

# On Modular Transformation of Structural Content

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## Outline

- XML: What and Why
- Mapping XML DTDs to ML Type Definitions
- Fold/Unfold and Natural Transformation
- Modularity of Fold/Unfold
- Dealing with Mis-matched Arities
- Modeling XML Transformations in ML
- Concluding Remark

## **XML: What and Why**

- XML is an extensible markup language for tagging documents for their structural content.
- XML is extensible because each XML document can include a *Document Type Definition* (DTD) that specifies its own tagging rules.
- XML is for exchange of complex documents/datasets.

## Document Type Definition

- An XML document is a tree of *elements*. An element consists of the start-tag `<name>`, the end-tag `</name>`, and a sequence of child elements in between.
- A DTD is a set of (mutually recursive) regular expression definitions of element type names. For an element type  $T$ , its defining regular expression specifies what element sequences are valid as children for elements of type  $T$ . The regular expression is called  $T$ 's *content model*.
- *Well-formed*: the start-tags and end-tags are properly matched.
- *Valid*: the child sequence is derivable from the content model.

## A Tidy Bookmark Folder: An Example

- The following XML document has a `folder` DTD. The DTD has two element types `folder` and `record`.

```
<?xml version="1.0"?>
<!DOCTYPE folder [
<!ELEMENT folder ((record,(folder|record)*))|
                  (folder,(folder|record)+))>
<!ELEMENT record EMPTY>
]>
<folder><record></record></folder>
```

- This “tidy” DTD specifies that a `record` must not contain any element, and no `folder` is ever empty or contains just one `folder`.
- The above document is a valid XML document.

## Map XML Element Types to ML Types (I)

Define ML type constructors for all the XML content model operators. Define XML element types using only these ML type constructors.

```
type ('a, 'b) alt = L of 'a | R of 'b      (* "|" *)
type ('a, 'b) seq = 'a * 'b              (* ", " *)
type 'a star = 'a list                   (* "*" *)
type 'a plus = One of 'a | More of 'a * 'a plus  (* "+ " *)

type folder = Folder of ((record, (folder, record) alt star) seq,
                          (folder, (folder, record) alt plus) seq) alt
and record = Record
```

## Map XML Element Types to ML Data Types (II)

Abstract the right-hand-sides of the type equations into type constructors, and express the XML element types as simultaneous fixed points of these type constructors.

```
type ('a, 'b) f0 = (('b, ('a, 'b) alt star) seq,  
                  ('a, ('a, 'b) alt plus) seq) alt  
type ('a, 'b) f1 = unit
```

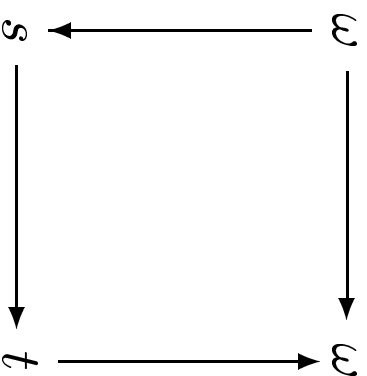
```
type folder = Folder of (folder, record) f0  
and record = Record of (folder, record) f1
```

We call type constructors `f0` and `f1` *parametric content models*.

## The Big Picture

Let  $s$  and  $t$  be XML DTDs. Each also denotes the set of valid XML documents w.r.t. the DTD. Let  $\omega$  be the set of all well-formed XML documents.

- The functions in  $\omega \rightarrow \omega$  are “untyped”, while those in  $s \rightarrow t$  are “typed”. Validation is a function in  $\omega \rightarrow s$ . (ICFP 2001)
- How to model and compose functions from  $s$  to  $t$ ? (This Talk)





## Some Notations

Let  $s = (s_1, s_2, \dots, s_n)$  denote a DTD  $s$  consisting of a tuple of element types  $s_1, s_2, \dots, s_n$ , which are defined as the simultaneous fixed point of parametric content models  $P = (P_1, P_2, \dots, P_n)$ .

