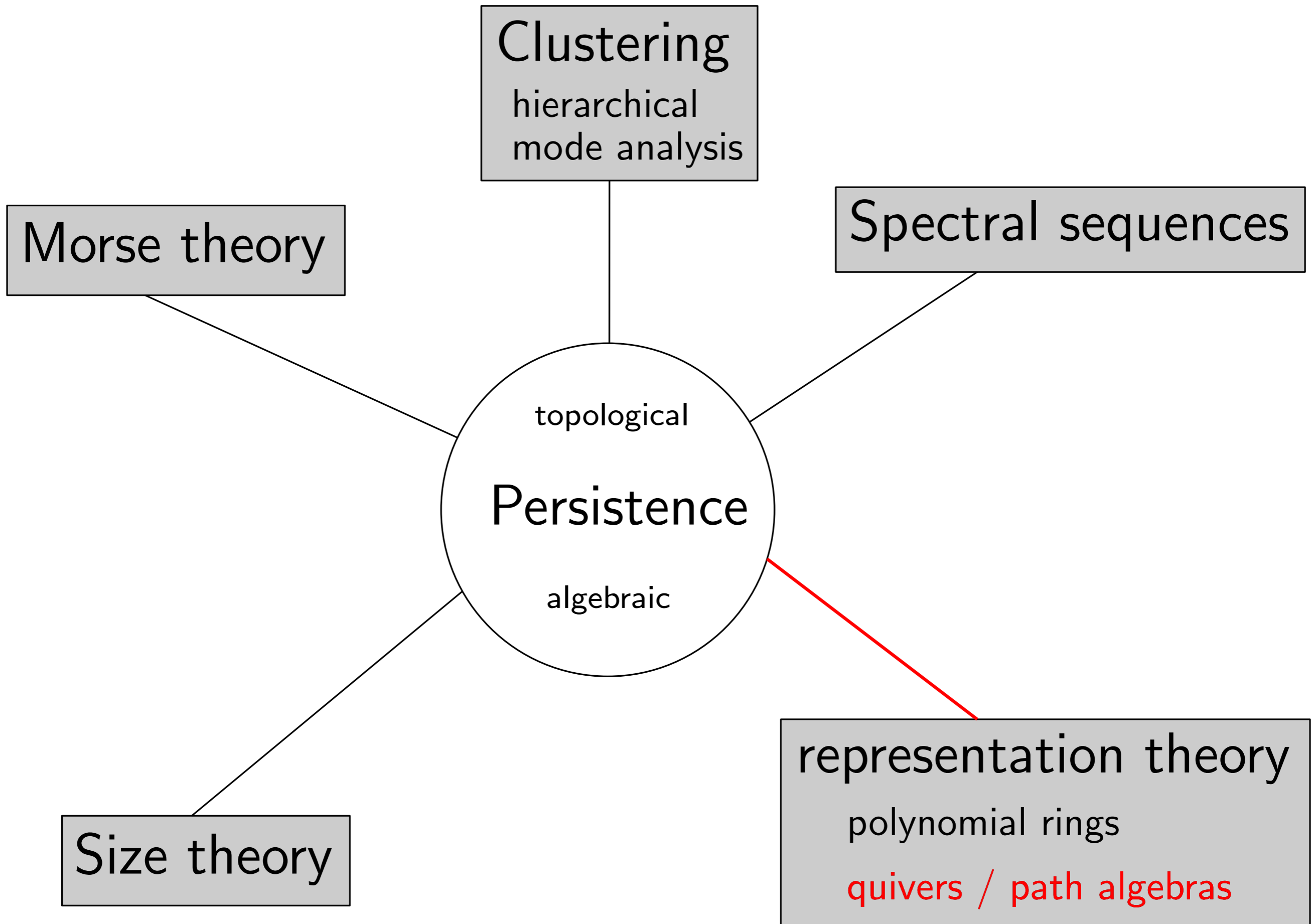


Reflections in Persistence and Quiver Theories

Steve Oudot

- S. O. *Persistence Theory: From Quiver Representations to Data Analysis* (see appendix). AMS Mathematical Surveys and Monographs. To appear.
- C. Maria and S. O. Zigzag Persistence via Reflections and Transpositions. Proc. Symposium on Discrete Algorithms (SODA), 2015, pp. 181–199.



signatures

persistence

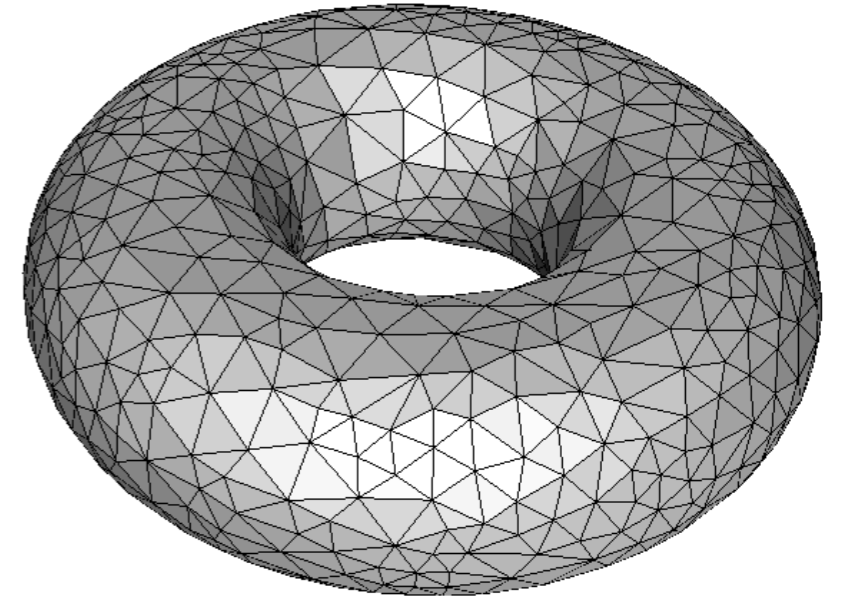
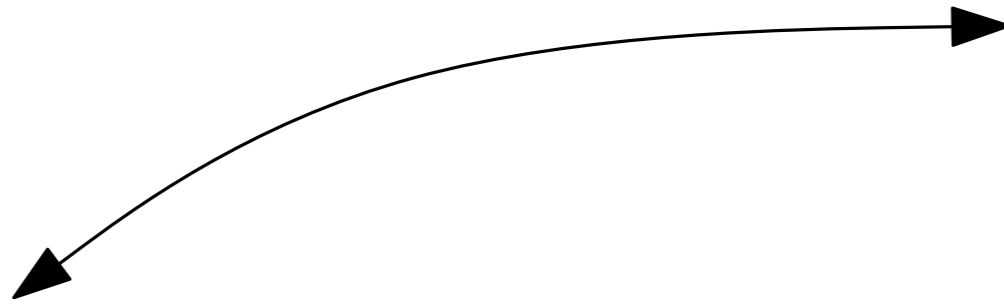
decomp.
thms.

Quiver theory

Inferring the topology of data

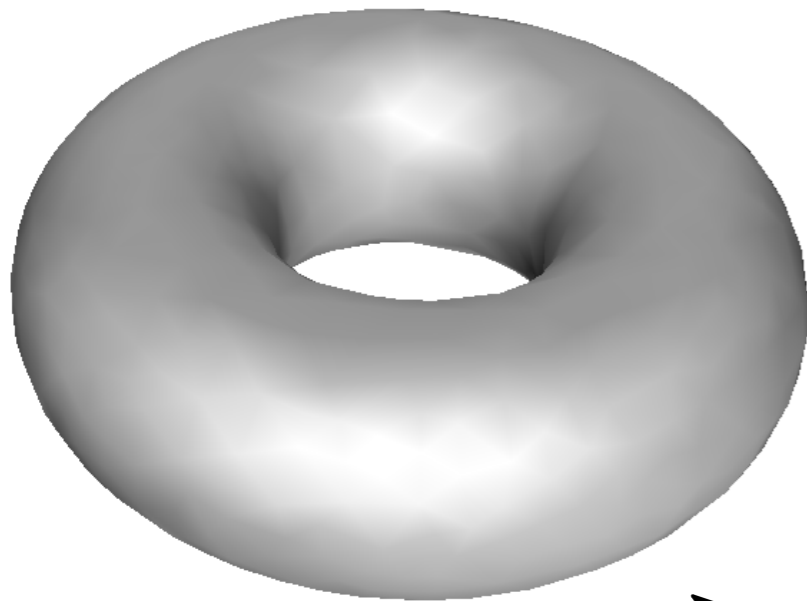
algebraic invariants for classification

$$\beta_0 = \beta_2 = 1$$
$$\beta_1 = 2$$

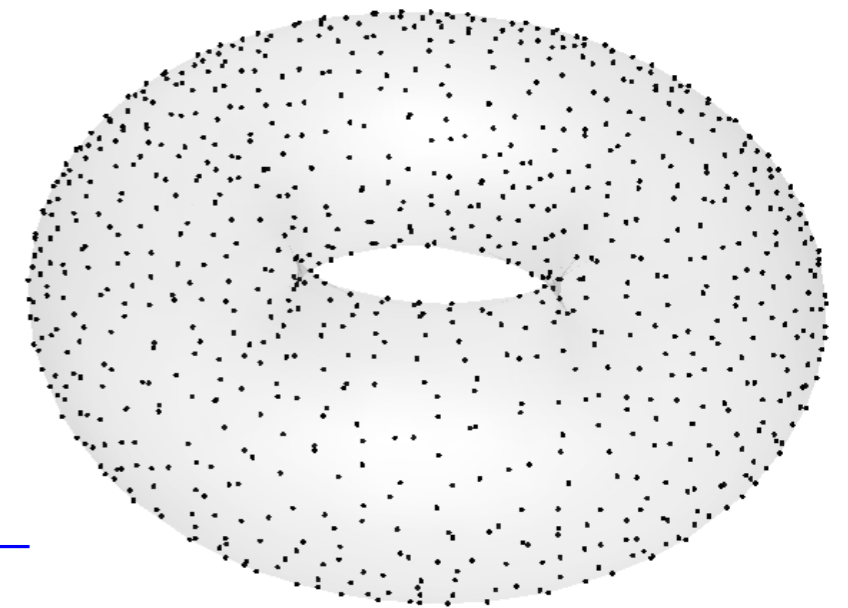
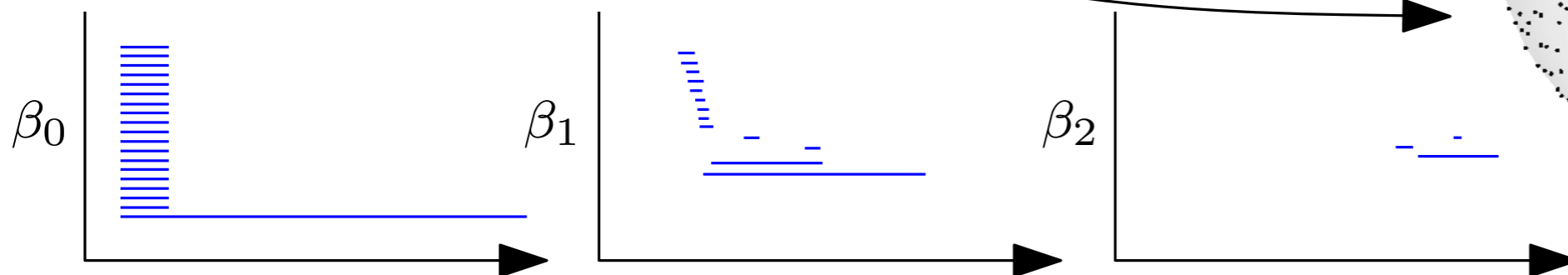


A.T. in the 20th century

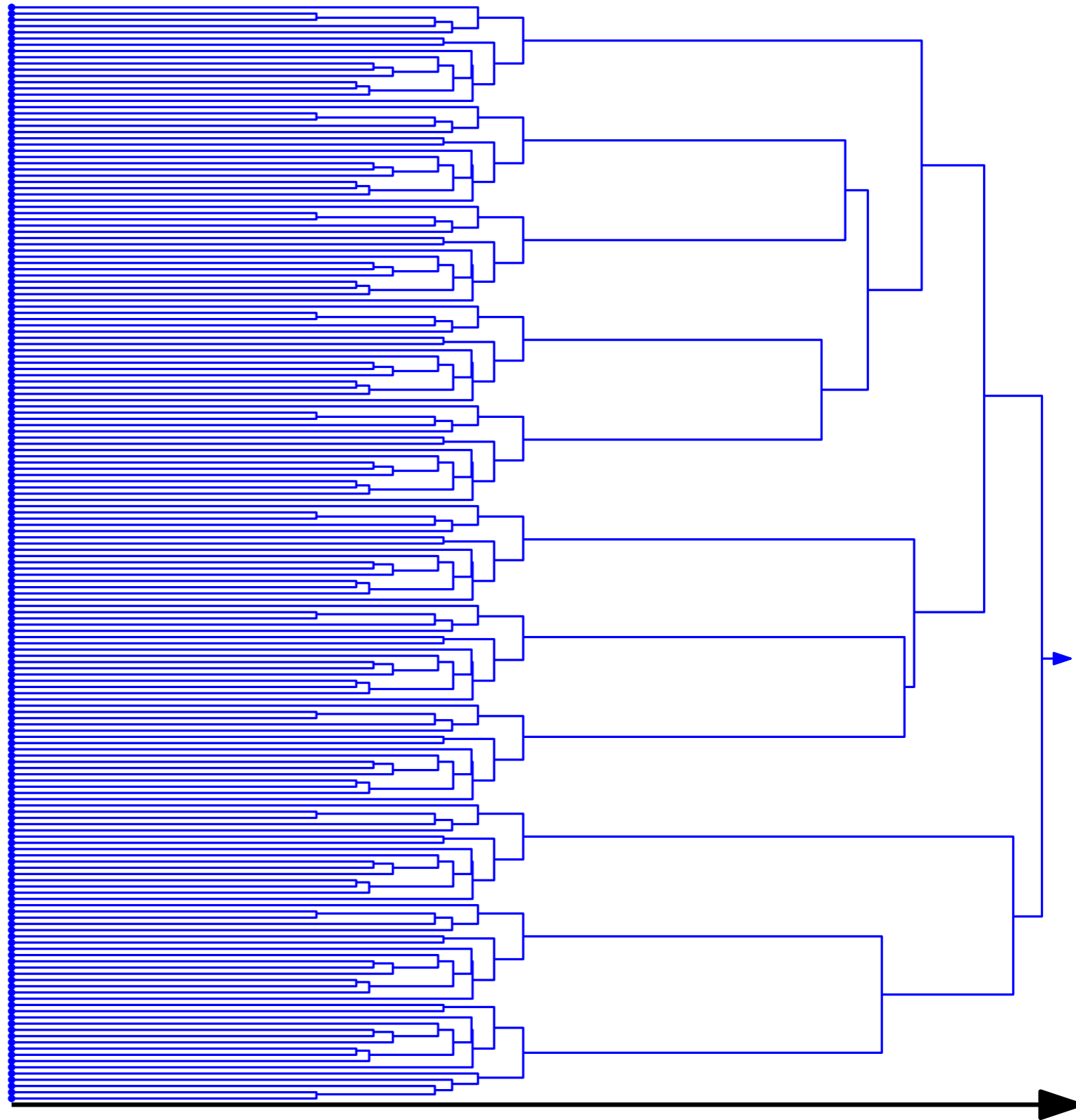
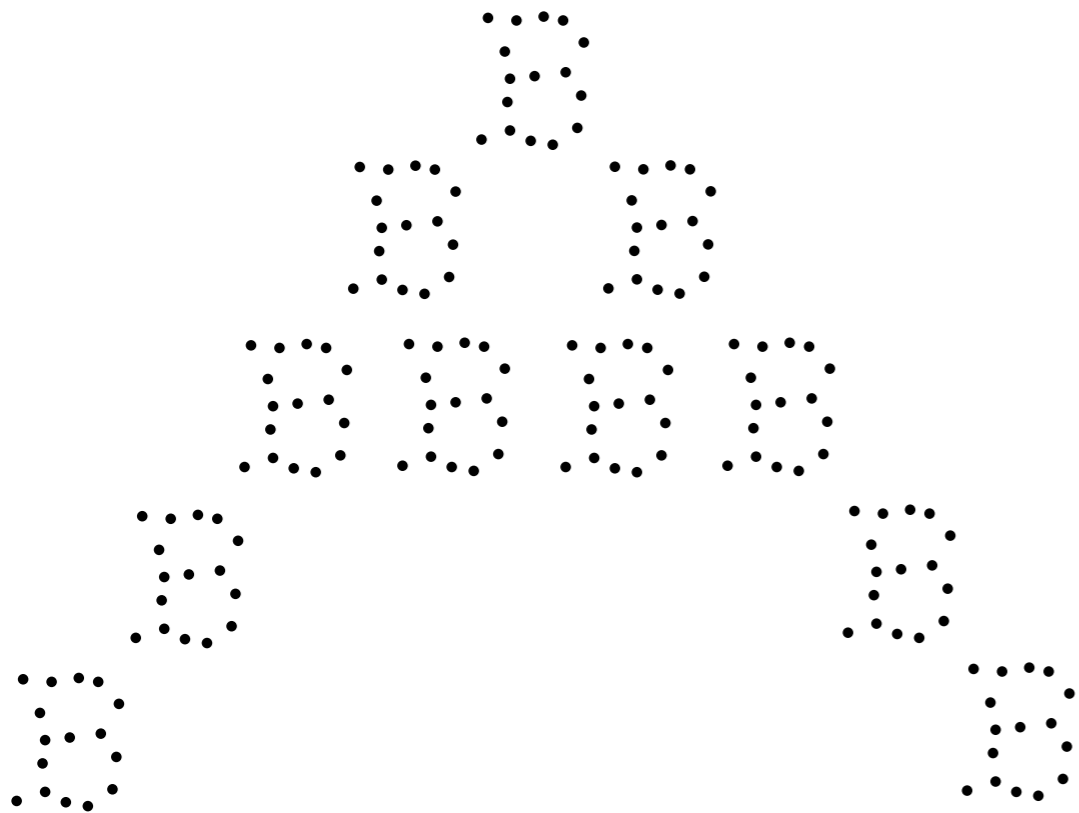
A.T. in the 21st century



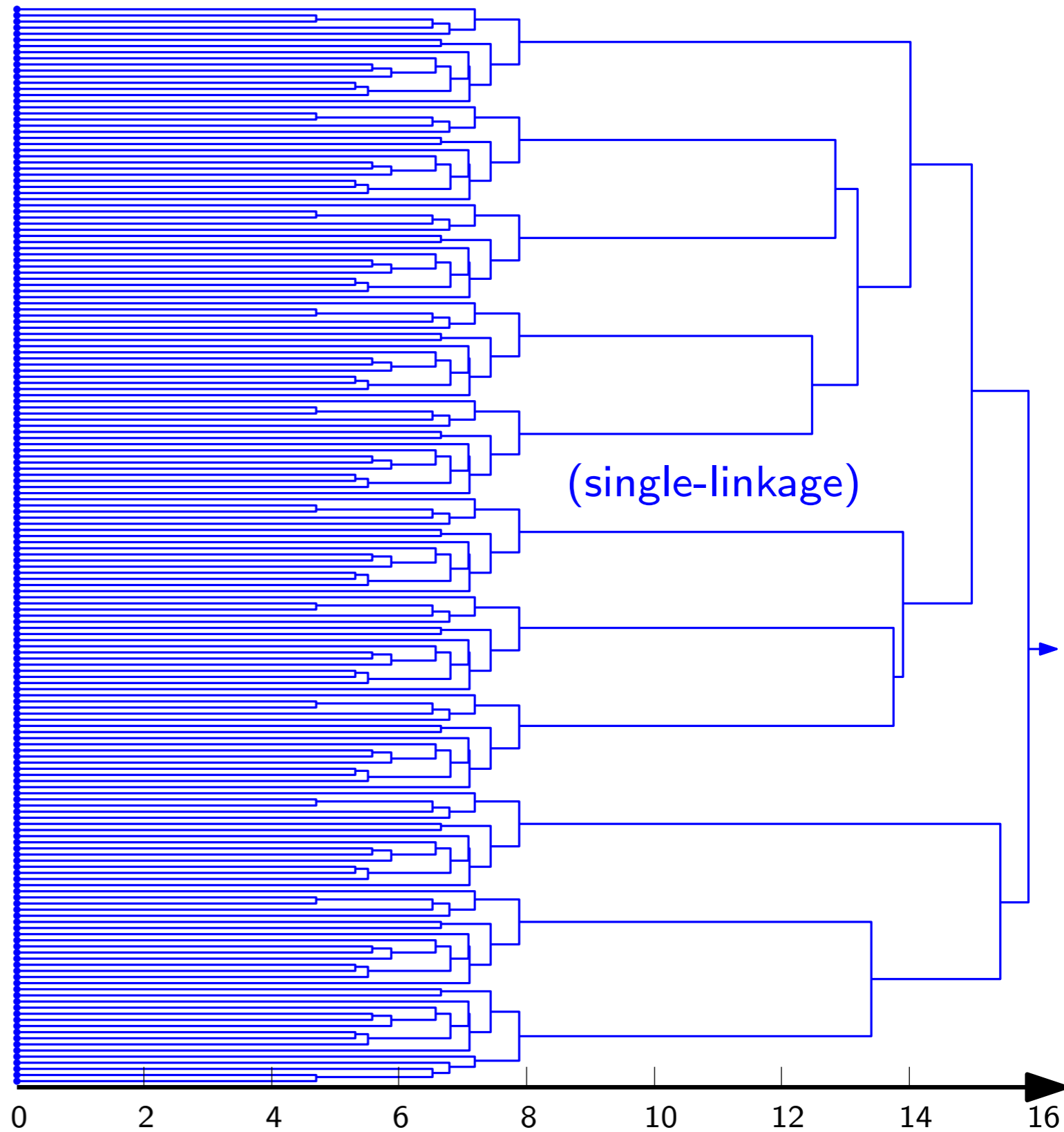
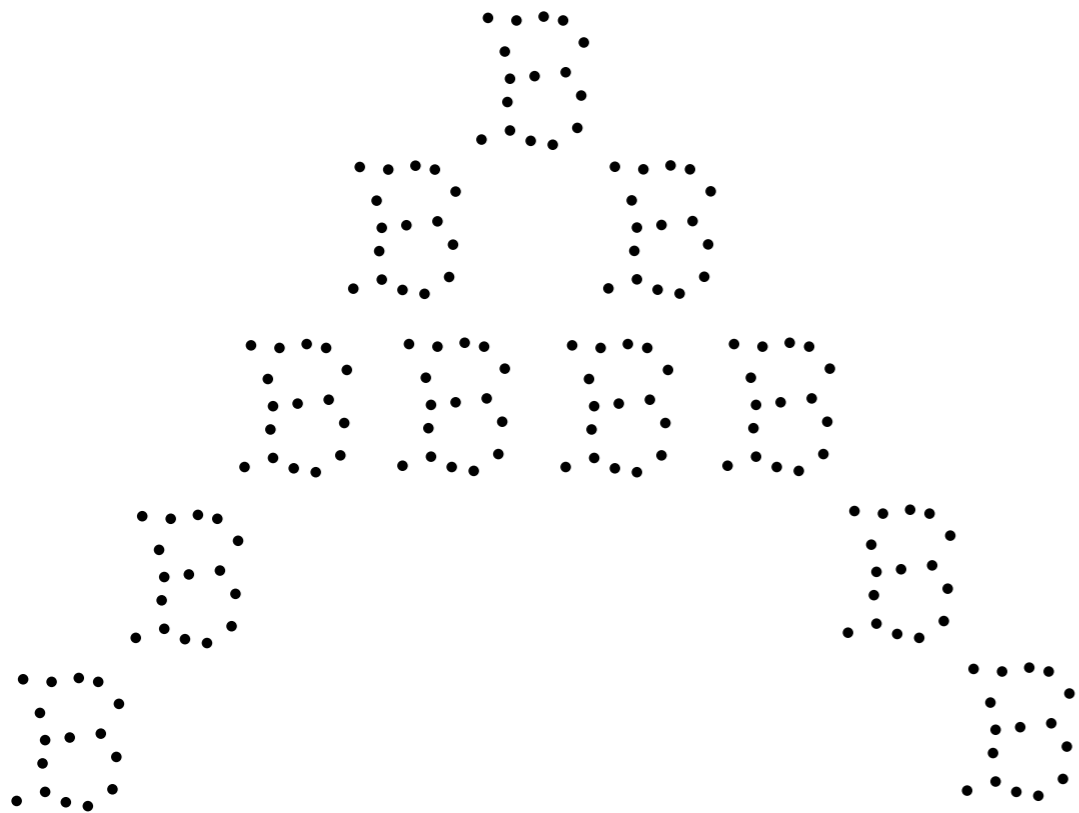
algebraic signatures for inference



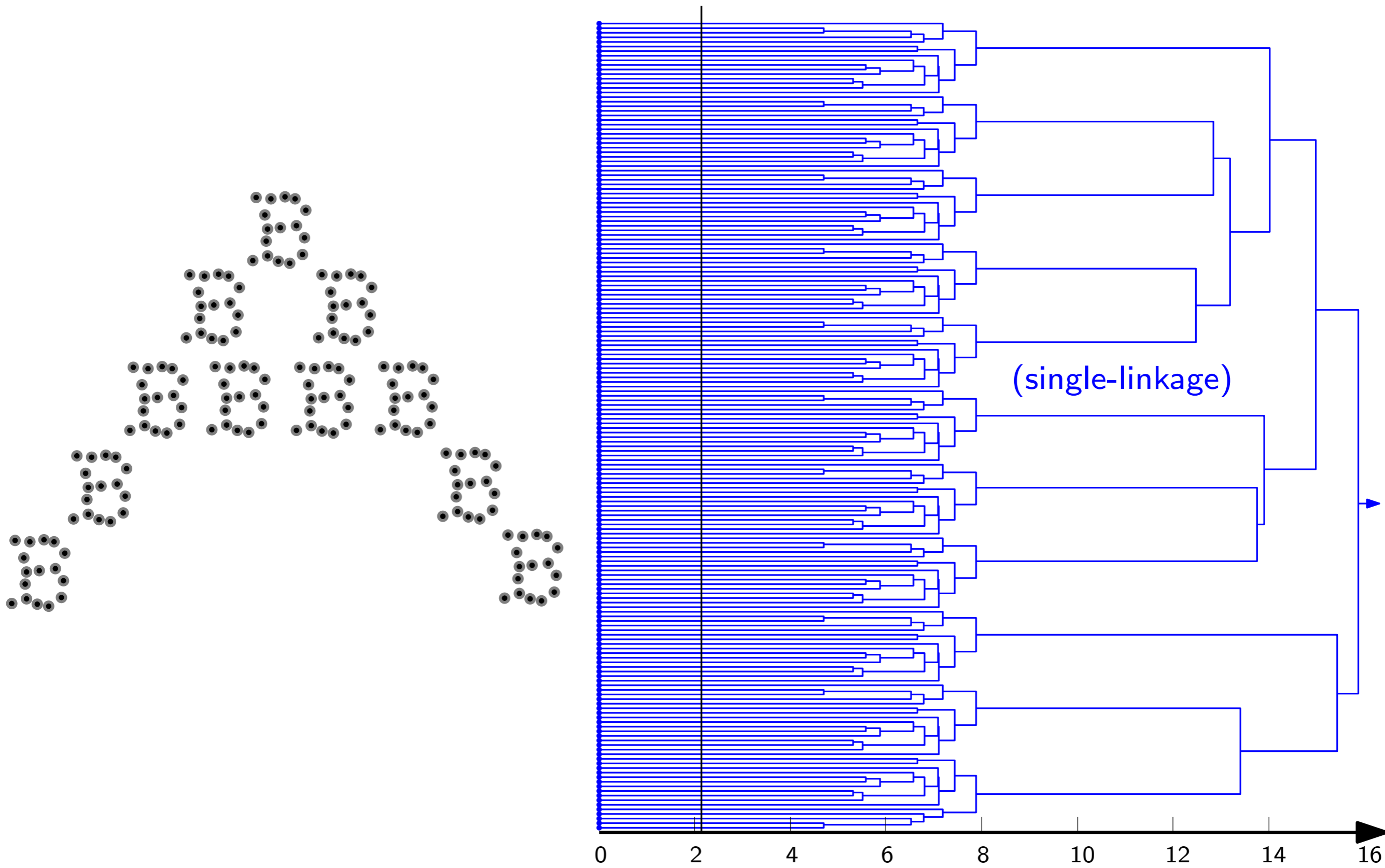
Intuitive viewpoint: hierarchical clustering



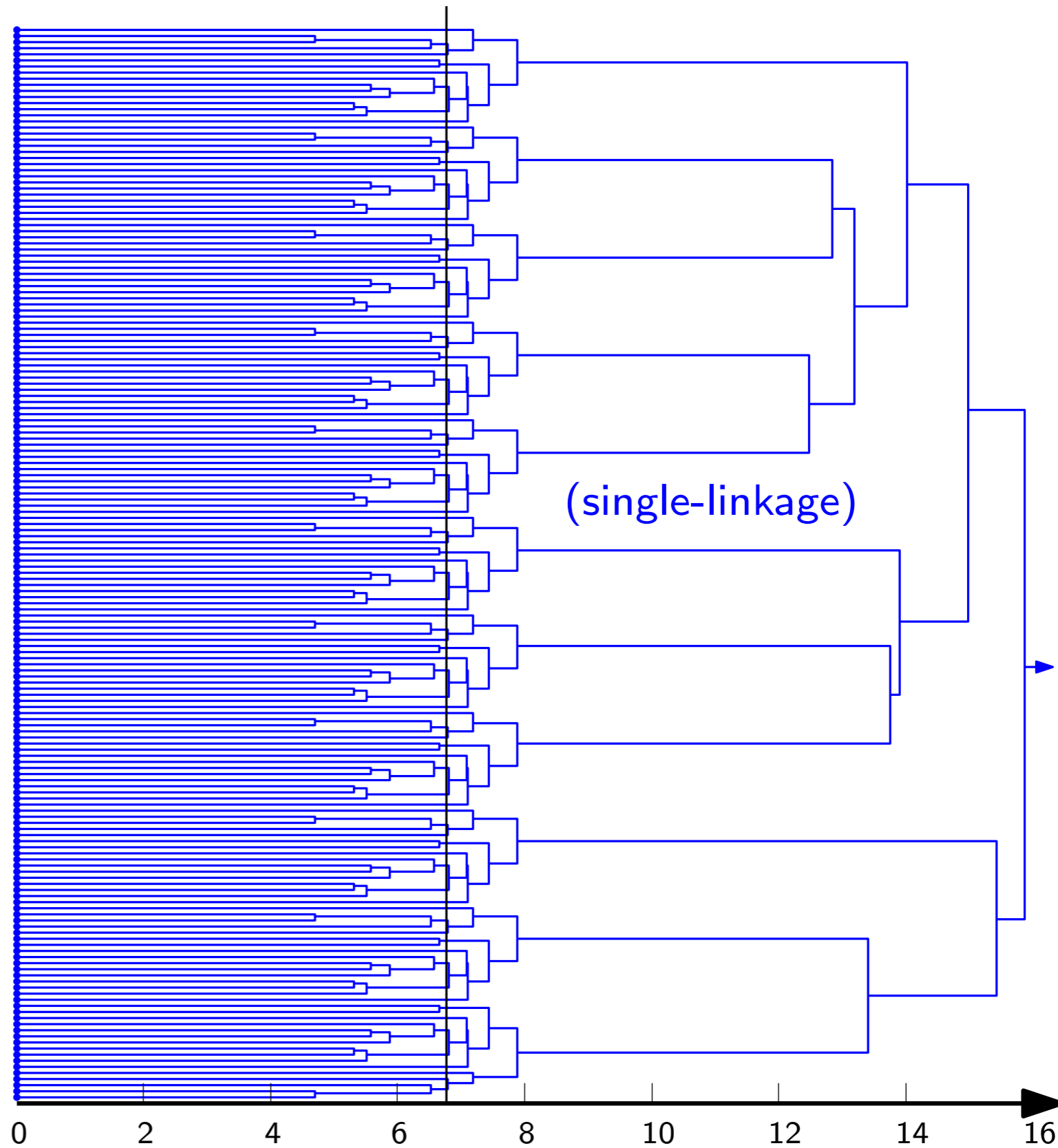
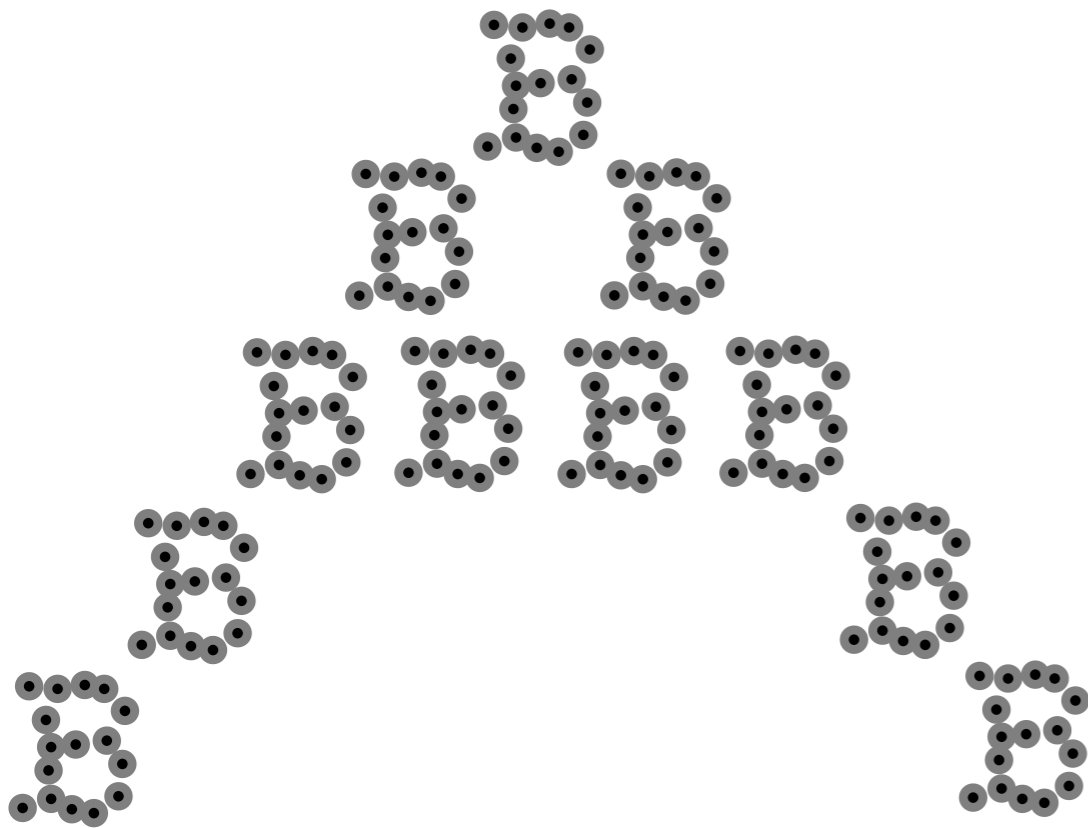
Intuitive viewpoint: hierarchical clustering



