

# Sparse Coding for Image and Video Understanding

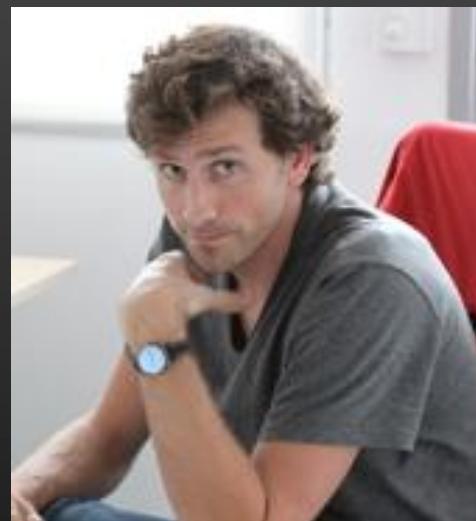
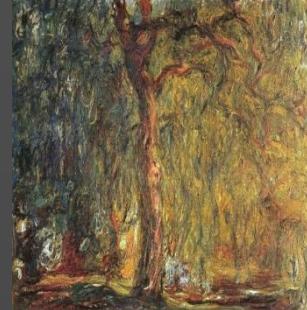
Jean Ponce

<http://www.di.ens.fr/willow/>  
Willow team, DI/ENS, UMR 8548  
Ecole normale supérieure, Paris





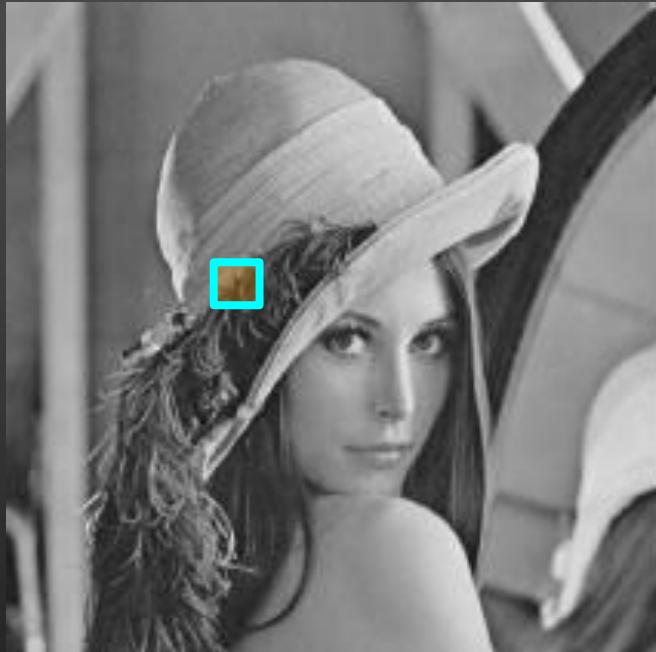
# Sparse Coding for Image and Video Understanding



Julien Mairal and Francis Bach

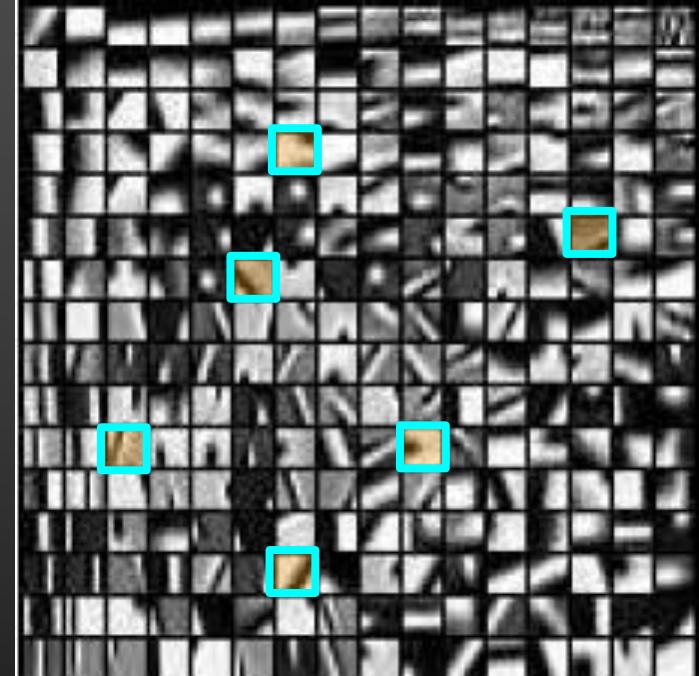
# Sparse linear models

Signal:  $x \in \mathbb{R}^m$



Dictionary:

$$D = [d_1, \dots, d_p] \in \mathbb{R}^{m \times p}$$



$$x \approx \mathbb{R}_1 d_1 + \mathbb{R}_2 d_2 + \dots + \mathbb{R}_p d_p = D \mathbb{R}, \text{ with } |\mathbb{R}|_0 \ll p$$

(Olshausen and Field, 1997; Chen et al., 1999; Mallat, 1999; Elad and Aharon, 2006)  
(Kavukcuoglu et al., 2009; Wright et al., 2009; Yang et al., 09; Boureau et al., 2010)

# Sparse coding and dictionary learning: A hierarchy of optimization problems

$$\min_{\mathbb{R}} \frac{1}{2} \|x - D\mathbb{R}\|_2^2$$

Least squares

$$\min_{\mathbb{R}} \frac{1}{2} \|x - D\mathbb{R}\|_2^2 + , |\mathbb{R}|_0$$

Sparse coding

$$\min_{\mathbb{R}} \frac{1}{2} \|x - D\mathbb{R}\|_2^2 + , \tilde{A}(\mathbb{R})$$

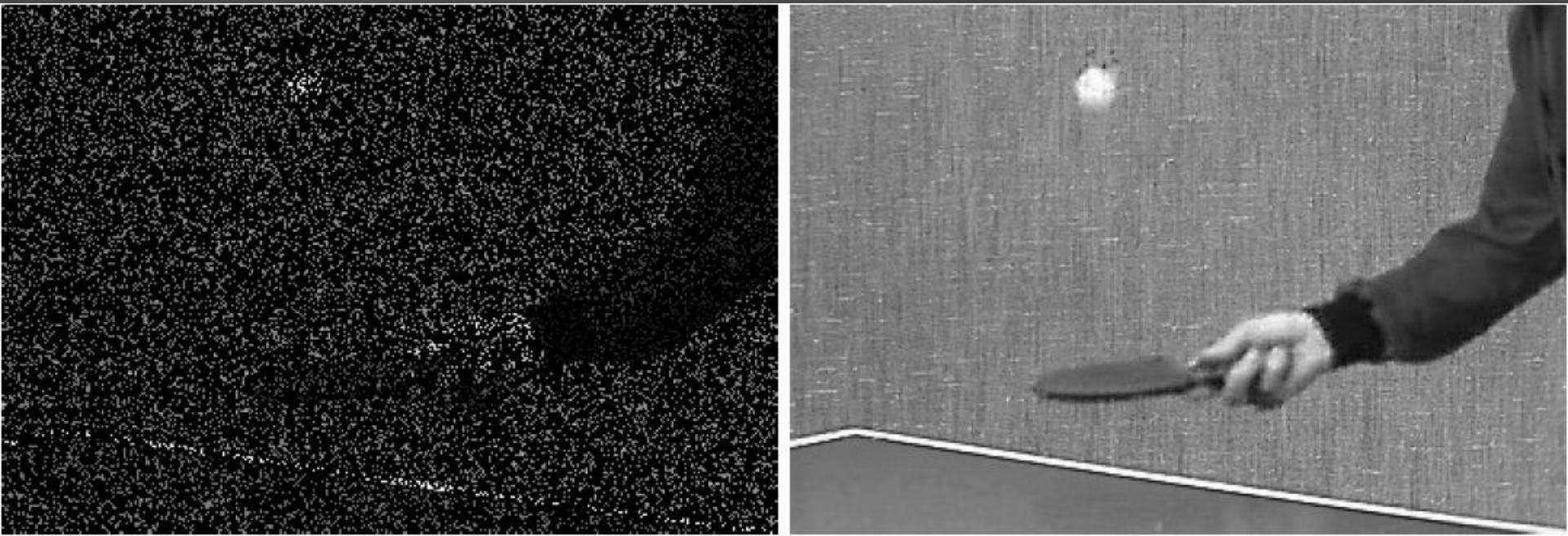
Dictionary learning

$$\min_{D \in C, \mathbb{R}_1, \dots, \mathbb{R}_n} \sum_{1 \leq i \leq n} [ \frac{1}{2} \|x_i - D\mathbb{R}_i\|_2^2 + , \tilde{A}(\mathbb{R}_i) ]$$

$$\min_{D \in C, W, \mathbb{R}_1, \dots, \mathbb{R}_n} \sum_{1 \leq i \leq n} [ f(x_i, D, W, \mathbb{R}_i) + , \tilde{A}(\mathbb{R}_i) ]$$

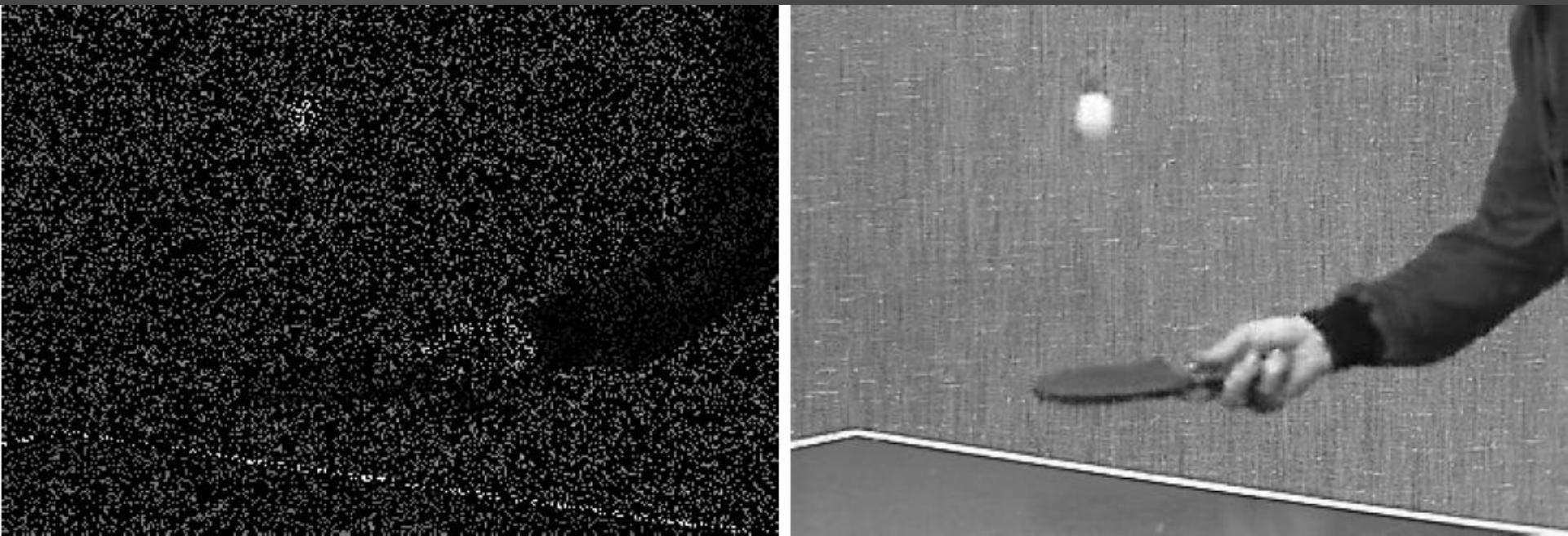
$$\min_{D \in C, W, \mathbb{R}_1, \dots, \mathbb{R}_n} \sum_{1 \leq i \leq n} [ f(x_i, D, W, \mathbb{R}_i) + , \sum_{1 \leq k \leq q} \tilde{A}(d_k) ]$$

# Video inpainting



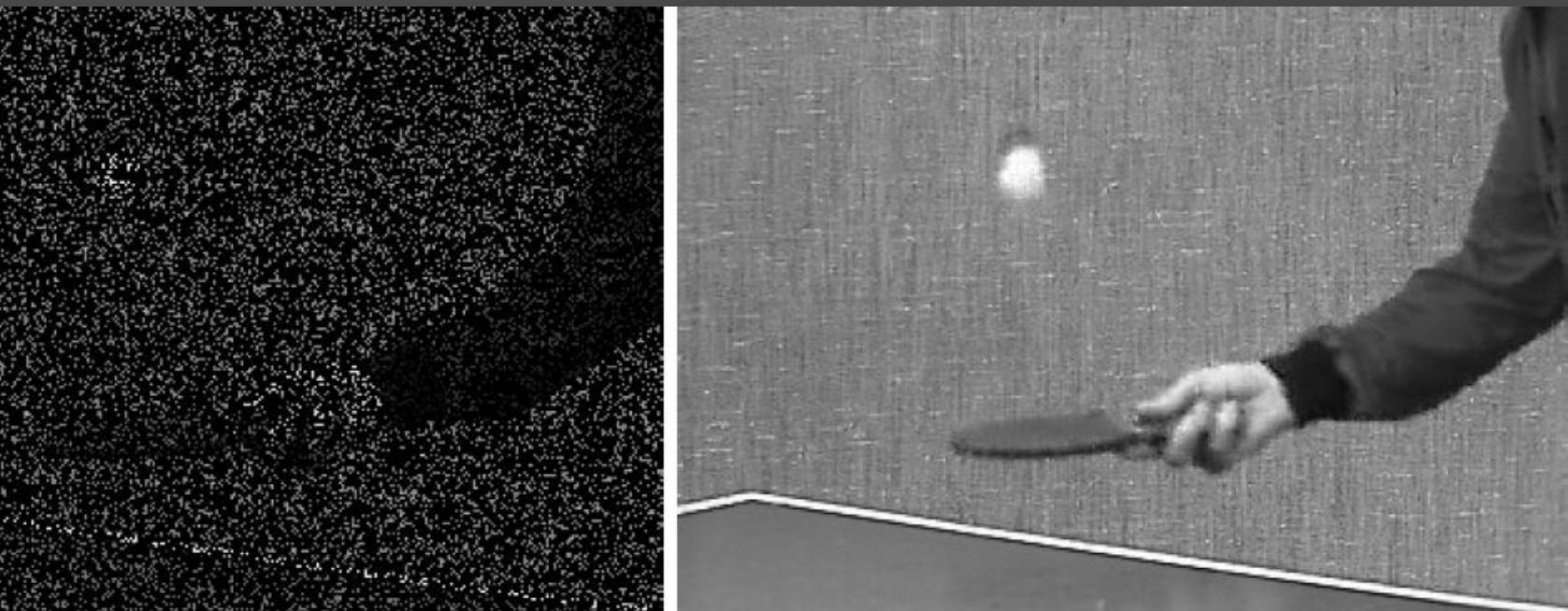
(Mairal, Sapiro and Elad, 2008)

# Video inpainting



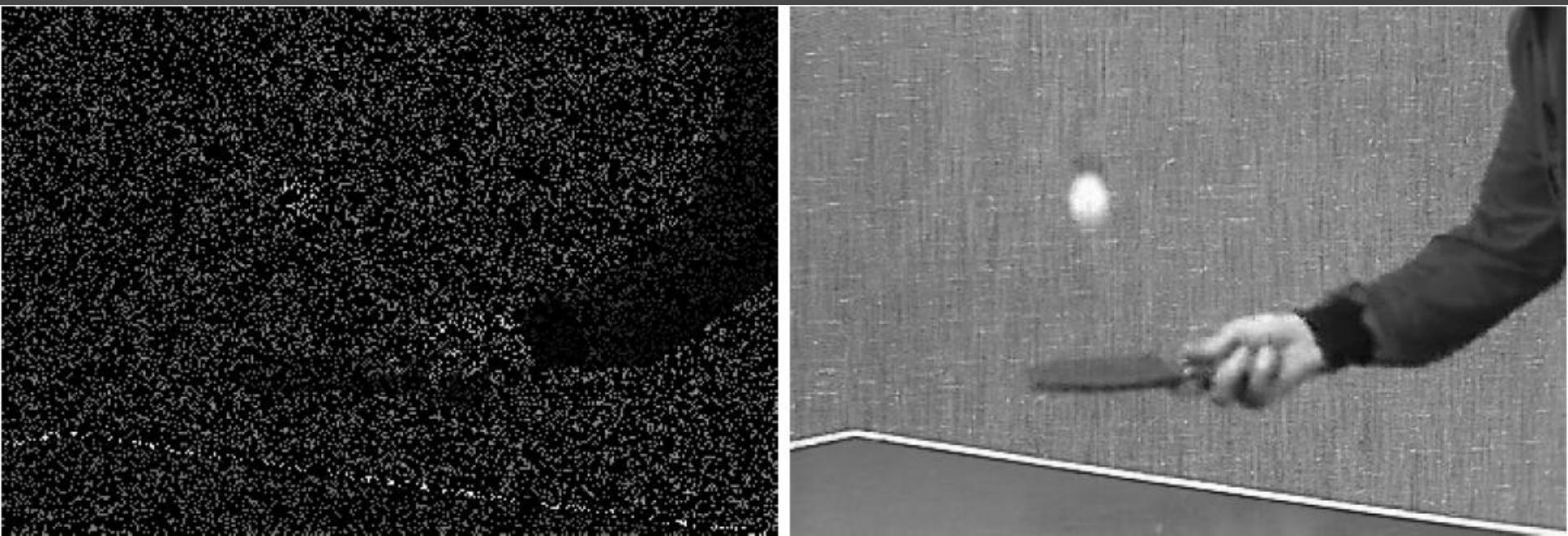
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# Video inpainting



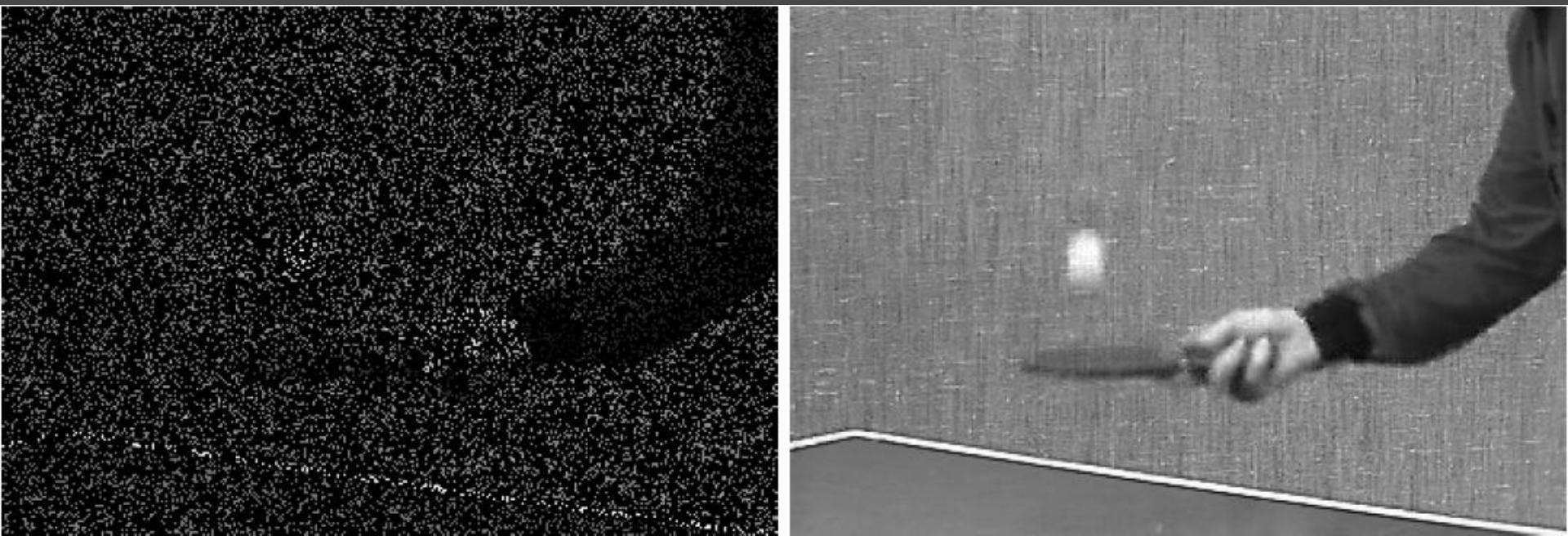
(Mairal, Sapiro and Elad, 2008)

