

# Submodular partition functions and duality treewidth/bramble

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# Plan

- 1 Introduction
- 2 Duality Theorem for Treewidth
- 3 Partitions and Partition Functions
- 4 Several duality theorems

# Min-Max Theorem for several width parameters

## Our goal

Duality treewidth/bramble [Seymour and Thomas 93]

New proof of the min-max theorem for treewidth

## Our tool

Submodular partition functions

## Generalization

Interpretation of several width-parameters (treewidth, pathwidth, branchwidth, rankwidth, treewidth of matroid) in terms of submodular partition functions.

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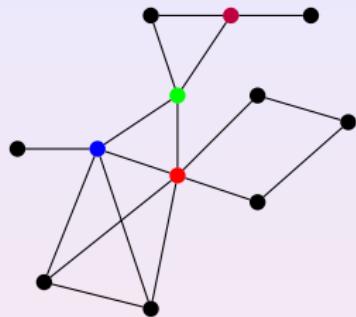
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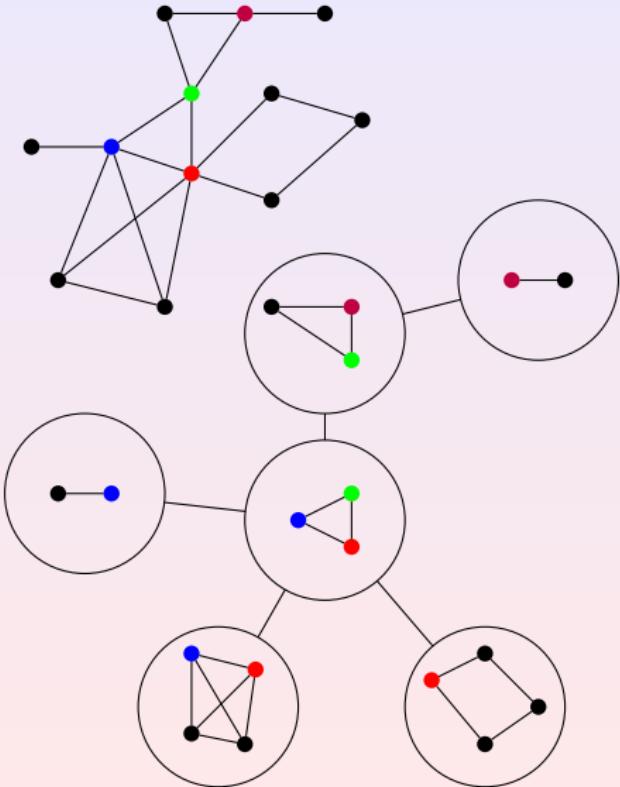
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# Tree decomposition and treewidth