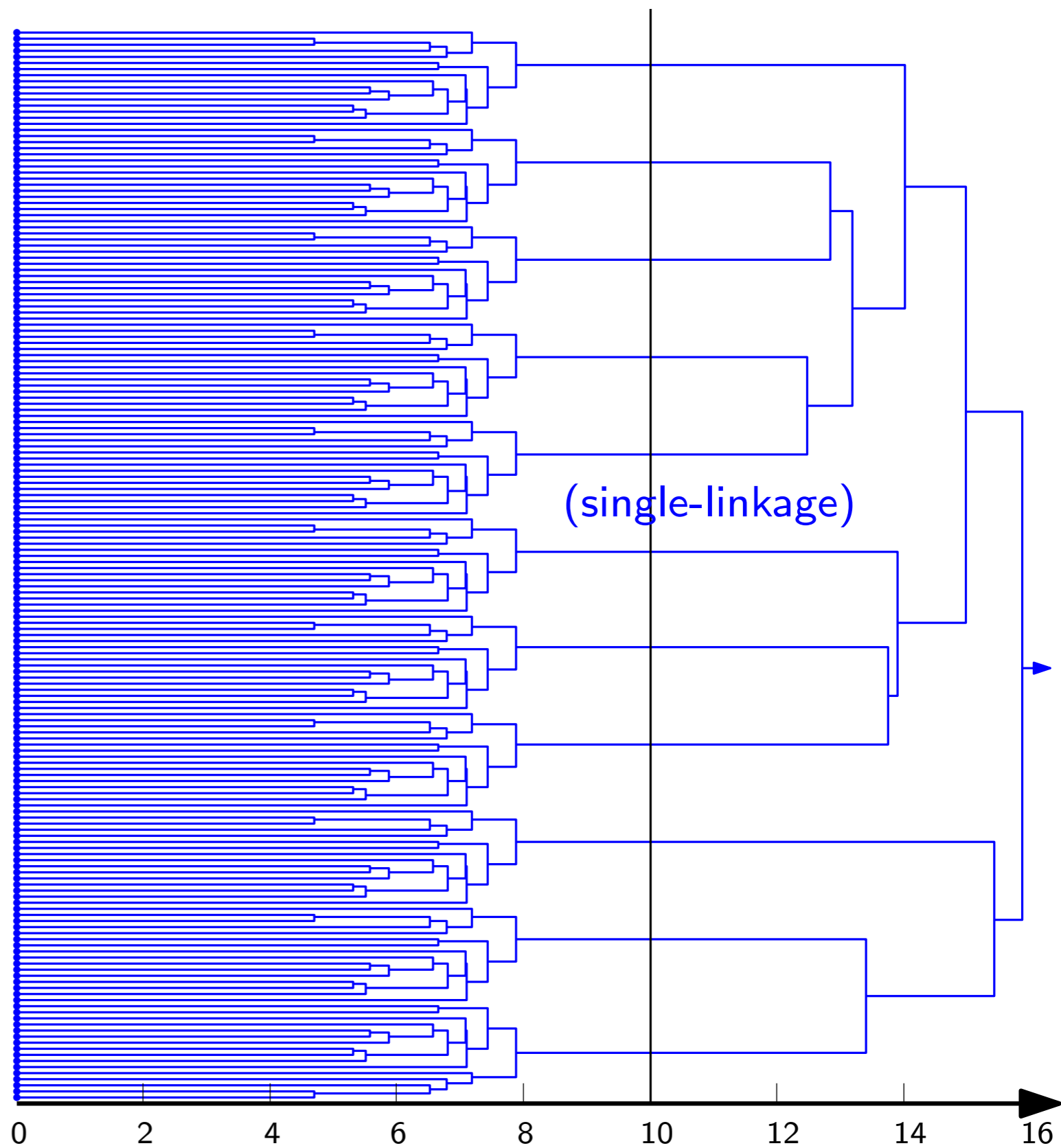
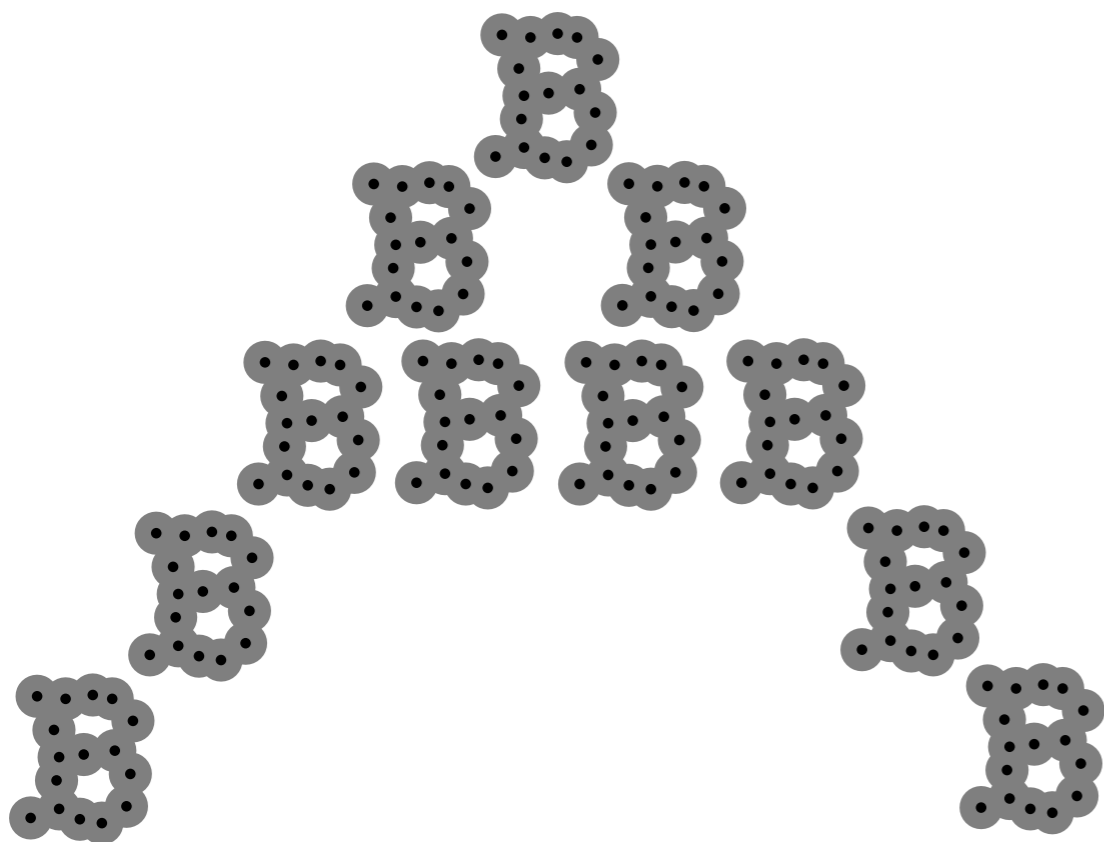
Intuitive viewpoint: hierarchical clustering



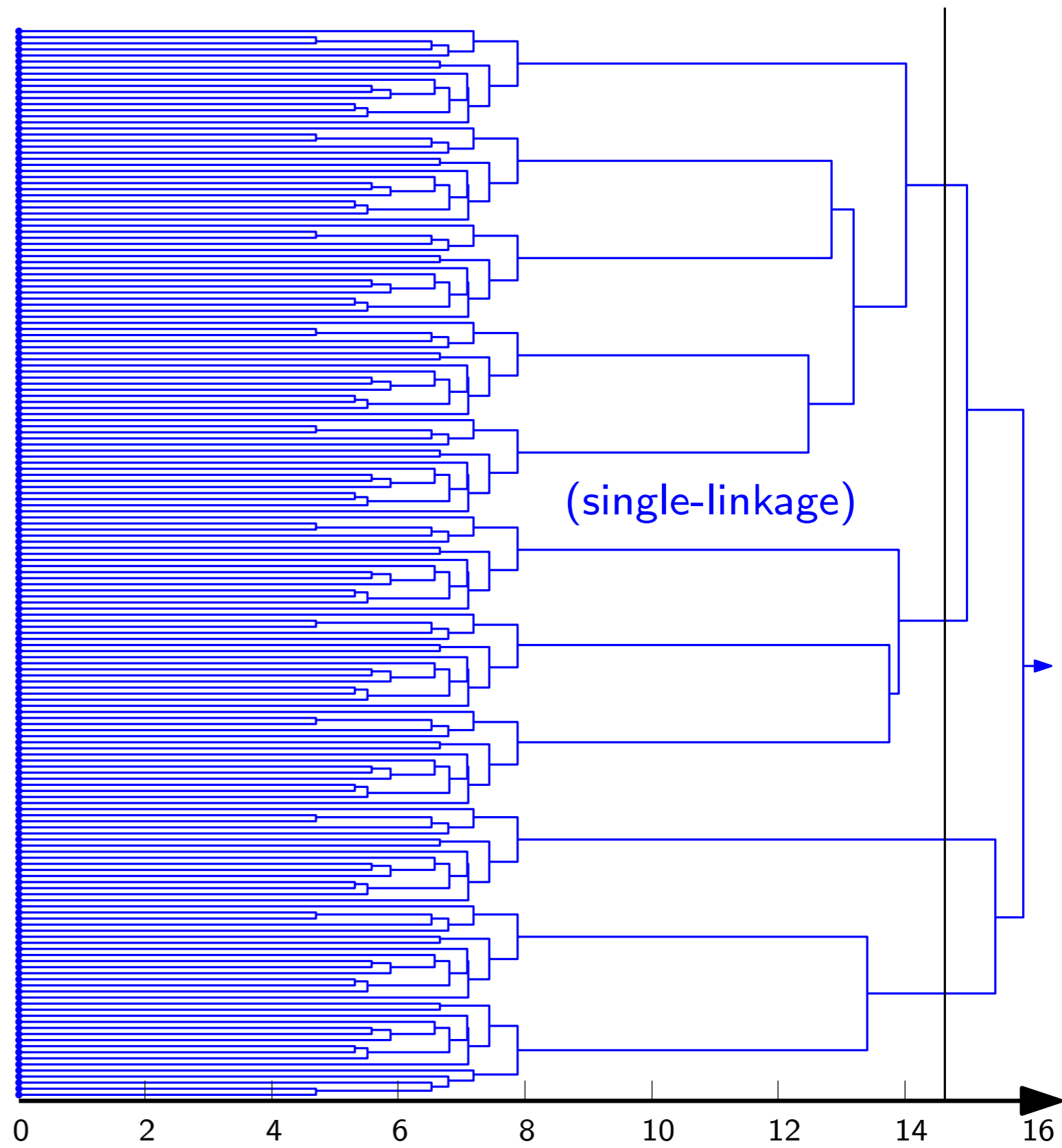
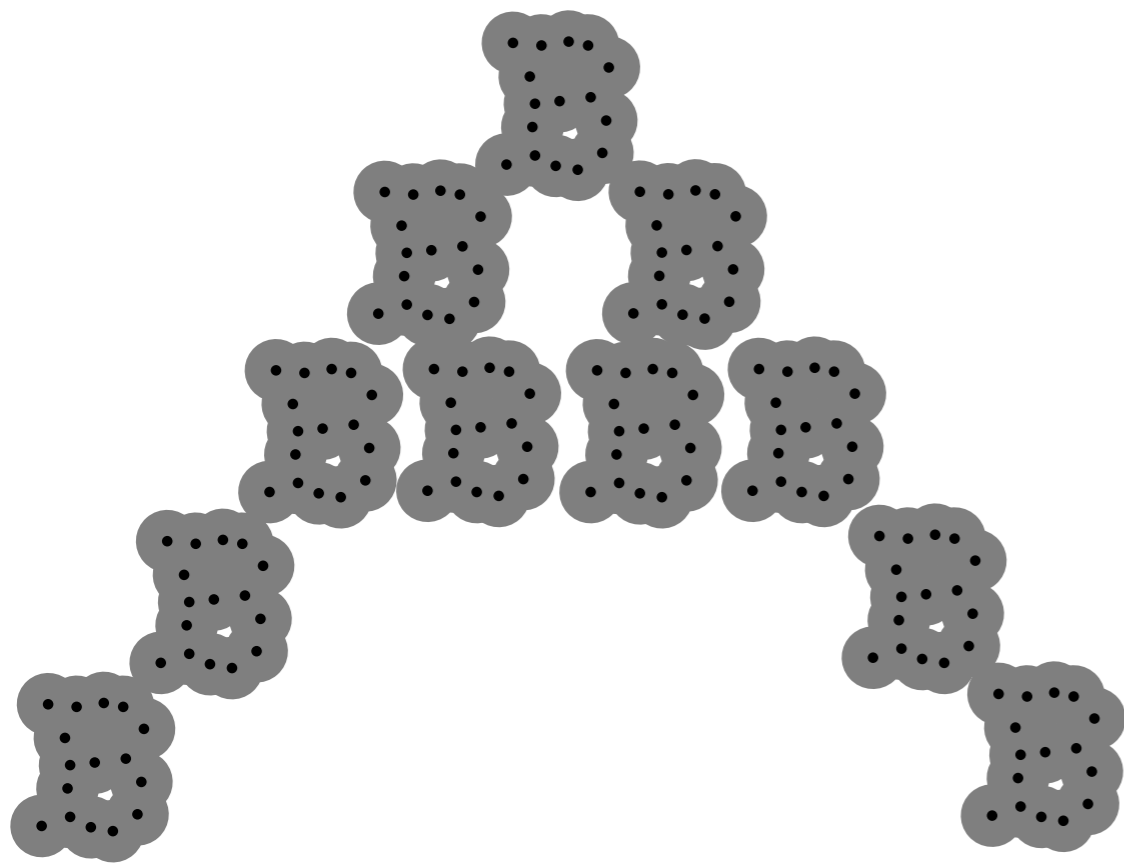
Intuitive viewpoint: hierarchical clustering



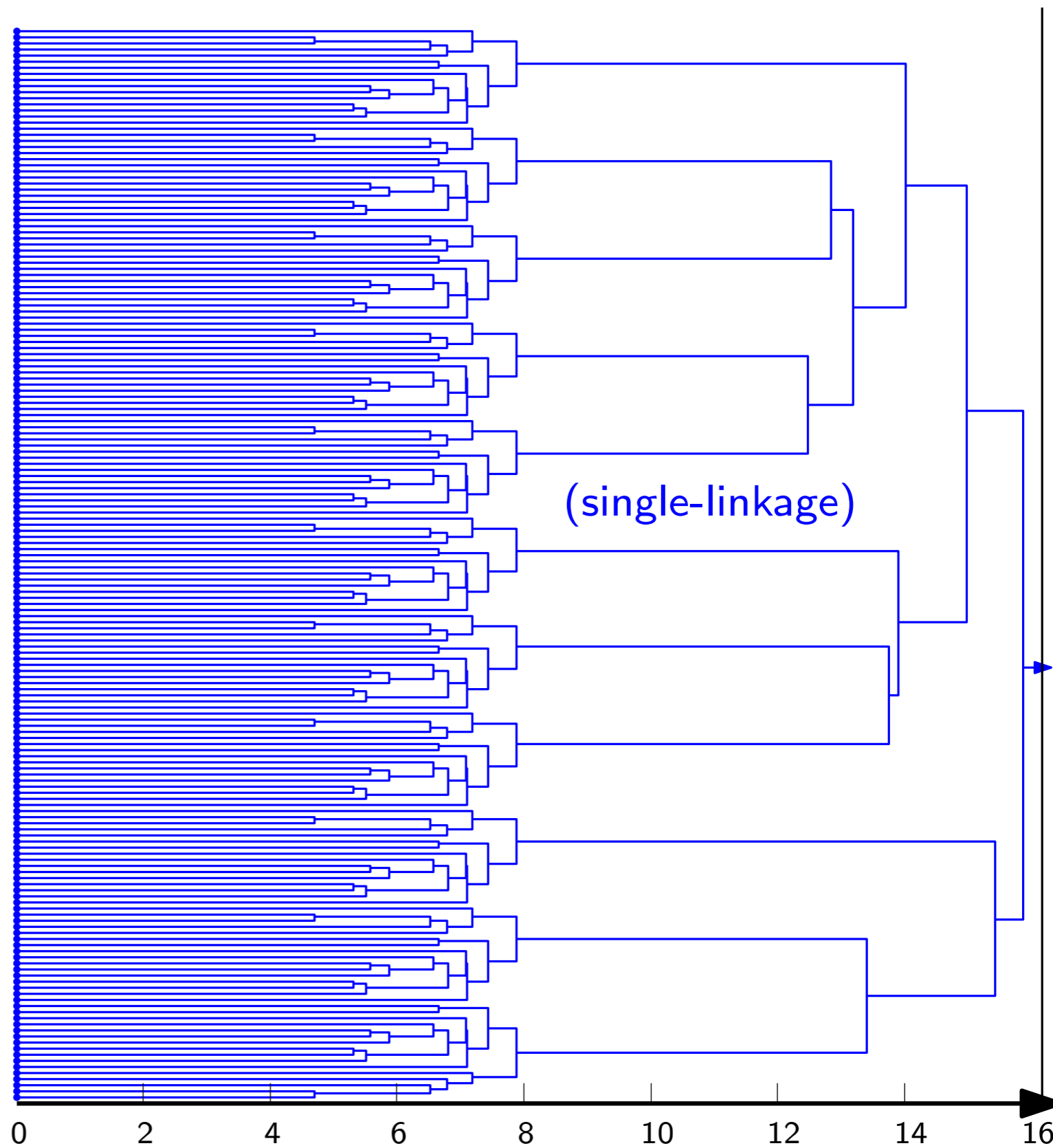
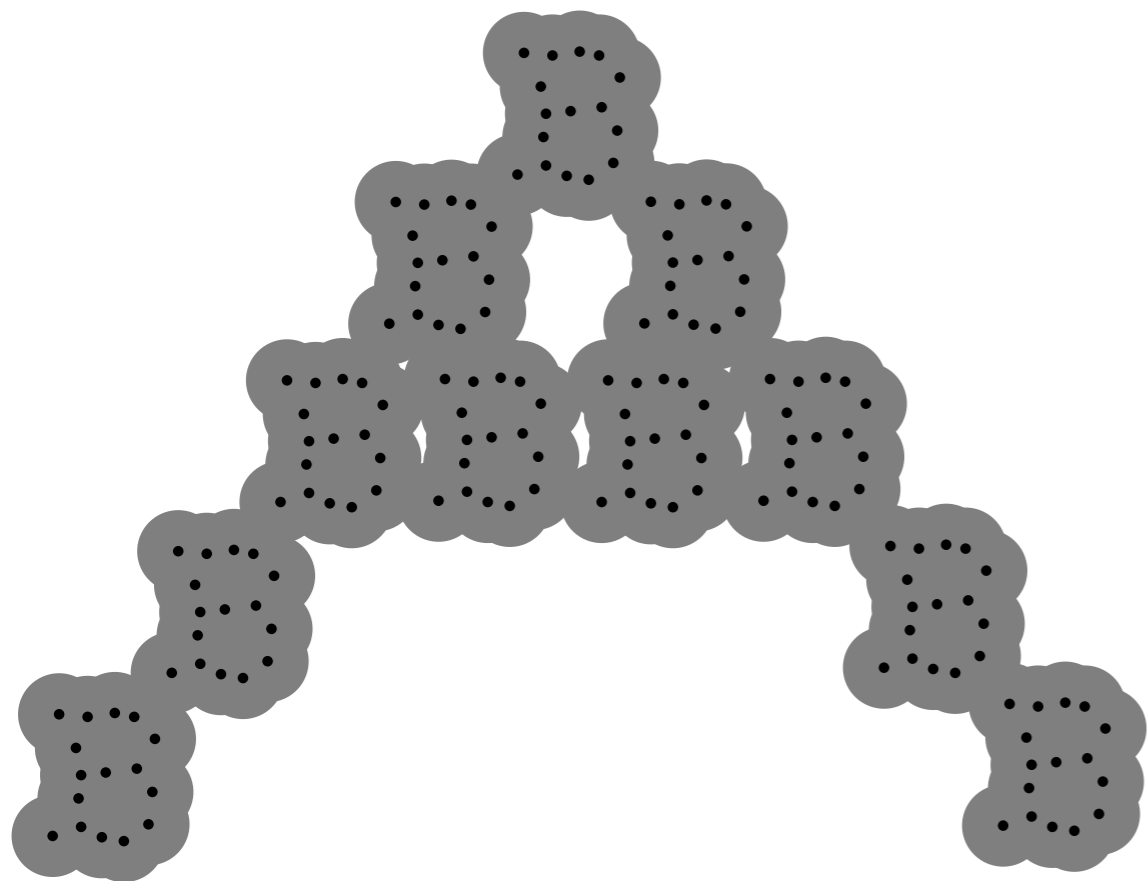
Intuitive viewpoint: hierarchical clustering



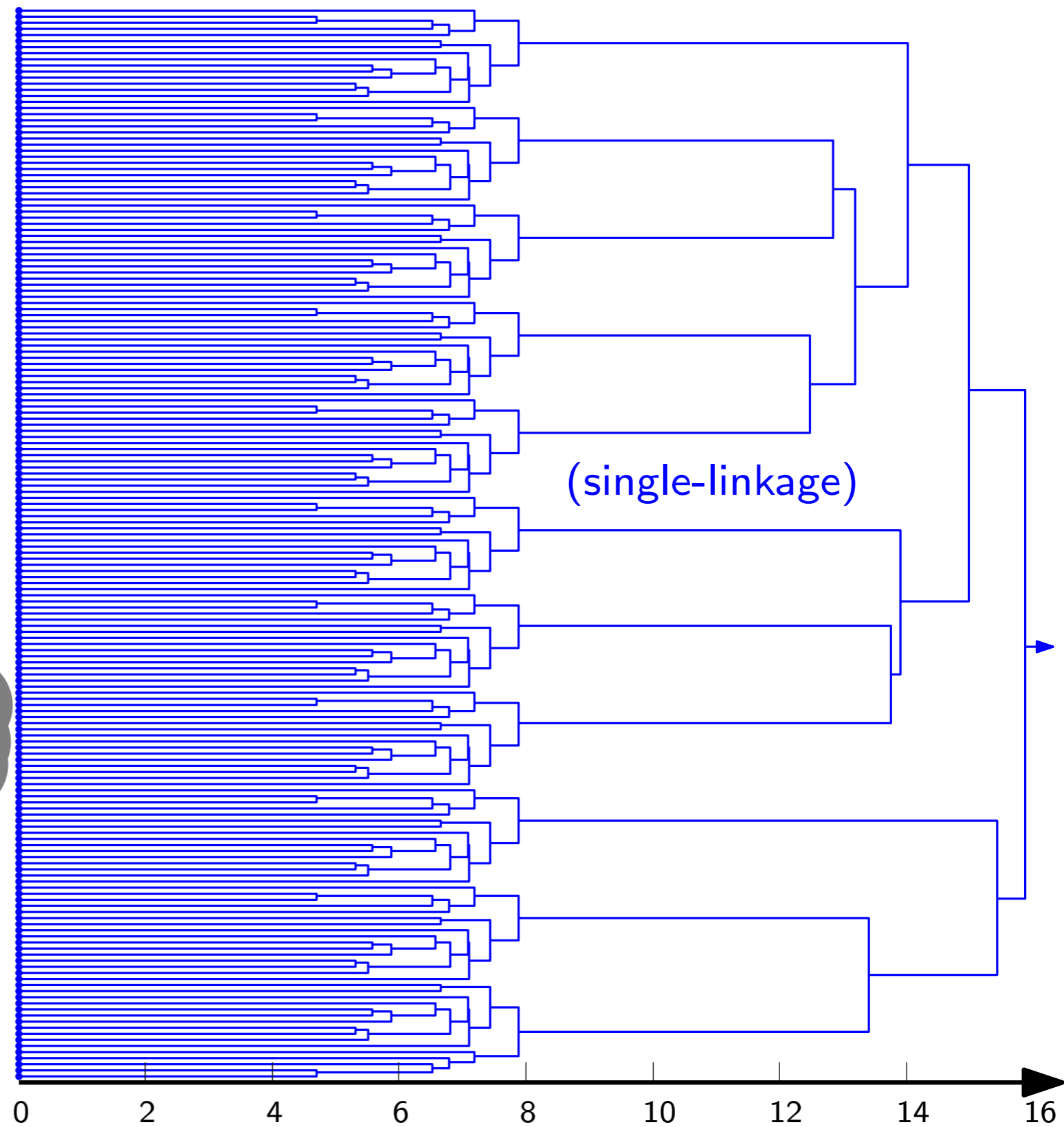
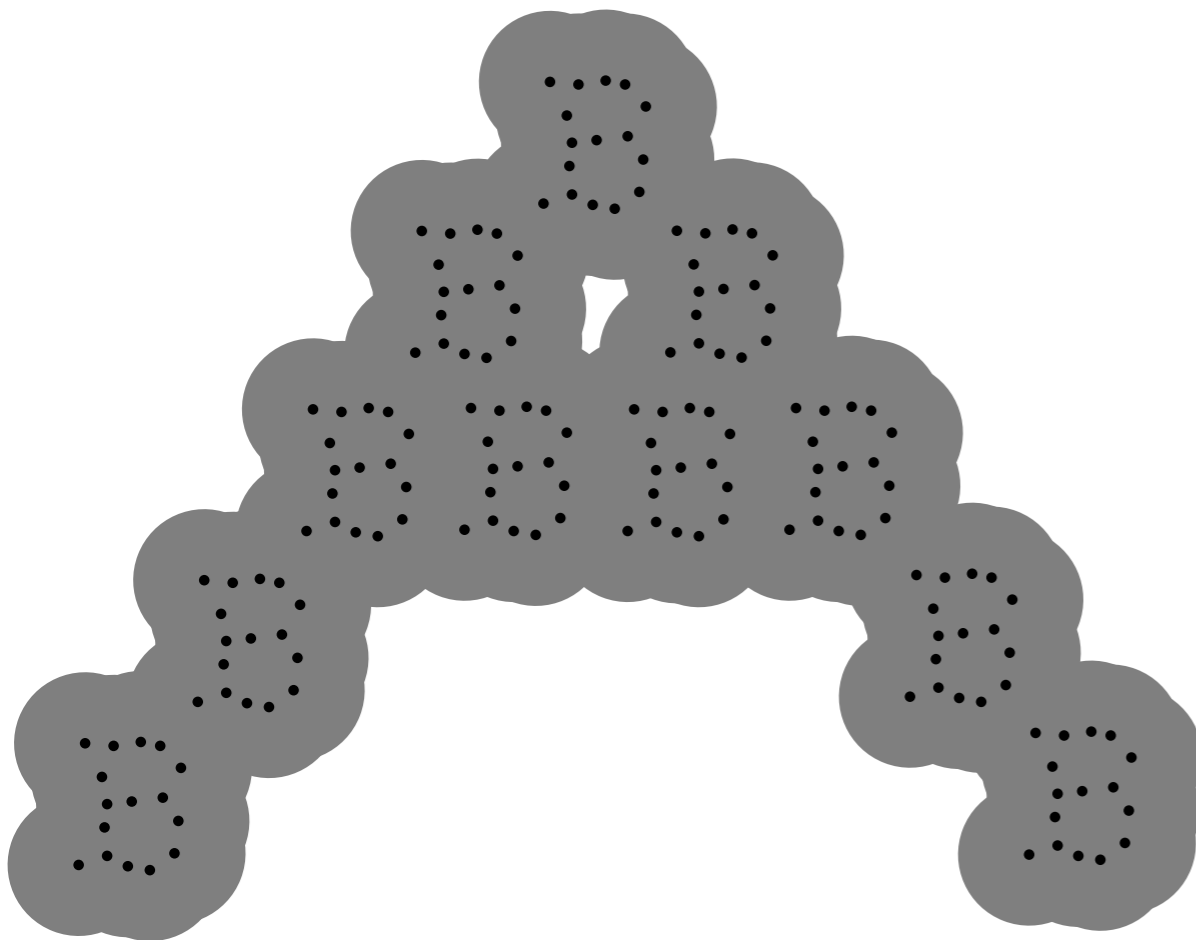
Intuitive viewpoint: hierarchical clustering



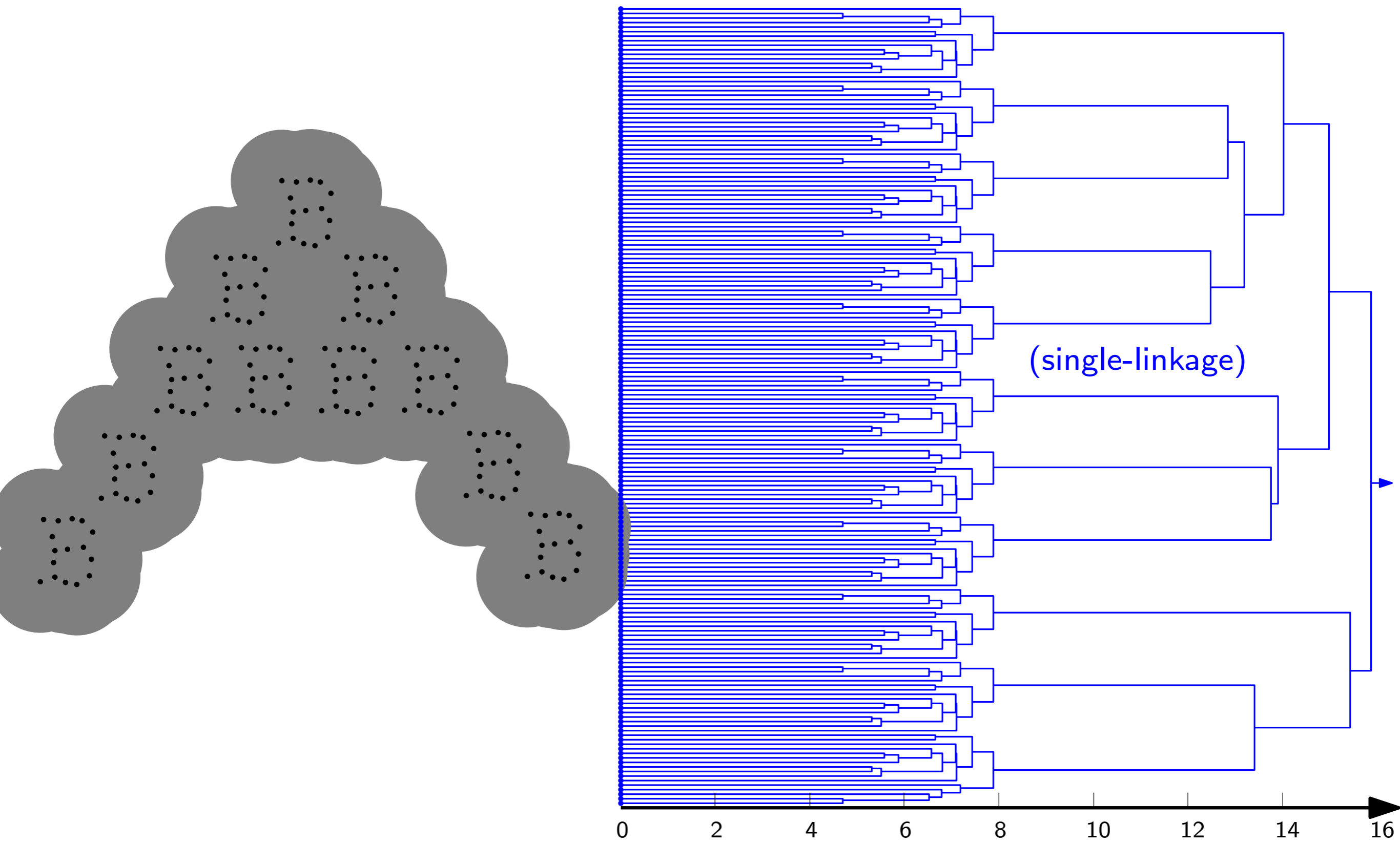
Intuitive viewpoint: hierarchical clustering



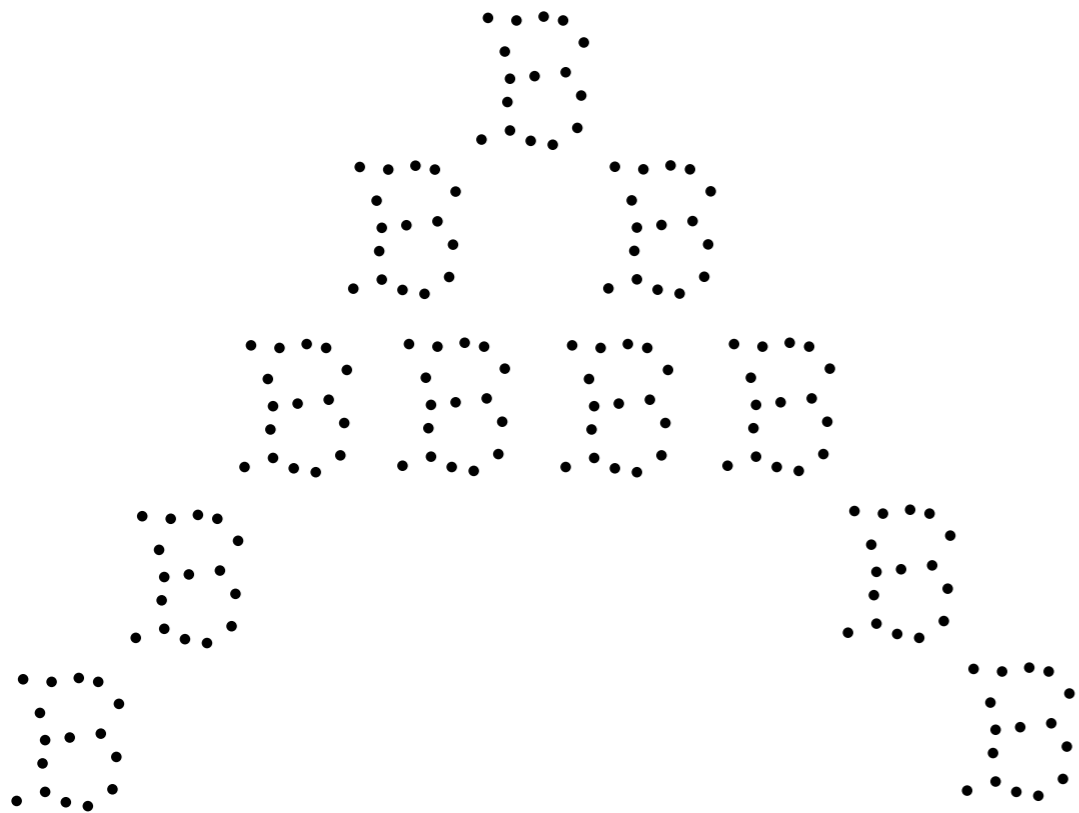
Intuitive viewpoint: hierarchical clustering