# Video inpainting



(Mairal, Sapiro and Elad, 2008)

# Video inpainting



(Mairal, Sapiro and Elad, 2008)

# Video denoising



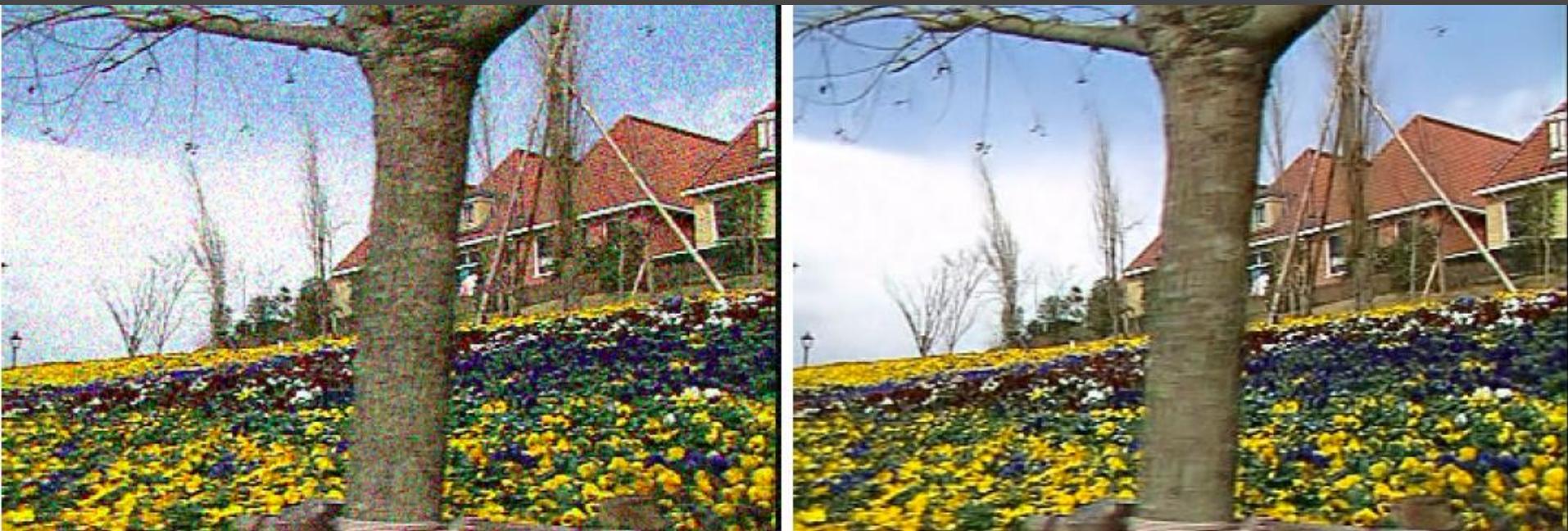
(Mairal, Sapiro and Elad, 2008)

# Video denoising



(Mairal, Sapiro and Elad, 2008)

# Video denoising



(Mairal, Sapiro and Elad, 2008)

# Video denoising



(Mairal, Sapiro and Elad, 2008)

# Video denoising



(Mairal, Sapiro and Elad, 2008)

# Important messages

- Patch-based approaches achieve state-of-the-art results for many image processing tasks.
- A dictionary can be learned on the data of interest itself.
- Sparse coding is well adapted to data that admit sparse representations.
- Sparse coding is only adapted to those.
- It is *not* compressed sensing (Candes'06).

# Outline

- Sparse linear models of image data
- Unsupervised dictionary learning
- Non-local sparse models for image restoration
- Learning discriminative dictionaries for image classification
- Task-driven dictionary learning and its applications
- Ongoing work

# Sparse coding

- The  $\ell_0$  version:

$$\min_{\mathbb{R}} \frac{1}{2} \|x - D\mathbb{R}\|_2^2 + , |\mathbb{R}|_0$$

NP-hard, greedy approximate algorithms

- The  $\ell_1$  version:

$$\min_{\mathbb{R}} \frac{1}{2} \|x - D\mathbb{R}\|_2^2 + , |\mathbb{R}|_1$$

convex, exact algorithms

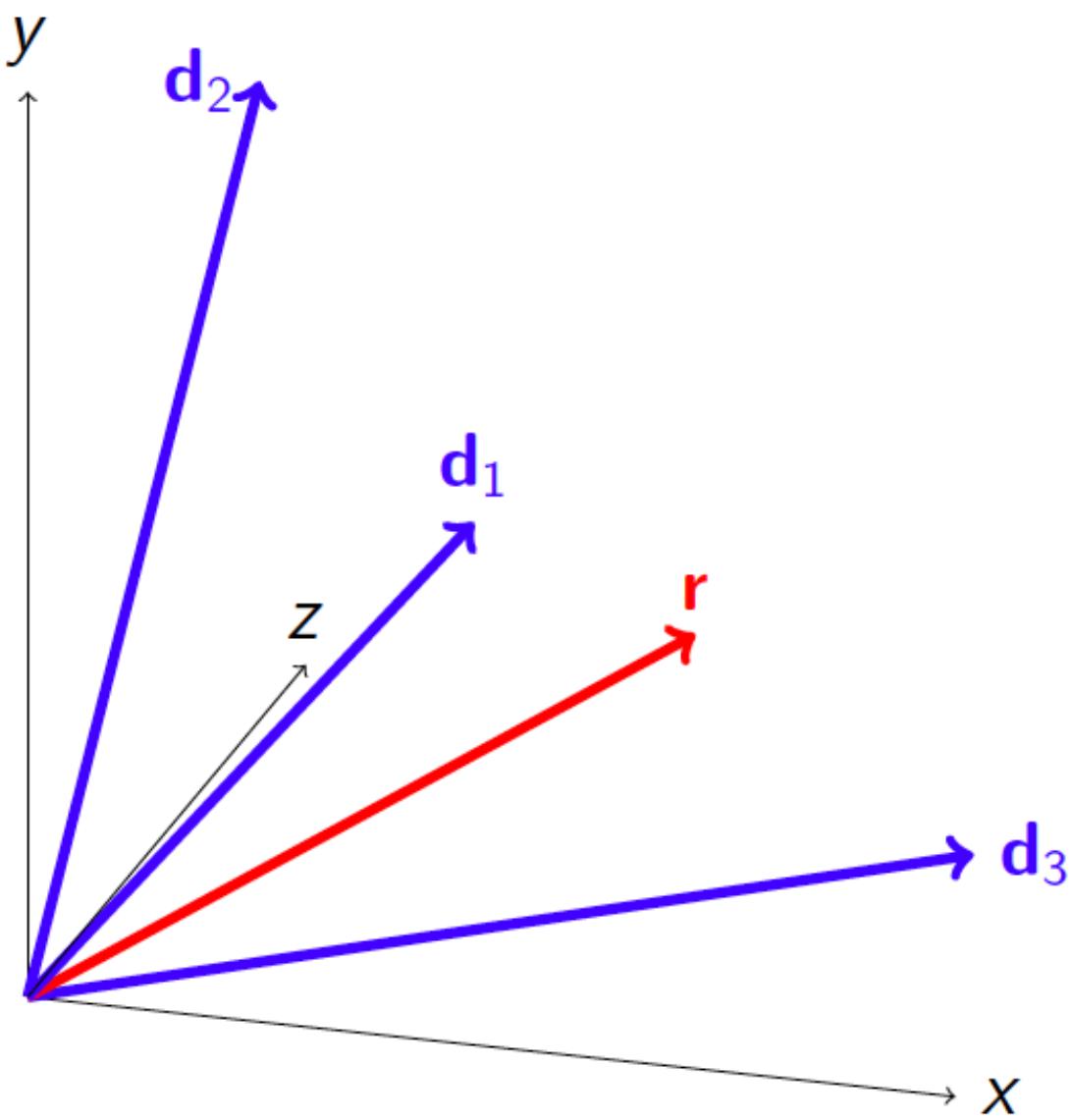
Finding your way in the sparse coding literature is not easy. The literature is vast, redundant, sometimes confusing and many papers are claiming victory.

The main classes of methods are:

- greedy procedures [Mallat and Zhang, 1993], [Weisberg, 1980],
- homotopy techniques [Osborne et al., 2000], [Efron et al., 2004], [Markowitz, 1956],
- soft-thresholding-based methods [Fu, 1998], [Daubechies et al., 2004], [Friedman et al., 2007], [Nesterov, 2007], [Beck and Teboulle, 2009],
- reweighted- $\ell_2$  procedures [Daubechies et al., 2009],
- active-set methods [Roth and Fischer, 2008].

