \vdots & & P_0 & \\
 & P_n & & P_1 & \\
 & & \ddots & \vdots & \\
 & & & P_n & 
 \end{pmatrix}_{2n \times 4n}
 \begin{pmatrix}
 m_0^T \\
 m_1^T \\
 \vdots \\
 m_{n-1}^T
 \end{pmatrix} = 0 \quad (11)$$

Denote the coefficient matrix by  $M$ . Thus

$$\mathbf{L}_{n-1}(s) = \text{Syz}(M).$$



## Tensor product surfaces

---

- **Theorem 1**  $\mathbf{L}_{n-1}(s)$  is a free module over  $\mathbf{R}[s]$  of dimension  $2n$ . (This was also obtained by Sederberg, Cox, et. al.).
- **Definition 1** A basis of  $\mathbf{L}_{n-1}(s)$  with minimum degree is called a “mu-basis” of  $\mathbf{L}_{n-1}(s)$ . Denote it by

$$\mathbf{m}_1(s, t), \mathbf{m}_2(s, t), \dots, \mathbf{m}_{2n}(s, t)$$



# Tensor product surfaces

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## ■ Problems

1. Determine the implicit degree  $m$  of the rational surface  $\mathbf{P}(s,t)$ .
2. Determine the sum of the degree of the mu-basis,

$$d = \sum_{i=1}^{2n} \deg(\mathbf{m}_i)$$

3. Determine the relationship between  $m$  and  $d$ .
4. Generate the implicit equation of  $\mathbf{P}(s,t)$  from the mu-basis.



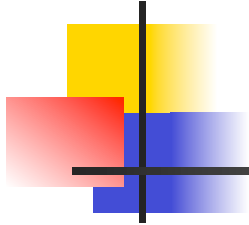
## Bidegree (n,2) surfaces

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- **Mu-basis**

$$\mathbf{m}_1(s, t), \mathbf{m}_2(s, t), \mathbf{m}_3(s, t), \mathbf{m}_4(s, t)$$

$$\mathbf{m}_i(s, t) = \mathbf{m}_{i_0}(s) + \mathbf{m}_{i_1}(s)t, \quad i = 1, 2, 3, 4$$



## The relations between $d$ and the implicit degree $m$

$$d = \sum_{i=1}^{2n} \deg(\mathbf{m}_i)$$

$m$  = implicit degree



## The implicit degree

---

- Number of intersections of a generic line and the surface.
- Choose a generic line defined by two planes

$$l_0 = A_0 x + B_0 y + C_0 z + D_0 w = 0$$

$$l_1 = A_1 x + B_1 y + C_1 z + D_1 w = 0$$



## The implicit degree

---

- Substitute the parametric equation of the surface into the equations of the generic lines, we can get

$$f(s, t) = \mathbf{P}_0 \cdot \mathbf{L}_0 + \mathbf{P}_1 \cdot \mathbf{L}_0 t + \mathbf{P}_2 \cdot \mathbf{L}_0 t^2 = 0$$

$$g(s, t) = \mathbf{P}_0 \cdot \mathbf{L}_1 + \mathbf{P}_1 \cdot \mathbf{L}_1 t + \mathbf{P}_2 \cdot \mathbf{L}_1 t^2 = 0$$

with

$$\mathbf{L}_0 = (A_0, B_0, C_0, D_0), \quad \mathbf{L}_1 = (A_1, B_1, C_1, D_1)$$





## The implicit degree

---

$$Syl(f, g; t) = \begin{pmatrix} \mathbf{P}_0 \cdot \mathbf{L}_0 & \mathbf{P}_1 \cdot \mathbf{L}_0 & \mathbf{P}_2 \cdot \mathbf{L}_0 & \\ & \mathbf{P}_0 \cdot \mathbf{L}_0 & \mathbf{P}_1 \cdot \mathbf{L}_0 & \mathbf{P}_2 \cdot \mathbf{L}_0 \\ \mathbf{P}_0 \cdot \mathbf{L}_1 & \mathbf{P}_1 \cdot \mathbf{L}_1 & \mathbf{P}_2 \cdot \mathbf{L}_1 & \\ & \mathbf{P}_0 \cdot \mathbf{L}_1 & \mathbf{P}_1 \cdot \mathbf{L}_1 & \mathbf{P}_2 \cdot \mathbf{L}_1 \end{pmatrix}$$



## The implicit degree

---

- **Theorem 2** Consider all the order 4 minors formed by choosing two columns from the first four columns and two columns from the rest four columns of the matrix

$$H := \begin{pmatrix} a_0 & b_0 & c_0 & d_0 & 0 & 0 & 0 & 0 \\ a_1 & b_1 & c_1 & d_1 & a_0 & b_0 & c_0 & d_0 \\ a_2 & b_2 & c_2 & d_2 & a_1 & b_1 & c_1 & d_1 \\ 0 & 0 & 0 & 0 & a_2 & b_2 & c_2 & d_2 \end{pmatrix} \quad (12)$$



