

To which extend is the neural code a metric ?

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GLOBAL TIME CONSTRAINTS IN SPIKE TRAINS

In computational or biological contexts, spike times are constrained by the neural dynamics and

- [C1] bounded by a refractory period,
- [C2] defined up to some absolute precision,
- [C3] with a minimal delay between one spike and its target
- [C4] there is *often* a maximal inter-spike interval with the next spike (if any)

In ms:

r	δt	dt	D
1	0.1	> 0.01	10^{2-3}

* [C4] is not obvious :

- X true when leak + conductances (cortical neurons ?)
- X false when internal currents (thalamic neurons ?)

Different dynamics. Without [C4]:

A "vicious" neuron can remain silent a very long period of time, and then suddenly fire inducing a complete change in the non-linear system.

* [C1-2] yields a spike train information upper-bound

$$N \frac{T}{r} \log_2 \left(\frac{T}{\delta \tau} \right)$$

for N during neurons during T, $\approx 1\text{Kb}/\text{neuron}/\text{seconds}$.

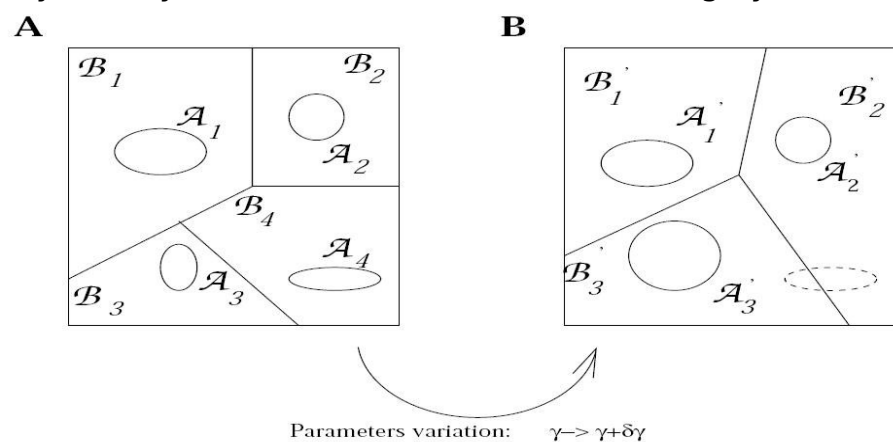
* [C1-3] allows to study time discretized model instances:

[H1] *The raster plot is generically periodic, periods are unbounded*
(\Rightarrow external current or synaptic weights),

[H2] *There is a one-to-one correspondence between orbits and raster (raster plots provides a symbolic coding).*

True for conductance based leaky integrate and fire neurons.

Likely for any model with reset and contracting dynamics.



[A] The phase space is partitioned into bounded domain and for each initial condition the initial trajectory is attracted to a periodic orbit. [B] If the parameters (input, weights) change, the landscape is modified and several phenomena can occur: change in the basins shape, number of attractors, modification of the attractor.

* [C3-4] allows to optimize event-based simulation

- + Ultra-fast event-time's queue with bounded size
- + Allows to introduce "lazy" event management (next-event time is given after lower-bounds estimations)

A minimal 10Kb C++ kernel with $O(D/dt + N)$ buffer size and $10^{1-1.5}$ operation/spikes $\rightarrow > 10^6$ spike/sec on a laptop.

Used as plugin for existing simulators <http://enas.gforge.inria.fr>

NEURAL CODING AND SPIKE TRAIN METRICS

- Two trains correspond to the "same neural code"
 \rightarrow equivalence-relation

E.g.: rank coding \Leftrightarrow permutations are equivalence classes

- Two trains correspond "approximately" to the same code
 \rightarrow metric-representation

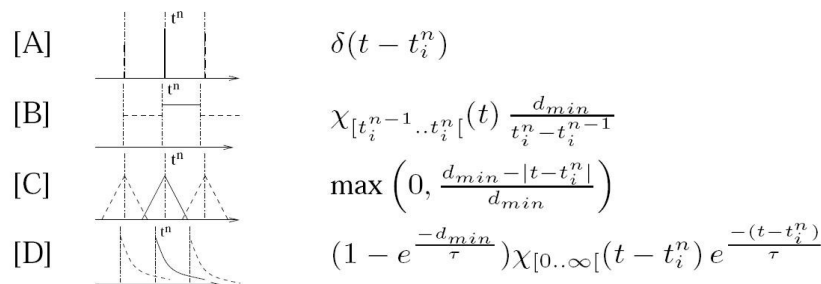
- E.g.:
- *Binned metric*, spikes grouping in bins (e.g. rate coding),
 - *Convolution metrics*, defined on spike train convolution,
 - *Spike time metrics*, such as alignment metrics.

* **Convolution metrics:** (linear response)

$$s_i(t) = \sum_{t_i^n \in \mathcal{F}_i} K_i(t - t_i^n) = K_i * \rho_i \in]0, 1],$$

$$\rho_i(t) = \sum_{t_i^n \in \mathcal{F}_i} \delta(t - t_i^n),$$

relate the spike-train ρ with a continuous signal \mathbf{s} .



[A] The spike train itself, [B] A causal local frequency measure estimation, [C] A non-causal spike density, [D] A normalized causal exponential profile. Related to: evoked post-synaptic potential, representations using Fourier or Wavelet Transforms, including Mercer scalar-products ("kernel" methods).

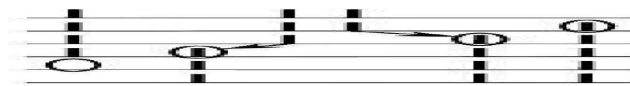
- *Kernel identification:* given \mathbf{s} and ρ yields \mathbf{K}
 \rightarrow Laplace transform via Parseval theorem
- *Signal deconvolution:* given \mathbf{s} and \mathbf{K} yields ρ
 \rightarrow Inverse usual kernels are well-defined
- *Signal reconstruction* (Shanon generalization):
A $[-\Omega, \Omega]$ frequency signal \mathbf{s} is defined by ρ iff $\max [t_i^n, t_i^{n+1}] < \Omega / \pi$

* **Alignment metrics:**

Minimum cost \mathbf{c} of transforming one spike train into the other with:

- spike insertion or spike deletion $\mathbf{c} += 1$
- spike shift $\mathbf{c} += |t - t'| / \tau$

quadratic algorithm available.



- + Non-linear cost generalization, integrating [C2].
- + Causality integration ("older" spikes less matter).
- + Applicable to spike-interval, spike-motifs, ...
includes: spike-time differences, rate distance, etc...

- Characterize neuronal variability and coding
- Allow to perform spike train computation/training:

E.g.: considering a SRM model:

$$V_i(t) = \nu(t - t_i^{n-1}) + \sum_{jm} w_{ij} \alpha(t - t_j^m), t_i^{n-1} < t \leq t_i^n,$$

yields the following formal learning rule:

$$\Delta w_{ij} \equiv \sum_n (t_i^n - \bar{t}_i) \frac{\partial V_i}{\partial w_{ij}}(t_i^n) / \frac{\partial V_i}{\partial t_i^n}(t_i^n)$$

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