

A Multiple Classifier Approach for Spectral-Spatial Classification of Hyperspectral Data

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Outline

- 1 Introduction
- 2 Proposed multiple classification scheme
- 3 Conclusions and perspectives

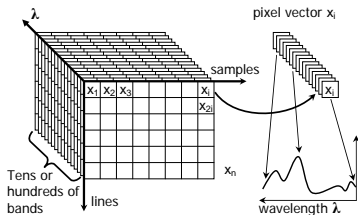
Hyperspectral image

Every pixel contains a detailed spectrum (>100 spectral bands)

- + More information per pixel \rightarrow increasing capability to distinguish objects
- Dimensionality increases \rightarrow image analysis becomes more complex



Advanced algorithms are required!



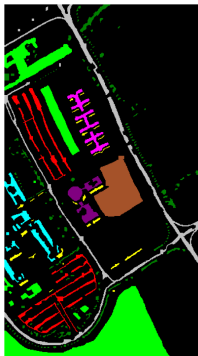
Supervised classification problem

ROSIG image

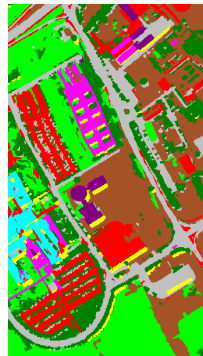
Spatial resolution: 1.3m/pix
Spectral resolution: 103 bands



Ground-truth data



Task

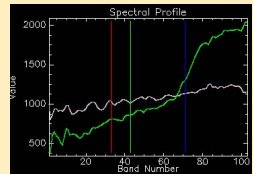


Nine classes: asphalt, meadows, gravel, trees, metal sheets, bare soil,
bitumen, bricks, shadows

Classification approaches

Only spectral information

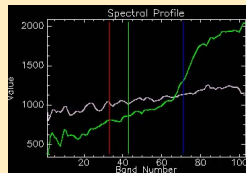
- Pixelwise approach
- Spectrum of each pixel is analyzed
- SVM and kernel-based methods
→ good classification accuracies



Classification approaches

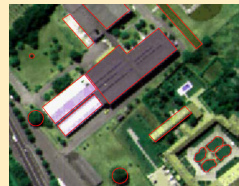
Only spectral information

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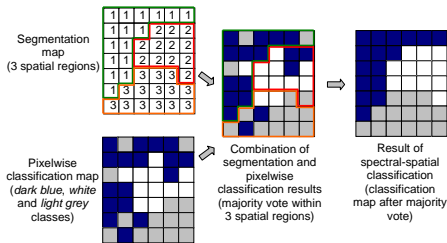
Spectral + spatial information

- Neighboring pixels are related
 - Info about spatial structures is included
- How to define spatial structures?
- How to combine spectral and spatial information?



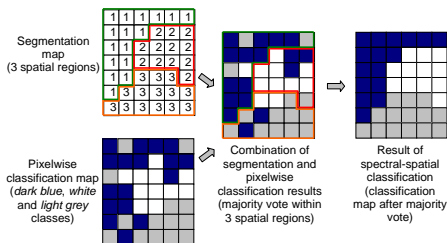
Our previous research

- **Segment** a hyperspectral image = find an exhaustive partitioning of the image into **homogeneous** regions
- **Spectral** info + **spatial** info → classify image
(majority vote within each region)



Our previous research

- **Segment** a hyperspectral image = find an exhaustive partitioning of the image into **homogeneous** regions
- **Spectral** info + **spatial** info → classify image (majority vote within each region)



- Unsupervised segmentation: **dependence on the chosen measure of homogeneity**

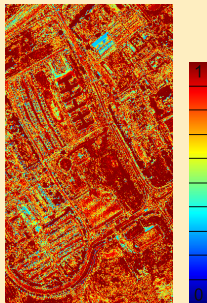
Our previous research: Marker-controlled segmentation

Probabilistic pixelwise
SVM classification

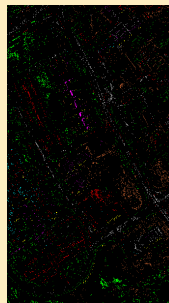
Classification map



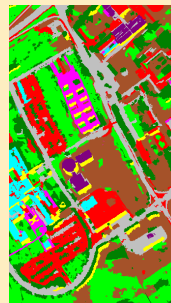
Probability map



Markers = the
most reliably
classified pixels



Marker-
controlled region
growing



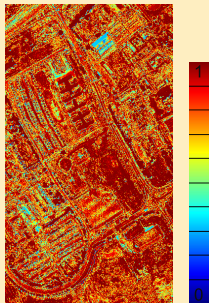
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Probabilistic pixelwise
SVM classification

