Model Based Testing for Security Checking

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Outline

- Introduction
- Active/Passive Testing
- Active Testing Technique
  - Preliminaries
  - An integration based approach
  - The integration methodology
  - Use case : a Weblog
- Passive Testing Technique
  - Ongoing Work
- Conclusion

Introduction and motivation

- Security as critical issue
- Need to define a security policy
- A security policy is a set of rules that regulates the nature and the context of actions that can be performed within a system, according to specific roles.
- If the one of rules in the security policy is not respected, all the system can be vulnerable.

Introduction and motivation

- Checking if a system implements its security policy
  - Generating proofs
  - Injecting the policy within the system implementation
  - Model Based testing methods
  - etc

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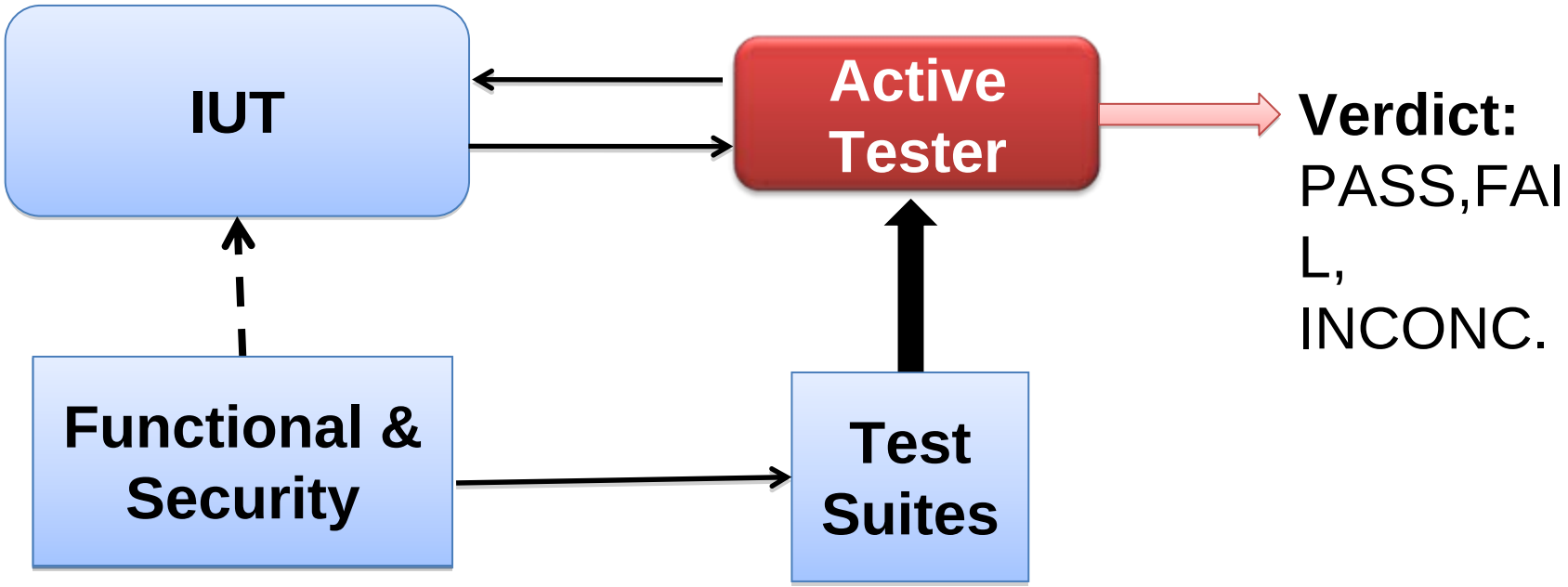
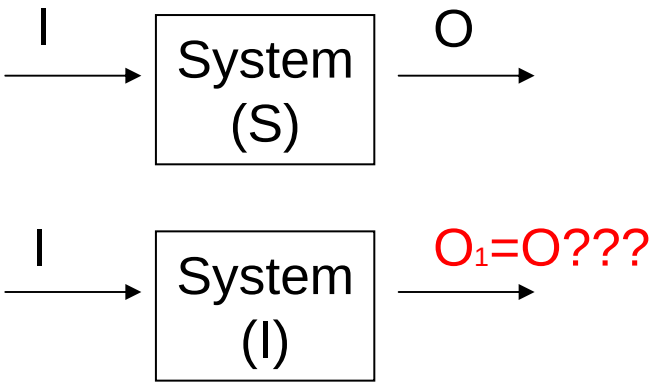
Active Testing



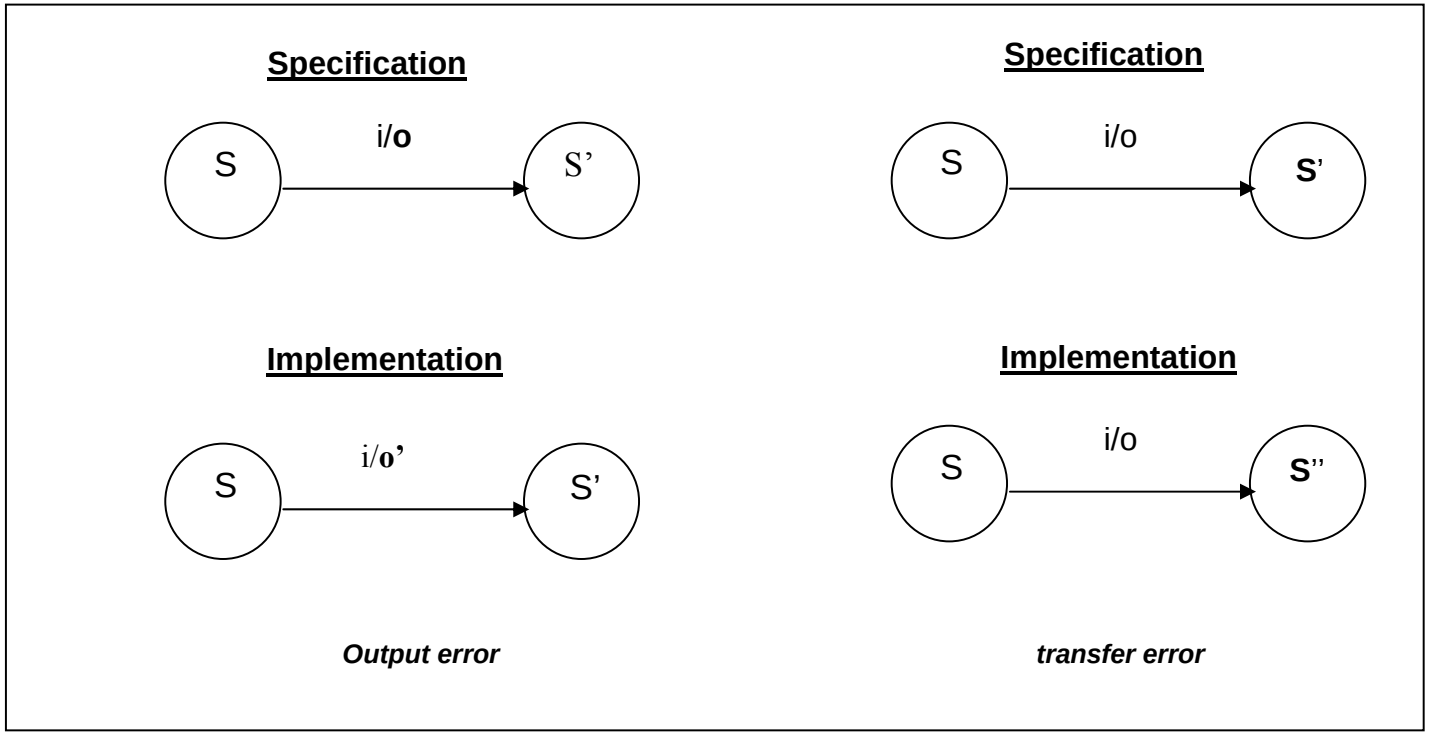
Automatic test generation based on formal descriptions

Conformance Testing(1/2)

