

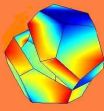
# Hessians in INTLAB, the Matlab toolbox for verified computations

Siegfried M. Rump, Hamburg



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new book:

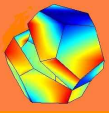
- F. Bornemann, D. Laurie, S. Wagon, J. Waldvogel:  
The SIAM 100-Digit Challenge,  
A Study in High-Accuracy Numerical Computing,  
SIAM, Philadelphia 2004.

In 5 out of 10 chapters solutions are presented using INTLAB (our interval Matlab toolbox).



... Various ingredients needed ...

[Matlab operator concept, Interval library,  
self-validating methods, gradients/Hessians,  
validated standard functions, input/output ...]



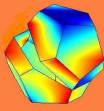
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# Matlab V5+ Operator concept



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```
polynom p'
```

```
[list1 list2]
```

```
q\stack
```

```
R * intval(A)
```

```
y = f(hessianinit(x));
```

```
    x = x - y.hx \ y.dx'
```

```
directory @hessian
```

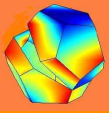
```
operators plus, mtimes, transpose, display, ...
```



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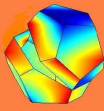
# Objectives for Interval library



- portability - from PC to supercomputer  
and parallel computer
- only 1 code - no special versions
- suitable for compilation and interpretation
- no special hardware
- fast



# Computation with sets - Intervals (Sunaga '58)



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$$A = [\underline{a}, \bar{a}] := \{x \in \mathbb{R} : \underline{a} \leq x \leq \bar{a}\} \in \mathbb{IIR}$$

$$A \circ B := \bigcap \{C \in \mathbb{IIR} : \forall a \in A \forall b \in B : a \circ b \in C\}$$

for  $\circ \in \{+, -, \cdot, /\}$

well known rules

$$[\underline{a}, \bar{a}] + [\underline{b}, \bar{b}] = [\underline{a} + \underline{b}, \bar{a} + \bar{b}]$$

...                    ...                    ...

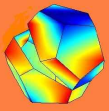
Inclusion isotonicity

$$\forall a \in A \quad \forall b \in B : \quad a \circ b \in A \circ B$$



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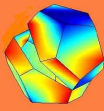


$$\begin{pmatrix} [\underline{x}_1, \overline{x}_1] \\ \vdots \\ [\underline{x}_n, \overline{x}_n] \end{pmatrix} \in (\mathbf{IIR})^n \cong \mathbf{IIR}^n, \text{ similarly } \mathbf{IIR}^{n \times n}$$

$$(A \cdot B)_{ij} := \sum_k A_{ik} \cdot B_{kj} \text{ with interval } +, \cdot$$



# Arithmetical issues (IEEE 754, 1984)



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**IF** Floating point numbers including  $\pm\infty$

- rounding to nearest
- ▽ rounding downwards
- △ rounding upwards

$$\forall a, b \in \mathbf{IF} \quad \forall \circ \in \{+, -, \cdot, /\}$$

$$\nabla(a \circ b) = \max\{x \in \mathbf{IF} : x \leq a \circ b\}$$

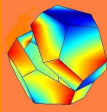
$$\triangle(a \circ b) = \min\{x \in \mathbf{IF} : a \circ b \leq x\}$$



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# Intervals using floating point numbers

$$A = [\underline{a}, \bar{a}] := \{x \in \mathbb{R} : \underline{a} \leq x \leq \bar{a}\} \in \mathbf{IIF} \quad \text{for } \underline{a}, \bar{a} \in \mathbf{IF}$$

$$A \circ B := \bigcap \{C \in \mathbf{IIF} : \forall a \in A \quad \forall b \in B : a \circ b \in C\}$$

for  $\circ \in \{+, -, \cdot, /\}$

well known rules

$$[\underline{a}, \bar{a}] + [\underline{b}, \bar{b}] = [\nabla(\underline{a} + \underline{b}), \Delta(\bar{a} + \bar{b})]$$

...                      ...                      ...

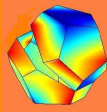
Inclusion isotonicity

$$\forall a \in A \quad \forall b \in B : \quad a \circ b \in A \circ B$$



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$$\begin{pmatrix} [\underline{x}_1, \overline{x}_1] \\ \vdots \\ [\underline{x}_n, \overline{x}_n] \end{pmatrix} \in (\mathbf{IIF})^n \cong \mathbf{IIF}^n, \text{ similarly } \mathbf{IIF}^{n \times n}$$

$$(A \cdot B)_{ij} := \sum_k A_{ik} \cdot B_{kj} \text{ with interval } +, \cdot$$

Valid bounds for the range of  $n$ -dimensional functions over a real box using only floating point operations



# Bounds for the range of a function

## Legendre polynomial

$n = 5$ ,  $P = \text{legendre}(n)$

over  $-1 \leq x \leq 1$

polynom  $P[x] =$

7.8750  $x^5$

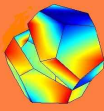
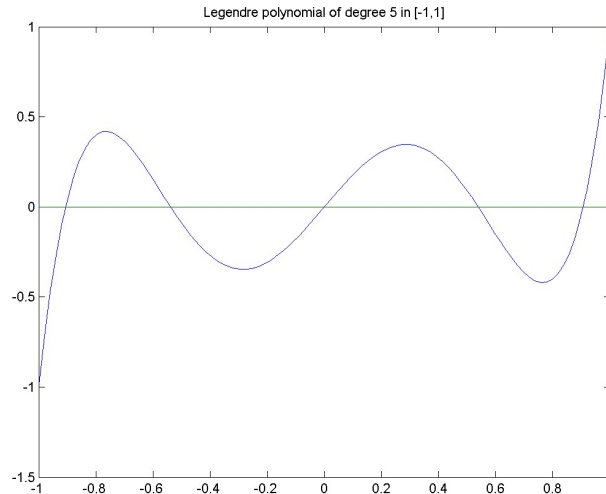
-8.7500  $x^3$

1.8750  $x$