That is,

$$(s_1, s_2, \dots, s_n) = (P_1(s_1, s_2, \dots, s_n), P_2(s_1, s_2, \dots, s_n), \dots, P_n(s_1, s_2, \dots, s_n))$$

We use  $s = Ps$  to denote  $s$  as the fixed point of  $P$ .

Let  $\text{up}_s : Ps \rightarrow s$  and  $\text{down}_s : s \rightarrow Ps$  be the two mappings that together defines the identities

$$\begin{aligned} \text{up}_s \circ \text{down}_s &= \text{id}_s \\ \text{down}_s \circ \text{up}_s &= \text{id}_{Ps} \end{aligned}$$

## Parametric Content Models are Functors

Define  $Pf : Ps \rightarrow Pt$  for  $f = (f_1, f_2, \dots, f_n)$ , where  $f_i : s_i \rightarrow t_i$ , as

$$Pf = (P_1(f_1, f_2, \dots, f_n), P_2(f_1, f_2, \dots, f_n), \dots, P_n(f_1, f_2, \dots, f_n))$$

where  $P_i(f_1, f_2, \dots, f_n)$  is the function that map value  $P_i(v_1, v_2, \dots, v_n)$  to value  $P_i(f_1(v_1), f_2(v_2), \dots, f_n(v_n))$ .

Moreover,

$$\begin{aligned} P \text{ id}_s &= \text{id}_{Ps}, \\ (Pg) \circ (Pf) &= P(g \circ f) \end{aligned}$$

for all  $f : s \rightarrow t$  and  $g : t \rightarrow u$ .  $P$  is a *functor*, categorical speaking.

## Fold — An Example

```
type 'a pat = Nil | Node of 'a * 'a
let map f pat =
    match pat with Nil -> Nil | Node (x, y) -> Node (f x, f y)

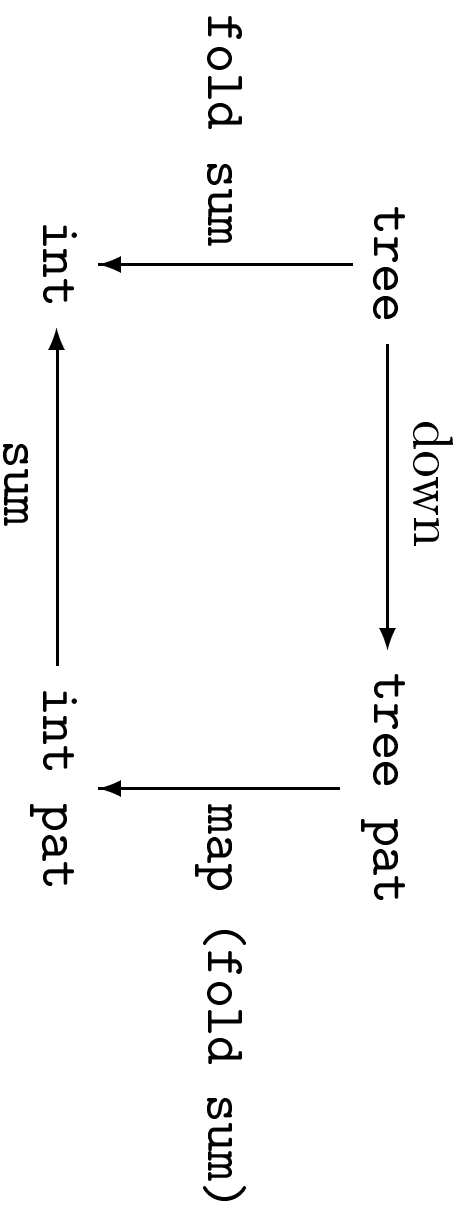
type tree = Rec of tree pat
let up     pat = Rec pat
let down (Rec pat) = pat
let rec fold f tree = f (map (fold f) (down tree))

let sum pat = match pat with Nil -> 0 | Node (x, y) -> x + y + 1
let count tree = fold sum tree

let my_tree = Rec (Node (Rec Nil, Rec (Node (Rec Nil, Rec Nil))))
let my_total = count my_tree
```

