

GALAAD

Geometry, Algebra and Algorithms

B. Mourrain
GALAAD, INRIA Méditerranée, Sophia Antipolis

GALAAD: joint team between INRIA and UNSA

Permanent staff

- ▶ L. Busé (CR1 INRIA)
- ▶ A. Galligo (Prof. UNSA)
- ▶ E. Hubert (CR1 INRIA)
- ▶ B. Mourrain (DR2 INRIA)

Current Ph. D. Student

- ▶ Marta Abril Bucero (ANR, 2011-2014)
- ▶ Matthieu Collowald (MESR, 2011-2014)
- ▶ Abdallah Lachaal (EU Terrific, 2011-2014)

Current post-doc.:

- ▶ A. Bernardi (IEF Marie Curie, 2010-2012)
- ▶ N. Botbol (ITN Marie Curie SAGA, 2011-2012)

Temp. Engineer:

- ▶ M. Perrinel (INRIA, ADT IJD)

Collaborator:

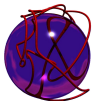
- ▶ I.Z. Emiris (Prof. Univ. of Athens).

Assitant:

- ▶ S. Honnorat (INRIA, IA)

Among former Ph.D. students:

- ▶ A. Mantzaflaris
(Ph.D. SAGA 2008-2011)
- ▶ T. Lu Baa (Ph.D. 2008-2011)
Post. Doct. in NKUA.



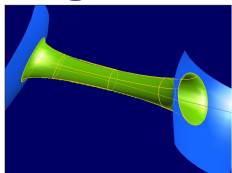
Our approach

- ▶ centered on **algebraic** representations of the **geometry**;
- ▶ in order to provide **rich, compact, high quality models**;
- ▶ and **efficient tools** for exploiting these models;

Topics of investigation:

- 1 Algebraic algorithms for geometric computing
- 2 Symbolic-numeric analysis
- 3 Algebraic representations for geometric modeling

I Algebraic algorithms for Geometric Computing



- ▶ points, curves, surfaces, volumes, ...
- ▶ represented by parametric, implicit models
- ▶ require specific algebraic methods.

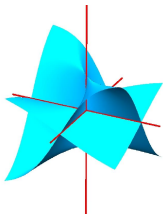
Problems:

- ▶ Change from parametric to implicit representations,
- ▶ **Intersection** points or curves, **autointersection**, **singular** points,
- ▶ **Closest point** or distance computation, Collision.
- ▶ **Pipes, canal surfaces, offset, fillet, blending**, ...
- ▶ **Medial axis** or skeleton structure.
- ▶ ...

Study

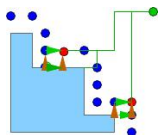
- ☞ systems polynomial equations, algorithms for their solution in geometric applications.

Resultant and syzygy methods:



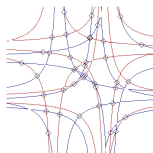
- ▶ *Adapted resultant matrices for the self-intersection problem (generic case);*
- ▶ *Matrix representations of rational hypersurfaces and of rational curves;*
- ▶ *Intersection problems with rational curves; reduction of non-square to square one-dimensional pencils of matrices;*
- ▶ *Implicit equation of rational ruled surfaces and of canal surfaces;*
- ▶ *Singularity of rational curves as invariant factors of a one-dimensional pencil of matrices;*
- ▶ *Link between adjoint curves to a rational plane curve and some equations of a Rees algebra;*

Algebraic solvers using Border basis:



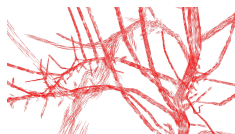
- ▶ *Effective rep. of $\mathcal{A} = \mathbb{K}[x_1, \dots, x_n]/(f_1, \dots, f_s)$;*
- ▶ *Generalisation of Gröbner basis; better for approximate computation;*
- ▶ *Further analysis of algebraic properties;*
- ▶ *Intrinsic characterisation; Hilbert Scheme equations;*
- ▶ *Extension to real algebraic geometry and optimisation problems.*

Subdivision methods:



- ▶ *Univariate subdivision solvers; Bernstein or monomial basis; Continued Fraction approximation; one of the most efficient implementations;*
- ▶ *Multivariate Bernstein basis; preconditioning and reduction; sleeves; practical efficiency;*
- ▶ *Multivariate continued fraction;*
- ▶ *Complexity analysis; new (quasi-optimal) bounds for separation; condition number of systems.*

II Symbolic-numeric analysis

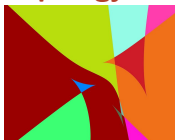


- ▶ Input data may be known with uncertainty;
- ▶ Computation may be performed approximately;
- ▶ Non-linearity leads to instability;

Problems:

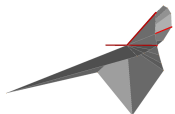
- ▶ Analyze family of input data of the same “shape”;
- ▶ Certification of the result even if approximate computation is used;
- ▶ Develop robust (stable) algebraic algorithms for geometric analysis;
- ▶ Analyze the conditionement of the problems, of the methods;