```
>> X = infsup(-1,1); P{X}
```

```
intval ans =
```

```
[ -18.5001, 18.5001]
```



# Bounds for the range of a function

Griewank function

```
G = inline('(x^2+y^2)/4000+cos(x)*cos(y)/sqrt(2)+1')
```

over  $-60 \leq x, y \leq 60$

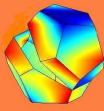
2000 meshpoints in each coordinate:

upper bound for minimum  $\min(G(x,y)) \leq 0.2957$

```
>> X = infsup(-60,60); Y = X; G(X,Y)
```

```
intval ans =
```

```
[ 0.2928, 3.5072]
```



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# A simple self-validating method

$f : \mathbb{R}^n \rightarrow \mathbb{R}^n \in C^1$ ,  $\tilde{x} \in \mathbb{R}^n$  with  $f(\tilde{x}) \approx 0$

Compute bounds for  $\hat{x} \approx \tilde{x}$  with  $f(\hat{x}) = 0$ .

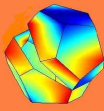
$f(x) = 0 \Leftrightarrow g(x) = x$ ,  
where  $g(x) := x - R \cdot f(x)$ ,  $\det R \neq 0$ .

$$X \in \mathbb{IR}^n, g(X) \subseteq X \stackrel{\text{Brouwer}}{\Rightarrow} \exists \hat{x} \in X : g(\hat{x}) = \hat{x} \\ \Rightarrow f(\hat{x}) = 0$$

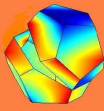
Check  $g(X) \subseteq X$  and prove  $\det R \neq 0$ .

Naive approach:

$$g(X) \subseteq X - R \cdot f(X) \not\subseteq X$$



## Bounds for the solution of nonlinear systems



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Prove  $g(X) = \{x - R \cdot f(x) : x \in X\} \subseteq X$

$$\begin{aligned} g(x) &= g(\tilde{x}) + M \cdot (x - \tilde{x}) \\ &\quad \text{where } M_i = \frac{\partial g}{\partial x}(\zeta_i), \quad \zeta_i \in x \sqcup \tilde{x} \\ &= \tilde{x} - R \cdot f(\tilde{x}) + \{I - R \cdot M\}(x - \tilde{x}) \\ &\subseteq \tilde{x} - R \cdot f(\tilde{x}) + \{I - R \cdot M\}(X - \tilde{x}) \\ &=: K_f(\tilde{x}, X) \quad \text{Krawczyk operator} \end{aligned}$$

**Theorem.**  $\tilde{x} \in X$  and  $K_f(\tilde{x}, X) \subseteq \text{int}(X)$

$\Rightarrow \exists! \hat{x} \in X : f(\hat{x}) = 0.$

Computation of  $M$  by automatic differentiation

Fast matrix operations



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# Gradients

- Standard forward mode
- Sparse storage scheme

