

# Edge Periodic Temporal Graphs

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 $\diamond$ **Petra Wolf**

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$\diamond$  Universität Trier - Germany

# Time-Varying Graphs

- ▶ Graphs that vary over time, e.g., **edge availability** or edge transition time **changes over time**.
- ▶ Model among others **dynamic networks** e.g. mobile ad hoc networks and vehicular networks.

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- ▶ Model among others **dynamic networks** e.g. mobile ad hoc networks and vehicular networks.
- ▶ Different settings in literature: discrete vs. continuous time; **explicitly** vs. **implicitly given**.
- ▶ Special case **edge periodic graphs** (EPG) where availability of each edge  $e$  is given by a **periodic discrete function**  $\tau(e)$ .

## Edge Periodic Graph (EPG)

Time domain  $\mathbb{N}$ .

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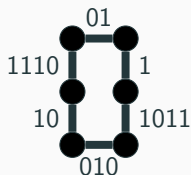
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$\mathcal{G}$  is called **edge periodic cycle** (EPC) iff underlying graph  $G$  is a **cycle**.

# Edge Periodic Temporal Graphs



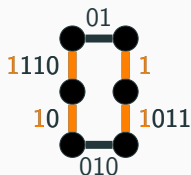
EPG  $\mathcal{G}$  together with snapshots  $\mathcal{G}(t)$  for  $0 \leq t \leq 4$ .

In general sequence repeats only after  $\text{lcm}(L_{\mathcal{G}})$  (exponential).

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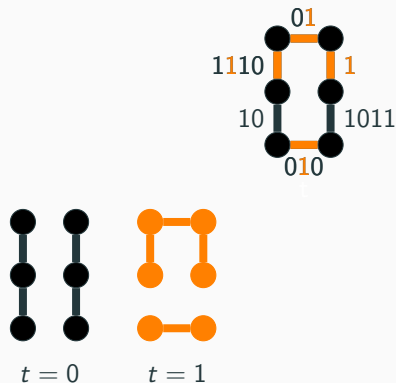
$t = 0$



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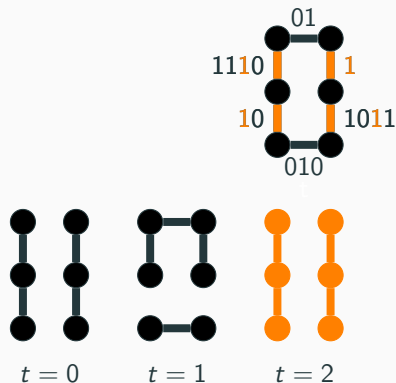
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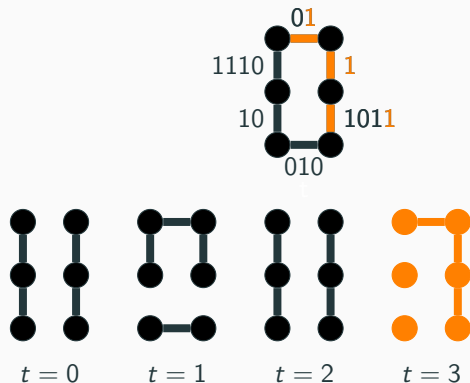
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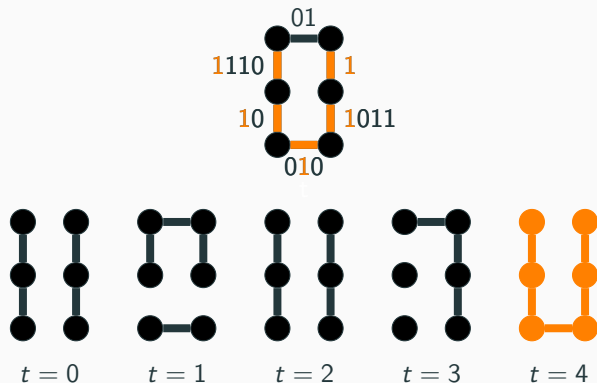
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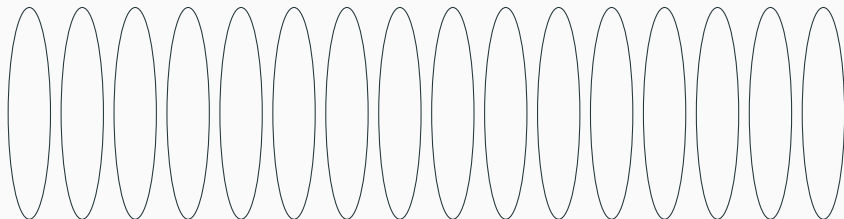
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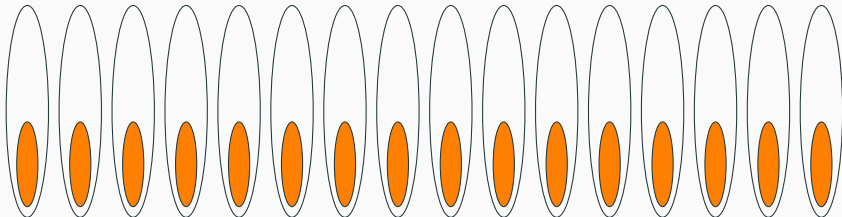
Normal temporal graphs