- Check if the implementation of a system conforms to its specification



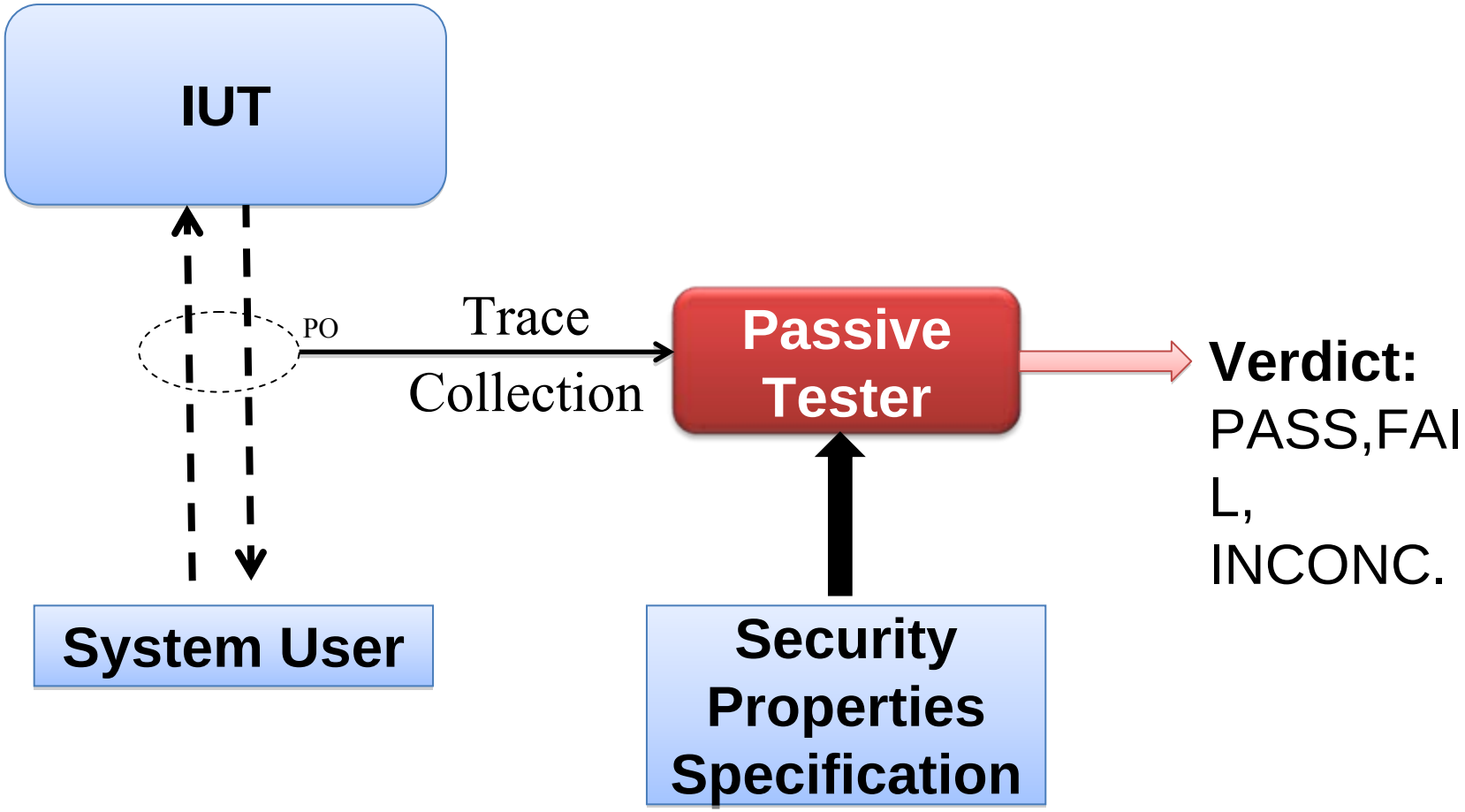
Conformance Testing (2/2)



Generation of a : - reasonable test scenarios number (Execution)

- Complete (to cover all the system transitions)

Passive Testing



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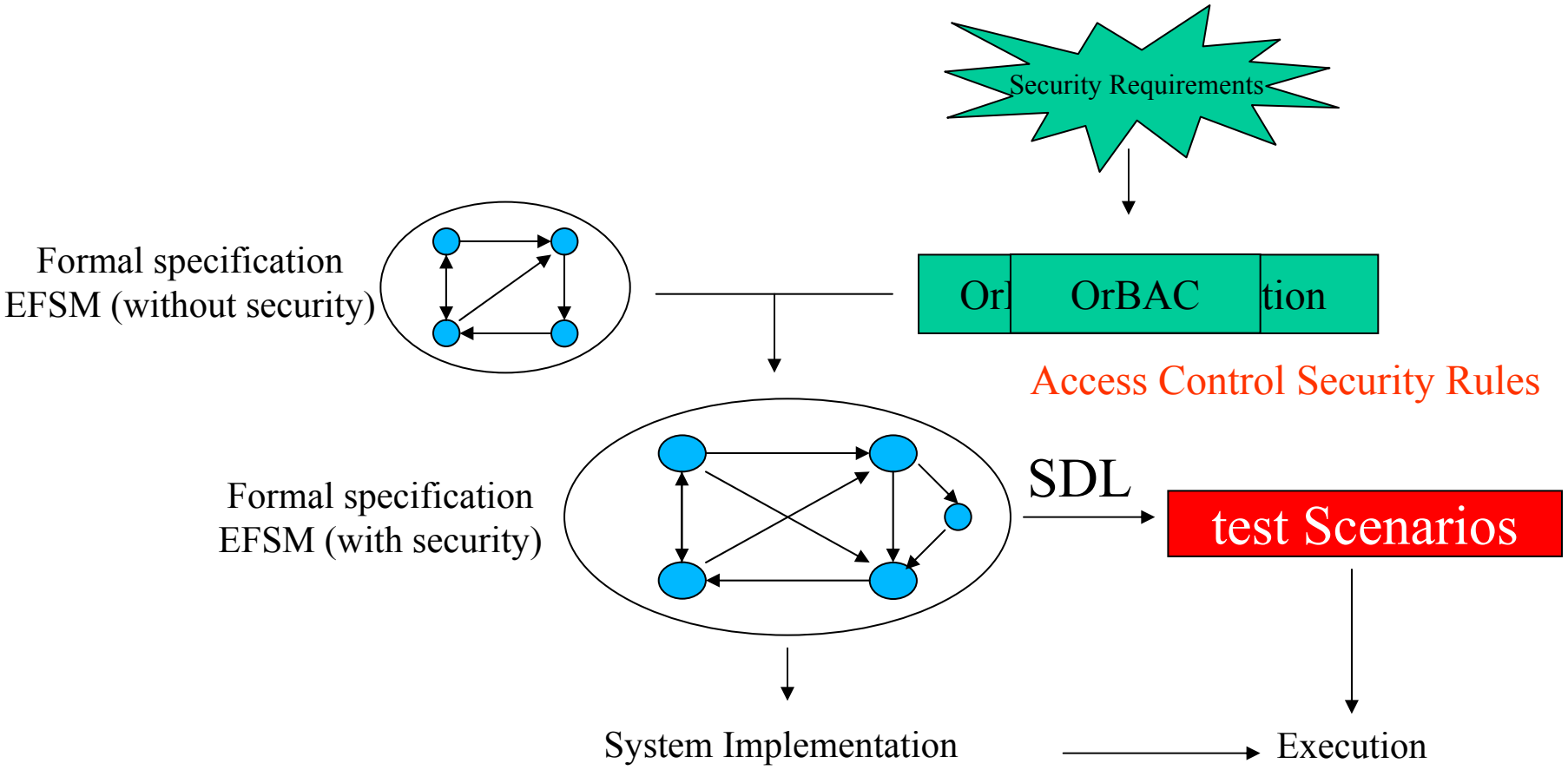
Problem Inputs/Output



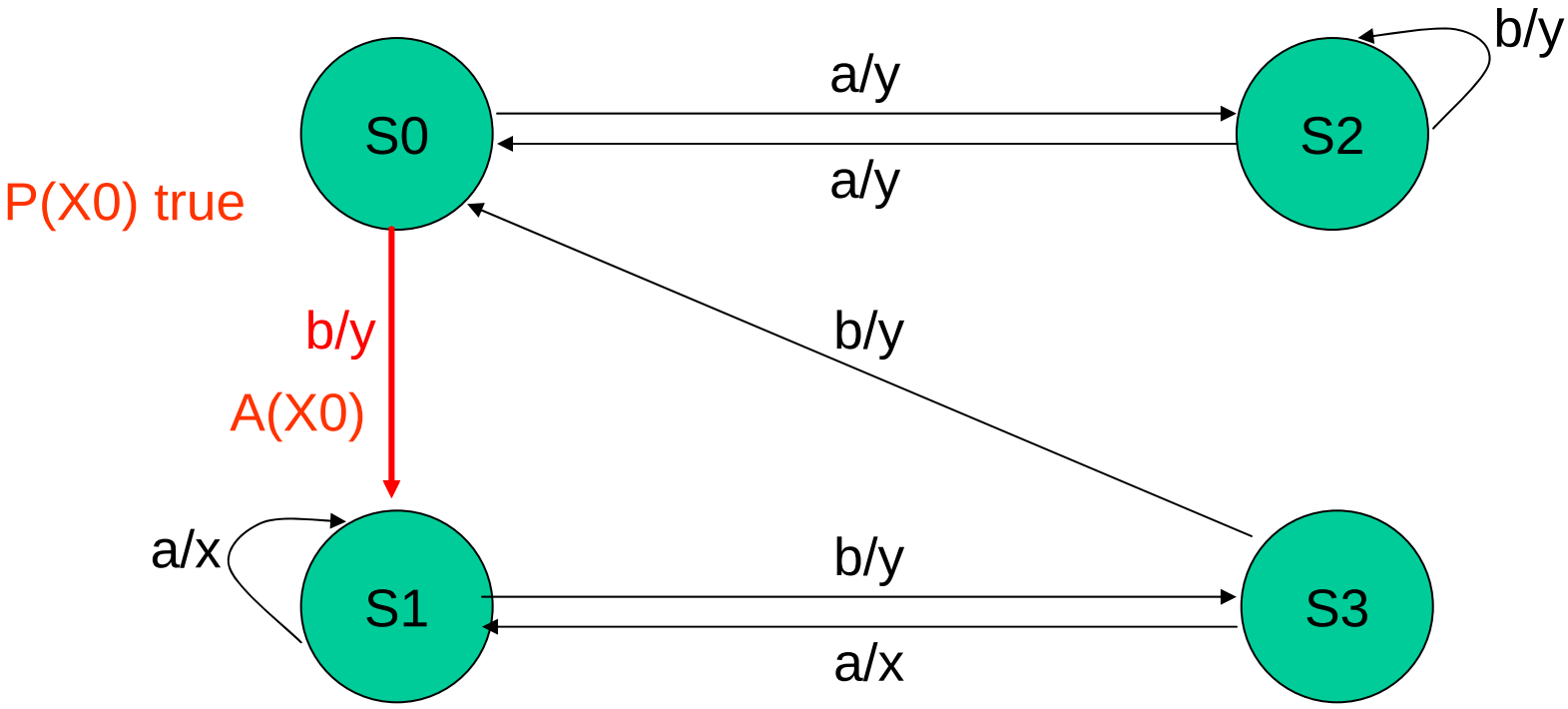
EFSM Formalism (1/2)

