

Classification Based Marker Selection for Watershed Transform of Hyperspectral Images

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Outline

- 1 Introduction
- 2 Marker-controlled watershed segmentation and classification
- 3 Conclusions and perspectives

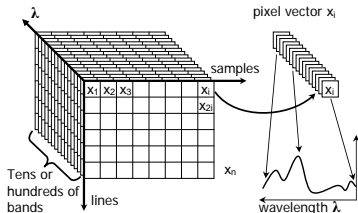
Hyperspectral image

Every pixel contains a detailed spectrum (>100 spectral bands)

- + More information per pixel \rightarrow increasing capability to distinguish objects
- Dimensionality increases \rightarrow image analysis becomes more complex



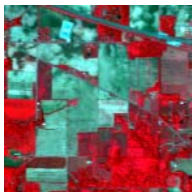
Efficient algorithms for automatic processing are required!



Classification problem

Input AVIRIS
image

[145 × 145 × 200]



Ground-truth
data



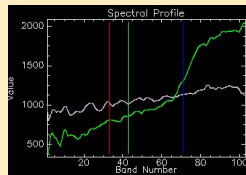
Task

Assign **every** pixel
to **one** of the **16** classes:
corn-no till, corn-min till, corn,
soybeans-no till, soybeans-min till,
soybeans-clean till, alfalfa,
grass/pasture, grass/trees,
grass/pasture-mowed,
hay-windrowed, oats, wheat,
woods, bldg-grass-tree-drives,
stone-steel towers

Classification approaches

Only spectral information

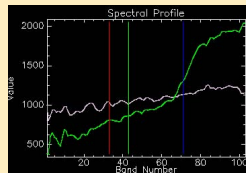
- Spectrum of each pixel is analyzed
- Directly accessible
- Kernel-based methods (e.g. SVM)
→ good classification results



Classification approaches

Only spectral information

- Spectrum of each pixel is analyzed
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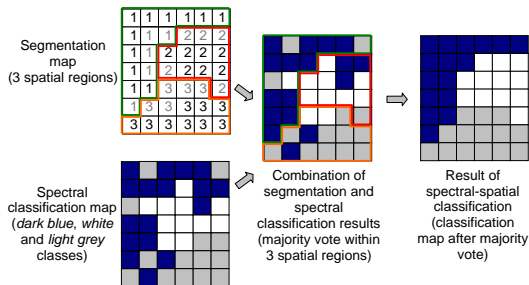
Spectral + spatial information

- Info about spatial structures included
- How to define structures?
 - closest neighborhood → not flexible enough
 - adaptive neighborhood (segmentation map)
→ currently investigated



Our previous research (IGARSS'08)

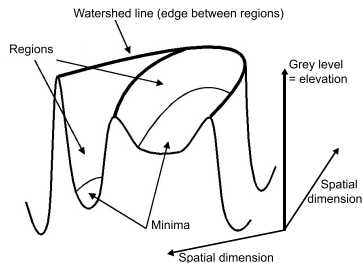
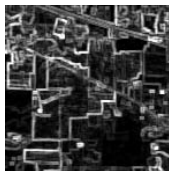
- **Segment** a hyperspectral image by **watershed** = find an exhaustive partitioning of the image into homogeneous regions
- **Spectral** info + **spatial** info → classify image (majority vote within each region)



Watershed segmentation



gradient
⇒



Region growing method:

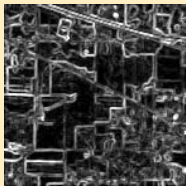
- **Minimum** of a gradient = core of a homogeneous region
- **1 region** = set of pixels connected to 1 local minimum of the gradient
- **Watershed lines** = edges between adjacent regions

Watershed segmentation (IGARSS'08)

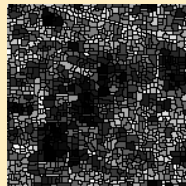
Original
image



Robust Color
Morpho Gradient



Watershed
1277 regions



Watershed segmentation (IGARSS'08)

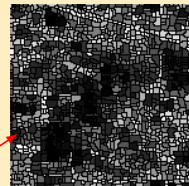
Original
image



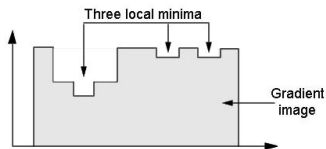
Robust Color
Morpho Gradient



Watershed
1277 regions



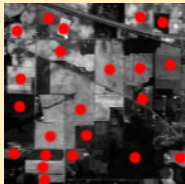
Severe oversegmentation!