Intuitive viewpoint: hierarchical clustering

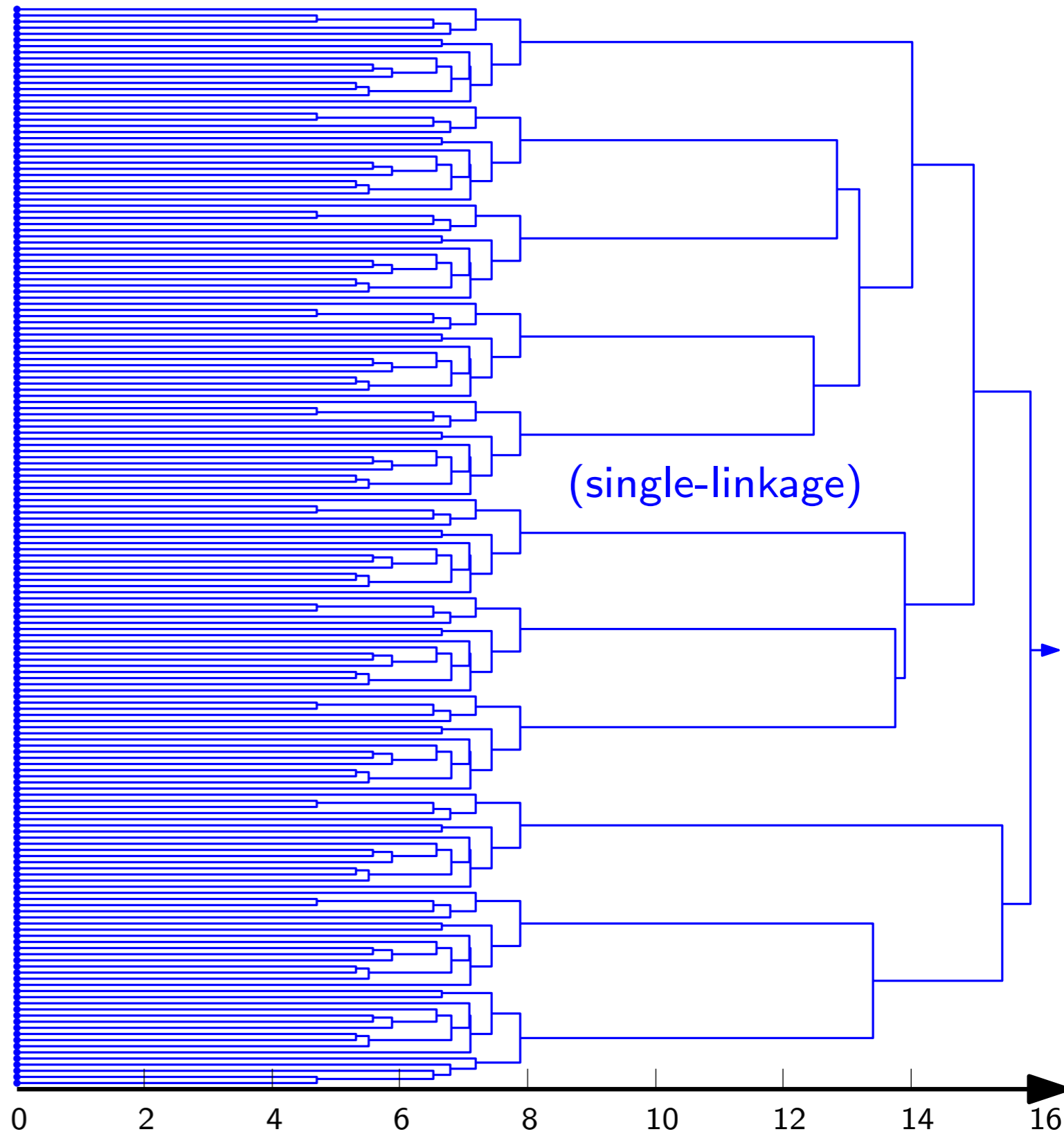


Intuitive viewpoint: hierarchical clustering

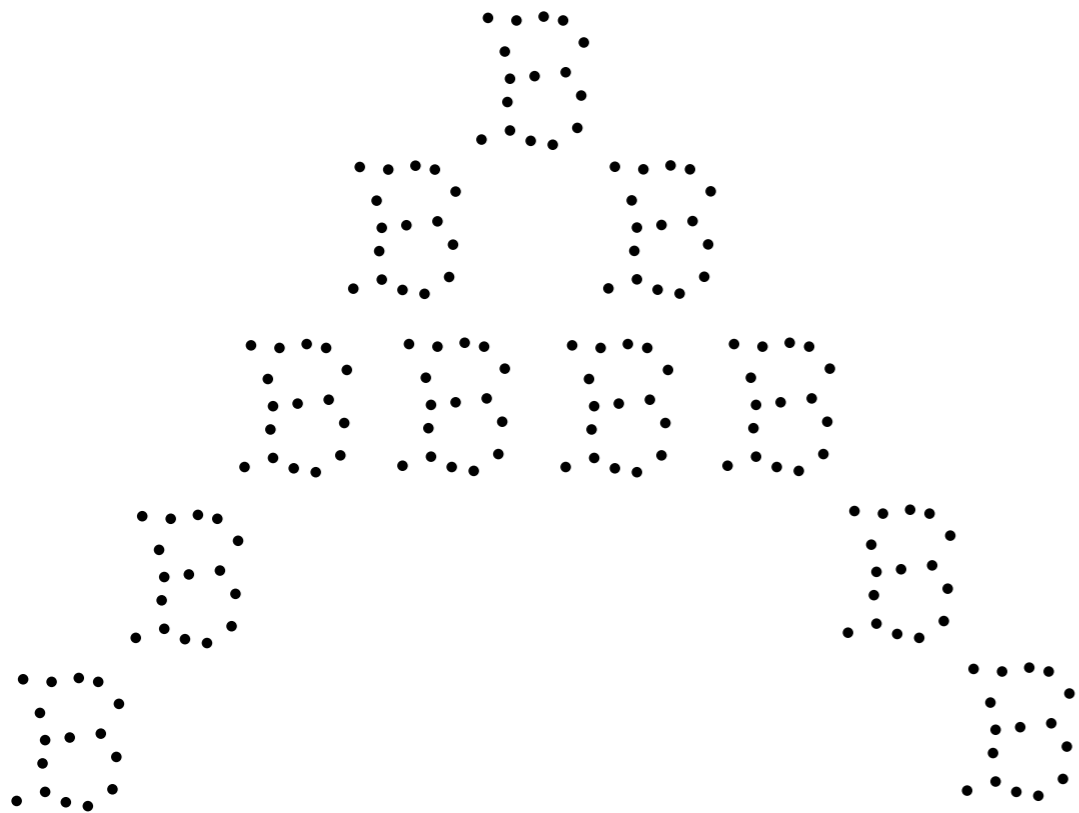


dendrogram is:

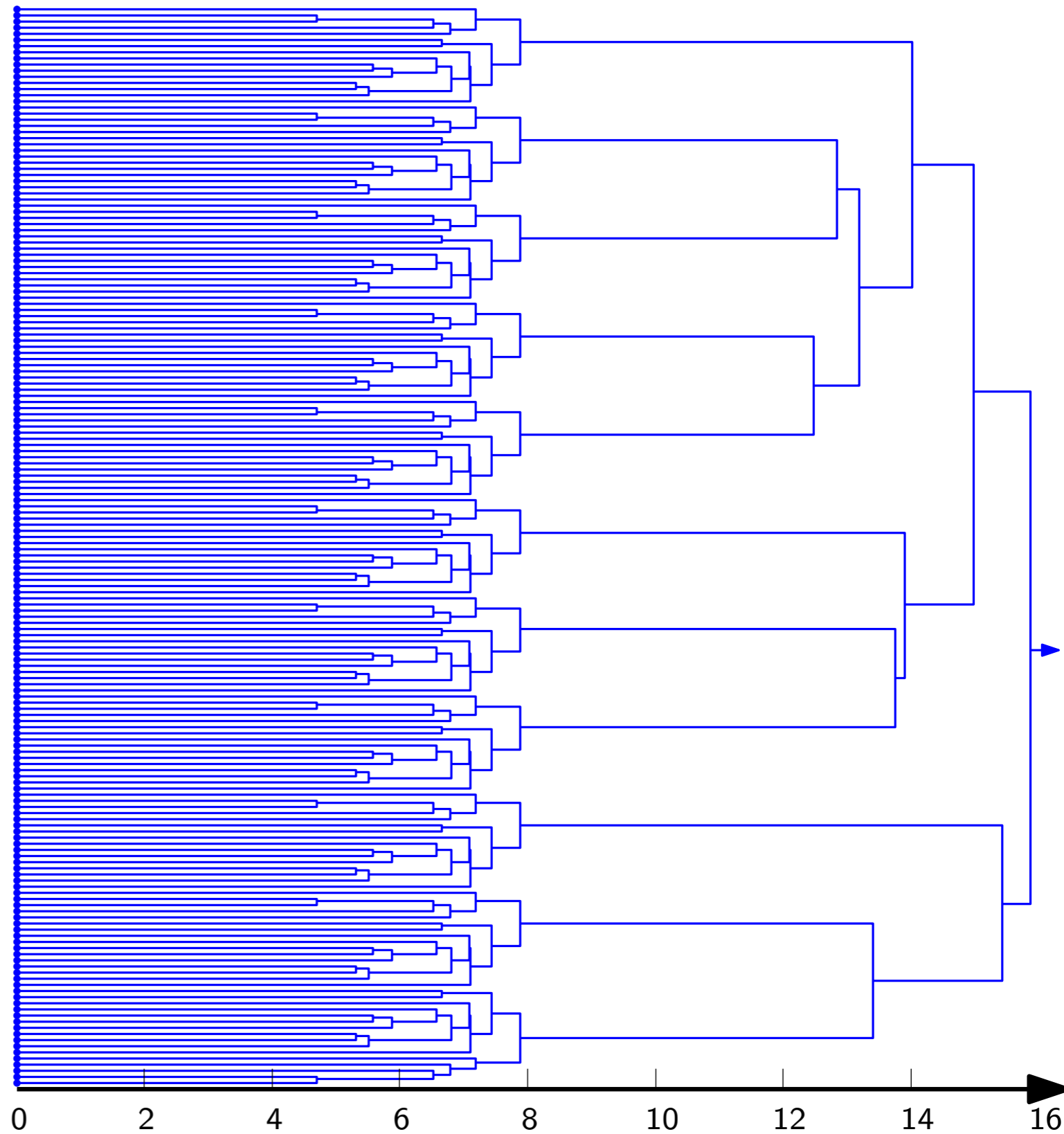
- informative
- unstable



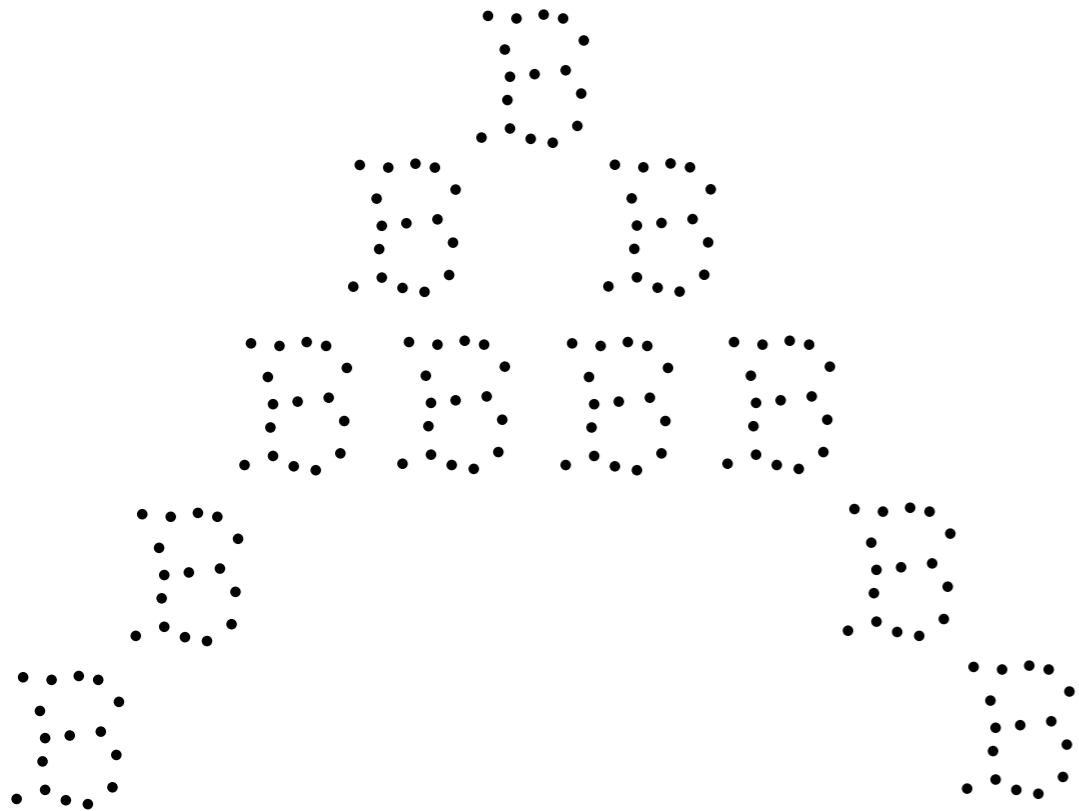
Intuitive viewpoint: hierarchical clustering



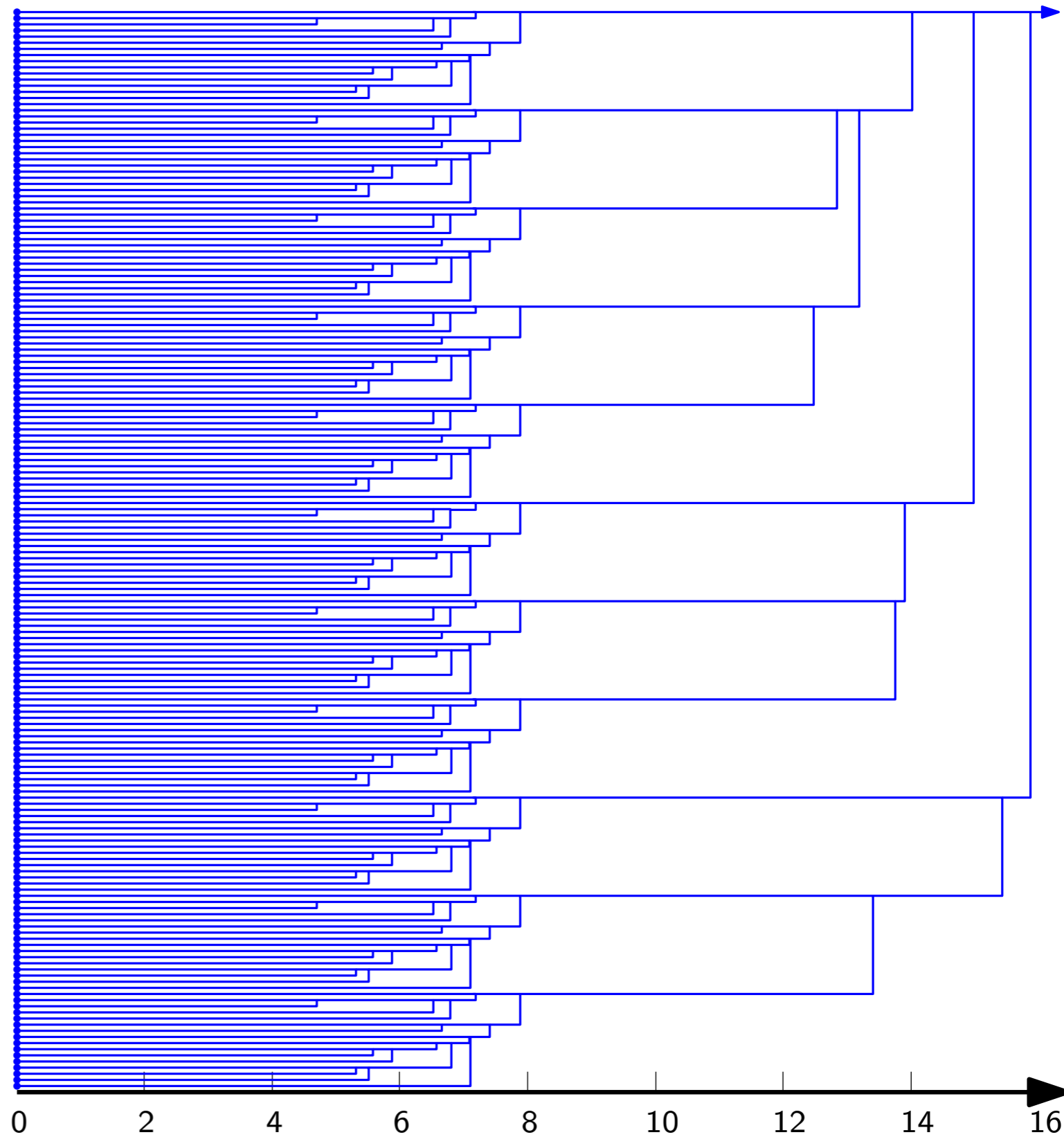
dendrogram \rightarrow barcode



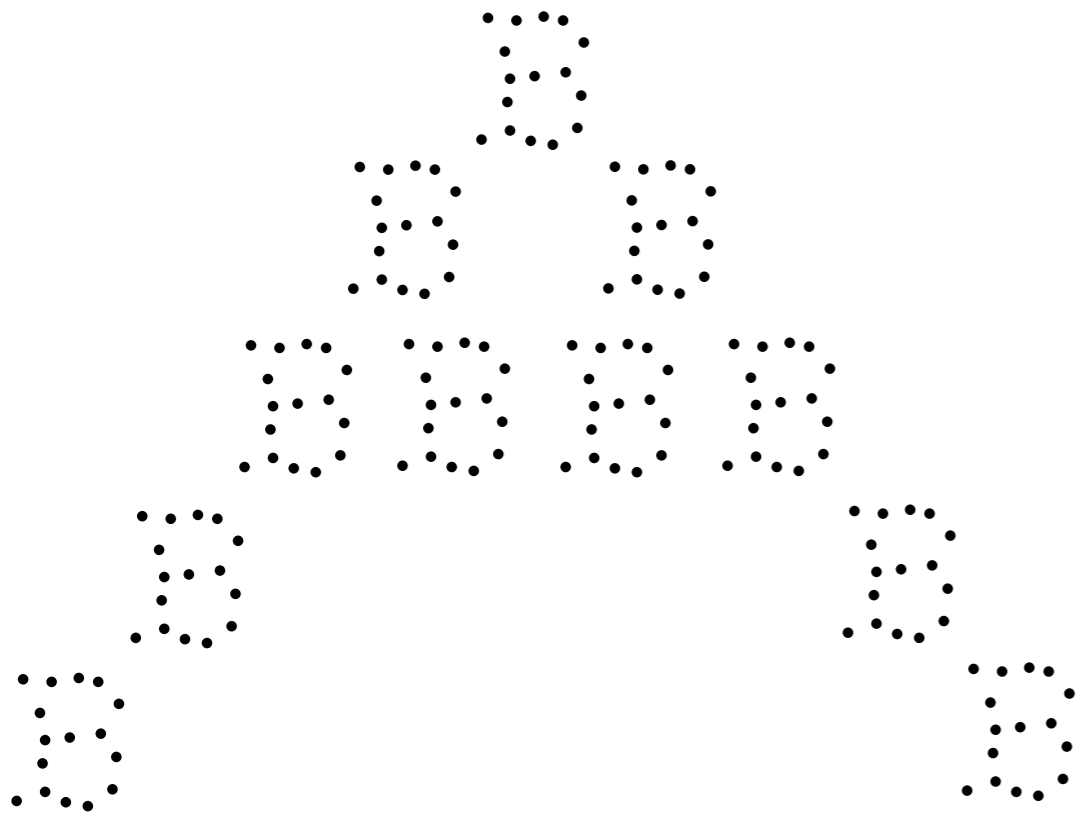
Intuitive viewpoint: hierarchical clustering



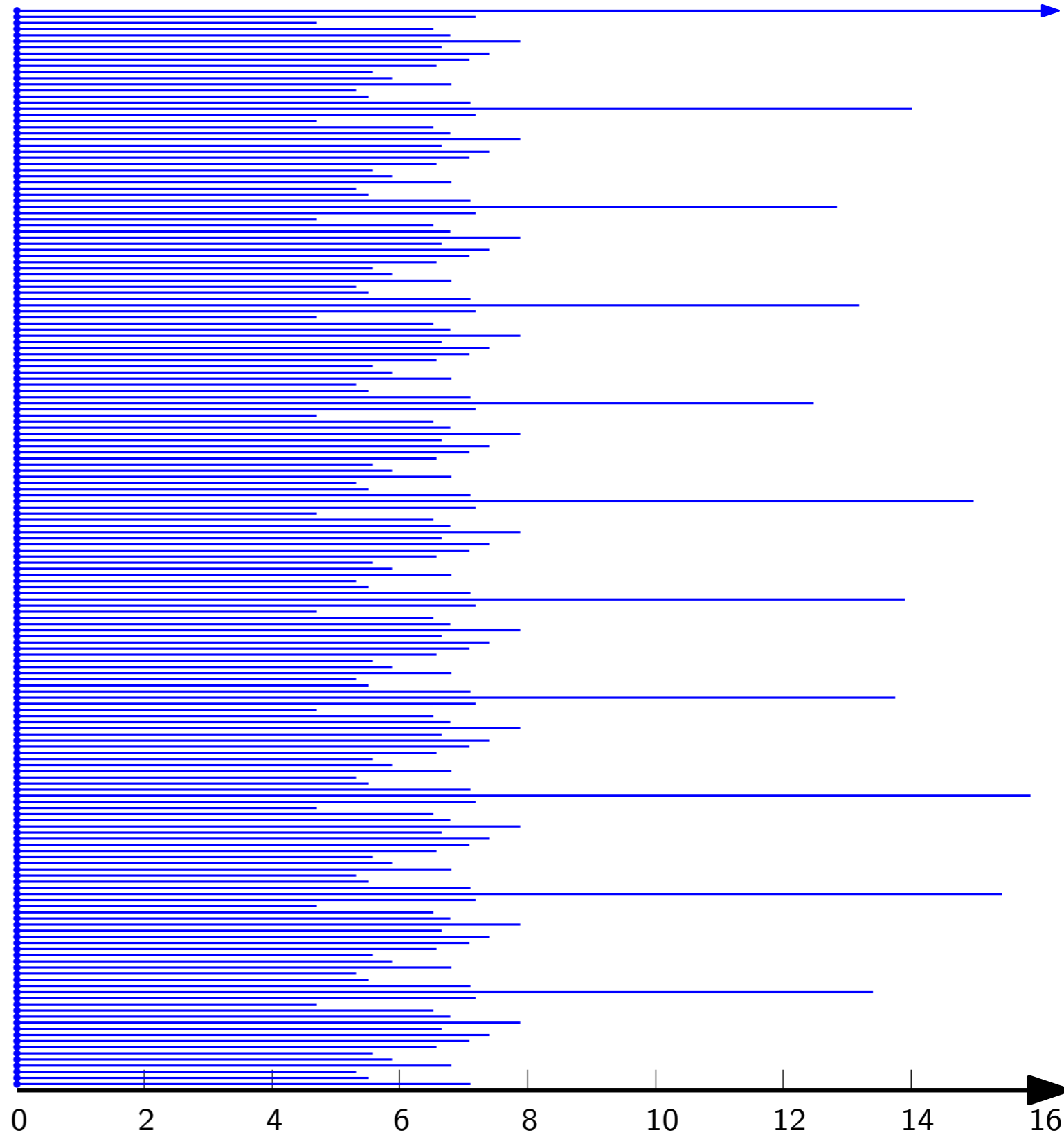
dendrogram \rightarrow barcode



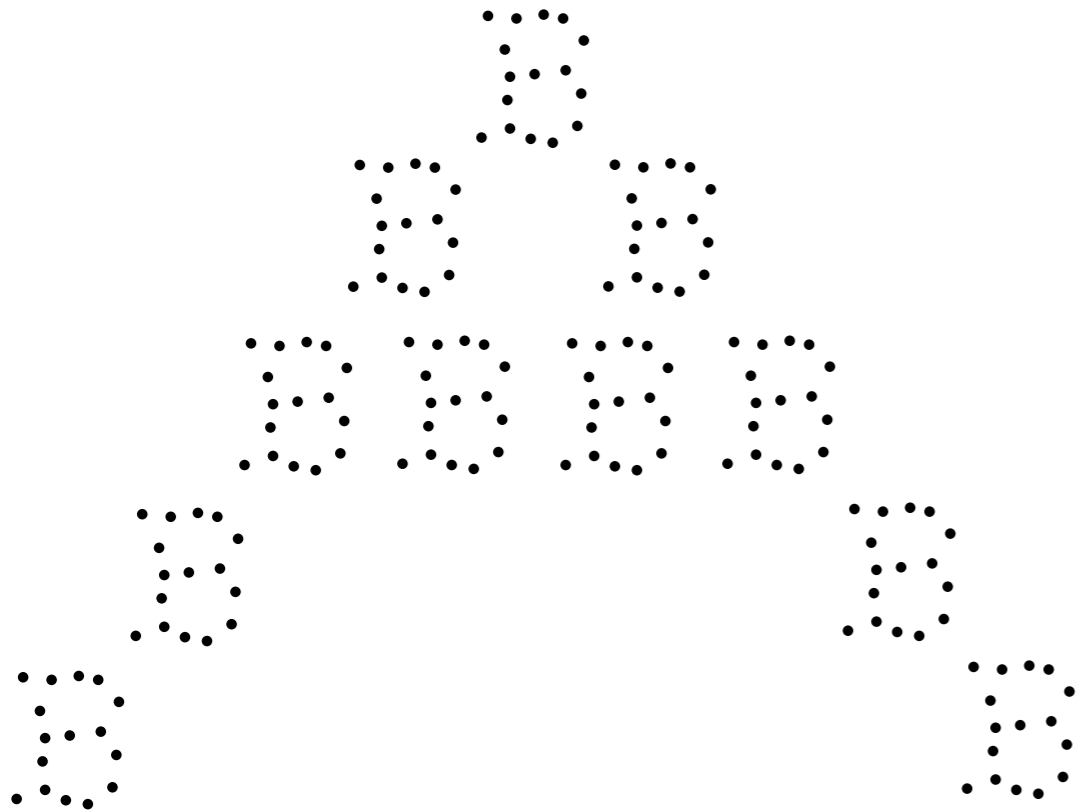
Intuitive viewpoint: hierarchical clustering



dendrogram \rightarrow barcode

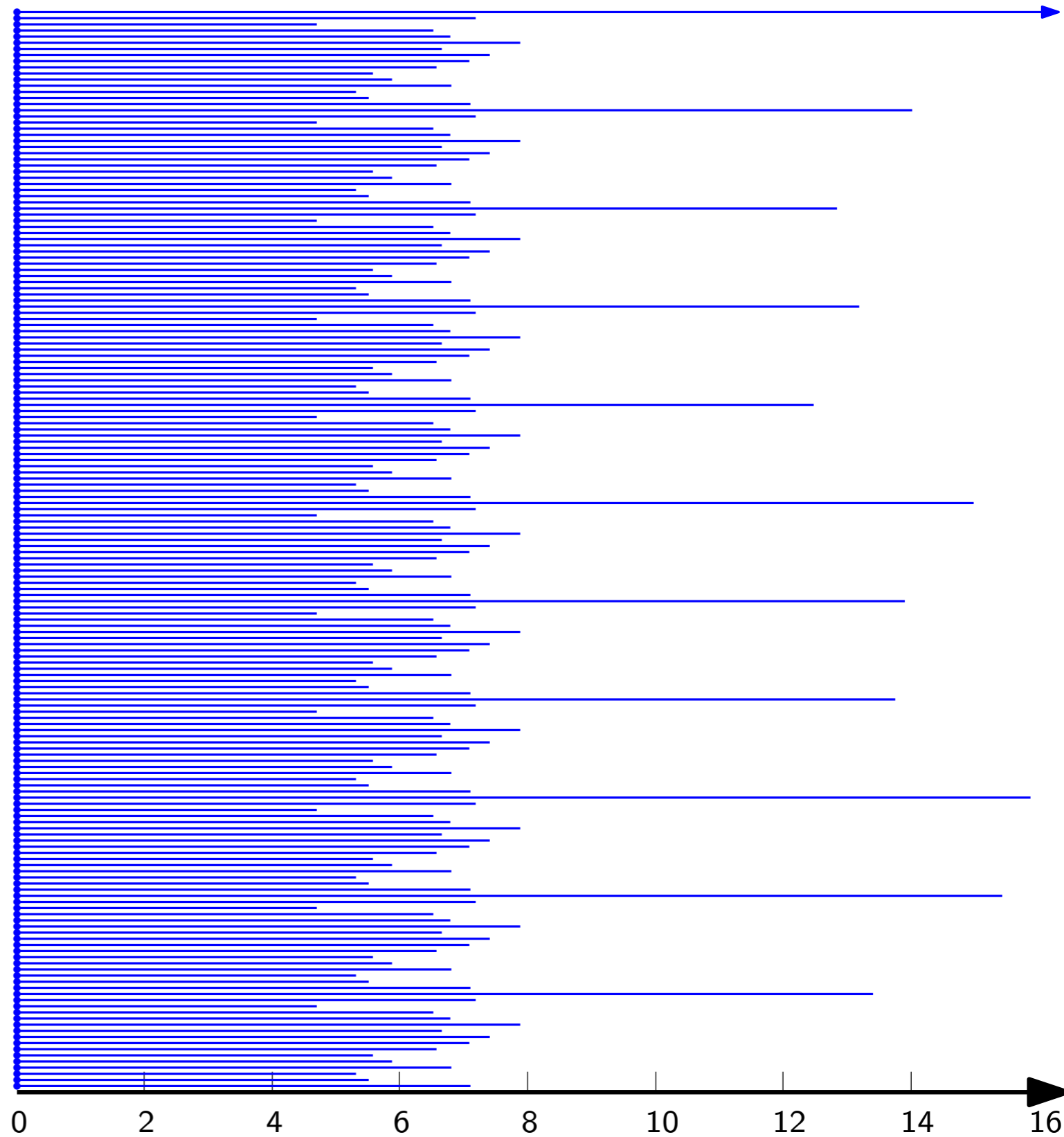


Intuitive viewpoint: hierarchical clustering

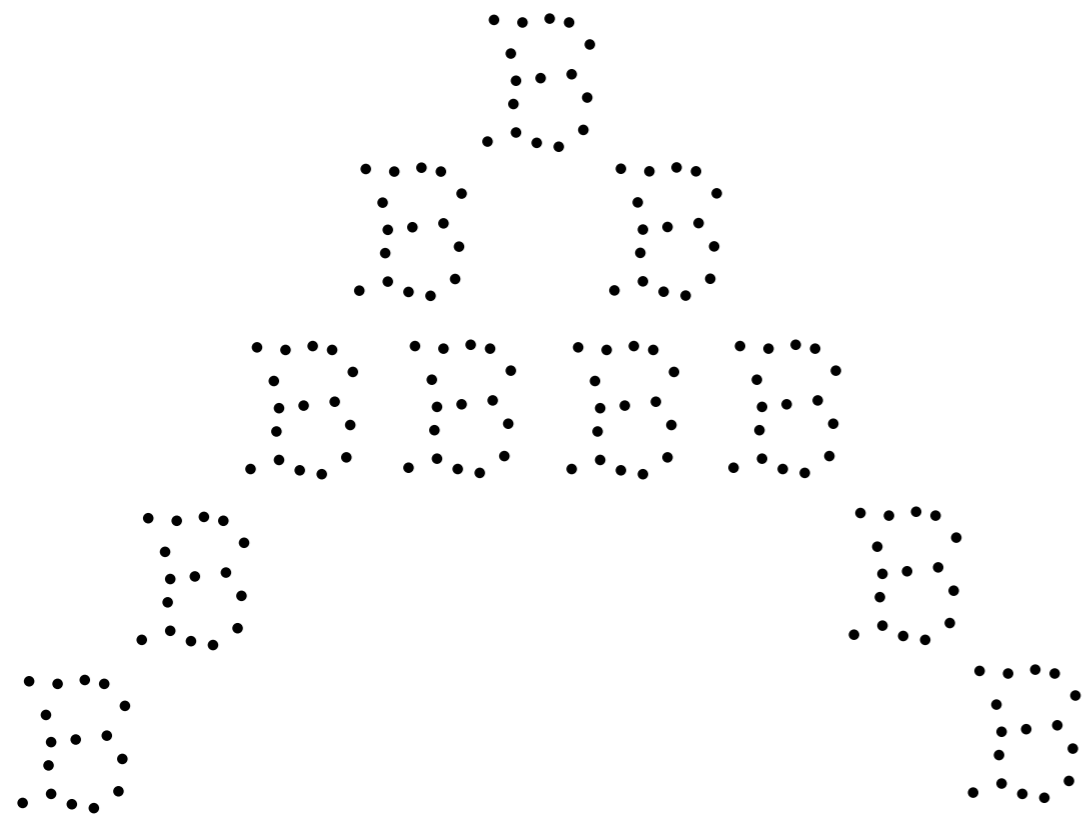


barcode is:

- less (but still) informative
- more stable

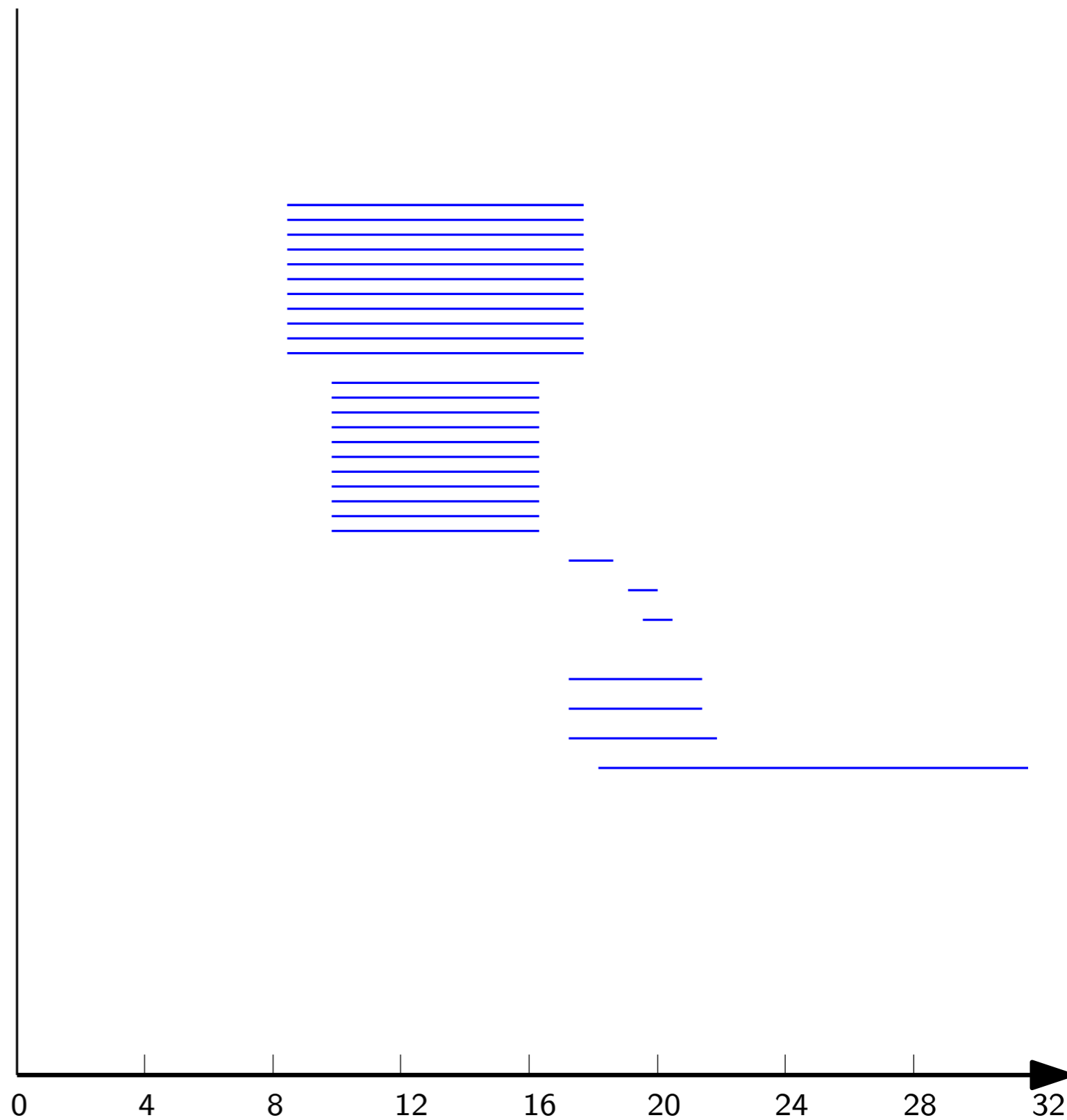


Intuitive viewpoint: hierarchical clustering

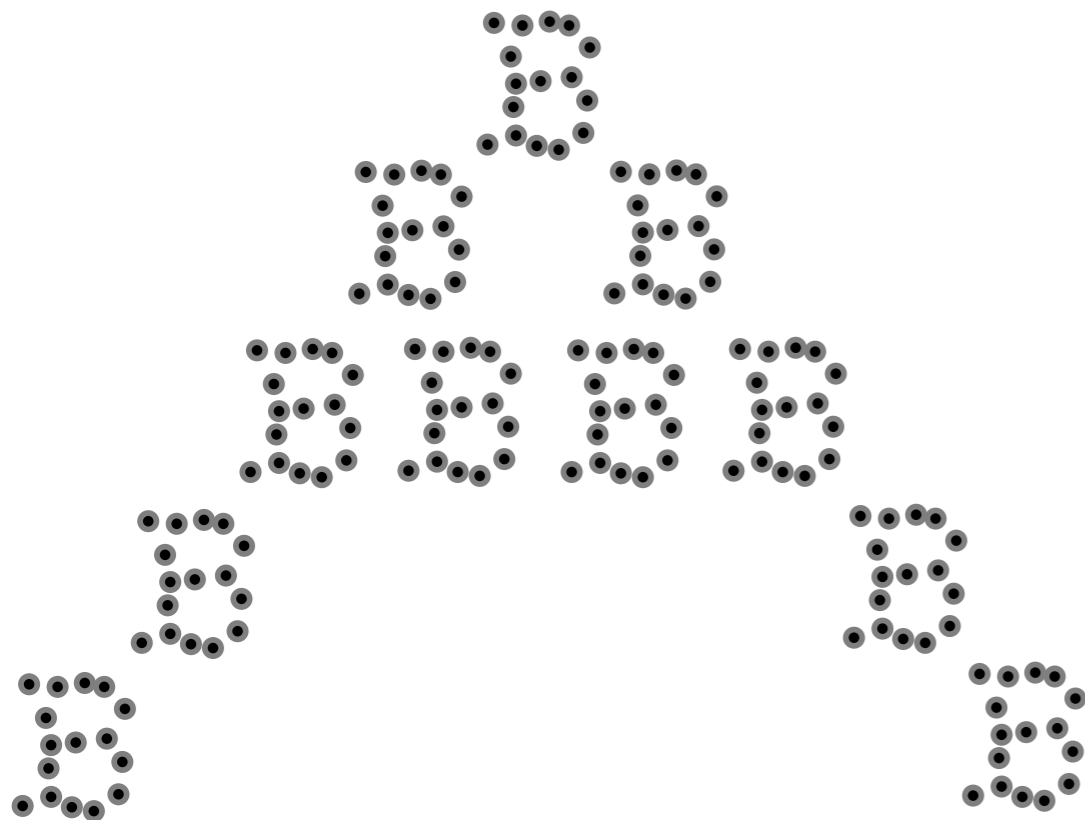


barcode is:

- less (but still) informative
- more stable
- generalizable

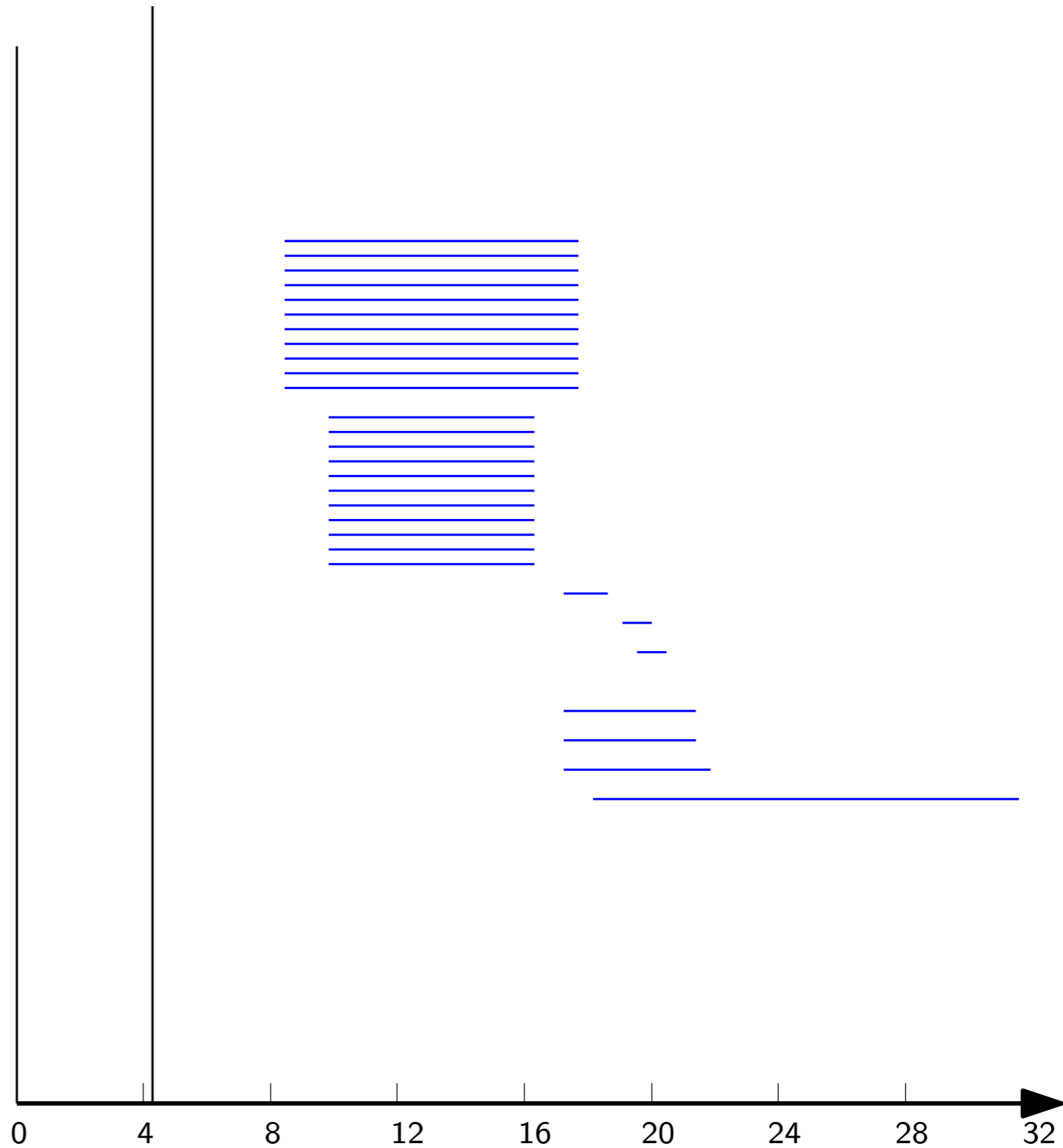


Intuitive viewpoint: hierarchical clustering

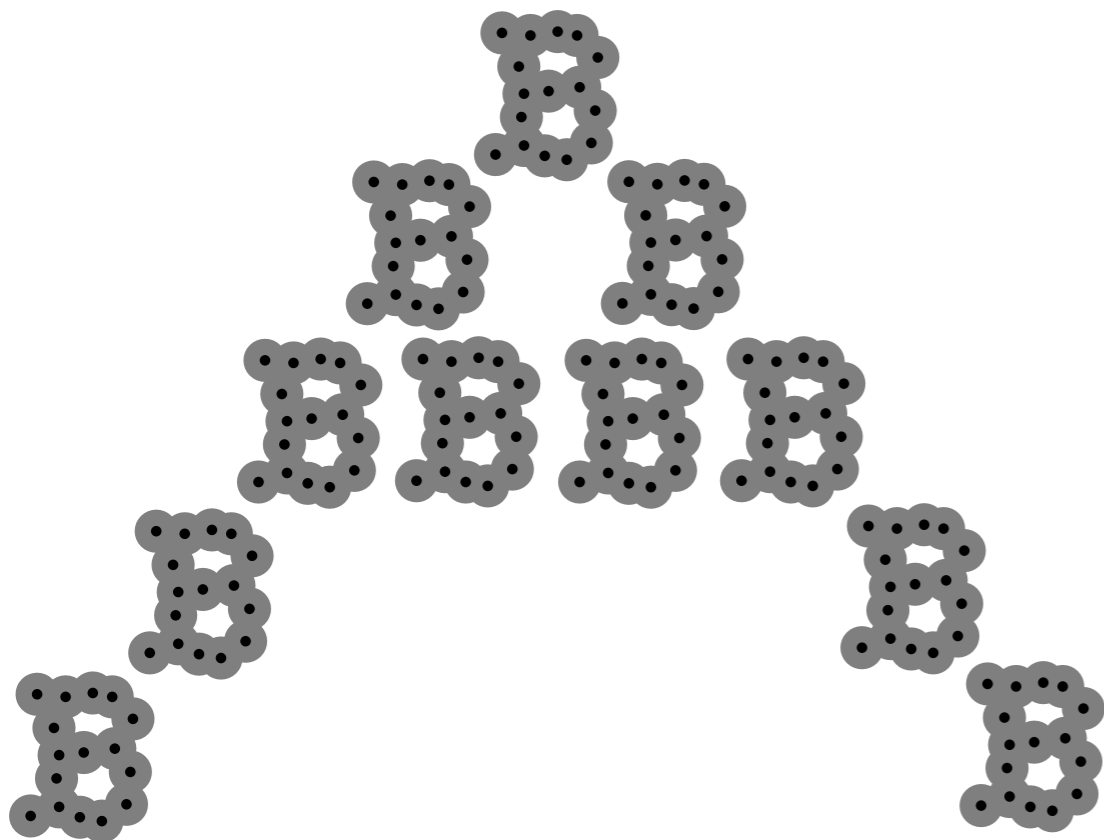


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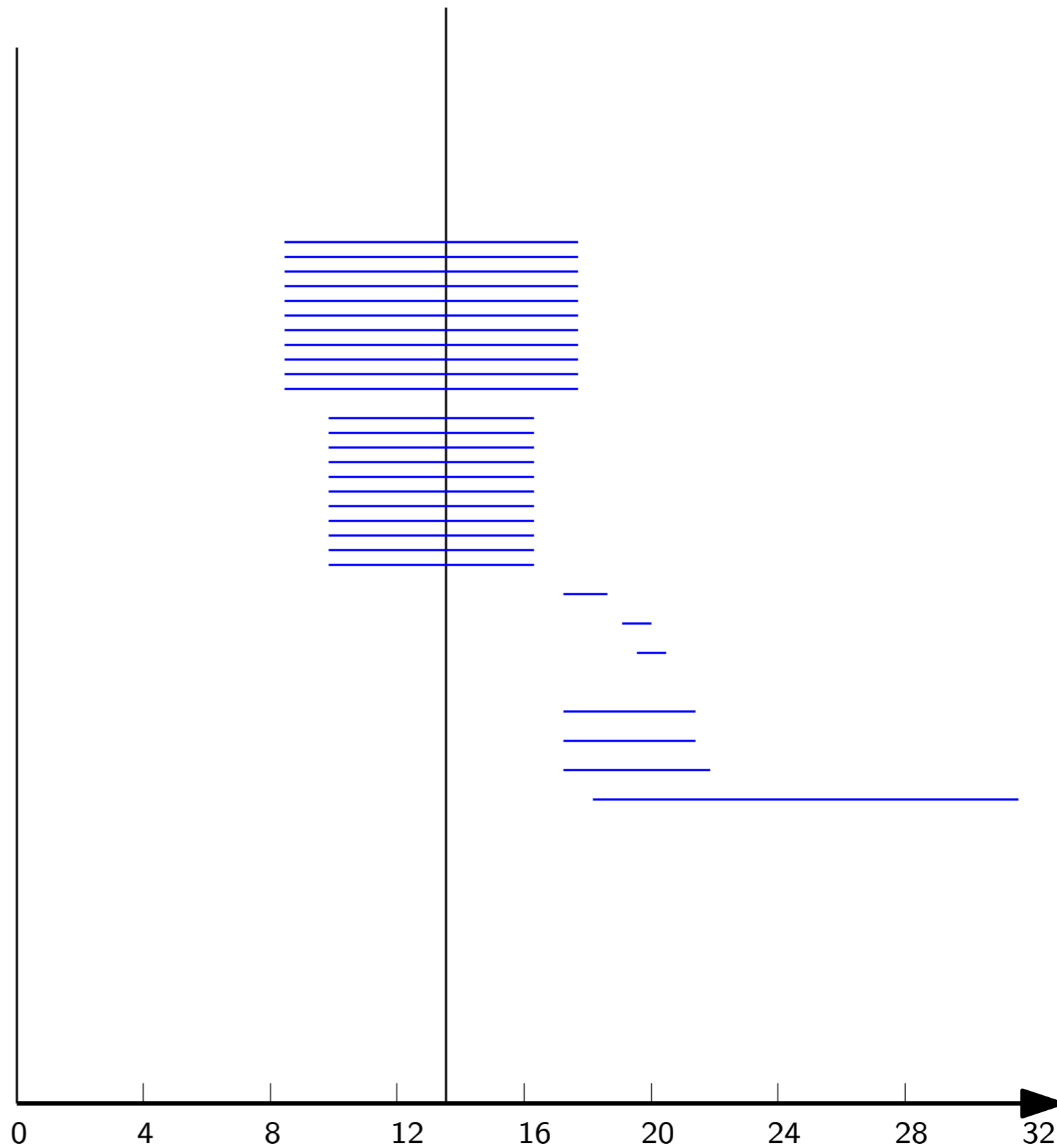


Intuitive viewpoint: hierarchical clustering

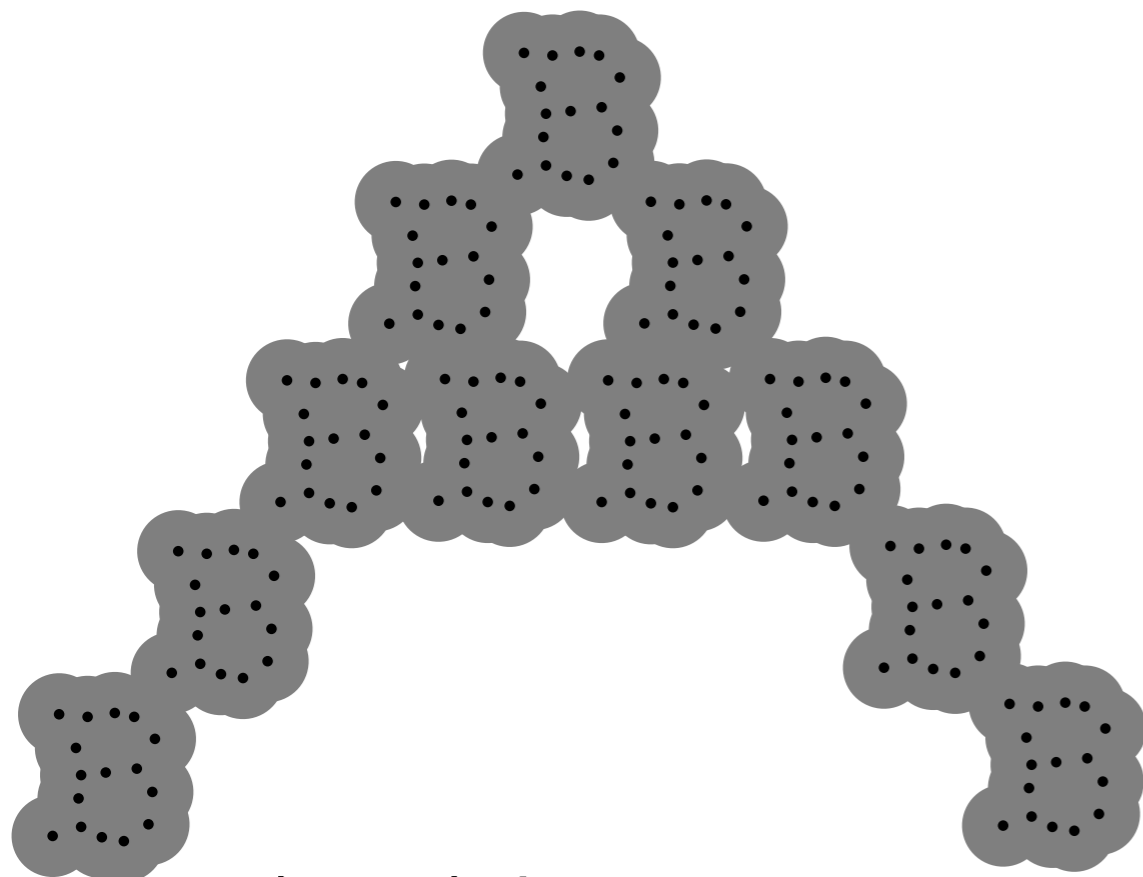


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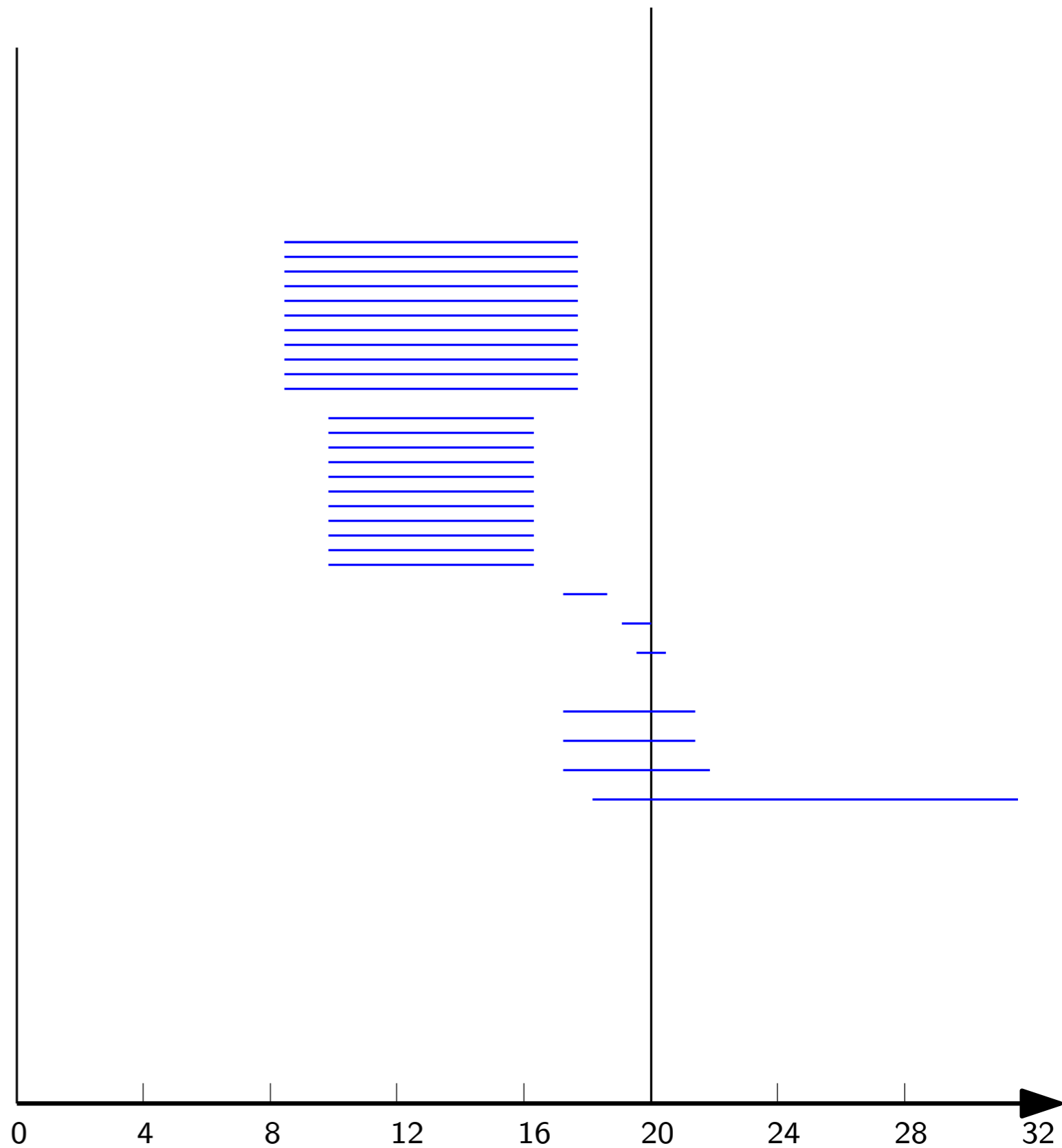


Intuitive viewpoint: hierarchical clustering

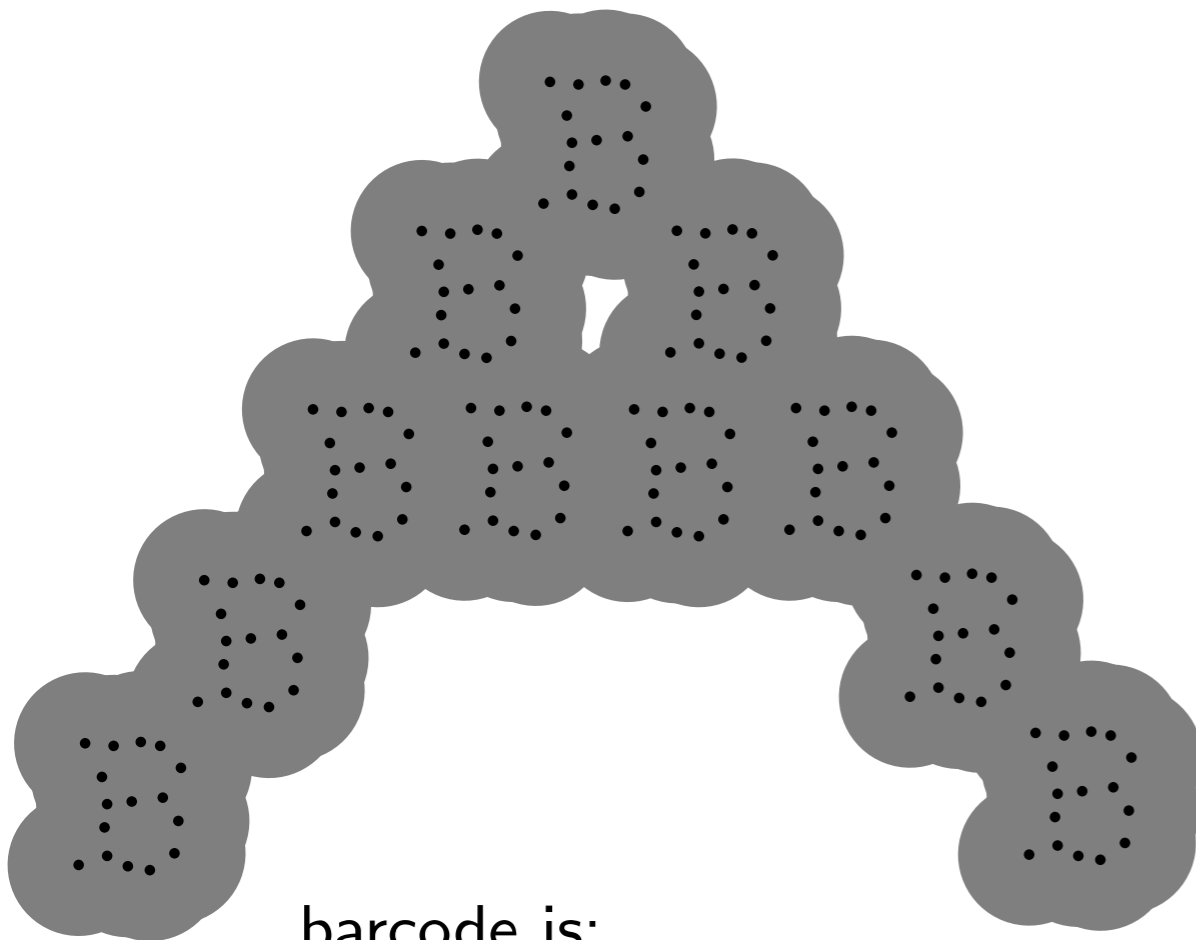


barcode is:

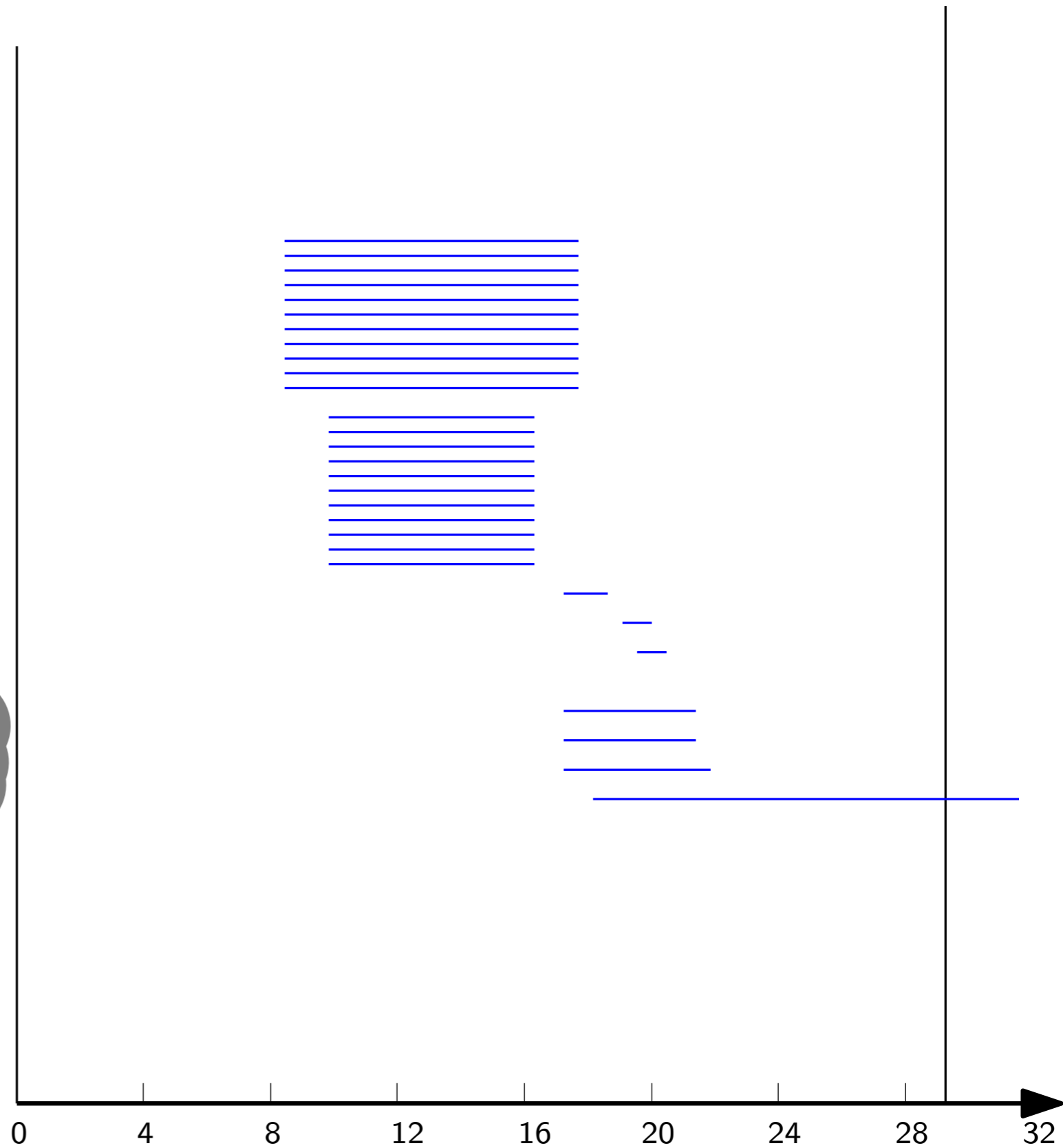
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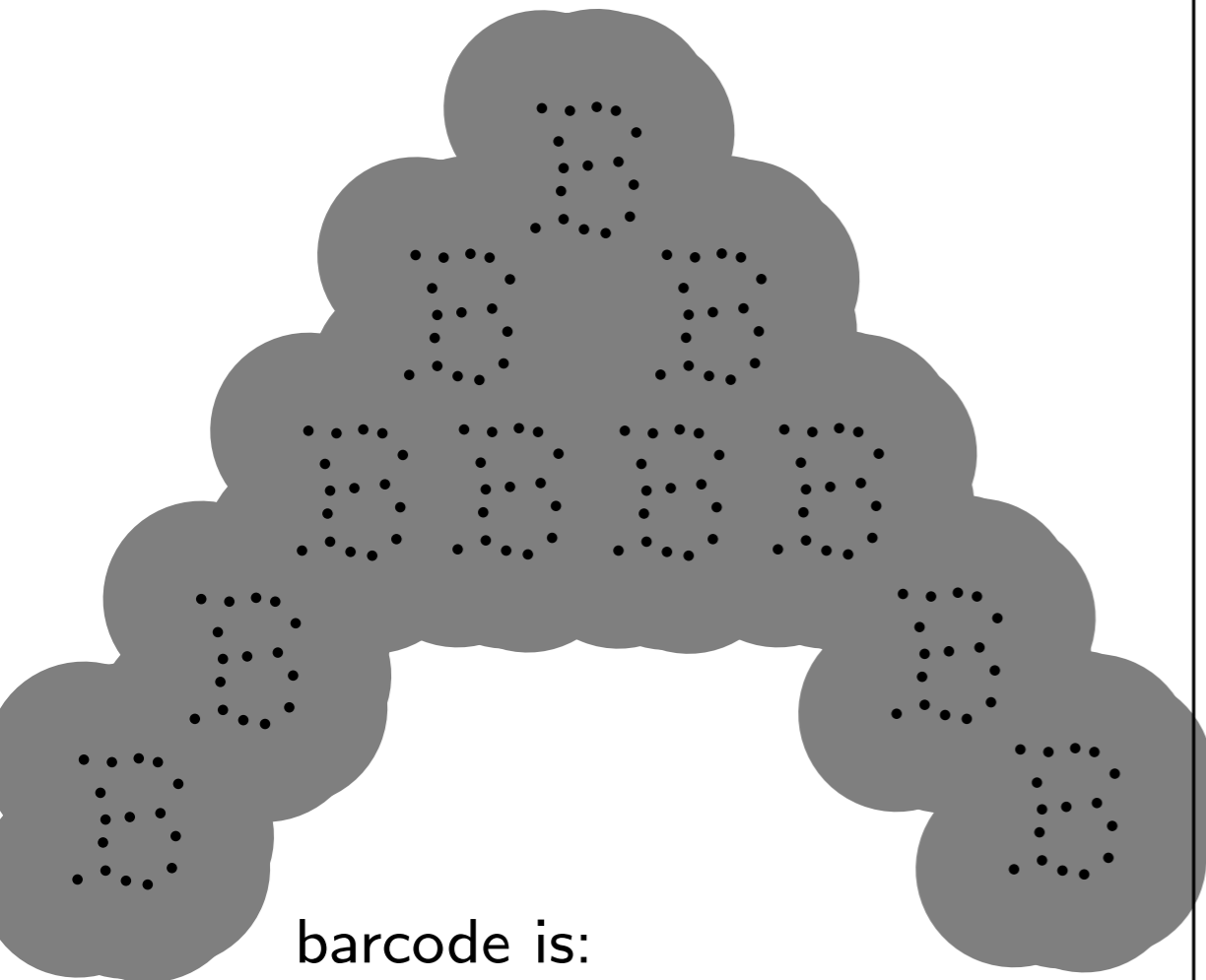
Intuitive viewpoint: hierarchical clustering



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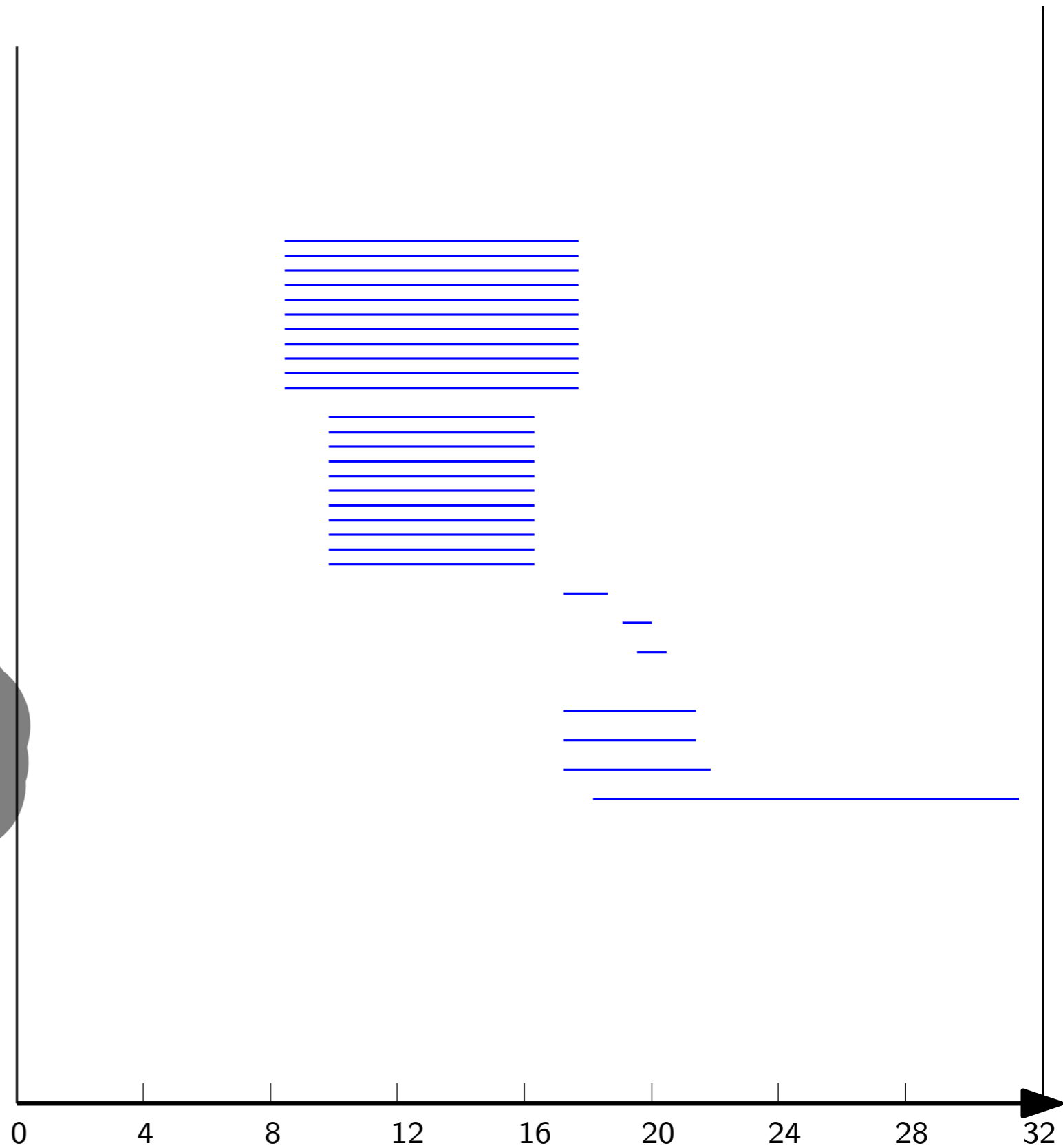