- Extended Finite States Machine is a 6-tuple $M=(I,O,S_0,S,\hat{u},T)$ where:
  - I is a non empty set of input symbols
  - O is a non empty set of output symbols

An EFSM is an automaton with variables and predicates

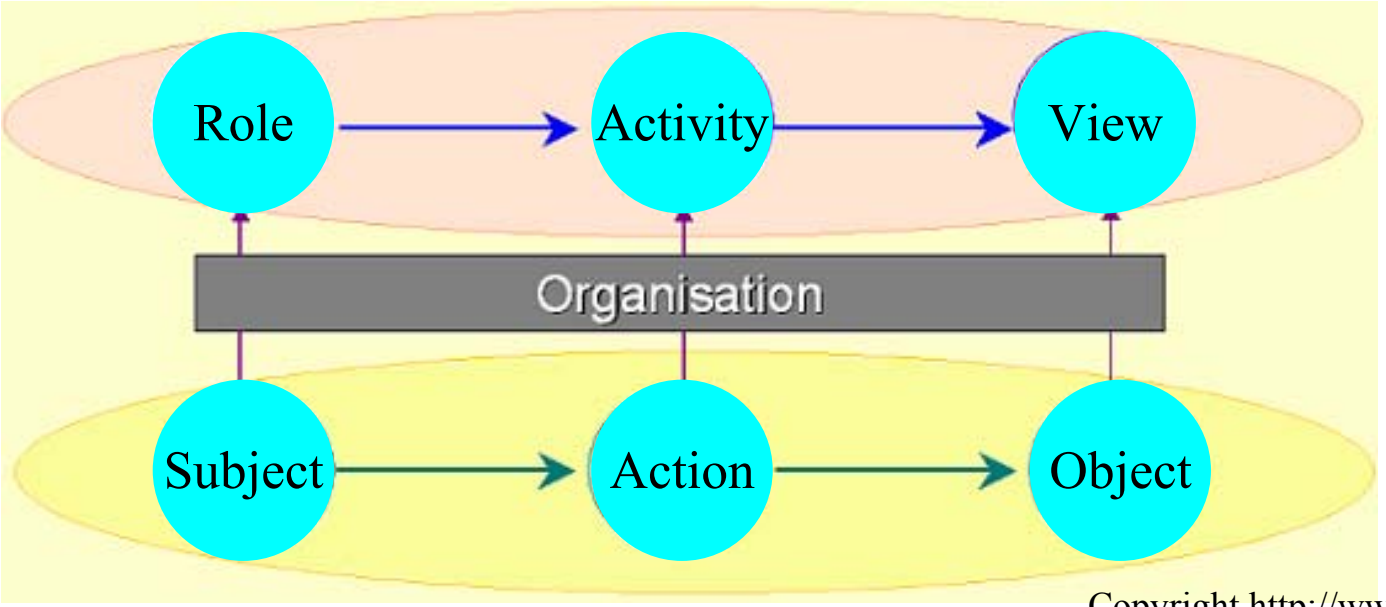
  - s is the current state
  - q is the next state
  - i ∈ I is an input symbol
  - o ∈ O is an output symbol
  - P(û) is a predicate on the current values of the variables
  - A(û) is a sequence of actions over the variables

EFSM Formalism (2/2)



Orbac (1/2)

- An access and usage control model
- Obligation/Permission/Prohibition



Orbac (2/2)

- Permission/Prohibition/Obligation (S,R,A,V,C)

- This rule means that within the system *S*, the role *R* is permitted/prohibited/obliged to perform the activity *A* targeting the objects of view *V* in the context *C*.

Orbac Interpretation to Fit the EFSM Formalism (1/2)

- Permission (system1, role1, call delete, text, input=req_delete(text) and text_exists=true)

- The activity and the context have to be described in the same language of the functional specification of the system.
- In our case, we used SDL language and call and input= are SDL commands

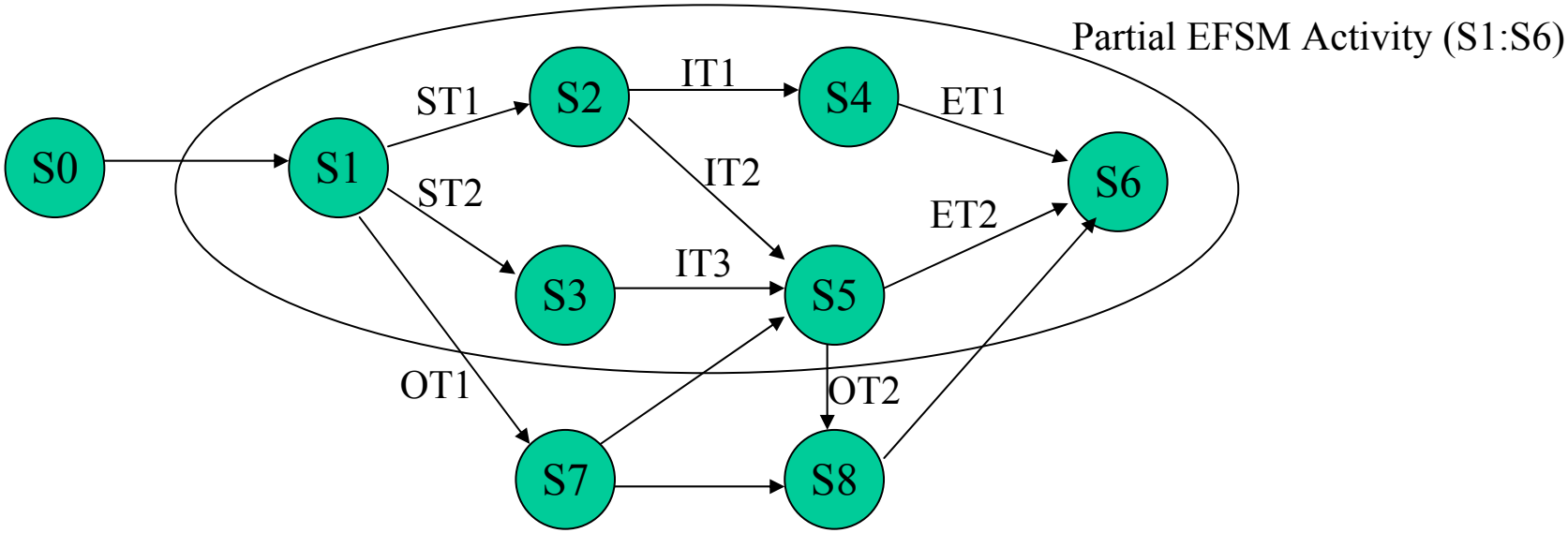
Orbac Interpretation to Fit the EFSM Formalism (2/2)

- If the roles and variables are not already defined in the initial specification, precise definitions have to be added (type, default value, etc.).
- A rule context is divided into two parts:
  - an EFSM context with conditions related to the position in the EFSM (e.g. input=a)
  - a variables context with conditions related to variables values (e.g. $variable_1$=0).