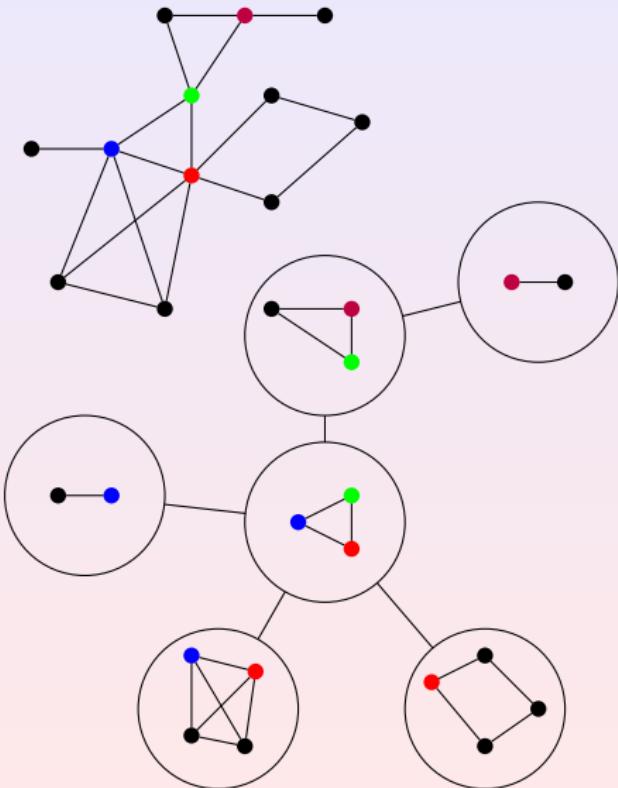


# Tree decomposition and treewidth



a tree  $T$  and bags  $(X_t)_{t \in V(T)}$

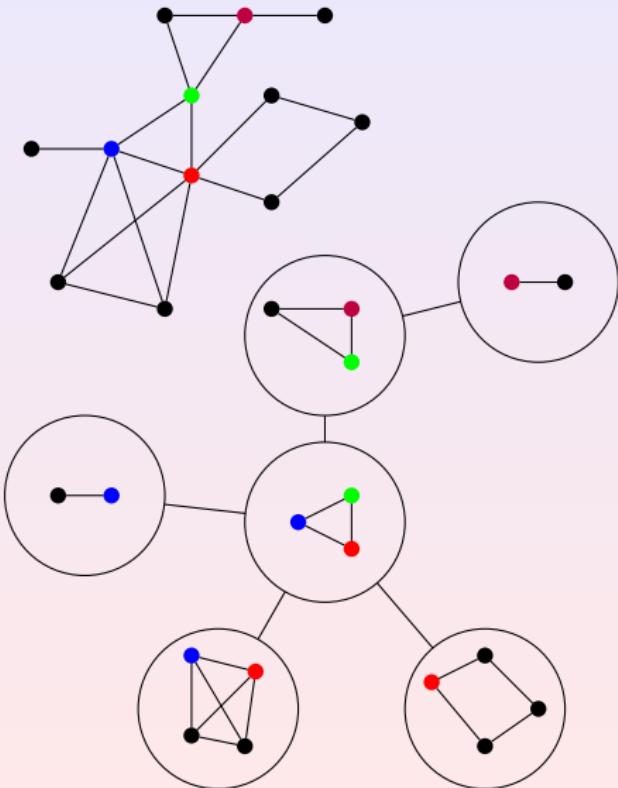
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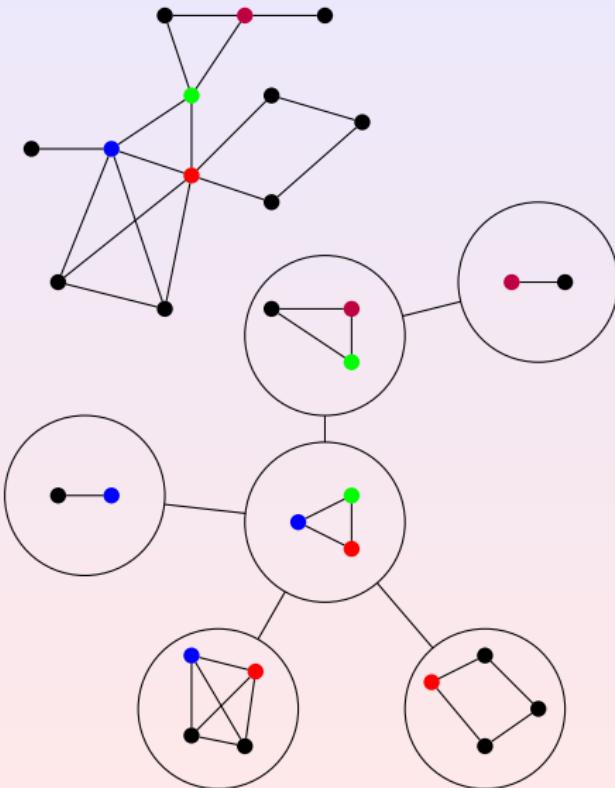
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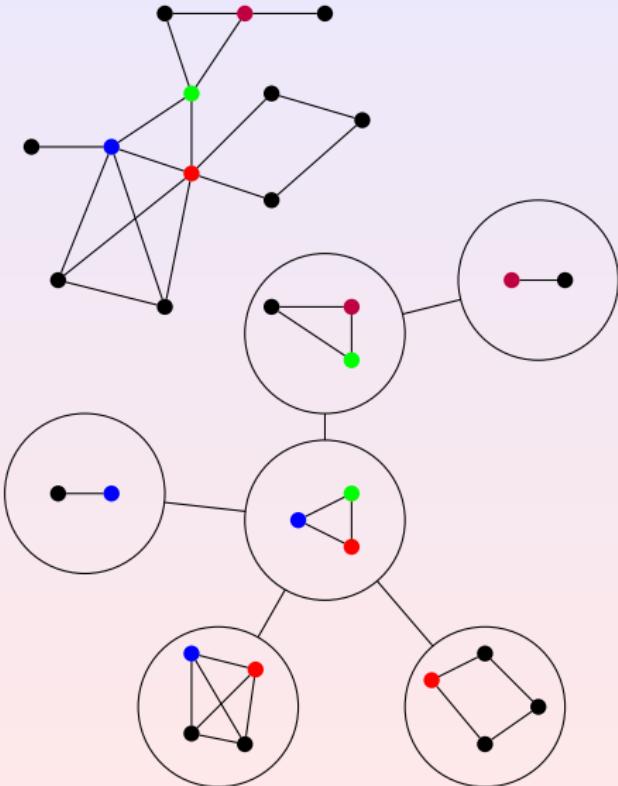
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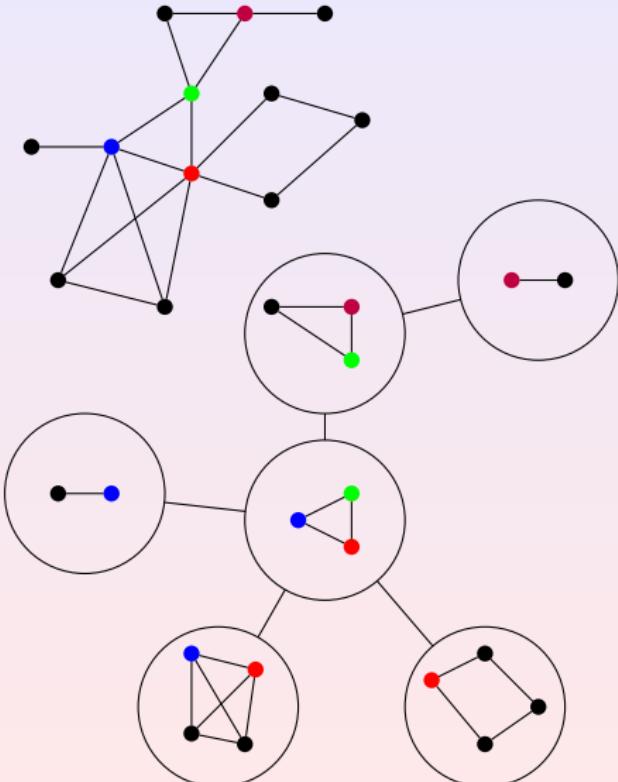


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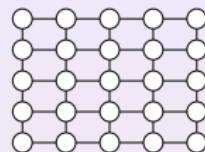
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treewidth of  $G$

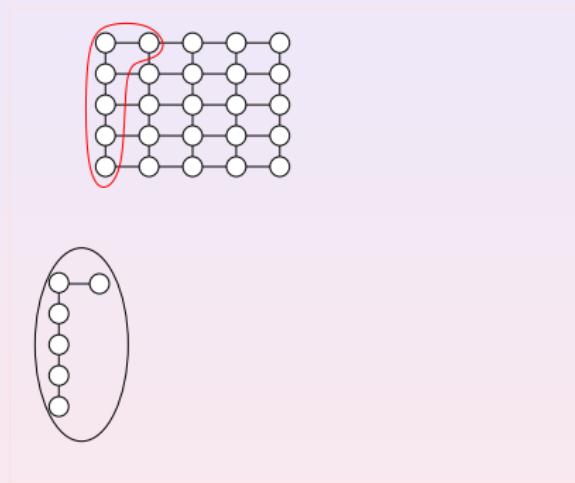
$\text{tw}(G)$ , minimum width among all tree-decompositions.