```
>> G = inline('(x^2+y^2)/4000+cos(x)*cos(y)/sqrt(2)+1')
```

```
>> X = gradientinit([2;3]); G(X(1),X(2))
```

```
gradient value ans.x =
```

```
1.29456543963867
```

```
gradient derivative(s) ans.dx =
```

```
0.63753584839404    0.04302600886466
```

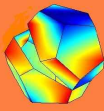
```
>> X = gradientinit(midrad([2;3],1e-10)); G(X(1),X(2))
```

```
intval gradient value ans.x =
```

```
1.294565440_____
```

```
intval gradient derivative(s) ans.dx =
```

```
0.6375358484_____    0.0430260089_____
```



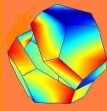
# Hessian

- Standard forward mode
- Sparse storage scheme

Model Problem 61 (Conn, Gould, Lescrenier, Toint), Princeton:

```
N = length(x); % model problem: N = 1000, initial x=ones(N,1);
I = 1:N-4;
y = sum( (-4*x(I)+3.0).^2 ) + sum( ( x(I).^2 + 2*x(I+1).^2 + ...
    3*x(I+2).^2 + 4*x(I+3).^2 + 5*x(N).^2 ).^2 );
```

size (x.x)  $N$  elements  
size (x.dx)  $N^2$  elements  
size (x.hx)  $N^3$  elements





# Hessian storage scheme

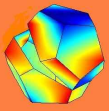
one possibility: symmetric

but not supported by Matlab

INTLAB:  $a.hx$  stored  $\Rightarrow a.hx + a.hx^T$  is Hessian

Example:

$$(a * b).hx = a.hx * b.x + a.dx * b.dx + a.x * b.hx$$



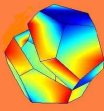
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# Matrix multiplication $C=R*[A]$



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top-down approach (inner loop: single operations)

```
for i=1:n
  for j=1:n
    for k=1:n
      if R(i,k) >= 0
        SetRoundDown
        Cinf(i,j)=Cinf(i,j)+R(i,k)*Ainf(i,k);
        SetRoundUp
        Csup(i,j)=Csup(i,j)+R(i,k)*Asup(i,k);
      else
        SetRoundDown
        Cinf(i,j)=Cinf(i,j)+R(i,k)*Asup(i,k);
        SetRoundUp
        Csup(i,j)=Csup(i,j)+R(i,k)*Ainf(i,k);
      end
    end
  end
end
```

Problem: inner loop not at all optimizable

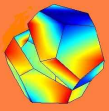


# Midpoint-radius arithmetic Timing - Convex SPP 200

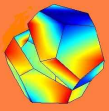
Compiled C-code [sec]

$R*[A]$	n=200	n=500	n=1000
top-down	2.48	71.4	570.4
new	0.07	1.7	12.3

$[A]*[B]$	n=200	n=500	n=1000
top-down	2.40	72.3	613.6
new	0.17	3.3	20.2



# Matrix multiplication $C=R*[A]$



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Matlab Timing (interpreted code):  
n=50, 120 Mhz Pentium

top-down 126 sec

new 0.06 sec

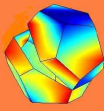
Details in S.M. Rump: Fast and parallel interval arithmetic. BIT, 39(3):539–560, 1999



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# Verified solution of linear systems: INTLAB timing



Solution of  $Ax=b$ , full matrix, randomly generated

n	built-in Matlab	INTLAB	
		point data	interval data
1000	2.8 s	20.2 s	22.3 s

Coconut example for  $n=1000$ ,  
one Newton step,  $x_s$  approximate minimum

