

Weighted Coloring in Trees

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COATIs' Seminar

Sophia Antipolis, March 5th 2013

Proper Coloring

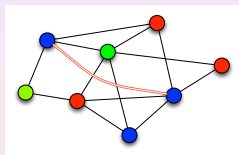
Let $G = (V, E)$ be a graph.

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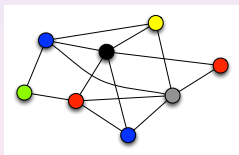
k -coloring: $c : V \rightarrow \{1, \dots, k\}$

proper: $\forall uv \in E, c(u) \neq c(v)$

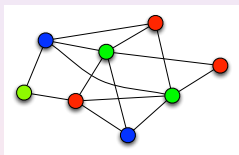
Assign a color to each node
adjacent nodes \Rightarrow distinct colors



Unproper 3-coloring (red edge)



Proper 6-coloring



Proper 3-coloring

Proper Coloring

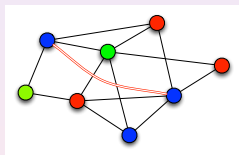
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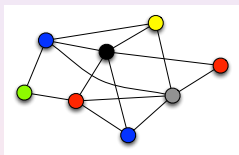
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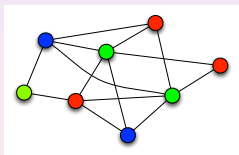
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Proper 3-coloring

Chromatic number $\chi(G)$

min. $k \in \mathbb{N}$ such that G has a k -coloring.

Minimum number of colors needed to proper color G

Computing χ : NP-complete in general graphs. Trivial in bipartite graphs.

Examples of applications: Four Colors' Theorem, shared resources allocations (e.g., frequency assignment, offices assignment in COATI, etc.)

Weighted Coloring

Let $G = (V, E)$ be a graph.

Weight function over vertices: $w : V \rightarrow \mathbb{R}^+$

Weighted Coloring:

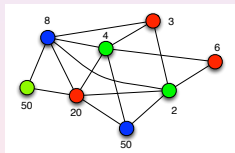
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weight of a color $i \leq k$: $w(i) = \max\{w(v) \mid v \in V \text{ and } c(v) = i\}$

maximum weight of a node with color $i \in \{1, \dots, k\}$

weight of coloring c : $w(c) = \sum_{i=1}^k w(i)$

sum of weights of all colors



3-coloring with weight

$$50 + 50 + 20 = 120$$

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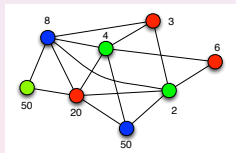
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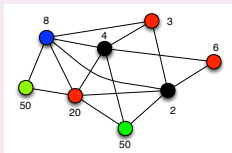
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4-coloring with weight

$$50 + 20 + 8 + 4 = 82$$

Adding a color may decrease
weight

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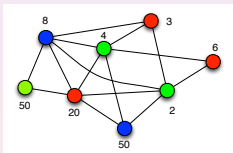
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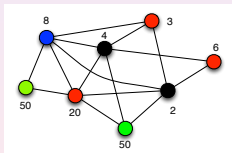
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Disjoint union behaves badly

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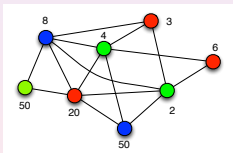
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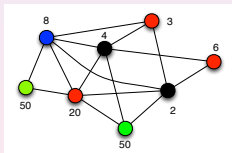
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Disjoint union behaves badly

Remark: If all nodes have weight 1 \Rightarrow

weight of coloring = number of colors

3/13

input: weighted graph (G, w) , $p \in \mathbb{R}^+$
output: \exists proper coloring of G with weight $\leq p$?

NP-complete

- general graphs (extends proper coloring)
- split/interval/triangle-free planar/**bipartite** graphs [DWMP 02, EMP 06, WDEMP 09]

Remark: the number of colors is not fixed

It always exists optimal coloring using $\leq \Gamma$ (*grundy number*) colors [Guan & Zhu 97]

In bounded treewidth (tw) n -node graphs

- if the number r of colors is fixed, exact algorithm in $n^{O(r)}$ [Guan & Zhu 97]
- grundy number $\Gamma = O(tw \cdot \log n)$ [Linhaires & Reed 06]
- polynomial-time approximation scheme (PTAS) [Escoffier *et al.* 06]

Weighted Coloring Problem in Trees

Open questions in [Guan & Zhu, 1997]

Complexity of computing, in trees (T, w) ,

- the minimum weight $\chi_w(T)$ of a proper coloring? (Weighted Coloring Problem)
- a proper coloring with minimum weight?
- the minimum number of colors used by a proper coloring with minimum weight?