# Example of the Grid $G_{k*k}$



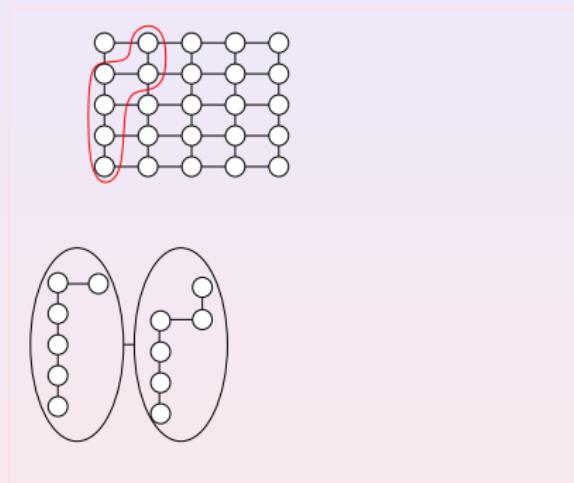
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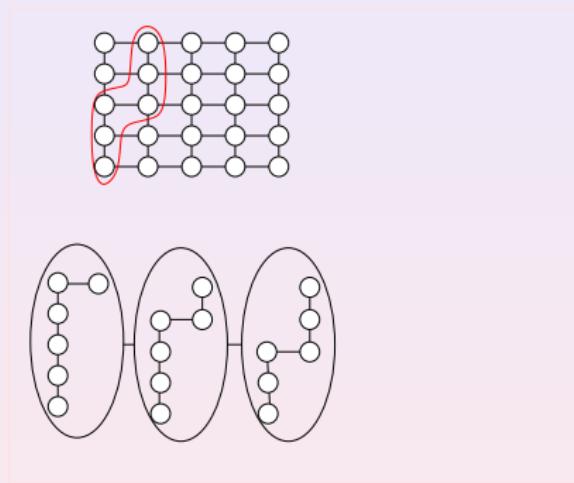
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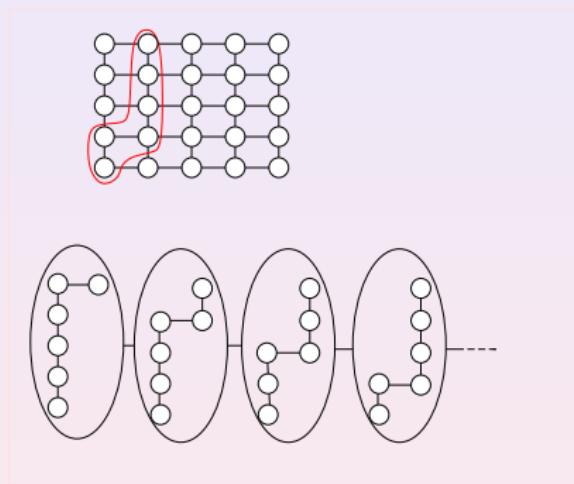
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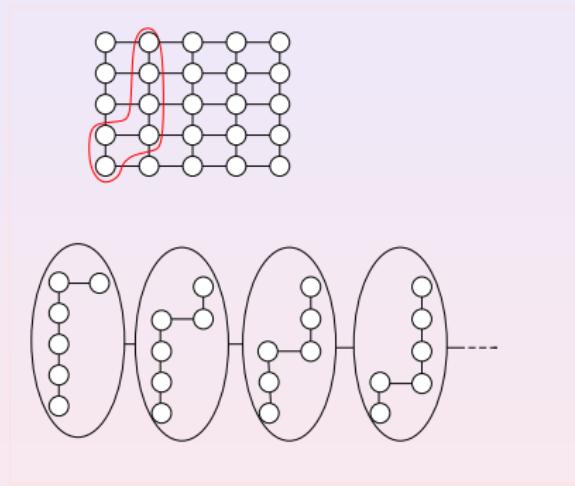
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It is easy to find a tree-decomposition,  $\text{tw}(G_{k*k}) \leq k$

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It is easy to find a tree-decomposition,  $\text{tw}(G_{k*k}) \leq k$   
How to prove that it is an optimal tree-decomposition?

# An application: the graph searching problem

## The game

A team of **searchers** is aiming at catching a visible **fugitive** on the vertices of a graph  $G$ .

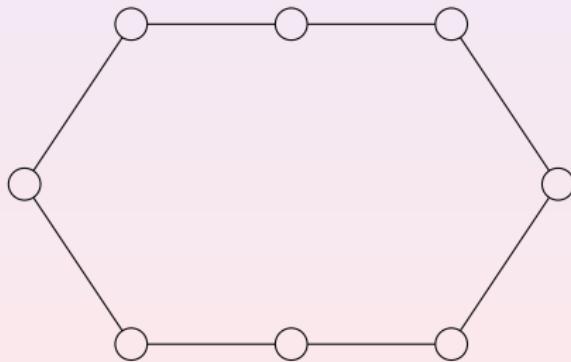
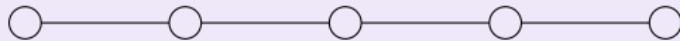
- a searcher can be placed at or removed from a vertex;
- the fugitive can move arbitrary fast along the paths of the graph, if it does not meet any searcher.

The fugitive is caught if it stands at a vertex occupied by a searcher.

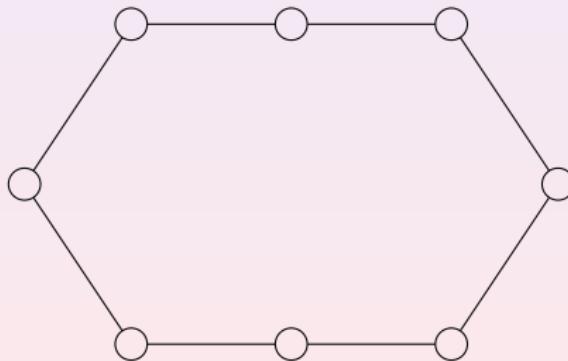
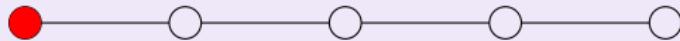
## The graph searching problem

We want to **minimize** the number of searchers required to catch any fugitive in  $G$ .