# The Fold Diagram

map: ('a -> 'b) -> 'a pat -> 'b pat  
up: tree pat -> tree  
down: tree -> tree pat  
fold: ('a pat -> 'a) -> tree -> 'a  
sum: int pat -> int  
count: tree -> int



## Unfold — An Example

```
type 'a pat = Nil | Node of 'a * 'a
let map f pat =
    match pat with Nil -> Nil | Node (x, y) -> Node (f x, f y)

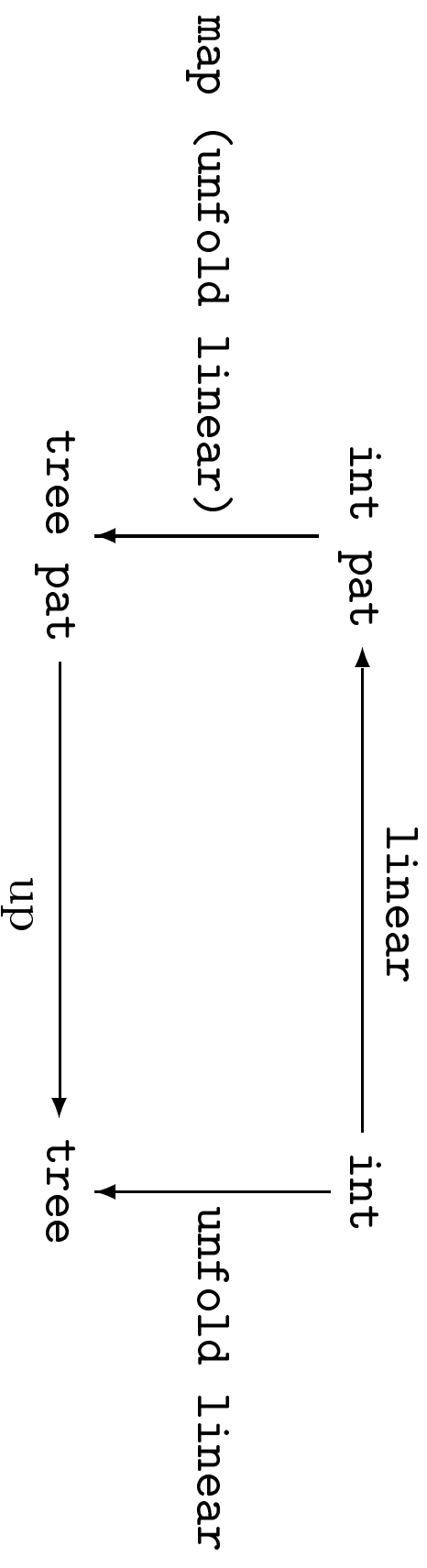
type tree = Rec of tree pat
let up      pat = Rec pat
let down (Rec pat) = pat
let rec unfold g seed = up (map (unfold g) (g seed))

let linear n = if n<= 0 then Nil else Node (0, n - 1)
let skew  n = unfold linear n

let my_total = 2
let my_tree  = skew my_total
```

# The Unfold Diagram

map: ('a -> 'b) -> 'a pat -> 'b pat  
up: tree pat -> tree  
down: tree -> tree pat  
unfold: ('a -> 'a pat) -> 'a -> tree  
linear: int -> int pat  
skew: int -> tree