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Mathematical viewpoint

Filtration: $F_1 \subseteq F_2 \subseteq F_3 \subseteq F_4 \subseteq F_5 \cdots$

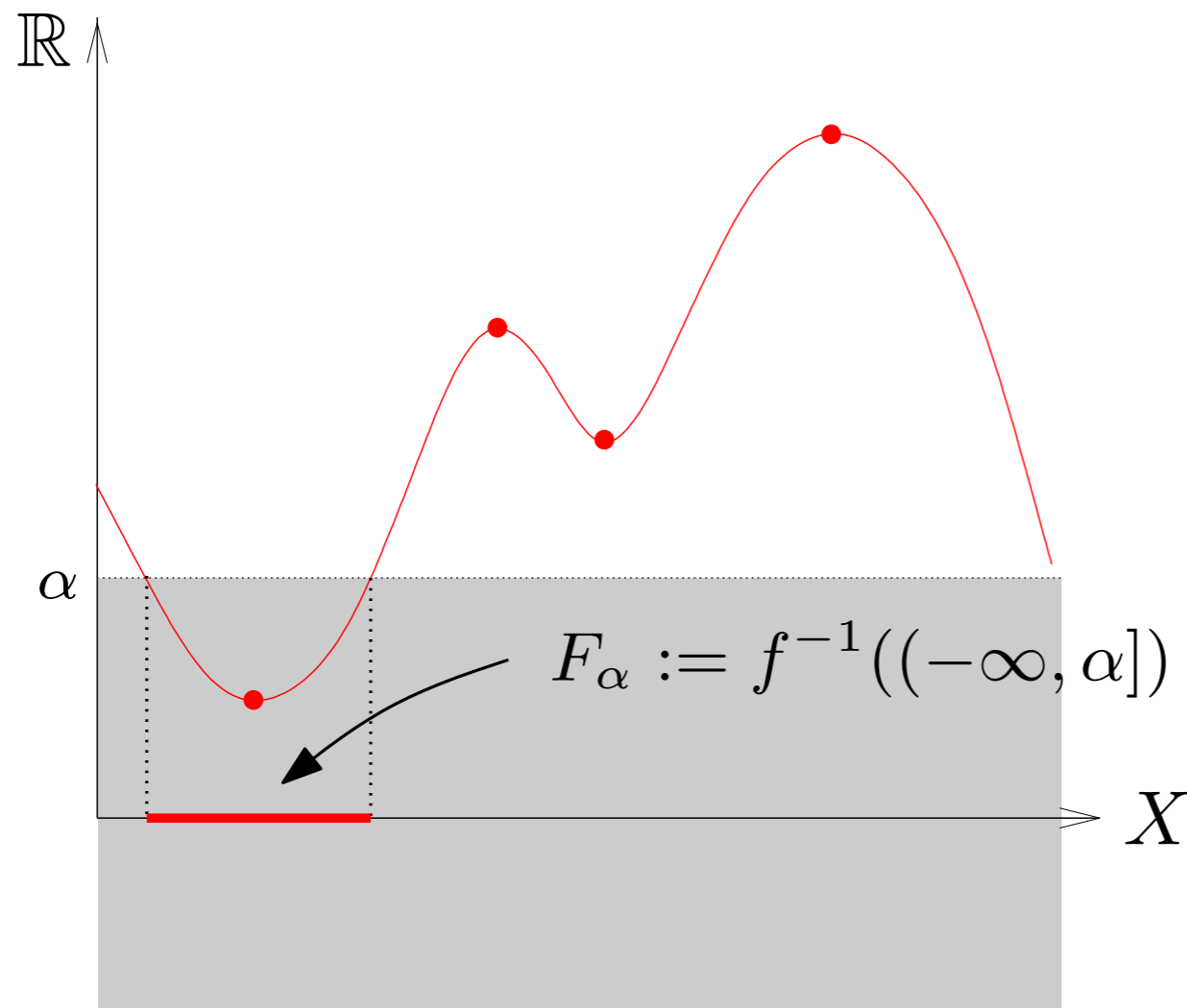
Example 1: *offsets filtration* (nested family of unions of balls, cf. previous slide)

Mathematical viewpoint

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Example 1: *offsets filtration* (nested family of unions of balls, cf. previous slide)

Example 2: *sublevel-sets filtration* (family of sublevel sets of a function $f : X \rightarrow \mathbb{R}$)



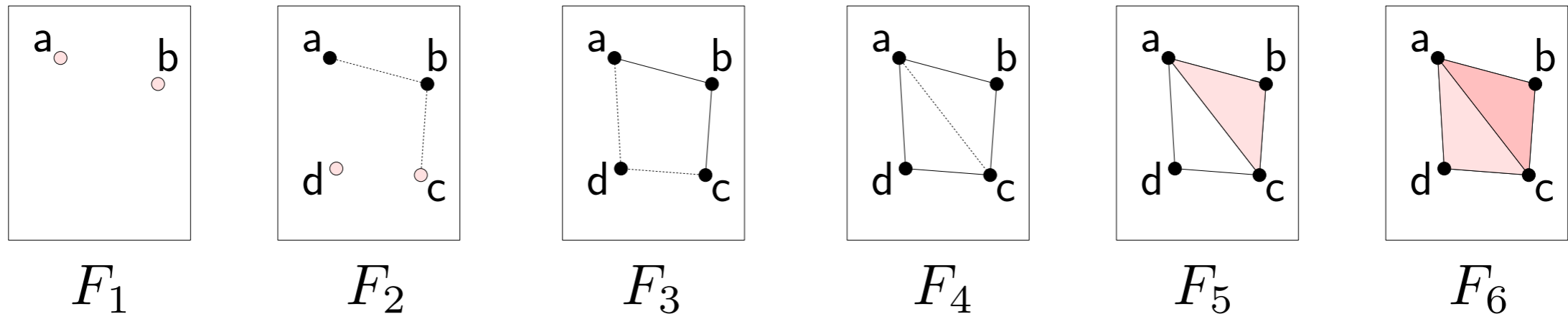
Mathematical viewpoint

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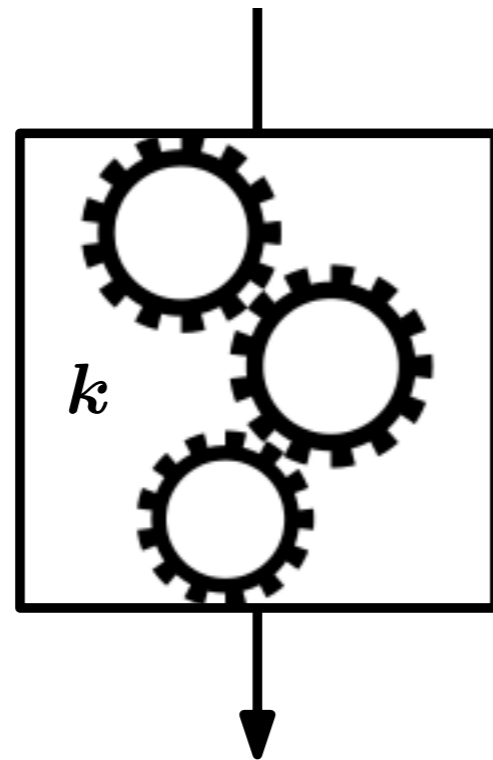
Example 2: *sublevel-sets filtration* (family of sublevel sets of a function $f : X \rightarrow \mathbb{R}$)

Example 3: *simplicial filtration* (nested family of simplicial complexes)



Mathematical viewpoint

Filtration: $F_1 \subseteq F_2 \subseteq F_3 \subseteq F_4 \subseteq F_5 \cdots$



(homology functor)

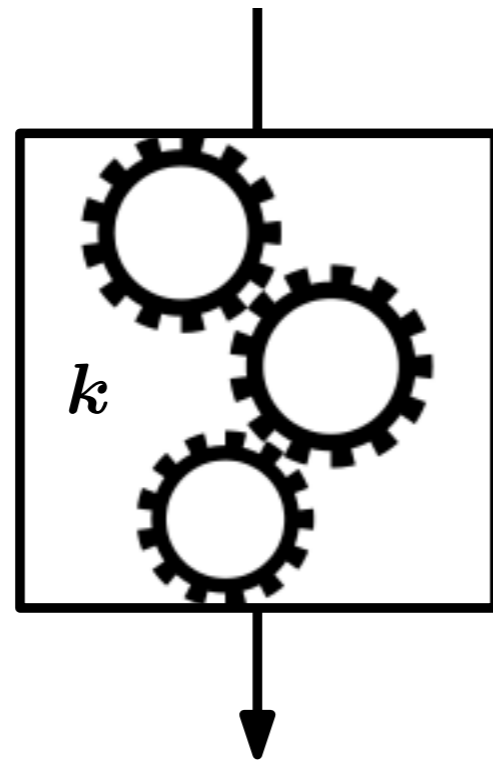
topological level

algebraic level

Persistence module: $H_*(F_1) \rightarrow H_*(F_2) \rightarrow H_*(F_3) \rightarrow H_*(F_4) \rightarrow H_*(F_5) \cdots$

Mathematical viewpoint

Zigzag: $F_1 \subseteq F_2 \supseteq F_3 \supseteq F_4 \subseteq F_5 \cdots$



(homology functor)

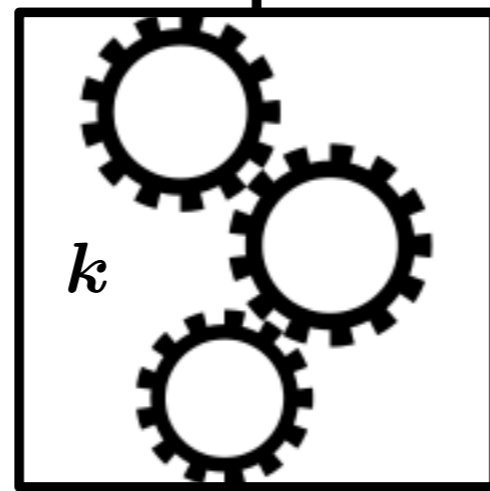
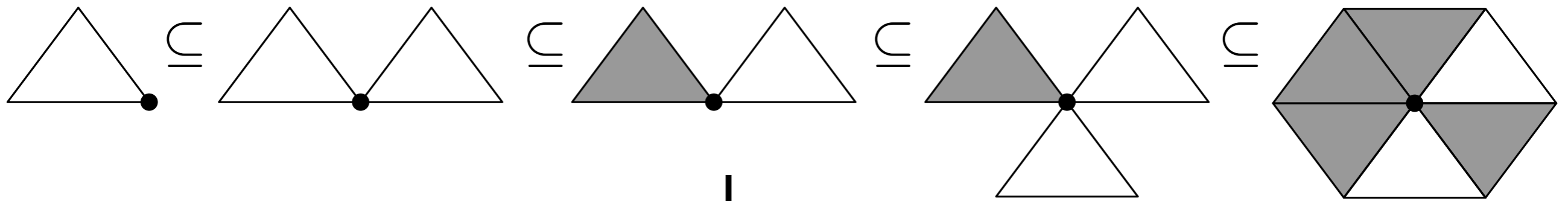
topological level

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Zigzag module: $H_*(F_1) \rightarrow H_*(F_2) \leftarrow H_*(F_3) \leftarrow H_*(F_4) \rightarrow H_*(F_5) \cdots$

Mathematical viewpoint

Example:

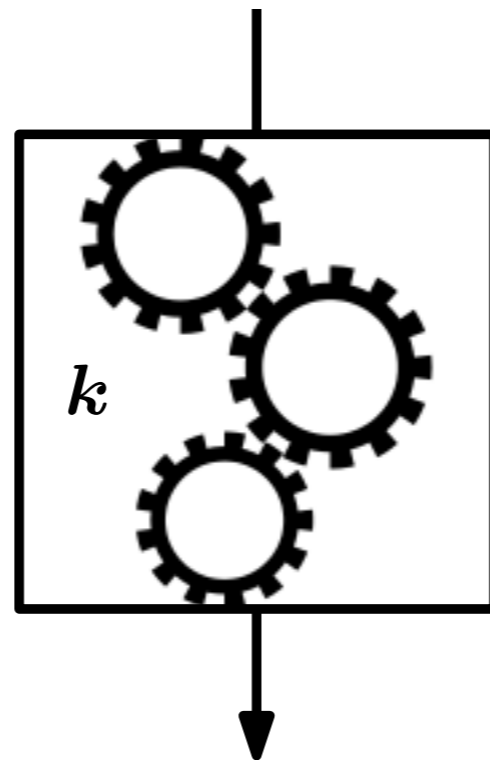
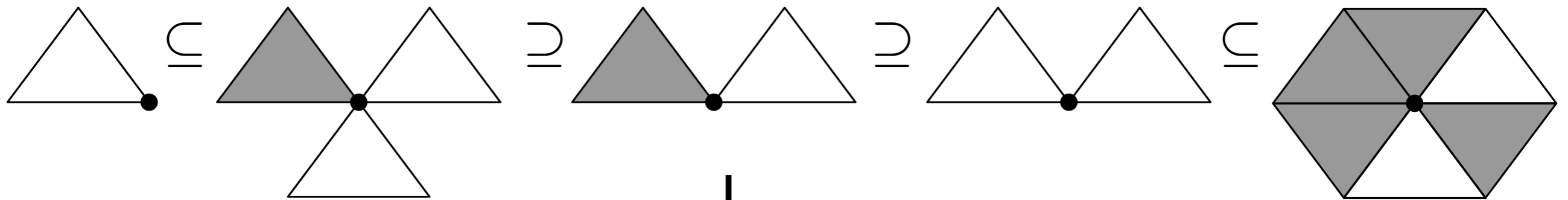


(1-homology functor)

$$k \xrightarrow{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} k^2 \xrightarrow{\begin{pmatrix} 0 & 1 \end{pmatrix}} k \xrightarrow{\begin{pmatrix} 0 \\ 1 \end{pmatrix}} k^2 \xrightarrow{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}} k^2 \dots$$

Mathematical viewpoint

Example:



(1-homology functor)

$$k \xrightarrow{0} k^2 \xleftarrow{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} k \xleftarrow{\begin{pmatrix} 0 & 1 \end{pmatrix}} k^2 \xrightarrow{\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}} k^2 \dots$$

Mathematical viewpoint

Theorem. Let \mathbb{V} be a persistence/zigzag module over an index set $T \subseteq \mathbb{R}$. Then, \mathbb{V} decomposes as a direct sum of **interval modules** $\mathbb{I}[b^*, d^*]$:

$$\underbrace{0 \xrightarrow{0} \dots \xrightarrow{0} 0}_{i < b^*} \xrightarrow{0} \underbrace{k \xrightarrow{1} \dots \xrightarrow{1} k}_{[b^*, d^*]} \xrightarrow{0} \underbrace{0 \xrightarrow{0} \dots \xrightarrow{0} 0}_{i > d^*}$$

$$\mathbb{V} \cong \bigoplus_{j \in J} \mathbb{I}[b_j^*, d_j^*]$$

(the barcode is a complete descriptor of the algebraic structure of \mathbb{V})

Mathematical viewpoint

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in the following cases:

- T is finite [Gabriel 1972] [Auslander 1974],
- all arrows are forward and \mathbb{V} is *pointwise finite-dimensional* (i.e. every space V_t has finite dimension) [Webb 1985] [Crawley-Boevey 2012].

Moreover, when it exists, the decomposition is **unique** up to isomorphism and permutation of the terms [Azumaya 1950].

(Note: this is independent of the choice of field k .)

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Persistence Modules vs. Quiver Representations

k : field of coefficients

persistence/zigzag module: $k \xrightarrow{0} k^2 \xleftarrow{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} k \xleftarrow{\begin{pmatrix} 0 & 1 \end{pmatrix}} k^2 \xrightarrow{\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}} k^2$

module type: $\bullet_1 \xrightarrow{a} \bullet_2 \xleftarrow{b} \bullet_3 \xleftarrow{c} \bullet_4 \xrightarrow{d} \bullet_5$

Persistence Modules vs. Quiver Representations

k : field of coefficients

quiver representation: $k \xrightarrow{0} k^2 \xleftarrow{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} k \xleftarrow{\begin{pmatrix} 0 & 1 \end{pmatrix}} k^2 \xrightarrow{\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}} k^2$

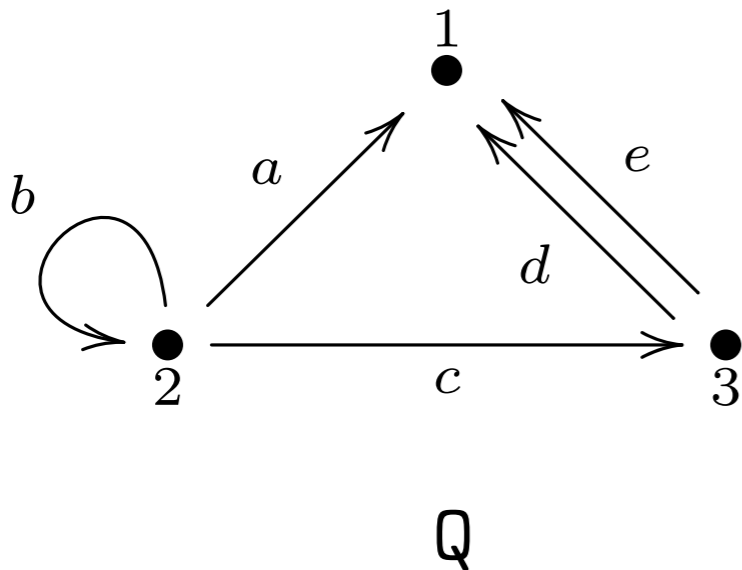
(A_n) quiver: $\bullet_1 \xrightarrow{a} \bullet_2 \xleftarrow{b} \bullet_3 \xleftarrow{c} \bullet_4 \xrightarrow{d} \bullet_5$

Outline

- quivers and representations, classification, Gabriel's theorem
- reflection functors
- algorithm to decompose representations of A_n -type quivers
- application: computing persistence using reflections and transpositions

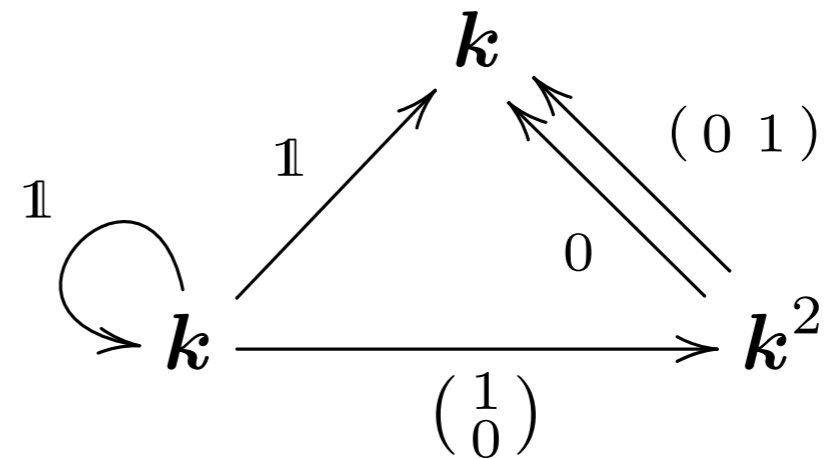
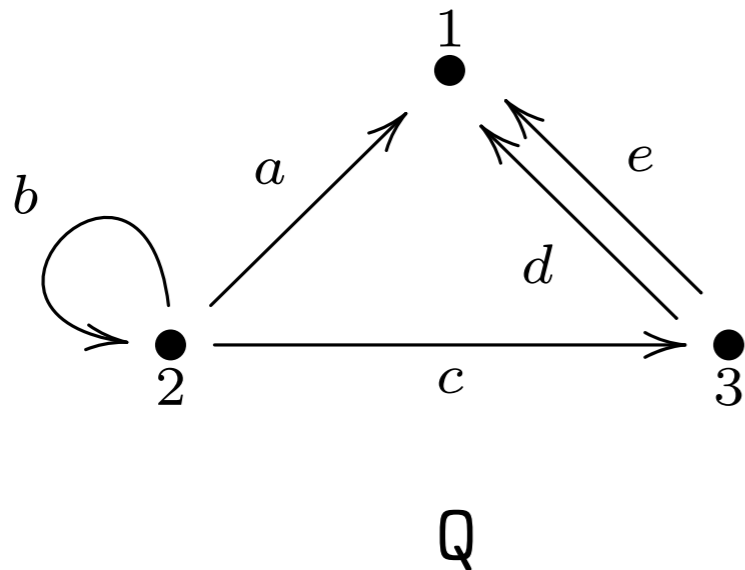
Quivers and Representations

Definition: A *quiver* Q consists of two sets Q_0, Q_1 and two maps $s, t : Q_1 \rightarrow Q_0$. The elements in Q_0 are called the *vertices* of Q , while those of Q_1 are called the *arrows*. The *source map* s assigns a source s_a to every arrow $a \in Q_1$, while the *target map* t assigns a target t_a .



Quivers and Representations

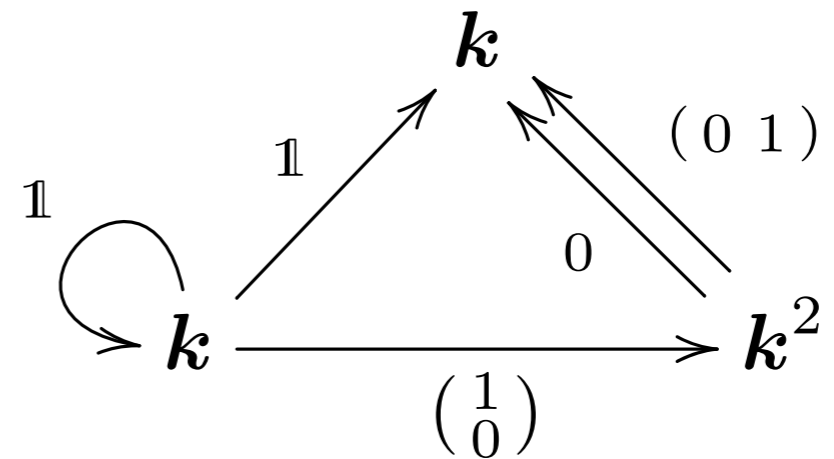
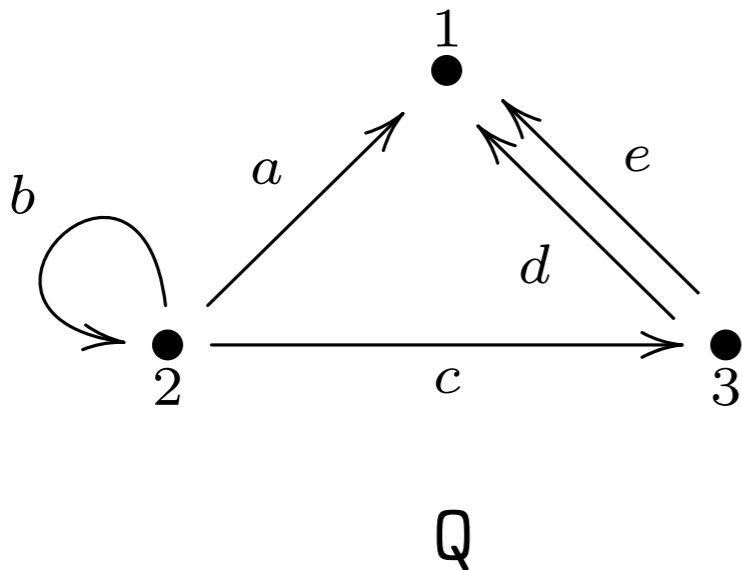
Definition: A *representation* of Q over a field k is a pair $\mathbb{V} = (V_i, v_a)$ consisting of a set of k -vector spaces $\{V_i \mid i \in Q_0\}$ together with a set of k -linear maps $\{v_a : V_{s_a} \rightarrow V_{t_a} \mid a \in Q_1\}$.



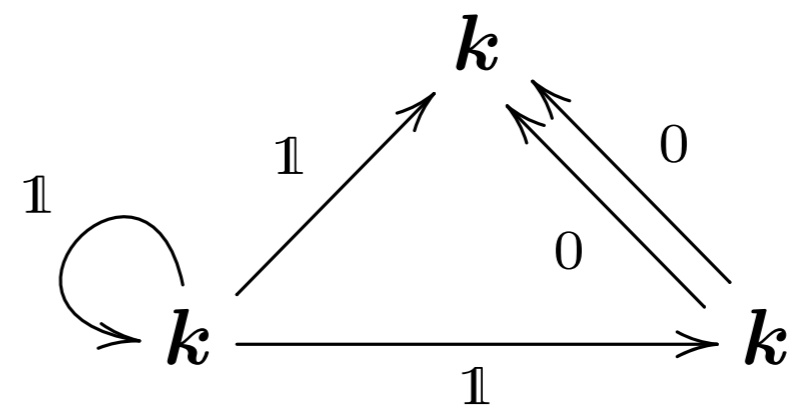
$\in \text{Rep}_k(Q)$

Quivers and Representations

Definition: A subrepresentation \mathbb{W} of \mathbb{V} is defined pointwise: $W_i \subseteq V_i$ for all $i \in Q_0$, and $w_a = v_a|_{W_{s_a}}$ for all $a \in Q_1$.

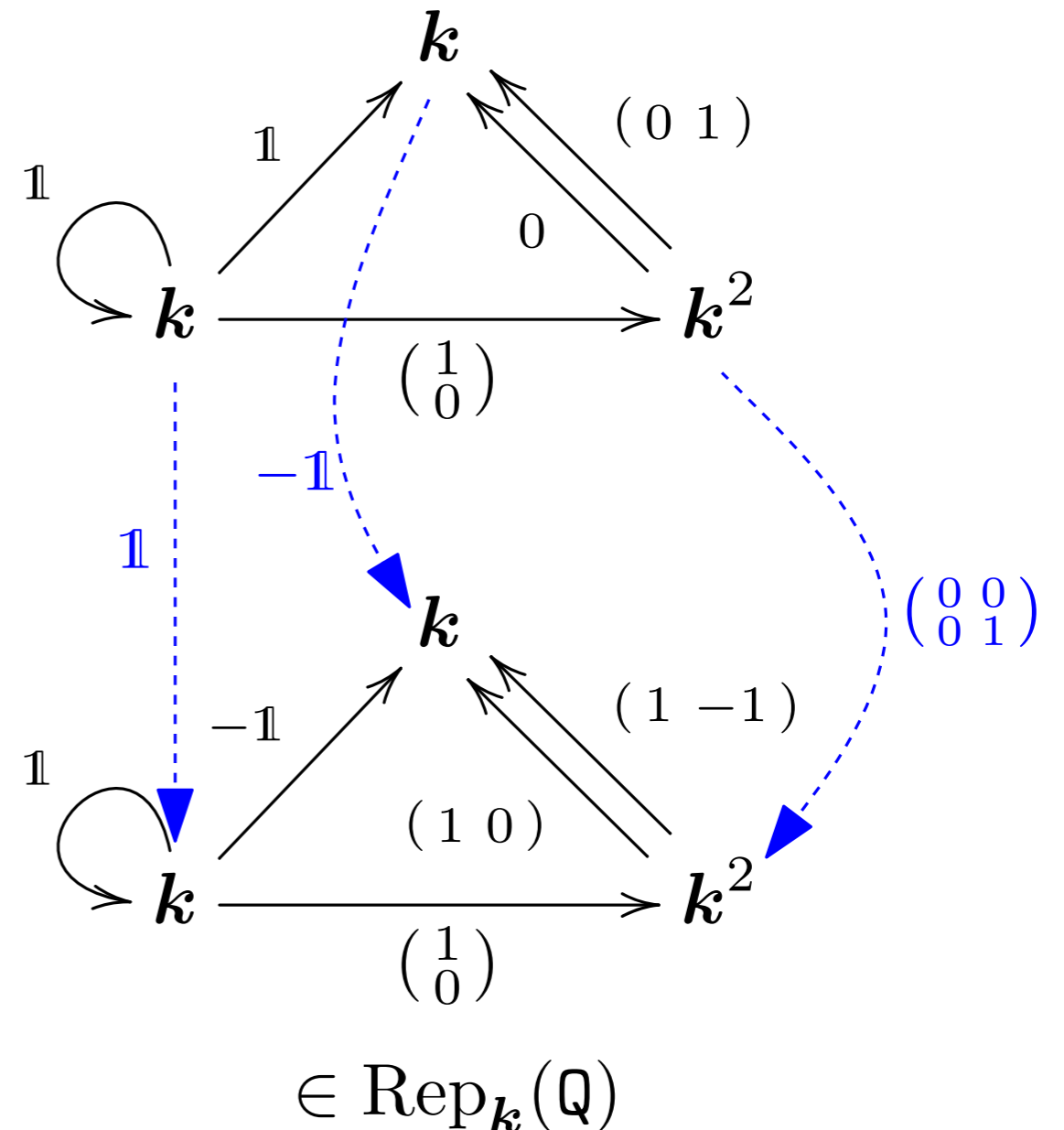
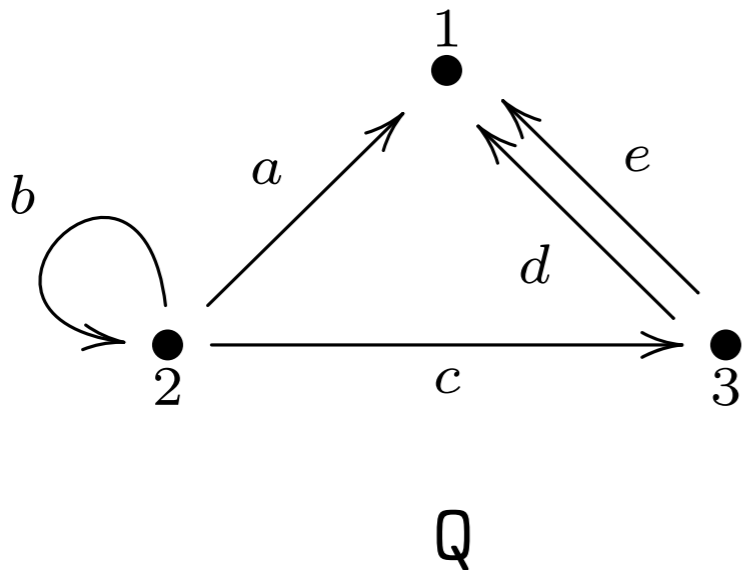


\vee



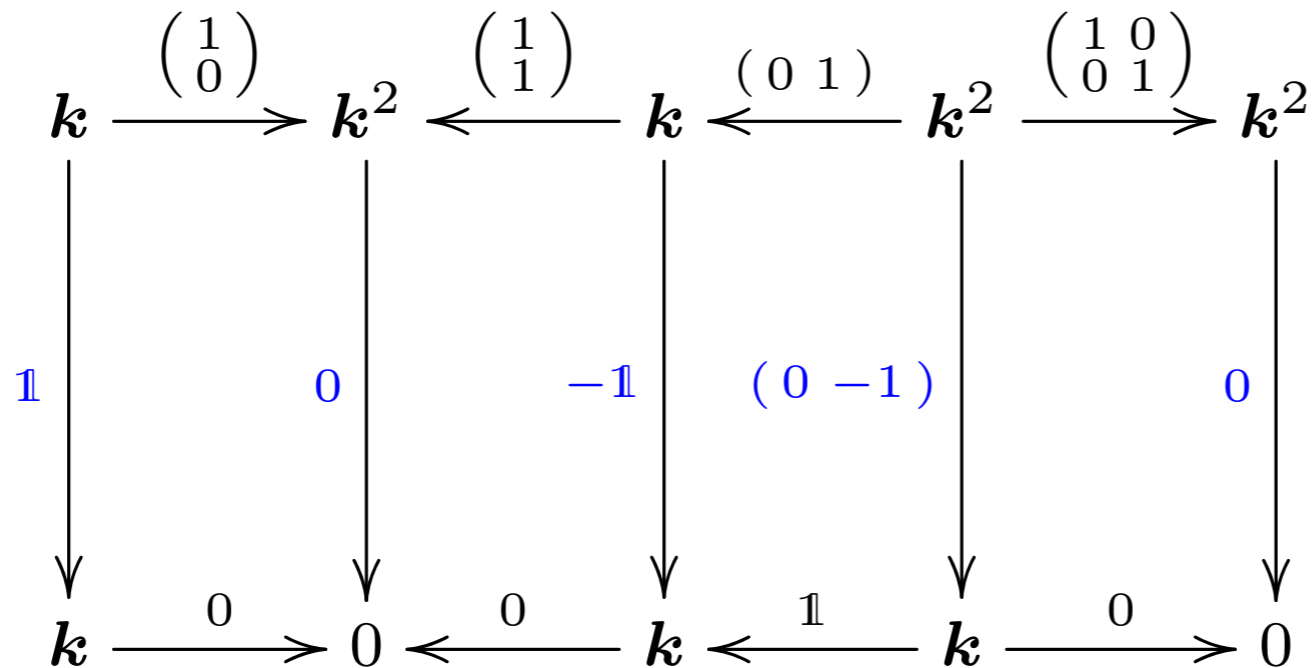
Quivers and Representations

Definition: A morphism ϕ between two k -representations \mathbb{V}, \mathbb{W} of Q is a set of k -linear maps $\phi_i : V_i \rightarrow W_i$ such that $w_a \circ \phi_{s_a} = \phi_{t_a} \circ v_a$ for every arrow $a \in Q_1$.



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every quadrangle commutes

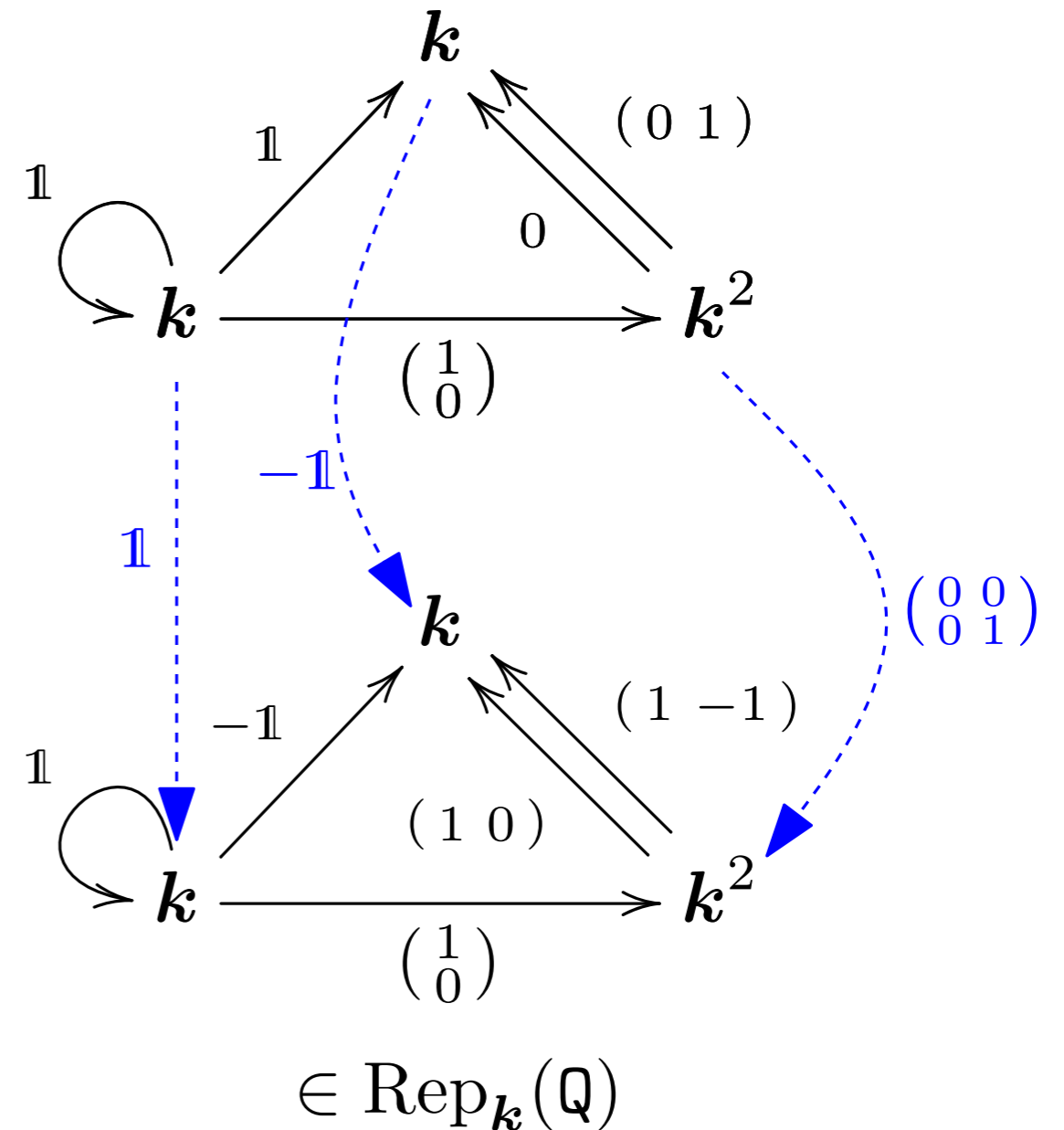
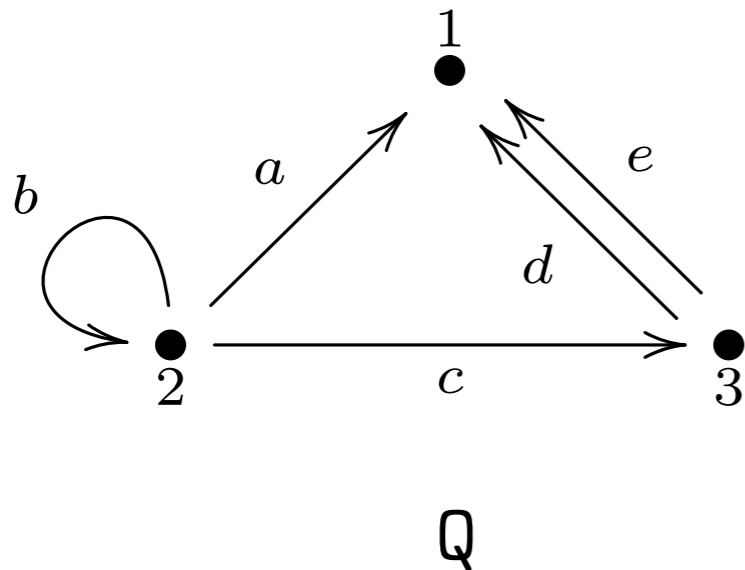
Quivers and Representations

In categorical terms:

quiver \equiv category

representation \equiv functor

morphism \equiv natural transformation



The Category of Representations

The representations of a quiver $Q = (Q_0, Q_1)$, together with their morphisms, form a category called $\text{Rep}_k(Q)$. This category is **abelian**:

- zero object: the trivial representation

$$0 \longrightarrow 0 \longleftarrow 0 \longleftarrow 0 \longrightarrow 0$$

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- internal and external direct sums, defined *pointwise*:

Given V, W , $V \oplus W$ has spaces $V_i \oplus W_i$ for $i \in Q_0$ and maps $v_a \oplus w_a = \begin{pmatrix} v_a & 0 \\ 0 & w_a \end{pmatrix}$ for $a \in Q_1$

$$\begin{array}{ccccccc}
 k & \xrightarrow{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} & k^2 & \xleftarrow{\begin{pmatrix} 1 \\ 1 \end{pmatrix}} & k & \xleftarrow{\begin{pmatrix} 0 & 1 \end{pmatrix}} & k^2 & \xrightarrow{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}} & k^2 \\
 & & & & \oplus & & & & \\
 k & \xrightarrow{0} & 0 & \xleftarrow{0} & k & \xleftarrow{1} & k & \xrightarrow{0} & 0 \\
 & & & & = & & & & \\
 k^2 & \xrightarrow{\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}} & k^2 & \xleftarrow{\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix}} & k^2 & \xleftarrow{\begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}} & k^3 & \xrightarrow{\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}} & k^2
 \end{array}$$

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- every morphism ϕ has a *kernel*, an *image* and a *cokernel*, defined *pointwise*.
→ ϕ monomorphism iff $\ker \phi = 0$, epimorphism iff $\text{coker} \phi = 0$.