Activity Definition

- refers to a possible action within the EFSM functional description of the system. It can be either :
  - An Atomic Activity : is a basic part of an EFSM transition. It is defined as an SDL command like an input, a task or an output etc.
  - A Decomposable Activity : is an activity which can be composed of a set of atomic activities.
    - It can correspond to one transition (1_tr activity) or to a set of transitions (n_tr activity)

Decomposable Activity



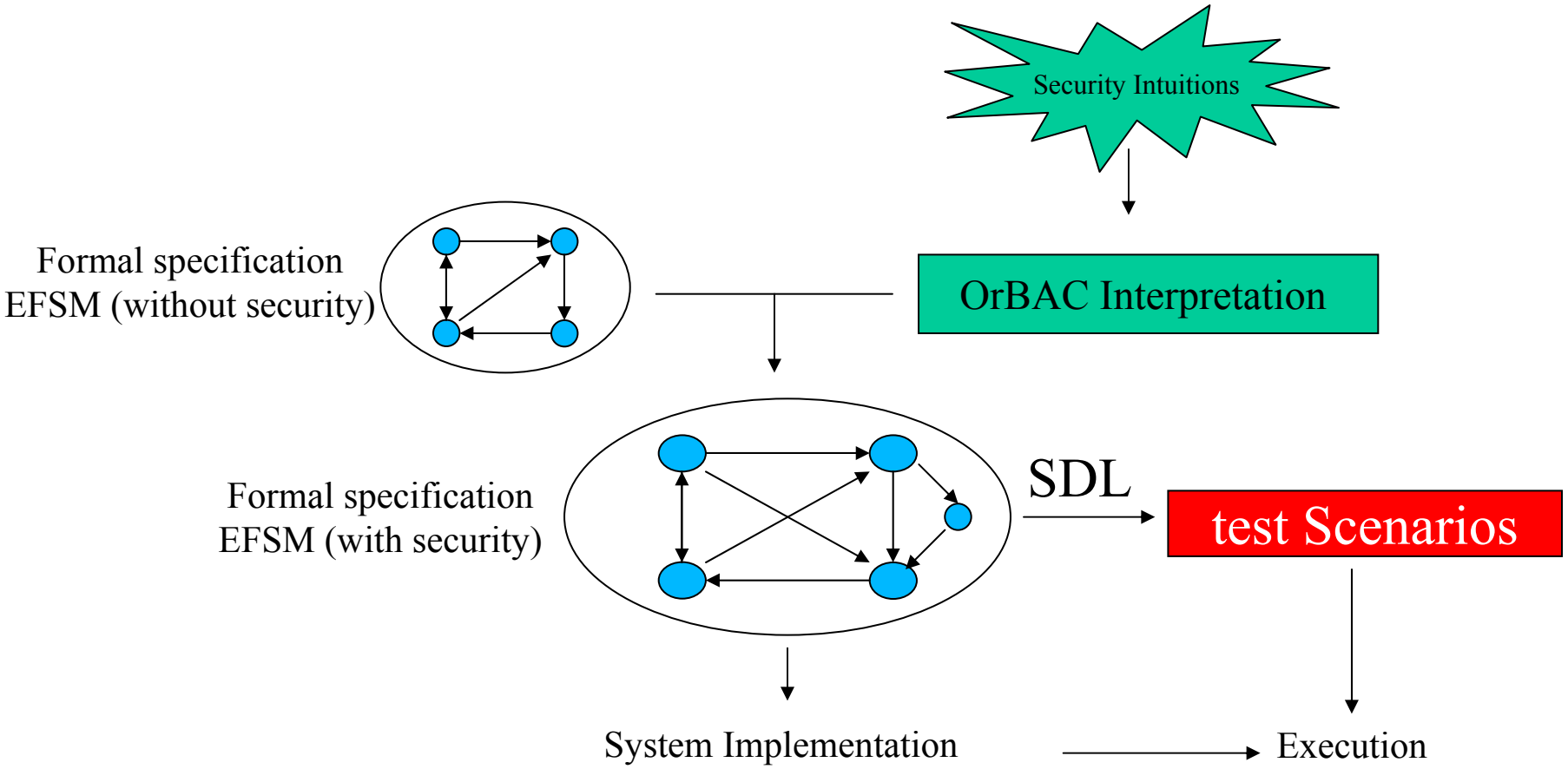
ST : Starting Transition

IT : Intermediate Transition

ET : Ending Transition

OT : Outgoing Transition

Our approach main idea

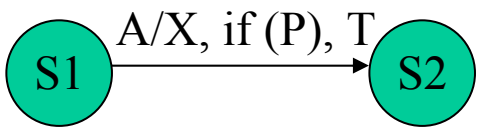


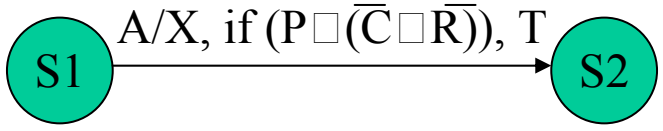
Integration methodology

- To parse the EFSM specification
- For each transition, to identify the rules that
  - map the activity and the EFSM context in the case of permissions and prohibitions
  - map the EFSM context in the case of obligations

IM : Prohibition

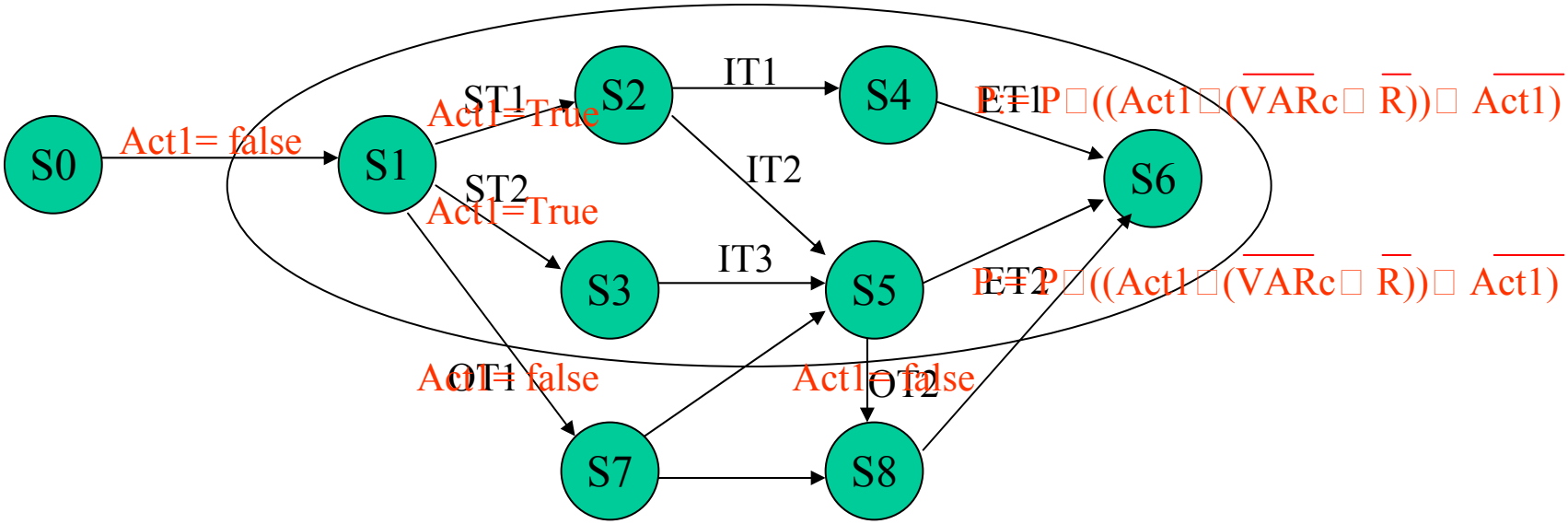
- Example of 1_transition activity
- Prohibition (S, R, T, _ , C) where C is a variables context
  - The activity T exists in the functional specification
  - To restrain the predicate





IM : Prohibition

- Example of n_transition activity :
- Prohibition (S, R, Activity1, _ , C)



IM : Prohibition Algorithm

- **Require:** The permission with role *R*, variable context *V ARc* and activity *i* that maps the transition(s).
- **if** (1_Tr activity) **then**
- Revise the associated predicated to the transition: *P* := *P* □ (□*V ARc* □ □*R*)
- (Note that if no predicate is associated to this transition, we create a new one *P* := □*V ARc* □□*R*)
- **end if**
- **if** (n_Tr activity) **then**
- Add the task *Acti* := *true*; to the *STS*.
- Add the task *Acti* := *false*; to the *OTS*
- Duplicate the *ETS* into *ETS*1 and *ETS*2
- Revise the associated predicated to the *ETS*1: *P* := *P* □ *Acti* □ (□*V ARc* □ □*R*)
- Revise the associated predicated to the *ETS*2: *P* := *P* □ (*Acti* = *false*)
- Add the task *Acti* := *false*; to the *ETS*1.
- **end if**

- If many prohibitions : logical product

IM : Permission

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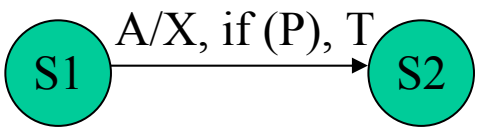
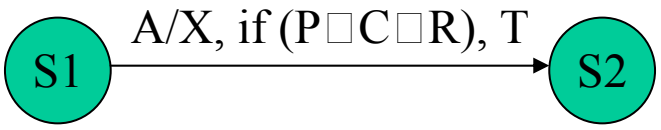
  - To restrain the predicate