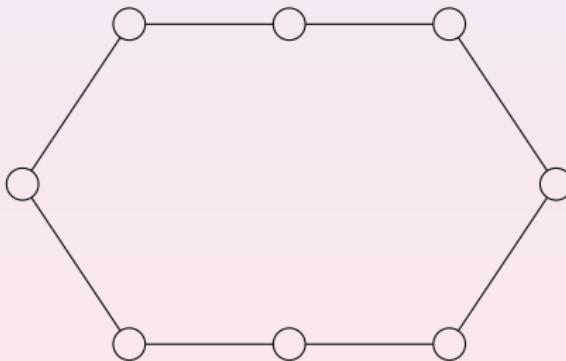
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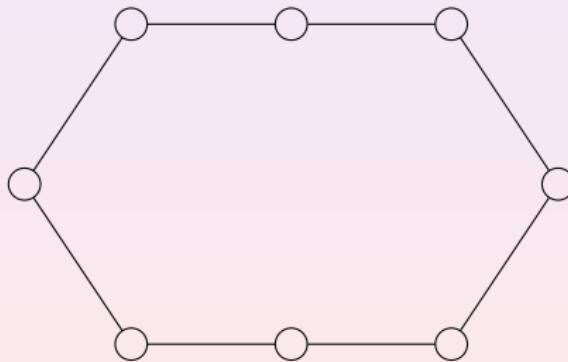
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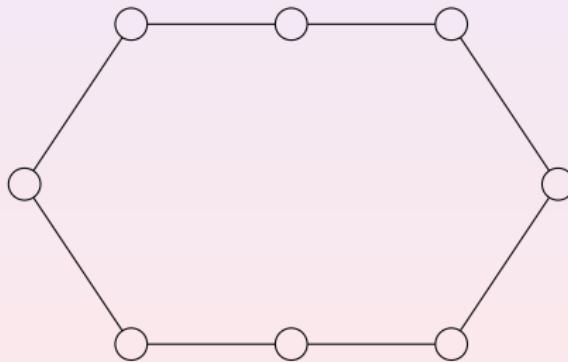
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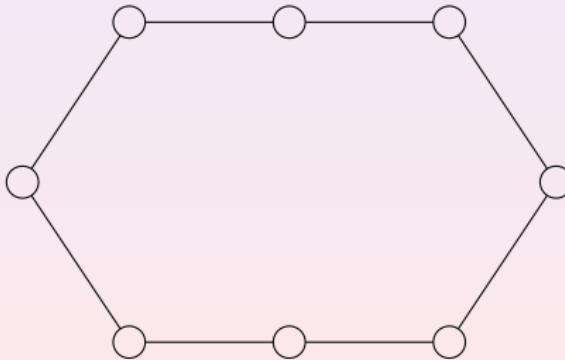
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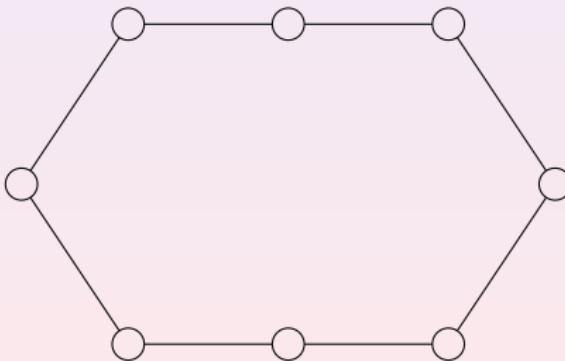
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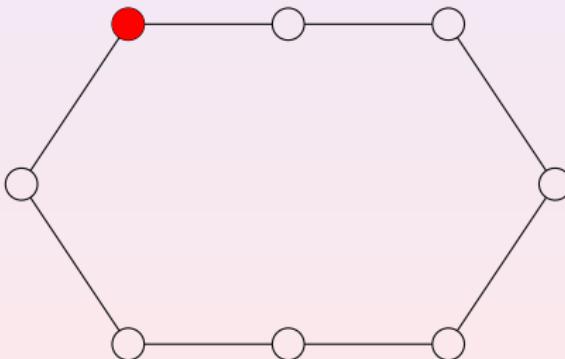
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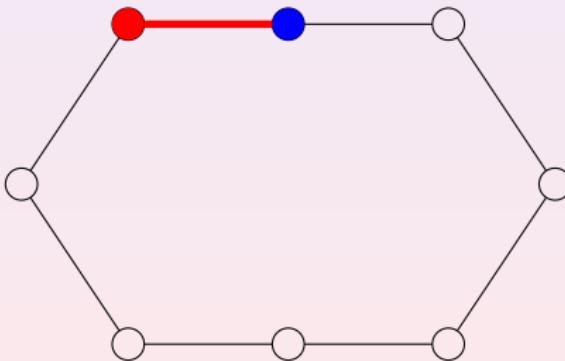
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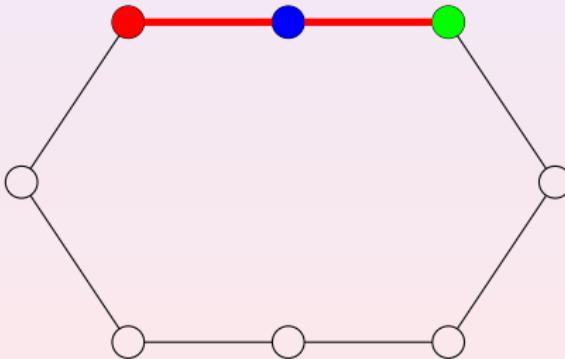
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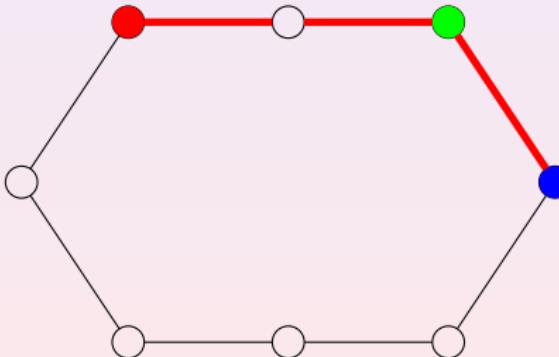
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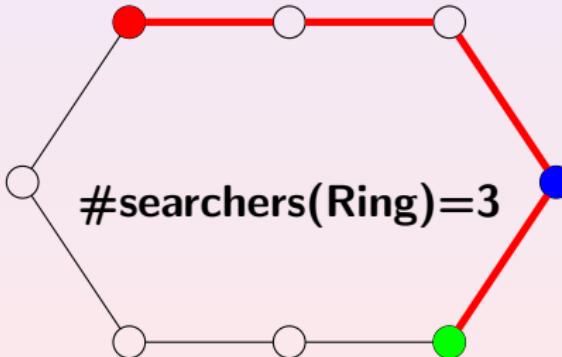
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# Simple Examples : Path and Ring



$\# \text{searchers}(\text{Path}) = 2$



$\# \text{searchers}(\text{Ring}) = 3$

# Monotone Search Number / Treewidth

## Monotonicity

A search strategy is **monotone** if no vertices are occupied twice by a searcher.

