

Tree-decompositions with bags of small diameter

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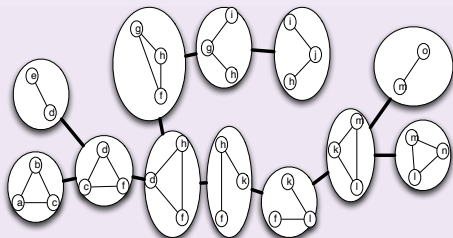
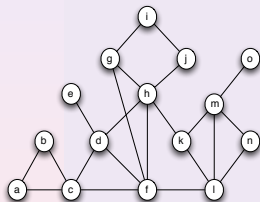
joint work with Thomas Dissaux, Guillaume Ducoffe and Simon Nivelles



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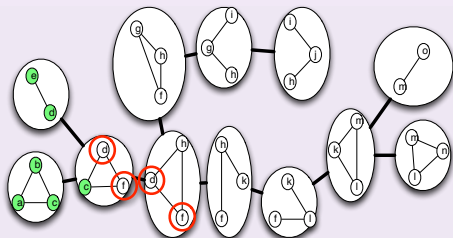
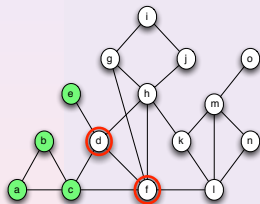
Tree-decomposition: Representation of a graph as a **Tree** with connectivity properties



Tree T + family $\mathcal{X} = (X_t)_{t \in V(T)}$ of “bags” (sets of vertices of G)

Important: intersection of two adjacent bags = **separator** of G

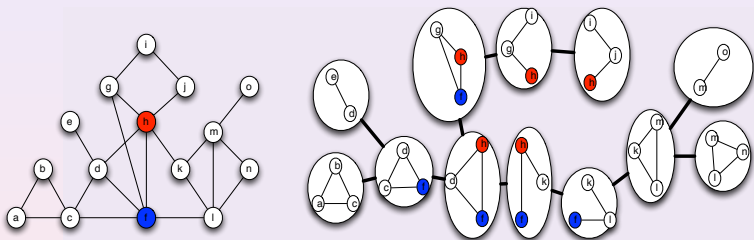
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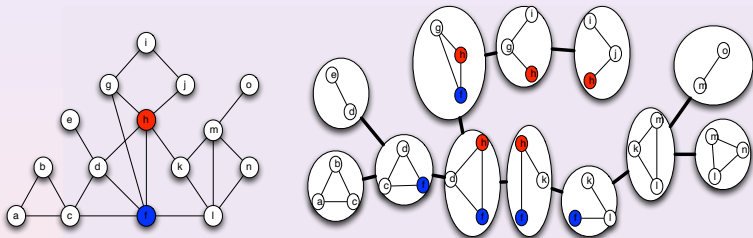


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- $\bigcup_{t \in V(T)} X_t = V(G)$;
- for any $uv \in E(G)$, there exists a bag X_t containing u and v ;
- for any $v \in V(G)$, $\{t \in V(T) \mid v \in X_t\}$ induces a subtree.

Tree-decomposition: Representation of a graph as a **Tree** with connectivity properties



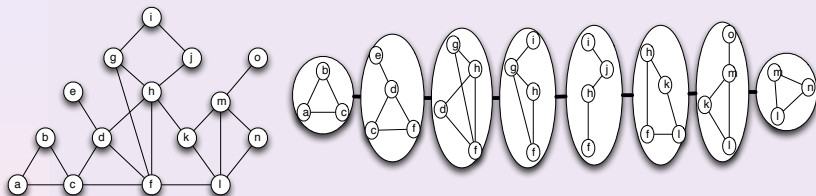
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Width of (T, \mathcal{X}) : size of largest bag (minus 1)

Treewidth of a graph G , $tw(G)$: min width over all tree-decompositions.

Path-decomposition: Representation of a graph as a **Path** with connectivity properties



Sequence (X_1, \dots, X_q) of “bags” (sets of vertices of G) s.t.

- $\bigcup_{1 \leq i \leq q} X_i = V(G)$;
- for any $uv \in E(G)$, there exists a bag X_i containing u and v ;
- for any $1 \leq i \leq j \leq k \leq q$, $X_i \cap X_k \subseteq X_j$.

Width of (T, \mathcal{X}) : size of largest bag (minus 1)

Pathwidth of a graph G , $pw(G)$: min width over all path-decompositions.

Many important Algorithmic Applications of tw

- **cornerstone of Graph Minors Theorem** [Robertson and Seymour 1983-2004]
⇒ any graph property ($\Pi(G) \leq k$) that is closed under minor is FPT in k
- **problems expressible in MSOL solvable in polynomial time in graphs of bounded treewidth** (dynamic programming) [Courcelle, 90]
any such problem is FPT in tw
- **design of sub-exponential algorithms in some graph classes** (e.g., planar, bounded genus, H-minor-free...) (bi-dimensionality) [Demaine *et al.* 04]
- **design of FPT algorithms** (meta-kernelization/protrusions) [Fomin *et al.* 09]

Main Problem: Computing tree-decomposition

Deciding if $tw(G) \leq k$?

⇒ Very hard!

Exact algorithms

- NP-hard if k part of the input [Arnborg, Corneil, Prokurowski 87]
- FPT: algorithm in time $O(2^{k^3} n)$ [Bodlaender, Kloks 96]
- “practical” algorithms only for graph with treewidth ≤ 4 e.g., [Sanders 96]
- Branch & Bound algorithms (for small graphs) [Bodlaender *et al.* 12]
[Coudert, Mazauric, N. 14]

Approximation algorithms

- 2-approximation in time $O(2^k n)$ [Korhonen 21]
- $\sqrt{\log OPT}$ -approximation in polynomial-time (SDP) [Feige *et al.* 05]
- assuming Small Set Expansion Conjecture,
no poly-time constant-ratio approximation [Wu, Austrin, Pitassi, Liu 14]
- 3/2-approximation in planar graphs in time $O(n^3)$ [Seymour, Thomas 93]

Heuristics

- Mainly based on local complementations of edges (minimum fill-in: perfect elimination ordering of vertices) [Bodlaender *et al.*]

Approach: focus on other measure(s)

Two main problems:

What to do when the treewidth is large? how to compute “good” decompositions?

Instead of constraining the size of bags \Rightarrow **constraint bags' metric/structural properties**

Some examples

- bags' diameter (*treelength*) [Dourisboure,Gavoille 07, Lokstanov 10, Coudert,Ducoffe,N. 16]
PTAS for TSP when bounded treelength, metric dimension FPT in treelength+max. degree...
- bags with short dominating path [Kosowski,Li,N.,Suchan 15]
compact routing in distributed computing
- bags' chromatic number (*tree-chromatic number*) [Seymour 16]
- bags' radius (*treebreadth*) [Dragan,Köhler 14, Ducoffe,Legay,N. 20]
- bags' independence number (*tree-independence number*) [Dallard,Milanic,Storgel 21]
Maximum Weight Independent Packing problem FPT in tree-indep. number...

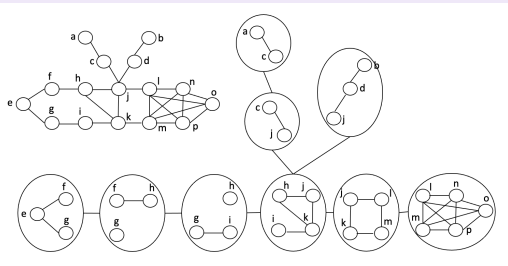
In this talk, we focus on **bags' diameter**

Treelength and pathlength

Length of (T, \mathcal{X}) : $\ell(T, \mathcal{X}) = \max_{t \in V(T)} \max_{u, v \in X_t} \text{dist}_G(u, v)$.