## The implicit degree

---

- **Theorem 2 (continued)**

Let  $g$  be the gcd of the minors, then the implicit degree of the rational surface  $\mathbf{P}(s,t)$  is

$$m = 4n - \deg(g) \quad (13)$$



## Degree sum of the mu-basis

---

- **Theorem 3** Consider all the  $4 \times 4$  minors of

$$H = \begin{pmatrix} a_0 & b_0 & c_0 & d_0 & 0 & 0 & 0 & 0 \\ a_1 & b_1 & c_1 & d_1 & a_0 & b_0 & c_0 & d_0 \\ a_2 & b_2 & c_2 & d_2 & a_1 & b_1 & c_1 & d_1 \\ 0 & 0 & 0 & 0 & a_2 & b_2 & c_2 & d_2 \end{pmatrix}$$

Let  $g'$  be the gcd of all the 4 by 4 minors, then

$$d = 4n - \deg(g') \quad (14)$$



## Degree sum of the mu-basis

---

- Obviously we have

$$d \geq m$$

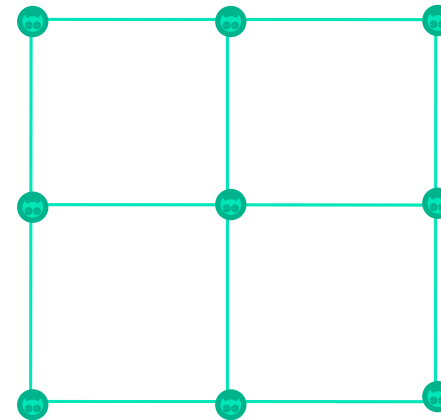
and the equality holds if and only if  $g = g'$ .

## Example 1

- A (2,2) tensor product rational surface without base point

$$\mathbf{P}(s, t) = (13 + 6t + 4t^2 + s + 11st + 8st^2 + 10s^2 + 2s^2t + 12s^2t^2, \\ (s + t)(10s + t - 3), (s + t)(1 - s + 4t), \\ 13 + 12t + 11t^2 + 10s + 4st + 9st^2 + 13s^2 + 10s^2t + 11s^2t^2)$$

- $d = 1 + 2 + 2 + 3 = 8$
- $m = 8$



Newton Polygon



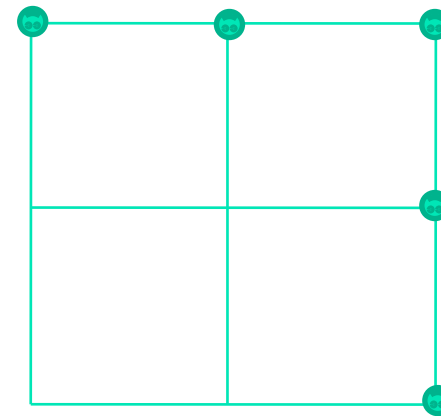
## Example 2

---

- A (2,2) tensor product rational surface with one  $2 \times 2$  base point at the origin

$$\mathbf{P}(s, t) = (4t^2 + 8st^2 + 10s^2 + 2s^2t + 12s^2t^2, 6t^2 + 11st^2 + 13s^2 + 11s^2t + 9s^2t^2, \\ 5t^2 + 3st^2 + 12s^2 + 8s^2t + 13s^2t^2, 11t^2 + 9st^2 + 13s^2 + 10s^2t + 11s^2t^2)$$

- $d = 1 + 1 + 1 + 1 = 4$
- $m = d = 4$



Newton Polygon



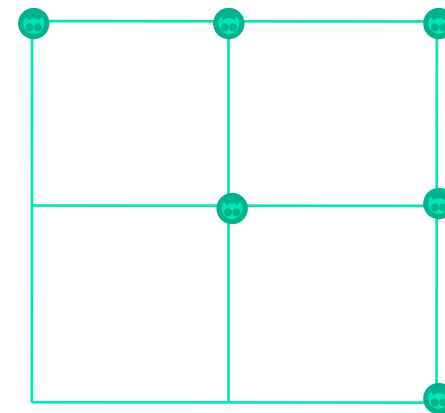
## Example 3

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- A (2,2) tensor product rational surface with one 2-ple base point at the origin

$$\mathbf{P}(s, t) = (8t^2 + 9st + 10st^2 + 7s^2 + 5s^2t + 3s^2t^2, 5t^2 + 10st + 9st^2 + 7s^2 + 3s^2t + s^2t^2, \\ 10t^2 + 2st + st^2 + 3s^2 + 8s^2t + s^2t^2, 2t^2 + 8st + 6st^2 + 3s^2 + 10s^2t + 3s^2t^2)$$

