## Hierarchical Representation of Videos with Spatio-Temporal Fibers

#### Ratnesh Kumar, Guillaume Charpiat, Monique Thonnat

INRIA

March 25, 2014













Segmentation Results

#### Video Volume : Stack of Successive Frames

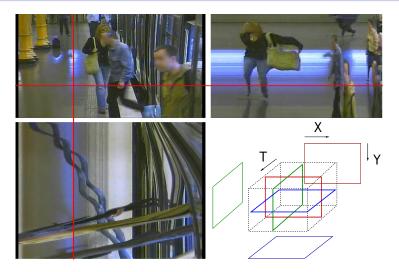


Figure: XT and YT slices from a Video.



ヘロト 人間 ト 人 ヨ ト 人 ヨ ト

## Video Segmentation

#### Temporal coherency

Aim : Incorporate long term temporal coherency, along with spatial coherency.

A reliable video representation algorithm should have following traits :

- Region homogeneity.
- Pixelic precision on edges.
- No oversegmentation.
- Temporal coherency.
- Robustness and reliability.
- Efficient Computation.



#### Fibers

Lines of homogeneous intensity across a Video Volume.

- Straight Fibers Points of static background.
- Curved Fibers Points on moving objects.

#### Aim

Segment video in terms of fibers to obtain dense segmentation with correspondences for all pixels.





(日)

(日)

#### SOA

SOA approaches and information provided by them.

Method	Tracks	Density	Reliability
[Brox 2010]	√ (sparse)	×	×
[Grundmann 2010]	×	$\checkmark$	×
[Tsai 2011]	×	$\checkmark$	×
Ours	$\checkmark$	$\checkmark$	$\checkmark$

Table: State-of-the-art approaches and the information provided by them.

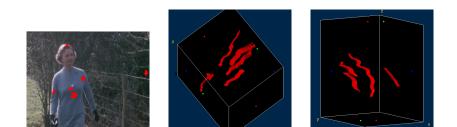
#### Exact neighborhood

As opposed to computing rough bounding boxes, our approach provides exact neighborhood system using mesh.

#### Formalization

A fiber  $\mathbf{F} = (\{T_i\}_{i \in [1,m]}, \mathcal{M})$  is a set of *m* trajectories  $T_i$ , spatially connected with a triangular mesh  $\mathcal{M}$ .





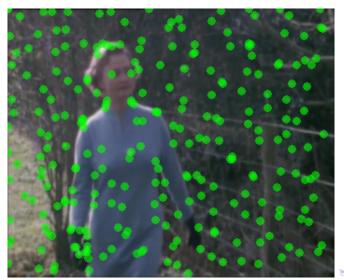
#### Figure: Curved Fibers in a Video Volume.



Fibers o●ooooooooooooooo Segmentation Results

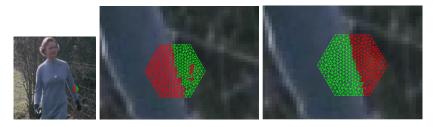
## **Curved Fiber Search**

#### Compute Points of Interest in Images : Color Corners.



## **Curved Fiber Search**

Lay a sub-pixellic mesh and segment this mesh into **multiple** regions.



#### Figure: Segmentation of mesh into two regions

- Segmentation : K-Means + Graph Cuts.
- Correspondences of a submesh vertices across video volume determines a fiber.

## **Curved Fiber Traits**

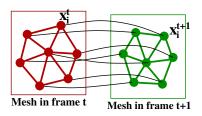


Figure: Temporal Correspondences of a mesh; Obtained from optical flow.

#### Inspect following traits

$$\sum_{i \in \mathcal{M}} w_i \left\| I_t(\mathbf{x}_i^t) - I_{t+1}(\mathbf{x}_i^{t+1}) \right\|^2$$

$$\frac{1}{|\mathcal{M}_{\ell}|} \int_{\mathcal{M}_{\ell}} \|\nabla_{\mathbf{x}} \mathbf{m}^{\ell}(\mathbf{x})\|^2 d\mathbf{x} \simeq \sum_{i \sim j} w_{ij} \|\mathbf{m}_{i}^{t} - \mathbf{m}_{j}^{t}\|^2$$

#### **Optional Flow Regularization**

 $\inf_{A} \int_{\mathcal{M}} ||A \mathbf{x}(t) - \mathbf{x}(t+1)||^{2} d\mathbf{x}$ 

◆□▶ ◆□▶ ▲□▶ ▲□▶ ■ ののの

#### Curved Fiber Traits (cont.)

• Split (both spatially and temporally) on the evidence of **incoherency** in optical flow (opf) : High *variance(opf)* or *variation(opf)*.



## Reliability/Rank of A Fiber

reliability 
$$\propto$$
 cornerness + temporal length (1)

$$cornerness = exp(-\gamma/||str(s)||_2)$$
 (2)

$$str(s) = ||\lambda_1 - \lambda_2||_2 \tag{3}$$

 $\lambda_1$  and  $\lambda_2$  are eigenvalues of the 2D structure tensor.

## **Hierarchial Fiber Merging**

- Two fibers are similar if they have similar average **speed**.
- Compute distance matrix for all fibers.