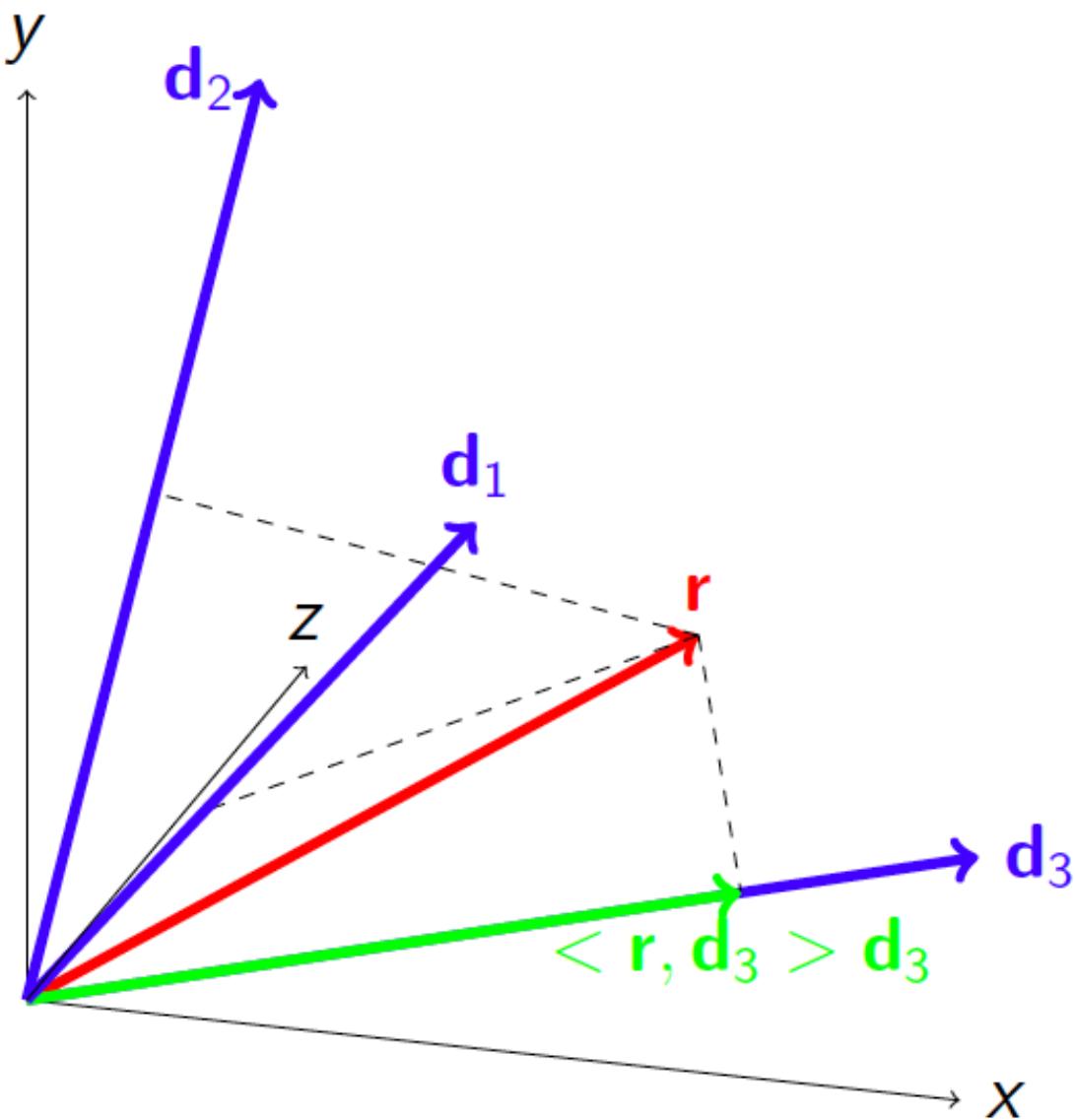
# Matching Pursuit

$$\alpha = (0, 0, 0)$$



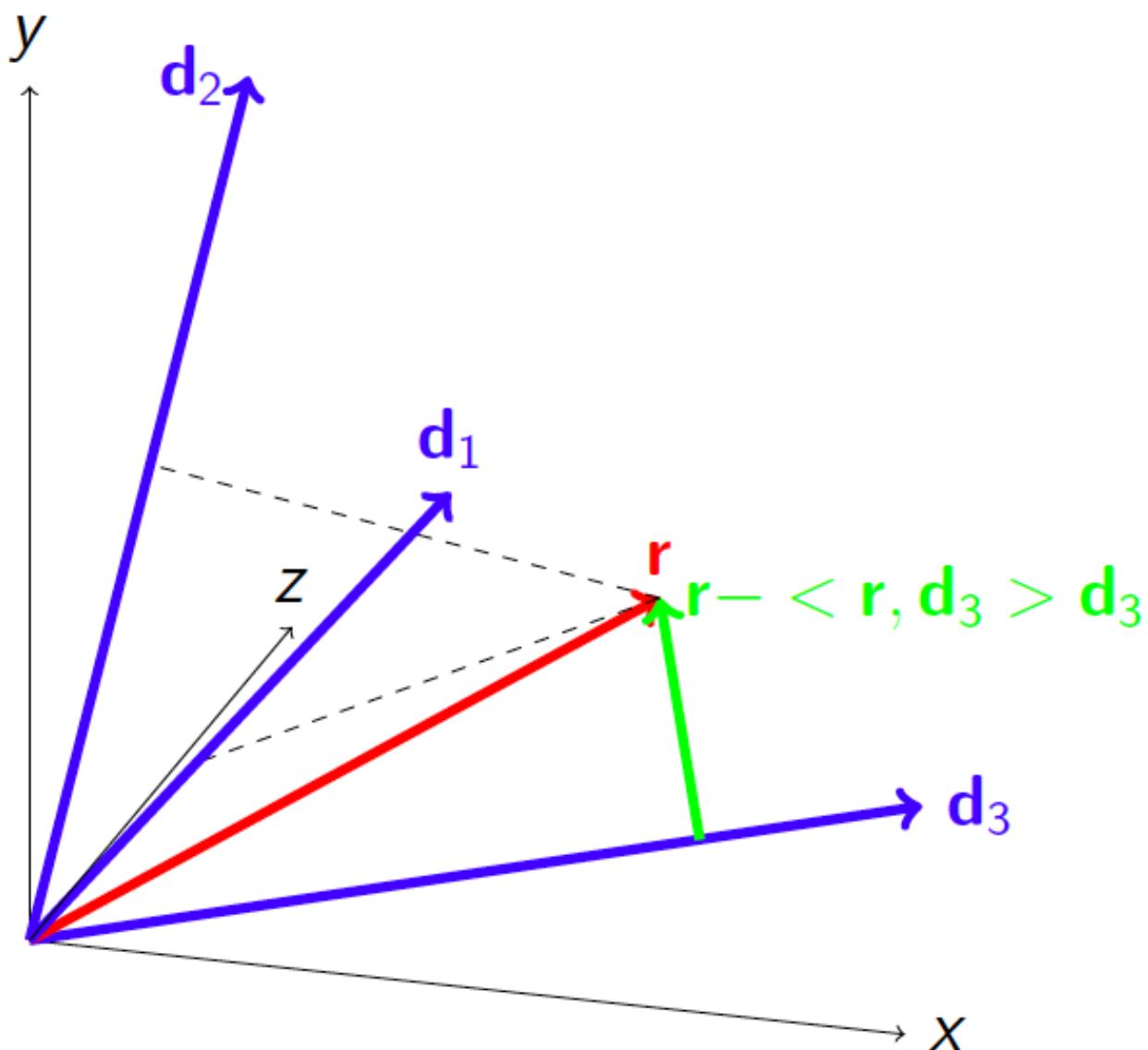
# Matching Pursuit

$$\alpha = (0, 0, 0)$$



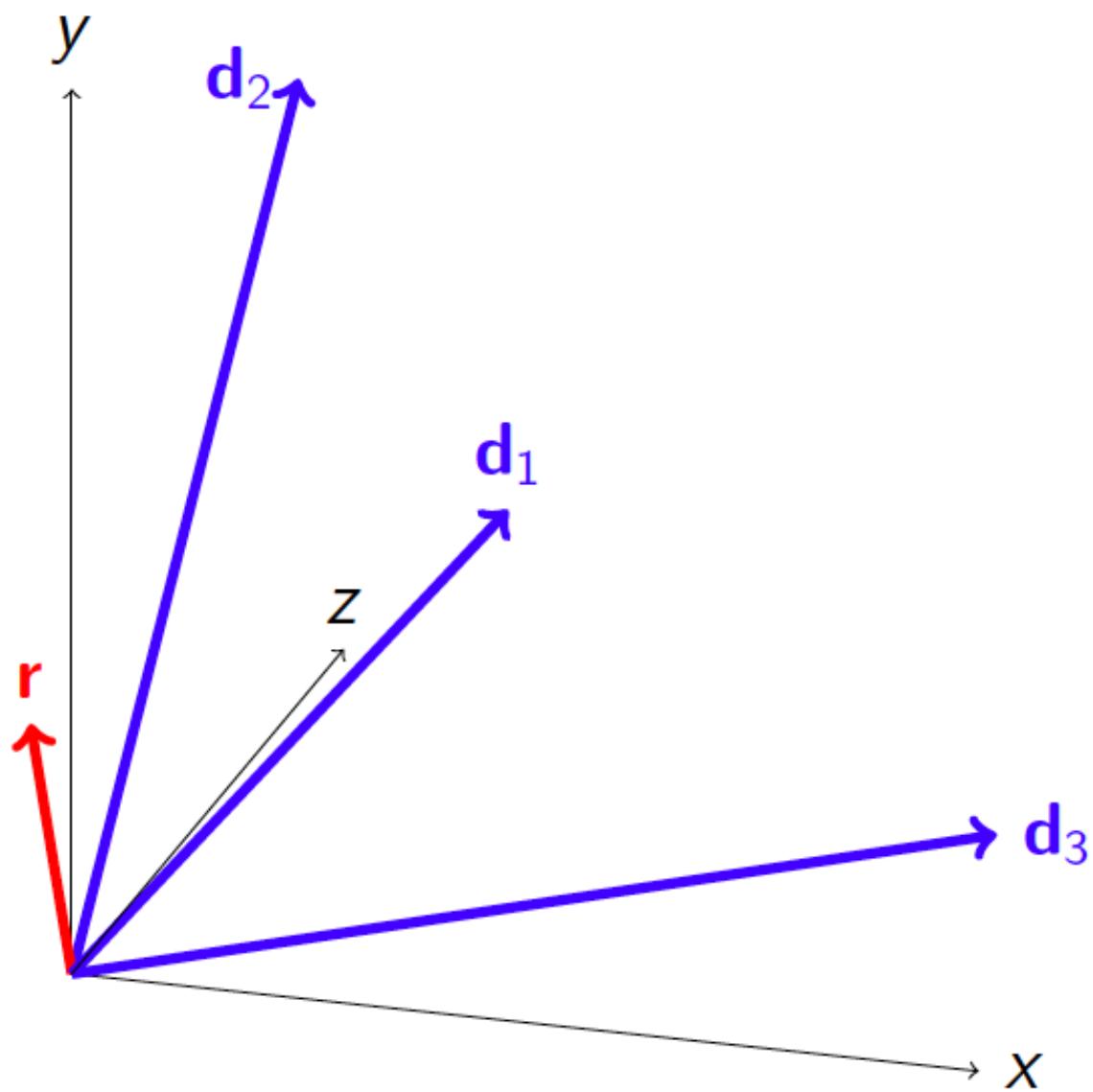
# Matching Pursuit

$$\alpha = (0, 0, 0)$$



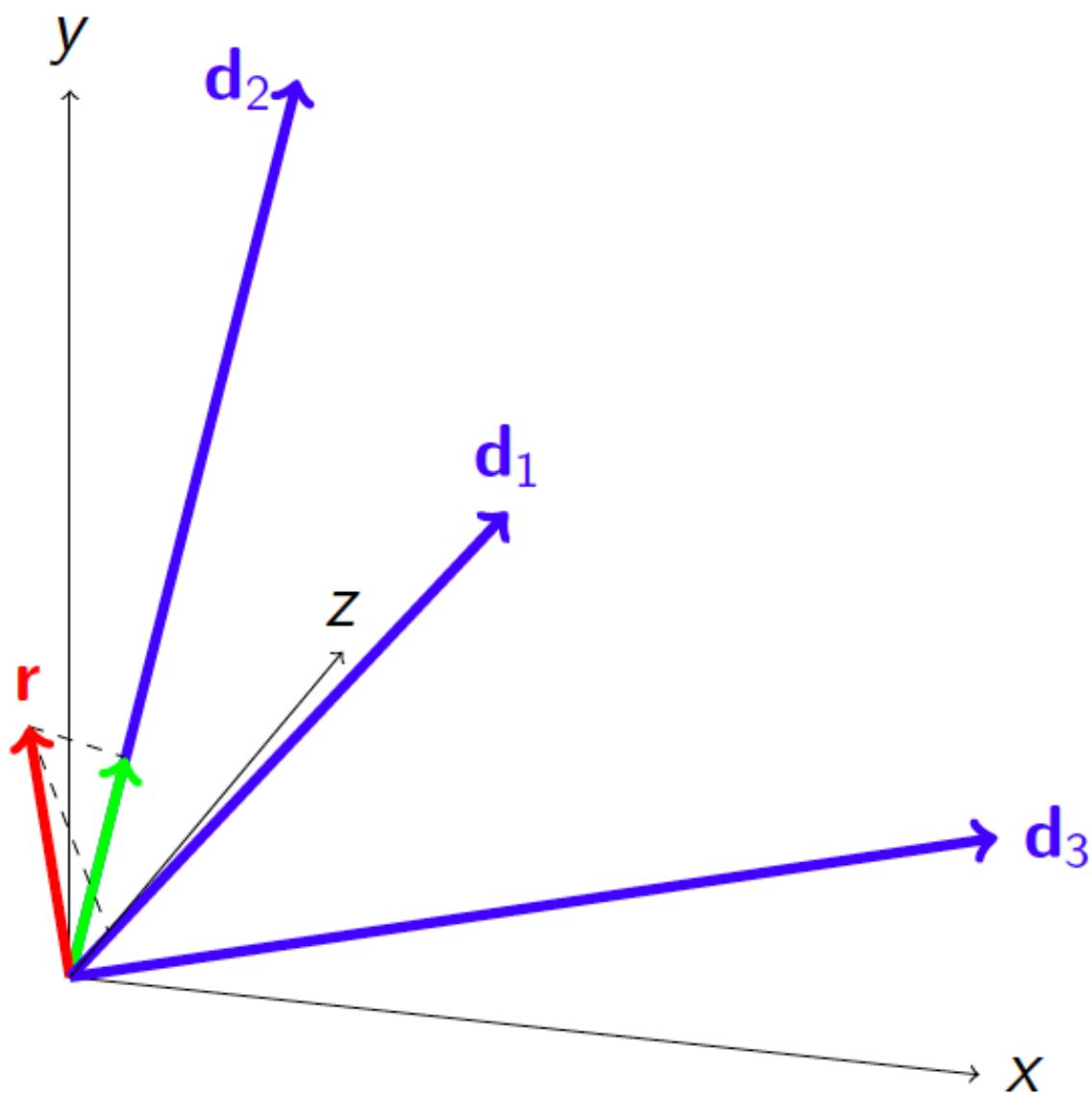
# Matching Pursuit

$$\alpha = (0, 0, 0.75)$$



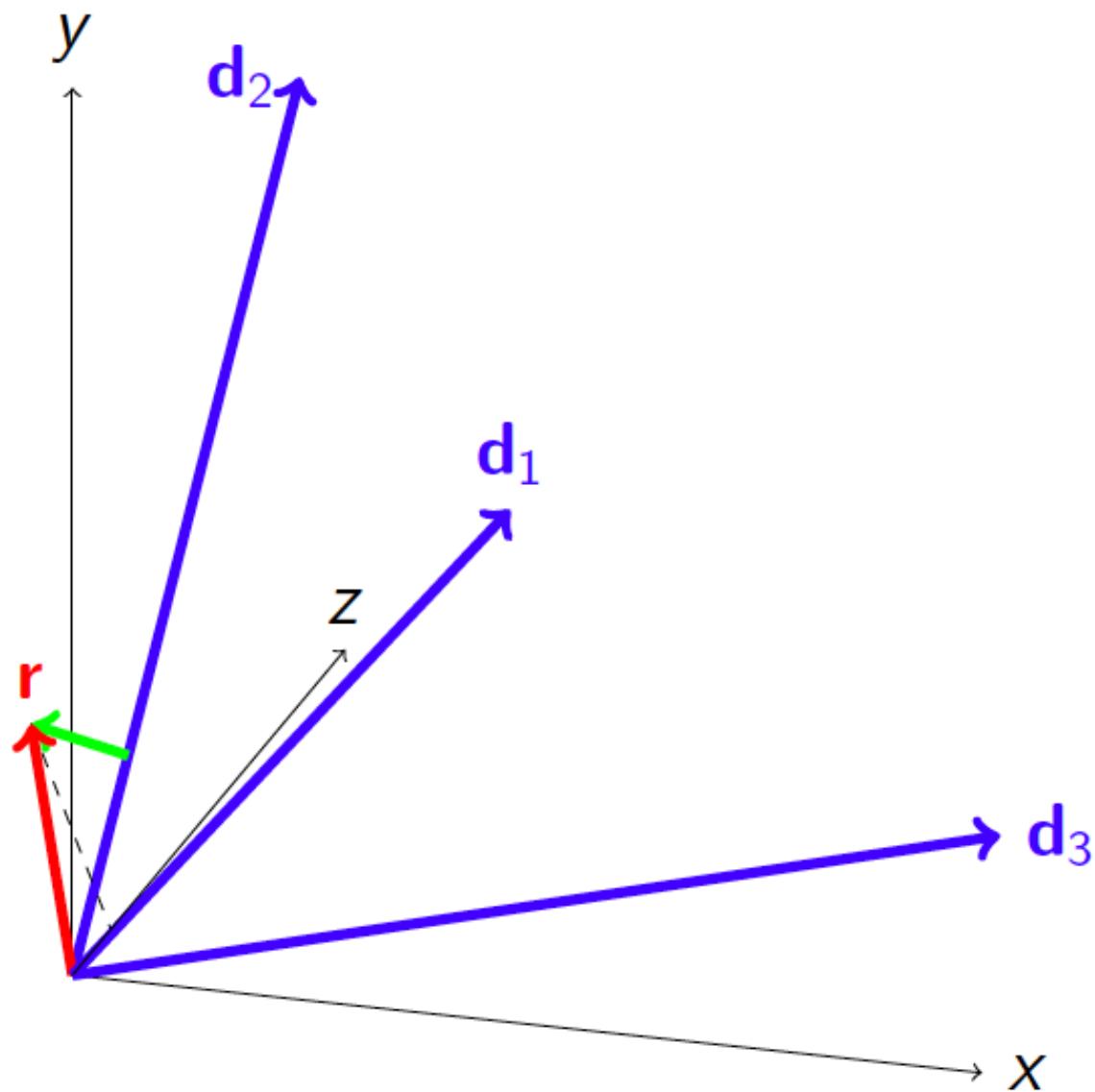
# Matching Pursuit

$$\alpha = (0, 0, 0.75)$$



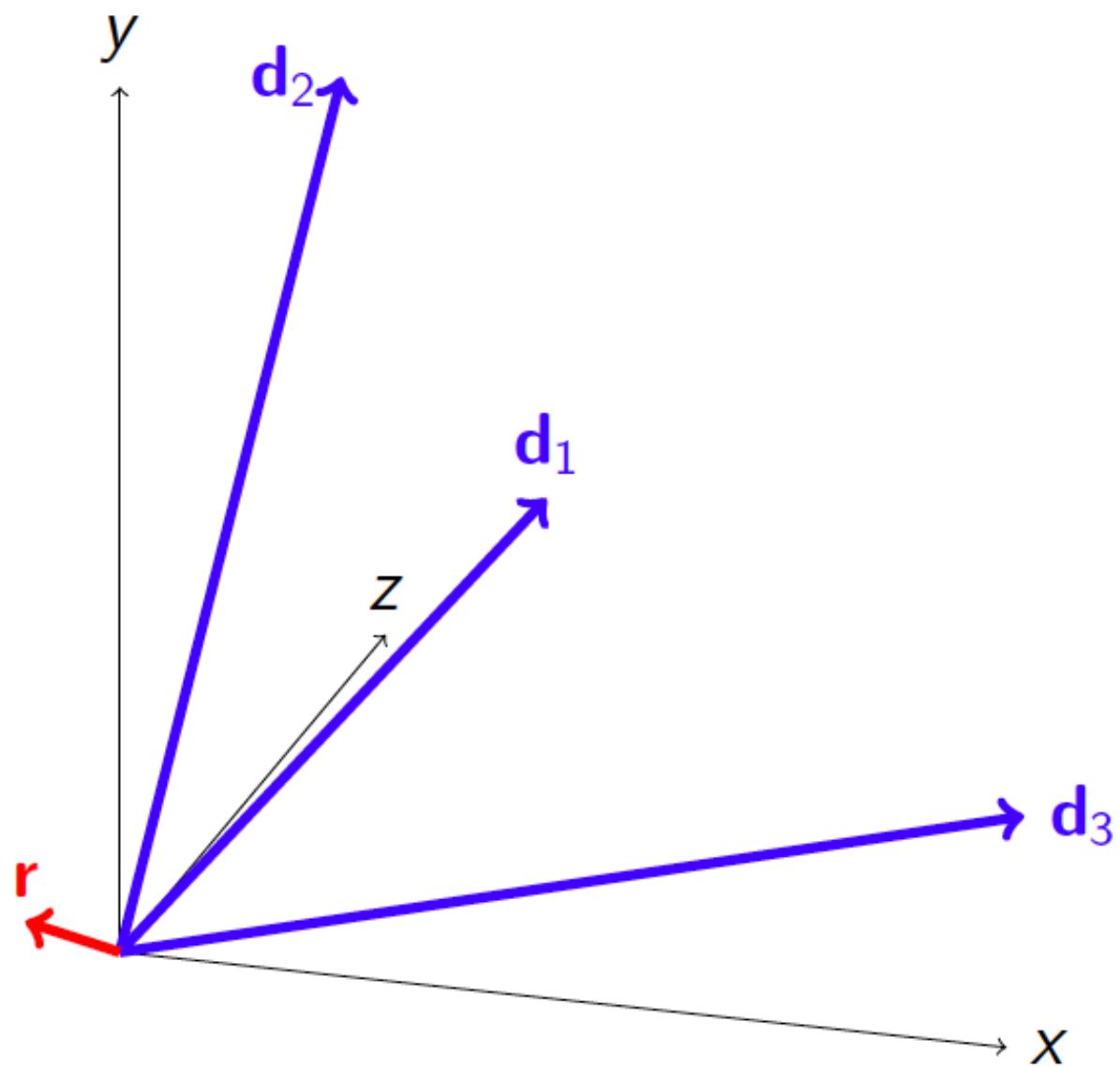
# Matching Pursuit

$$\alpha = (0, 0, 0.75)$$



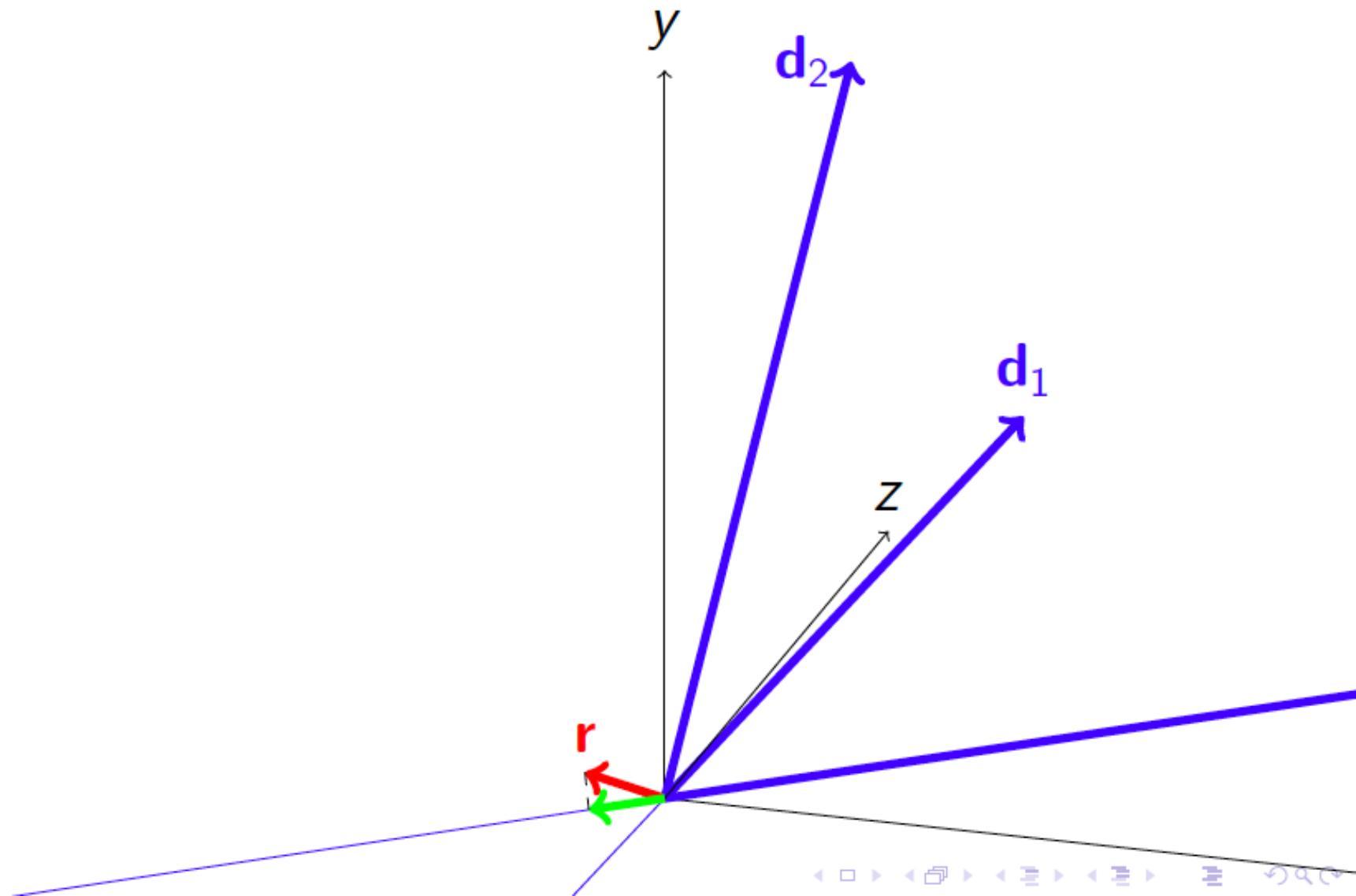
# Matching Pursuit

$$\alpha = (0, 0.24, 0.75)$$



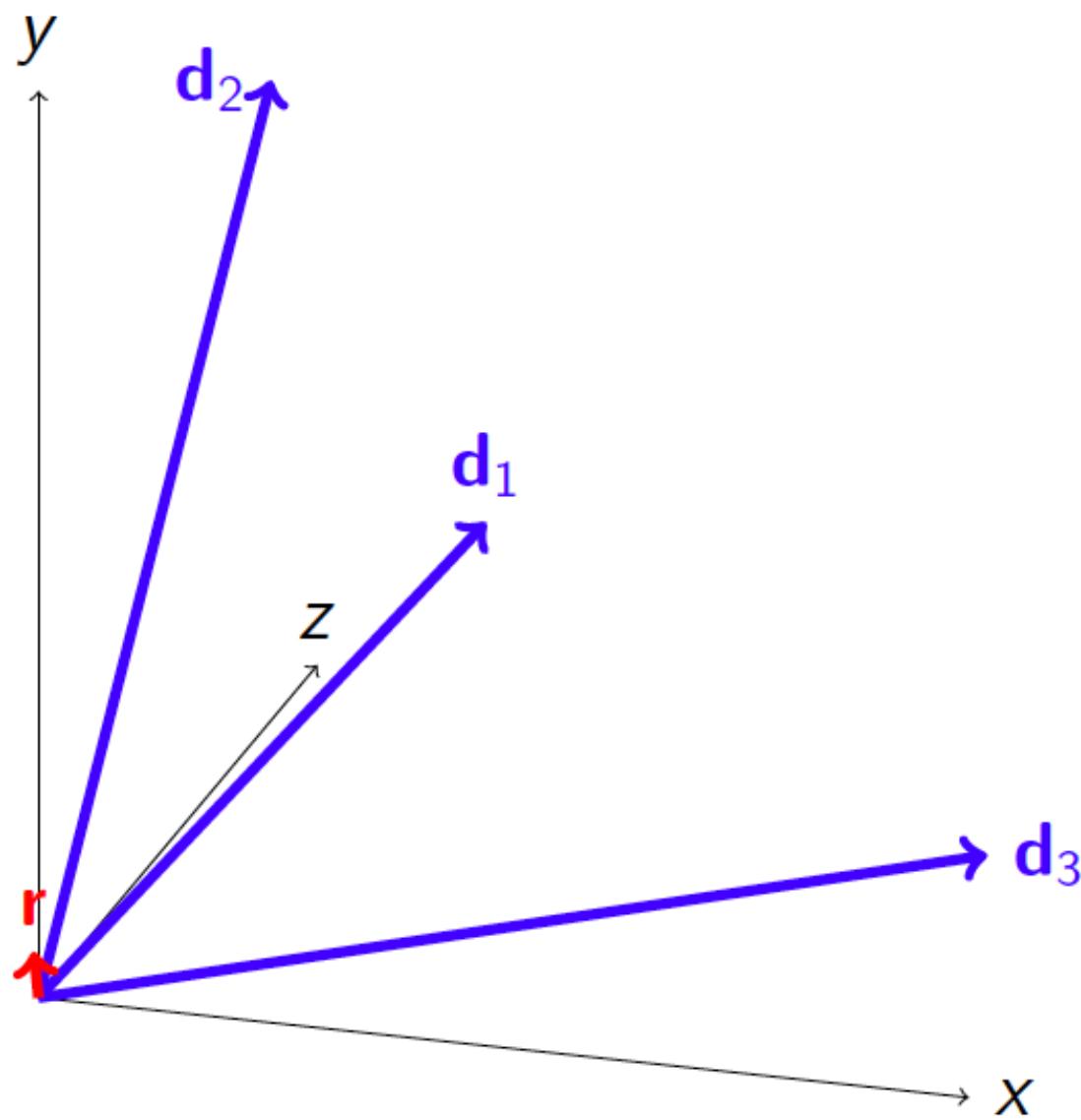
# Matching Pursuit

$$\alpha = (0, 0.24, 0.75)$$

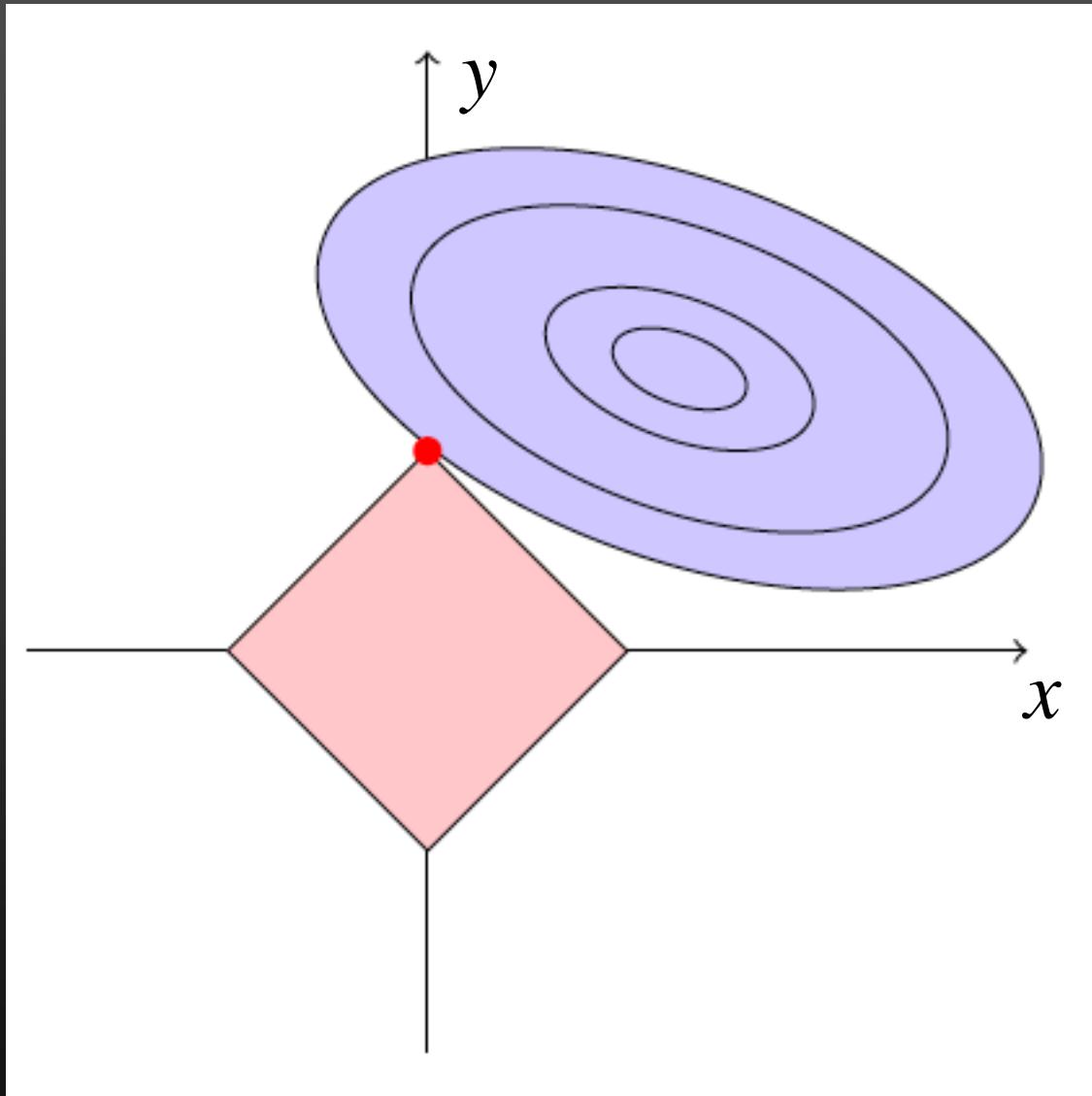


# Matching Pursuit

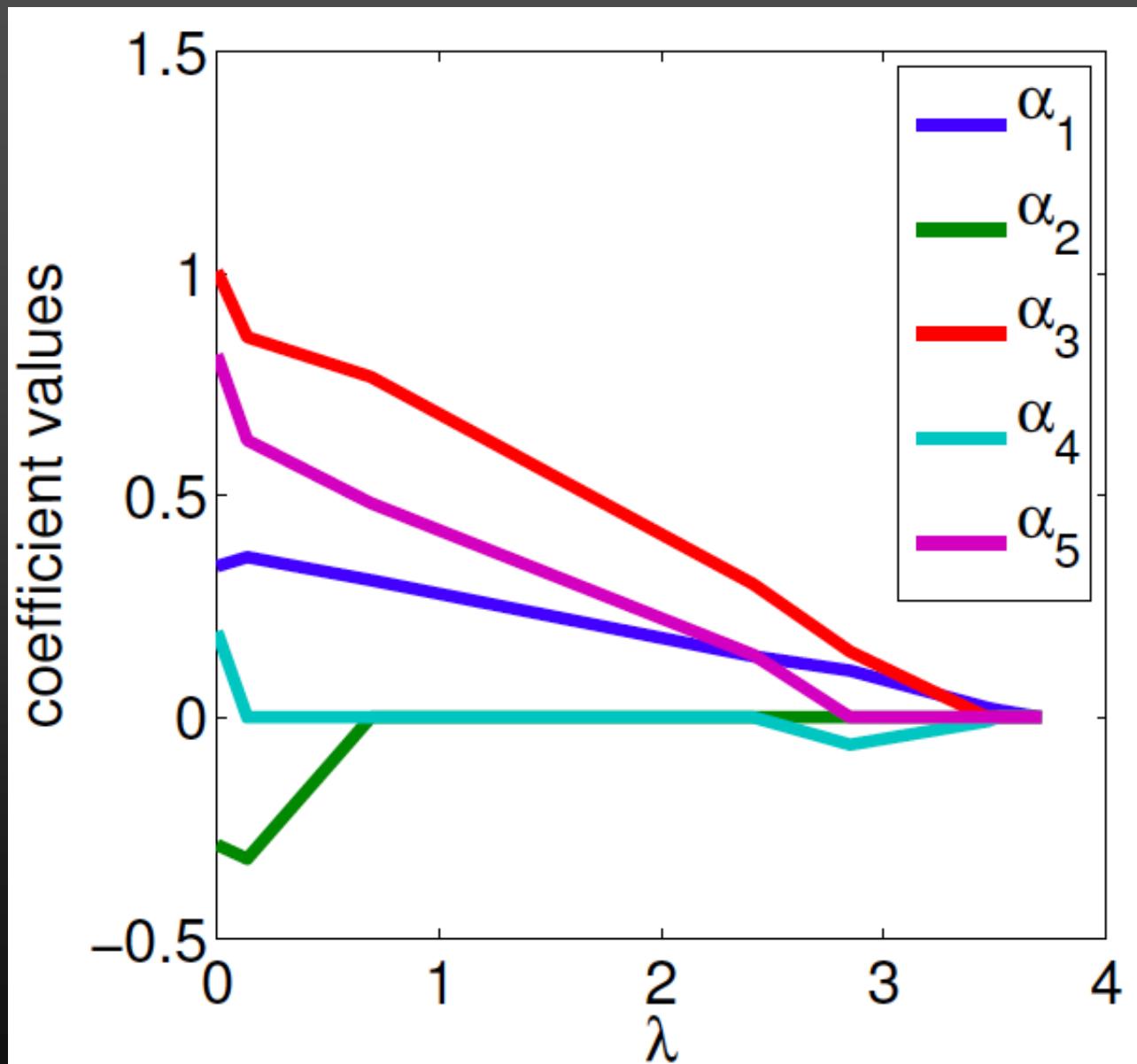
$$\alpha = (0, 0.24, 0.65)$$



# The $\ell_1$ norm and sparsity



# LARS (Efron et al., 2004)



# Dictionary learning

- Given some loss function, e.g.,

$$L(x, D) = \min_{\mathbb{R}} 1/2 \|x - D\mathbb{R}\|_2^2 + \|\mathbb{R}\|_1$$

- One usually minimizes, given some data  $x_i, i = 1, \dots, n$ , the empirical risk:

$$\min_D f_n(D) = 1/n \sum_{1 \leq i \leq n} L(x_i, D)$$

- But**, one would really like to minimize the expected one, that is:

$$\min_D f(D) = E_x [L(x, D)]$$

(Bottou & Bousquet'08 ! Stochastic gradient descent)

# Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

Problem:

$$\min_D f(D) = E_x [L(x, D)]$$

$$\min_{D \in C, \mathbb{R}_1, \dots, \mathbb{R}_n} \sum_{1 \leq i \leq n} [1/2 \|x_i - D\mathbb{R}_i\|_2^2 + \|\mathbb{R}_i\|_1]$$

Algorithm:

Iteratively draw one random training sample  $x_t$  and minimize the quadratic surrogate function:

$$g_t(D) = 1/t \sum_{1 \leq i \leq t} [1/2 \|x_i - D\mathbb{R}_i\|_2^2 + \|\mathbb{R}_i\|_1]$$

(Lars/Lasso for sparse coding, block-coordinate descent with warm restarts for dictionary updates, mini-batch extensions, etc.)

# Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

Problem:

$$\min_D f(D) = E_x [L(x, D)]$$

$$\min_{D \in C, A} [1/2 \|X - DA\|_F^2 + \|A\|_1]$$

Algorithm:

Iteratively draw one random training sample  $x_t$  and minimize the quadratic surrogate function:

$$g_t(D) = 1/t \sum_{1 \leq i \leq t} [1/2 \|x_i - DR_i\|_2^2 + \|R_i\|_1]$$

(Lars/Lasso for sparse coding, block-coordinate descent with warm restarts for dictionary updates, mini-batch extensions, etc.)

# Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

## Proposition:

Under mild assumptions,  $D_t$  converges with probability one to a stationary point of the dictionary learning problem.

Proof: Convergence of empirical processes (van der Vaart'98) and, a la (Bottou'98), convergence of quasi martingales (Fisk'65).

## Extensions:

- Non negative matrix factorization (Lee & Seung'01)
- Non negative sparse coding (Hoyer'02)
- Sparse principal component analysis (Jolliffe et al.'03; Zou et al.'06; Zass & Shashua'07; d'Aspremont et al.'08; Witten et al.'09)

# Performance evaluation

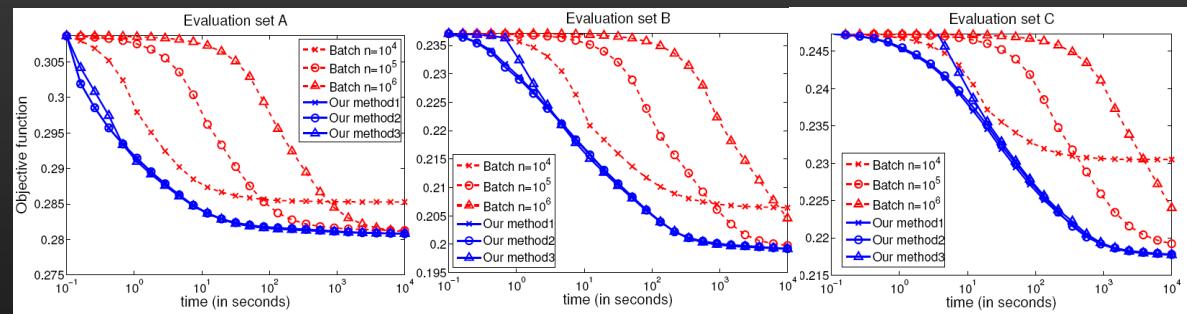
Three datasets constructed from 1,250,000 Pascal'06 patches (1,000,000 for training, 250,000 for testing):

- A: 8£8 b&w patches, 256 atoms.
- B: 12£16£3 color patches, 512 atoms.