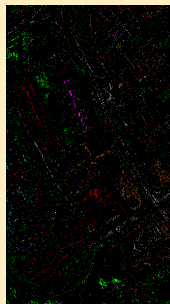
Classification map



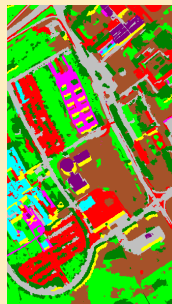
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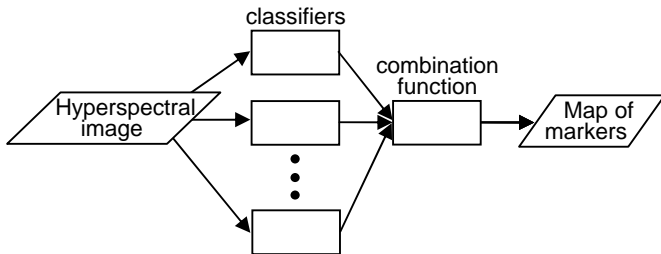
Drawback: strong dependence on the performances of the selected probabilistic classifier

Objective

- Mitigate the dependence of marker selection from the choice of a classifier
 - using multiple classifiers

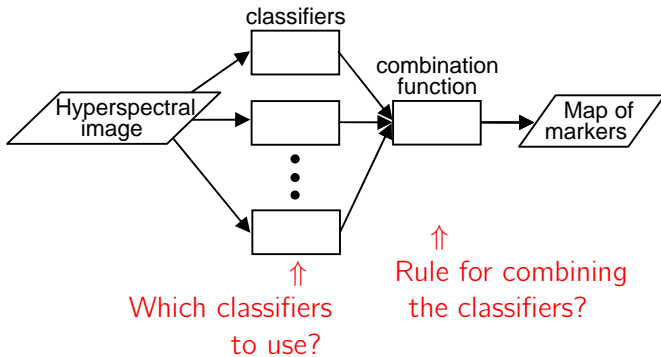
Objective

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→ using **multiple classifiers**



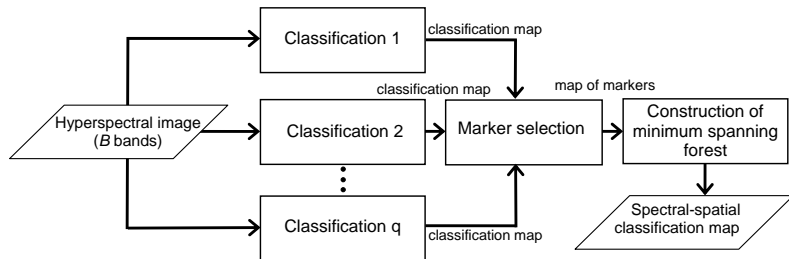
Objective

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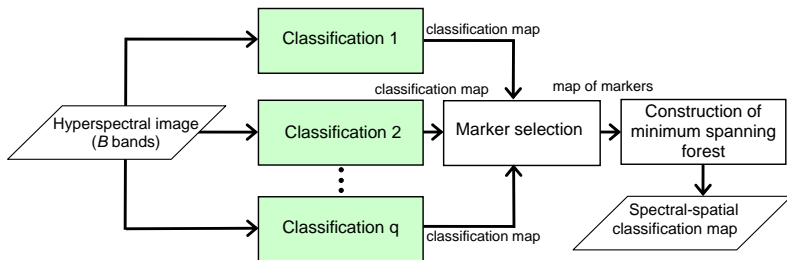