Distance between two fibers

$$d(F_i, F_j) = (1/O[F_i, F_j]) * \sum_{O[F_i, F_j]} ((x_f^i - x_{f+1}^i) - (x_f^j - x_{f+1}^j))^2$$
(4)

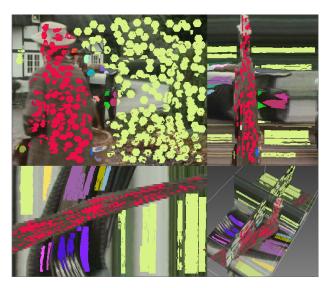
 $O[F_i, F_j]$ : Overlap time span for two fibers  $F_i$  and  $F_j$ .

- Fuse fibers having distance lesser than  $\tau$ .
- Increase  $\tau$  with hierarchy.

◆□▶ ◆□▶ ▲□▶ ▲□▶ ■ ののの

Fibers oooooooooooooooooo

#### Example : Fibers merged at a hierarchy





・ロト・西ト・ヨト ・日・ うろの

#### Full video coverage using fibers

Extend Fibers to homogeneous regions :

 Associate w.r.t. geodesics between fibers & rest of the video (Dijkstra).

#### Rationale

- Labels should be same if color and motion at *p* and *q* are similar.
- Motion is reliable only at corners/edges.
- Cost between pixel *p* and *q* is (λ : cornerness) :

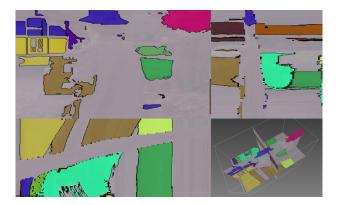
$$\exp\left(\frac{-\alpha}{\|I(p) - I(q)\|_2}\right) + \lambda_{p,q} \exp\left(\frac{-\beta}{\|\mathbf{m}(p) - \mathbf{m}(q)\|_2}\right)$$

・ 日マ ・ 雪マ ・ 日マ ・ 日マ

• Influence Zone of a fiber : Pixels associated to this fiber.

#### Leak Example

Local assessment of color and motion can cause leaks.





# Fiber Association Assessment : Incorporating long term motion coherency

#### Fiber Association

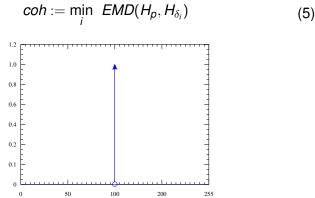
To be a part of a fiber, trajectory of the pixel should be similar to the fiber.

- Trajectory of a pixel T<sub>p</sub> : Trajectory of the closest fiber vertex.
- $H_p$  (Color histogram of p) should be homogeneous.



## Trajectory Coherency

## **Earth Movers Distance** to quantify color homogeneity of a trajectory.



・ロト ・ 理 ト ・ ヨ ト ・ ヨ ト

Figure: Histogram of a color homogeneous trajectory should be close to a Dirac Peak Histogram.

Segmentation Results

(□) (圖) (E) (E)

## **Fiber Footprints**

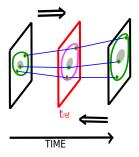


Figure: Reference Frame and Fiber Footprint (magenta).

For each fiber, project all pixels currently belonging to it onto a reference frame (using Trajectories associated with a pixel) : *fiber footprint* 

#### Fiber Association Assessment



Figure: Fiber Footprint and Distance map (after temporal assessment).

• Use Dijkstra on fiber footprint with cost function from (6).

$$Cost(p) = \exp\left(\frac{-\alpha}{||coh||_2}\right) + \exp\left(\frac{-\beta}{||C(f) - C(p)||_2}\right)$$
(6)

Segmentation Results

## Sample fiber footprints



Figure: Distance Map : Fiber association assessment based on (6).



Segmentation Results

## **Computational Speed**

#### Complexity

Information Propagation :  $O(|V|log|\omega|)$ 

 Optical Flow for Curved Fibers : Werlberger'09 BMVC (1 to 3 seconds for 1024x768)



Segmentation Results

## **Output : Highest hierarchy**





・ロト・日本・日本・日本・日本・日本

**A D F A D F A D F A D F** 

## **In-painting Demo**

Only 7 mouse clicks (green dots in left image) needed for the full video to remove disturbing girl.



Figure: Left: Original Video. Right : Our Result (no artifact!). Hole is filled by extending the straight fibers in time.

Segmentation Results

#### **In-painting Videos**







#### Future Work

- Implementation for streaming video segmentation.
- Application to activity recognition and video compression.
- Tackling low level issues such as shadows at fiber level.





#### Poster Board # 10

See you at the Poster Board.



#### Thomas Brox and Jitendra Malik. Object segmentation by long term analysis of point trajectories. In ECCV. Springer, 2010.

Matthias Grundmann, V. Kwatra, Mei Han and Irfan Essa. Efficient hierarchical graph-based video segmentation. In CVPR, 2010.

David Tsai, Matthew Flagg, Atsushi Nakazawa and James M. Rehg. Motion Coherent Tracking Using Multi-label MRF Optimization.

International Journal of Computer Vision, December 2011.