- C: 16£16 b&w patches, 1024 atoms.

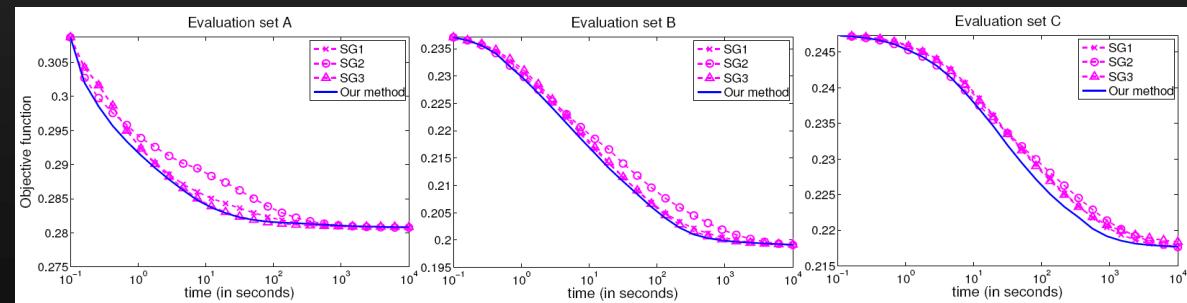
Two variants of our algorithm:

- Online version with different choices of parameters.
- Batch version on different subsets of training data.

Online vs batch



Online vs stochastic  
gradient descent



# Sparse PCA: Adding sparsity on the atoms

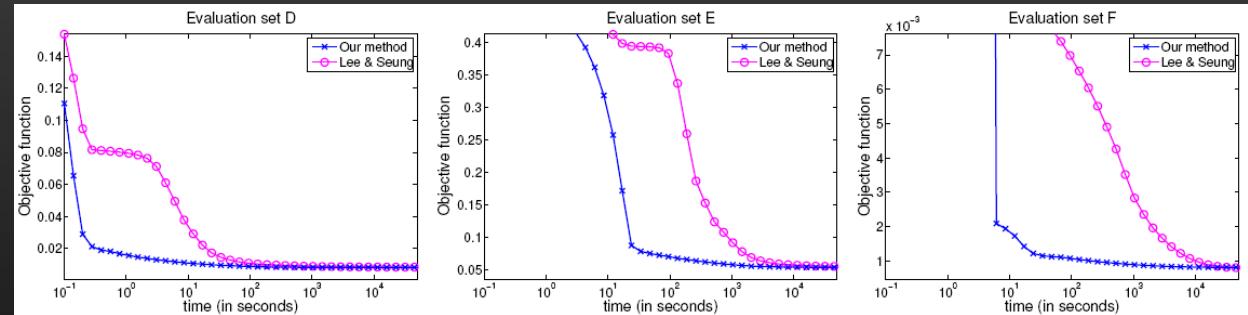
Three datasets:

- D: 2429 19×19 images from MIT-CBCL #1.
- E: 2414 192×168 images from extended Yale B.
- F: 100,000 16×16 patches from Pascal VOC'06.

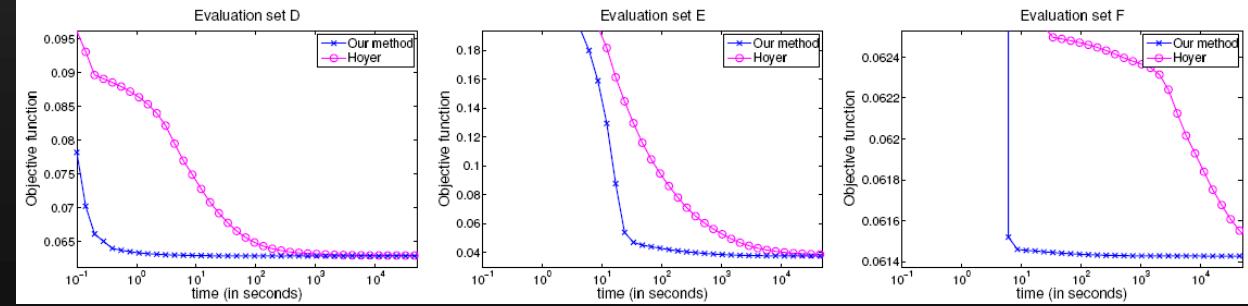
Three implementations:

- Hoyer's Matlab implementation of NNMF (Lee & Seung'01).
- Hoyer's Matlab implementation of NNSC (Hoyer'02).
- Our C++/Matlab implementation of SPCA (elastic net on D).

SPCA vs NNMF



SPCA vs NNSC



The Salinas Valley is a narrow corridor in a long narrow ridge between two large mountain ranges.  
The narrow plain is bordered by the ocean on the east and the mountains on the west.

I remember my childhood visits to the grasses and sand dunes. I remember sitting in great long, thin, pale grass,  
that bent back to the sides and what looks like yellowed dried blades peppered with yellow  
and brown seeds. The sunsets at dusk were red.

I remember that the ocean would be the size of the valley when the tide was inundating from the sea and  
desertified and a kind of invasion, so that you wanted to climb up the sand dunes and go west to  
check the tide of a broken sandbar. They were breaking mountains with a howling gale. The waves  
would come in against the sea to the west and kept the spray from the sand bar, and they were cold and  
blowing differently and dangerous. Always had to myself a good coat and a lot of rest. When I used  
to walk in the dunes I could see across morning mist over the peaks of the desert and the  
high hills back from the ridge of the Santa Lucia, it may be that the birth and death of the day had other  
days in the setting sun on the horizon of monoliths.

From both sides of the valley little streams slipped out on the hillsides and fall into the base of the Salinas  
River. In the winter of wet years the streams ran full-freshet and they washed the rocks with sandstones  
riaged and boulders full, and then it was a destroyer. The river ate the edges of the farm lands and washed  
whole acres down. It loaded barns and houses into flood to go floating and bobbing away. It trapped cows and  
cows and sheep and drowned them. Its muddy洪水 water also carried them to the sea. Then when the tide  
came down, the river dried up in pools and the sand bars appeared. And in the summer the river dried  
up all above ground. Some pools would be left in the deep sand places under a high bank. The trees and  
grasses grew back, and life was straightened up with the dried rocks and broken branches. The Salinas was  
one of the few rivers that never ran down it underwater. It was not a fine river at all, but it was the only  
one we had and we never boasted about it how dangerous it was or how dry it was. It's dry  
summer. You can boast about anything if it's always have. Maybe the less you have, the more you are required  
to boast.