- $d = 1 + 1 + 1 + 2 = 5$
- $m = 4$



Newton Polygon

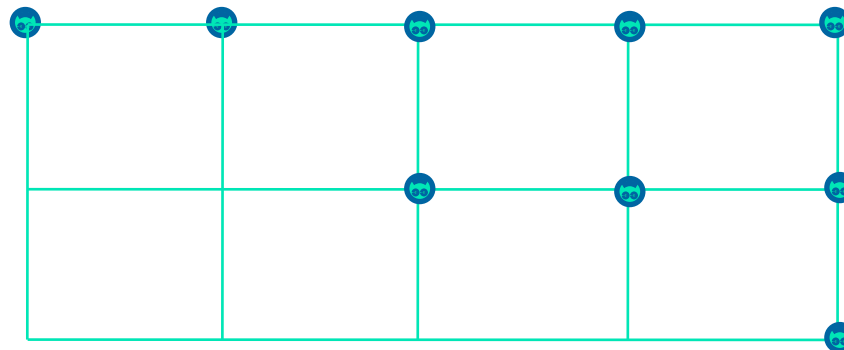


## Example 4

- A (4,2) tensor product rational surface with a complicated base point

$$\mathbf{P}(s, t) = (11t^2+19st^2+28s^2t+14s^2t^2+15s^3t+13s^3t^2+2s^4+14s^4t+18s^4t^2, \\ 3t^2+23st^2+13s^2t+7s^2t^2+6s^3t^2+13s^4+18s^4t+7s^4t^2, \\ 5t^2+10st^2+17s^2t+9s^2t^2+5s^3t+27s^3t^2+28s^4+20s^4t+25s^4t^2, \\ 4t^2+18st^2+26s^2t+13s^2t^2+12s^3t+6s^3t^2+14s^4+11s^4t+2s^4t^2)$$

- $d = 2+2+3+3=10$
- $m=8$



Newton Polygon



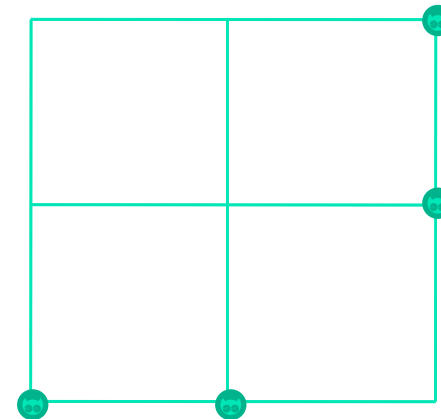
## Example 5

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- A (2,2) tensor product rational surface with two base points

$$\mathbf{P}(s, t) = (28 + 26s + 28s^2 + 14s^2t^2, 22 + 16s + 13s^2t + 7s^2t^2, \\ 14 + 7s + 17s^2t + 9s^2t^2, 25 + 4s + 26s^2t + 13s^2t^2)$$

- $d = 0 + 1 + 1 + 1 = 3$
- $m = 3$



Newton Polygon



## Relationship between $m$ and $d$

| Base point cases                         | Relations |
|--|-----------|
| no base point                            | $d=m$     |
| $k \times l$ base point                  | $d=m$     |
| Simple base points                       | $d=m$     |
| $k$ -ple base point(or more complicated) | $d > m$   |

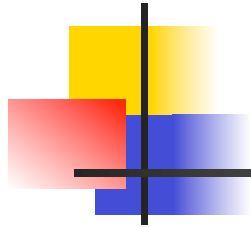


## Relationship between $m$ and $d$

---

- **Questions:**

1. What's the relationship between  $d$ ,  $m$  and the Newton polygon of base points?
2. When does  $d=m$ ?
3. What is the relationship between  $d$  and  $m$  for complicated base points?



# Implicitization via *mu*-basis



## Using moving planes

---

- Let the mu-basis be

$$\mathbf{m}_1(s, t), \mathbf{m}_2(s, t), \mathbf{m}_3(s, t), \mathbf{m}_4(s, t)$$

- Let

$$(m_1, m_2, m_3, m_4) =$$

$$(\mathbf{m}_1(s, t) \cdot \mathbf{X}, \mathbf{m}_2(s, t) \cdot \mathbf{X}, \mathbf{m}_3(s, t) \cdot \mathbf{X}, \mathbf{m}_4(s, t) \cdot \mathbf{X})$$

$$\text{with } \mathbf{X} = (x, y, z, 1).$$



## Using moving planes

---

Then

$$\begin{pmatrix} m_1 \\ \vdots \\ m_1 s^{l-d_1} \\ \vdots \\ m_4 \\ \vdots \\ m_4 s^{l-d_4} \end{pmatrix} = G \cdot \begin{pmatrix} 1 \\ \vdots \\ s^l \\ t \\ \vdots \\ t s^l \end{pmatrix}$$



## Using moving planes

---

- $G$  has a size  $(4l+4-d) \times (2l+2)$ . If

$$4l+4-d=2l+2=m$$

i.e.,  $m=d=2l+2$  is even, then

$$f(x,y,z)=\det(G)$$

would be a good candidate for the implicit equation.