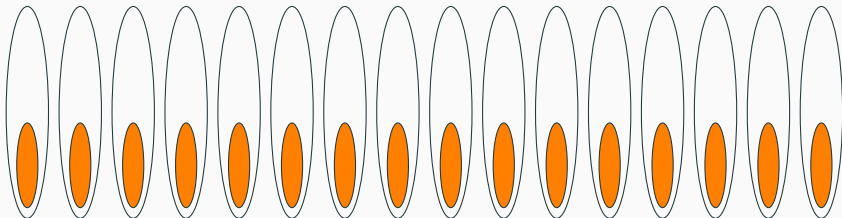
# Motivation

Normal temporal graphs

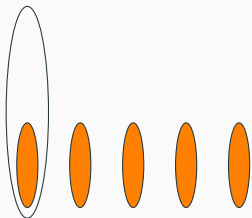


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Edge periodic temporal graphs



# **The Game of Cops and Robbers**

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- ▶ *A Game of Cops and Robbers on Graphs with Periodic Edge-Connectivity*  
Thomas Erlebach, Jakob T. Spooner - SOFSEM 2020
- ▶ *A Timecop's Work Is Harder Than You Think*  
Nils Morawietz, Carolin Rehs, Mathias Weller - MFCS 2020
- ▶ *A Timecop's Chase Around the Table*  
Nils Morawietz, Petra Wolf - MFCS 2021

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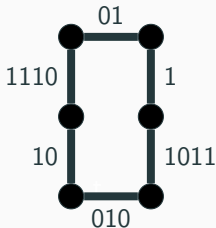
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- ▶ **Cops win** if they can **catch the robber**, i.e., move to vertex occupied by robber.
- ▶ If  $k$  **cops** can catch robber on  $G$ , call  $G$   **$k$ -cop-winning**.  
For  $k = 1$  call  $G$  **cop-winning**.



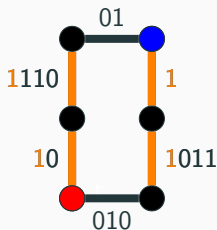
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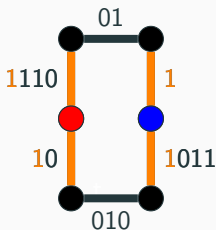


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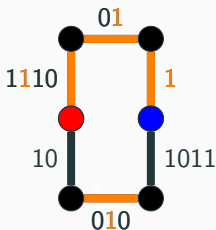


# Timecops

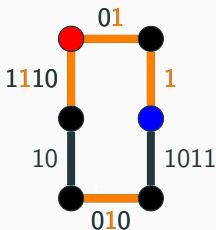
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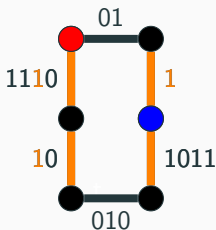


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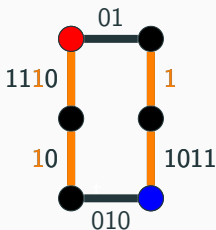
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[Erlebach, Spooner 2020]:

- ▶ For EPG: Algo in time  $\mathcal{O}(\text{lcm}(L_G) \cdot n^3)$  (implicit EXPTIME upper bound).
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- ▶ For EPCs upper bound on the ratio between size of underlying graph and  $\text{lcm}(L_G)$  over which each instance is robber-winning.
- ▶ Family of EPCs giving lower bounds with a gap of  $\frac{1}{4}$  times upper bound.

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- ▶ Family of EPCs giving lower bounds with a gap of  $\frac{1}{4}$  times upper bound.

[Morawietz, Rehs, Weller 2020]:

- ▶ Lower Bounds for EPG: NP-hard and W[1]-hard in  $|G|$  for EPGs even if the underlying graph  $G$  has a constant size VC or a constant distance to clique.

New [Morawietz, Wolf 2021]:

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New [Morawietz, Wolf 2021]:

- ▶ **Upper bounds** for robber-winning **EPCs** are **tight**.
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- ▶ **PSPACE upper bound** for **Periodic Cops & Robbers** for general **EPGs**.

## Length Required to Ensure Robber-Winning EPCs

E&S: An EPC  $\mathcal{G}$  is robber-winning if  $|V| \geq 2 \cdot \ell \cdot \text{lcm}(L_{\mathcal{G}})$  where  $\ell = 1$  if  $\text{lcm}(L_{\mathcal{G}}) \geq 2 \cdot \max(L_{\mathcal{G}})$  and  $\ell = 2$  otherwise.