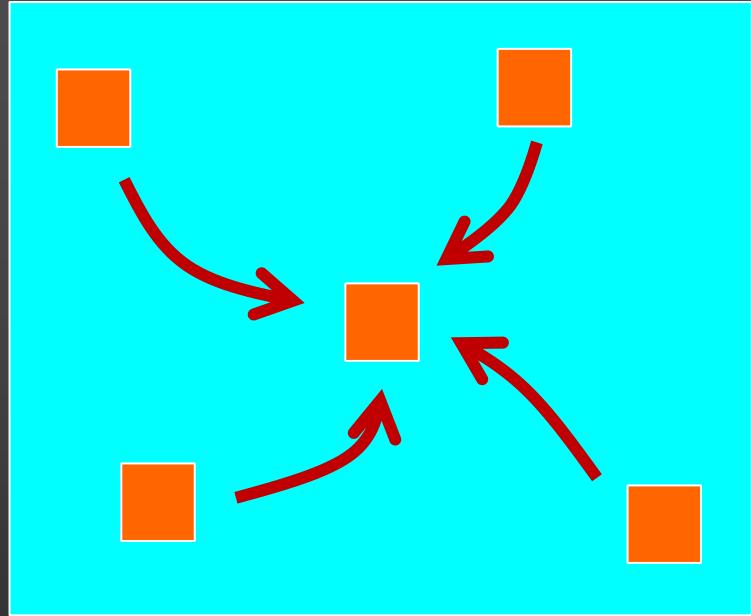
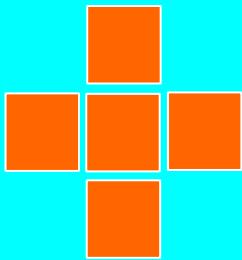
The floor of the Salinas Valley, between the ranges and below the foothills, is level because this valley used to  
be the bottom of a hundred-mile inlet from the sea. The river mouth at Moss Landing was centuries ago the  
entrance to this long inland water. Once, fifty miles down the valley, my father built a well. The dirt digging  
first went through a thick white gravel and then with white sea sand took off shale and even green

mountains:  
valley from th  
If a dread o  
morning cam

Inpainting a 12MP image with a dictionary  
learned from  $7 \times 10^6$  patches in 500s  
(Mairal et al., 2009)



# State of the art in image denoising

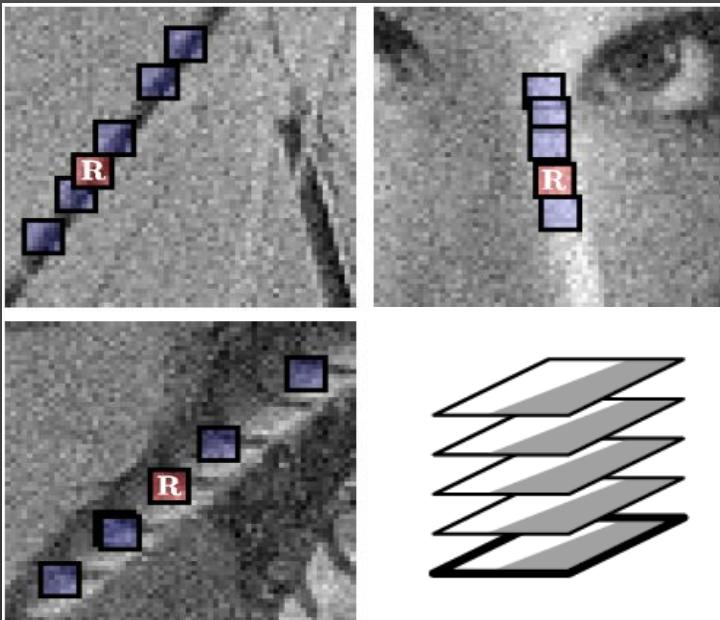


Non-local means filtering  
(Buades et al.'05)

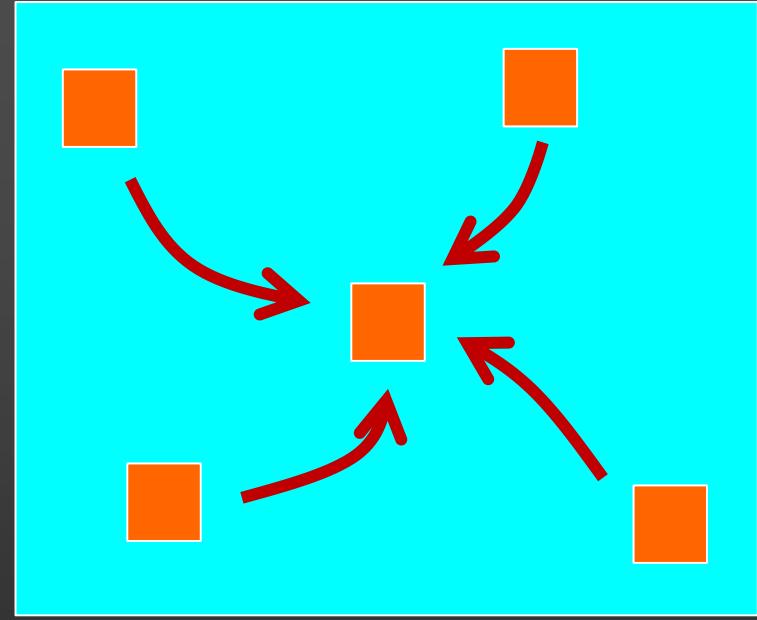
Dictionary learning for denoising (Elad & Aharon'06;  
Mairal, Elad & Sapiro'08)

$$\min_{\mathbf{D} \in \mathcal{C}, \mathbf{R}_1, \dots, \mathbf{R}_n} \sum_{1 \leq i \leq n} [ \frac{1}{2} \| \mathbf{x}_i - \mathbf{D} \mathbf{R}_i \|_2^2 + \lambda \| \mathbf{R}_i \|_1 ]$$
$$\mathbf{x} = 1/n \sum_{1 \leq i \leq n} \mathbf{R}_i \mathbf{D} \mathbf{R}_i$$

# State of the art in image denoising



BM3D (Dabov et al.'07)

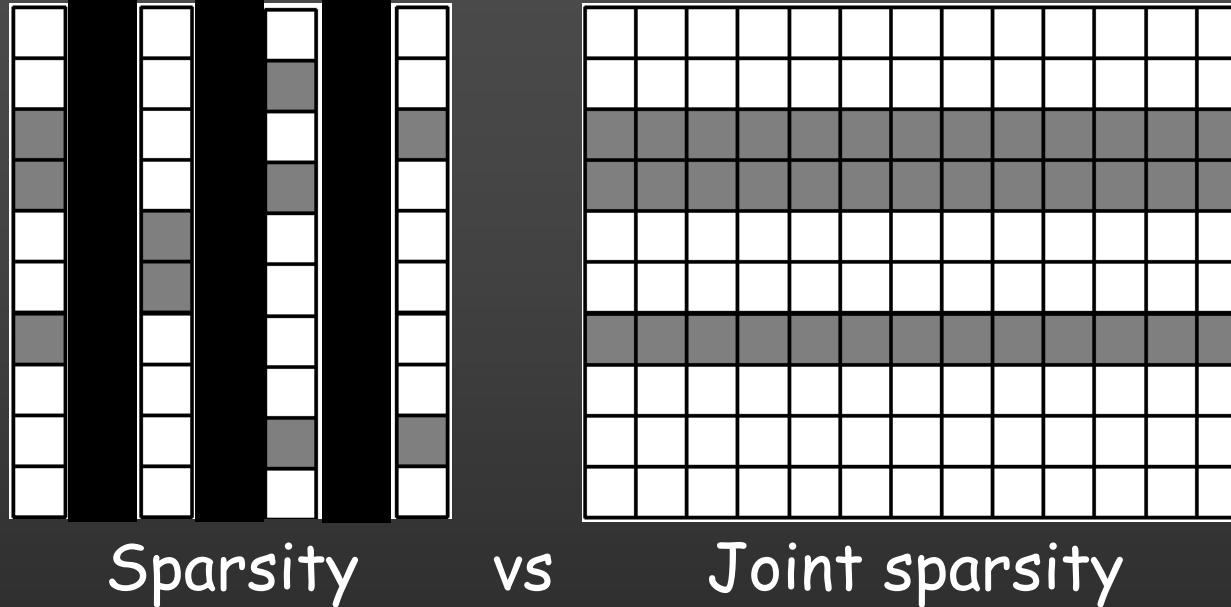


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Dictionary learning for denoising (Elad & Aharon'06;  
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$$\min_{\mathbf{x}} \sum_{\mathbf{D} \in \mathcal{C}, \mathbf{R}_1, \dots, \mathbf{R}_n} \sum_{1 \leq i \leq n} [ \frac{1}{2} \| \mathbf{x}_i - \mathbf{D} \mathbf{R}_i \|_2^2 + \lambda \| \mathbf{R}_i \|_1 ]$$
$$\mathbf{x} = 1/n \sum_{1 \leq i \leq n} \mathbf{R}_i \mathbf{D} \mathbf{R}_i$$

# Non-local sparse models for image restoration (Mairal, Bach, Ponce, Sapiro, Zisserman, ICCV'09)



$$\min_{\mathcal{D} \in C} \sum_i [\sum_{j \in S_i} 1/2 \|x_j - \mathcal{D} \mathbb{R}_{ij} \|_F^2] + , \|A_i\|_{p,q}$$

$A_1, \dots, A_n$

$$\|A\|_{p,q} = \sum_{1 \leq i \leq k} \|\mathbb{R}^i\|_q^p \quad (p, q) = (1, 2) \text{ or } (0, 1)$$

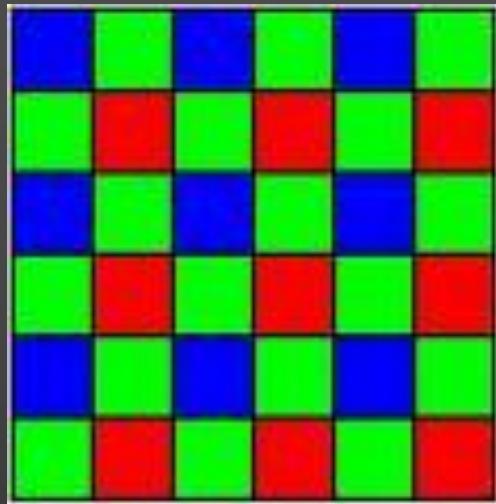




$\sigma$	[23]	[25]	[12]	[8]	SC	LSC	LSSC
5	37.05	37.03	37.42	37.62	37.46	37.66	<b>37.67</b>
10	33.34	33.11	33.62	34.00	33.76	33.98	<b>34.06</b>
15	31.31	30.99	31.58	32.05	31.72	31.99	<b>32.12</b>
20	29.91	29.62	30.18	30.73	30.29	30.60	<b>30.78</b>
25	28.84	28.36	29.10	29.72	29.18	29.52	<b>29.74</b>
50	25.66	24.36	25.61	26.38	25.83	26.18	<b>26.57</b>
100	22.80	21.36	22.10	23.25	22.46	22.62	<b>23.39</b>

PSNR comparison between our method (LSSC) and Portilla et al.'03 [23]; Roth & Black'05 [25]; Elad& Aharon'06 [12]; and Dabov et al.'07 [8].

# Demosaicking experiments



Bayer pattern



Im.	AP	DL	LPA	SC	LSC	LSSC
1	37.84	38.46	40.47	40.84	40.92	<b>41.36</b>
2	39.64	40.89	41.36	41.76	42.03	<b>42.24</b>
3	41.40	42.66	43.47	43.15	43.92	<b>44.24</b>
.....						
23	41.93	43.22	43.92	43.47	43.93	<b>44.34</b>
24	34.74	35.55	35.44	35.59	35.85	<b>35.89</b>
<b>Av.</b>	<b>39.21</b>	<b>40.05</b>	<b>40.52</b>	<b>40.88</b>	<b>41.13</b>	<b>41.39</b>

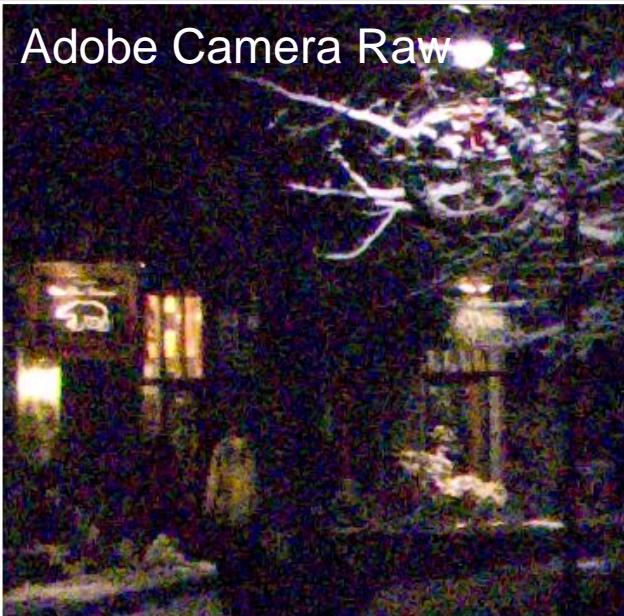
PSNR comparison between our method (LSSC) and Gunturk et al.'02 [AP]; Zhang & Wu'05 [DL]; and Paliy et al.'07 [LPA] on the Kodak PhotoCD data.

# Real noise (Canon Powershot G9, 1600 ISO)

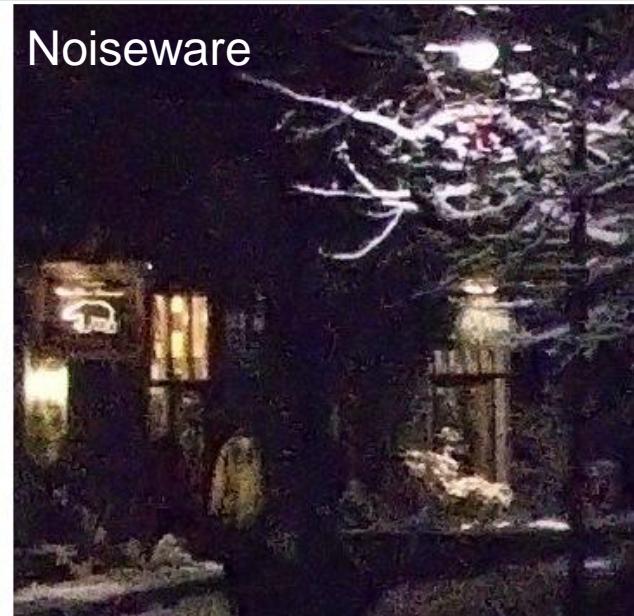
Raw Jpeg



Adobe Camera Raw



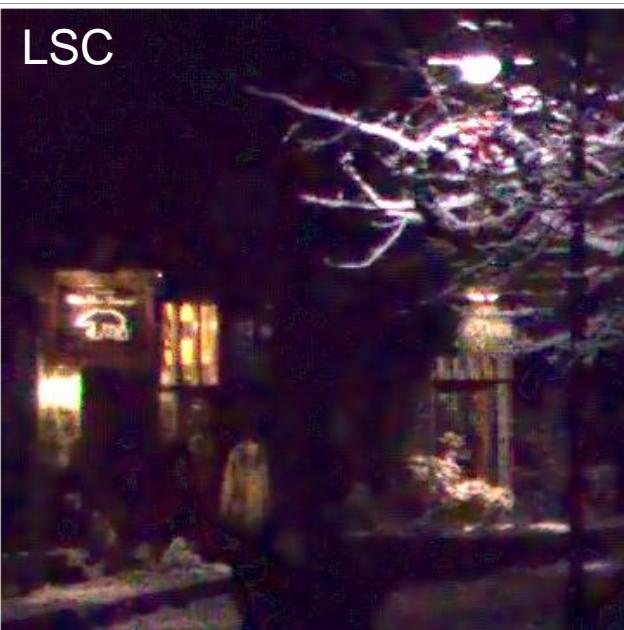
Noiseware



DXO



LSC



LSSC



# Learning discriminative dictionaries with $\ell_0$ constraints

(Mairal, Bach, Ponce, Sapiro, Zisserman, CVPR'08)

$$\alpha^*(x, D) = \underset{\alpha}{\operatorname{Argmin}} \| x - D\alpha \|_2^2 \text{ s.t. } \|\alpha\|_0 \leq L$$

$$R^*(x, D) = \| x - D\alpha^* \|_2^2$$

Orthogonal matching pursuit  
(Mallat & Zhang'93, Tropp'04)

Reconstruction (MOD: Engan, Aase, Husoy'99;  
K-SVD: Aharon, Elad, Bruckstein'06):

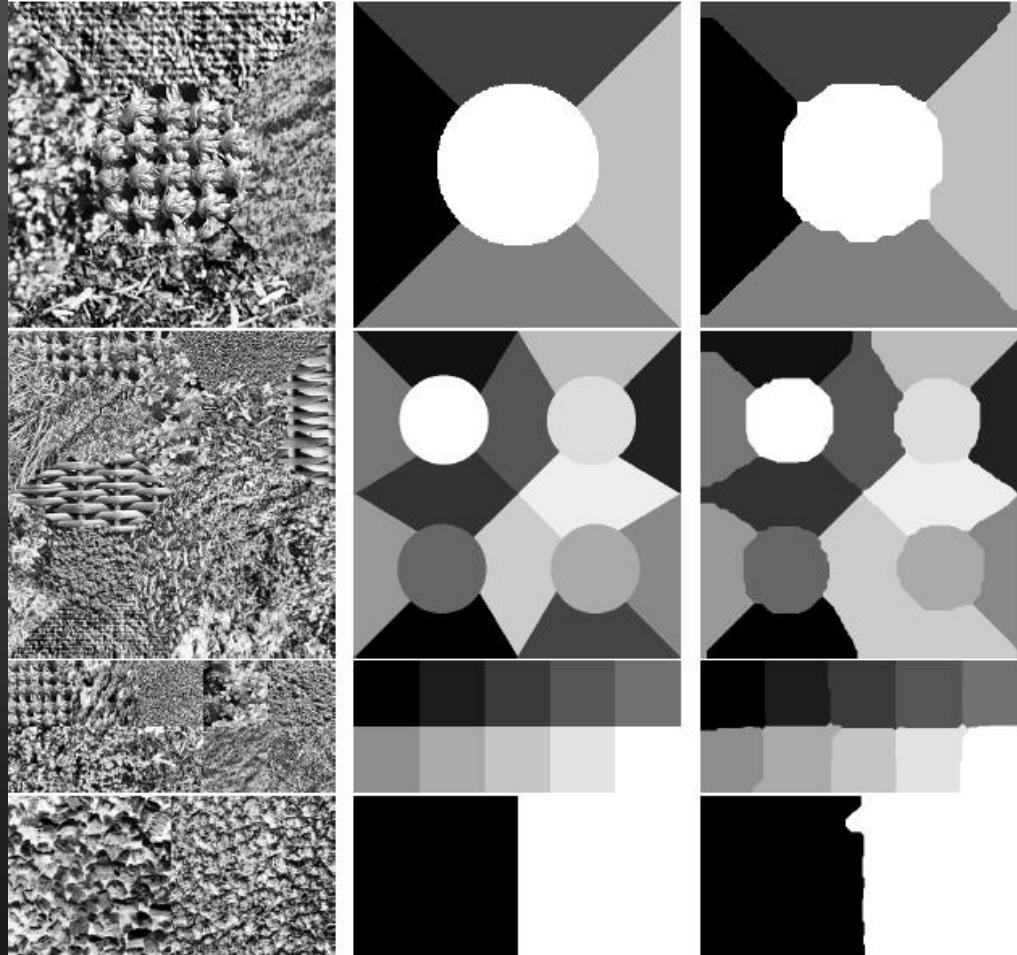
$$\min_D \sum_i R^*(x_i, D)$$

Discriminative approach:

$$\min_{D_1, \dots, D_n} \sum_i C_i^\lambda [R^*(x_i, D_1), \dots, R^*(x_i, D_n)] + \lambda \gamma R^*(x_i, D_i)$$

(Both MOD and K-SVD versions with truncated Newton iterations.)