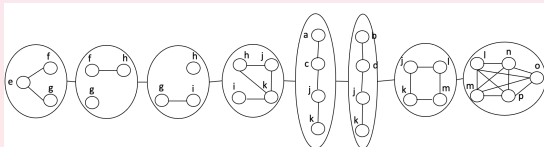
[Dourisboure, Gavoille 07]

Treelength of G , $\text{tl}(G)$: min. length among all tree-decompositions.



Pathlength of G , $\text{pl}(G)$: min. length among all path-decompositions.

[Dragan, Köhler 14]



Tree/path-length vs. Tree/path-width

Incomparable in general:

- **Cliques:**
- **Cycles:**

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- **Cliques:** width arbitrary larger than length

$$tl(K_n) = pl(K_n) = 1$$

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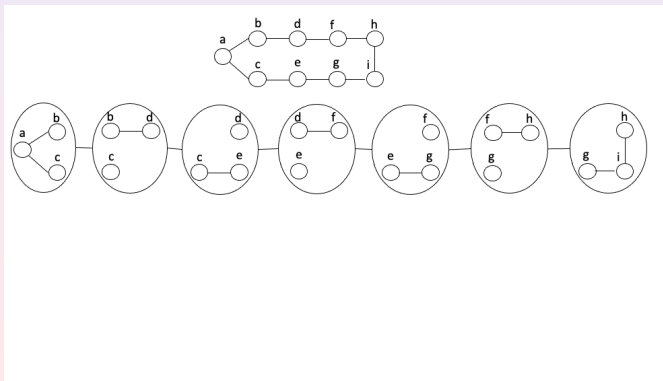
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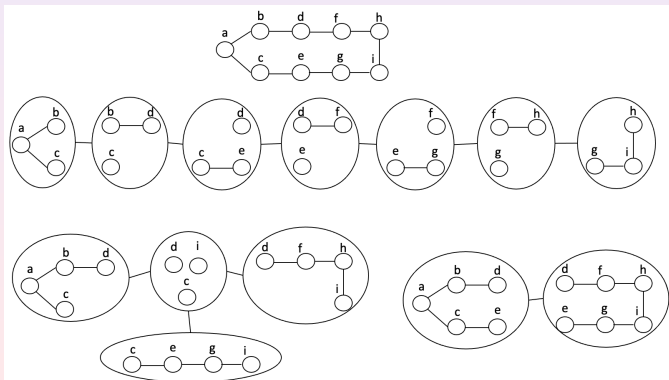
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A subgraph H of a graph G is **isometric** if the distances are “preserved”.
That is, if $dist_H(u, v) = dist_G(u, v)$ for every $u, v \in V(H)$.

Tree/path-length closed under taking isometric subgraph

[Dourisboure, Gavoile 07]

For every isometric subgraph H of G , $tl(H) \leq tl(G)$ and $pl(H) \leq pl(G)$.

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For every isometric subgraph H of G , $tl(H) \leq tl(G)$ and $pl(H) \leq pl(G)$.

Let $is(G)$ be the length of a largest isometric cycle in G .

Corollary: For any graph G , $\lceil \frac{is(G)}{3} \rceil \leq tl(G)$ and $\lfloor \frac{is(G)}{2} \rfloor \leq pl(G)$.

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Cliques and large isometric cycles are the “single” extreme cases.

[Coudert, Ducoffe, N. 16]

$tl(G) = \Theta(tw(G))$ in any apex-free graph G with bounded largest isometric cycles.

Computation of tree/path-decompositions

	Treewidth $tw(G) \leq k?$	Pathwidth $pw(G) \leq k?$	Treelength $tl(G) \leq k?$	Pathlength $pl(G) \leq k?$
k part of the input	NP-complete [Arnborg et al. 87]			
exact FPT (parameter k)	in time $2^{O(k^3)} n$ [Bodlaender, Kloks 96]		NP-c for $k = 2$ [Lokshtanov 10]	NP-c for $k = 2$ [Ducoffe, Legay, N. 20]
approximation algorithms (in general graphs)	$tw \log^{\frac{1}{2}}(tw)$ in time $n^{O(1)}$ [Feige et al. 08] $2 \cdot k$ in time $2^{O(k)} n$ [Korhonen 21]	$pw \log^{\frac{3}{2}}(pw)$ in time $n^{O(1)}$ [Feige et al. 08]	$3 \cdot tl$ in time $O(n)$ [Dourisboure, Gavoille 07] no $\frac{3}{2}$ -approx unless $P = NP$ [Lokshtanov 10]	$2 \cdot pl$ in time $O(n)$ [Dragan et al. 17]
planar graphs	Open $\frac{3}{2}$ -approx in time $O(n^3)$ [Seymour, Thomas 93]	NP-complete [Monien, Sudborough 88]	Open	

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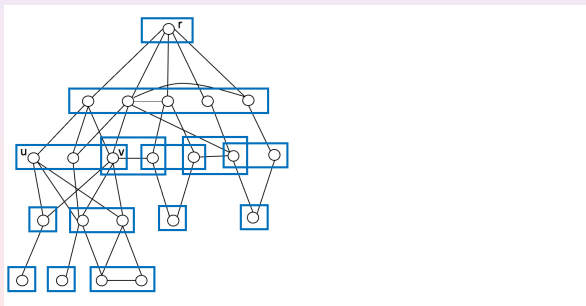
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3 approximation for treelength

Algorithm based on a particular BFS (LexM)

Roughly: 2 vertices are in a same bag if

- they are in the same BFS-level
- there is a path between them with internal vertices further from the root

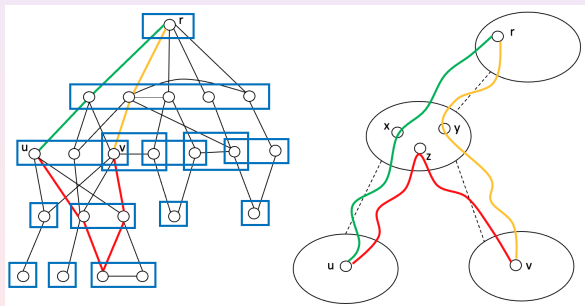


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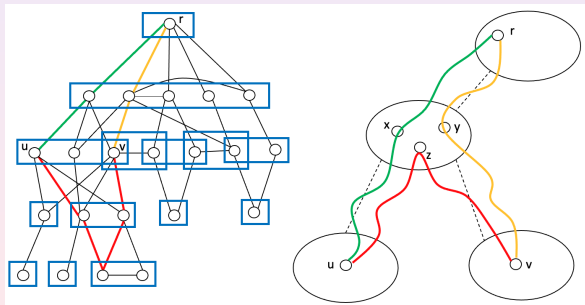


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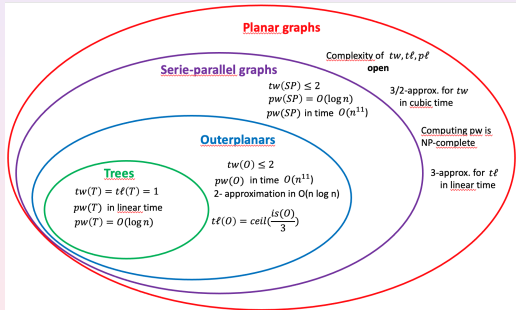
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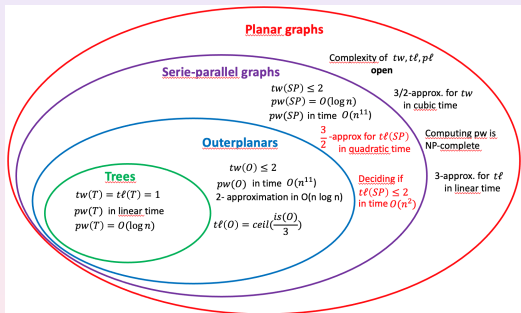


Better approximation in general graphs? in planar graphs? Use this for treewidth?