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 \downarrow \mathbb{1} & & \downarrow 0 & & \downarrow -\mathbb{1} & & \downarrow \begin{pmatrix} 0 & -1 \end{pmatrix} & & \downarrow 0 \\
 k & \xrightarrow{0} & 0 & \xleftarrow{0} & k & \xleftarrow{\mathbb{1}} & k & \xrightarrow{0} & 0
 \end{array}$$

$$\ker \phi = \quad 0 \xrightarrow{0} k^2 \xleftarrow{0} 0 \xleftarrow{0} k \xrightarrow{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} k^2$$

$$\text{coker} \phi = 0$$

The Classification Problem

Goal: Classify the representations of a given quiver $Q = (Q_0, Q_1)$ up to isomorphism.

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typically hard \rightarrow simplifying assumptions:

- Q is finite and connected
- study the subcategory $\text{rep}_k(Q)$ of *finite-dimensional* representations

$$\underline{\dim} \mathbb{V} = (\dim V_1, \dots, \dim V_n)^\top,$$

$$\dim \mathbb{V} = \|\underline{\dim} \mathbb{V}\|_1 = \sum_{i=1}^n \dim V_i.$$

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Theorem: [Krull-Remak-Schmidt-Azumaya]

$\forall V \in \text{rep}_k(Q), \exists V_1, \dots, V_r$ *indecomposable* s.t. $V \cong V_1 \oplus \dots \oplus V_r$.

The decomposition is unique up to isomorphism and reordering.

note: V indecomposable iff there are no $U, W \neq 0$ such that $V \cong U \oplus W$

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\rightarrow identify the indecomposable representations of Q

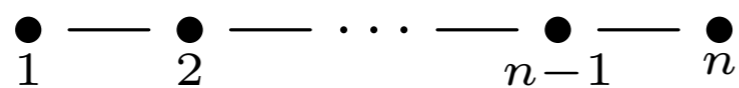
(still non-trivial: subrepresentations may not be summands)

Gabriel's Theorem

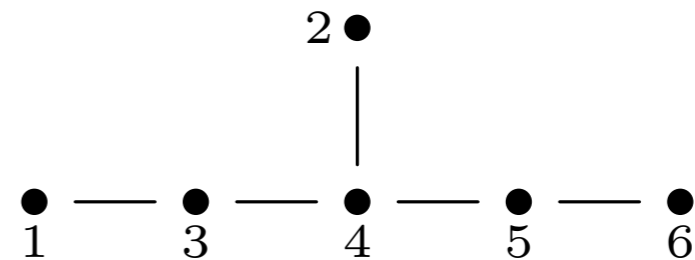
Theorem: [Gabriel I]

Assuming Q is finite and connected, there are finitely many isomorphism classes of indecomposable representations in $\text{rep}_k(Q)$ iff Q is Dynkin.

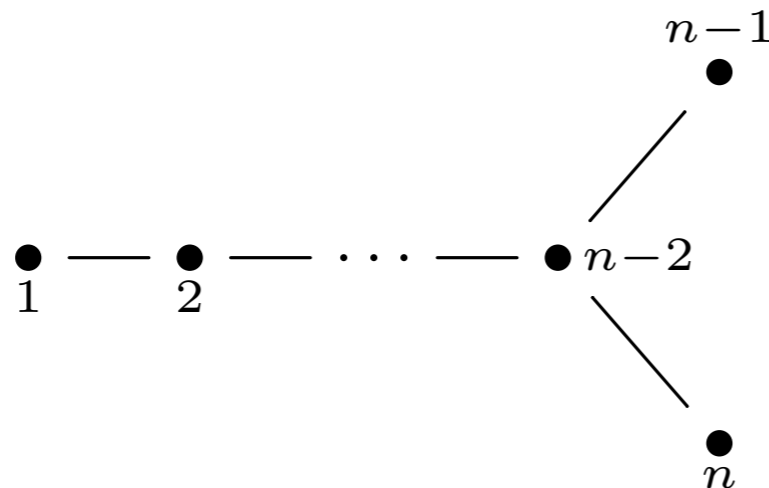
$A_n (n \geq 1)$



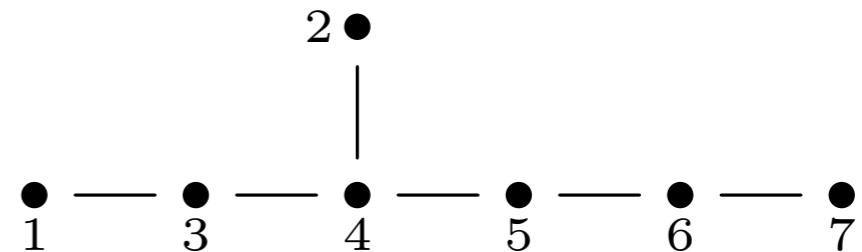
E_6



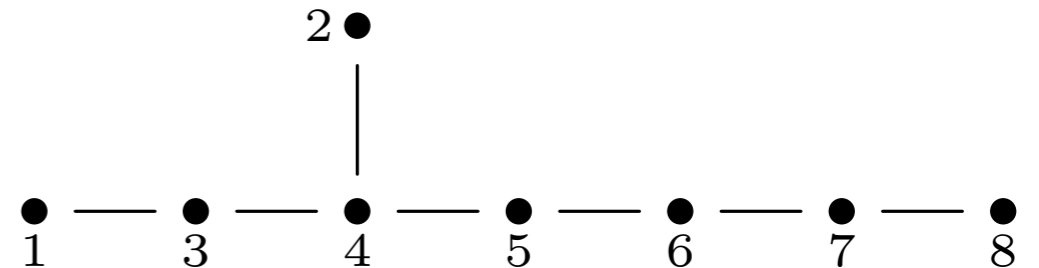
$D_n (n \geq 4)$



E_7



E_8



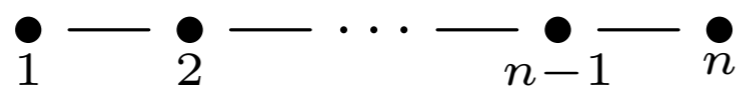
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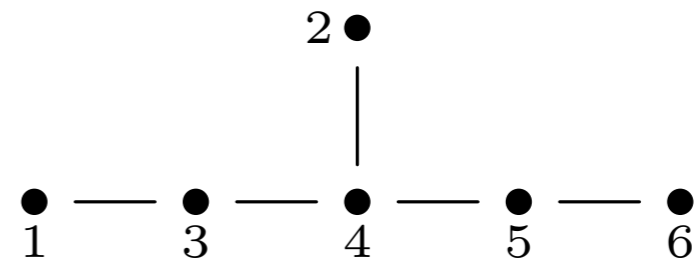
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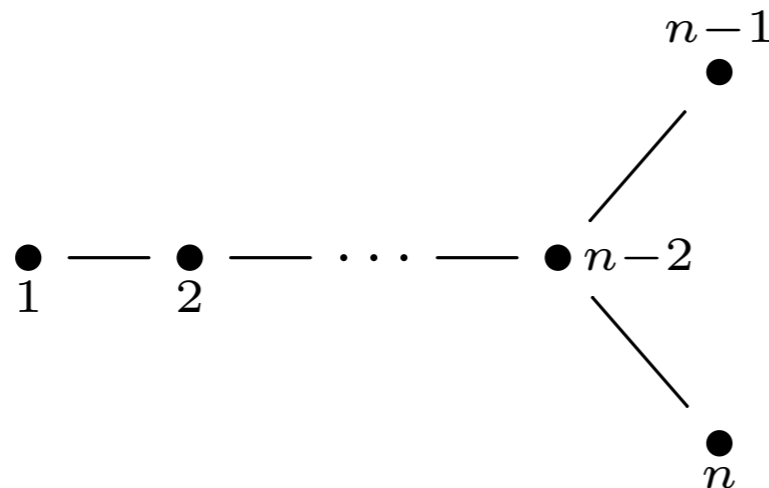
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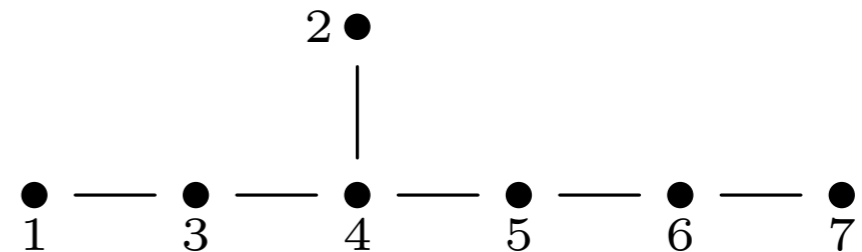
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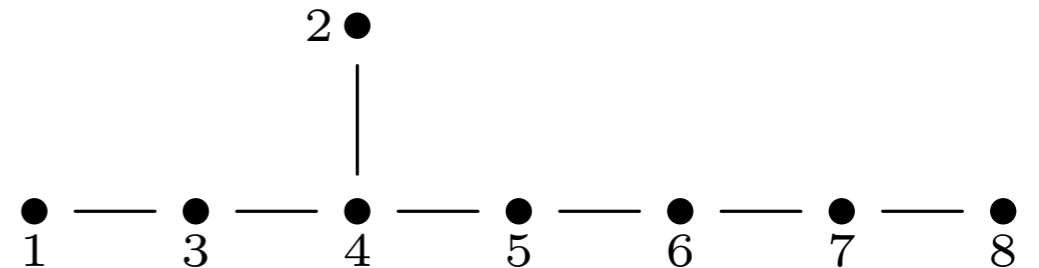
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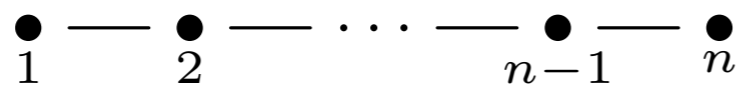
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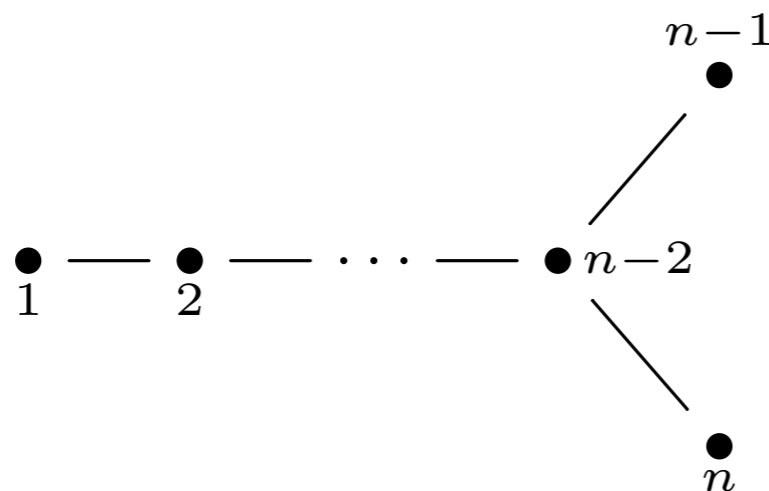
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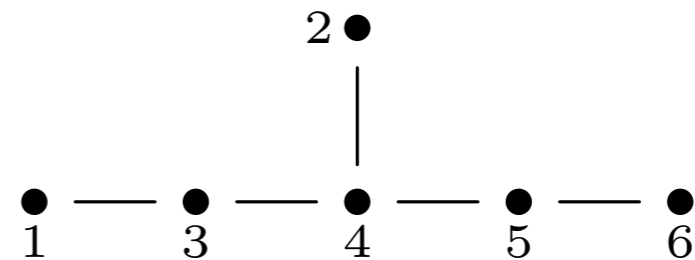
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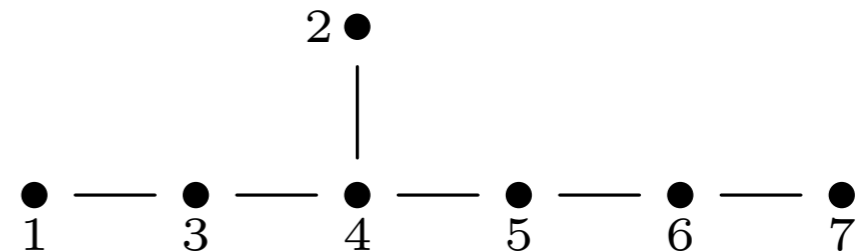
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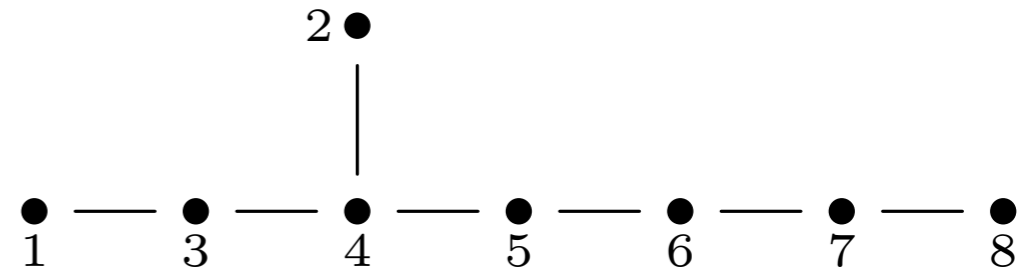
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Gabriel's Theorem

Theorem: [Gabriel I]

Assuming Q is finite and connected, there are finitely many isomorphism classes of indecomposable representations in $\text{rep}_k(Q)$ iff Q is Dynkin.

Q given that Q is Dynkin, how to identify indecomposable representations?

Theorem: [Gabriel II]

Assuming Q is Dynkin with n vertices, the map $V \mapsto \underline{\dim} V$ induces a bijection between the set of isomorphism classes of indecomposable representations of Q and the set of *positive roots* of the *Tits form* of Q .

(isom. classes of indecomposables are fully characterized by their dim. vectors)

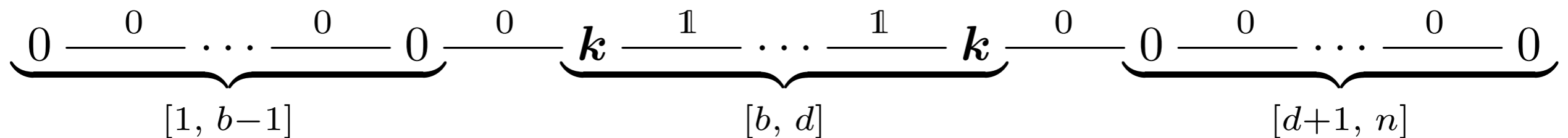
Gabriel's Theorem

example: Q of type A_n :



$$\begin{aligned}
 q_Q(x) &= \sum_{i=1}^n x_i^2 - \sum_{i=1}^{n-1} x_i x_{i+1} \\
 &= \sum_{i=1}^{n-1} \frac{1}{2} (x_i - x_{i+1})^2 + \frac{1}{2} x_1^2 + \frac{1}{2} x_n^2 \\
 &= 1 \text{ iff } x = (0, \dots, 0, 1, \dots, 1, 0, \dots, 0)
 \end{aligned}$$

the corresponding indecomp. representations are isomorphic to $\mathbb{I}_Q[b, d]$:

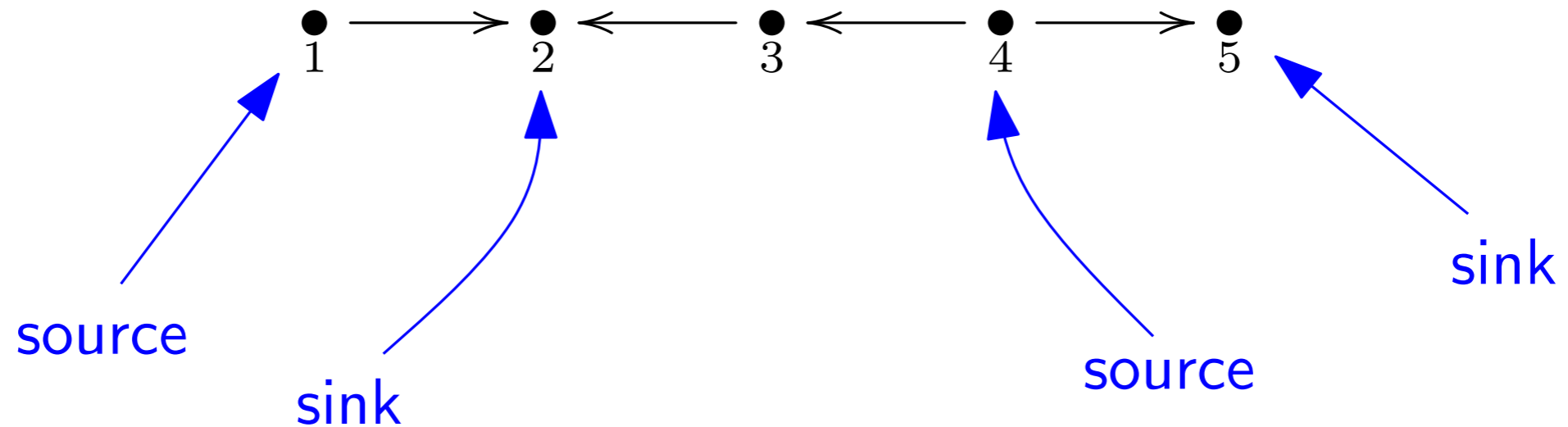


Reflection Functors

Feature: explain why arrow orientations are irrelevant to the classification problem (indecomposable representations are fully determined by their dimension vectors).

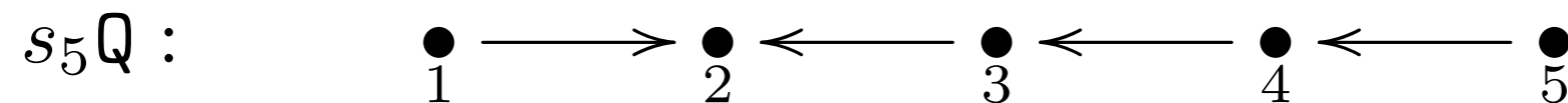
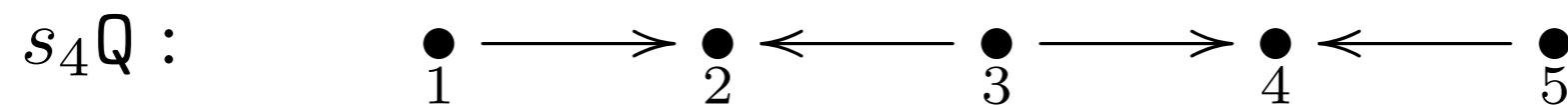
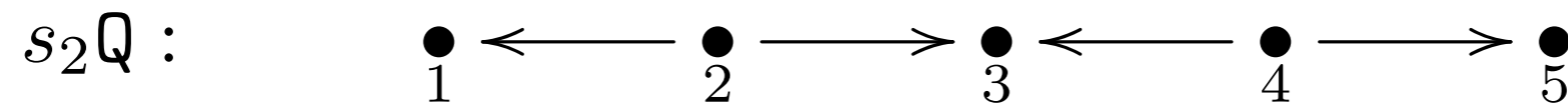
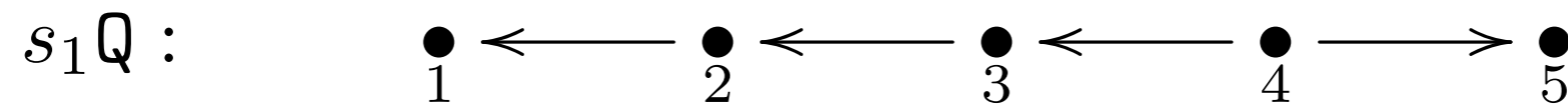
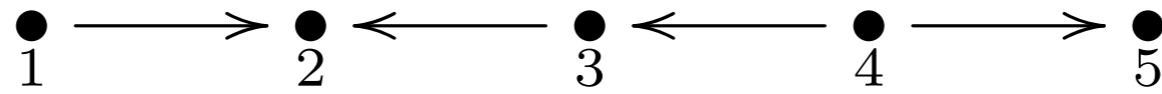
idea: modify quivers by reversing arrows, and study the effect on their representations (peeling off summands).

Reflection Functors



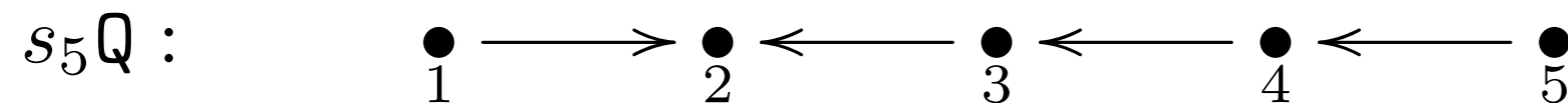
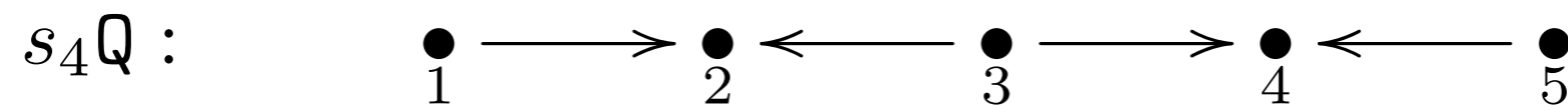
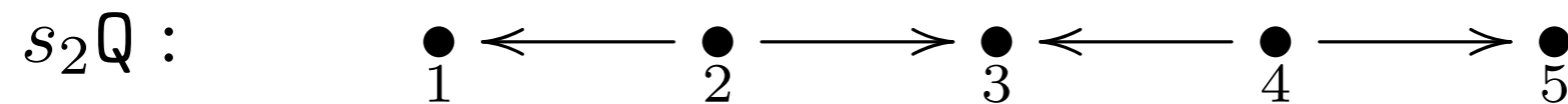
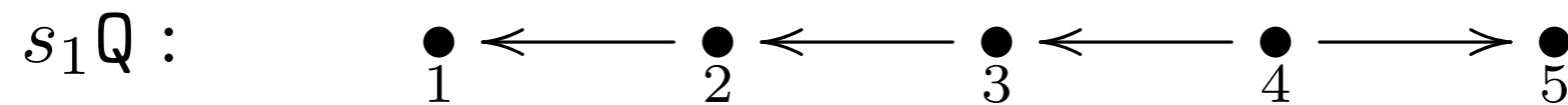
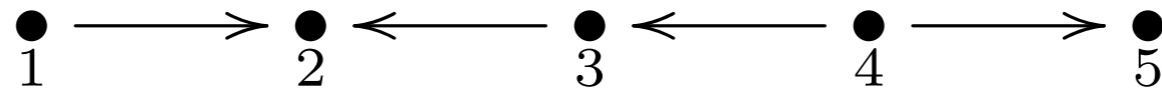
Definition: sink = only incoming arrows; source = only outgoing arrows

Reflection Functors



Definition: reflection $s_i =$ reverse all arrows incident to sink/source i

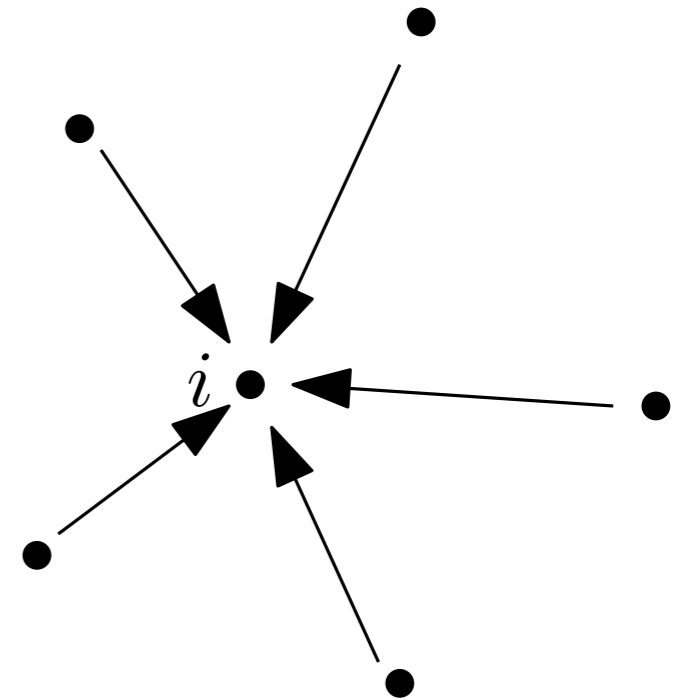
Reflection Functors



Definition: reflection functor $\mathcal{R}_i^\pm = \text{functor } \text{Rep}_k(Q) \rightarrow \text{Rep}_k(s_i Q)$

Reflection Functors

Let $\mathbb{V} = (V_i, v_a) \in \text{Rep}_k(Q)$, let i be a sink



Reflection Functors

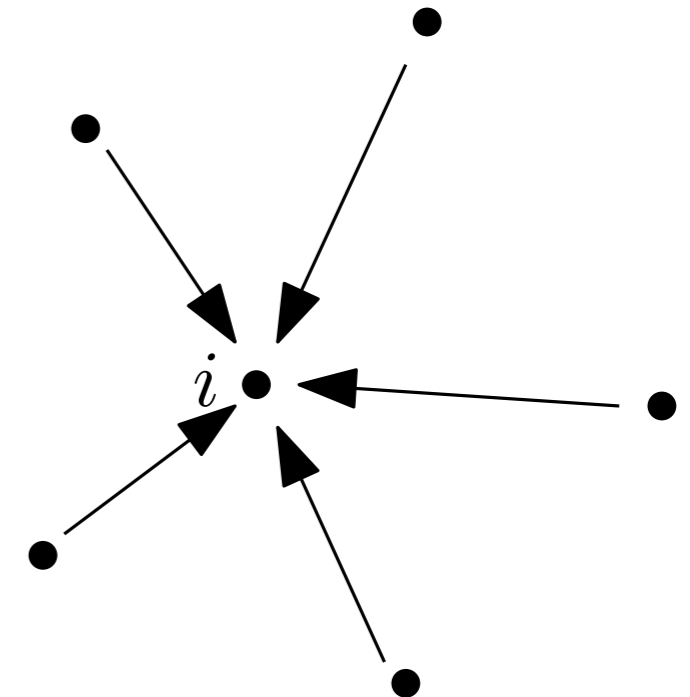
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Definition: $\mathcal{R}_i^+ \mathbb{V} = (W_i, w_a)$ is defined by :

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 (arrows incident to i)



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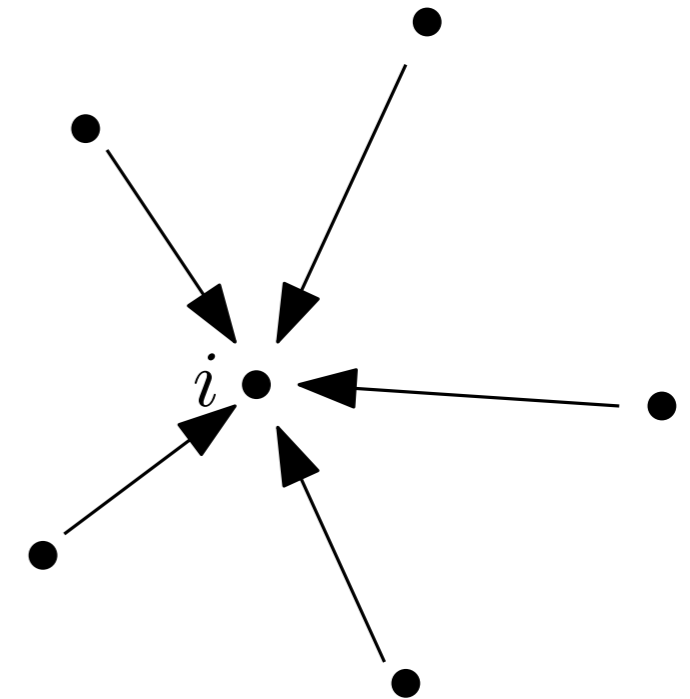
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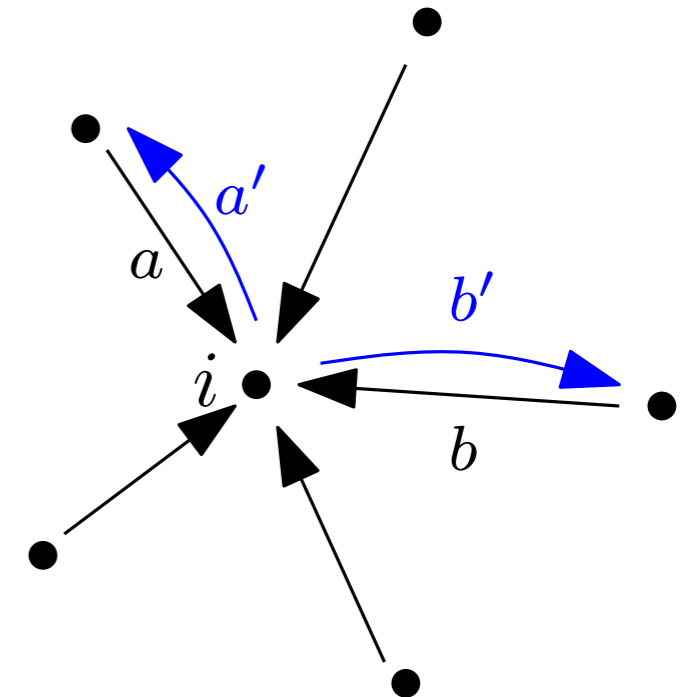
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- for $a \in Q_1^i$, let b be the opposite arrow, and let w_b be the composition:

$$W_{s_b} = W_i = \ker \xi_i \hookrightarrow \bigoplus_{c \in Q_1^i} V_{s_c} \longrightarrow V_{s_a} = W_{s_a} = W_{t_b}$$

(projection to component V_{s_a})

Reflection Functors

Let $\mathbb{V} = (V_i, v_a) \in \text{Rep}_k(\mathbb{Q})$, let i be a ~~sink~~
source

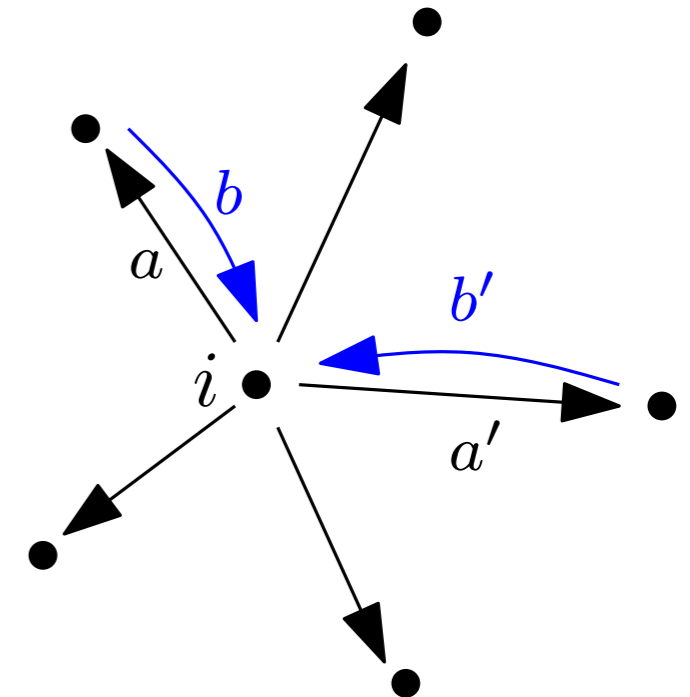
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- $W_i = \text{coker } \zeta_i : \begin{array}{l} \bigoplus_{a \in Q_1^i} V_{s_a} \longleftarrow V_i \\ x_i \longmapsto (v_a(x_i))_{a \in Q_1^i} \end{array}$

(arrows incident to i)



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$$W_{s_b} = W_{t_a} = V_{t_a} \hookrightarrow \bigoplus_{c \in Q_1^i} V_{t_c} \longrightarrow \text{coker } \zeta_i = W_i = W_{t_b}$$

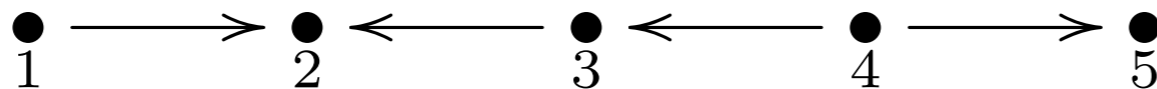
(quotient modulo $\text{im } \zeta_i$)

Reflection Functors

$$\mathbb{V} : \quad V_1 \xrightarrow{v_a} V_2 \xleftarrow{v_b} V_3 \xleftarrow{v_c} V_4 \xrightarrow{v_d} V_5$$

$$\mathcal{R}_5^+ \mathbb{V} : \quad V_1 \xrightarrow{v_a} V_2 \xleftarrow{v_b} V_3 \xleftarrow{v_c} V_4 \xleftarrow{\quad} \ker v_d$$

$$\mathcal{R}_5^- \mathcal{R}_5^+ \mathbb{V} : \quad V_1 \xrightarrow{v_a} V_2 \xleftarrow{v_b} V_3 \xleftarrow{v_c} V_4 \xrightarrow{\text{mod } \ker v_d} V_4 / \ker v_d$$



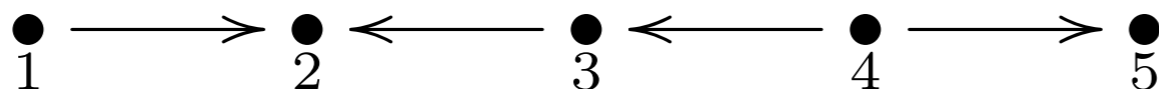
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$$\mathcal{R}_5^- \mathcal{R}_5^+ \mathbb{V} : \quad V_1 \xrightarrow{v_a} V_2 \xleftarrow{v_b} V_3 \xleftarrow{v_c} V_4 \xrightarrow{\text{mod ker } v_d} \underbrace{V_4 / \text{ker } v_d}_{\cong \text{im } v_d}$$

$$\mathbb{V} \cong \mathcal{R}_5^- \mathcal{R}_5^+ \mathbb{V} \oplus S_5^r, \text{ where } r = \dim \text{coker } v_d$$



Reflection Functors

Theorem: [Bernstein, Gelfand, Ponomarev]

Let Q be a finite connected quiver and let \mathbb{V} be a representation of Q . If $\mathbb{V} \cong \mathbb{U} \oplus \mathbb{W}$, then for any source or sink $i \in Q_0$, $\mathcal{R}_i^\pm \mathbb{V} \cong \mathcal{R}_i^\pm \mathbb{U} \oplus \mathcal{R}_i^\pm \mathbb{W}$.