# Texture classification results



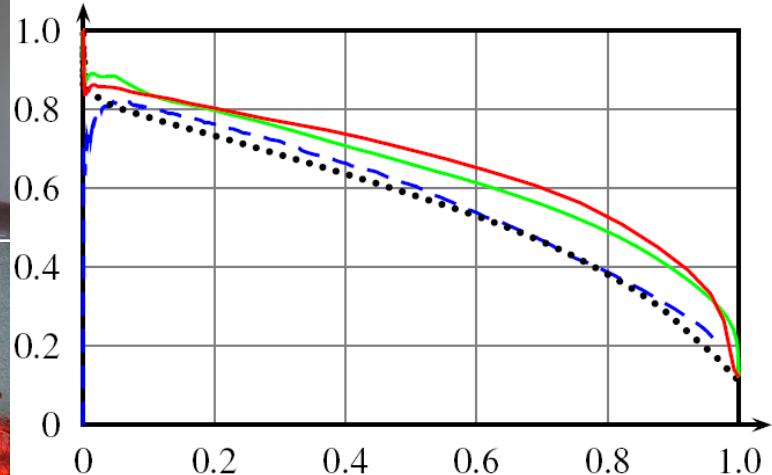
#	[28]	[17]	[34]	[16]	R1	R2	D1	D2
1	7.2	6.7	5.5	3.37	2.22	1.69	1.89	<b>1.61</b>
2	18.9	14.3	<b>7.3</b>	16.05	24.66	36.5	16.38	16.42
3	20.6	10.2	13.2	13.03	10.20	5.49	9.11	<b>4.15</b>
4	16.8	9.1	5.6	6.62	6.66	4.60	3.79	<b>3.67</b>
5	17.2	8.0	10.5	8.15	5.26	<b>4.32</b>	5.10	4.58
6	34.7	15.3	17.1	18.66	16.88	15.50	12.91	<b>9.04</b>
7	41.7	20.7	17.2	21.67	19.32	21.89	11.44	<b>8.80</b>
8	32.3	18.1	18.9	21.96	13.27	11.80	14.77	<b>2.24</b>
9	27.8	21.4	21.4	9.61	18.85	21.88	10.12	<b>2.04</b>
10	0.7	0.4	NA	0.36	0.35	<b>0.17</b>	0.20	<b>0.17</b>
11	<b>0.2</b>	0.8	NA	1.33	0.58	0.73	0.41	0.60
12	2.5	5.3	NA	1.14	1.36	<b>0.37</b>	1.97	0.78
<b>Av.</b>	18.4	10.9	NA	10.16	9.97	10.41	7.34	<b>4.50</b>

# Pixel-level classification results

Qualitative results, Graz 02 data



Quantitative results



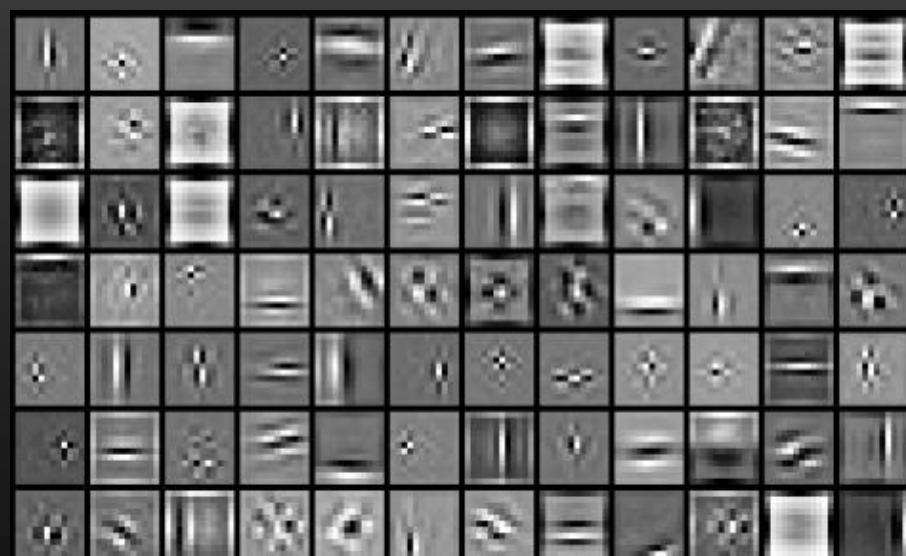
Comparaison with [Pantofaru et al. \(2006\)](#)  
and [Tuytelaars & Schmid \(2007\)](#).

# Reconstructive vs discriminative dictionaries

Reconstructive



Discriminative



Bicycle

Background

# Learning discriminative dictionaries with $\ell_1$ constraints

(Mairal, Leordeanu, Bach, Hebert, Ponce, ECCV'08)

$$\alpha^*(x, D) = \operatorname{Argmin}_{\alpha} \|x - D\alpha\|_2^2 \text{ s.t. } \|\alpha\|_1 \leq L$$

$$R^*(x, D) = \|x - D\alpha^*\|_2^2$$

Lasso: Convex optimization  
(LARS: Efron et al.'04)

Reconstruction (Lee, Battle, Rajat, Ng'07):

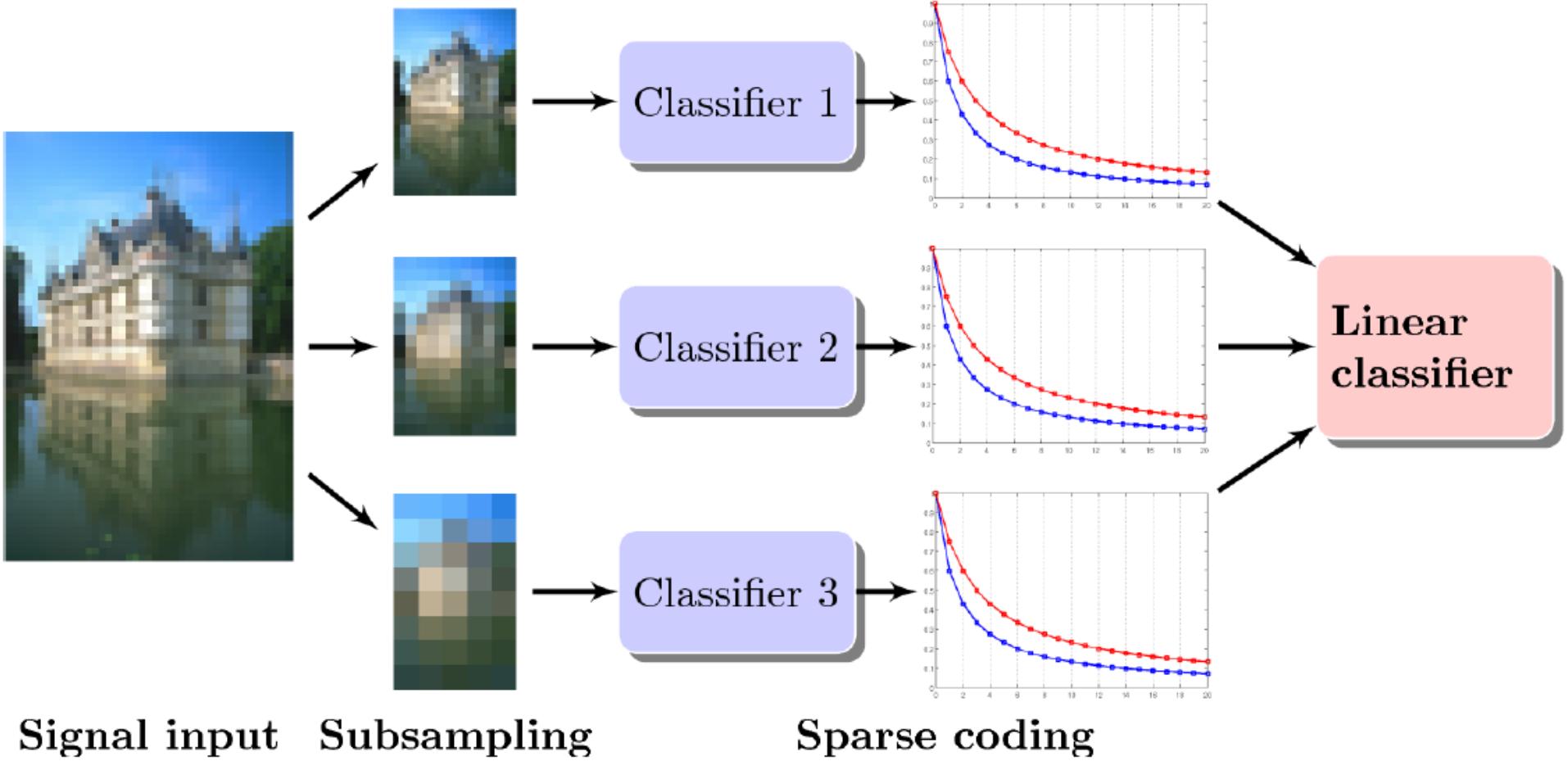
$$\min_D \sum_i R^*(x_i, D)$$

Discriminative approach:

$$\min_{D_1, \dots, D_n} \sum_i C_i^\lambda [R^*(x_i, D_1), \dots, R^*(x_i, D_n)] + \lambda \gamma R^*(x_i, D_i)$$

(Partial dictionary update with Newton iterations on the dual problem;  
partial fast sparse coding with projected gradient descent.)

# Patch classification with learned dictionaries

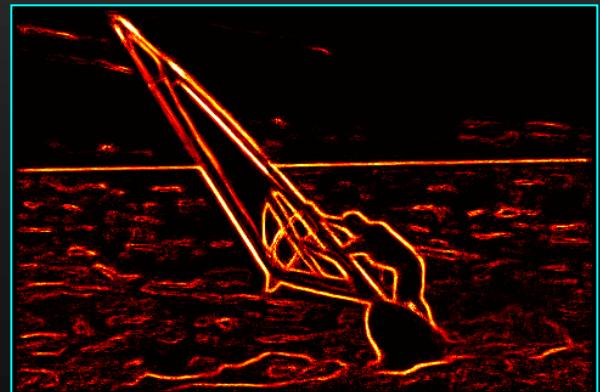
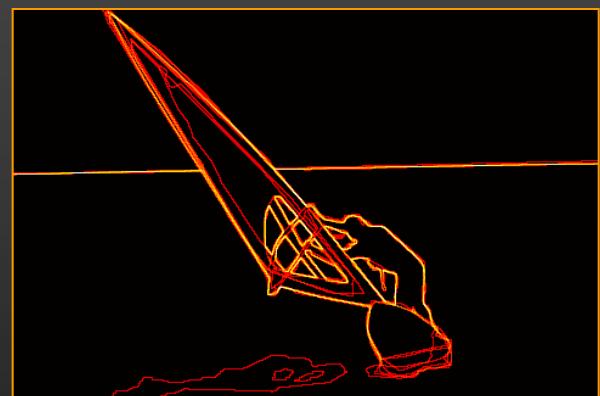


# Edge detection results

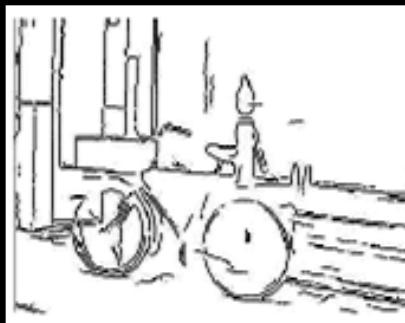
Quantitative results on the Berkeley segmentation dataset and benchmark  
(Martin et al., ICCV'01)



Rank	Score	Algorithm
0	0.79	Human labeling
1	0.70	(Maire et al., 2008)
2	0.67	(Aerbelaez, 2006)
3	0.66	(Dollar et al., 2006)
3	0.66	Us – no post-processing
4	0.65	(Martin et al., 2001)
5	0.57	Color gradient
6	0.43	Random



*Input edges*



*Bike edges*



*Bottle edges*



*People edges*



Category	Us + L'07	L'07
Aeroplane	71.9%	61.9%
Boat	67.1%	56.4%
Cat	82.6%	53.4%
Cow	68.7%	59.22%
Horse	76.0%	67%
Motorbike	80.6%	73.6%
Sheep	72.9%	58.4%
Tvmonitor	87.7%	83.8%

Comparaison with Leordeanu et al. (2007)  
on Pascal'07 benchmark. Mean error rate  
reduction: 33%.

# Task-driven dictionary learning

(Mairal, Bach, Ponce, PAMI'12)

$$\min_{W,D} f(W,D) = E_{x,y} [L(y, W, \alpha^*(x, D))] + v\|W\|_F^2$$

$$\text{with } \alpha^*(x, D) = \operatorname{Argmin}_{\alpha} \|x - D\alpha\|_2^2 + \lambda\|\alpha\|_1 + \mu\|\alpha\|_2^2$$

(Mairal et al.'08; Bradley & Bagnell'09; Boureau et al.'10; Yang et al.'10)

- **Applications:** Regression, classification.
- **Extensions:** Learning linear transforms of the input data, semi-supervised learning.
- **Proposition:** Under mild assumptions,  $f$  is differentiable, and its gradient can be written in closed form as an expectation.
- **Algorithm:** Stochastic gradient descent.





BAL GRIE  
1605

Authentic



Fake



Authentic



Fake



Fake

Data courtesy of James Hughes & Daniel Rockmore

Authentic



Fake

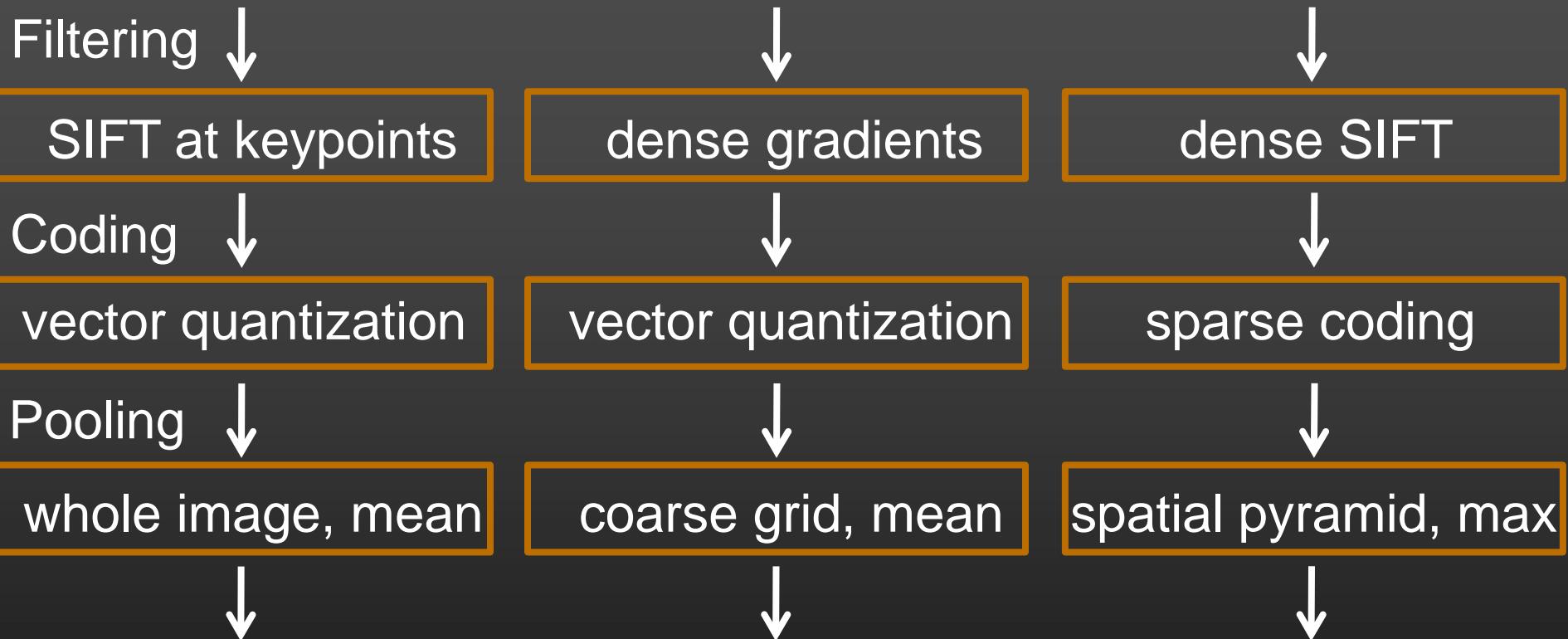


Authentic



Data courtesy of James Hughes & Daniel Rockmore

# A common architecture for image classification



Idea: Replace k-means by sparse coding (Yang et al., CVPR'09; Boureau et al., CVPR'10, ICML'10; Yang et al., CVPR'10).

# Learning dictionaries for image classification

(Boureau, LeCun, Bach, Ponce, CVPR'10)

Method	Caltech-101, 30 training examples		15 Scenes, 100 training examples	
	Average Pool	Max Pool	Average Pool	Max Pool
Results with basic features, SIFT extracted each 8 pixels				
Hard quantization, linear kernel	$51.4 \pm 0.9$ [256]	$64.3 \pm 0.9$ [256]	$73.9 \pm 0.9$ [1024]	$80.1 \pm 0.6$ [1024]
Hard quantization, intersection kernel	$64.2 \pm 1.0$ [256] (1)	$64.3 \pm 0.9$ [256]	$80.8 \pm 0.4$ [256] (1)	$80.1 \pm 0.6$ [1024]
Soft quantization, linear kernel	$57.9 \pm 1.5$ [1024]	$69.0 \pm 0.8$ [256]	$75.6 \pm 0.5$ [1024]	$81.4 \pm 0.6$ [1024]
Soft quantization, intersection kernel	$66.1 \pm 1.2$ [512] (2)	$70.6 \pm 1.0$ [1024]	$81.2 \pm 0.4$ [1024] (2)	$83.0 \pm 0.7$ [1024]
Sparse codes, linear kernel	$61.3 \pm 1.3$ [1024]	$71.5 \pm 1.1$ [1024] (3)	$76.9 \pm 0.6$ [1024]	$83.1 \pm 0.6$ [1024] (3)
Sparse codes, intersection kernel	$70.3 \pm 1.3$ [1024]	$71.8 \pm 1.0$ [1024] (4)	$83.2 \pm 0.4$ [1024]	$84.1 \pm 0.5$ [1024] (4)
Single - feature	Method		Caltech 15 tr.	Caltech 30 tr.
Boiman et al. [3]	Nearest neighbor + spatial correspondence		$65.0 \pm 1.1$	70.4
Jain et al. [9]	Fast image search for learned metrics		61.0	69.6
Lazebnik et al. [12]	(1) SP + hard quantization + kernel SVM		56.4	$64.4 \pm 0.8$
van Gemert et al. [27]	(2) SP + soft quantization + kernel SVM		—	$64.1 \pm 1.2$
Yang et al. [31]	(3) SP + sparse codes + max pooling + linear SVM		$67.0 \pm 0.5$	$73.2 \pm 0.5$
Yang et al. [31]	(4) SP + sparse codes + max pooling + kernel SVM		$60.4 \pm 1.0$	—
Zhang et al. [32]	kNN-SVM		$59.1 \pm 0.6$	$66.2 \pm 0.5$
Zhou et al. [33]	SP + Gaussian mixture		—	—
<b>Scenes, supervised dictionary learning</b>		<b>Unsup</b>	<b>Discr[1024]</b>	<b>Unsup</b>
				<b>Discr[2048]</b>
Linear		$83.6 \pm 0.4$	$84.9 \pm 0.3$	$84.2 \pm 0.3$
Intersect		$84.3 \pm 0.5$	$84.7 \pm 0.4$	$85.1 \pm 0.5$

	Unsup	Discr[1024]	Unsup	Discr[2048]
Linear	$83.6 \pm 0.4$	$84.9 \pm 0.3$	$84.2 \pm 0.3$	$85.6 \pm 0.2$
Intersect	$84.3 \pm 0.5$	$84.7 \pm 0.4$	$84.6 \pm 0.4$	$85.1 \pm 0.5$

# Learning dictionaries for image classification (Boureau, LeCun, Bach, Ponce, CVPR'10)

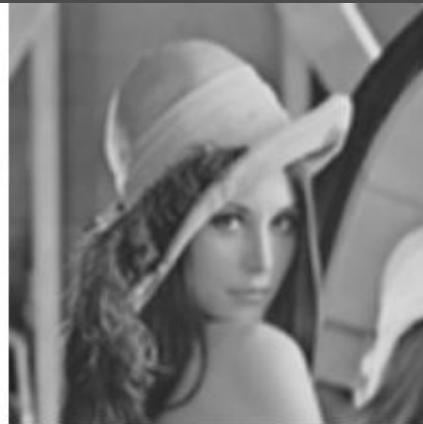
Method	Caltech-101, 30 training examples		15 Scenes, 100 training examples	
	Average Pool	Max Pool	Average Pool	Max Pool
Results with basic features, SIFT extracted each 8 pixels				
Hard quantization, linear kernel	$51.4 \pm 0.9$ [256]	$64.3 \pm 0.9$ [256]	$73.9 \pm 0.9$ [1024]	$80.1 \pm 0.6$ [1024]
Hard quantization, intersection kernel	$64.2 \pm 1.0$ [256] (1)	$64.3 \pm 0.9$ [256]	$80.8 \pm 0.4$ [256] (1)	$80.1 \pm 0.6$ [1024]
Soft quantization, linear kernel	$57.9 \pm 1.5$ [1024]	$69.0 \pm 0.8$ [256]	$75.6 \pm 0.5$ [1024]	$81.4 \pm 0.6$ [1024]
Soft quantization, intersection kernel	$66.1 \pm 1.2$ [512] (2)	$70.6 \pm 1.0$ [1024]	$81.2 \pm 0.4$ [1024] (2)	$83.0 \pm 0.7$ [1024]
Sparse codes, linear kernel	$61.3 \pm 1.3$ [1024]	$71.5 \pm 1.1$ [1024] (3)	$76.9 \pm 0.6$ [1024]	$83.1 \pm 0.6$ [1024] (3)
Sparse codes, intersection kernel	$70.3 \pm 1.3$ [1024]	$71.8 \pm 1.0$ [1024] (4)	$83.2 \pm 0.4$ [1024]	$84.1 \pm 0.5$ [1024] (4)

Yang et al. (2009) have won the 2009 Pascal VOC challenge with this type of technique.