Planar graphs: known results



Planar graphs: known results and our contributions

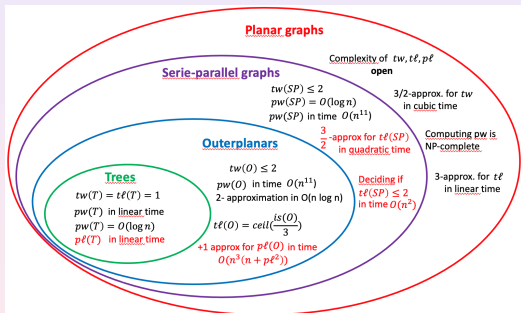


Treelength in Serie-Parallel

[Dissaux, Ducoffe, N., Nivellet, LAGOS 21]

- $\frac{3}{2}$ -approx. in $O(n^2)$ -time;
- Exact for melon graphs;
- Characterization of SP graphs G s.t. $t\ell(G) \leq 2$.

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Pathlength in Outerplanars

[Dissaux, N., LATIN 22]

- $p\ell(T)$ in linear time in trees;
- Cycles: $p\ell(C_n) = \lfloor \frac{n}{2} \rfloor$;
- (+1)-approximation in poly-time.

Treelength in Serie-Parallel graphs

(2-connected) Serie-Parallel graphs

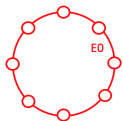
Serie parallel = K_4 -minor free graphs

G serie-parallel \Leftrightarrow Nested Ear decomposition

[Eppstein 92]

Recursive construction:

- Start with graph G_0 that consists of a cycle E_0 ;
- At step $i > 0$, obtain G_i by adding an ear E_i (a path) attached, in a **nested** way, to a previous ear E_j , $j < i$.



(2-connected) Serie-Parallel graphs

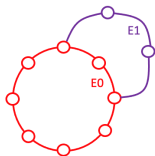
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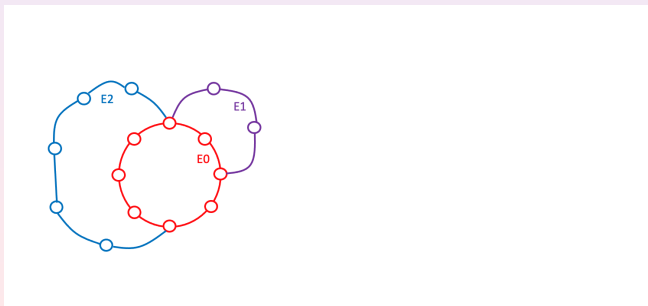
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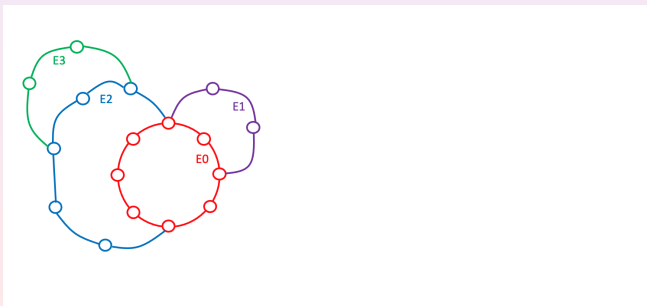
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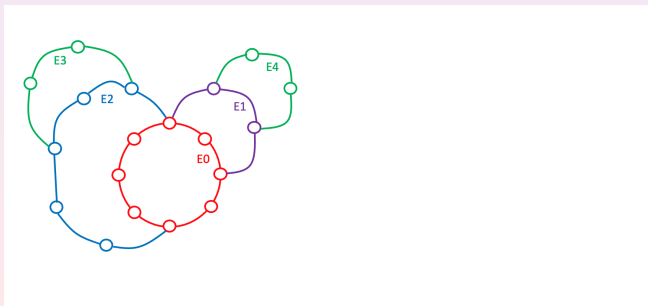
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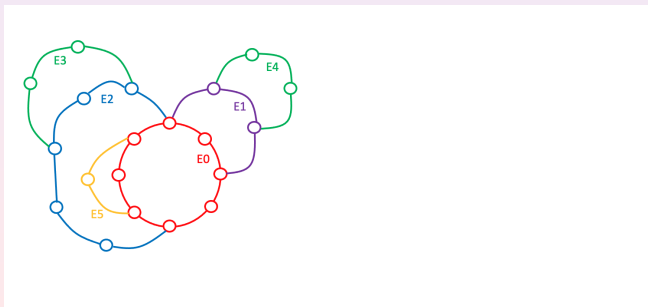
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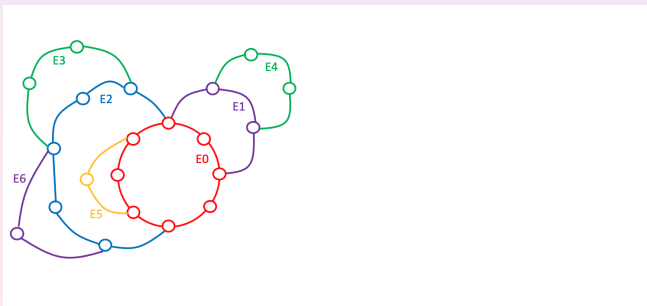
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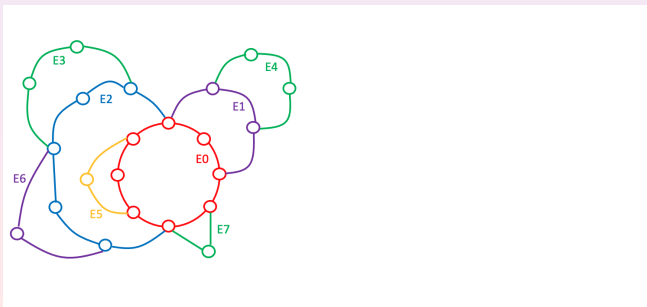
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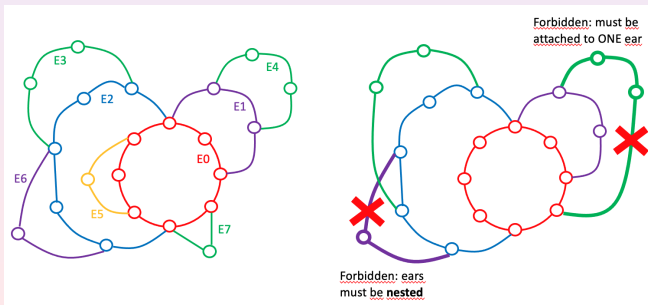
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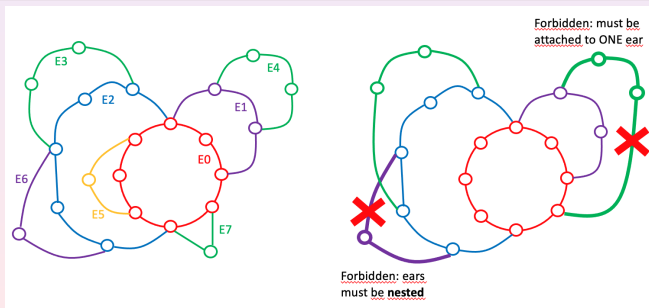
Serie parallel = K_4 -minor free graphs

G serie-parallel \Leftrightarrow isometric Nested Ear decomposition

[Dissaux, Ducoffe, N., Nivelle 21]

Recursive construction:

- Start with graph G_0 that consists of a **largest isometric** cycle E_0 ;
- At step $i > 0$, obtain G_i , **isometric subgraph**, by adding an **ear** E_i (a path) attached, in a **nested** way, to a previous ear E_j , $j < i$.



Isometric nested Ear decomposition can be computed in time $O(n^2)$.

