

Supporting Dynamic Crosscutting with Partial Behavioral Reflection: a Case Study

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Agenda

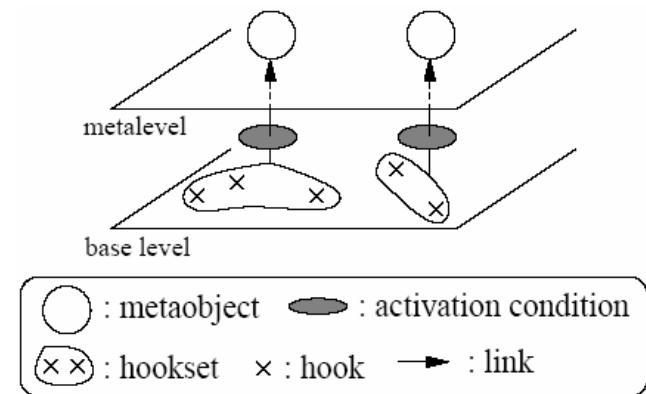
- Context and Motivation
- Naïve Mapping
- Issues and Extensions
- Mapping Revisited
- Implementation and Benchmarks
- Conclusions

Context and Motivation

- Separation of concerns
 - Reflection
 - Aspect Oriented Programming
 - Various emerging AO Languages
 - Domain specific / General propose
- Strong connection between both approaches
- Problems with the various AO Languages
 - “Reinvent the wheel” each time
 - Lack of compatibility
- We claim that an AO Kernel is needed
 - Simplify new AO language development
 - Support for composition and collaboration
- Partial Behavioral Reflection (Reflex) is our proposal
 - Validation is needed

Partial Behavioral Reflection

- Reflection
 - Needed only at well known parts of the program
 - Jumps to the meta level are expensive
- Partial Behavioral Reflection relies on high selectivity
- Basic model
 - Metaobjects (MO) acting upon reification described in terms of operations
 - Hookset gather execution points scattered in various objects
 - Hooks are base-level pieces of code that perform the reification
 - Links bind a hookset to a MO
 - Explicit and highly configurable (scope, control, activation, etc)



Partial Behavioral Reflection

- Reflex is an open implementation of this model for Java
 - No fixed Meta Object Protocol (MOP)
 - Provide a standard MOP
 - Hookset
 - Primitive
 - Consists of an operation, class selector and operation selectors
 - Composite
 - Made of other Hooksets

AspectJ

- Extends the Java language with a new unit of crosscutting concern modularity, Aspects
- Support for
 - dynamic crosscutting
 - static crosscutting
- One new concept “Join Point”
 - Kind (method-call, field-set, etc)
 - Join point shadow
 - Join point residue
- Follow the Advice and Pointcut Model
 - Pointcuts are a mean to
 - group join points of interest
 - specify context information to be passed to the aspects
 - Advice define a behavior to apply upon join points occurrences

AspectJ

- Pointcut are defined in terms of

- pointcut designators (PCD)
- logical operators to combine them
- e.g.

```
pointcut move(int x,int y):call(* Point.moveXY(..)) && args(x,y)
```

- Advices are bound to a pointcut

- Kind (before, after, around, etc)
- The proceed statement allow to invoke the original computation replaced by an around advice
- e.g.

```
void around(int x,int y): move(x,y){  
    proceed(max(0,x), max(0,y));  
}
```

Naïve Mapping

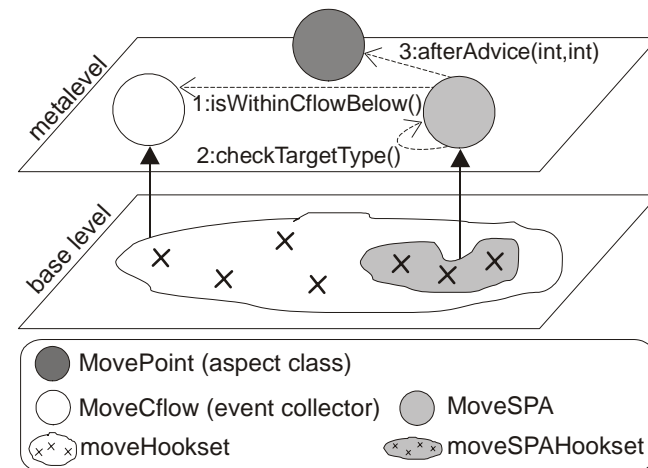
- Mapping scope
 - Focus on dynamic crosscutting main features
 - Leaving out aspect instantiation and composition
- Pointcut mapping
 - Statically matched pointcuts corresponds to hooksets
 - e.g. `pointcut move (): call (* *.moveXY(int, int))`
 - Dynamically matched pointcuts corresponds to hookset + dynamically evaluated condition at the MO
 - e.g. `pointcut movePoint(): move() && target (Point)`
 - CFlow relations between join points are modeled with “Event Collectors”
 - e.g. `pointcut moveSinglePoint(): movePoint() && !cflowbelow(move())`
 - Context exposition is done by filtering the reified information at the MO
 - e.g. `pointcut moveSinglePointArgs(int x, int y): moveSinglePoint() && args(x,y)`