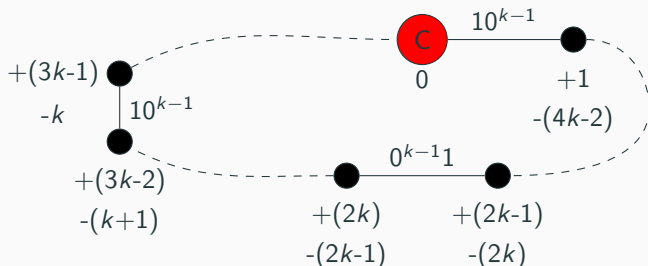
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## Theorem

For every  $k \geq 3$ ,  $\ell \in \{1, 2\}$ , there exists a *cop-winning* EPC  $\mathcal{G} = (V, E, \tau)$  with  $\max(L_{\mathcal{G}}) = k$  and  $2 \cdot \ell \cdot \text{lcm}(L_{\mathcal{G}}) - 1$  vertices.

Case  $\ell = 2$ ,  $\text{lcm}(L_{\mathcal{G}}) = k$ :

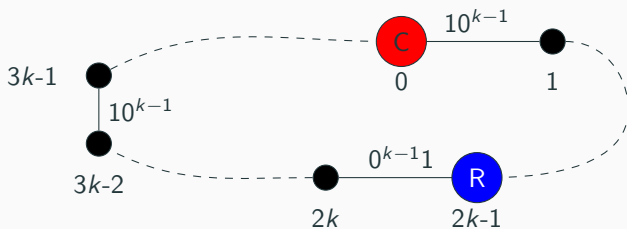


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Case  $\ell = 2$ ,

$\text{lcm}(L_G) = k = \max(L_G)$ :

Time step  $t = \text{start}$



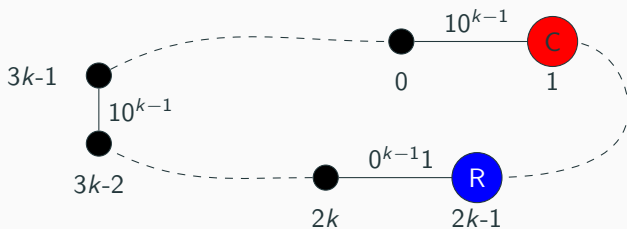
Situation after moving in time step  $t$ .

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Case  $\ell = 2$ ,

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Time step  $t = 0$



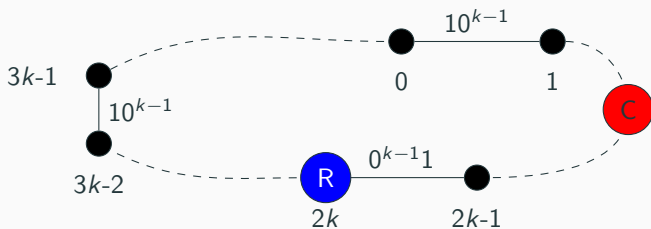
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Case  $\ell = 2$ ,

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Time step  $t = k - 1$



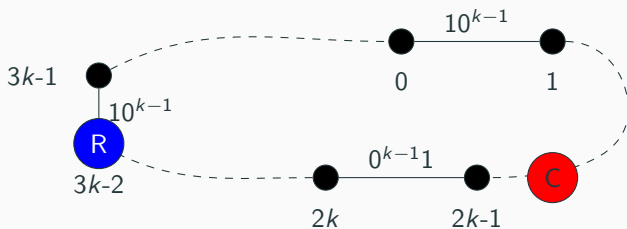
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Time step  $t = 2k - 3$



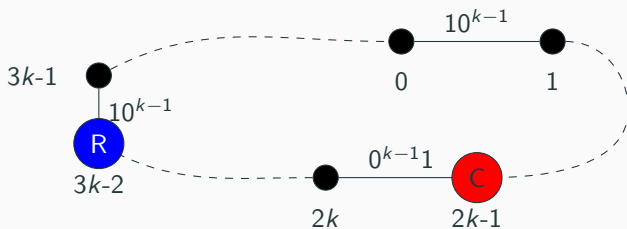
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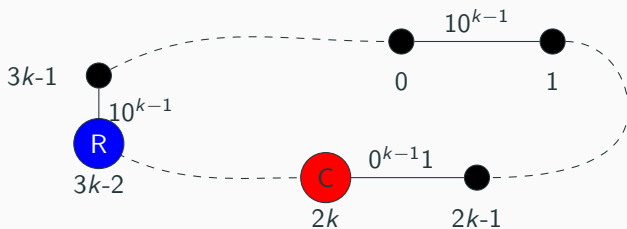
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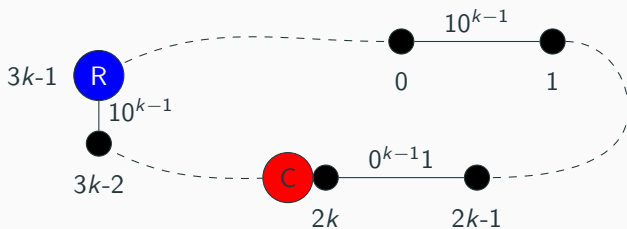
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Situation after moving in time step  $t$ .