Partial answers

- Algorithm to compute optimal coloring in time $n^{O(\log n)}$
straightforward from results of previous slide because trees have $tw = 1$
- in P when nodes of degree ≥ 3 form an independent set [Kavitha & Mestre 12]

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Theorem 1

[Araujo, Nisse, Pérennes]

If 3-SAT cannot be solved in sub-exponential time (ETH), then

Weighted Coloring Problem cannot be solved in trees in time less than $n^{\Omega(\log n)}$

with n the size of the input tree.

3-SAT and NP-hierarchy

3-SAT Problem $\Phi(v_1, \dots, v_n)$ boolean formula in 3-Conjunctive Normal Form.
 \exists truth-assignment that satisfies Φ ?

$$\Phi(a, b, c, d, e) = (a \vee \bar{b} \vee c) \wedge (\bar{e} \vee b \vee \bar{c}) \wedge (\bar{a} \vee \bar{c} \vee e)$$

$$\Phi(a) = (a \vee a \vee a) \wedge (\bar{a} \vee \bar{a} \vee \bar{a})$$

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$$\Phi(a) = (a \vee a \vee a) \wedge (\bar{a} \vee \bar{a} \vee \bar{a}) \quad \Phi(1) = \Phi(0) = \text{FALSE, then NOT SATISFIABLE}$$

3-SAT and NP-hierarchy

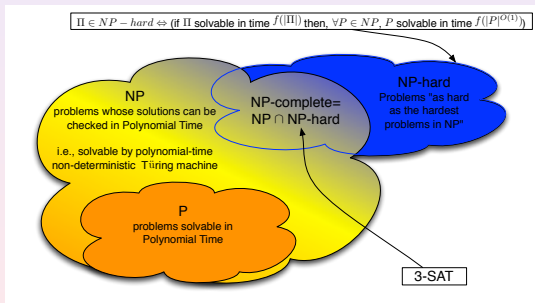
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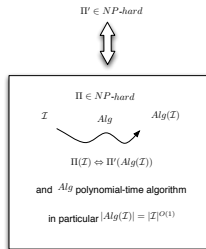
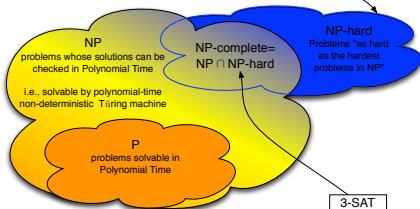
Cook's Theorem

3-SAT is "the" NP-complete problem

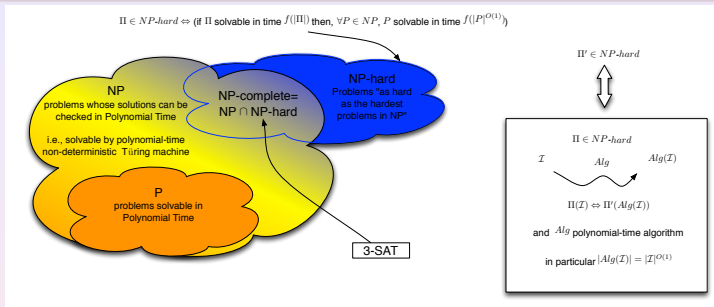
\Rightarrow no polynomial-time ($\eta^{O(1)}$) algorithm to solve 3-SAT unless $P = \text{NP}$

3-SAT, ETH and reductions

$\Pi \in NP\text{-hard} \Leftrightarrow (\text{if } \Pi \text{ solvable in time } f(|\Pi|) \text{ then, } \forall P \in NP, P \text{ solvable in time } f(|P|^{O(1)}))$