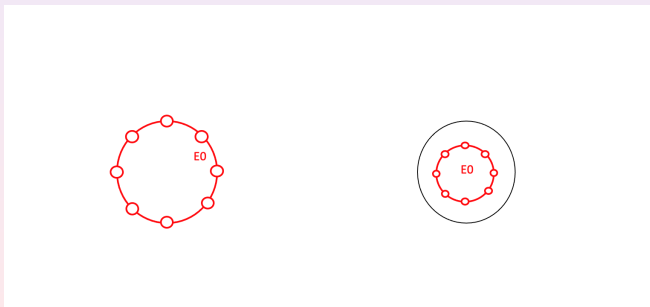
$\frac{3}{2}$ -approximation for tl in Serie-Parallel graphs

Very simple algorithm

[Dissaux, Ducoffe, N., Nivellet 21]

Let (E_0, \dots, E_p) an **isometric** nested ear decomposition of a Serie-parallel graph G

- Start with gone bag B_0 containing E_0 ;
- For $i = 1$ to p , add a bag B_i containing E_i and adjacent to a bag B_j that contains an ear $E_j, j < i$, to which E_i is attached.



Each bag \approx subgraph of an isometric cycle \Rightarrow length $\leq \frac{is(G)}{2}$. Recall, $\frac{is(G)}{3} \leq tl(G)$.

13/25

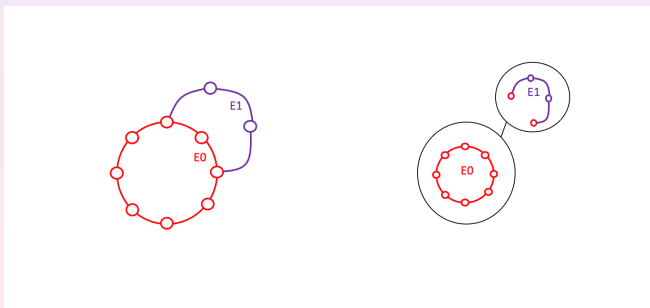
$\frac{3}{2}$ -approximation for tl in Serie-Parallel graphs

Very simple algorithm

[Dissaux, Ducoffe, N., Nivelles 21]

Let (E_0, \dots, E_p) an **isometric** nested ear decomposition of a Serie-parallel graph G

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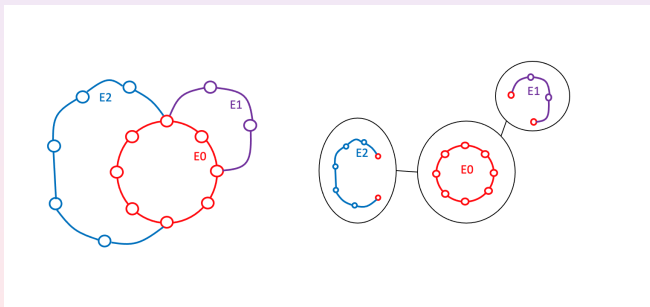
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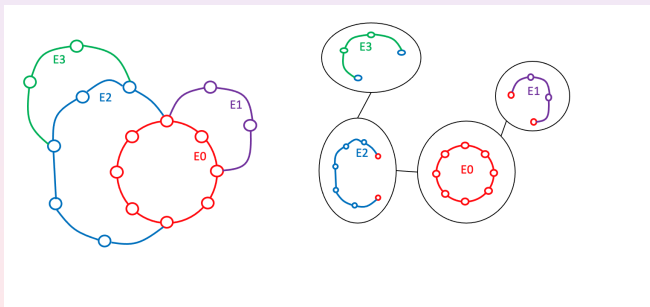
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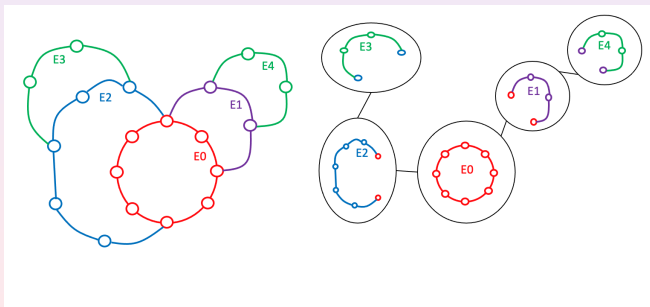
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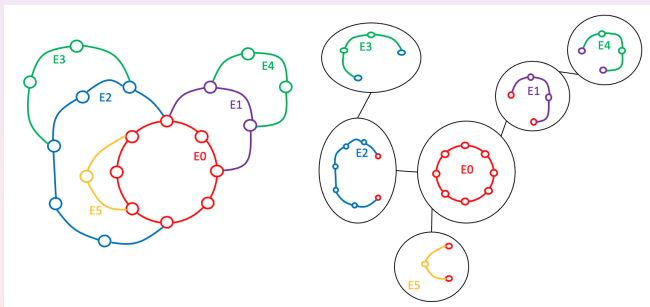
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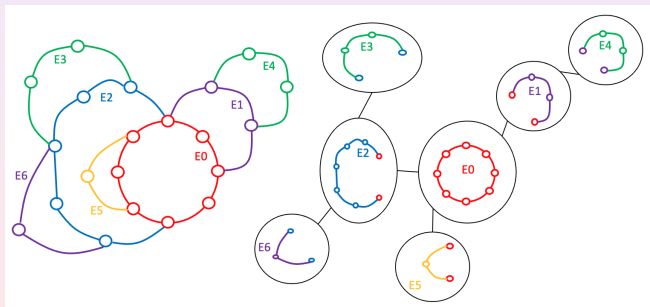
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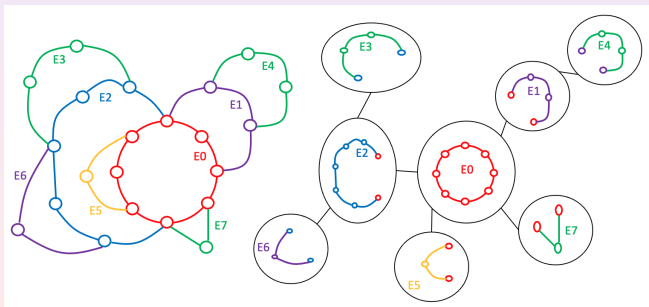
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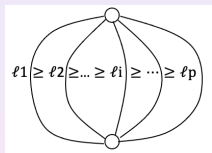


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13/25

The simplest (?) subclass of Serie-Parallel graphs

Melon graph: paths linking two vertices



Theorem:

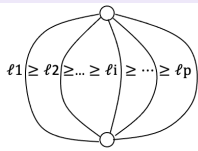
[Dissaux, Ducoffe, N., Nivellet LAGOS 21]

Let G be a melon graph with paths of lengths $l_1 \geq \dots \geq l_p$

- $tl(G) = \lceil \frac{l_1 + l_p}{3} \rceil = \lceil \frac{is(G)}{3} \rceil$ if $l_p \leq \lceil \frac{l_1 + l_p}{3} \rceil$;
- $tl(G) = l_p$ if $\lceil \frac{l_1 + l_p}{3} \rceil \leq l_p \leq \lceil \frac{l_1 + l_2}{3} \rceil$;
- $tl(G) = \lceil \frac{l_1 + l_2}{3} \rceil$ otherwise.

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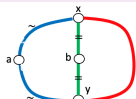


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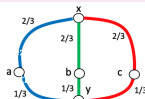
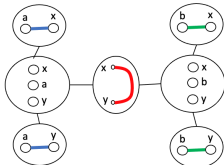
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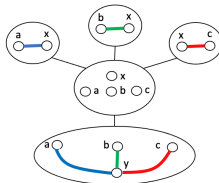
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$$\text{Case: } \text{ceil}(\frac{l_1 + l_3}{3}) \leq l_3 \leq \text{ceil}(\frac{l_2 + l_3}{3})$$



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Deciding if $tl(G) \leq 2$ in Serie-Parallel graphs

Characterization by forbidden **isometric** subgraphs

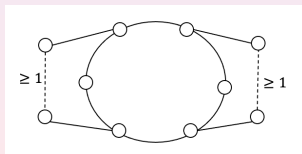
[Dissaux, Ducoffe, N., Nivellet LAGOS 21]

Let G be a Serie-Parallel graphs. Then, $tl(G) \leq 2$ if and only if $is(G) \leq 6$ and G has no **Dumbo graph** as isometric subgraph.