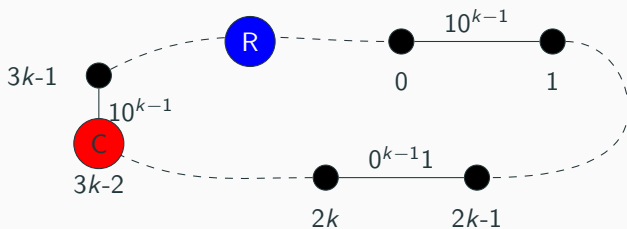


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Time step  $t = 3k - 3$



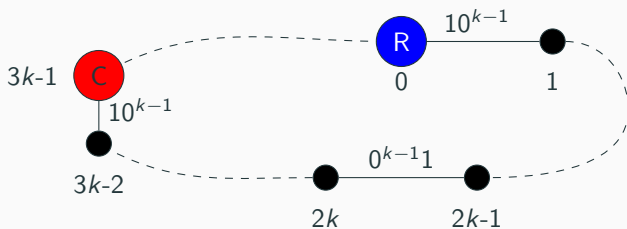
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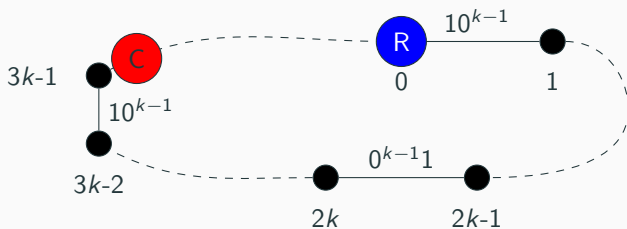
Situation after moving in time step  $t$ .

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Time step  $t = 3k + 1$



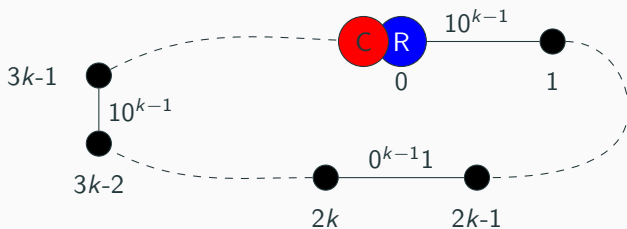
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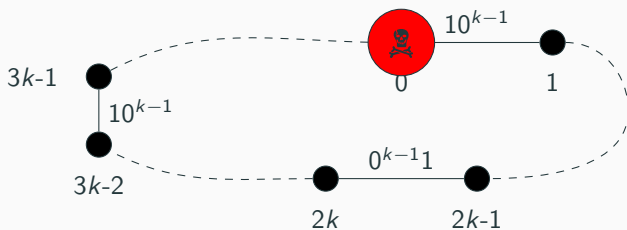
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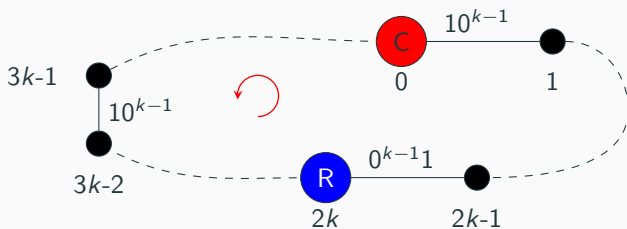
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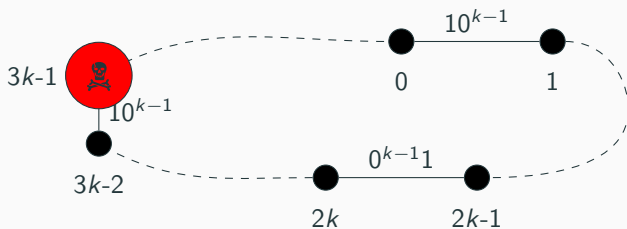
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Case  $\ell = 2$ ,

$\text{lcm}(L_G) = k = \max(L_G)$ :

Time step  $t = 5k$



Situation after moving in time step  $t$ .

# Computational Complexity

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# Periodic Character Alignment

## Periodic Character Alignment (PCA)

**Input:** A set  $X \subseteq \{0, 1\}^*$  of finite binary sequences

**Question:** Is there an index  $i \geq 0$  such that  $x[i]^\circ = 1$  for all  $x \in X$ , where  $x[i]^\circ := x[i \bmod |x|]$ ?