3-SAT, ETH and reductions

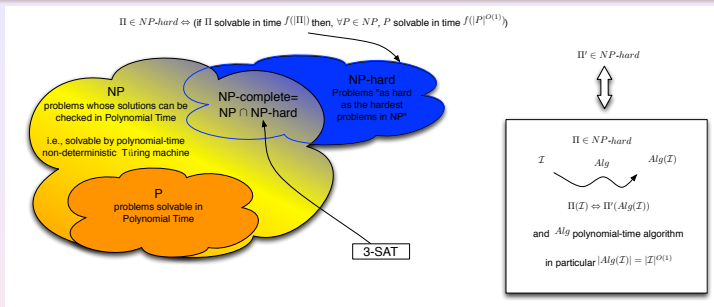


Conjecture: Exponential Time Hypothesis (ETH)

$(\Rightarrow P \neq NP)$

There is no sub-exponential-time ($2^{O(\eta)}$) algorithm to solve 3-SAT

3-SAT, ETH and reductions



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Proof of Th.1:
 $\exists Alg$ s.t.

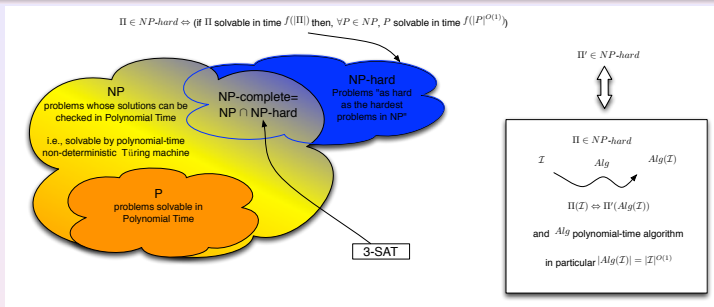
Φ in 3-CNF \xrightarrow{Alg} $((T, w), M) = Alg(\Phi)$

$$|V(T)| \leq 2^{o(|\Phi|)}$$

$$3\text{-SAT}(\Phi) \Leftrightarrow \chi_w(T) < M$$

and Alg sub-exponential-time algorithm

3-SAT, ETH and reductions



Conjecture: Exponential Time Hypothesis (ETH)

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There is no sub-exponential-time ($2^{O(\eta)}$) algorithm to solve 3-SAT

We give a $2^{O(\sqrt{\eta})}$ -time algorithm that:

INPUT: any boolean formula $\Phi(v_1, \dots, v_\eta)$ in 3-CNF (# of clauses $\eta^{O(1)}$)

OUTPUT: a weighted tree (T, w) such that

$$|V(T)| = 2^{O(\sqrt{\eta})}, w \text{ encodable with } 2^{O(\sqrt{\eta})} \text{ bits,}$$

$$\chi_w(T) < M \text{ if and only if } \Phi \in \text{SAT.}$$

3-SAT to INT-SAT to Weighted Coloring

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what Stéphane would like: each variable corresponds to the choice of one color

but: size of the tree is exponential in the # of colors :(

what Stéphane did: from η boolean variables to $\sqrt{\eta}$ variables in $\{0, \dots, 2^{\sqrt{\eta}}-1\}$

η variables	$v_1, v_2, v_3, v_4, v_5, v_6, v_7, v_8, v_9, v_{10}, v_{11}, v_{12}, v_{13}, v_{14}, v_{15}, v_{16}$			
$\sqrt{\eta} \times \sqrt{\eta}$ booleans	0 1 0 0	1 1 1 0	0 1 0 1	0 0 0 1
$\sqrt{\eta}$ integers in $\{0, \dots, 2^{\sqrt{\eta}}-1\}$	4	14	5	1
$\sqrt{\eta} \cdot 2^{\sqrt{\eta}}$ booleans	0000000000010000		0000000000100000	
	0100000000000000		0000000000000010	

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Algorithm 1: $2^{O(\sqrt{\eta})}$ -time

INPUT: any boolean formula $\Phi(v_1, \dots, v_\eta)$ in 3-CNF (# of clauses $\eta^{O(1)}$)