Every **local minimum**
of the gradient
↓
one region

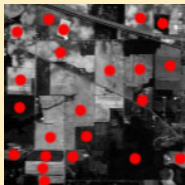
Marker-controlled watershed segmentation

Determine markers
for each region
of interest



Marker-controlled watershed segmentation

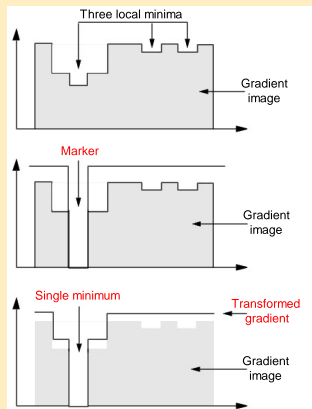
Determine markers
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Transform the gradient image



markers are the only local minima

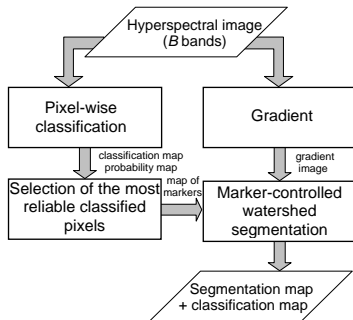


Objective

- Determine markers automatically ← using results of a pixel-wise classification
- Marker-controlled watershed → segment and classify a hyperspectral image

Input

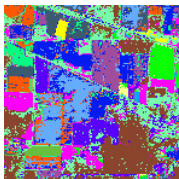
- B -band hyperspectral image
 $\mathbf{X} = \{\mathbf{x}_j \in \mathbb{R}^B, j = 1, 2, \dots, n\}$
- $B \sim 100$



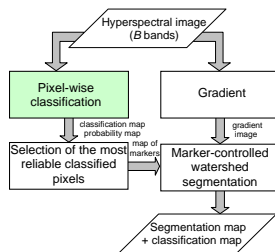
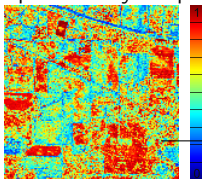
Pixel-wise classification

- SVM classifier* → well suited for hyperspectral images
- Output:

classification map



probability map



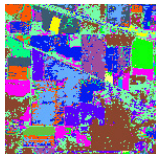
probability estimate for each pixel to belong to the assigned class

*C. Chang and C. Lin, "LIBSVM: A library for Support Vector Machines," Software available at <http://www.csie.ntu.edu.tw/~cjlin/libsvm>, 2001.

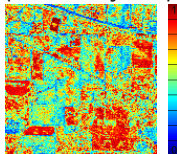
Selection of the most reliable classified pixels

Analysis of classification and probability maps:

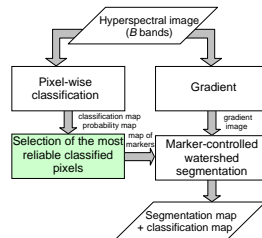
classification map



probability map



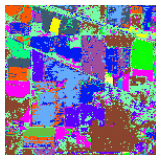
- 1 Perform connected components labeling of the classification map
- 2 Analyse each connected component:
 - If it is large (> 20 pixels) \rightarrow use $P\%$ (5%) of its pixels with the highest probabilities as a marker
 - If it is small \rightarrow its pixels with probabilities $> T\%$ (90%) are used as a marker



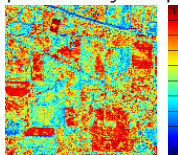
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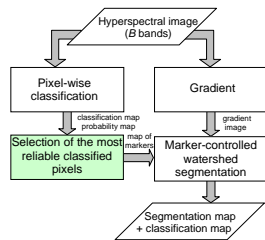
classification map



probability map



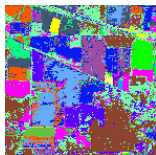
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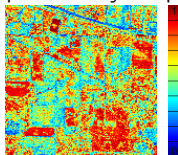
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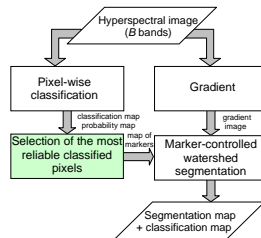
classification map



probability map



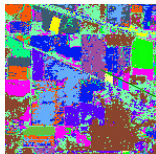
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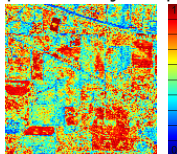
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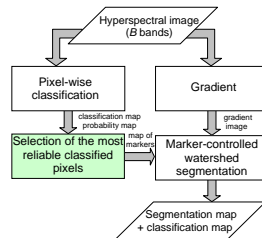


probability map



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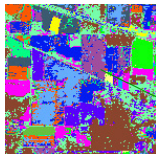
Must contain a marker!