IM : Permission

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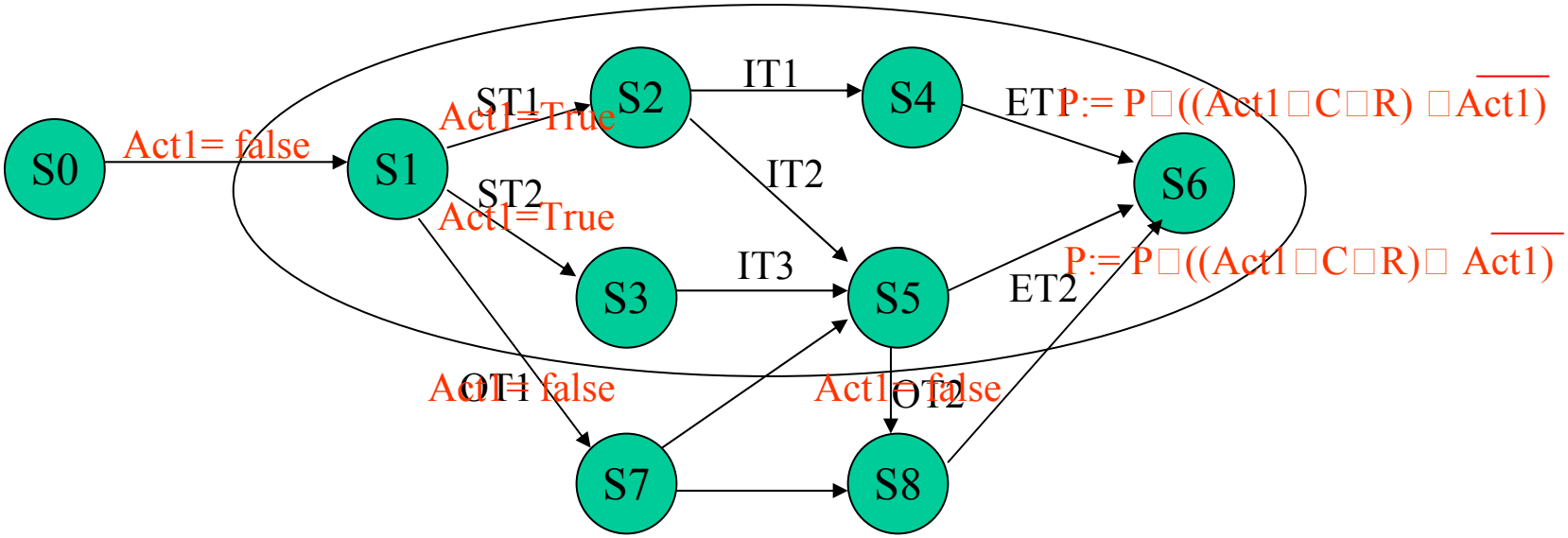

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- Add the task *Acti* := *false*; to the *ETS*1.
- **end if**

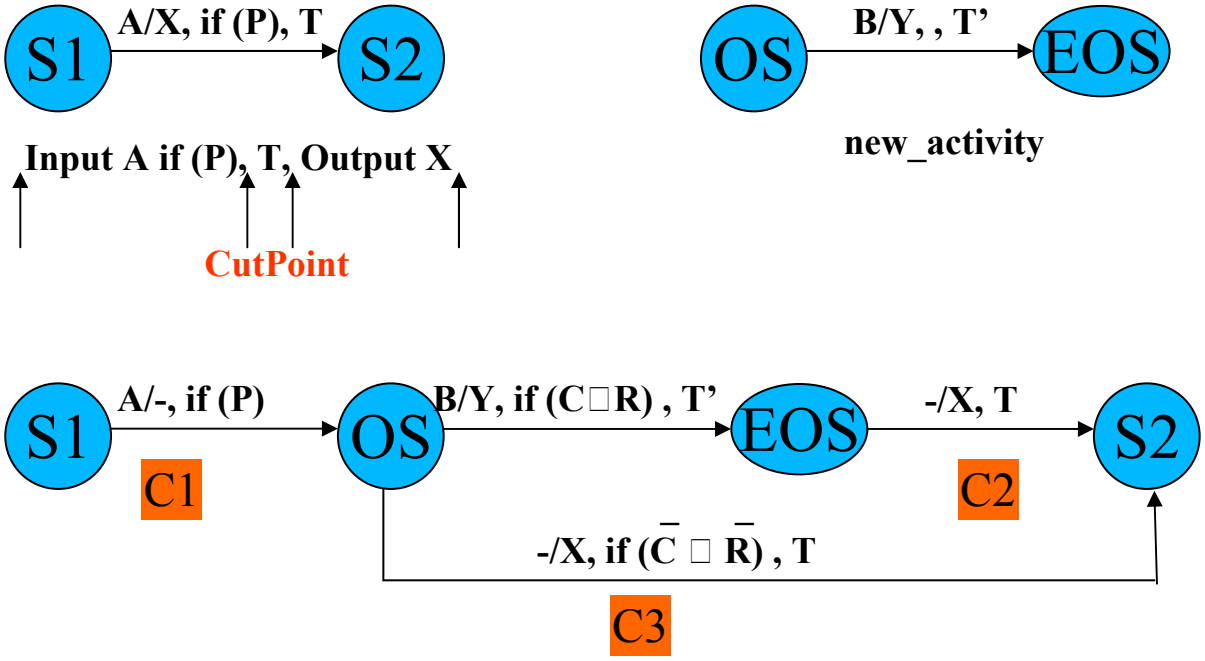
- If many permissions : logical sum

IM : Obligation (1/2)

- Example : Obligation (S, R, new_activity, _, (Input = A) and C)
  - Assumption : new_activity is a new activity
  - New_activity can be formally described using a partial EFSM (OS → EOS)
  - To determine the Cut Point
  - To add the activity and to connect transitions

IM : Obligation (2/2)

- Example : Obligation (S, R, new_activity, _, (Input = A) and C)

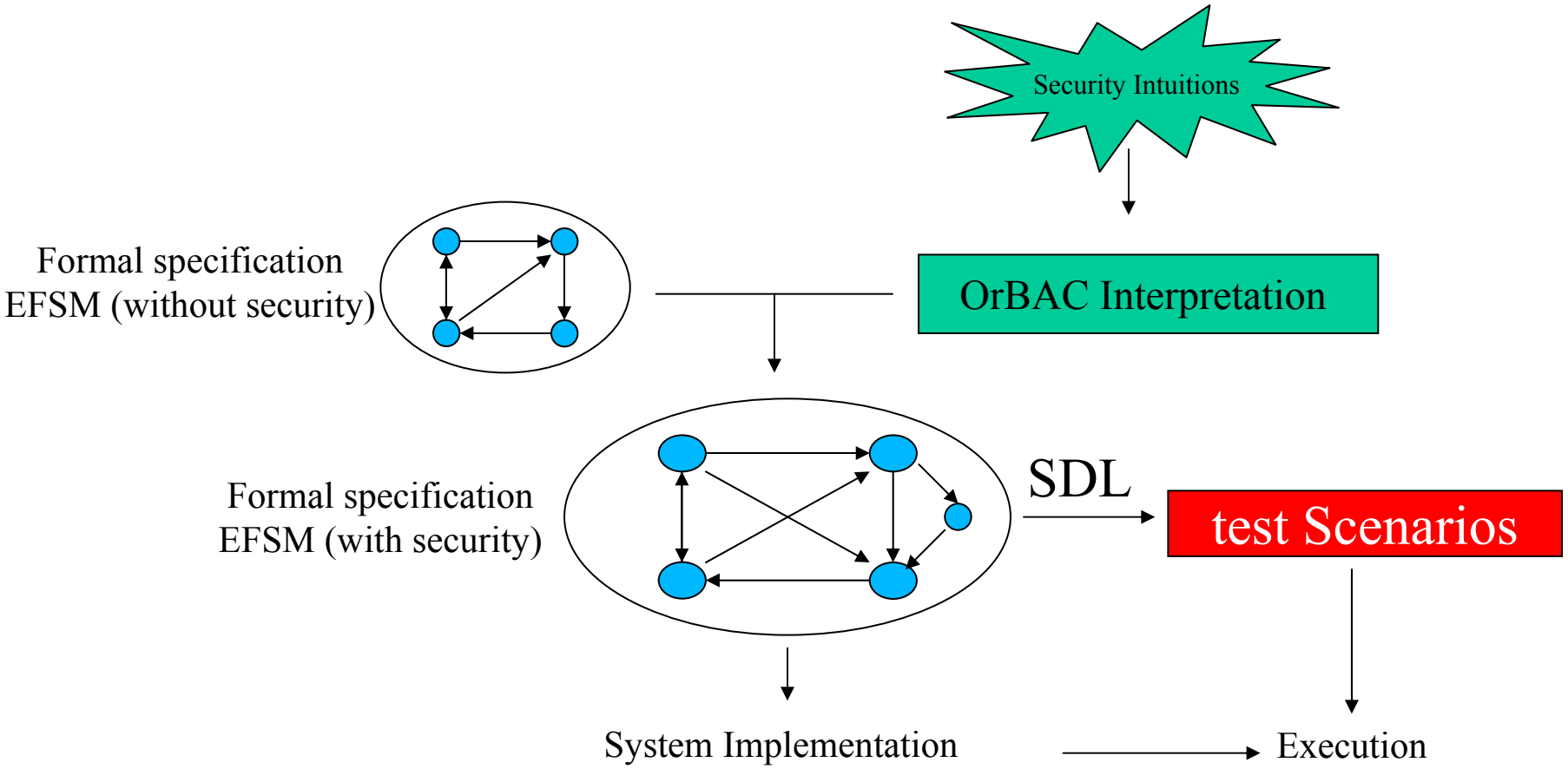


MI : Algorithme Obligation

- Input : EFSM M , Obligation and new activity

1. To restrain all transitions from OS with (role and ‘variables context’)
2. For each transition that maps the ‘EFSM context’, identify the Cut Point
3. Create transitions C1, C2 et C3