Scenes, supervised  
dictionary learning

	Unsup	Discr[1024]	Unsup	Discr[2048]
Linear	$83.6 \pm 0.4$	$84.9 \pm 0.3$	$84.2 \pm 0.3$	$85.6 \pm 0.2$
Intersect	$84.3 \pm 0.5$	$84.7 \pm 0.4$	$84.6 \pm 0.4$	$85.1 \pm 0.5$

# Non-blind deblurring (Couzinie-Devy, Mairal, Bach, Ponce, 2011)



	Cameraman						Lena					
PSNR input image	20.76	22.35	22.29	24.7	25.53	23.44	25.84	27.57	27.35	29.00	30.74	28.97
Richardson-Lucy [23]	4.47	5.53	3.58	0.49	1.21	1.04	4.80	5.29	2.71	0.02	0.26	0.53
Sparse gradient [15]	7.73	6.89	4.78	2.24	2.64	2.70	7.02	2.83	5.44	4.06	3.30	3.33
SA-DCT [10]	8.55	8.11	6.33	3.37	-	-	7.79	7.55	6.10	4.49	3.56	3.46
BM3D [4]	8.34	8.19	6.40	3.34	3.73	3.83	7.97	7.95	6.53	4.81	4.18	4.12
Linear	3.34	7.72	6.00	3.20	3.47	2.69	3.58	7.30	5.82	4.64	3.89	3.58
Linear + Dictionary	4.76	8.35	6.47	3.57	3.94	3.35	4.83	7.79	6.13	5.16	4.34	4.17

# Non-blind deblurring (Couzinie-Devy, Mairal, Bach, Ponce, 2011)



Anisotropic (motion blur) kernels  
(Levin et al., 2009)

Kernel	1	2	3	4
Sparse gradient [15]	9.04	6.91	7.49	<b>10.67</b>
Ours	<b>10.67</b>	<b>7.17</b>	<b>9.02</b>	6.63
Kernel	5	6	7	8
Sparse gradient [15]	8.64	9.18	<b>11.15</b>	<b>10.24</b>
Ours	<b>10.52</b>	<b>10.03</b>	9.64	7.75

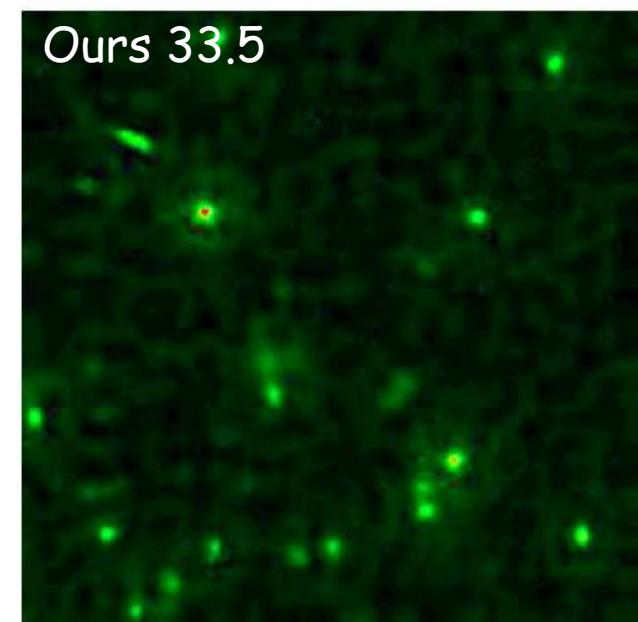
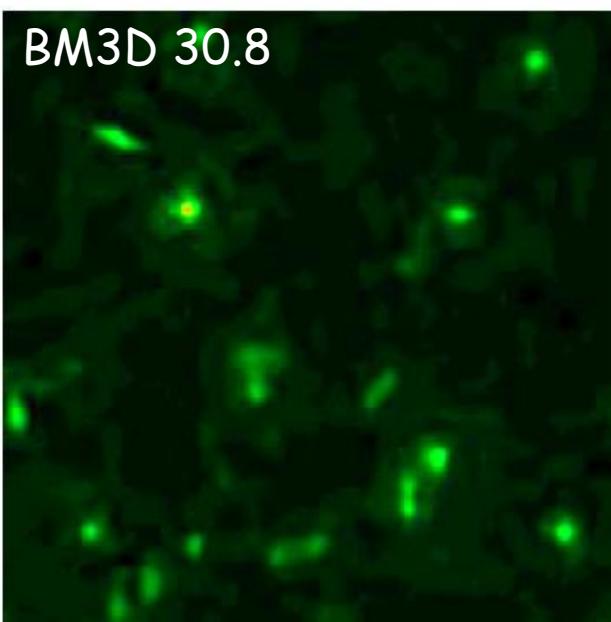
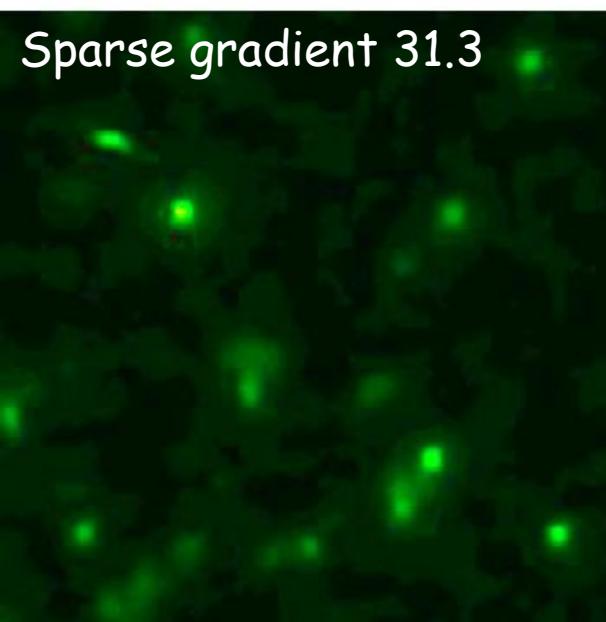
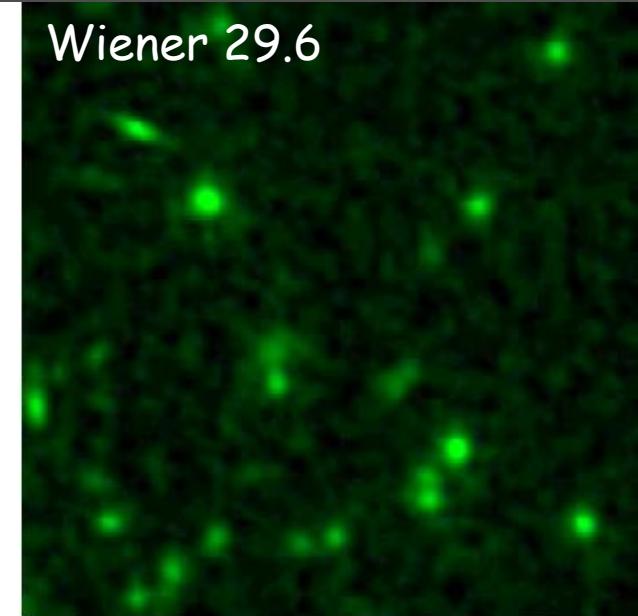
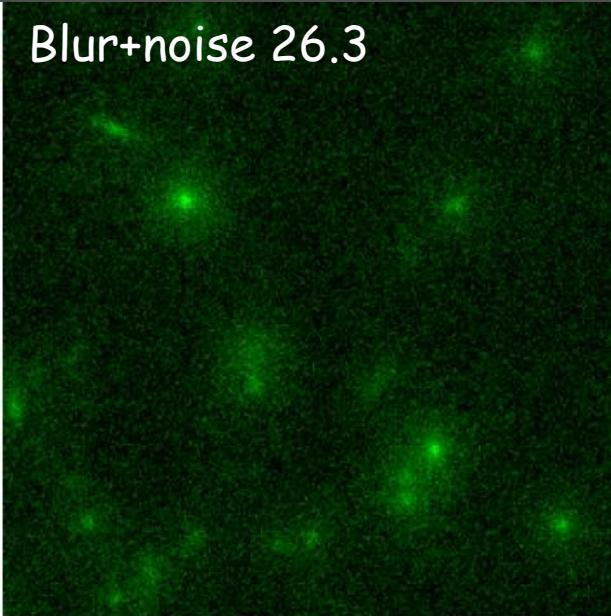
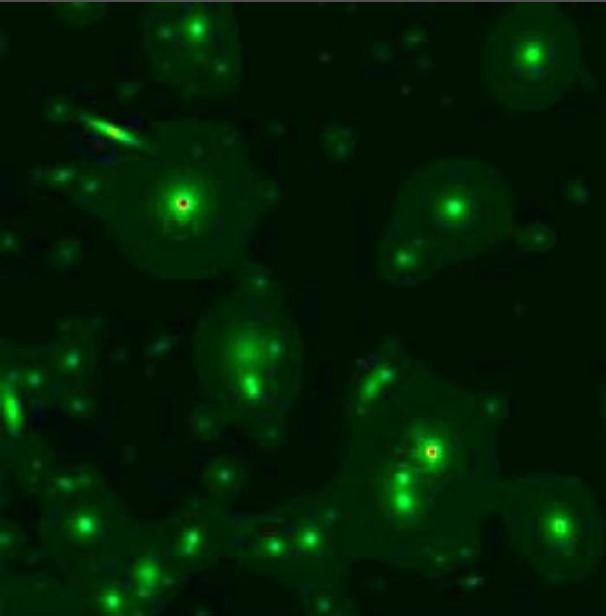


Image courtesy of J.-L. Starck

# Digital zoom (Couzinie-Devy, Mairal, Bach, Ponce, 2011)



	Cubic spline	Yang et al. [28]	Ours
Lena	31.91	32.13 / 33.06	<b>33.31</b>
Girl	31.44	31.48 / 31.93	<b>32.00</b>
Flower	38.48	38.69 / 39.59	<b>39.92</b>



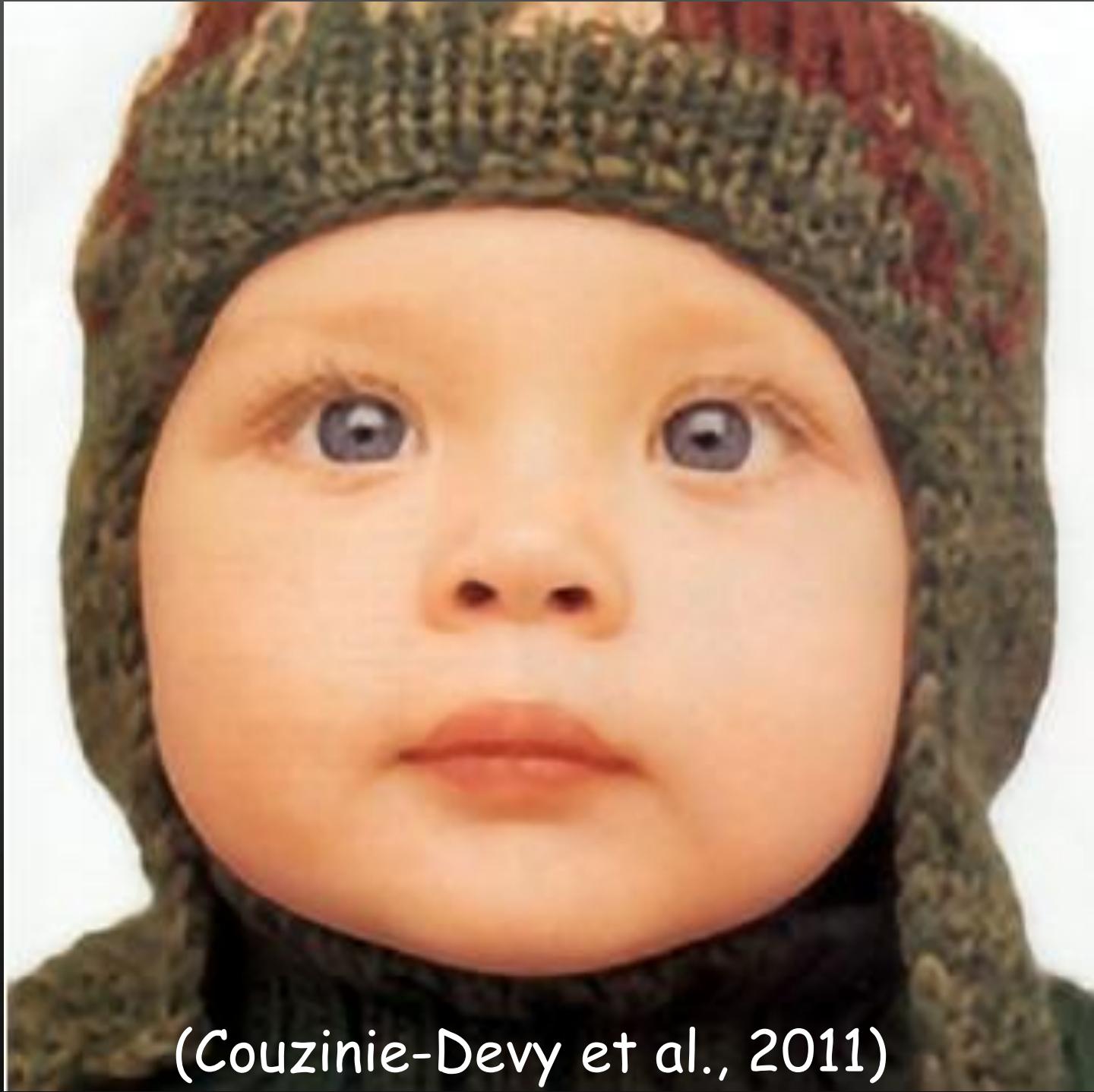
Digital Zoom



(Fattal, 2007)



(Glasner et al., 2009)



(Couzinie-Devy et al., 2011)



(Fattal, 2007)



(Glasner et al., 2009)



(Couzinie-Dovy et al., 2011)

# Inverse halftoning

(Mairal, Bach, Ponce, 2010)



# Inverse halftoning

(Mairal, Bach, Ponce, 2010)



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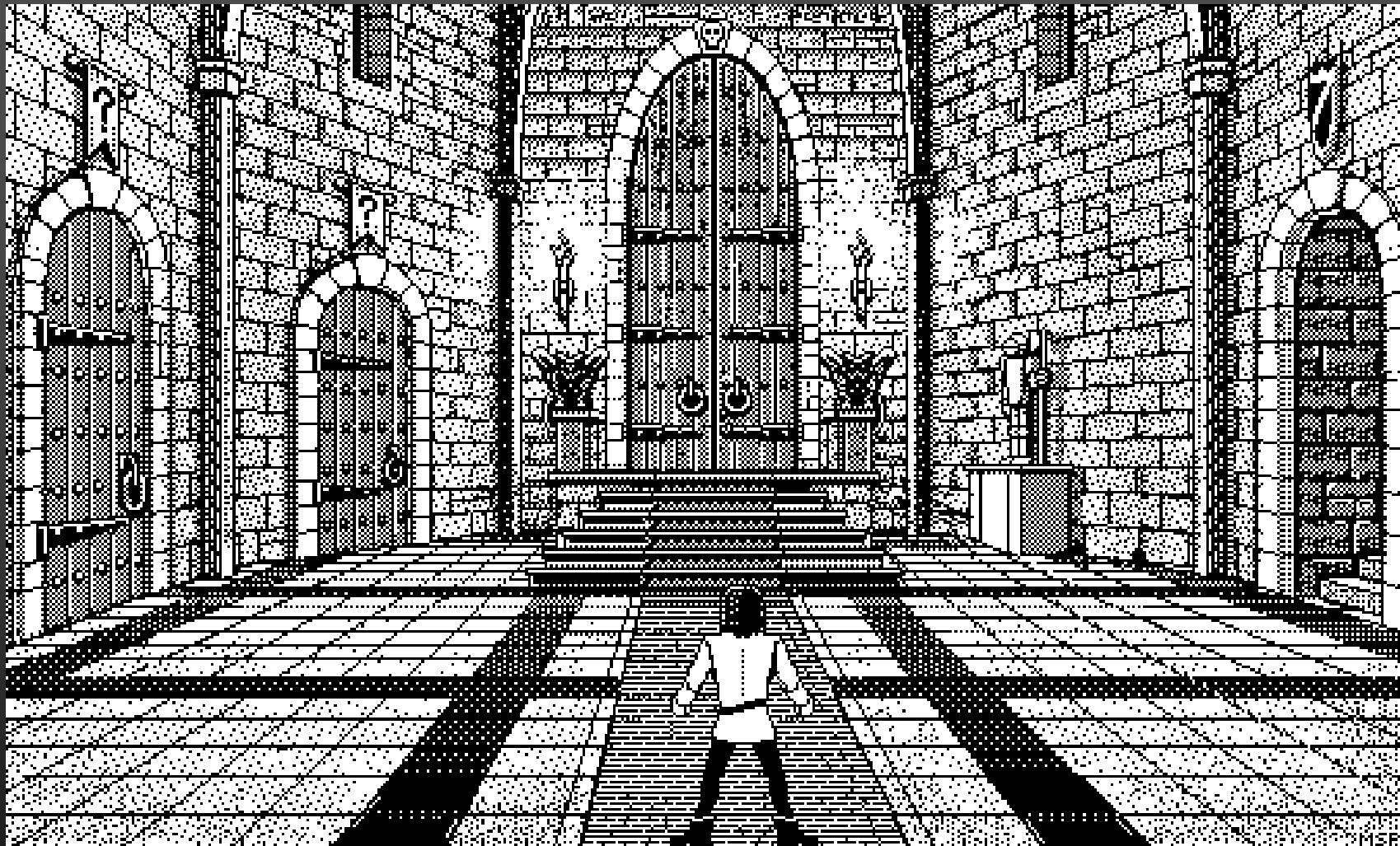






	Validation set				Test set							
	1	2	3	4	5	6	7	8	9	10	11	12
Image	1	2	3	4	5	6	7	8	9	10	11	12
FIHT2	30.8	25.3	25.8	31.4	24.5	28.6	29.5	28.2	29.3	26.0	25.2	24.7
WInHD	31.2	26.9	26.8	31.9	25.7	29.2	29.4	28.7	29.4	28.1	25.6	26.4
LPA-ICI	31.4	27.7	26.5	32.5	25.6	29.7	30.0	29.2	30.1	28.3	26.0	27.2
SA-DCT	32.4	28.6	27.8	33.0	27.0	30.1	30.2	29.8	30.3	28.5	26.2	27.6
Ours	33.0	29.6	28.1	33.0	26.6	30.2	30.5	29.9	30.4	29.0	26.2	28.0

PSNR comparison between our method and Kite et al.'00 [FIHT2]; Neelamini et al.'09 [WInHD]; Foi et al.'04 [LPA-ICI]; and Dabov et al.'06 [SA-DCT].