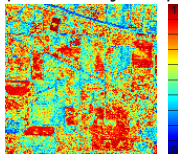
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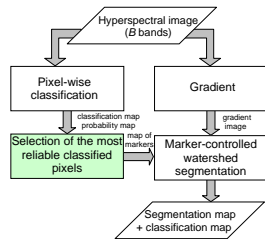


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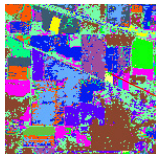
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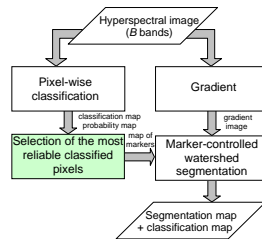
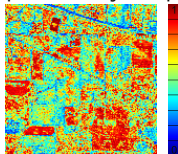
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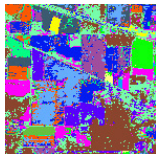
Has a marker only if it is very reliable



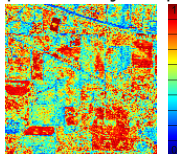
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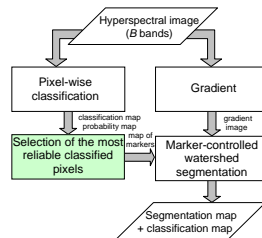
classification map



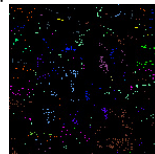
probability map



- Each connected component \rightarrow 1 or 0 marker (2250 regions \rightarrow 107 markers)
- Marker is not necessarily a connected set of pixels
- Each marker has a class label

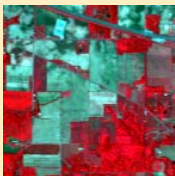


map of 107 markers

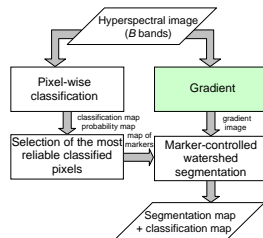
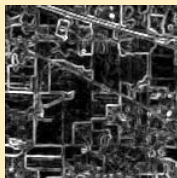


Gradient

Original
hyperspectral
image

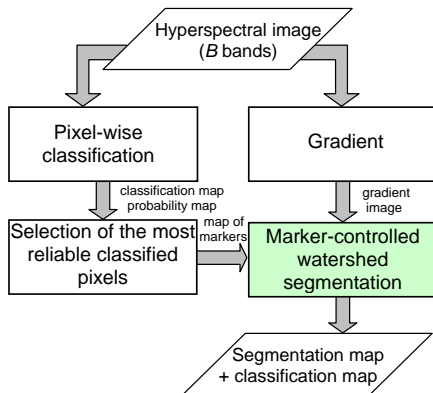


Robust Color
Morphological
Gradient*



*Y. Tarabalka et al., "Segmentation and classification of hyperspectral data using watershed," in *Proc. of IGARSS'08, Boston, USA, 2008*.

Marker-controlled watershed segmentation



Marker-controlled watershed segmentation

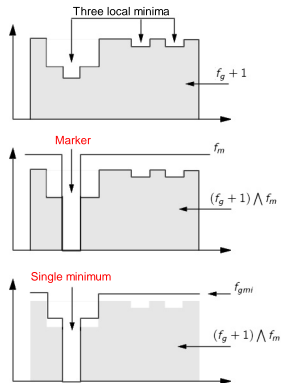
- 1 Transform the gradient $f_g \rightarrow$ markers are the only minima

- Create a marker image:

$$f_m(\mathbf{x}) = \begin{cases} 0, & \text{if } \mathbf{x} \text{ belongs to marker,} \\ t_{max}, & \text{otherwise} \end{cases}$$