The main idea



Testing methodology

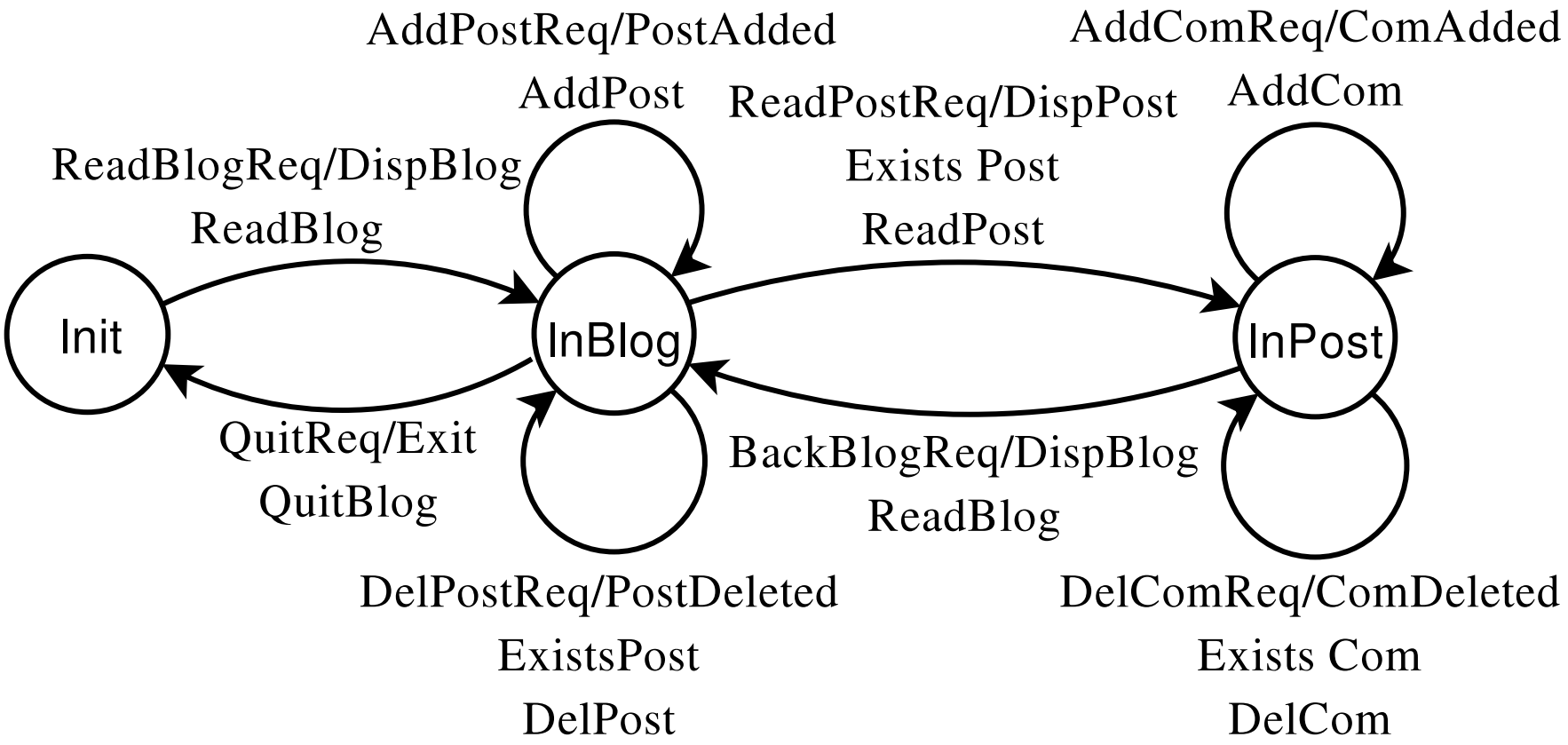
- A methodology based on the ISO9646 standard
  - Description of the system behavior using a formal language : SDL (ObjectGEODE)
  - Characterization of test objectives and test generations (security oriented objectives) (SIRIUS)
  - Definition of testing architecture
  - Execution

Case study : Weblog

Definition :

- A weblog is a website where entries are written in chronological order and displayed in reverse chronological order.
- Blogs provide commentary or news on a particular subject such as food, politics, or local news; some function as more personal online diaries. The ability for readers to leave comments in an interactive format is an important part of many blogs. (Wikipedia)

Weblog : formal specification



Weblog : SDL

State

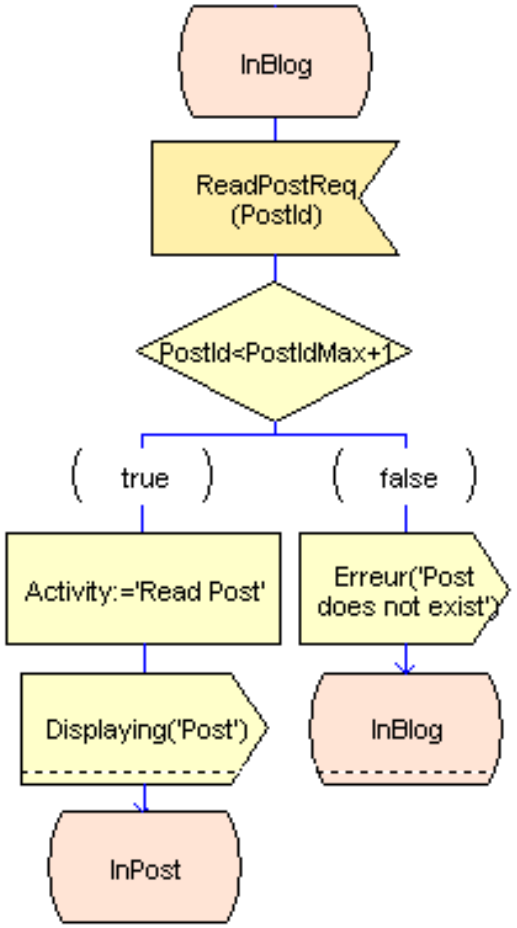
Input

Predicate

Task

Output

State



Specification Verification

- Model Checking
- Exhaustive simulation
- Absence of deadlocks and livelocks …
- Guided simulation

Security policy definition

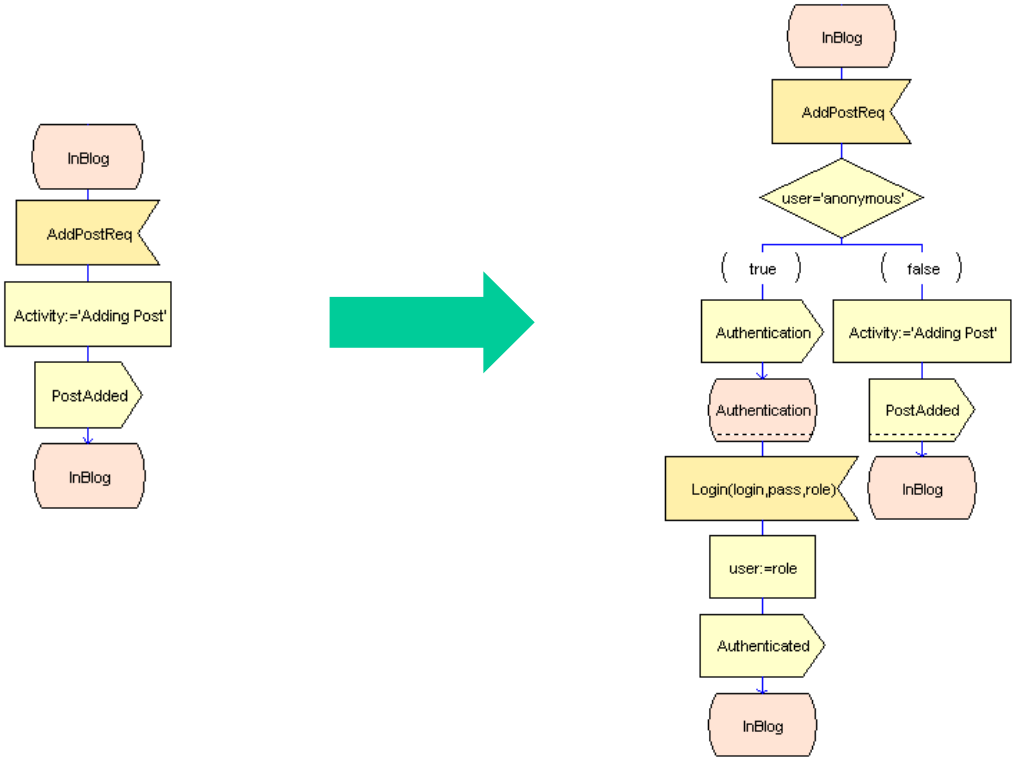
- 3 possibles roles : administrator, blogger and visitor
- An administrator can do any thing
- A blogger can only read and write but not delete
- A visitor can only read
- To write or delete, the user has to be authenticated

Security rules in OrBAC

- Obligation (Website, visitor, Authentication, _ , input = AddPostReq)
- Permission (Website, admin, ‘Deleting Comment’, Comment, _)
- Prohibition (Website, visitor, ‘Adding Comment’, Comment, _)
- …