If now \mathbb{V} is indecomposable:

1. If $i \in Q_0$ is a sink, then two cases are possible:

- $\mathbb{V} \cong S_i$: in this case, $\mathcal{R}_i^+ \mathbb{V} = 0$.
- $\mathbb{V} \not\cong S_i$: in this case, $\mathcal{R}_i^+ \mathbb{V}$ is nonzero and indecomposable, $\mathcal{R}_i^- \mathcal{R}_i^+ \mathbb{V} \cong \mathbb{V}$, and the dimension vectors x of \mathbb{V} and y of $\mathcal{R}_i^+ \mathbb{V}$ are related to each other by the following formula:

$$y_j = \begin{cases} x_j & \text{if } j \neq i; \\ -x_i + \sum_{\substack{a \in Q_1 \\ t_a = i}} x_{s_a} & \text{if } j = i. \end{cases}$$

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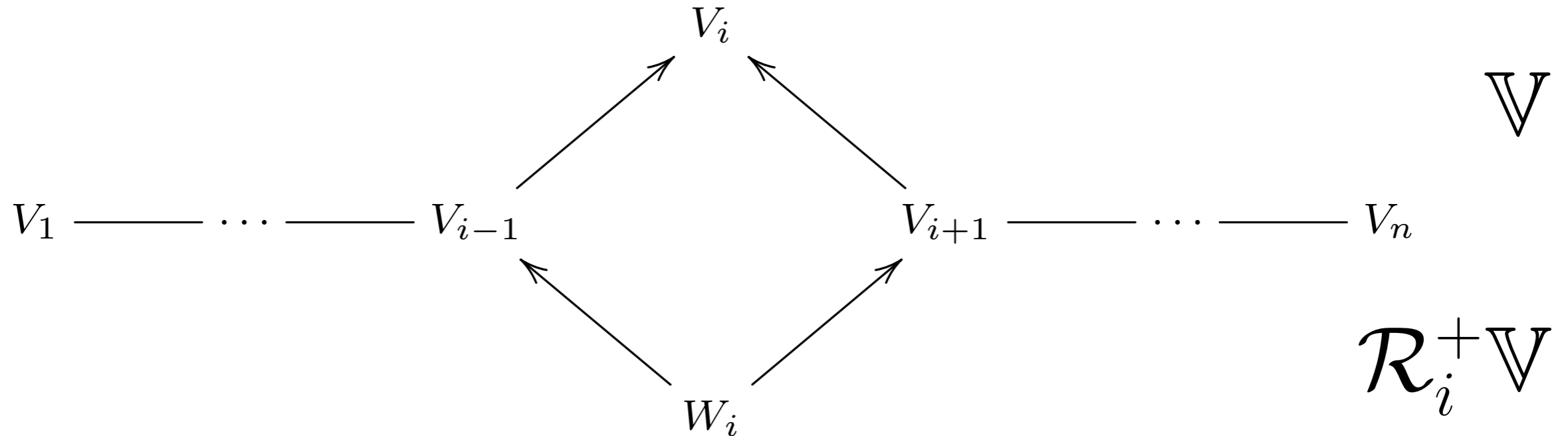
2. If $i \in Q_0$ is a source, then two cases are possible:

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- $\mathbb{V} \not\cong S_i$: in this case, $\mathcal{R}_i^- \mathbb{V}$ is nonzero and indecomposable, $\mathcal{R}_i^+ \mathcal{R}_i^- \mathbb{V} \cong \mathbb{V}$, and the dimension vectors x of \mathbb{V} and y of $\mathcal{R}_i^- \mathbb{V}$ are related to each other by the following formula:

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Reflection Functors

Example: Q of type A_n , i sink, $V \cong \bigoplus_{j=1}^r \mathbb{I}_Q[b_j, d_j] \in \text{rep}_k(Q)$:



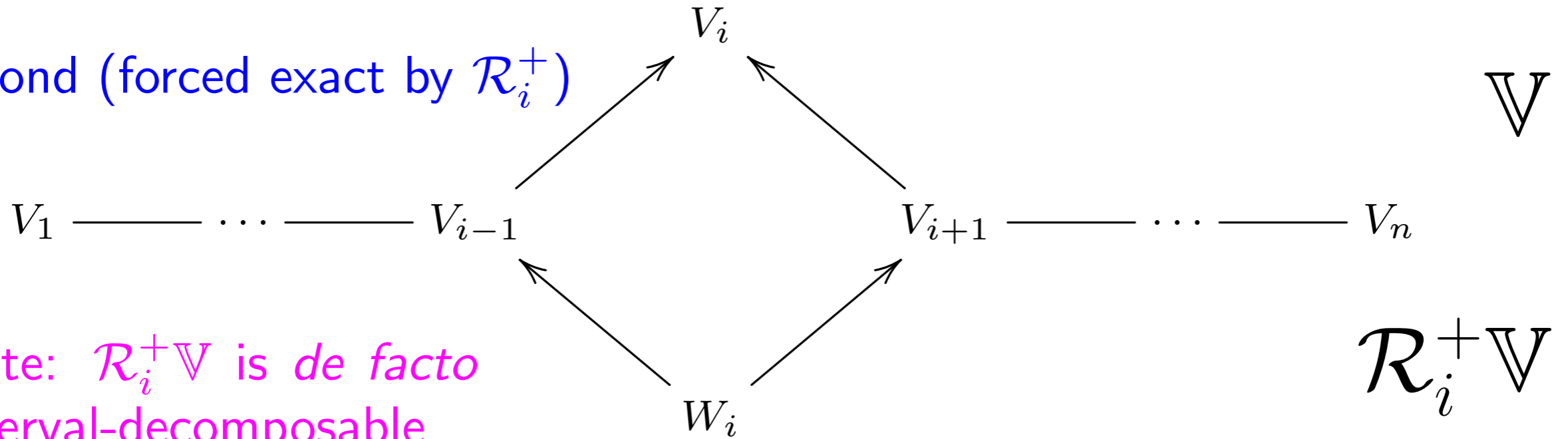
$\mathcal{R}_i^+ V \cong \bigoplus_{j=1}^r \mathcal{R}_i^+ \mathbb{I}_Q[b_j, d_j]$, where

$$\mathcal{R}_i^+ \mathbb{I}_Q[b_j, d_j] = \begin{cases} 0 & \text{if } i = b_j = d_j; \\ \mathbb{I}_{s_i Q}[i+1, d_j] & \text{if } i = b_j < d_j; \\ \mathbb{I}_{s_i Q}[i, d_j] & \text{if } i+1 = b_j \leq d_j; \\ \mathbb{I}_{s_i Q}[b_j, i-1] & \text{if } b_j < d_j = i; \\ \mathbb{I}_{s_i Q}[b_j, i] & \text{if } b_j \leq d_j = i-1; \\ \mathbb{I}_{s_i Q}[b_j, d_j] & \text{otherwise.} \end{cases}$$

Reflection Functors

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Diamond (forced exact by \mathcal{R}_i^+)



Note: $\mathcal{R}_i^+ V$ is *de facto* interval-decomposable

$\mathcal{R}_i^+ V \cong \bigoplus_{j=1}^r \mathcal{R}_i^+ \mathbb{I}_Q[b_j, d_j]$, where

$$\mathcal{R}_i^+ \mathbb{I}_Q[b_j, d_j] = \begin{cases} 0 & \text{if } i = b_j = d_j; \\ \mathbb{I}_{s_i Q}[i+1, d_j] & \text{if } i = b_j < d_j; \\ \mathbb{I}_{s_i Q}[i, d_j] & \text{if } i+1 = b_j \leq d_j; \\ \mathbb{I}_{s_i Q}[b_j, i-1] & \text{if } b_j < d_j = i; \\ \mathbb{I}_{s_i Q}[b_j, i] & \text{if } b_j \leq d_j = i-1; \\ \mathbb{I}_{s_i Q}[b_j, d_j] & \text{otherwise.} \end{cases}$$

Exact Diamond Principle [Carlsson, de Silva]

Algorithm to decompose A_n representations

We are currently able to turn indecomposable representations of Q into indecomposable representations of reflections of Q (or zero)

→ idea: turn Q into itself via sequences of reflections, and observe the evolution of the indecomposables through the reflection functors

Algorithm to decompose A_n representations

Special case: linear quiver L_n : $\bullet_1 \longrightarrow \bullet_2 \longrightarrow \cdots \longrightarrow \bullet_{n-1} \longrightarrow \bullet_n$

Let $V \in \text{rep}_{\mathbf{k}}(L_n)$ indecomposable, $\underline{\dim} V = (x_1, x_2, \cdots, x_{n-1}, x_n)^\top$

\rightarrow apply reflections $s_1 s_2 \cdots s_{n-1} s_n L_n$ and observe evolution of $\underline{\dim} V$

Algorithm to decompose A_n representations

Special case: linear quiver L_n : $\bullet_1 \longrightarrow \bullet_2 \longrightarrow \cdots \longrightarrow \bullet_{n-1} \longrightarrow \bullet_n$

Let $V \in \text{rep}_k(L_n)$ indecomposable, $\underline{\dim} V = (x_1, x_2, \cdots, x_{n-1}, x_n)^\top$

$$\underline{\dim} \mathcal{R}_n^+ V = 0 \text{ or } (x_1, x_2, \cdots, x_{n-1}, x_{n-1} - x_n)^\top$$

$$\underline{\dim} \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ V = 0 \text{ or } (x_1, x_2, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

...

$$\underline{\dim} \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ V = 0 \text{ or } (x_1, x_1 - x_n, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

$$\underline{\dim} \mathcal{R}_1^+ \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ V = 0 \text{ or } (-x_n, x_1 - x_n, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

Algorithm to decompose A_n representations

Special case: linear quiver L_n : $\bullet_1 \longrightarrow \bullet_2 \longrightarrow \cdots \longrightarrow \bullet_{n-1} \longrightarrow \bullet_n$

Let $V \in \text{rep}_k(L_n)$ indecomposable, $\underline{\dim} V = (x_1, x_2, \cdots, x_{n-1}, x_n)^\top$

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...

$$\underline{\dim} \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ V = 0 \text{ or } (x_1, x_1 - x_n, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

$$\underline{\dim} \mathcal{R}_1^+ \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ V = 0 \text{ or } (\overset{\leq 0}{-x_n}, x_1 - x_n, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

$$\implies \mathcal{C}^+ V = \mathcal{R}_1^+ \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ V = 0 \text{ or } x_n = 0$$

Algorithm to decompose A_n representations

Special case: linear quiver L_n : $\bullet_1 \longrightarrow \bullet_2 \longrightarrow \cdots \longrightarrow \bullet_{n-1} \longrightarrow \bullet_n$

Let $\mathbb{V} \in \text{rep}_k(L_n)$ indecomposable, $\underline{\dim} \mathbb{V} = (x_1, x_2, \cdots, x_{n-1}, x_n)^\top$

$$\underline{\dim} \mathcal{R}_n^+ \mathbb{V} = 0 \text{ or } (x_1, x_2, \cdots, x_{n-1}, x_{n-1} - x_n)^\top$$

$$\underline{\dim} \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ \mathbb{V} = 0 \text{ or } (x_1, x_2, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

... if \mathbb{V} is arbitrary, then at this stage all summands ending at n have been peeled off \mathbb{V}
all other summands have been shifted

$$\underline{\dim} \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ \mathbb{V} = 0 \text{ or } (x_1, x_1 - x_n, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

$$\underline{\dim} \mathcal{R}_1^+ \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ \mathbb{V} = 0 \text{ or } (\overset{\leq 0}{\circlearrowleft} -x_n, x_1 - x_n, \cdots, x_{n-2} - x_n, x_{n-1} - x_n)^\top$$

$$\implies \mathcal{C}^+ \mathbb{V} = \mathcal{R}_1^+ \mathcal{R}_2^+ \cdots \mathcal{R}_{n-1}^+ \mathcal{R}_n^+ \mathbb{V} = 0 \text{ or } x_n = 0$$

Algorithm to decompose A_n representations

Special case: linear quiver L_n : $\bullet_1 \longrightarrow \bullet_2 \longrightarrow \cdots \longrightarrow \bullet_{n-1} \longrightarrow \bullet_n$

Let $V \in \text{rep}_k(L_n)$ indecomposable, $\underline{\dim} V = (x_1, x_2, \cdots, x_{n-1}, x_n)^\top$

$$\underline{\dim} \mathcal{C}^+ V = 0 \text{ or } (0, x_1, x_2, \cdots, x_{n-2}, x_{n-1})^\top \quad \left(\begin{array}{l} \text{peel off } [b, n] \\ \text{shift} \end{array} \right)$$

$$\underline{\dim} \mathcal{C}^+ \mathcal{C}^+ V = 0 \text{ or } (0, 0, x_1, \cdots, x_{n-3}, x_{n-2})^\top \quad \left(\begin{array}{l} \text{peel off } [b, n-1] \\ \text{shift} \end{array} \right)$$

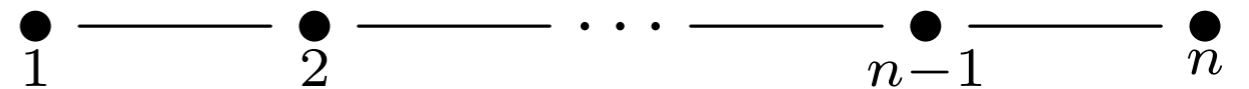
...

$$\underline{\dim} \underbrace{\mathcal{C}^+ \cdots \mathcal{C}^+}_{n-1 \text{ times}} V = 0 \text{ or } (0, 0, 0, \cdots, 0, x_1)^\top \quad \left(\begin{array}{l} \text{peel off } [b, 2] \\ \text{shift} \end{array} \right)$$

$$\underline{\dim} \underbrace{\mathcal{C}^+ \cdots \mathcal{C}^+}_n V = 0 \quad \left(\begin{array}{l} \text{peel off } [1, 1] \\ \text{[end of algo.]} \end{array} \right)$$

Algorithm to decompose A_n representations

A_n -type quiver Q:

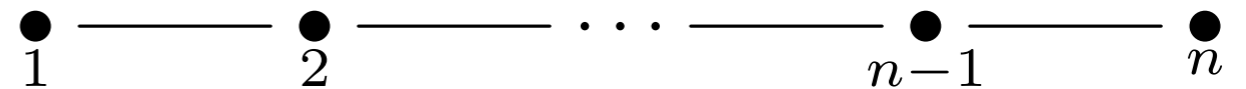


→ goal: find a sequence of indices $i_1, i_2, \dots, i_{s-1}, i_s$ s.t.

$$\mathcal{R}_{i_s}^+ \mathcal{R}_{i_{s-1}}^+ \cdots \mathcal{R}_{i_2}^+ \mathcal{R}_{i_1}^+ \mathbb{V} = 0 \text{ for all } \mathbb{V} \in \text{rep}_{\mathbf{k}}(\mathbb{Q})$$

Algorithm to decompose A_n representations

A_n -type quiver Q:



→ goal: find a sequence of indices $i_1, i_2, \dots, i_{s-1}, i_s$ s.t.

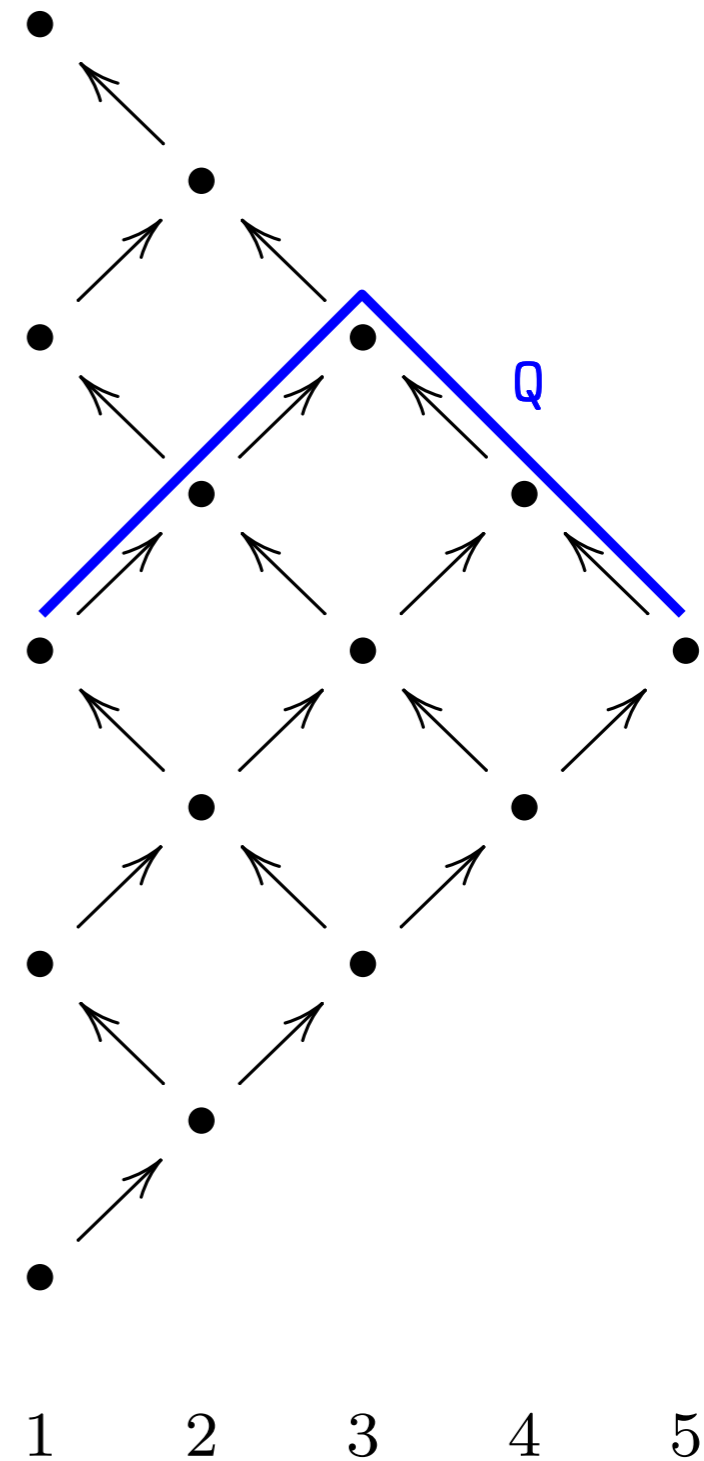
$$\mathcal{R}_{i_s}^+ \mathcal{R}_{i_{s-1}}^+ \cdots \mathcal{R}_{i_2}^+ \mathcal{R}_{i_1}^+ \mathbb{V} = 0 \text{ for all } \mathbb{V} \in \text{rep}_{\mathbf{k}}(\mathbb{Q})$$

→ idea: turn Q into L_n , then use the same sequence as before

Algorithm to decompose A_n representations

A_n -type quiver Q :

- embed Q in a giant pyramid

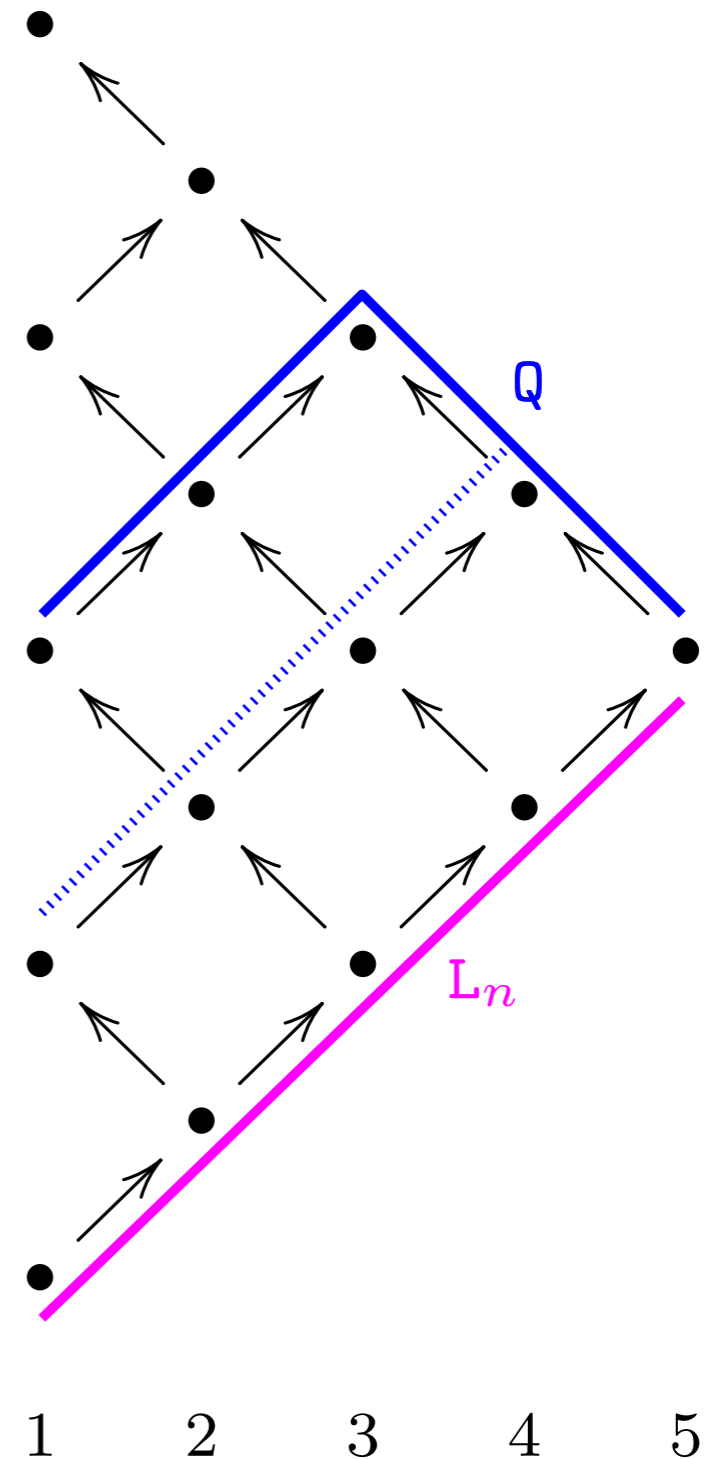


Algorithm to decompose A_n representations

A_n -type quiver Q :

- embed Q in a giant pyramid
 - travel down the pyramid to its bottom L_n
- travelling one level down reverses the leftmost backward arrow

e.g. $s_1 s_2 s_3$ reverses $\bullet \longleftarrow \bullet$
3 4



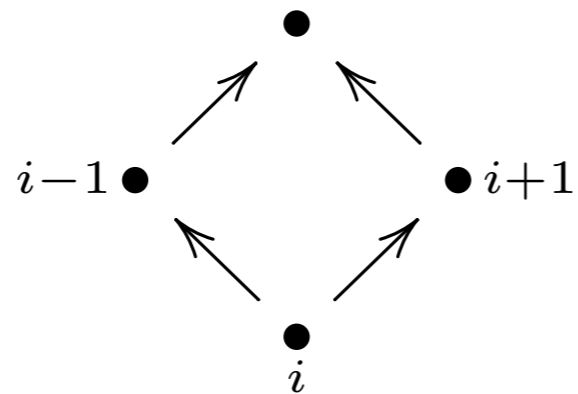
Algorithm to decompose A_n representations

A_n -type quiver Q :

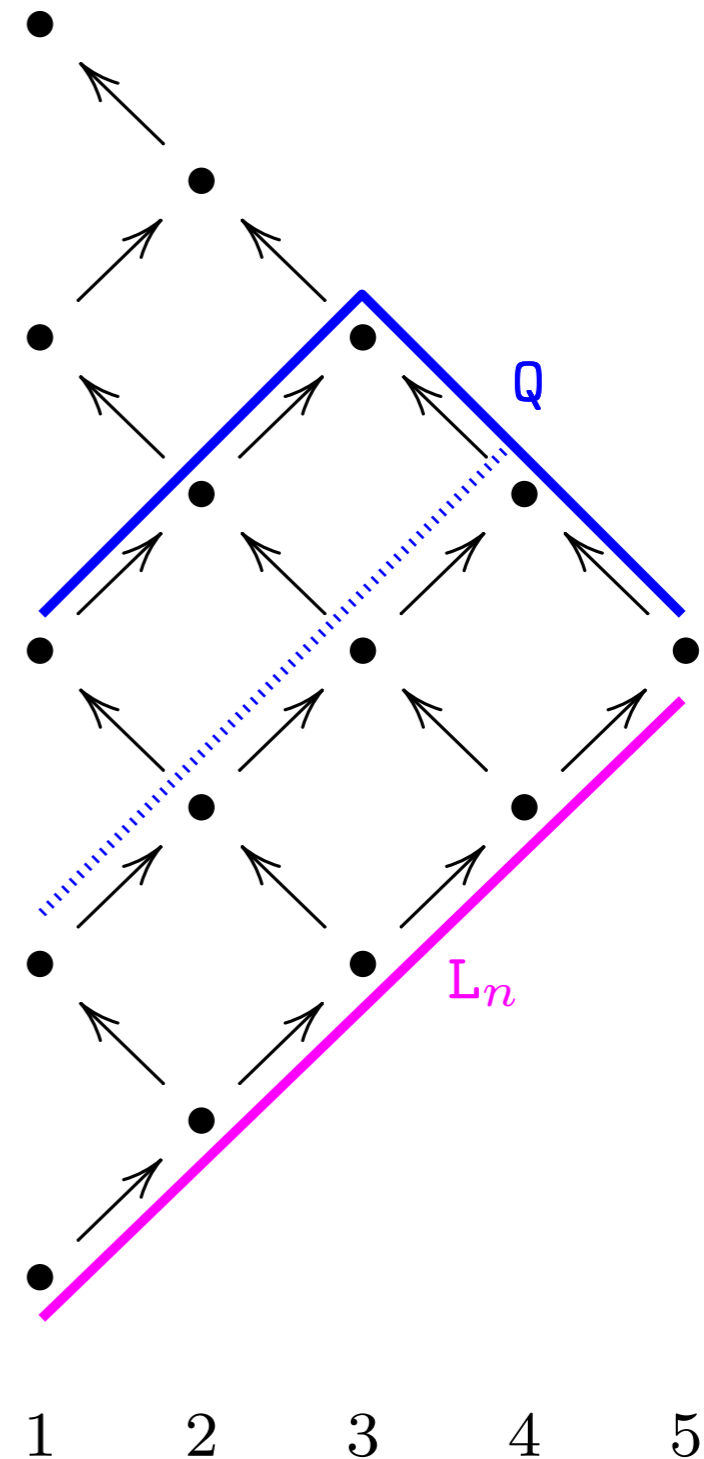
- embed Q in a giant pyramid
- travel down the pyramid to its bottom L_n
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e.g. $s_1 s_2 s_3$ reverses $\bullet_3 \leftarrow \bullet_4$

- each diamond



is travelled down using \mathcal{R}_i^+



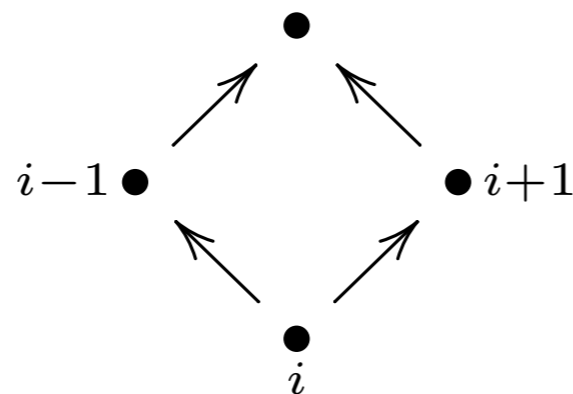
Algorithm to decompose A_n representations

A_n -type quiver Q :

- embed Q in a giant pyramid
- travel down the pyramid to its bottom L_n
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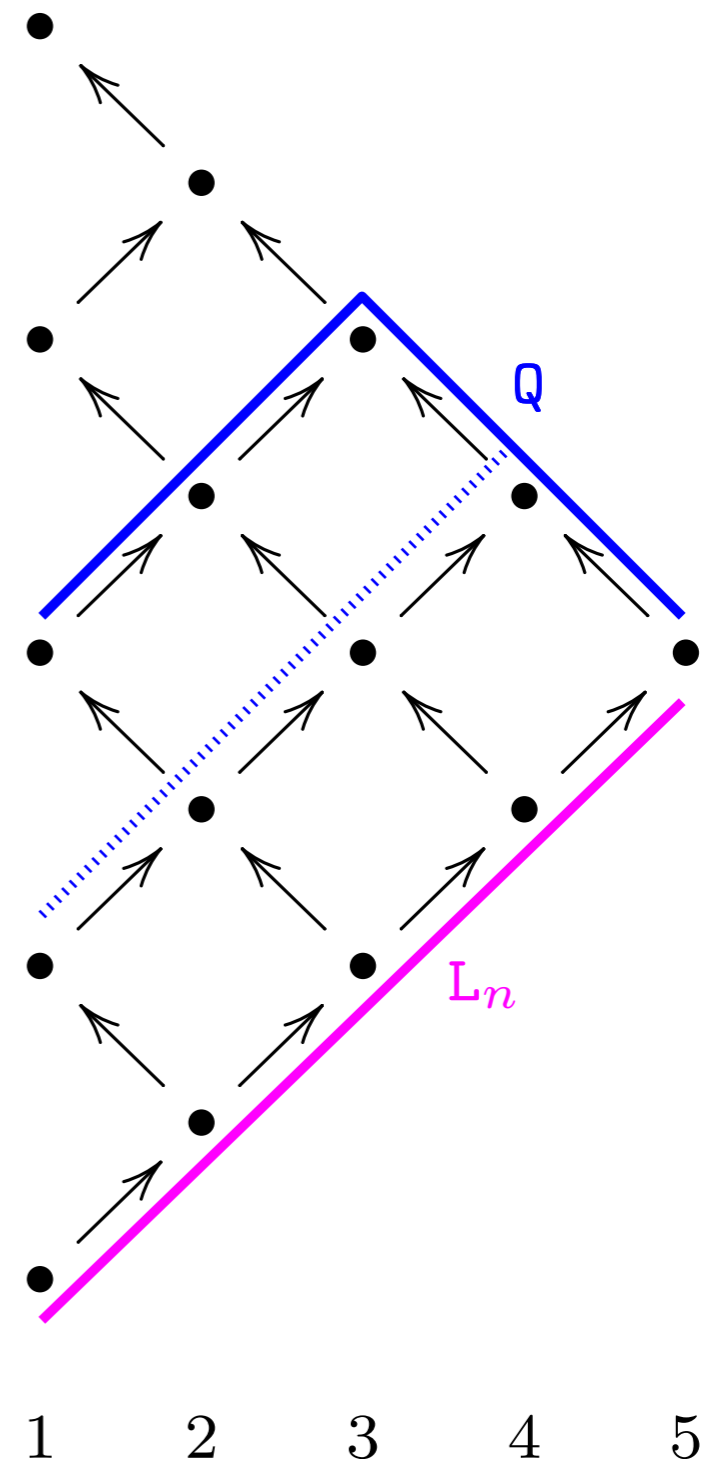
e.g. $s_1 s_2 s_3$ reverses $\bullet_3 \leftarrow \bullet_4$

- each diamond



is travelled down using \mathcal{R}_i^+

→ algo. to compute zigzag persistence
(at the algebraic level → maintain bases)



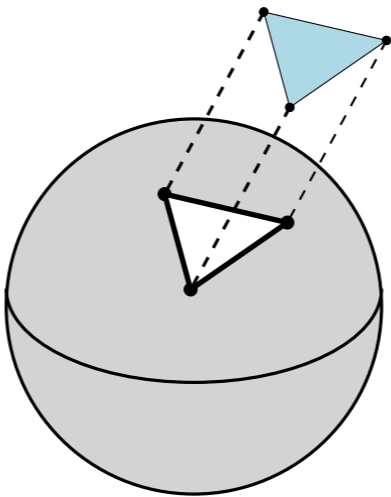
Application: Persistence Computation

$$\begin{array}{ccccccc}
 K_1 & \cdots & K_i & \xrightarrow{\sigma} & K_{i+1} & \cdots & K_n \\
 \vdots & & \vdots & & \vdots & & \vdots \\
 H(K_1) & \cdots & H(K_i) & \xrightarrow{f} & H(K_{i+1}) & \cdots & H(K_n)
 \end{array}$$

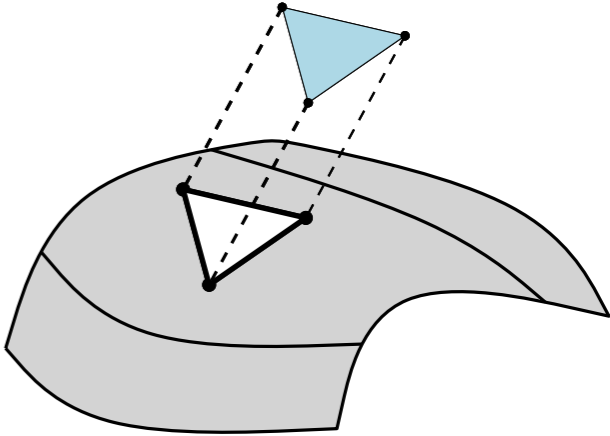
- every horizontal map is either forward or backward
- the K_i are simplicial complexes, the inclusions are *elementary*
- the $H(K_i)$ are vector spaces connected by linear maps (quiver representation)

$$\begin{array}{ccc}
 K & \xrightarrow{\sigma} & K \cup \{\sigma\} \\
 \vdots & & \vdots \\
 H(K) & \xrightarrow{f} & H(K \cup \{\sigma\})
 \end{array}$$

$\ker f = [\partial\sigma]$



f inj. of corank 1



f surj. of nullity 1

Application: Persistence Computation

$$\begin{array}{ccccccc}
 K_1 & \text{---} & \cdots & \text{---} & K_i & \xrightarrow{\sigma} & K_{i+1} & \text{---} & \cdots & \text{---} & K_n \\
 \vdots & & & & \vdots & & \vdots & & & & \vdots \\
 H(K_1) & \text{---} & \cdots & \text{---} & H(K_i) & \xrightarrow{f} & H(K_{i+1}) & \text{---} & \cdots & \text{---} & H(K_n)
 \end{array}$$