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00100010001000100010...
10101010101010101010...
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**Question:** Is there an index  $i \geq 0$  such that  $x[i]^\circ = 1$  for all  $x \in X$ , where  $x[i]^\circ := x[i \bmod |x|]$ ?

```
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00100010001000100010...
10101010101010101010...
      ↑
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```

# Periodic Character Alignment

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Periodic Character Alignment is **NP-complete** and **W[1]-hard** in parameter  $|X|$ , [Morawietz, Rehs, Weller 2020].

## Multi-Colored Clique (MCC)

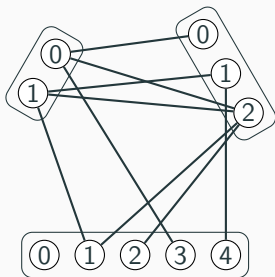
**Input:** An integer  $k$  and an undirected  $k$ -partite graph

$G = (V_1 \uplus V_2 \uplus \dots \uplus V_k, E)$ .

**Question:** Is there a clique of size  $k$  in  $G$ ?

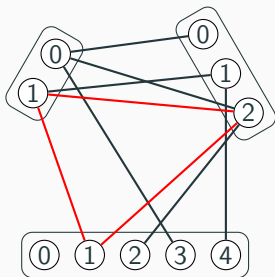
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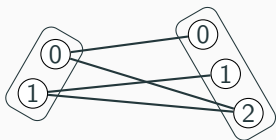




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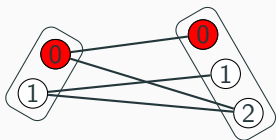
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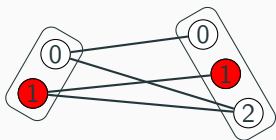
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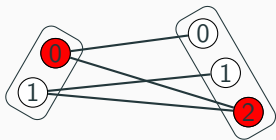
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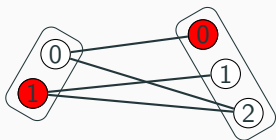
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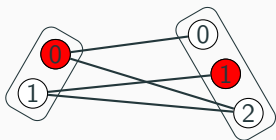
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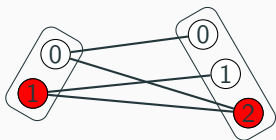
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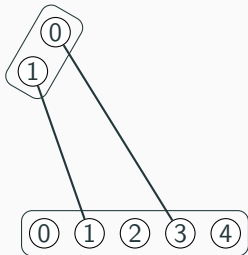


111001

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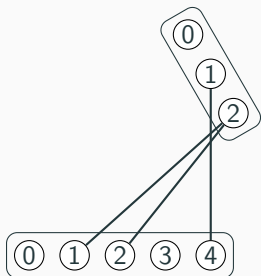
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0100000010

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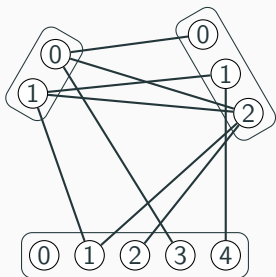


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0100000010

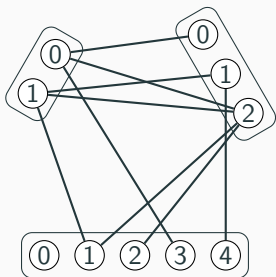
001010000001000

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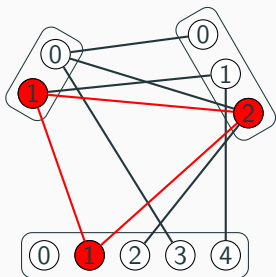
```
111001111001111001111001111001  
01000001001000000100100000010  
001010000001000001010000001000
```

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```
111001111001111001111001111001
010000001001000000100100000010
0010100000010000001010000001000
      ↑
      i=11
```

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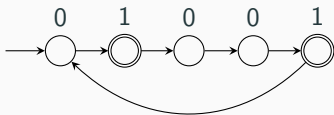


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111001111001111001111001111001
010000001001000000100100000010
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      ↑
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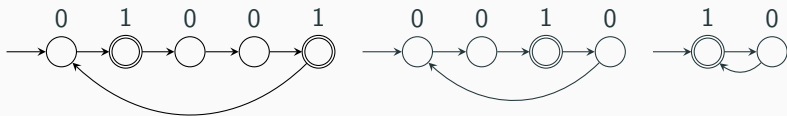
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0   1   0   0   1

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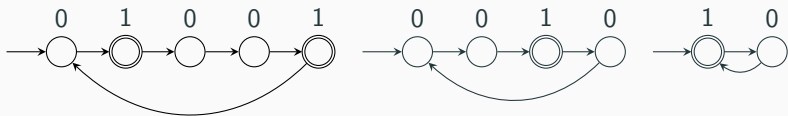


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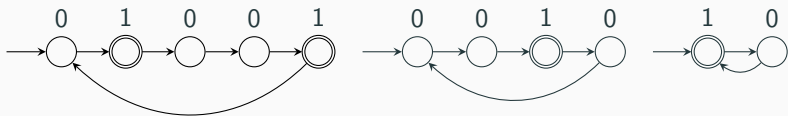
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## Theorem

**Tally Intersection and PCA** are *W[1]-hard* when parameterized by  $|X|$ .

No  $f(|X|) \cdot n^{\mathcal{O}(1)}$  time algorithm for any computational function  $f$ , unless  $\text{FPT} = \text{W}[1]$ .

# It's Hard to Run Around a Table

## Theorem

**Periodic Cops & Robbers** on *directed and undirected EPCs* is *NP-hard and  $W[1]$ -hard* in the size of the underlying graph.