$\text{ms}(G)$ : the smallest number of searchers such that it exists a monotone search strategy that catch any fugitive in  $G$ .

## Link with treewidth

For any graph  $G$ ,  $\text{ms}(G) = \text{tw}(G) + 1$

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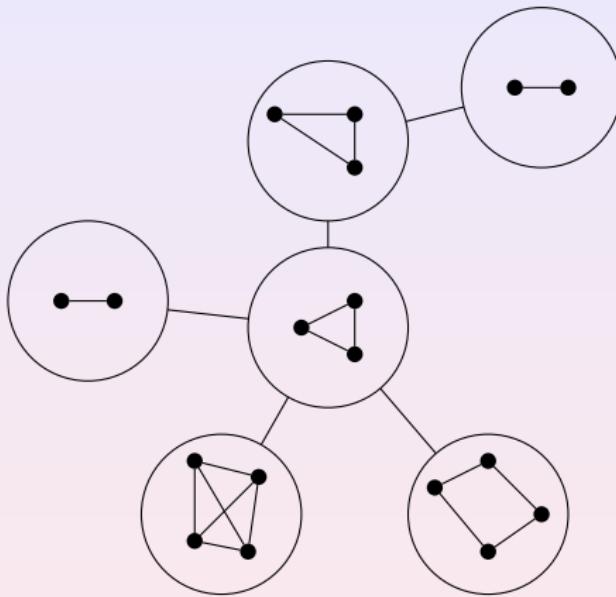
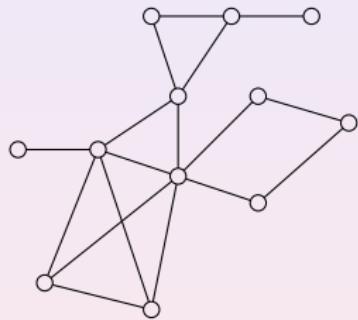
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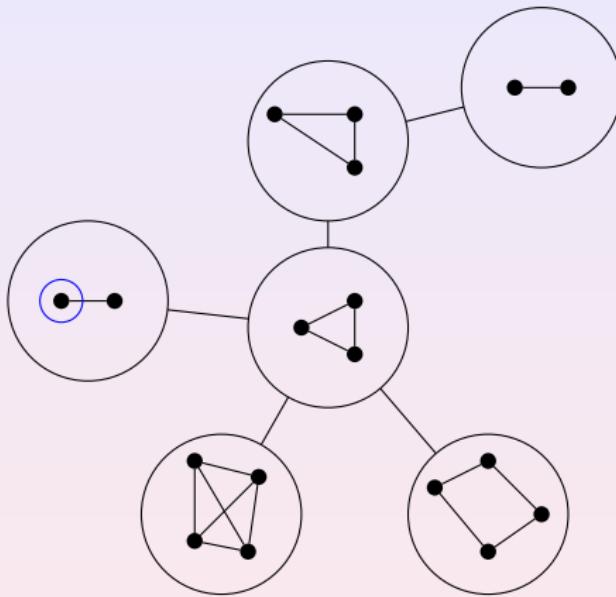
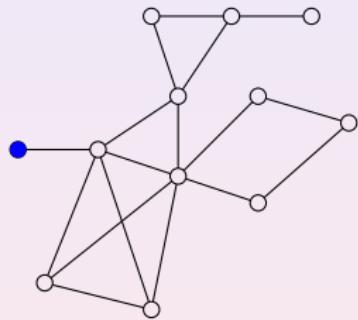
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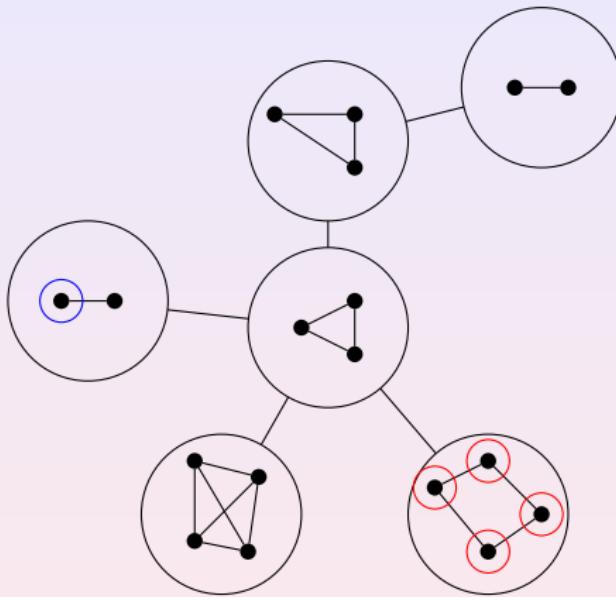
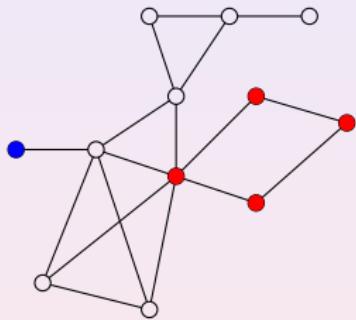