Great Hall	SCORE	0	BONUS	1	ROCKS	60	LIVES	AAA	ELIXIR				
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Great Hall

SCORE

0

BONUS

ROCKS

LIVES

ELIXIR

1

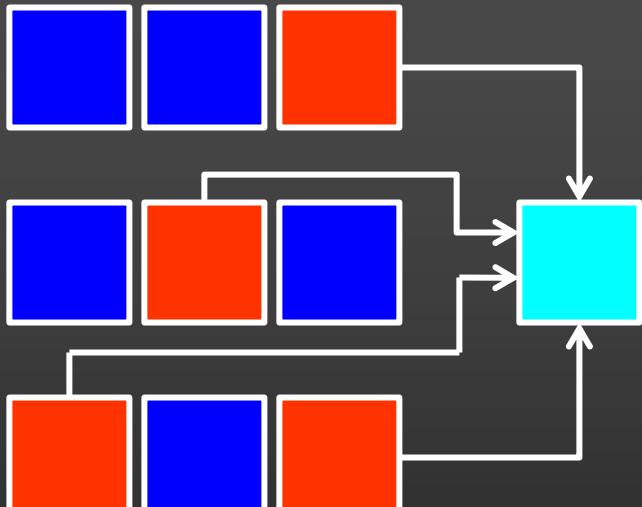
60

大大大

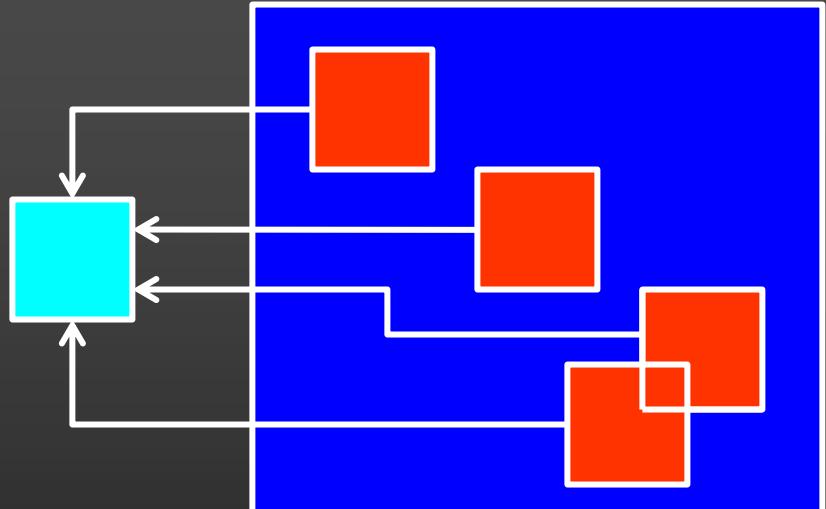
111

# Epitomic dictionaries

(Benoit, Mairal, Bach, Ponce, CVPR'10)



Traditional



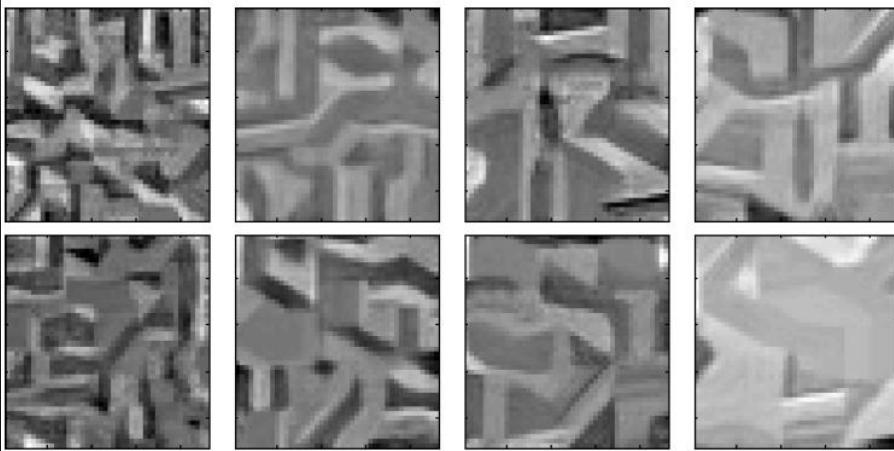
Epitomic

Epitomes: (Jojic, Frey, Kannan, 2003)

Related ideas: (Aharon & Elad, 2007; Hyvarinen & Hoyer, 2001; Kavukcuoglu et al., 2009; Zeiler et al., 2010)



Pairs of epitomes  
obtained for different  
patch sizes



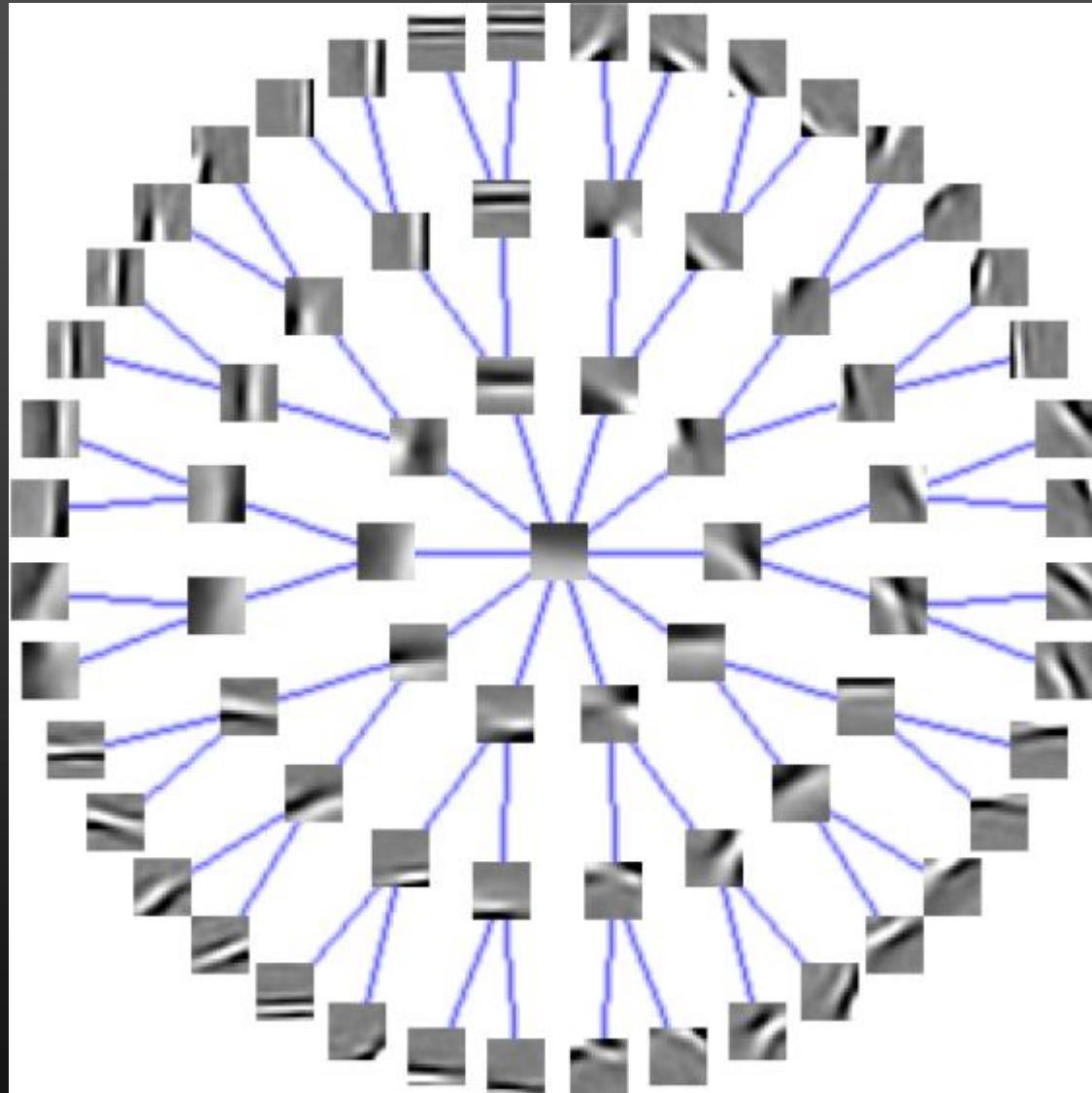
## Denoising experiment

Image	$\sigma$	10	15	20	25
house	2E	35.89	<b>34.33</b>	<b>33.25</b>	<b>32.03</b>
	1E	35.89	34.31	33.07	31.90
	ISD	<b>36.05</b>	34.25	32.72	31.76
	DL	35.63	33.43	32.01	30.77
barbara	2E	34.07	33.91	30.43	<b>29.24</b>
	1E	33.99	31.83	30.35	29.15
	ISD	<b>34.21</b>	<b>32.22</b>	<b>30.71</b>	29.22
	DL	34.00	31.71	30.20	28.94
lena	2E	<b>35.44</b>	33.62	32.27	<b>31.37</b>
	1E	35.41	<b>33.67</b>	<b>32.35</b>	31.34
	ISD	35.42	33.64	32.25	31.09
	DL	35.17	33.23	31.73	30.64
boat	2E	<b>33.66</b>	31.72	30.33	<b>29.33</b>
	1E	33.62	31.70	30.36	29.30
	ISD	33.64	<b>31.79</b>	<b>30.41</b>	28.45
	DL	33.49	31.50	29.99	28.91
peppers	2E	<b>34.46</b>	<b>32.37</b>	<b>30.93</b>	29.70
	1E	34.37	32.33	30.89	<b>29.79</b>
	ISD	34.23	32.30	30.69	29.44
	DL	33.92	31.76	30.20	29.03

ISD = (Aharon & Elad'08)  
DL=flat dict. learning

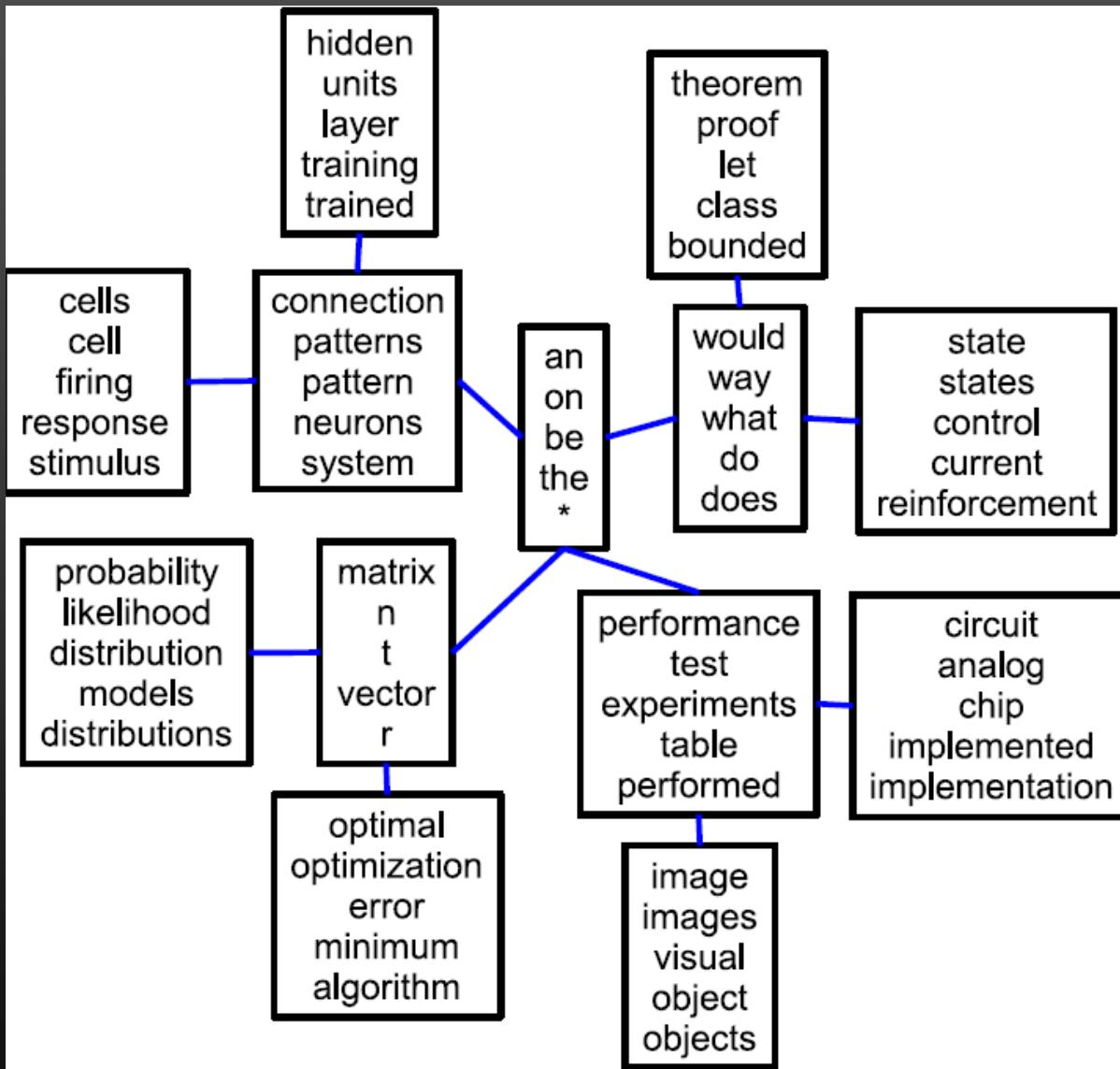
# Proximal methods for sparse hierarchical dictionary learning

(Jenatton, Mairal, Obozinski, Bach, ICML'10)



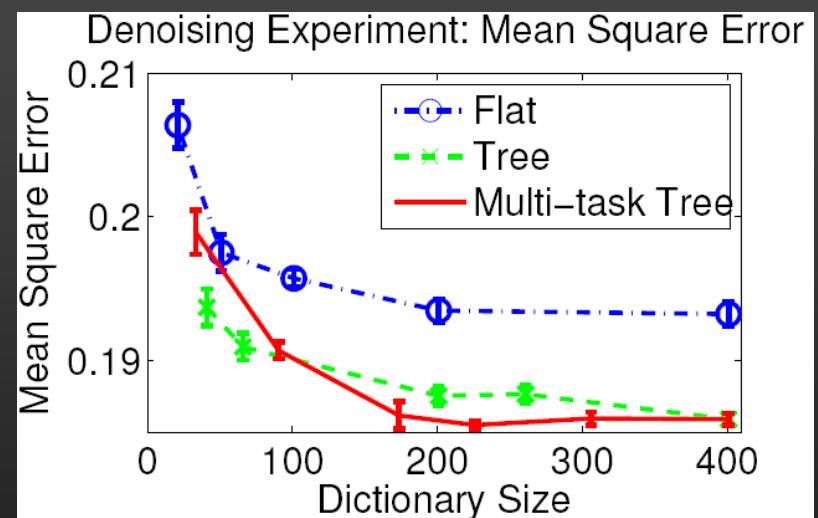
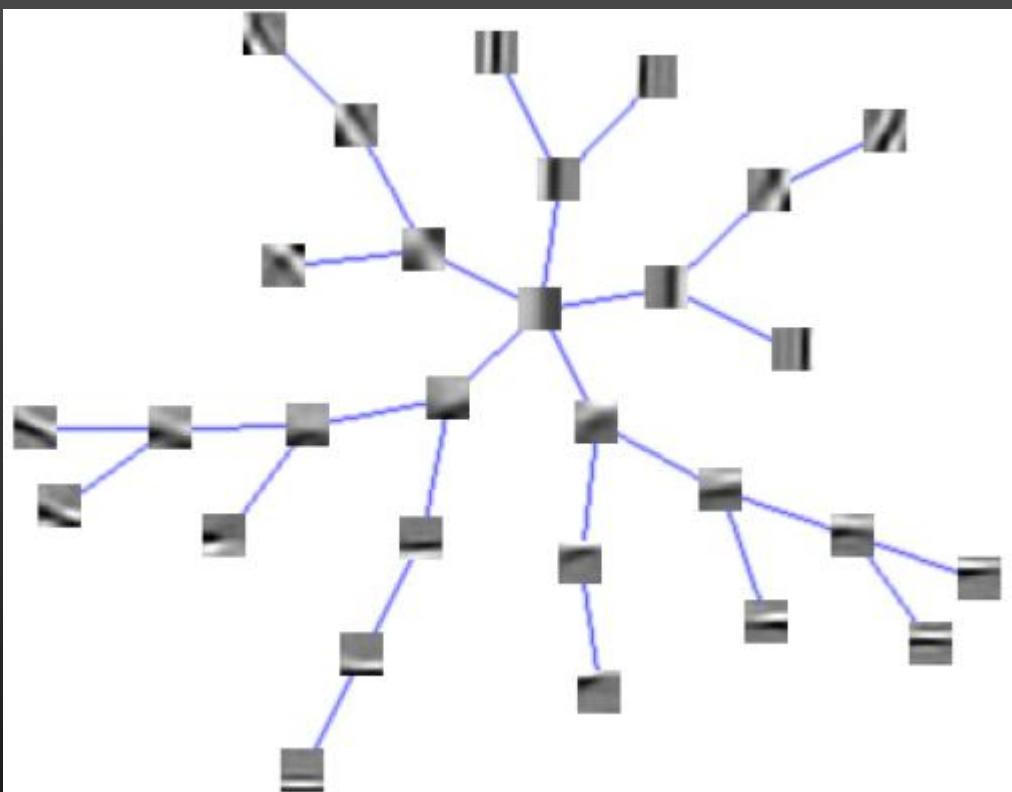
# Proximal methods for sparse hierarchical dictionary learning

(Jenatton, Mairal, Obozinski, Bach, ICML'10)



# Network flow algorithms for structured sparsity

(Mairal, Jenatton, Obozinski, Bach, NIPS'11)



# SPArse Modeling software (SPAMS)

<http://www.di.ens.fr/willow/SPAMS/>

Tutorials on sparse coding and dictionary learning for image analysis

ICCV'09: [www.di.ens.fr/~mairal/tutorial\\_iccv09/](http://www.di.ens.fr/~mairal/tutorial_iccv09/)

NIPS'09: [www.di.ens.fr/~fbach/nips2009tutorial/](http://www.di.ens.fr/~fbach/nips2009tutorial/)

CVPR'10: [www.di.ens.fr/~mairal/tutorial\\_cvpr2010/](http://www.di.ens.fr/~mairal/tutorial_cvpr2010/)

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