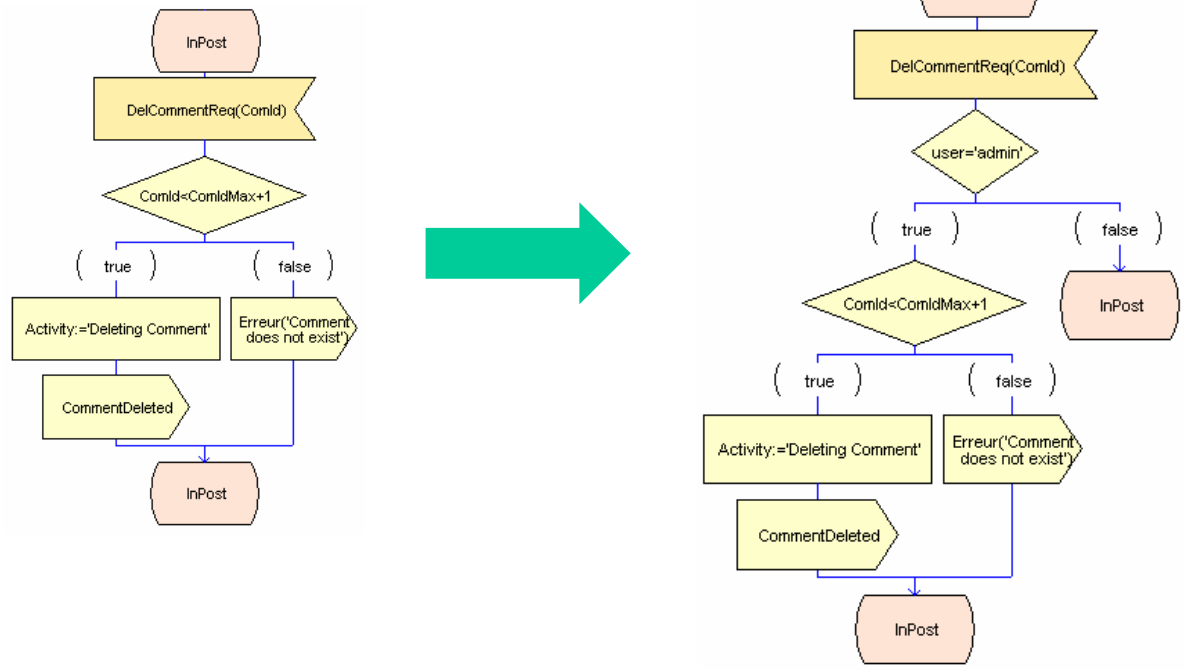
Rules integration (1/3)

- Obligation (Website, visitor, Authentication, _ , input = AddPostReq)



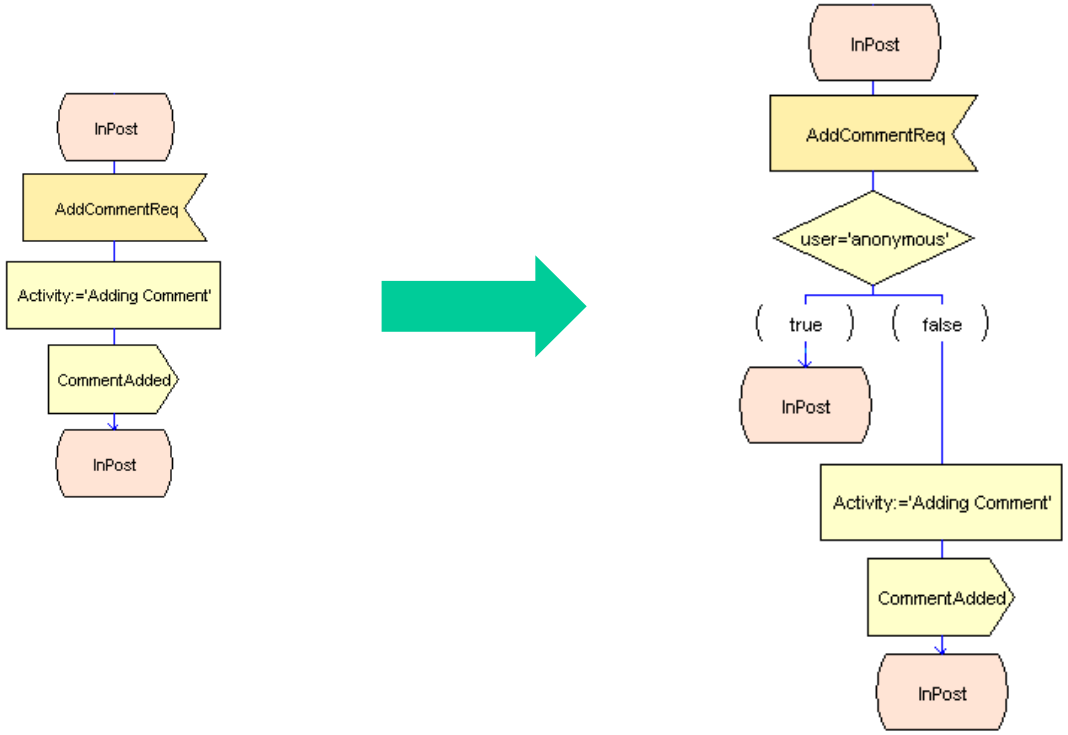
Rules integration (2/3)

- Permission (Website, admin, ‘Deleting Comment’, Comment, _)



Rules integration (3/3)

- Prohibition (Website, anonymous, ‘Adding Comment’, Comment, _)



Specifications: Before/After

	States	Transitions	Signals	Lines
Before	3	15	15	350
After	4	23	18	594

Test objectives determination

- Written in SDL
- Combinative choices
- Ex : An administrator tries to add a content, the activity is permitted and the content is added.
- 17 test objectives that represents 95% of the specification transitions.

Generation of test scenarios

- Using SIRIUS test generation tool
- A tool based on Hit-or-Jump algorithm that allows to avoid combinative explosion
- BFS (Breath First Search)
- Quick generation (3s) and short scenarios (7 transitions)
- Test scenarios can be provided in TTCN or MSC standard. => Portability

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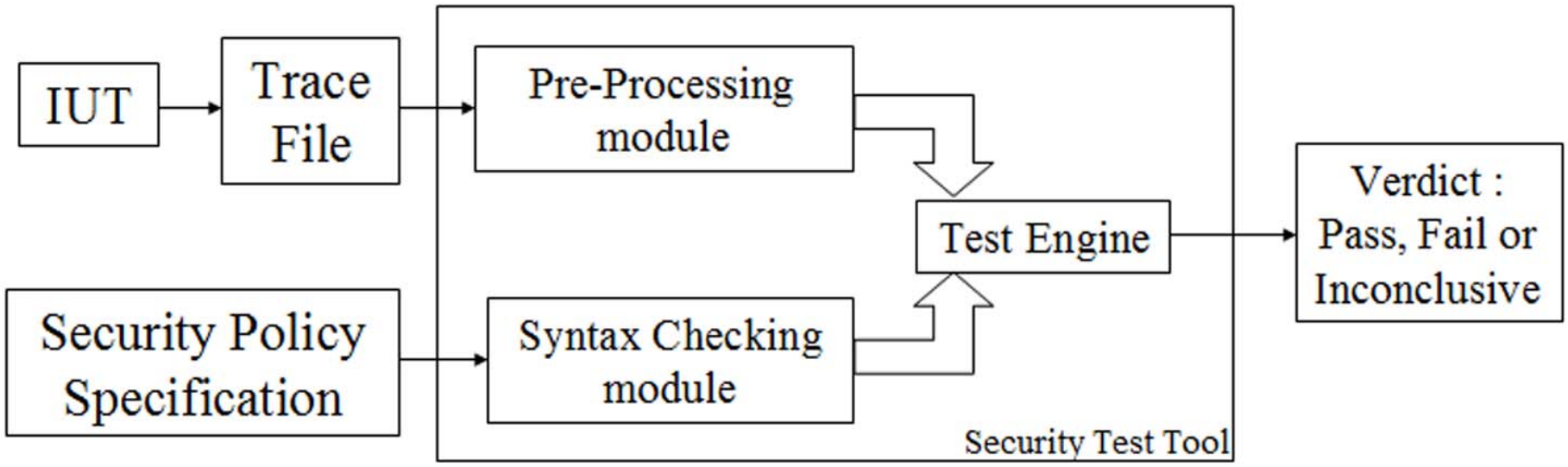
Our Aim

- Definition of Passive test techniques for security checking
- Detection of violations of security policies