```
>> tic,y.hx\y.dx';toc           approximate solution  
Elapsed time is 0.451000 seconds.
```

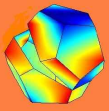
```
>> tic,verifylss(y.hx,y.dx');toc   verified inclusion  
Elapsed time is 0.471000 seconds.
```



## Rigorous standard functions: properties

- portability (pure Matlab code)
- $\lesssim 3$  ulp accuracy over entire floating point range
- **absolutely rigorous**

Details in S.M. Rump: Rigorous and portable standard functions. BIT, 41(3):540–562, 2001

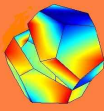


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```
>> intvalinit('displayinfsup')
f=inline('x^2-2'), x=infsup(1,2) for i=1:4
    y=f(gradientinit(x)); x=intersect(x,x.mid-f(x.mid)/y.dx)
end
```

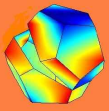
==> Default display of intervals by infimum/supremum  
(e.g. [ 3.14 , 3.15 ])  
f =

Inline function:

$$f(x) = x^2 - 2$$

```
intval x = [ 1.000000000000000, 2.000000000000000]
intval x = [ 1.374999999999999, 1.437500000000001]
intval x = [ 1.414062499999999, 1.41441761363637]
intval x = [ 1.41421355929452, 1.41421356594718]
intval x = [ 1.41421356237309, 1.41421356237310]
```





```
>> intvalinit('display_')
f=inline('x^2-2'), x=infsup(1,2) for i=1:4
    y=f(gradientinit(x)); x=intersect(x,x.mid-f(x.mid)/y.dx)
end
```

==> Default display of intervals with uncertainty (e.g. 3.14\_)

```
f =
    Inline function:
    f(x) = x^2-2
intval x =
    2.-----
intval x =
    1.4-----
intval x =
    1.414-----
intval x =
    1.41421356-----
intval x =
    1.41421356237309
>>
```





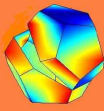
# Why self-validating methods:

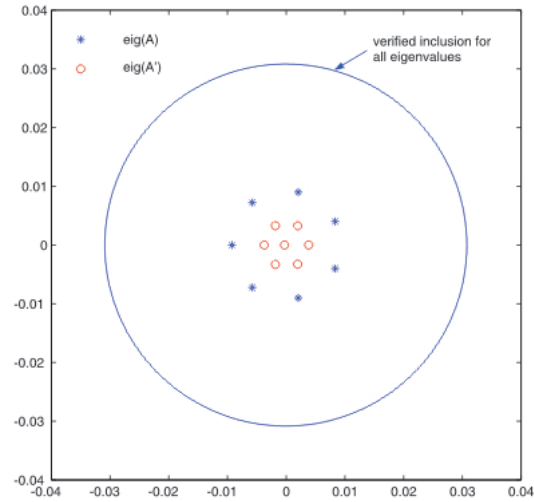
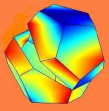
Correct answer or error message

What are the eigenvalues of the following  $7 \times 7$  matrix?

A =

3.2704	4.2268	-2.9925	2.5902	-0.1306	1.3495	0.4708
2.7041	0.9369	-0.7639	2.9434	1.1338	-0.5135	-1.2424
2.6288	2.7926	-1.1863	2.4664	-0.4605	0.9760	-1.1777
-5.3920	-3.9846	3.7885	-5.2513	-2.7607	0.2610	0.0214
3.3226	0.8233	-1.1560	3.3884	2.0575	-0.3869	-1.1942
-0.4403	-0.9826	0.4109	-0.3525	0.2232	-1.0126	-0.2296
-1.3145	1.8579	-0.4431	-1.6898	-1.9447	1.6597	1.1853





no warning!



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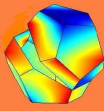
# Programming robustness

- Construct problem with integer entries and known solution, e.g.  $\pi$
- A programming error may produce

[3.141592653589792, 3.141592653589793]

Floating point approximations of superb quality.

The bounds coincide to 16 decimal places  
but are **WRONG!**



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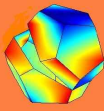
## INTLAB Highlights

- all basic real and complex interval operations
- fast and rigorous real and complex standard functions
- gradient toolbox
- hessian toolbox
- slope toolbox
- polynomial toolbox
- multiple precision toolbox (slow)

25 KLOC (pure Matlab), > 600 routines

some 3500 users in more than 40 countries

free from <http://www.ti3.tu-harburg.de>



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