Polynomial-time algorithm that, given G Serie-parallel:

- either returns an isometric cycle larger than 6 or an isometric Dumbo subgraph;
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Dumbo graph:



Deciding if $tl(G) \leq 2$ in Serie-Parallel graphs

Characterization by forbidden isometric subgraphs

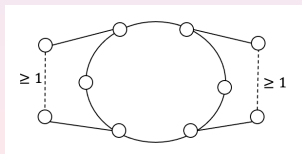
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Proof:

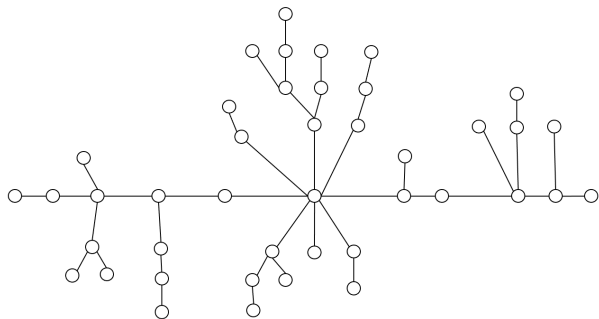
- by induction on the number of Ears;
- must ensure that: if a forthcoming ear is attached to two vertices x and y , then there is a bag containing them;
- tedious case analysis depending on the length of the ears.

Pathlength in Outerplanar graphs

Pathlength of trees

Linear time algorithm for any tree T

[Dissaux, N. LATIN 22]

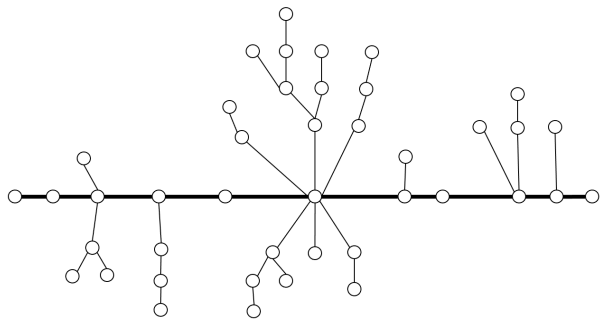


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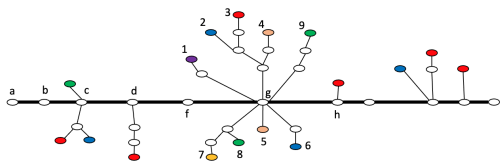


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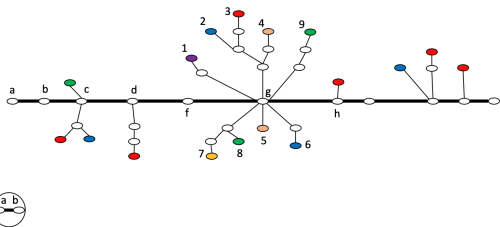