Input

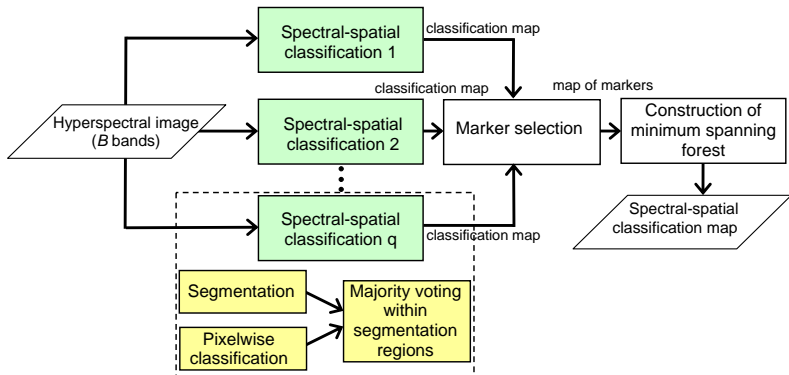
- B -band hyperspectral image $\mathbf{X} = \{\mathbf{x}_j \in \mathbb{R}^B, j = 1, 2, \dots, n\}$
- $B \sim 100$



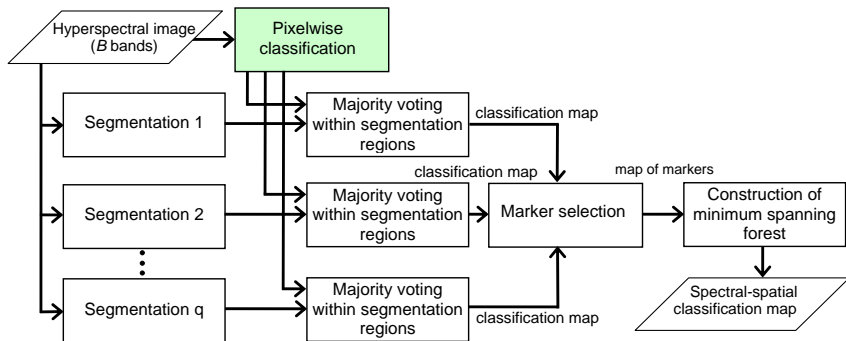
Multiple classification



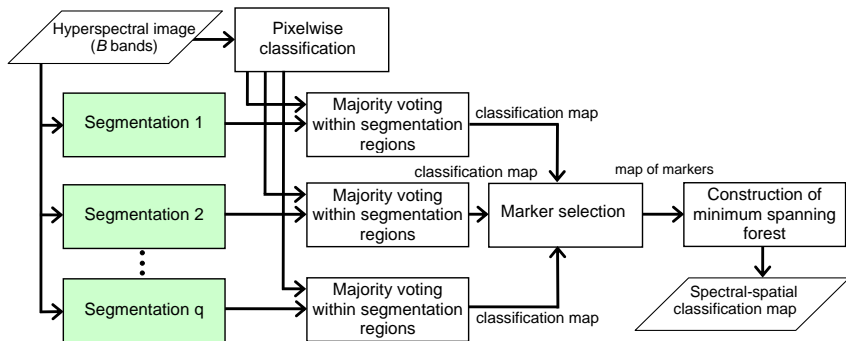
Multiple classification



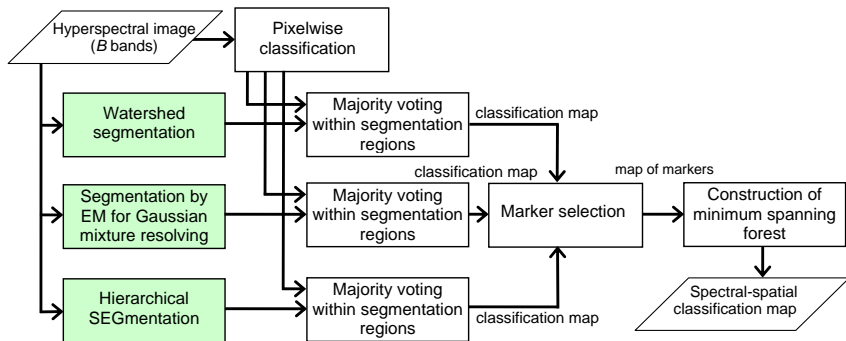
Multiple classification



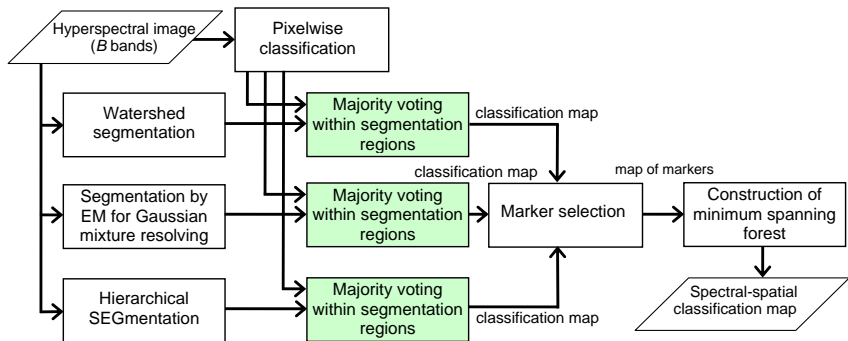
Multiple classification



Multiple classification

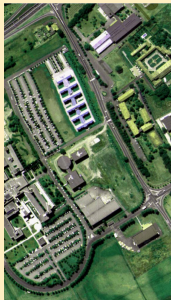


Multiple classification



Multiple spectral-spatial classification

Image



Watershed



Region growing +
edge detection

1 region = set of
pixels connected to
1 min of the
gradient

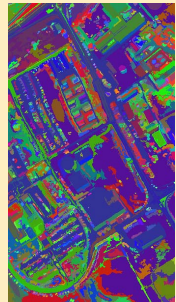
EM



Spectral clustering
approach

In each cluster →
pixels drawn from a
Gaussian
distribution

HSEG



Region growing +
spectral clustering
Iterative merging of
regions,
starting from 1-pixel
regions

Multiple spectral-spatial classification

SVM
classification



+

Watershed



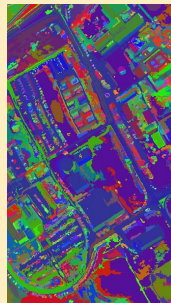