## Fold or Unfold?

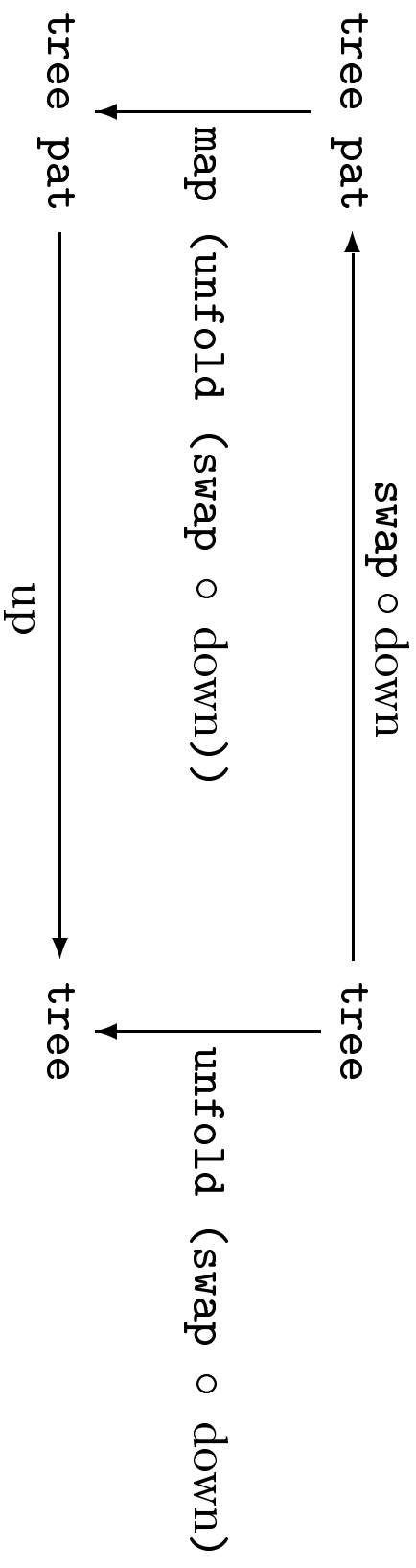
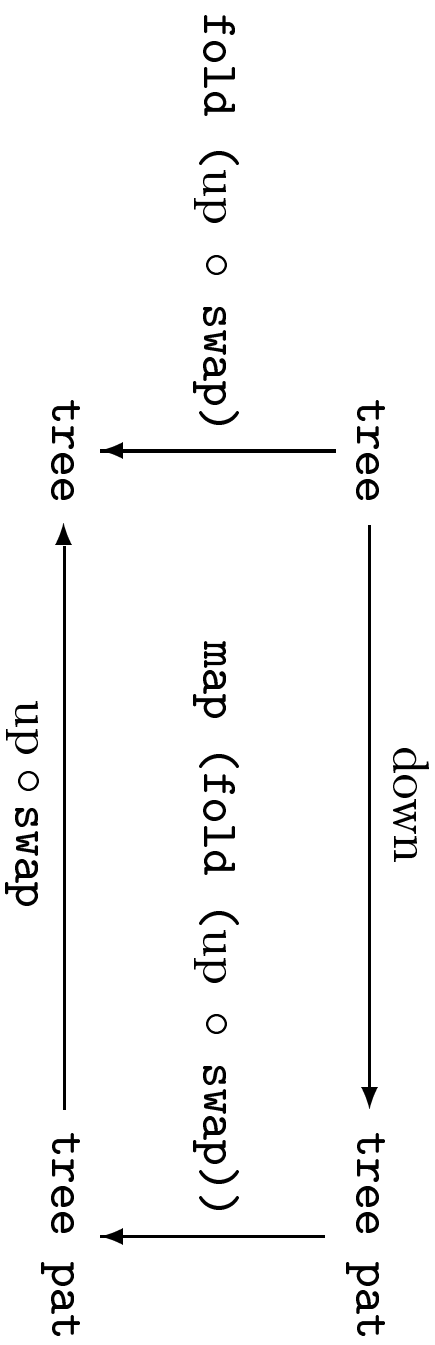
```
let rec fold f tree = f (map ( fold f) (down tree))
let rec unfold g seed = up (map (unfold g) (g seed))

let swap pat = match pat with Nil->Nil | Node(x,y) -> Node(y,x)
let mirror_fold tree = fold (up o swap) tree
let mirror_unfold tree = unfold (swap o down) tree

(* ----- *)

fold: ('a pat -> 'a) -> tree -> 'a
unfold: ('a -> 'a pat) -> 'a -> tree
swap: 'a pat -> 'a pat
up o swap: tree pat -> tree
swap o down: tree -> tree pat
```