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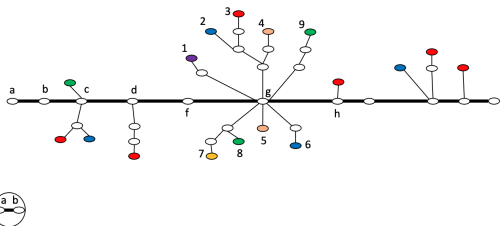
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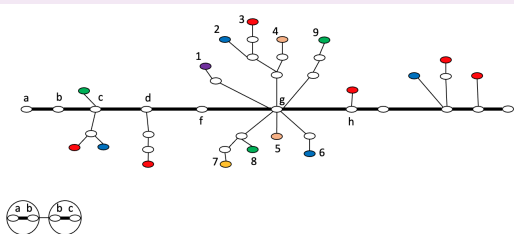
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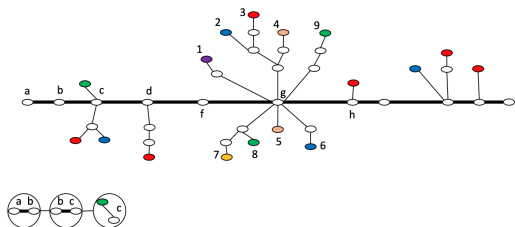
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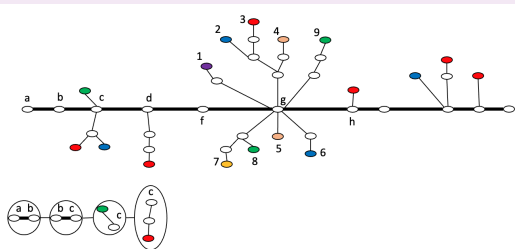
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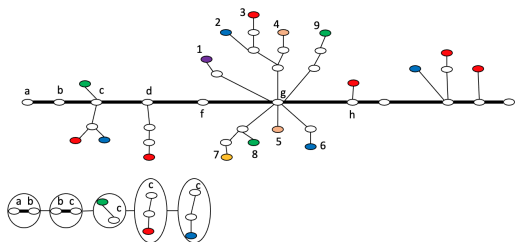
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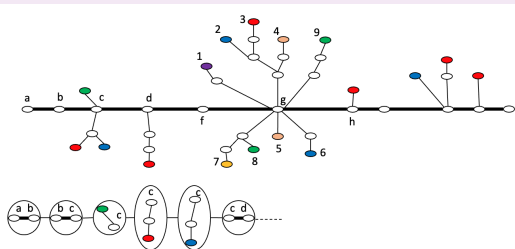
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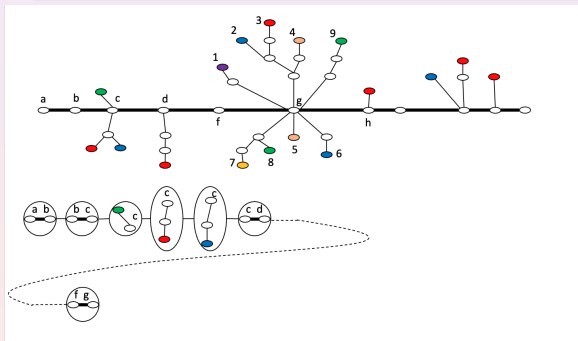
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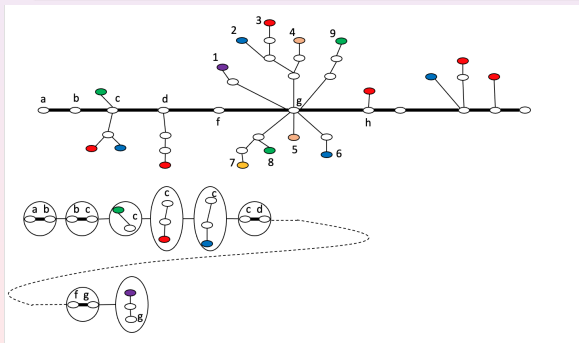
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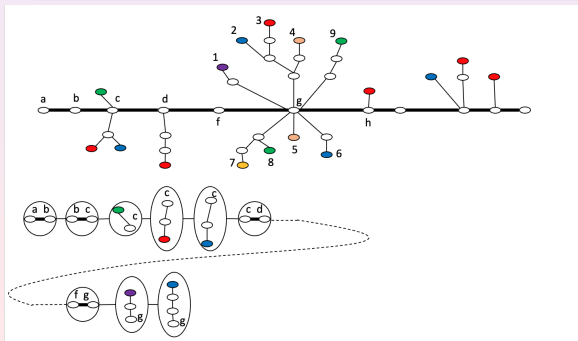
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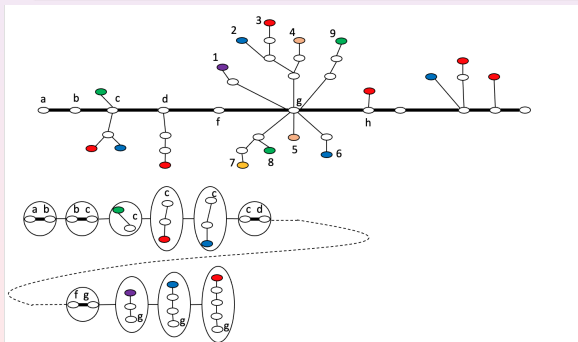
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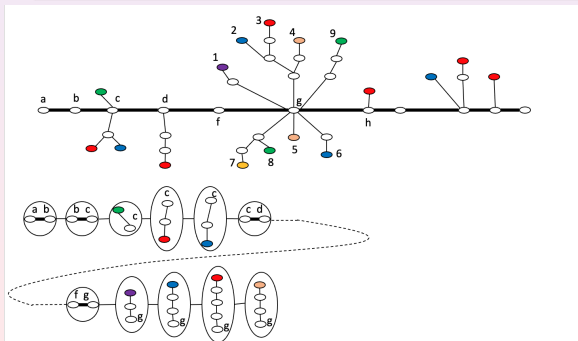
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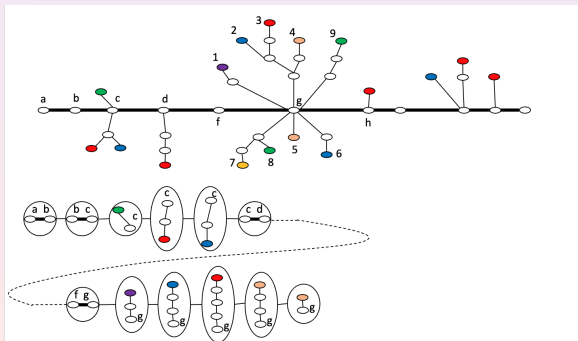
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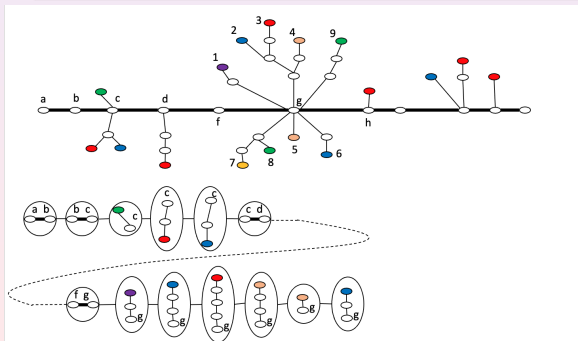
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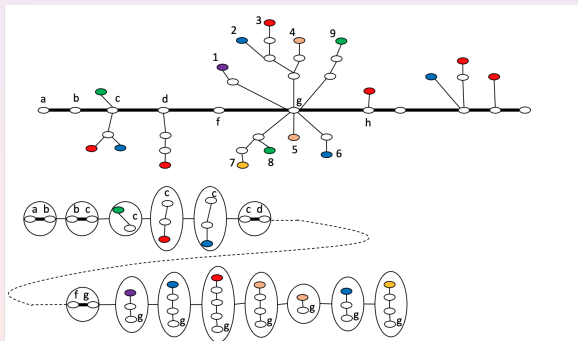
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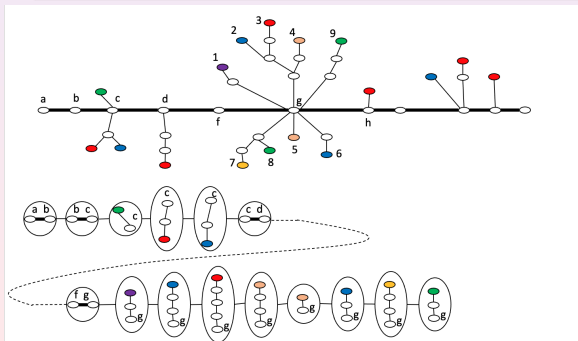
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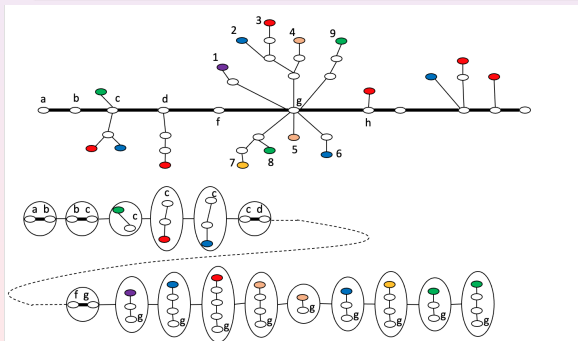
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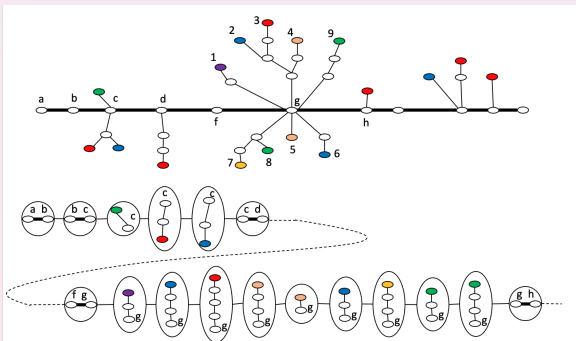
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When arriving at a bag $\{v_{i-1}, v_i\}$:

- order the leaves “around” v_i in any DFS manner;
- \forall path P_f from v_i to a leaf f “around” it, in the DFS order, add a bag $V(P_f)$
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Pathlength of trees

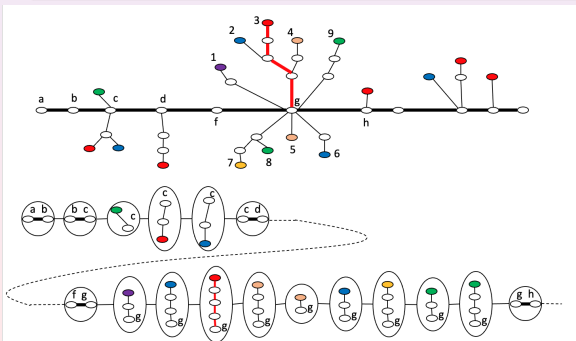
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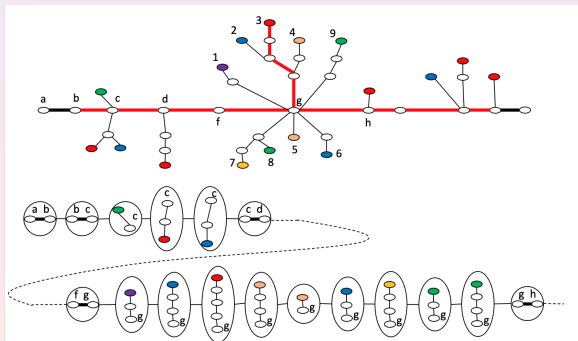
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T contains the star S_k
with 3 branches of length k
as isometric subgraph.

$$pl(S_k) = k \quad [\text{DG 07}]$$

So, $pl(T) \geq k$.

