

BROCCOLI

Instrumentation et déploiement de composants de simulation à grande échelle

Fractal/AOKell

- Implementation of the Fractal component model
 - Component-based membranes
 - Based on Aspect Oriented Programming techniques (AOP)
- <http://fractal.objectweb.org/aokell/index.html>

Open Simulation Architecture (OSA)

- Environment for discrete-event simulations
 - Modelisation & Simulation based on Fractal components
 - Simulation engine located inside component membranes
- <http://osa.inria.fr/>

Fractal Deployment Framework (FDF)

- Deployment of very large scale distributed systems
 - Advanced Architecture Description Language (ADL)
 - Based on the Fractal component model
- <http://fdf.gforge.inria.fr/>

COSMOS

(Context entities composition and Sharing)

- Context Management Framework
 - Design of advanced observation architectures
 - Based on the Fractal component model
- <http://picoforge.int-evry.fr/projects/svn/cosmos/>