# The Two Diagrams





## XML Document Transformation as Fold

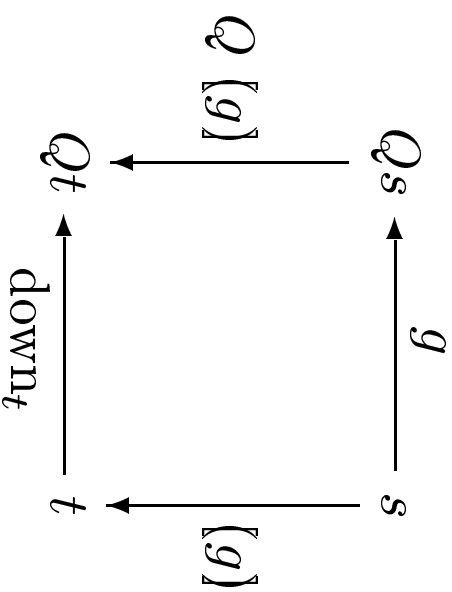
Let DTDs  $s = P s$  and  $t = Q t$  each defines exactly  $n$  element types.

A function from  $s$  to  $t$  — *i.e.*, an XML document transformation that maps documents of DTD  $s$  to documents of DTD  $t$  — is a fold function if it is characterized by a reduction function  $f : P t \rightarrow t$  with the following commutative diagram:

$$\begin{array}{ccc} s & \xrightarrow{up_s} & P s \\ \downarrow (f) & & \downarrow P(f) \\ t & \xrightarrow{f} & P t \end{array}$$

## **XML Document Transformation as Unfold**

A function from  $s$  to  $t$  is an unfold function if it is characterized by a generating function  $g : s \rightarrow Qs$  with the following commutative diagram:



## Natural Transformation

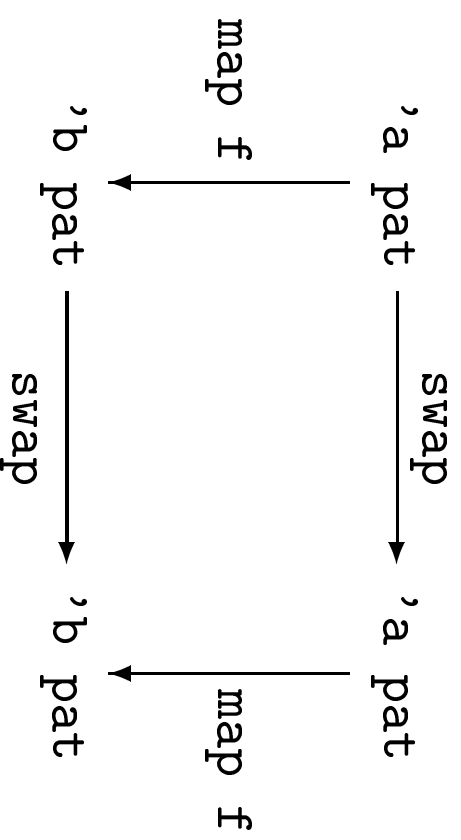
Let  $P$  and  $Q$  be two functors. A natural transformation  $\eta : P \rightarrow Q$  is a collection of DTD-index functions that satisfies

$$\eta_y \circ P f = Q f \circ \eta_x$$

for any DTD  $x$  and  $y$ , and for any function  $f : x \rightarrow y$ . That is, the following diagram commutes:

$$\begin{array}{ccc} P x & \xrightarrow{\eta_x} & Q x \\ P f \downarrow & & \downarrow Q f \\ P y & \xrightarrow{\eta_y} & Q y \end{array}$$