Pathlength of trees

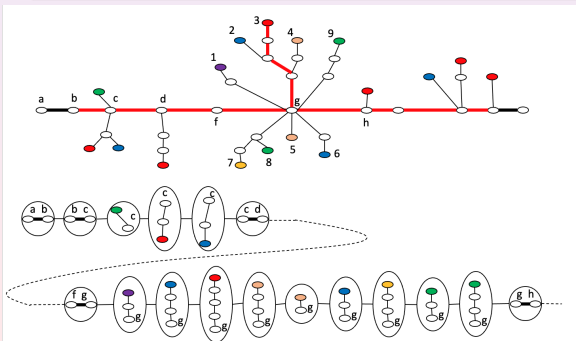
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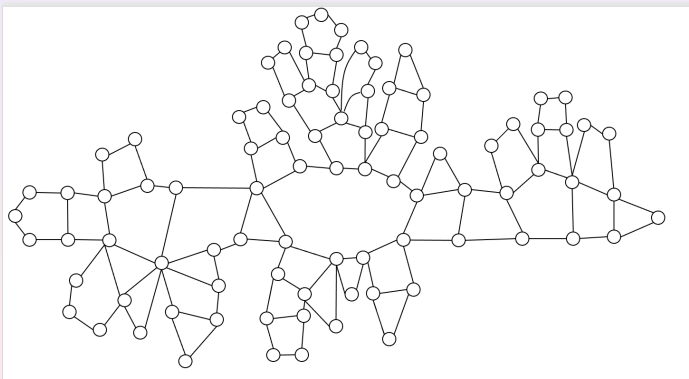
$$\Rightarrow pl(T) = k.$$

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Pathlength of Outerplanar graphs

Outerplanar: $K_4, K_{2,3}$ minor-free $\Leftrightarrow \exists$ planar embedding with all vertices on outer-face

Example of 2-connected outerplanar:



Pathlength of Outerplanar graphs

Outerplanar: $K_4, K_{2,3}$ minor-free $\Leftrightarrow \exists$ planar embedding with all vertices on outer-face

Let $k \geq 0$. There exists an algorithm that:

[Dissaux, N. LATIN 22]

given an outerplanar graph G , in time $O(n^3(n + k^2))$,

- either returns a path-decomposition of length $\leq k + 1$,
- or states that $pl(G) > k$.

Two steps:

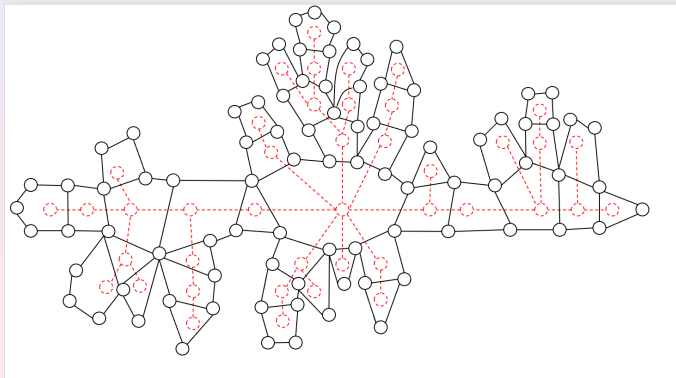
- 1 Show that, for every $k \geq pl(G)$, there exists a path-decomposition of length $\leq k + 1$ with “good” properties;
- 2 Compute such a decomposition in polynomial-time.

Open: Does there exist an exact polynomial-time algorithm?

Pathlength of Outerplanar graphs: use the dual

Weak dual of outerplanar graph G is a tree G^*

Idea: “Mimic” the strategy on trees: follow a diameter, add “branches” in this order.



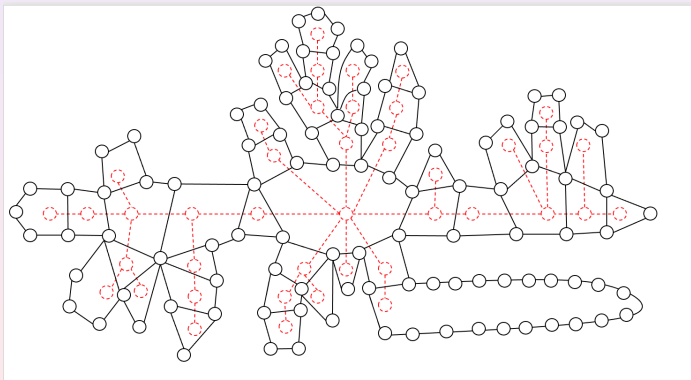
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Which “main” path to follow?



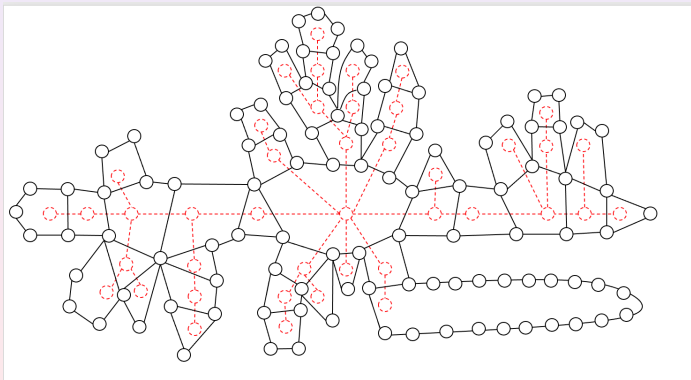
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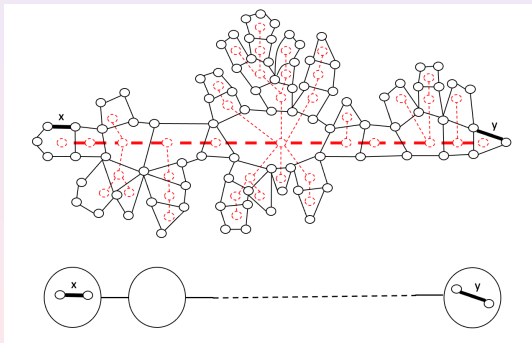
Which “main” path to follow? **We will try them all!**



(x, y) -Path-Decomposition

Let $x, y \in E(G)$. **(x, y) -Path-Decomposition**: x in the first bag, y in the last bag.
 $pl(G, x, y)$: minimum length of a (x, y) -Path-Decomposition of G .

Lemma: $pl(G) = \min_{x, y \in E(G)} pl(G, x, y)$.



We will try to compute an optimal (x, y) -Path-Decomposition for every $x, y \in E(G)$.
("only" $O(n^2)$ possibilities).

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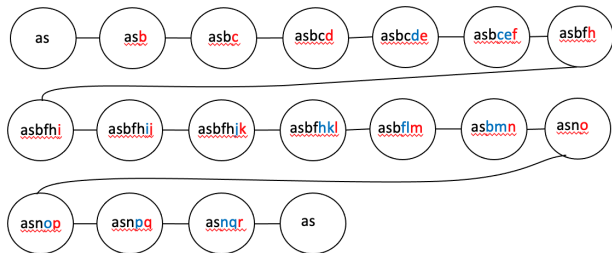
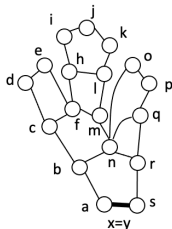


(x, x) -Path-Decomposition: greedy algorithm

Computation of (x, y) -Path-Decomposition: Case $x = y = \{a, s\}$.

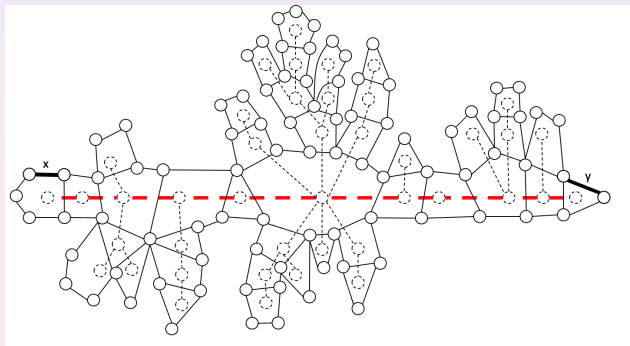
Greedy algorithm: add the vertices in the path-decomposition P in a DFS ordering (from x) guided by the outer-face.