## Using moving planes

---

- In general, we choose  $l$  such that

$$4l+4-d \geq m, \quad 2l+2 \geq m$$

Let

$$l = \left\lceil \frac{m+d}{4} \right\rceil - 1$$

Then the maximum minor of matrix  $G$  would be a candidate for the implicit equation, but it may contain an extraneous factor.



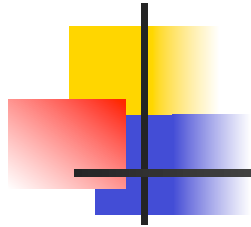
## Example 6 (implicitization)

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- A (2,2) tensor product rational surface without base point

$$\mathbf{P}(s, t) = (15+12t+17t^2+18st+14st^2+16s^2+14s^2t+14s^2t^2, \\ 13+4t+8t^2+15st+12st^2+s^2+7s^2t+15s^2t^2, \\ 6+6t+5t^2+8st+9st^2+6s^2+7s^2t+15s^2t^2, \\ 2+5t+2t^2+10st+13st^2+13s^2+3s^2t+19s^2t^2)$$

- $d=8$ ,  $m=8$ . The basis  $(m_1, m_2, m_3, m_4)$  has a monomial support  $(1, s, s^2, t, ts, ts^2)$



$$\begin{pmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \\ sm_1 \\ sm_2 \\ sm_3 \\ sm_4 \end{pmatrix} = G_{8 \times 8} \cdot \begin{pmatrix} 1 \\ s \\ s^2 \\ s^3 \\ t \\ ts \\ ts^2 \\ ts^3 \end{pmatrix}$$

- $f(x,y,z)=\det(G)$  is the implicit equation.



## Example 7 (implicitization)

---

- A (2,2) tensor product rational surface with a 2-ple base point

$$\mathbf{P}(s, t) = (8t^2 + 9st + 10st^2 + 7s^2 + 5s^2t + 3s^2t^2, \\ 5t^2 + 10st + 9st^2 + 7s^2 + 3s^2t + s^2t^2, \\ 10t^2 + 2st + st^2 + 3s^2 + 8s^2t + s^2t^2, \\ 2t^2 + 8st + 6st^2 + 3s^2 + 10s^2t + 3s^2t^2)$$



## Example 7 (implicitization)

---

- $d = 1 + 1 + 1 + 2 = 5$ ,  $m = 4$ ,  $l = 2$ . The basis has a monomial support  $(1, s, s^2, t, ts, ts^2)$
- $(m_1, m_2, m_3, m_4, sm_1, sm_2) = (1, s, s^2, t, ts, ts^2) \cdot G_{6 \times 6}$
- Each element in the first column is just a constant multiple of each other. Thus

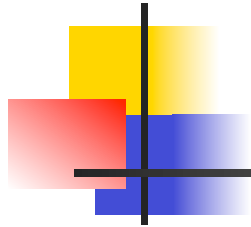


## Example 7 (implicitization)

---

$$G \sim \begin{pmatrix} e & * \\ \mathbf{0} & G_1 \end{pmatrix}$$

- $G_1$  is a 5 by 5 matrix.  $\det(G_1) = h f(x, y, z)$ , where  $f(x, y, z)$  is the implicit equation,  $h$  is a linear extraneous factor .



## ■ **Questions**

1. When  $d=m$  is even, does  $\det(G)$  always give the implicit equation (i.e.,  $\det(G)$  doesn't vanish)?
2. When  $d>m$  or  $d=m$  is not even, under what conditions, the maximum minor of  $\det(G)$  gives the implicit equation (without extraneous factor)?
3. If the maximum minor contains an extraneous factor, can we know it in advance?



## Using moving quadrics

---

- $(m_1, m_2, m_3, m_4) =$   
 $(\mathbf{m}_1(s, t) \cdot \mathbf{X}, \mathbf{m}_2(s, t) \cdot \mathbf{X}, \mathbf{m}_3(s, t) \cdot \mathbf{X}, \mathbf{m}_4(s, t) \cdot \mathbf{X})$

- Write

$$\begin{pmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \end{pmatrix} = \sum_{i=0}^{\sigma} (\mathbf{M}_{1,i}(x, y, z) t + \mathbf{M}_{0,i}(x, y, z)) s^i$$





## Using moving quadrics

---

- Find the blending functions

$$\mathbf{B}(x,y,z) = (B_0(x,y,z), B_1(x,y,z), B_2(x,y,z), B_3(x,y,z))$$

with total degree one in  $x,y,z$ , such that

$$\mathbf{B}(x,y,z) \cdot \mathbf{M}_{0,\delta}(x,y,z) \equiv 0$$

$$\mathbf{B}(x,y,z) \cdot \mathbf{M}_{1,\delta}(x,y,z) \equiv 0$$



## Using moving quadrics

---

Then

$$\mathbf{B}(x, y, z) \cdot (m_1, m_2, m_3, m_4)^T = \sum_{i=1}^{\delta-1} Q(x, y, z, t) s^i$$

will generate moving quadrics whose degree in  $s$  is at most  $\sigma-1$  and degree one in  $t$ .