Region growing +
edge detection
1 region = set of
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gradient

EM



Spectral clustering
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In each cluster →
pixels drawn from a
Gaussian
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HSEG



Region growing +
spectral clustering
Iterative merging of
regions,
starting from 1-pixel
regions

Multiple spectral-spatial classification

SVM
classification



OA = 81.01%
AA = 88.25%



SVM +
Watershed



OA = 85.42%
AA = 91.31%

SVM +
EM



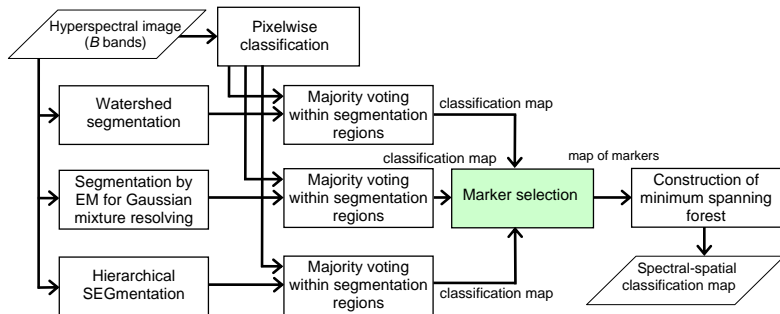
OA = 94.00%
AA = 93.13%

SVM +
HSEG



OA = 93.85%
AA = 97.07%

Marker selection



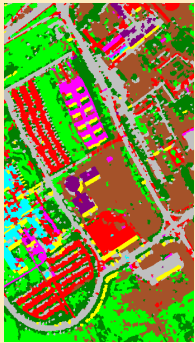
- Pixels assigned by **all** the classifiers to the same class



Map of markers

Marker selection

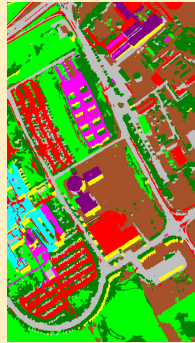
SVM +
Watershed

 \wedge

SVM +
EM

 \wedge

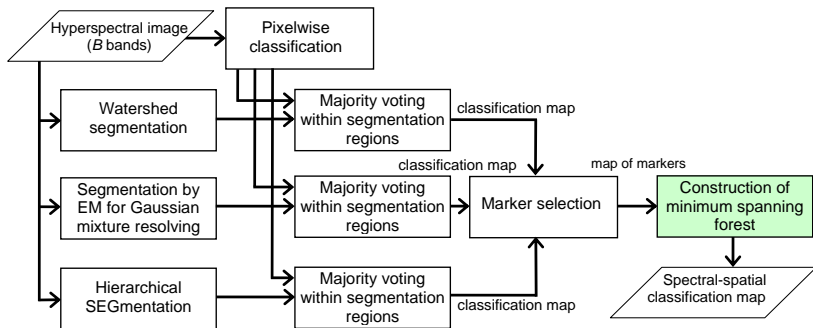
SVM +
HSEG

 $=$

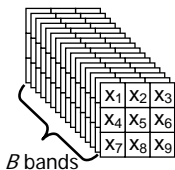
Map of markers
(64% of pixels)