Topology and arrangements of curves:



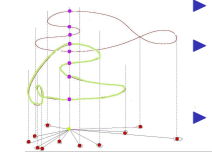
- ▶ *New approach for topology;*
- ▶ *Isolate first the extremal and singular points;*
- ▶ *Subdivision based on regularity test from cell boundary;*
- ▶ *Use topological degree to analyse the real branches at a singular point;*

Topology of algebraic surfaces:



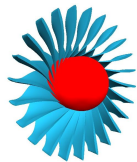
- ▶ *Exploit properties of subresultants;*
- ▶ *Compute an explicit Whitney stratification;*
- ▶ *Improved complexity bounds compared to Cylindrical Algebraic Decomposition;*
- ▶ *Analysis of iterated resultants and discriminants;*

Algebraic decomposition and absolute factorisation:



- ▶ *Use monodromy or Wood theorem to split fiber points;*
- ▶ *Construct a smallest algebraic extension field to represent the coefficients;*
- ▶ *Practical efficiency: absolute factorisation of pol. of degree 400.*

III Algebraic representations for geometric modeling

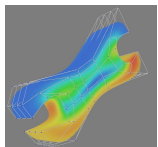


- ▶ Implicit or parametric representation;
- ▶ Piecewise algebraic descriptions (splines) associated to subdivisions;

Problems:

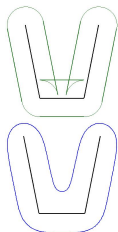
- ▶ **Interpolation** of points or curves by surfaces;
- ▶ Curves or surfaces **fitting**;
- ▶ Surfaces **filling** holes with boundary constraints;
- ▶ Approximation of data/observations by **compact algebraic models**;
- ▶ Representation/analysis of **functions** on a given geometry;

Tensor decomposition:



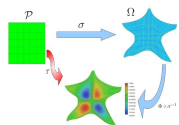
- ▶ *Decompose a tensor as a minimal sum of tensors of rank 1 (product or power of linear forms);*
- ▶ *Geometry of secants of Veronese and Segre varieties;*
- ▶ *New algebraic method extending Sylvester approach;*
- ▶ *New links with truncated moment problems;*

Tubular and convolution surfaces:



- ▶ *Envelop of spheres; implicit equations; curves in the space of spheres;*
- ▶ *Skeleton based Geometric Modeling for Computer Graphics;*
- ▶ *General formulae for convolution surfaces based on sets of line segments and circular arcs;*
- ▶ *Efficient formulae for convolution surfaces based on planar polygons.*

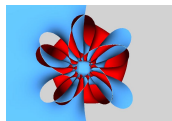
Isogeometry:



- ▶ *Use the same function basis for the geometry and the simulation; exact description of the geometry;*
- ▶ *High order numerical scheme;*
- ▶ *Optimisation of the parameterisation for a given problem;*
- ▶ *Local refinement of function spaces;*
- ▶ *Interaction with shape optimisation;*

Software developments

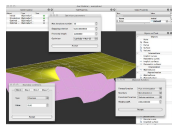
MATHEMAGIX



<http://www.mathemagix.org>

- ▶ Free computer algebra system with an interpreter, a compiler, a front-end mathematical editor `TEXMACS`, a geometric modeler `AXEL`.
- ▶ Algebraic and numeric computation; most efficient known algorithms.
- ▶ Efficient dedicated autonomous C++ packages as plugins in the interpreter; Connections with `GMP`, `MPFR`, `LAPACK`, `CDD`, ...
- ▶ Collaborative project with J. van der Hoeven and G. Lecerf (CNRS, Palaiseau); Ph. Trébuchet (LIP6); ...
- ▶ GPL Licence; 400 000 lines of code; Automatic tools for configuration, documentation; nightly tests;

AXEL



<http://axel.inria.fr>

- ▶ Algebraic Geometric modeler: polynomial parametrisation, B-Spline, implicit curves and surfaces, ...; intersection, self-intersection, implicitization, topology and arrangement of implicit (singular) curves or surfaces, ...
- ▶ Isogeometric analysis tools; link with `gotools` (SINTEF), isogeometric toolbox (EXCITING).
- ▶ Plugins for optimization and PDE solvers (R. Duvigneau, OPALE), algebraic knot invariants (M. Hodorog, RICAM, Linz, Austria), ray GPU tracing (J. Seland, SINTEF, Oslo, Norway).
- ▶ GPL Licence; 200 000 lines of code;

National collaborations

- ▶ ANR: GEOLMI (Geometry and Algebra of Linear Matrix Inequalities with Systems Control Applications).

International collaborations

- ▶ European projects: **SAGA** (ShApe Geometry and Algebra) ITN Marie-Curie; **Exciting** (Isogeometry); **TERRIFIC**, STREP, “Factory of the Future”; DECONSTRUCT, IEF Marie-Curie.
- ▶ Recent bilateral collab.: Barcelona, Buenos Aires, Hong Kong, Seoul, ...