OUTPUT: boolean formula $\Phi_{\text{int}}(y_1^1, \dots, y_{2\sqrt{\eta}}^1, \dots, y_1^{\sqrt{\eta}}, \dots, y_{2\sqrt{\eta}}^{\sqrt{\eta}})$ in CNF

$$\begin{aligned} \Phi \in \text{SAT} &\Leftrightarrow \exists \text{ truth assignment of } \Phi_{\text{int}} \text{ s.t. } \forall j \leq \sqrt{\eta} \text{ there is at most one } i \leq 2\sqrt{\eta} \text{ s.t. } y_i^j = 1 \\ &\Leftrightarrow \exists \text{ truth assignment of } \Phi_{\text{int}} \text{ corresponding to } (j_1, \dots, j_{\sqrt{\eta}}) \in \{0, \dots, 2\sqrt{\eta}-1\}^{\sqrt{\eta}}. \end{aligned}$$

Algorithm 2: $2^{O(\sqrt{\eta})}$ -time

INPUT: any boolean formula $\Phi_{\text{int}}(y_1^1, \dots, y_n^1, \dots, y_1^m, \dots, y_n^m)$ in CNF,

OUTPUT: a weighted tree (T, w) s.t. $|V(T)| = \text{poly}(nm)2^{O(m)}$

$$\chi_w(T) < M \Leftrightarrow \exists \text{ integral assignment of } \Phi_{\text{int}} \text{ (i.e., } \forall j \leq m \text{ there is at most one } i \leq n \text{ s.t. } y_i^j = 1).$$

Building the tree T

Boolean formula $\Phi_{int}(y_1^1, \dots, y_n^1, \dots, y_1^m, \dots, y_n^m)$ in CNF

integral-assignments s.t. $\forall i \leq m$ there is at most one $j \leq n$ s.t. $y_j^i = 1$

Clause tree

truth \Leftrightarrow choice in coloring

One subtree Q_ℓ per clause c_ℓ .

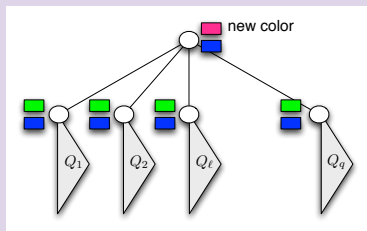
Kind of correspondence between integral assignments and colorings with weight $\leq M$.

$c_\ell = 1 \Leftrightarrow$ THE ROOT OF Q_ℓ CAN TAKE COLOR Δ_1 OR Δ

$c_\ell = 0 \Leftrightarrow$ THE ROOT OF Q_ℓ MUST HAVE COLOR Δ_1

The tree T

(squares indicate possible colors)



If one clause is wrong \Rightarrow colored $\Delta_1 \Rightarrow$ the root of T colored $C \Rightarrow$ weight $> M$.

Building the tree T

Boolean formula $\Phi_{int}(y_1^1, \dots, y_n^1, \dots, y_1^m, \dots, y_n^m)$ in CNF

integral-assignments s.t. $\forall i \leq m$ there is at most one $j \leq n$ s.t. $y_j^i = 1$

Variable trees

One subtree T_j^i per occurrence of variable y_j^i .

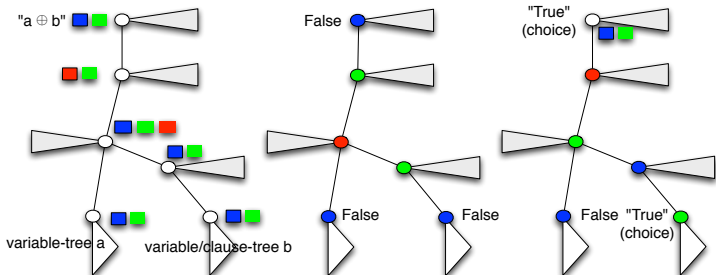
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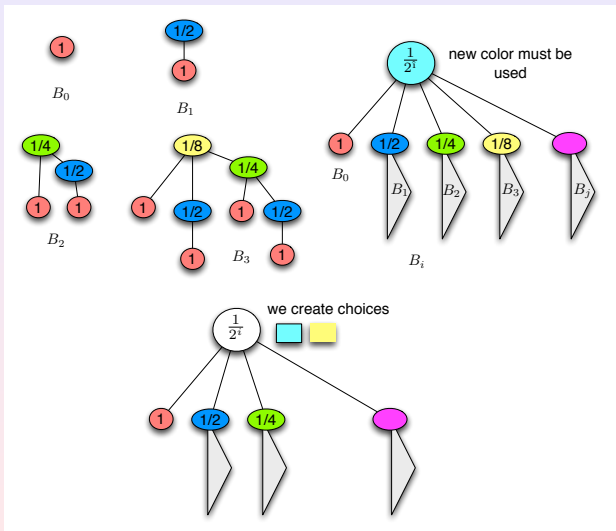
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To make an "OR" and the Clause trees