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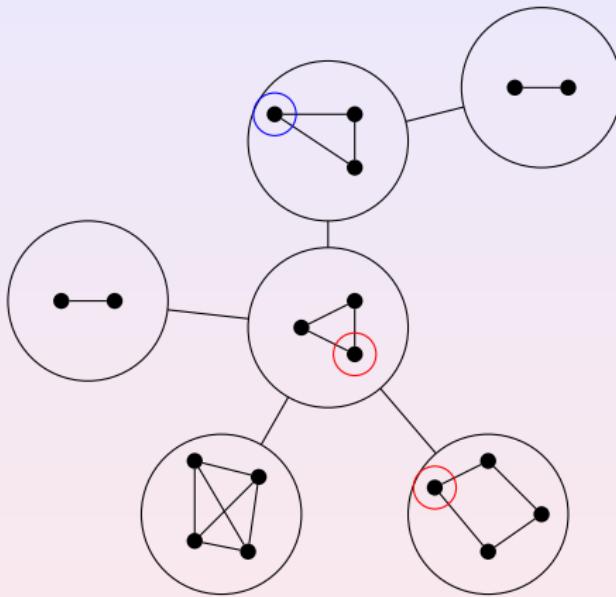
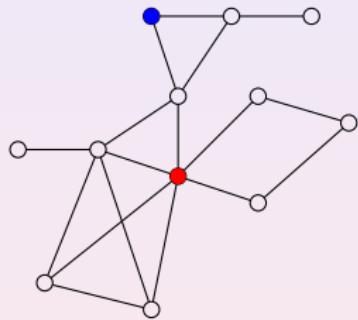
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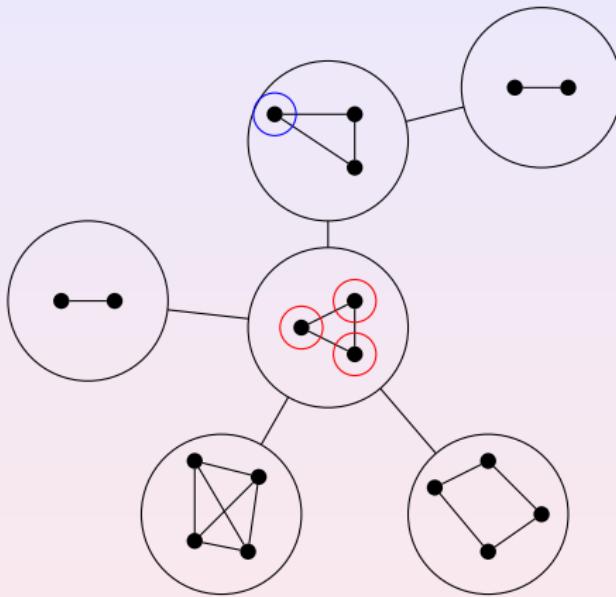
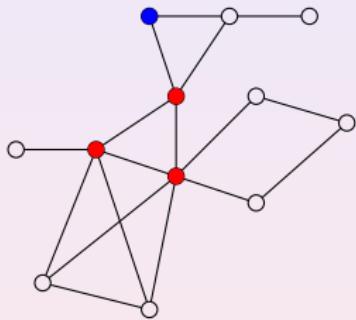
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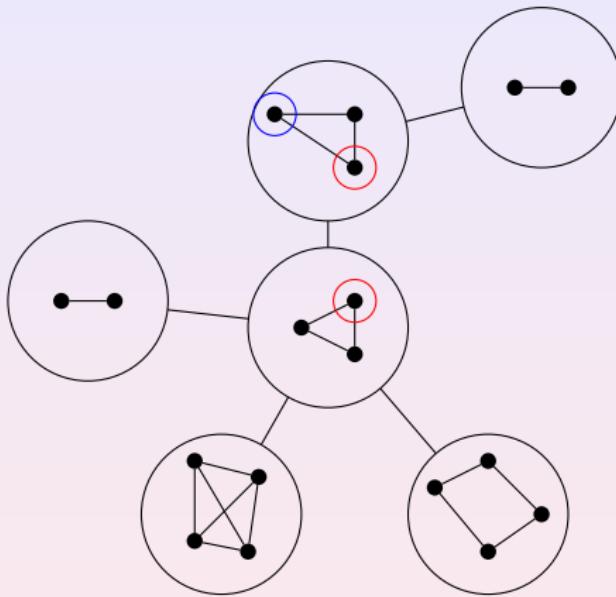
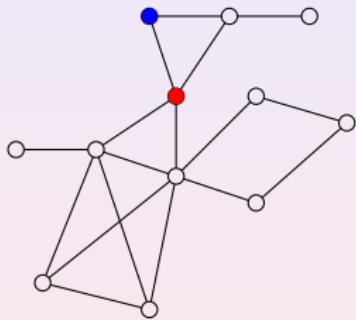
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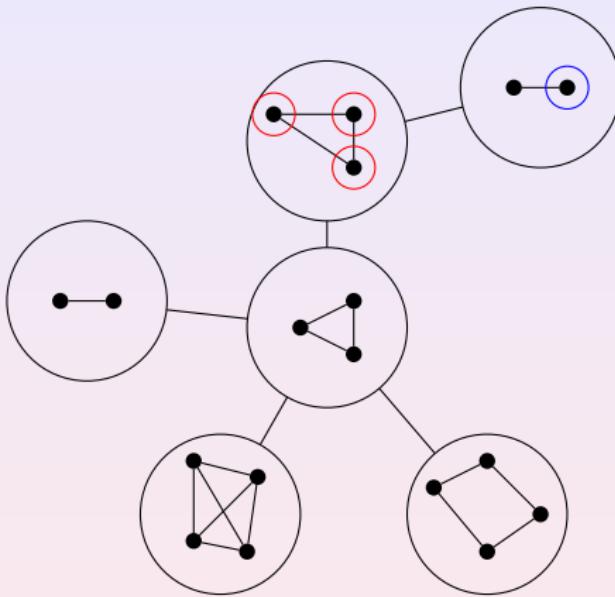
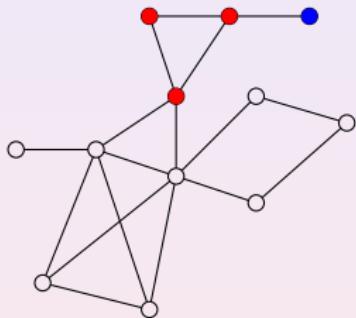
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Thus,  $\text{ms}(\mathbf{G}) \leq \text{tw}(\mathbf{G}) + 1$