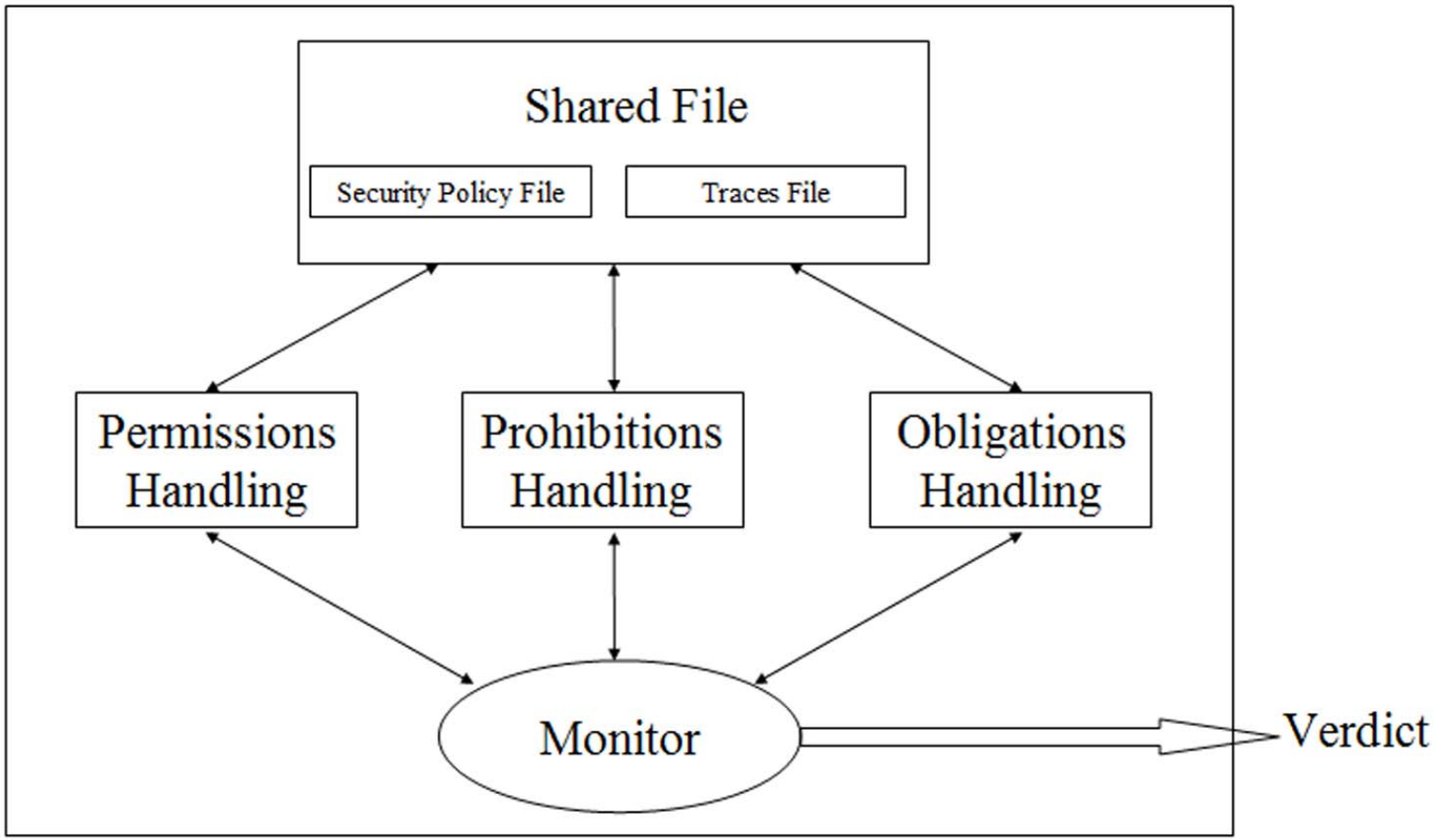
Security Rules Specification

- A formalism well adapted passive testing
- Syntax inspired by Nomad (Non atomic actions and deadlines)
- Specification of permissions, prohibitions and obligations concerning non atomic actions using a combination of deontic and temporal logics

Passive Testing Methodology

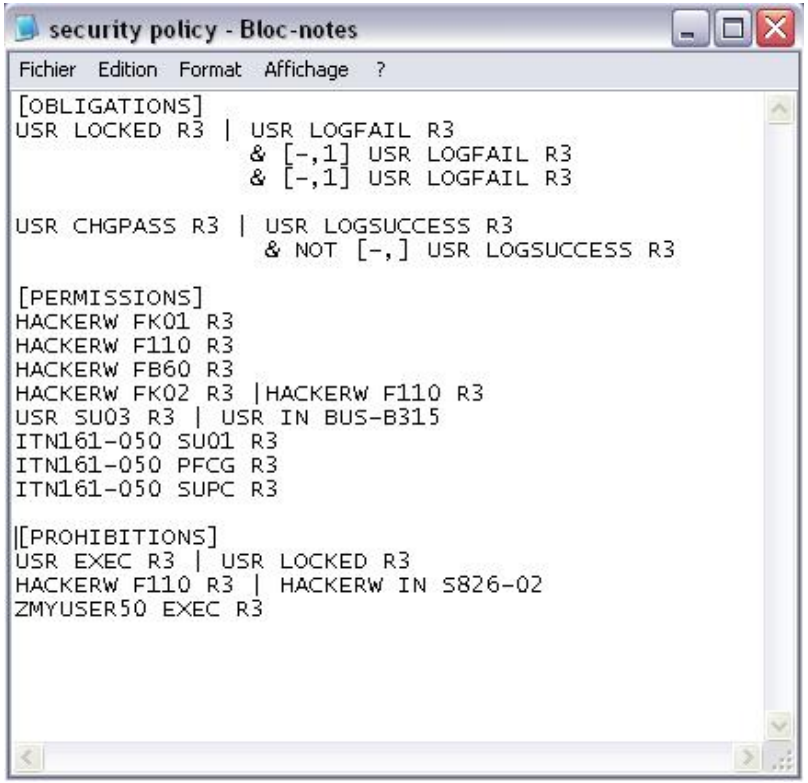


Test Engine


Shared File
Security Policy File
Traces File
Permissions Handling
Prohibitions Handling
Obligations Handling
Monitor
Verdict

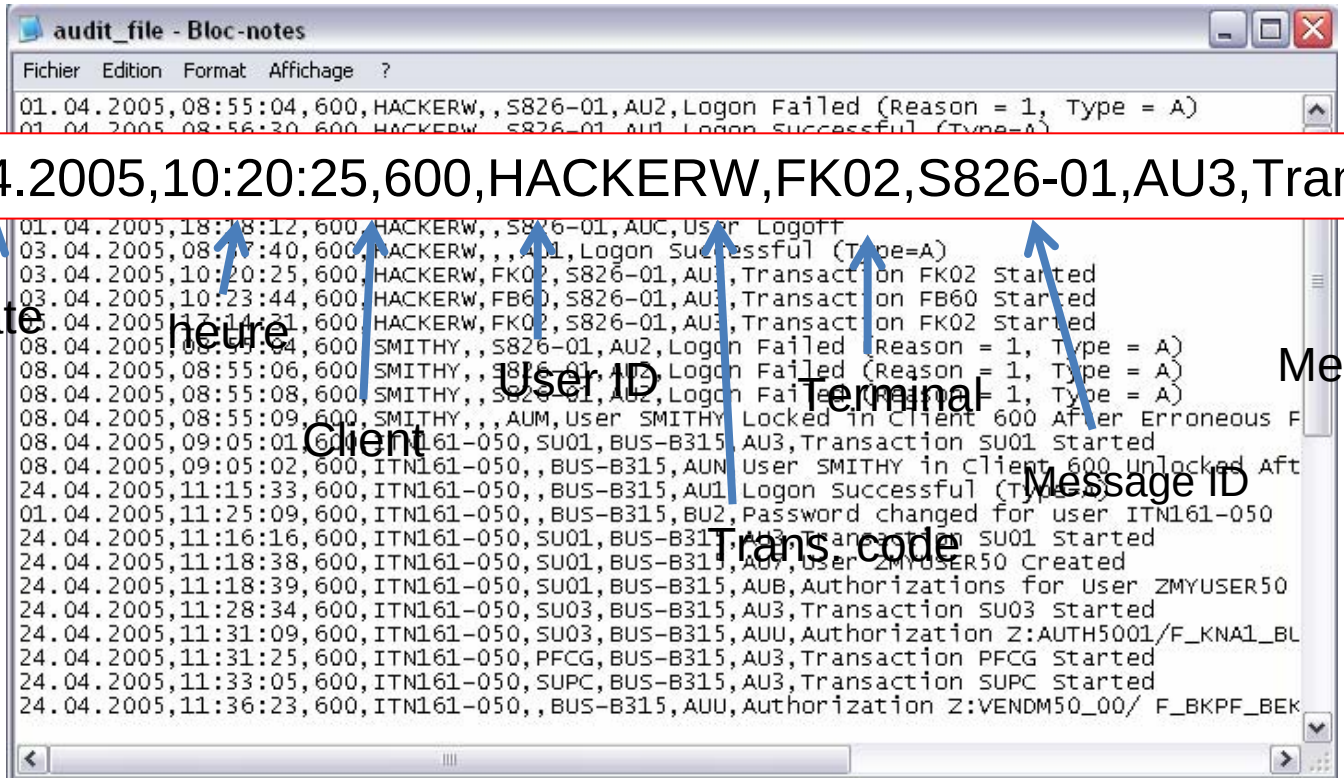
SAP Case Study

- 13 rules have been selected to be specified in our formalism
  - 2 Obligations
  - 3 Prohibitions
  - 8 Permissions



Results

- Trace file of the Audit application (25000 lines)



Results

- The system checks its security policy

Results

- Modifications in the Audit File

Conclusion and future work

- The security testing is still complex
- Automatic test generation for access control security rules (permission, prohibition, and obligation)
- Handling decomposable activities
- 3 algorithms
- Weblog and “A Travel Agency” case studies
- Passive testing (ongoing work)

Questions ?