Naïve Mapping

- Aspect and Advice mapping
 - An aspect is mapped to an ordinary class
 - An advice is mapped to a method
 - The binding between the hookset (of the pointcut) and the metalevel is carry on by a link
 - Its control is set according to the advice kind

- Example

```
aspect MovingPoint {  
    ...  
    after(int x,int y):  
        moveSinglePointArg(x,y){  
        log.print("Point moved:"  
            + x + "," + y);  
        }  
}
```



Issues and Extensions

- The naïve mapping reveal two issues
 - Residues must be checked at the metalevel
 - All context information must be reified
- MOP descriptors (first extension)
 - Describes how an operation should be reified
 - expected type, method, parameters
 - Can be specified at hookset and/or link level
 - Define custom parameters

```
new Parameter() {  
    public String getCode(Operation aOp) {  
        return "Thread.currentThread()";  
    }  
}
```

Issues and Extensions

- Hookset restrictions (second extension)
 - Dynamically evaluated conditions
 - fixed in the hookset generated code
 - Restriction logic is specified in static methods
 - Can be specified at hookset and/or link level
 - e.g.

```
pointcut movePoint():  
    call (* *.moveXY(int, int)) && target(Point)
```

```
public static boolean accept(Object o){  
    return o instanceof Point;  
}
```

Mapping Revisited

- Benefits of the extensions
 - Hookset restrictions check dynamically evaluated conditions (residues)
 - MOP Descriptors specify the information to expose and the method to invoke
- Overall mapping
 - An aspect corresponds to a MO
 - An advice corresponds to a method in the MO
 - A pointcut is a Set of (Hookset, Restriction, MOP Descriptor)
 - Link binding the composite hookset with the Aspect MO
 - Additional links and event collector MO are needed for cflow restrictions

Mapping Revisited

- Pointcut translation process overview
 - Build a tree isomorphic to the AST (pointcut definition)
 - PCD are replaced by quadruples (P, S, D, C)
 - P represents an operation (kind restriction)
 - S is an expression that represents a statically matched restriction (e.g. location restrictions)
 - D is an expression that represents a dynamically matched restriction (e.g. cflow residue)
 - C is a list of context exposed information
 - Reduce the tree by eliminating all the && and ! operators
 - The final tree must have one leaf or a || operators in all its nodes

Mapping Revisited

- The *proceed* statement allows to invoke the original computation replaced by an around advice
 - Reflex supports dynamic operations which allow to invoke a reified operation
 - The runtime information of the operation occurrence is needed
- Around advices that call *proceed* are configured to receive an extra parameter, a command object wrapping the dynamic operation
 - It must replace the *proceed* parameters before invoking the dynamic operation
 - Build the appropriate operation and execute it

Mapping Revisited

- AspectJ provide join point reflective information via implicit variables
 - `thisJoinPoint`, `thisJoinPointStaticPart`,
`thisEnclosingJoinPointStaticPart`
- Providing this variables implies
 - a set of classes implementing the interfaces of the AspectJ API
 - three MOP Descriptor parameters to instantiate those classes with the necessary information
 - advices will receive an extra parameter for each variable used

Implementation and Benchmarks

- Implemented using AspectJ Compiler and Reflex
 - offline translation

- Benchmarks

ajc 1.2

<i>Features</i>	<i>Scenario</i>	<i>AJC</i>	<i>AJP</i>	Δ
before (w/o context)				
no residue		1542	1705	10%
instanceOf	match	1185	1305	10%
	no match	868	894	2%
cflow	match	841	951	13%
	no match	998	1218	22%
before (w/ context)				
no residue		4533	4616	1%
instanceOf	match	3241	3034	-6%
	no match	884	904	2%
cflow	match	10295	11102	7%
	no match	697	647	-7%
around (w/ context)				
around	always proceed	3404	5721	68%
	half proceed	4416	6349	43%
	never proceed	5711	6990	22%

Conclusions

- PBR is expressive enough to support AspectJ dynamic crosscutting
 - The extensions provide a more natural and direct mapping
- Benchmarks shows very good results comparing to AspectJ Compiler
- First validation of Reflex as an AOP Kernel

Future work

- Support
 - Full support for dynamic crosscutting
 - Support for static crosscutting
- Optimize implementation
 - Better benchmarks results (e.g. proceed)
- Deeper benchmarks