## Using moving quadrics

---

- In general, we can use blending functions

$$\mathbf{B}(x, y, z, s) = \sum_{j=0}^k \mathbf{B}_j(x, y, z) s^j$$

to generate more moving quadrics, where  $\mathbf{B}_j(x, y, z)$  has degree  $\delta$  in  $x, y, z$ :

$$\mathbf{B}(x, y, z, s) \cdot (m_1, m_2, m_3, m_4)^T = \sum_{i=1}^{\delta-1} Q(x, y, z, t) s^i$$



## Example 8 (implicitization)

---

- A (2,2) tensor product rational surface without base point

$$\mathbf{P}(s, t) = (15+12t+17t^2+18st+14st^2+16s^2+14s^2t+14s^2t^2, \\ 13+4t+8t^2+15st+12st^2+s^2+7s^2t+15s^2t^2, \\ 6+6t+5t^2+8st+9st^2+6s^2+7s^2t+15s^2t^2, \\ 2+5t+2t^2+10st+13st^2+13s^2+3s^2t+19s^2t^2)$$

- $d=2+2+2+2=8$ ,  $m=8$ . The basis has support  $(1, s, s^2, t, ts, ts^2)$



## Example 8 (continued)

---

- Using blending function

$$\mathbf{B}(x, y, z; s) = \sum_{j=0}^1 \mathbf{B}_j(x, y, z) s^j$$

We can get four moving quadrics with support monomial  $(1, s, t, ts)$ , then

$$(mq_1, mq_2, mq_3, mq_4) = (1, s, t, ts) \cdot \mathbf{G}_{4 \times 4}$$

- $f(x, y, z) = \det(\mathbf{G})$  gives the implicit equation.



## Example 9 (implicitization)

---

- A (2,2) tensor product rational surface with a 2-ple base point

$$\mathbf{P}(s, t) = (8t^2 + 9st + 10st^2 + 7s^2 + 5s^2t + 3s^2t^2, \\ 5t^2 + 10st + 9st^2 + 7s^2 + 3s^2t + s^2t^2, \\ 10t^2 + 2st + st^2 + 3s^2 + 8s^2t + s^2t^2, \\ 2t^2 + 8st + 6st^2 + 3s^2 + 10s^2t + 3s^2t^2)$$

- $d = 1 + 1 + 1 + 2 = 5$ ,  $m = 4$ . The basis has a support  $(1, s, s^2, t, ts, ts^2)$



## Example 9 (continued)

---

- Using blending function

$$\mathbf{B}(x, y, z; s) = \sum_{j=0}^2 \mathbf{B}_j(x, y, z) s^j$$

we can get a moving quadrics with support  $(1, s, t, ts)$ .

- Choose three moving planes and one moving quadric, we can get

$$(mp_1, mp_2, mp_3, mq_4) = (1, s, t, ts) \cdot \mathbf{G}_{4 \times 4}$$



## Example 9 (continued)

---

- The first row of the matrix  $G$  has the following property:

$$g_{12} = c_1 \cdot g_{11}$$

$$g_{13} = c_2 \cdot g_{11}$$

$$g_{14} = l(x, y, z) \cdot g_{11}$$

where  $G=(g_{ij})$ , and  $l$  is linear in  $x,y,z$ .





## Example 9 (continued)

---

- Thus

$$G \sim \begin{pmatrix} e & \mathbf{0} \\ * & G_1 \end{pmatrix}$$

$G_1$  is a 3 by 3 matrix with two linear rows and one quadratic rows.

- $\text{Det}(G_1)$  is the correct implicit equation.



## Example 10 (implicitization)

---

- A (2,2) tensor product rational surface without base point

$$\begin{aligned} \mathbf{P}(s, t) = & (13 + 6t + 4t^2 + s + 11st + 8st^2 + 10s^2 \\ & + 2s^2t + 12s^2t^2, (s + t)(10s + t - 3), \\ & (s + t)(1 - s + 4t), 13 + 12t + 11t^2 + \\ & 10s + 4st + 9st^2 + 13s^2 + 10s^2t + 11s^2t^2) \end{aligned}$$

- $d = 1 + 2 + 2 + 3 = 8$ ,  $m = 8$ .



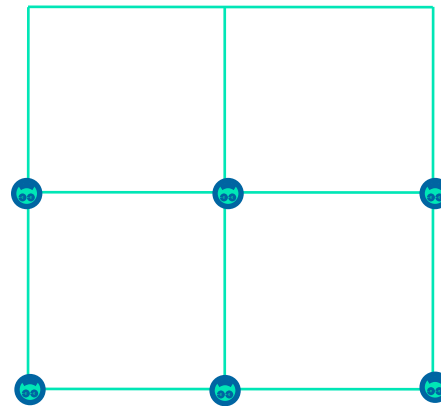
## Example 10 (implicitization)

---

- Then

$$(mp_1, mp_2, mp_3, mp_4, mq_1, mq_2) = (1, s, s^2, t, ts, ts^2)G_{6 \times 6}$$

- $\text{Det}(G)$  is the implicit equation.



