



# Logics for the Ambient Calculus - and model checking mobile ambients

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# Plan

- ✓ Motivation
- ✓ The formal model for the ambient logic
- ✓ The ambient logic
- ✓ Logical formulas and notation of satisfaction
- ✓ Model checking of mobile programs

# Motivation

## Goal:

- ✓ *formally* describe properties of mobile computations
- ✓ reasoning about these properties
- ✓ ensure *correctness* of programs written in the ambient calculus

# Motivation

## Solution:

- ✓ Cardelli and Gordon: the ambient logic
- ✓ a modal logic with temporal and *spatial* modalities
- ✓ designed to specify properties of distributed and mobile computations programmed in the ambient calculus
- ✓ formal model:  
the ambient calculus without private names

# Motivation

## Specification logic for mobility:

- ✓ describe the structure of spatial configurations
- ✓ describe their evolution through time
- ✓  $\Rightarrow$  a modal logic of space and time

## The ambient logic can be:

- ✓ very precise - describing the structure of locations
- ✓ imprecise - describing things that happen *eventually* or *sometime*

# Motivation

**Spatial configurations** = ambient configurations consisting only of spatial operators

Natural **interpretation** as

- ✓ unordered edge-labelled trees
- ✓ edge labels = names of sublocations
- ✓ subtrees = sublocations

# Motivation

## Spatial specifications:

- ✓ the configuration looks initially like tree T1
- ✓ and eventually like tree T2

## Temporal specifications:

- ✓ “there is always at most one agent called  $n$  here”
- ✓ “eventually the agent crosses the firewall”

# Plan

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# A model for the ambient logic

- ✓ a modified version of the basic Ambient Calculus
- ✓ no name restriction  $(\nu n)P$

$P, Q ::=$  processes

$\mathbf{0}$	inactivity	} spatial
$P Q$	composition	
$!P$	replication	
$M[P]$	ambient	} temporal
$M.P$	action	
$(n).P$	input action	
$\langle M \rangle$	output action	

# A model for the ambient logic

Syntax (continued):

$M ::=$	expressions	
$n$	name	} names
$in\ M$	can enter M	} capabilities
$out\ M$	can exit M	
$open\ M$	can open M	
$\epsilon$	null	} paths
$M.M'$	composite	

# Semantics of the ambient calculus

The semantics is given by the relations:

✓  $P \equiv Q$  and  $P \rightarrow Q$

**Structural congruence**,  $P \equiv Q$ ,

- ✓ is a relation between processes
- ✓ used in the ambient logic
- ✓ used in the reduction semantics
- ✓ the rules for **structural congruence** are sound and complete for equivalence of edge-labelled trees
- ✓ completeness result motivates the choice of axioms for structural congruence



# Semantics of the ambient calculus

The **reduction relation**,  $P \rightarrow Q$ ,

- ✓ describes the dynamic behaviour of ambients
- ✓ defines the evolution of processes over time

Auxiliary relation:

- ✓ **sublocation relation**,  $P \downarrow Q$ ,
- ✓ defines the spatial distribution of processes
- ✓ holds when  $Q$  is the whole interior of a top-level ambient in  $P$

# Semantics of the ambient calculus

**The reduction relation:**

$$\left. \begin{array}{l} n[in\ m.P|Q]|m[R] \quad \rightarrow \quad m[n[P|Q]|R] \\ m[n[out\ m.P|Q]|R] \quad \rightarrow \quad n[P|Q]|m[R] \\ open\ n.P|n[Q] \quad \rightarrow \quad P|Q \end{array} \right\} \text{mobility reduction}$$

$$(n).P|\langle M \rangle \quad \rightarrow \quad P\{n \leftarrow M\} \quad \} \text{local communication}$$

$$P \rightarrow Q \quad \Rightarrow \quad n[P] \rightarrow n[Q] \quad \} \text{ambient}$$

$$P \rightarrow Q \quad \Rightarrow \quad P|R \rightarrow Q|R \quad \} \text{parallel}$$

$$P' \equiv P, P \rightarrow Q, Q \equiv Q' \quad \Rightarrow \quad P' \rightarrow Q' \quad \} \equiv$$

reduction

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# The Ambient Logic

- ✓ **Goal:** formalise assertions
- ✓ **Solution:** modal logics
- ✓ **Benefits:** support model checking
- ✓ **Properties:**

consider *spatial modalities* for properties:

- hold at a certain location
- hold at some location
- hold at every location

# The Ambient Logic

The ambient logic can talk about

- ✓ time
- ✓ space
- ✓ i.e. spatial properties and spatial specifications

**Modal logic:** truth of a formula is relative to a state

**Ambient logic:** truth is relative to the current time  
i.e.

- ✓ the current state of execution
- ✓ the current location



# The Ambient Logic

Correspondence between

- ✓ spatial constructs in the ambient calculus
- ✓ certain formulas of the ambient logic

Processes in ambient calculus	Formulas of the logic
$\mathbf{0}$	$\mathbf{0}$ “there is nothing here”
$n[P]$	$n[\mathcal{A}]$ “there is one thing here”
$P Q$	$\mathcal{A} \mathcal{B}$ “there are two things here”

# Logical formulas

Syntax for the ambient logic:

$\eta$	a name $n$ or a variable $x$
$A, B ::=$	formula
<b>T</b>	true
$\neg A$	negation
$A \vee B$	disjunction
<b>0</b>	void
$\eta[A]$	location
$A B$	composition

# Logical formulas

Syntax continued:

$\forall x.A$

universal quantification over names

$\diamond A$

sometime modality

$\triangle A$

somewhere modality

$A@n$

location adjunct

$A \triangleright B$

composition adjunct

# The Ambient Logic

Examples:

- ✓ the formula  $n[\mathbf{0}]$  : *there is currently an empty location called  $n$*
- ✓  $n[\mathcal{A}]$  : represents a single step in *space* (the place one step down into  $n$ )
- ✓  $\Delta\mathcal{A}$  : an arbitrary number of steps in space
- ✓  $\diamond\mathcal{A}$  : temporal eventuality operator
- ✓ no name binders
- ✓ only quantifiers bind variables
- ✓ a formula  $\mathcal{A}$  is *closed* if  $fv(\mathcal{A}) = \emptyset$

# The satisfaction relation

$$P \models \mathcal{A}$$

- ✓ process  $P$  satisfies the closed formula  $\mathcal{A}$
- ✓ is defined inductively
- ✓ temporal modality: semantics is given by *reductions*
- ✓ spatial modality: semantics is given by the *sublocation relation*  $P \downarrow P'$ 
  - ★  $P \downarrow P'$  iff  $\exists n, P'' : P \equiv n[P'] \parallel P''$
  - ★  $P \downarrow^* P'$  is the reflexive and transitive closure (“ $P$  contains  $P'$  at some nesting level”)

# The satisfaction relation

Notation:

- ✓  $\Pi$  is the sort of processes ( $P : \Pi$ )
- ✓  $\Phi$  is the sort of formulas ( $\mathcal{A} : \Phi$ )
- ✓  $\Lambda$  is the sort of names ( $n : \Lambda$ )
- ✓  $\Gamma$  is the sort of variables ( $x : \Gamma$ )

# The satisfaction relation

$$P \models \mathbf{T}$$

$$P \models \neg \mathcal{A} \quad \text{iff} \quad \neg P \models \mathcal{A}$$

$$P \models \mathcal{A} \vee \mathcal{B} \quad \text{iff} \quad P \models \mathcal{A} \vee P \models \mathcal{B}$$

$$P \models \mathbf{0} \quad \text{iff} \quad P \equiv \mathbf{0}$$

$$P \models n[\mathcal{A}] \quad \text{iff} \quad \exists P' : \Pi. P \equiv n[P'] \wedge P' \models \mathcal{A}$$