Construction of a Minimum Spanning Forest (MSF)



Construction of a Minimum Spanning Forest (MSF)



map of markers

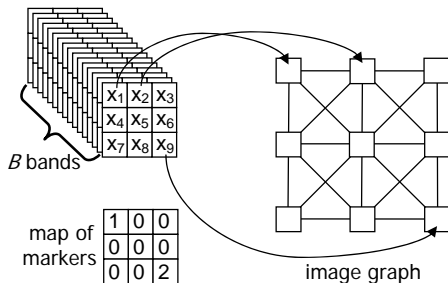
1	0	0
0	0	0
0	0	2

1) Map an image onto a **graph**

- **Weight** $w_{i,j}$ indicates the **degree of dissimilarity** between pixels \mathbf{x}_i and \mathbf{x}_j . Spectral Angle Mapper (SAM) distance can be used:

$$w_{i,j} = SAM(\mathbf{x}_i, \mathbf{x}_j) = \arccos \left(\frac{\sum_{b=1}^B x_{ib}x_{jb}}{[\sum_{b=1}^B x_{ib}^2]^{1/2} [\sum_{b=1}^B x_{jb}^2]^{1/2}} \right)$$

Construction of a Minimum Spanning Forest (MSF)

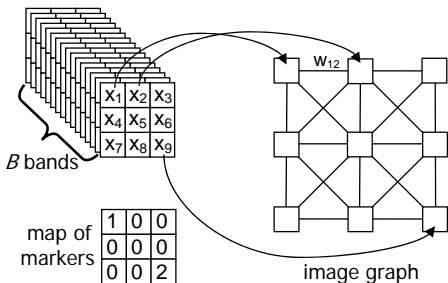


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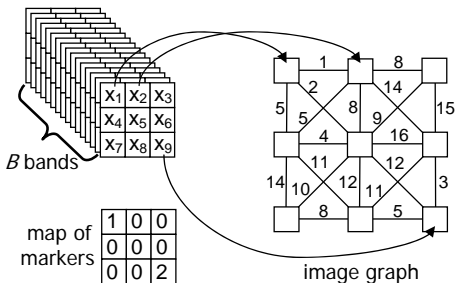


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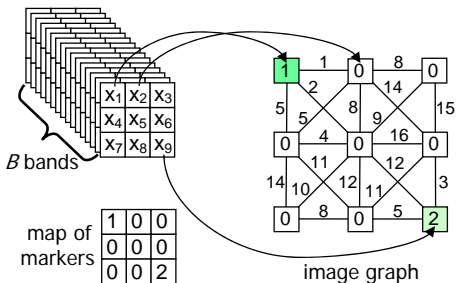


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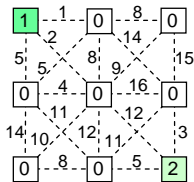


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Construction of a Minimum Spanning Forest (MSF)

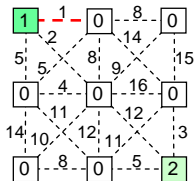


2) Construct a MSF $F^* = (V^*, E^*)$ rooted on $\{t_1, \dots, t_m\}$

Initialization: $V^* = \{t_1, t_2, \dots, t_m\}$ (marker pixels are in the forest)

- ① Choose edge of the image graph e_{ij} with minimal weight such that $i \in V^*$ and $j \notin V^*$
- ② $V^* = V^* \cup \{j\}$, $E^* = E^* \cup \{e_{i,j}\}$
- ③ If $V^* \neq V$, go to 1

Construction of a Minimum Spanning Forest (MSF)

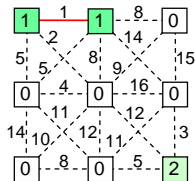


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Construction of a Minimum Spanning Forest (MSF)

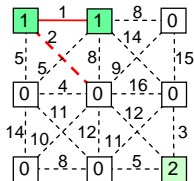


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Construction of a Minimum Spanning Forest (MSF)