Newton Polygon for moving planes and quadrics



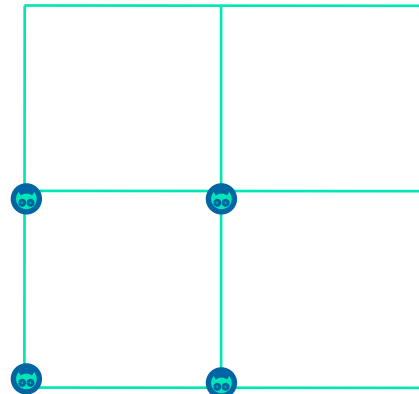
## Example 10 (implicitization)

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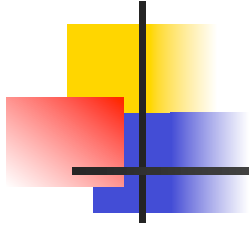
- Another expression

$$(mp_1, mq_1, mq_2, mc_1) = (1, s, t, st)G_{4 \times 4}$$

- $f(x, y, z) = \det(G)$ .



Newton Polygon for moving planes (quadrics, cubic)



- **Questions:**
- Can we always generate right number of moving planes and moving quadrics to form a square matrix with right degree?
- Prove the determinant doesn't vanish.



# Surfaces of Revolution



## Surfaces of Revolution

---

- Let

$$C(s) = \left( \frac{y(s)}{w(s)}, \frac{z(s)}{w(s)} \right)$$

be a parametrization of the curve  $C$  in  $yz$ -plane. The rotation of  $C$  around the  $z$ -axis results in a surface of revolution with parametrization

$$\mathbf{P}(s, t) = \left( y(s)(1 - t^2), y(s)2t, z(s)(1 + t^2), w(s)(1 + t^2) \right)$$



## Surfaces of Revolution

---

- Surface of revolution is a bidegree  $(n,2)$  tensor product surface. Let

$$\mathbf{p}(s) = (p_1(s), p_2(s), p_3(s))$$

$$\mathbf{q}(s) = (q_1(s), q_2(s), q_3(s))$$

be a  $\mu$ -basis of the planar curve  $C(s)$ . Assume  $\deg(\mathbf{p})=\mu$ , then  $\deg(\mathbf{q})=n-\mu$ .





## Surfaces of Revolution

---

- Then

$$\mathbf{m}_1(s, t) = (p_1(s), p_1(s)t, p_2(s), p_3(s))$$

$$\mathbf{m}_2(s, t) = (-p_1(s)t, p_1(s), p_2(s)t, p_3(s)t)$$

$$\mathbf{m}_3(s, t) = (q_1(s), q_1(s)t, q_2(s), q_3(s))$$

$$\mathbf{m}_4(s, t) = (-q_1(s)t, q_1(s), q_2(s)t, q_3(s)t)$$

is a mu-basis of the surface of revolution.

- $d = \mu + \mu + (n - \mu) + (n - \mu) = 2n$ ,  $m = 2n$ .



## Surfaces of Revolution

---

- Using moving planes, the implicit equation can be written as a  $2n$  by  $2n$  determinant.

$$\begin{pmatrix} m_1 \\ \vdots \\ m_1 s^{n-\mu-1} \\ \vdots \\ m_4 \\ \vdots \\ m_4 s^{\mu-1} \end{pmatrix} = G_{2n \times 2n} \begin{pmatrix} 1 \\ s \\ \vdots \\ s^{n-1} \\ t \\ \vdots \\ t s^{n-1} \end{pmatrix}$$



## Surfaces of Revolution

---

- Using moving planes and moving quadrics

$$\begin{pmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \end{pmatrix} = \begin{pmatrix} yp_1 \\ yq_1 \\ -xp_1 + zp_2 + p_3 \\ -xq_1 + zq_2 + q_3 \end{pmatrix} t + \begin{pmatrix} xp_1 + zp_2 + p_3 \\ xq_1 + zq_2 + q_3 \\ yp_1 \\ yq_1 \end{pmatrix}$$

- Use blending functions to eliminate the highest degree terms in  $s$  (degree  $n-\mu$ ).



## Surfaces of Revolution

---

- We use  $m_2$  and  $m_4$  to generate  $n-\mu$  moving quadrics of degree  $n-\mu-1$  in  $s$ , and use  $m_1$  and  $m_3$  to generate  $\mu$  moving quadrics of degree  $\mu-1$  in  $s$ . Finally, we get  $2n-2\mu$  moving quadrics.