# A winning strategy for the fugitive

How to prove that a search strategy uses the smallest number of searcher?

## A fugitive winning against $k$ searchers

A set  $\mathcal{B}$  of subsets of  $V(G)$

- for any position of  $k$  searchers  $X \subset V(G)$ , a connected component  $\beta(X)$  of  $G \setminus X$  belongs to  $\mathcal{B}$ ;
- for any  $X, Y \subset V(G)$ ,  $|X|, |Y| \leq k$ ,  $\beta(X)$  touches  $\beta(Y)$ .

## Alternative definition

A set  $\mathcal{B}$  of connected subsets of  $V(G)$  pairwise touching such that, for any  $X \subset V(G)$ ,  $|X| \leq k$ , it exists  $A \in \mathcal{B}$ ,  $A \cap X = \emptyset$ .

If such a set  $\mathcal{B}$  exists,  $tw(G) + 1 = ms(G) \geq k + 1$ .

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# Bramble and bramble-number

## Definition

**Bramble**  $\mathcal{B}$ : set of connected subsets of  $V(G)$ , pairwise touching.

- for any  $B \in \mathcal{B}$ ,  $B \subseteq V(G)$ ;
- for any  $B_i, B_j \in \mathcal{B}$ ,  $B_i \cup B_j$  connected.

A **transversal** is a subset  $\mathcal{T} \subseteq V(G)$  such that:

$$\text{For all } B_i \in \mathcal{B}, B_i \cap \mathcal{T} \neq \emptyset$$

## Order of a bramble

$\text{Order}(\mathcal{B})$ : Minimum size of a transversal of  $\mathcal{B}$ .

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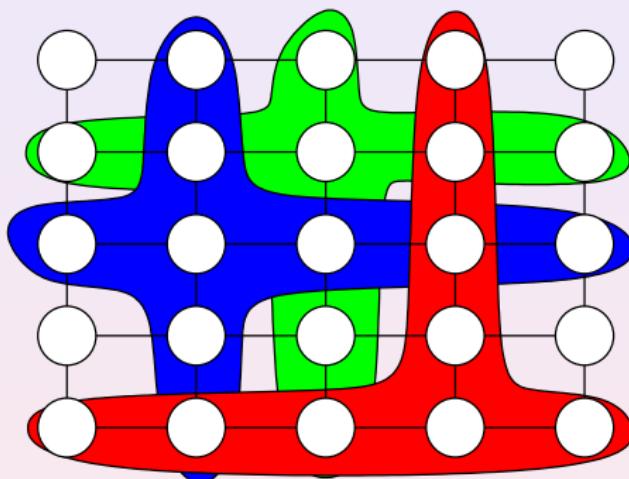
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## Bramble-number $\mathbf{bn}(G)$

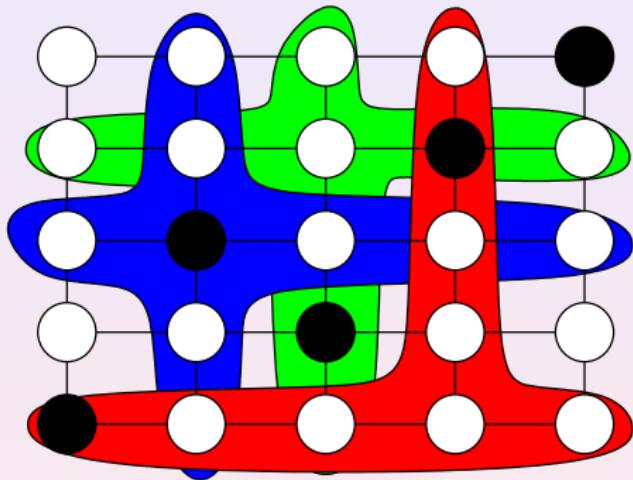
$\mathbf{bn}(G)$ : maximum order among all brambles of  $G$ .

# Bramble of the Grid $G_{k*k}$



$\mathcal{B}_1$  set of all crosses (one row + one column)

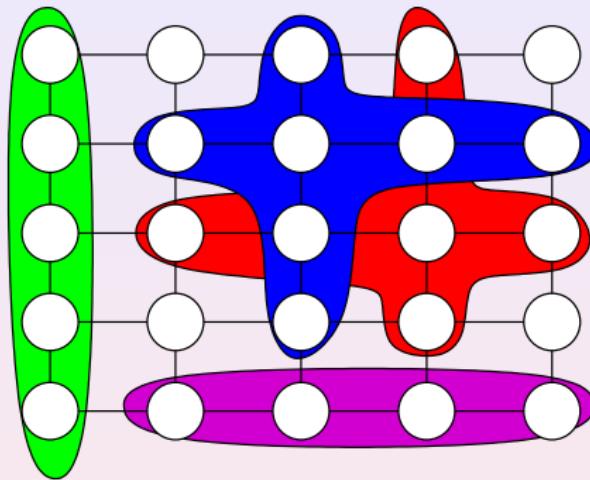
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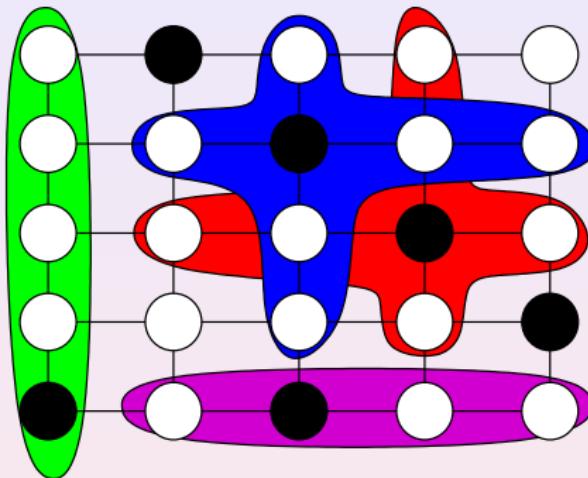
$\text{Order}(\mathcal{B}_1) = k$ , therefore  $\text{bn}(G_{k*k}) \geq k$

# Bramble of the Grid $G_{k*k}$



$\mathcal{B}_2$  first column + last row minus its first vertex + set of all crosses of  $G_{(k-1)*(k-1)}$

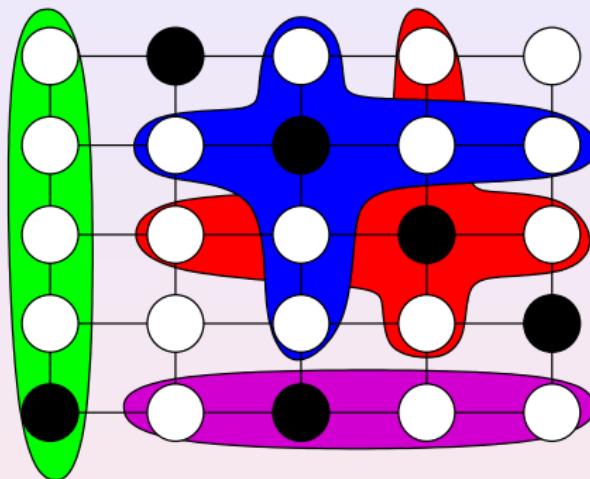
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$\mathcal{B}_2$  first column + last row minus its first vertex + set of all crosses of  $G_{(k-1)*(k-1)}$

$\text{Order}(\mathcal{B}_2) = k + 1$ , therefore  $\text{bn}(G_{k*k}) \geq k + 1$

# Bramble of the Grid $G_{k*k}$



$\mathcal{B}_2$  first column + last row minus its first vertex + set of all crosses of  $G_{(k-1)*(k-1)}$

$\text{Order}(\mathcal{B}_2) = k + 1$ , therefore  $\text{bn}(G_{k*k}) \geq k + 1$

How to prove that it is a maximal bramble?