Lemma: $length(P) = \max_{v \in V(G)} \max\{dist(a, v), dist(s, v)\} \leq p\ell(G, x, x)$.



(x, y) -Path-Decomposition: x, y not in a same face

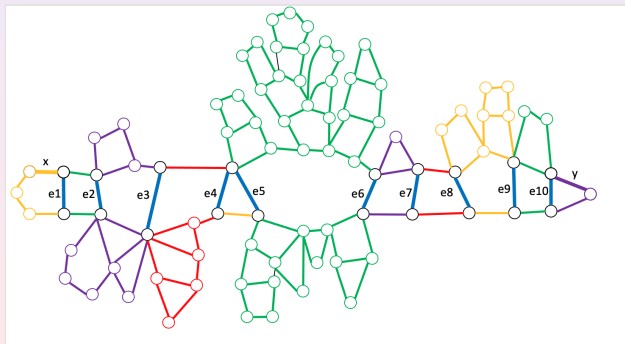
$x \neq y \in E(G) \Rightarrow$ define a path in the dual



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Case $x \neq y \in E(G)$, and there are e_1, \dots, e_q edge separators of x and y .

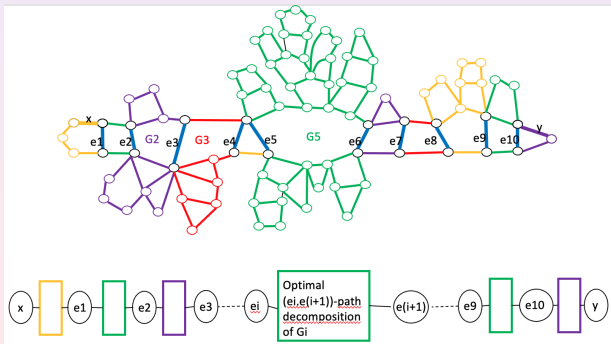


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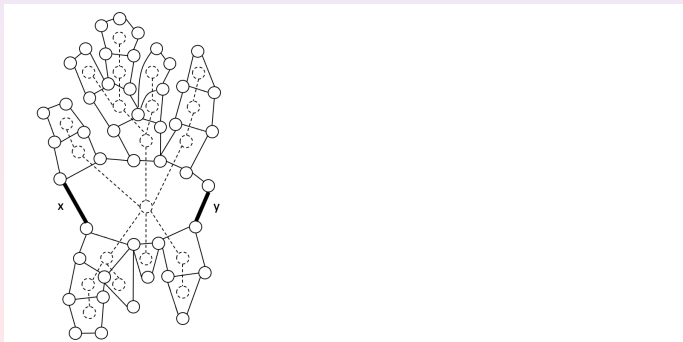
Lemma: If $x, y \in E(G)$ not in the same face, there exists an (x, y) -Path-Decomposition with length $pl(G, x, y)$ which is "well separated".



(x, y) -Path-Decomposition: x, y in a same face

$x \neq y \in E(F)$ for some face F .

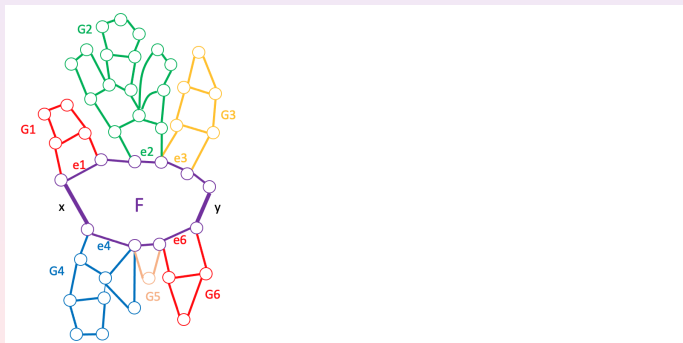
Components of $G \setminus F$: "branches".



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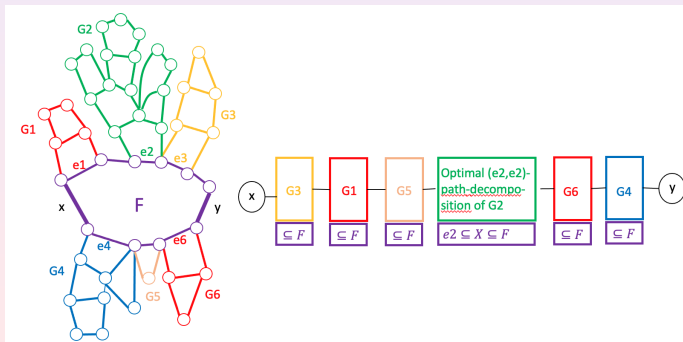
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Components of $G \setminus F$: "branches".

Lemma: If $x, y \in E(F)$, there exists an (x, y) -Path-Decomposition with length $pl(G, x, y) + 1$ which "proceeds branch by branch".

Moreover, for each branch G_i , it is a greedy (e_i, e_i) -path-decomposition.

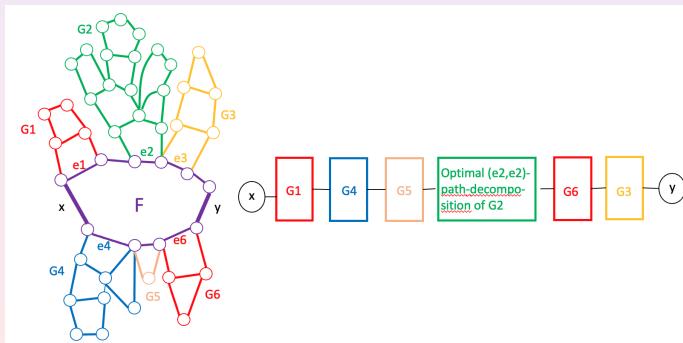
Can we guess the ordering of the "branches"?



(x, y) -Path-Decomposition: x, y in a same face

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Components of $G \setminus F$: “branches”.

Lemma: If $x, y \in E(F)$, there exists an (x, y) -Path-Decomposition with length $pl(G, x, y) + 1$ which “proceeds branch by branch”, **from left to right**.
Moreover, for each branch G_i , it is a greedy (e_i, e_i) -path-decomposition.



(x, y) -Path-Decomposition: x, y in a same face

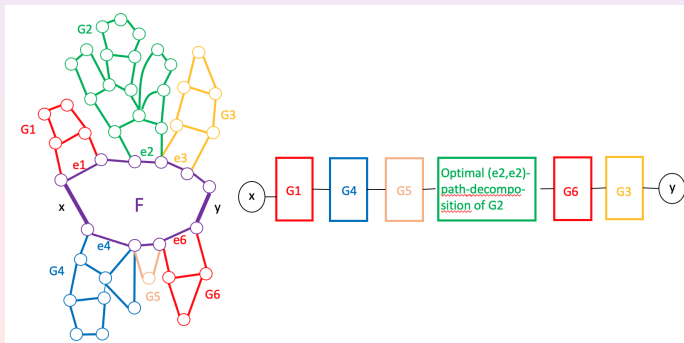
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Moreover, for each branch G_i , it is a greedy (e_i, e_i) -path-decomposition.

By dynamic programming, in time $O(n + |F|^2) \leq n + is(G)^2 = O(n + p\ell(G)^2)$.



Pathlength of Outerplanar graphs

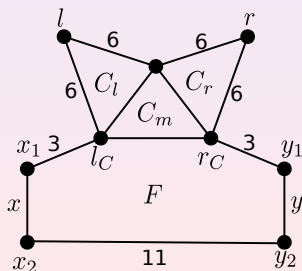
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Remark: the $+1$ cannot be avoided in our algorithm.



Further work

Treelength:

- Complexity in Serie-parallel graphs?
- Complexity in Planar graphs?
- Complexity in bounded treewidth graphs?
- New algorithmic applications?

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In general, better practical approximation algorithms?

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Thank you!