- We can also generate  $2n-4\mu$  moving planes:

$$m_1, m_1s, \dots, m_1s^{n-2\mu-1}$$

$$m_3, m_3s, \dots, m_3s^{n-2\mu-1}$$



## Surfaces of Revolution

---

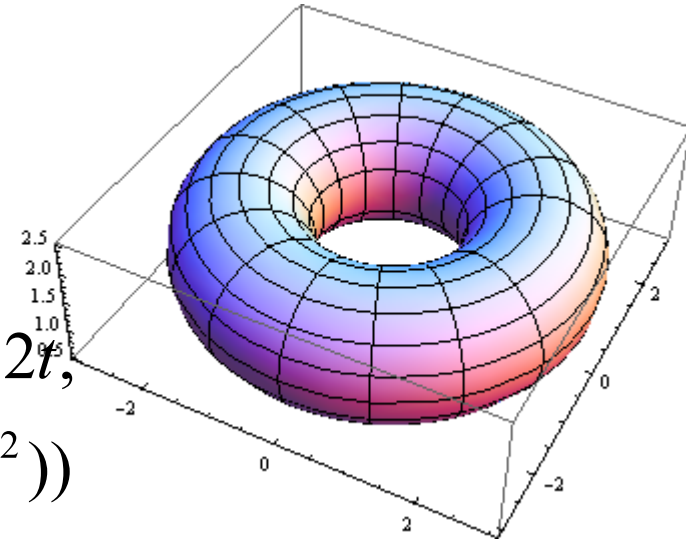
- Finally, we have

$$\begin{pmatrix} mp_1 \\ \vdots \\ mp_{2n-4\mu} \\ mq_1 \\ \vdots \\ mq_{2\mu} \end{pmatrix} = G_{(2n-2\mu) \times (2n-2\mu)} \begin{pmatrix} 1 \\ s \\ \vdots \\ s^{n-\mu-1} \\ \vdots \\ ts^{n-\mu-1} \end{pmatrix}$$

## Example 12 (Torus)

- The torus

$$\mathbf{P}(s, t) = ((3 + s^2)(1 - t^2), (3 + s^2) \cdot 2t, (3 + 2s + 3s^2)(1 + t^2), (1 + s^2)(1 + t^2))$$



- $m=d = 1+1+1+1=4$ . Using moving planes with monomial support  $(1, s, t, ts)$ , the implicit equation can be written as a determinant of order 4.



## Example 12 (Torus)

---

- We can also implicitize the torus using two moving quadrics with support  $(1,s)$ .

Therefore the implicit equation can be also written as the determinant of a  $2 \times 2$  matrix.



## Example 13

---

- The planar curve in  $yz$ -plane

$$y(t) = \frac{1 - 2s - 2s^2 + 5s^3}{11 + s - s^2 + 3s^3}$$

$$z(s) = \frac{6s^2 + 2s + 1 + 2s^3}{11 + s - s^2 + 3s^3}$$

The corresponding surface of revolution is a  $(3,2)$  tensor product rational surface.

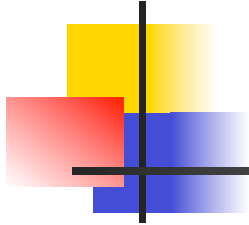




## Example 13

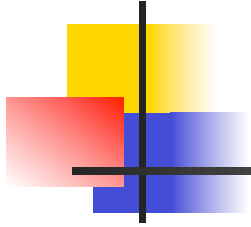
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- $m=d=1+1+2+2=6$ , so the implicit equation can be written as 6 by 6 determinant.
- The implicit equation can also be derived from two moving planes and two moving quadrics with support  $(1, s, t, ts)$ , which is a 4 by 4 determinant.
- we can also get 3 moving quadrics with support  $(1, s, s^2)$ , therefore the implicit equation can also be expressed as a 3 by 3 determinant.



- **Questions:**

Prove that the determinants formed by moving planes and moving quadrics do not vanish.



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Thank you for your attention!



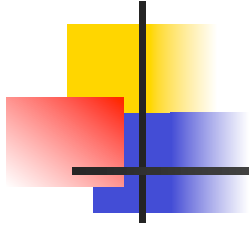
## Example 10 (implicitization)

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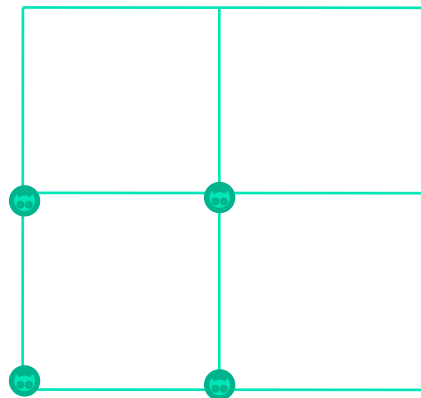
- A (2,2) tensor product rational surface without base point

$$\mathbf{P}(s, t) = ((s+t+11)(1-s+4t), (s+t)(10s+t-3), \\ (s+t)(1-s+4t), 13+12t+11t^2+10s+4st \\ +9st^2+13s^2+10s^2t+11s^2t^2)$$

- $d = 1+1+3+3=8$ ,  $m=8$ .