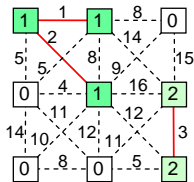


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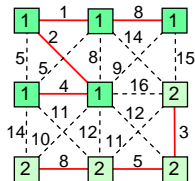


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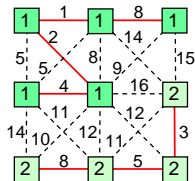


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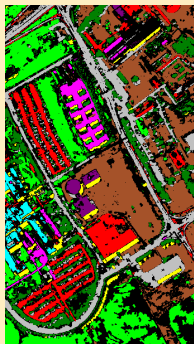
Construction of a Minimum Spanning Forest (MSF)



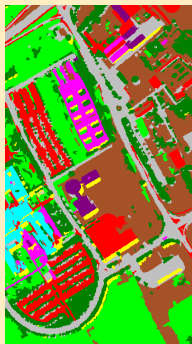
- 2) Construct a MSF $F^* = (V^*, E^*)$ rooted on $\{t_1, \dots, t_m\}$
- 3) Class of each marker \rightarrow class of the corresponding region
(of all the pixels grown from this marker)

MSSC-MSF classification results

Map of
MSSC markers



MSSC-MSF
classification map

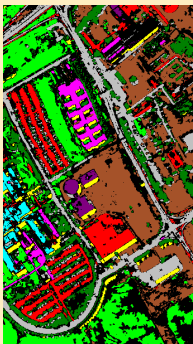


OA = 97.90%

AA = 98.59%

MSSC-MSF classification results

Map of
MSSC markers



MSSC-MSF
classification map



OA = 97.90%
AA = 98.59%

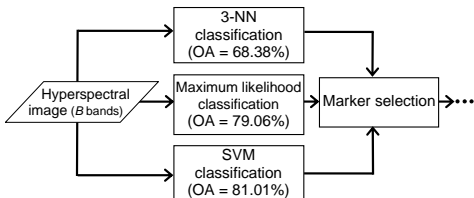
SVM
classification map



OA = 81.01%
AA = 88.25%

Multiple classification using several pixelwise techniques

- Assess the importance of spectral-spatial approaches for marker selection



MC-MSF map
(pixelwise marker selection)



OA = 87.98%
AA = 92.05%

MSSC-MSF map
(spectral-spatial marker selection)



OA = 97.60%
AA = 98.59%

Classification accuracies (%):

	SVM	ECHO	Spectral-spatial results used for marker selection			Marker-based classification		
			SVM +WH	SVM +EM	SVM+ HSEG	Prev.* method	MC- MSF	MSSC- MSF
Over.Acc.	81.01	87.58	85.42	94.00	93.85	91.08	87.98	97.90
Aver.Acc.	88.25	92.16	91.31	93.13	97.07	94.76	92.05	98.59
Coef. κ	75.86	83.90	81.30	91.93	91.89	88.30	84.32	97.18
Asphalt	84.93	87.98	93.64	90.10	94.77	93.16	87.01	98.00
Meadows	70.79	81.64	75.09	95.99	89.32	85.65	83.24	96.67
Gravel	67.16	76.91	66.12	82.26	96.14	89.15	75.37	97.80
Trees	97.77	99.31	98.56	85.54	98.08	91.24	98.97	98.83
Metal sh.	99.46	99.91	99.91	100	99.82	99.91	99.91	99.91
Bare soil	92.83	93.96	97.35	96.72	99.76	99.91	93.24	100
Bitumen	90.42	92.97	96.23	91.85	100	98.57	95.11	99.90
Bricks	92.78	97.35	97.92	98.34	99.29	99.05	97.00	99.76
Shadows	98.11	99.37	96.98	97.36	96.48	96.23	98.62	96.48

*Y. Tarabalka, J. Chanussot, and J. A. Benediktsson, "Segmentation and classification of hyperspectral images using Minimum Spanning Forest grown from automatically selected markers," *IEEE Trans. on Systems, Man, and Cybernetics, Part B: Cybernetics*, 2010.

Conclusions and perspectives

Conclusions

- 1 Multiple classifier approach for automatic selection of markers was proposed
- 2 Scheme for classification of hyperspectral images was developed
- 3 The proposed method:
 - improves classification accuracies
 - provides classification maps with homogeneous regions

Perspectives

- Explore further the integration of spectral-spatial approaches in multiple classifier systems

Thank you for your attention!

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