$$P \models \mathcal{A} | \mathcal{B} \quad \text{iff} \quad \exists P', P'' : \Pi. P \equiv P' | P'' \wedge \\ P' \models \mathcal{A} \wedge P'' \models \mathcal{B}$$

$$P \models \forall x. \mathcal{A} \quad \text{iff} \quad \forall m : \Lambda. P \models \mathcal{A}\{x \leftarrow m\}$$

$$P \models \diamond \mathcal{A} \quad \text{iff} \quad \exists P' : \Pi. P \rightarrow^* P' \wedge P' \models \mathcal{A}$$

$$P \models \triangle \mathcal{A} \quad \text{iff} \quad \exists P' : \Pi. P \downarrow^* P' \wedge P' \models \mathcal{A}$$

# The satisfaction relation

Continued:

$$P \models \mathcal{A}@n \quad \text{iff} \quad n[P] \models \mathcal{A}$$

$$P \models \mathcal{A} \triangleright \mathcal{B} \quad \text{iff} \quad \forall P' : \Pi. P' \models \mathcal{A} \Rightarrow P|P' \models \mathcal{B}$$

- ✓ @ and  $\triangleright$  can be used to express assumption/guarantee specifications (security properties)
- ✓  $P \models \mathcal{A}@n$  means that  $P$  satisfies  $\mathcal{A}$  even when placed into a location  $n$
- ✓  $\mathcal{A} \triangleright \mathcal{B}$  means that  $P$  satisfies  $\mathcal{B}$  under any possible attack by an opponent that it bound to satisfy  $\mathcal{A}$



# The satisfaction relation

- ✓ Note:  
the definition of satisfaction is based heavily on the structural congruence relation
- ✓ Structural congruence is easily decidable  
(useful in model checking applications)

# Derived connectives

Other properties expressible in the logic:

$\mathbf{F}$	iff $\neg \mathbf{T}$	false
$A \wedge B$	iff $\neg(\neg A \vee \neg B)$	conjunction
$A \Rightarrow B$	iff $\neg A \vee B$	implication
$\exists x. A$	iff $\neg \forall x. \neg A$	existential quantification
$\Box A$	iff $\neg \Diamond \neg A$	everytime modality
$\nabla A$	iff $\neg \Delta \neg A$	everywhere modality

Example:

✓  $\Box n[\mathbf{0}]$  : *there is always a location called  $n$*

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# Model checking

## Given:

- ✓ program  $P$  in ambient calculus
- ✓ property  $F$  specified as an ambient logic formula
- ✓ determine automatically whether  $P \models F$

## Requirement:

- ✓ the model of the program must be *finite*

# Model checking

## Model checking algorithm

- ✓ for the *fragment* of the ambient calculus:
  - no replications
  - no dynamic name generations
  - called the *replication-free* or *finite-state* fragment of the ambient calculus
- ✓ against a *fragment* of the ambient logic:
  - no guarantee operators ( $\mathcal{A} \triangleright \mathcal{B}$ )

# Model checking

Why these fragments?

*Replication* and *guarantee* are both sources of infinity:

- ✓ replicated process  $\equiv$  infinite array of replicas
- ✓ guarantee formula  $\equiv$  a certain infinite quantification over processes

**Conclusion:**

not possible to extend the model checking algorithm, because these extensions leads to **undecidability**

# Model checking

- ✓ Cardelli and Gordon give a model checking algorithm for this decidable sublogic
- ✓ Express and automatically verify properties of mobile code
- ✓ No official implementation of a model checker for mobile ambients (?)

# References

- ✓ L. Cardelli and A. Gordon: *Anytime, Anywhere: Modal Logics for Mobile Ambients*, 2000
- ✓ W. Charatonik, A. Gordon et al: *Model Checking Mobile Ambients*, 2002

A study of the logic extended with constructs for describing private names:

- ✓ L. Cardelli and A. Gordon: *Logical properties of name restriction*, 2001



# Questions?