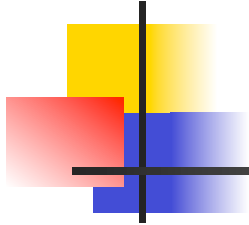


- We cannot get enough moving planes and moving quadrics (even cubic) for implicitization with support:

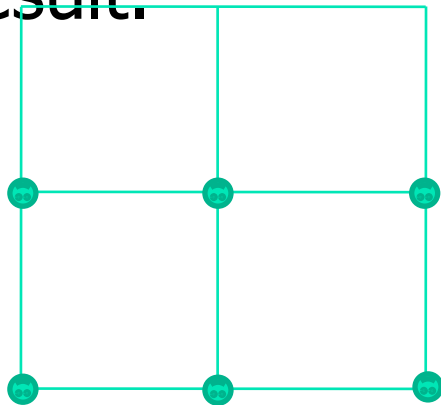


$$(1, s, t, ts)$$

Newton Polygon for moving planes (quadrics, cubic)



- However, under the support  $(1, s, s^2, t, ts, ts^2)$ , we can get four moving planes and two moving quadrics, from which we can get the implicit result.



Newton Polygon for moving planes and quadrics

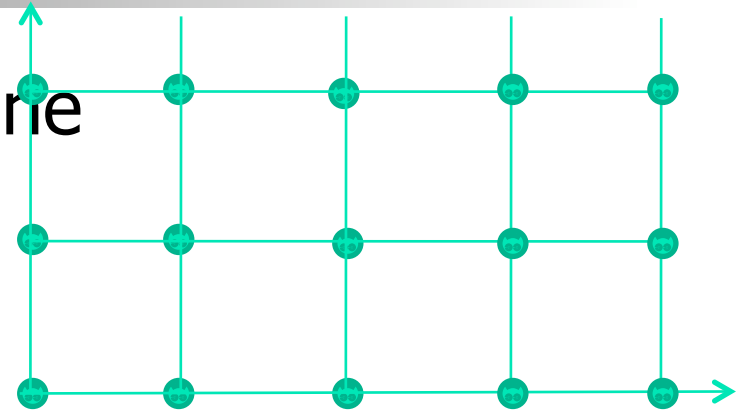


## Example 14

- The planar circle in  $yz$ -plane

$$y(t) = \frac{(1+s)(1-2s-2s^2+5s^3)}{11+s-s^2+3s^3-s^4}$$

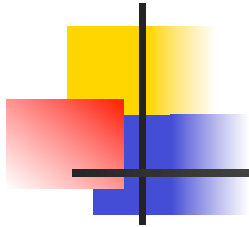
$$z(s) = \frac{(1+s)(6s^2+2s+1)}{11+s-s^2+3s^3-s^4}$$



This is a  $(4,2)$  tensor product rational surface.

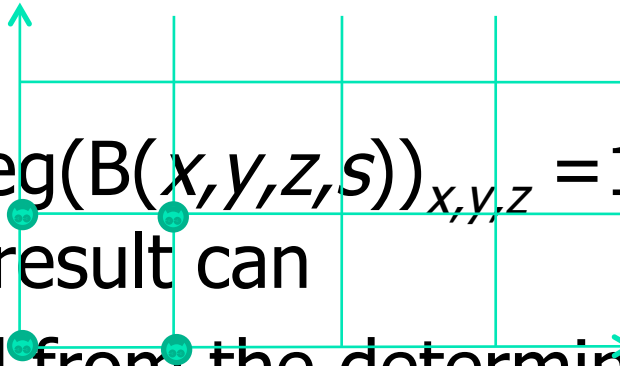
We can get

$$d = 2+2+2+2=8 = \text{implicit degree.}$$

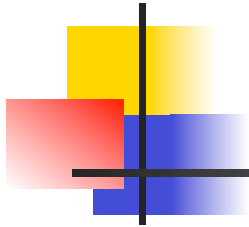


- From the basis with minimal degree summation, we can also get 4 moving quadrics with support  $(1, s, t, ts)$  using blending functions
 
$$B(x, y, z, s) = \sum_{j=0}^2 B_j(x, y, z) s^j$$

where  $\text{tdeg}(B(x, y, z, s))_{x, y, z} = 1$ . Therefore, the implicit result can be derived from the determinant of a  $4 \times 4$  matrix.







- From the basis with minimal degree summation, we can also get 3 moving quadrics with support  $(1, s, s^2)$  using blending functions  $\mathbf{B}(x, y, z; s) = \sum_{j=0}^2 \mathbf{B}_j(x, y, z) s^j$

where  $\text{tdeg}(\mathbf{B}(x, y, z, s))_{x, y, z} = 1$ . Therefore, the implicit result can be derived from the determinant of a  $4 \times 4$  matrix.