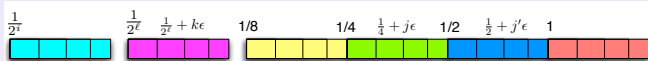
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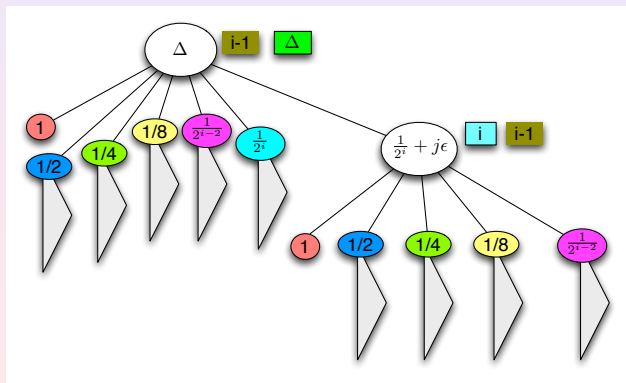
Force and forbid some colors



Hierarchy of colors and choices in their value



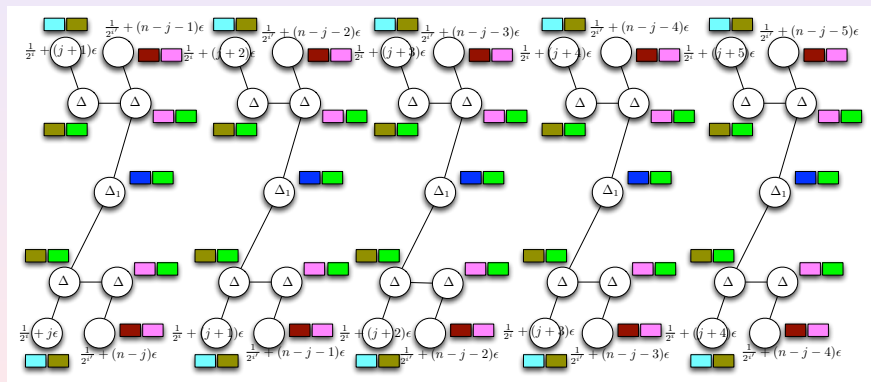
Each color i has weight $\frac{1}{2^i} + j_i\epsilon$ for some $j_i \in \{1 \dots n\}$.



Either we “pay” $j\epsilon$ for color i , or the root must receive Color Δ .

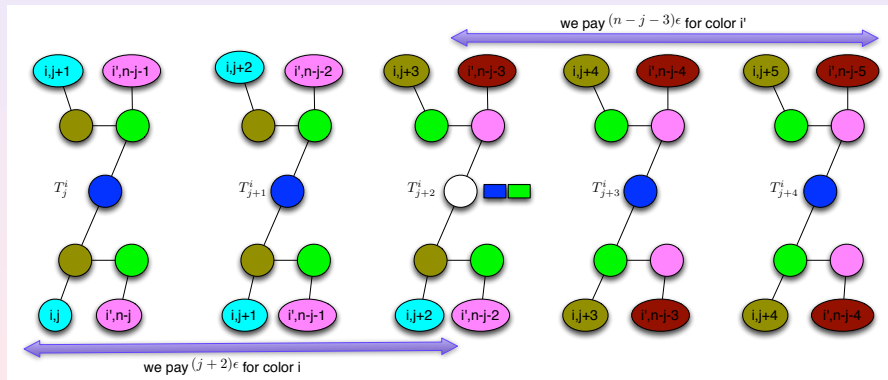
The final touch

This picture is impossible to understand, but I spent some time to do it :P



The final touch

Each coloring with weight $\leq M$ has particular structure:
corresponds to choose j_i for each color i .



Once j_i is chosen, for each i , we have only a choice for the root of $T_{j_i}^i$.

Further work

- Is the weighted coloring problem NP-complete in trees?
- Can our technique, using integral version of SAT, be used to prove other complexity results?
- Julio would like to study the complexity of weighted coloring in P_{127} -almost-sparse-mais-pas-trop-graphs.