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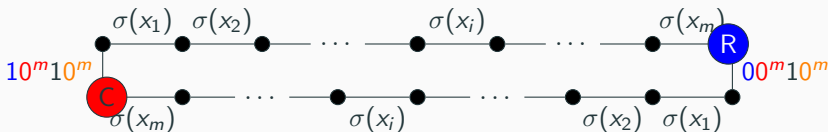
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$t \cdot (2m + 3) + m + 1$



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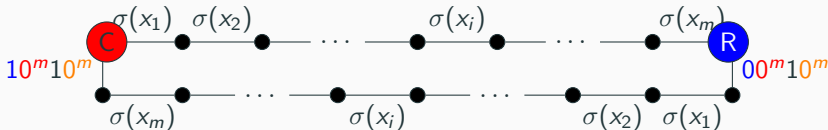
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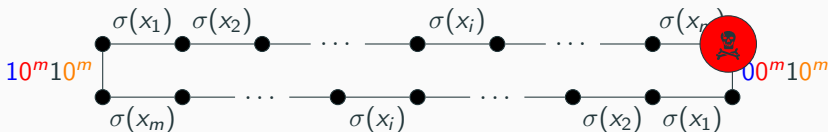
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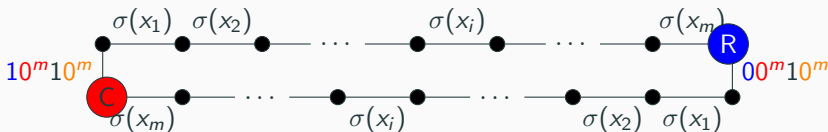
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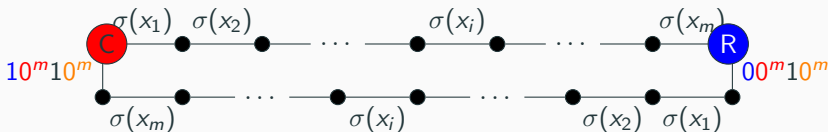
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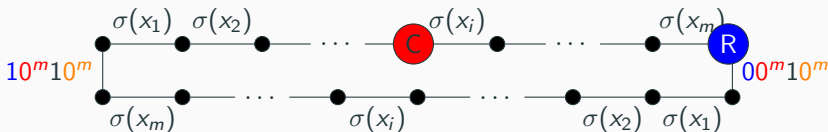
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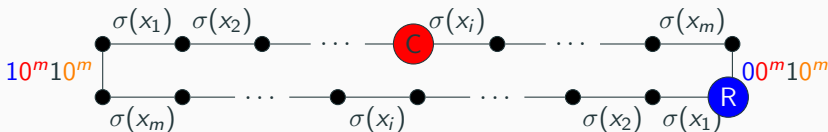
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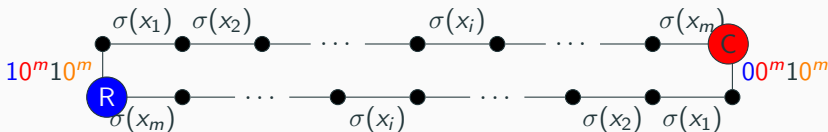
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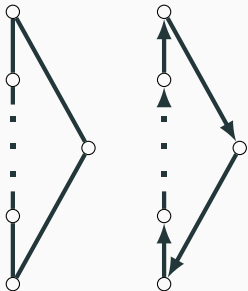
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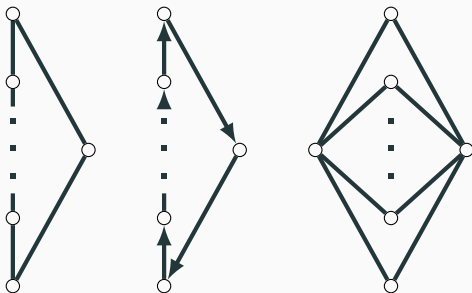
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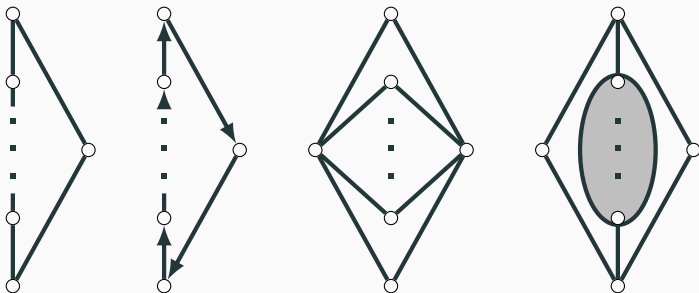
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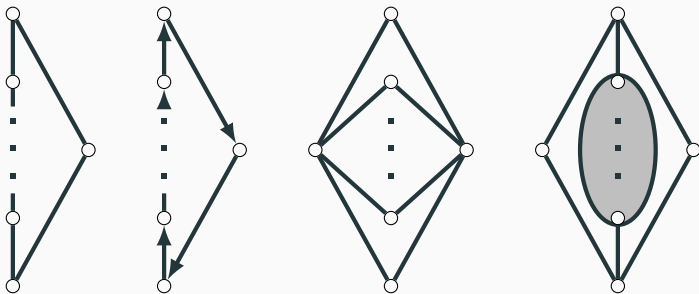




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The **Periodic Cops & Robbers** problem on *EPGs* is in *PSPACE*.