- Compute $(f_g + 1) \wedge f_m$
- Perform minima imposition: morphological reconstruction by erosion of $(f_g + 1) \wedge f_m$ from f_m :

$$f_{gmi} = R_{(f_g+1) \wedge f_m}^E(f_m)$$



Marker-controlled watershed segmentation

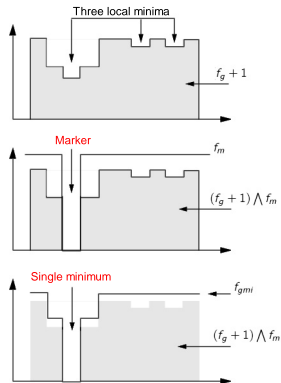
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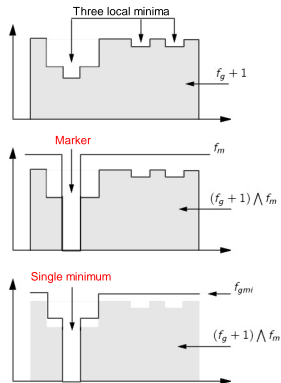
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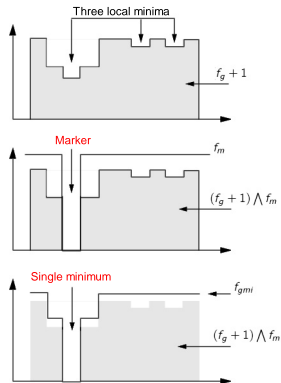
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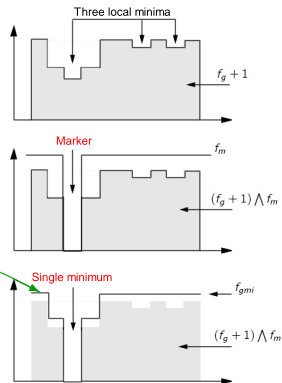
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Marker-controlled watershed segmentation

- 1 Transform the gradient $f_g \rightarrow$ markers
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- 2 Apply watershed on the filtered gradient image f_{gmi} (Vincent and Soille, 1991)



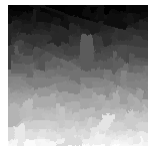
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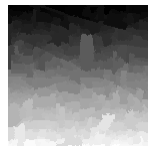
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Marker-controlled watershed segmentation

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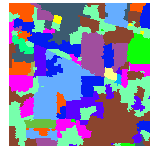
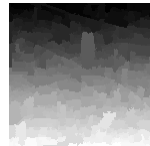
Several minima
in the filtered
gradient



Several regions
in the
segmentation
map

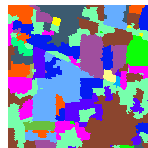
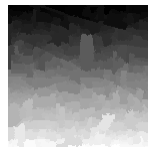
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- 3 Assign every watershed pixel to the spectrally most similar neighboring region
- 4 Merge regions belonging to the same marker



Marker-controlled watershed segmentation

- ① Transform the **gradient** $f_g \rightarrow$ **markers** are the only **minima**
- ② Apply **watershed** on the filtered gradient image f_{gmi} (Vincent and Soille, 1991)
- ③ Assign every **watershed pixel** to the spectrally most similar **neighboring region**
- ④ **Merge** regions belonging to the **same marker**
- ⑤ **Class** of each marker \rightarrow **class** of the corresponding region

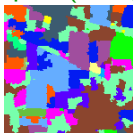


Classification maps & classification accuracies (%)

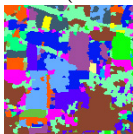
SVM



Proposed(107reg.)



Previous*(1277reg.)



*IGARSS'08

	SVM	Proposed	Previous*
Overall Accuracy	78.17	85.99	86.63
Average Accuracy	85.97	86.95	91.61
Kappa Coefficient κ	75.33	83.98	84.83
Corn-no till	78.18	80.35	94.22
Corn-min till	69.64	71.94	78.06
Corn	91.85	73.37	88.59
Soybeans-no till	82.03	98.91	96.30
Soybeans-min till	58.95	80.48	68.82
Soybeans-clean till	87.94	84.75	90.78
Alfalfa	74.36	94.87	94.87
Grass/pasture	92.17	95.30	95.08
Grass/trees	91.68	92.97	97.99
Grass/pasture-mowed	100	100	100
Hay-windrowed	97.72	99.54	99.54
Oats	100	100	100
Wheat	98.77	99.38	99.38
Woods	93.01	99.36	97.11
Bldg-Grass-Tree-Drives	61.52	55.45	69.39
Stone-steel towers	97.78	64.44	95.56

Conclusions and perspectives

Conclusions

- 1 Method for automatic selection of markers for watershed transform is proposed
- 2 Scheme for segmentation and classification of hyperspectral images is developed
- 3 The proposed method:
 - significantly decreases oversegmentation
 - improves classification accuracies
 - provides classification maps with homogeneous regions

Perspectives

- Use marker selection + other image segmentation methods



attend WHISPERS'09, France, August 2009!

Thank you for your attention!