# Function swap Is A Natural Transformation

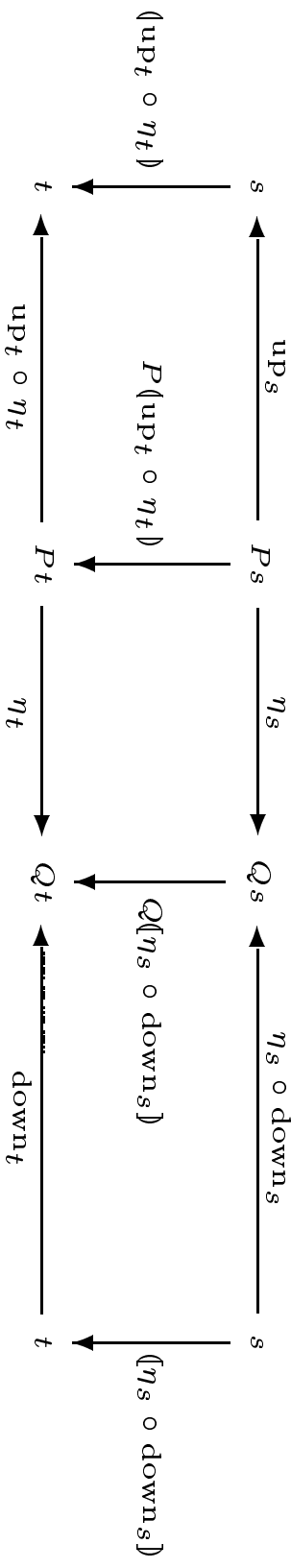


## Fold/Unfold via Natural Transformation

A natural transformation  $\eta : P \rightarrow Q$  defines two  $s \rightarrow t$  functions:

- $(\text{up}_t \circ \eta_t)$ , this is a fold function;
- $(\eta_s \circ \text{down}_s)$ , this is an unfold function.

Furthermore,  $(\text{up}_t \circ \eta_t) = (\eta_s \circ \text{down}_s)$ .



## The Two Mirrors Coincide

$$\begin{aligned} \text{mirror\_fold} &= \text{fold (up } \circ \text{ swap)} \\ &= \text{unfold (swap } \circ \text{ down)} = \text{mirror\_unfold} \end{aligned}$$

## Modularity (I)

Let  $s = Ps$ ,  $t = Qt$ , and  $u = Ru$  be DTDs, and let  $\eta : P \rightarrow Q$  and  $\zeta : Q \rightarrow R$  be two natural transformations. Then

$$(\text{up}_u \circ \zeta_u) \circ (\text{up}_t \circ \eta_t) = (\text{up}_u \circ \zeta_u \circ \eta_u)$$

That is, the composition of two folds is also a fold. Moreover,

$$\xi_x : P \rightarrow R = \zeta_x \circ \eta_x$$

is a natural transformation. That is, the resulting fold is again characterized by a natural transformation.

## Modularity (II)

Similarly, for unfold, we have

$$[\zeta_t \circ \text{down}_t] \circ [\eta_s \circ \text{down}_s] = [\zeta_s \circ \eta_s \circ \text{down}_s]$$

That is, the composition of two unfolds is also an unfold. Again,

$$\xi_x : P \rightarrow R = \zeta_x \circ \eta_x$$

is a natural transformation, and the resulting fold is characterized by a natural transformation.



## Modeling XML Transformations in ML

- A ML codification of part of the category theory.
- Layers of categorical constructions are systematically mapped to layers of higher-order ML modules.
- The modules are of fixed arities, but are parameterized by DTD expressions.
- Issues of scalability and programming supports: An XML DTD may define 100-plus element types.

## Concluding Remark

- ML is very useful in *modeling* XML processing in a modular way.
- Standard results from category theory are very helpful.
- Further generalization is possible: Just extend the index-set mapping  $\sigma : M \rightarrow N$  from a function to a relation.
- Natural transformations can be too restrictive: They suffice to fuse two folds into one, but not necessarily all fusible folds must derived from natural transformations.