- ▶ If EPG  $\mathcal{G}$  is cop-winning, then cop wins within  $n^2 \cdot \text{lcm}(\mathcal{G})$  moves.
- ▶ Enroll the graph  $2 \cdot n^2 \cdot \text{lcm}(\mathcal{G})$  times to get **leveled DAG**.

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- ▶ Solve **AND-OR GRAPH REACHABILITY** problem on leveled DAG.
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- ▶  $\mathcal{G}$  is **cop-winning** iff some vertex with  $t = 0$  is an **attractor**.
- ▶ Only keep levels and attractors with  $\ell = i$  and  $\ell = i - 1$  in memory.
- ▶ In each level  $\ell$  **only  $n^2$**  many vertices in this level  $\rightarrow$  PSPACE.



## A Timecop's Chase Around the Table



## A Timecop's Chase Around the Table

- ▶ **Gap** between **NP-hardness** and membership in **PSPACE**.



## A Timecop's Chase Around the Table

- ▶ Gap between NP-hardness and membership in PSPACE.
- ▶ Can we close this gap at least for EPCs?
- ▶ Problem: Certificate may not be small.
- ▶ Family of EPCs with exponential chase?



# Finding Minors and Subgraphs

---

## EPG Short Traversal

**Input:** EPG  $\mathcal{G} = (V, E, \tau)$ , vertices  $a, b \in V$ , and  $k \in \mathbb{N}$ .

**Question:** Is there a **time step  $t$**  such that starting **from  $a$**  at time step  $t$ , we can **reach  $b$**  at the beginning of **time step  $t + k$**  while traversing at most one edge per time step?

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### Theorem

**EPG Short Traversal** is *FPT* with parameter  $|G| + \#1_{\max}$ .

$\#1_{\max} =$  maximal number of ones in an edge label.

## Theorem

**EPG Short Traversal** is FPT with parameter  $|G| + \#1_{\max}$ .

- ▶ Iterate through all possible  $(a, b)$  paths in  $G$ .
- ▶ Path assumed to be vertex simple  $\rightarrow$  bounded by  $|G|$ .
- ▶ For each path, check time constraint via ILP formulation.

## Theorem

**EPG Short Traversal** is FPT with parameter  $|G| + \#1_{\max}$ .

- ▶ Iterate through all possible  $(a, b)$  paths in  $G$ .
- ▶ Path assumed to be vertex simple  $\rightarrow$  bounded by  $|G|$ .
- ▶ For each path, check time constraint via ILP formulation.
- ▶ **ILP Formulation:**
  - ▶ Binary variable for each 1 in a edge label in current path.
  - ▶ Constraint: cross edges in order of the path.
  - ▶ Constraint: cross an edge only if it is present.
  - ▶ Constraint: cross each edge exactly once.

## EPG Minor

**Input:** EPG  $\mathcal{G} = (V, E, \tau)$ ,  
graph  $H = (V_H, E_H)$ .

**Question** Is there a time step  $t$ ,  
s.t.  $H$  is a minor of  $\mathcal{G}(t)$ ?

## EPG Minor-Free

**Input:** EPG  $\mathcal{G} = (V, E, \tau)$ ,  
graph  $H = (V_H, E_H)$ .

**Question:** Is there a time step  $t$ ,  
s.t.  $H$  is not a minor of  $\mathcal{G}(t)$ ?

# Minor EPGs vs. Classic Graphs

## On classic graphs:

Both problems are **FPT** in the size of the minor.



# Minor EPGs vs. Classic Graphs

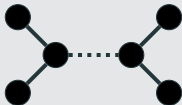
## On classic graphs:

Both problems are **FPT** in the size of the minor.

### Theorem

**EPG Minor** is **NP-complete** and **W[1]-hard** with parameter  $|G|$  for

- ▶ **fixed**  $H$  containing a cycle
- ▶ **fixed** forest  $H$  with a connected component containing



or

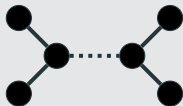


# Minor EPGs vs. Classic Graphs

## Theorem

EPG Minor is *NP*-complete and *W[1]*-hard with parameter  $|G|$  for

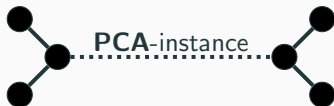
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or



## Proof:



# Minor-Free EPGs vs. Classic Graphs

## On classic graphs:

Both problems are **FPT** in the size of the minor.

### Theorem

For every *fixed minor* containing at least one edge, **EPG Minor-Free** is *NP*-complete and *W[1]*-hard with parameter  $|G|$ .