- every horizontal map is either forward or backward
- the K_i are simplicial complexes, the inclusions are *elementary*
- the $H(K_i)$ are vector spaces connected by linear maps (quiver representation)

Algorithms for when all maps are forward:

- Gaussian elimination: worst-case $O(n^3)$, highly optimized in practice
- Fast matrix multiplication: worst-case $O(n^\omega)$, not implemented

Algorithms for when maps can be forward or backward:

- Gaussian elimination + *right filtration* functor: worst-case $O(n^3)$,
- Fast matrix multiplication: worst-case $O(n^\omega)$, not implemented

Application: Persistence Computation

We compute the persistent homology of:

$$K_1 \text{ --- } K_2 \text{ --- } \dots \text{ --- } K_i \xrightarrow{\sigma} K_{i+1} \text{ --- } \dots \text{ --- } K_{n-1} \text{ --- } K_n$$

Application: Persistence Computation

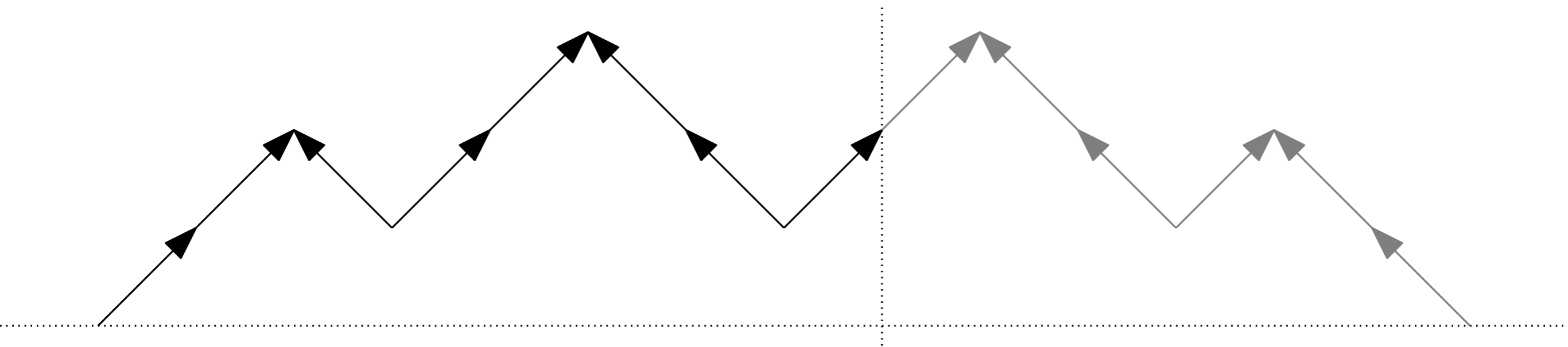
We compute the persistent homology of:

$$K_1 \text{ --- } K_2 \text{ --- } \dots \text{ --- } K_i \xrightarrow{\sigma} K_{i+1} \text{ --- } \dots \text{ --- } K_{n-1} \text{ --- } K_n$$

by maintaining a **compatible homology basis** for

$$\underbrace{K_1 \text{ --- } \dots \text{ --- } K_i}_{\mathbb{K}[1; i]}$$

[Carlsson, de Silva '10], [C,deS, Morozov '09]



Application: Persistence Computation

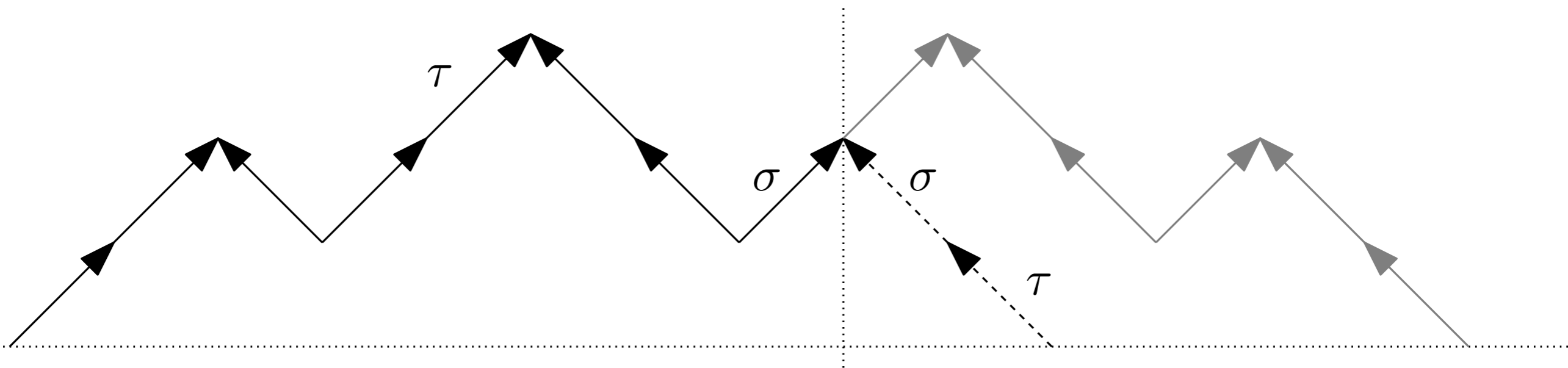
We compute the persistent homology of:

$$K_1 \text{ --- } K_2 \text{ --- } \dots \text{ --- } K_i \xrightarrow{\sigma} K_{i+1} \text{ --- } \dots \text{ --- } K_{n-1} \text{ --- } K_n$$

by maintaining a **compatible homology basis** for

[Maria, O. '15]

$$\underbrace{K_1 \text{ --- } \dots \text{ --- } K_i}_{\mathbb{K}[1; i]} = K'_m \xleftarrow{\tau_m} K'_{m-1} \xleftarrow{\tau_{m-1}} K'_{m-2} \xleftarrow{\tau_{m-2}} \dots \xleftarrow{\tau_1} \emptyset$$



Application: Persistence Computation

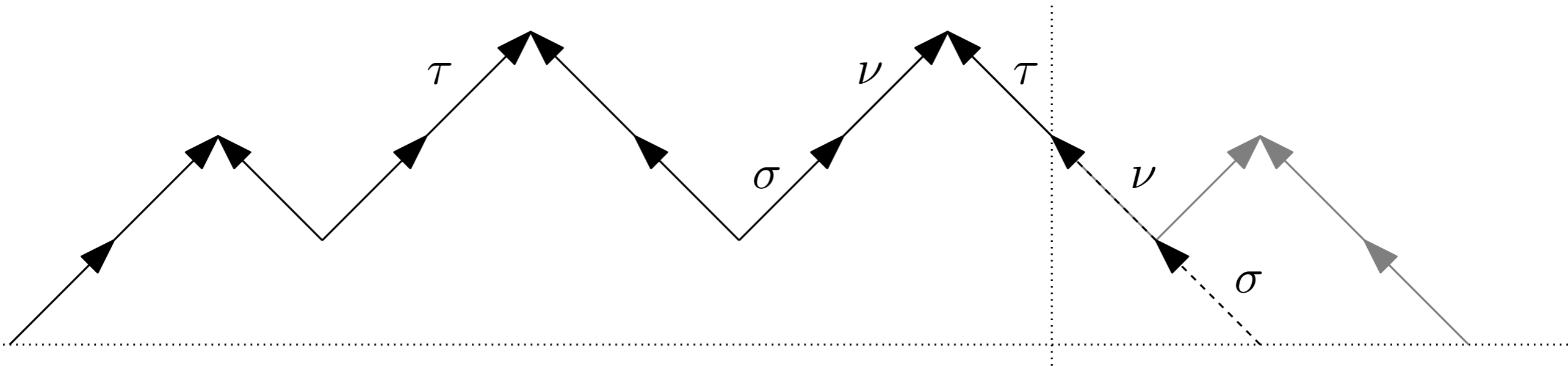
We compute the persistent homology of:

$$K_1 \text{ --- } K_2 \text{ --- } \dots \text{ --- } K_i \xrightarrow{\sigma} K_{i+1} \text{ --- } \dots \text{ --- } K_{n-1} \text{ --- } K_n$$

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Application: Persistence Computation

We compute the persistent homology of:

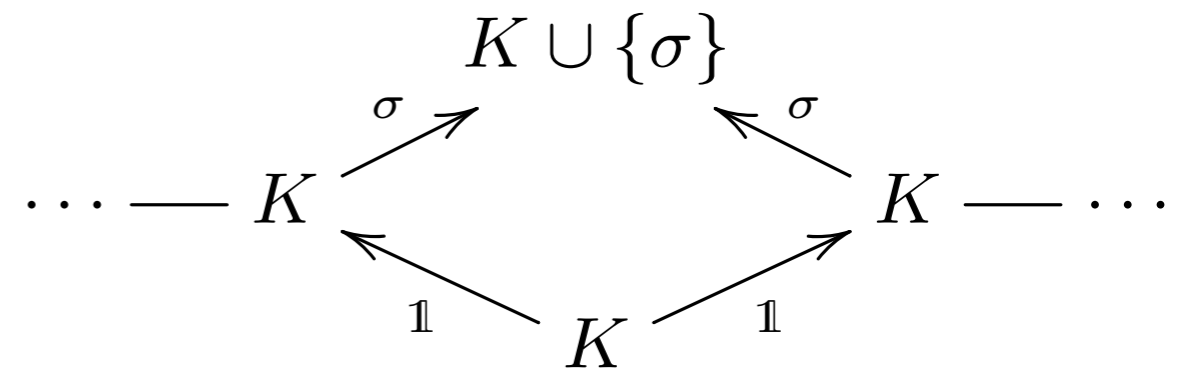
$$K_1 \text{ --- } K_2 \text{ --- } \dots \text{ --- } K_i \xrightarrow{\sigma} K_{i+1} \text{ --- } \dots \text{ --- } K_{n-1} \text{ --- } K_n$$

by maintaining a **compatible homology basis** for

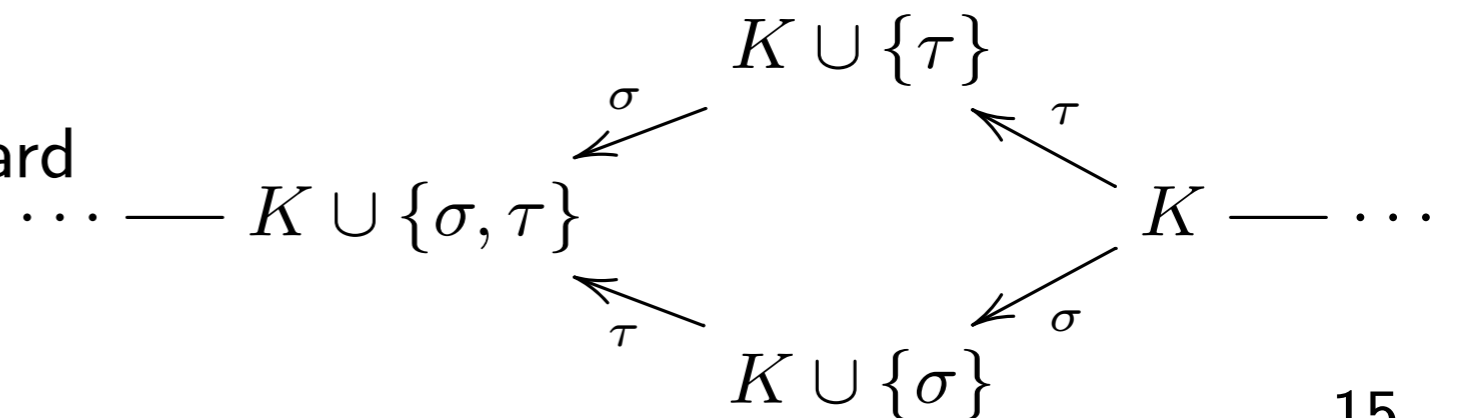
[Maria, O. '15]

$$\underbrace{K_1 \text{ --- } \dots \text{ --- } K_i}_{\mathbb{K}[1; i]} = K'_m \xleftarrow{\tau_m} K'_{m-1} \xleftarrow{\tau_{m-1}} K'_{m-2} \xleftarrow{\tau_{m-2}} \dots \xleftarrow{\tau_1} \emptyset$$

- **arrow reflection** if $\xrightarrow{\sigma}$ is forward



- **arrow transposition** if $\xleftarrow{\sigma}$ is backward



Application: Persistence Computation

We compute the persistent homology of:

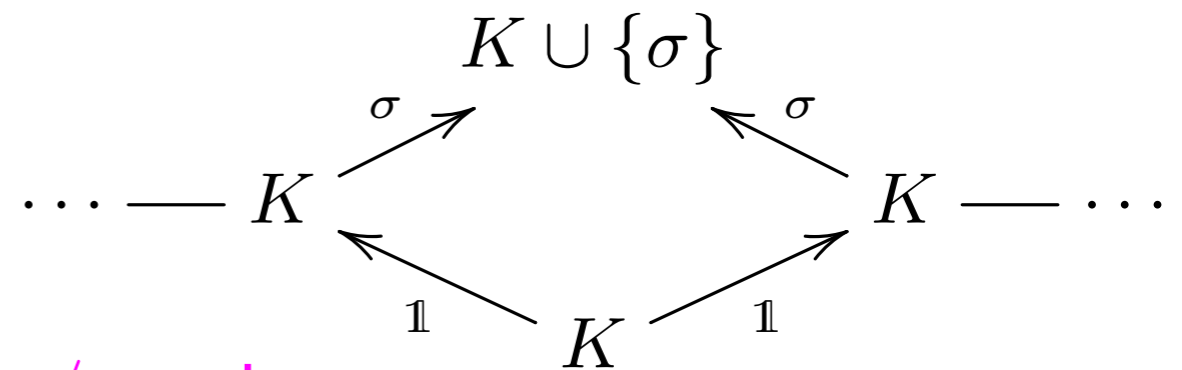
$$K_1 \text{ --- } K_2 \text{ --- } \dots \text{ --- } K_i \xrightarrow{\sigma} K_{i+1} \text{ --- } \dots \text{ --- } K_{n-1} \text{ --- } K_n$$

by maintaining a compatible homology basis for

[Maria, O. '15]

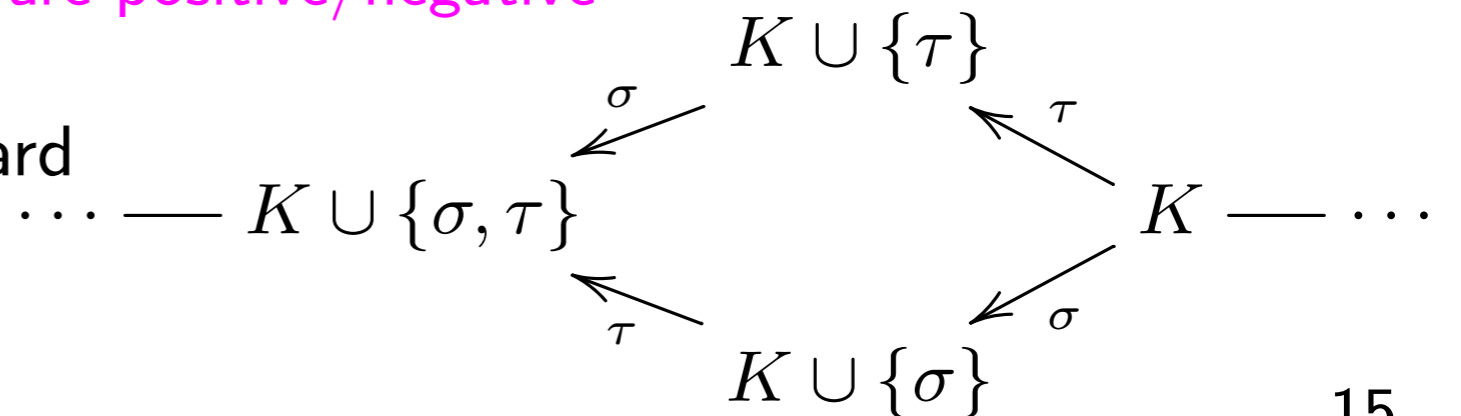
$$\underbrace{K_1 \text{ --- } \dots \text{ --- } K_i}_{\mathbb{K}[1; i]} = K'_m \xleftarrow{\tau_m} K'_{m-1} \xleftarrow{\tau_{m-1}} K'_{m-2} \xleftarrow{\tau_{m-2}} \dots \xleftarrow{\tau_1} \emptyset$$

- arrow reflection if $\xrightarrow{\sigma}$ is forward



various cases depending on whether σ, τ are positive/negative

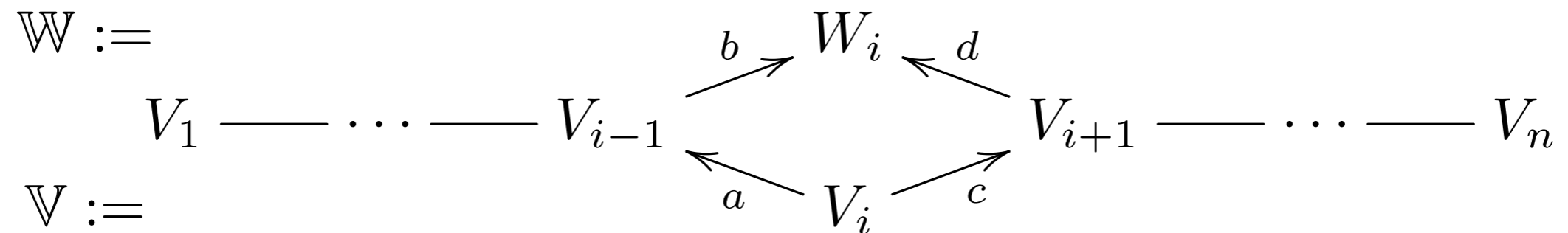
- arrow transposition if $\xleftarrow{\sigma}$ is backward



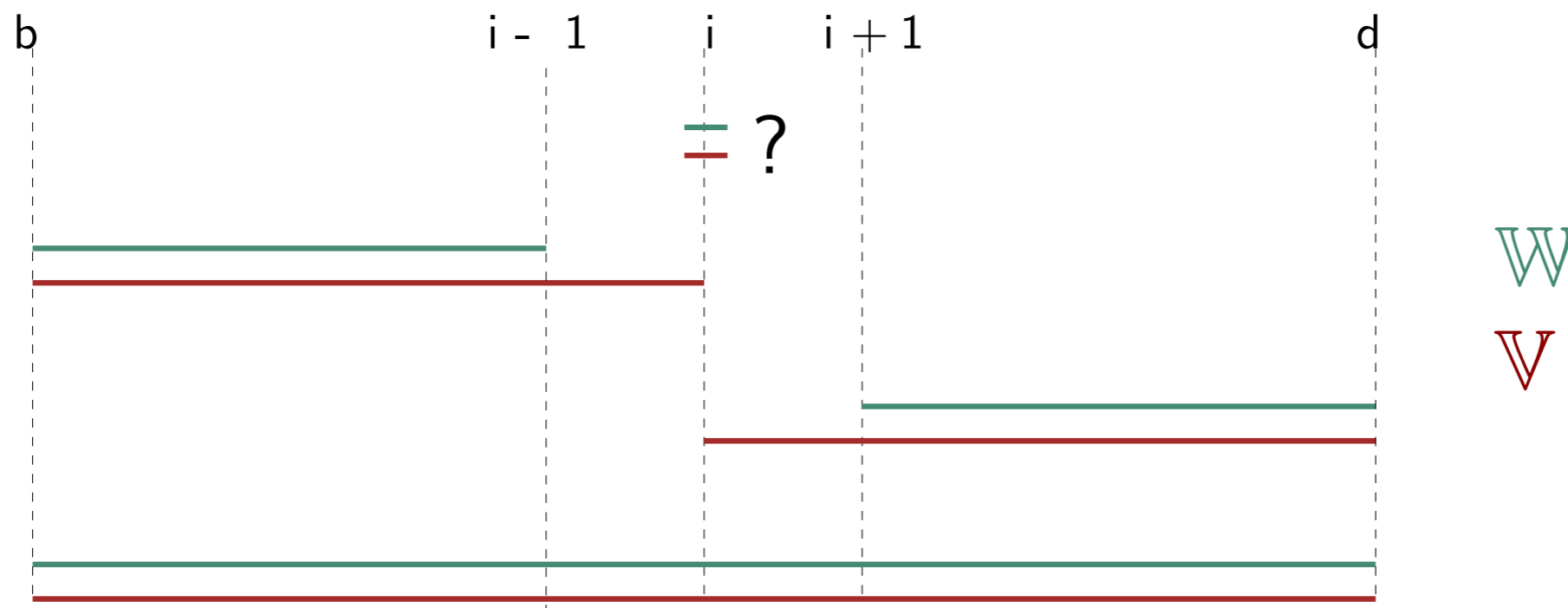
Application: Persistence Computation

Theorem: Exact Diamond Principle [Carlsson, de Silva '10]

Under the *exactness* hypothesis on the diamond:



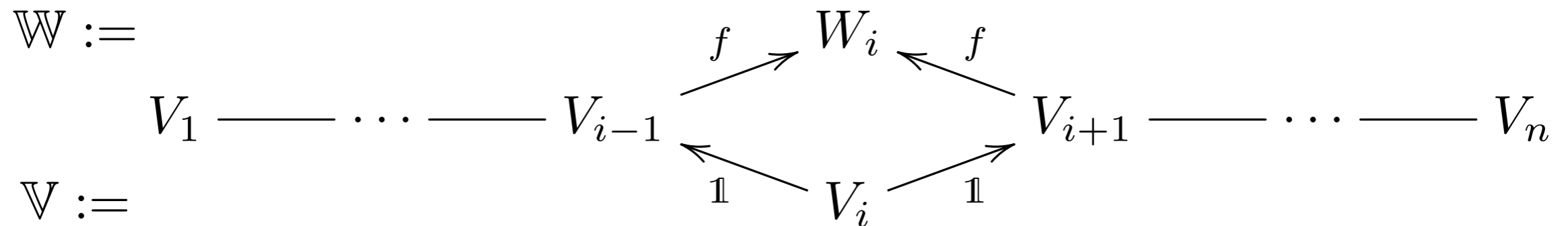
Interval decompositions of \mathbb{V}, \mathbb{W} are related as follows:



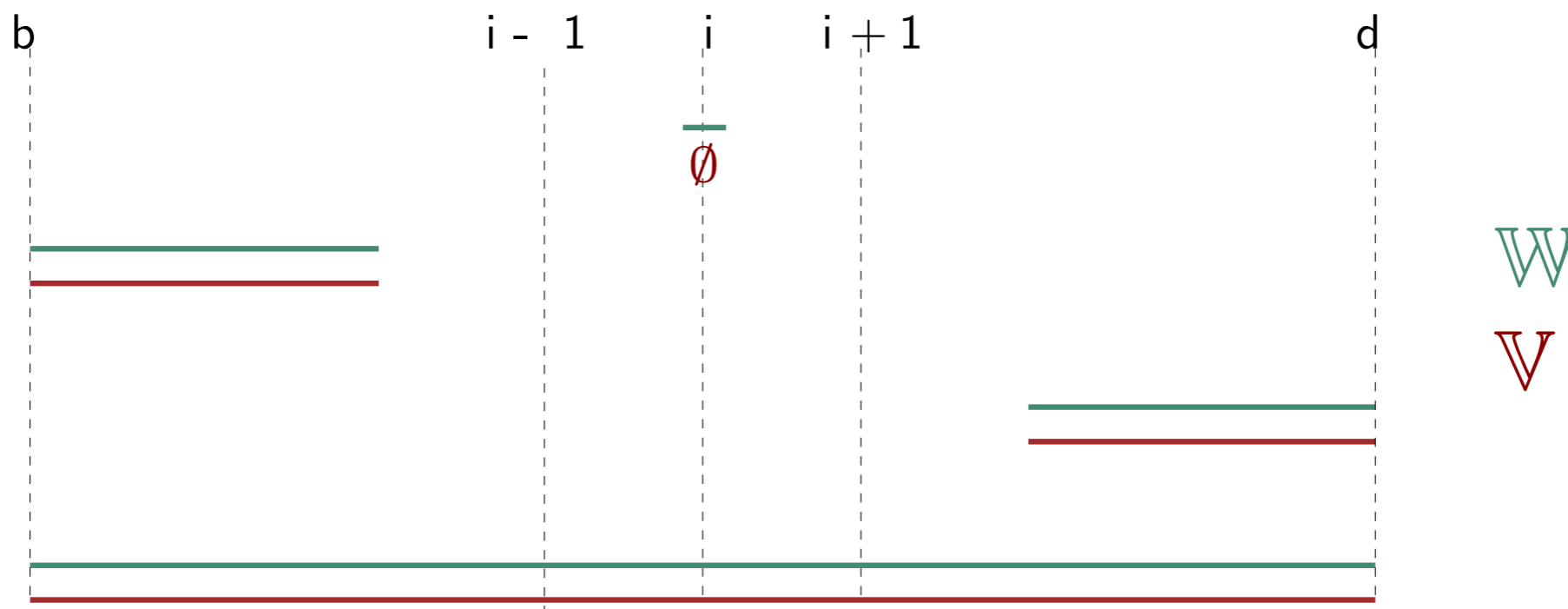
Application: Persistence Computation

Corollary: Injective Diamond Principle [Maria, O. '15]

For f injective of corank 1, the diamond is exact:



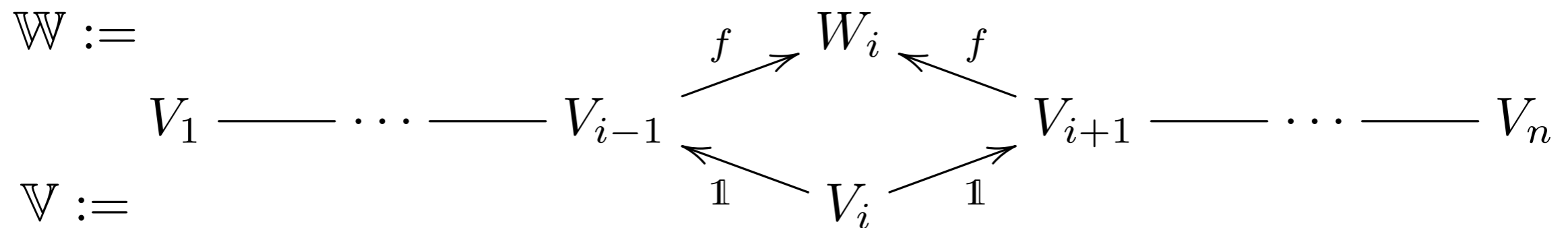
Interval decompositions of \mathbb{V}, \mathbb{W} are related as follows:



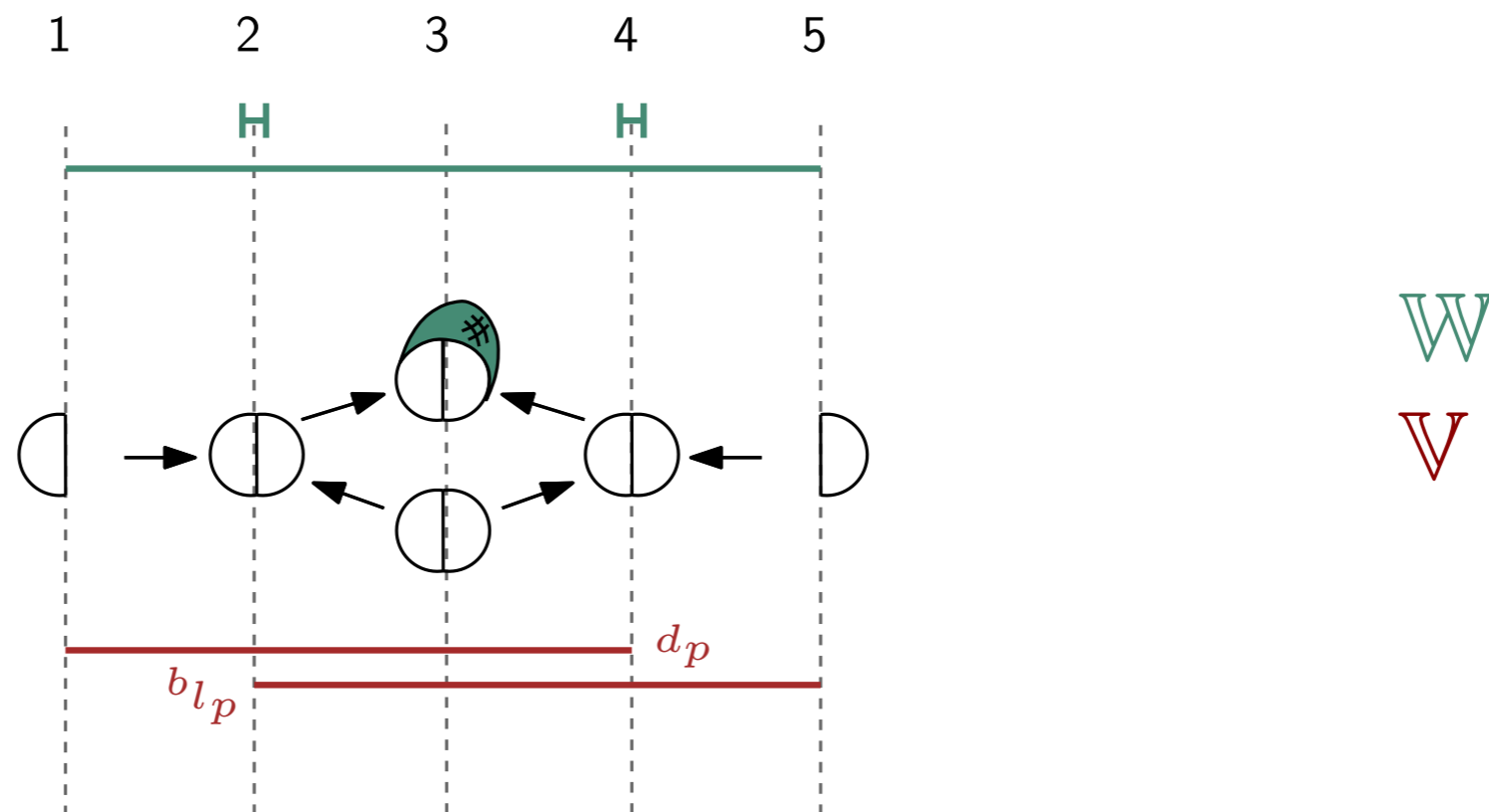
Application: Persistence Computation

Theorem: Surjective Diamond Principle [Morozov et al. '06] [Maria, O. '15]

For f surjective of nullity 1:



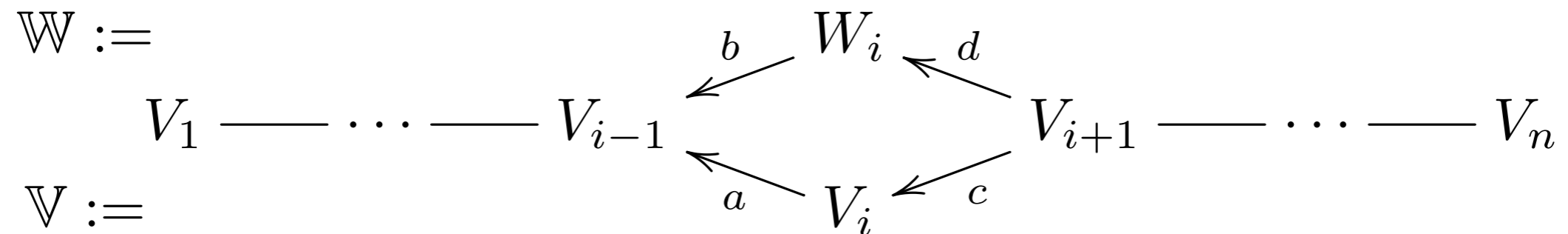
Interval decompositions of \mathbb{V}, \mathbb{W} are related through some *greedy rule*.



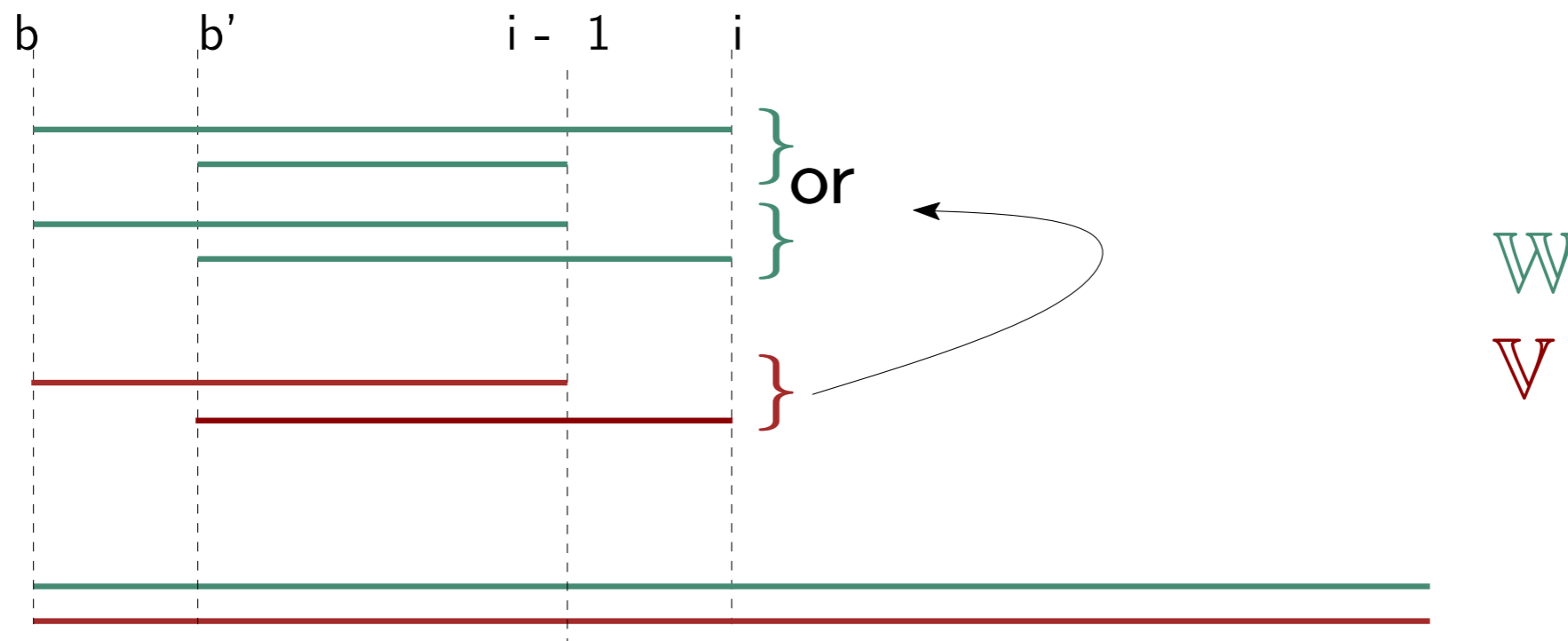
Application: Persistence Computation

Theorem: Transposition Diamond Principle [Maria, O. '15]

For an *exact* diamond + morphisms inj. of corank 1 or surj. of nullity 1:



Interval decompositions of \mathbb{V}, \mathbb{W} are related as in vineyards.



Application: Persistence Computation

Complexity: at iteration i of algo., with suffix of length h :

a) insertion:

- determine sign of σ : $O(h^2)$ (column reduction)
- injective diamond: $O(1)$ (single extra summand)
- surjective diamond:
 - compute kernel of f : $O(h^2)$ (column reduction)
 - greedy rule: $O(h)$

b) deletion:

- single transposition: $O(h)$ (cf. vineyards)
- $O(h)$ elementary transpositions

Application: Persistence Computation

Wrap-up:

- extensions of Exact Diamond Principle / Reflection Functors
(cf. injective/surjective diamonds and transposition diamonds)
- same asymptotic complexity: $O(nh^2)$ in the worst case
- better performances than [CdSM'09] in practice
- extension to cohomology \rightarrow significant improvement expected