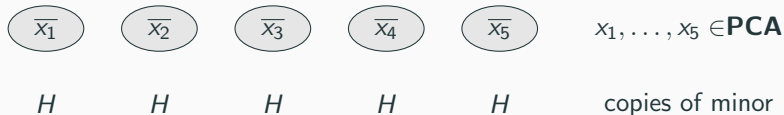
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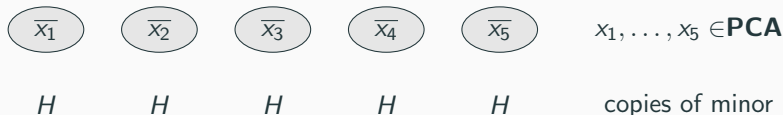
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### Theorem

**EPG Minor-Free** is  $\Sigma_P^2$ -complete.

Reduction from  $\exists\forall 3\text{UNSAT}$  using reduction from **3SAT** to **Clique**.

# Subgraph Problems

## EPG Subgraph

**Input:** EPG  $\mathcal{G} = (V, E, \tau)$ ,  
graph  $H = (V_H, E_H)$ .

**Question:** Is there a time step  $t$ ,  
s.t.  $H$  is a subgraph of  $\mathcal{G}(t)$ ?

## EPG Subgraph-Free

**Input:** EPG  $\mathcal{G} = (V, E, \tau)$ ,  
graph  $H = (V_H, E_H)$ .

**Question:** Is there a time step  $t$ ,  
s.t.  $H$  is not a subgraph of  $\mathcal{G}(t)$ ?

Subgraphs are meant to be **induced** subgraphs.

# Subgraph EPGs vs. Classic Graphs

## On classic graphs:

The problems are NP-, resp. coNP-complete and XP in  $|H|$ .

# Subgraph EPGs vs. Classic Graphs

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### Theorem

**EPG Sugraph** is NP-complete and  $W[1]$ -hard parameterized by  $|G|$ .

*This holds even if  $H$  is a path and  $G = H$ .*

**Proof:** Put PCA on path.



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**Proof:** Put PCA on path.

### Theorem

**EPG Subgraph** can be solved in  $\mathcal{O}(n^h \cdot \max(L_G)^{(h^2)} \cdot 2^{\mathcal{O}(\sqrt{h \log h})})$  where  $h$  is the number of vertices in  $H$ .

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## Proof:

- ▶ Iterate over subsets  $W \subseteq V$  of size  $h$  in  $G$
- ▶ For subgraph, sequence of snapshot graphs repeat after  $\max(L_G)^{h^2}$  time steps
- ▶ For each  $t \leq \max(L_G)^{h^2}$  check if  $\mathcal{G}(t)[W] \cong H$

# Subgraph-Free EPGs vs. Classic Graphs

## On classic graphs:

The problems are NP-, resp. coNP-complete and XP in  $|H|$ .

### Theorem

For (nontrivial) fixed subgraph  $H$ , EPG Subgraph-Free is NP-complete and W[1]-hard parameterized by  $|G|$ .

### Theorem

EPG Subgraph-Free is  $\Sigma_P^2$ -complete.

Both proofs similar to minor case.

$\#1_{\max}$  [ $\#0_{\max}$ ] = maximal number of ones [zeros] in an edge label.

## Theorem

**EPG Subgraph(-Free) and EPG Minor(-Free) are FPT** with parameter  $|G| + \min(\#1_{\max}, \#0_{\max})$ .

$\#1_{\max}$  [ $\#0_{\max}$ ] = maximal number of ones [zeros] in an edge label.

## Theorem

**EPG Subgraph(-Free) and EPG Minor(-Free) are FPT with parameter  $|G| + \min(\#1_{\max}, \#0_{\max})$ .**

## Proof:

- ▶ Iterate over all possible graphs  $F \subseteq G$
- ▶ Check that  $F$  does (not) contain  $H$
- ▶ If yes, check that  $F = \mathcal{G}(t)$  for some  $t$ 
  - ▶ Use **FPT-algorithm for PCA as subroutine**
  - ▶ **PCA** is FPT in total number of consecutive groups of 1's.
  - ▶ Number of consecutive groups of 1's is bounded by  $|G| + \#1_{\max}$  and  $|G| + \#0_{\max}$ .

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**EPG Subgraph(-Free) and EPG Minor(-Free)** are *NP-hard* even if  $G$  is a disjoint union of paths and  $\#1_{\max} \in \mathcal{O}(1)$  or  $\#0_{\max} \in \mathcal{O}(1)$ .

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## Theorem

**EPG Subgraph(-Free) and EPG Minor(-Free)** are *W[1]-hard* with parameter *vertex cocover number of  $G$*  even if  $\#1_{\max} = 1$ .



	<b>EPGs</b>	<b>classic graphs</b>
<b>Minor</b>	NP-c also for fixed $H$	FPT in $ H $
<b>Minor-free</b>	$\Sigma_P^2$ -c and NP-c for fixed $H$	FPT in $ H $
<b>Subgraph</b>	NP-c and XP in $ H $	NP-c and XP in $ H $
<b>Subgraph-free</b>	$\Sigma_P^2$ -c and NP-c for fixed $H$	coNP-c and XP in $ H $

# Thank You!



A Timecop's Chase Around  
the Table



Multi-Parameter Analysis of  
Finding Minors and  
Subgraphs in Edge Periodic  
Temporal Graphs