# Min-Max Theorem

For any graph  $G$ ,  $\text{tw}(G) + 1 = \text{bn}(G)$

**Seymour and Thomas**, J. of Comb. Th., 1993.

Graph searching and a min-max theorem for tree-width

$$\min_{(T,X) \text{ tree-dec. of } G} \max_{t \in V(T)} |X_t| = \max_{\mathcal{B} \text{ bramble of } G} \min_{Y \text{ transv. of } \mathcal{B}} |Y|$$

Example of the grid

$$\text{tw}(G_{k*k}) + 1 = \text{bn}(G_{k*k}) = k + 1$$

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In terms of graph searching

- *Bramble of order  $k + 1$*  = winning strategy for a visible fugitive against  $k$  searchers.
- *Tree-decomposition of width  $k$*  = winning strategy for  $k + 1$  searchers against any visible fugitive.

# Other Min-Max Theorems

Decomposition	Obstruction
<i>Tree-decomposition</i>	<i>Bramble [Seymour and Thomas]</i>
Path-decomposition	Blockage [Robertson and Seymour]
Branch-decomposition	Tangle [Robertson and Seymour]
Rank-decomposition	Tangle [Oum and Seymour]
Tree-decomposition of matroids	?

# Plan

1 Introduction

2 Duality Theorem for Treewidth

3 Partitions and Partition Functions

- Partitioning-trees and Brambles
- Partition Functions

4 Several duality theorems

# Partitioning-tree

## Definition

A set  $E$ . A **partitioning-tree**  $T$  on  $E$

- $T$  a tree;
- a bijection between  $E$  and the set of leaves of  $T$ .

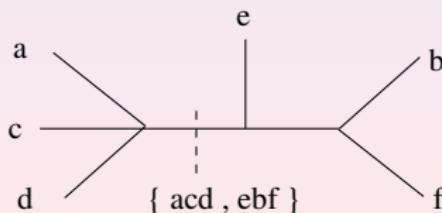
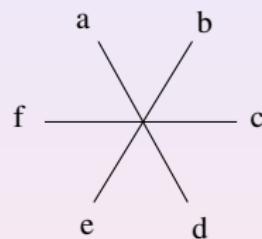
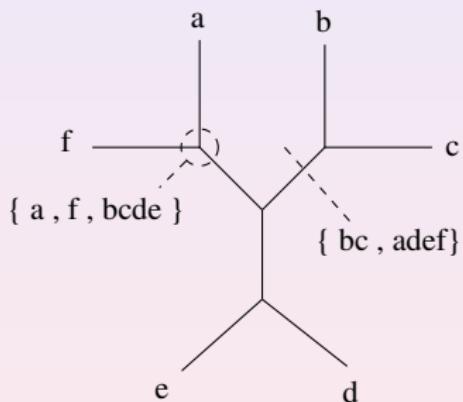
## $T$ -partitions

$T$  defines a set of partitions of  $E$ .

- any edge  $e \in E(T) \Rightarrow$  a bipartition  $T_e$  of  $E$ ;
- any vertex  $v \in V(T) \Rightarrow$  a partition  $T_v$  of  $E$ .

# Partitioning-tree

$$E = \{a, b, c, d, e, f\}$$



# General Problem

Let  $\mathcal{F}$  be a set of partitions of a set  $E$   
(but the trivial one  $\{E\}$ )  
 $\mathcal{F}$  is a set of **admissible partitions** of  $E$ .

## Question

Is there an **admissible partitioning-tree** for  $\mathcal{F}$ ,  
i.e. a partitioning-tree  $T$  such that  $\{T\text{-partitions}\} \subseteq \mathcal{F}$  ?

# Bramble and principal bramble

Let  $E$  be a set, and  $\mathcal{F}$  be a set of admissible partitions of  $E$ .

## $\mathcal{F}$ -bramble

A  **$\mathcal{F}$ -bramble** is a set  $\mathcal{B}$  of subsets of  $E$

$$\mathcal{B} = \{X_i \mid X_i \subseteq E\}$$

- for any  $X_i, X_j \in \mathcal{B}$ ,  $X_i \cap X_j \neq \emptyset$ ;
- for any  $\{E_1, \dots, E_k\} \in \mathcal{F}$ , there is  $E_i \in \mathcal{B}$ .

## principal $\mathcal{F}$ -bramble

$\mathcal{B}$  is **principal** if  $\bigcap_{X_i \in \mathcal{B}} X_i \neq \emptyset$ .

It is easy to compute a principal  $\mathcal{F}$ -bramble  $\mathcal{B}$ :

- pick an element  $e \in E$ ;
- for any partition  $Y \in \mathcal{F}$ , put in  $\mathcal{B}$  the element of  $Y$  that contains  $e$ .

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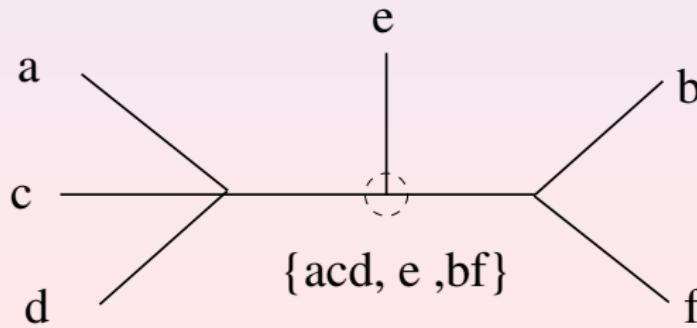
# An obstruction to the existence of a partitioning-tree

## Lemma

If there is a non-principal  $\mathcal{F}$ -bramble, then there is no admissible partitioning-tree for  $\mathcal{F}$ .

$\mathcal{B}$  non-principal  $\mathcal{F}$ -bramble,  $T$  admissible partitioning-tree.

- for any internal vertex  $u$  of  $T$ ,  $T_u \in \mathcal{F}$ ;



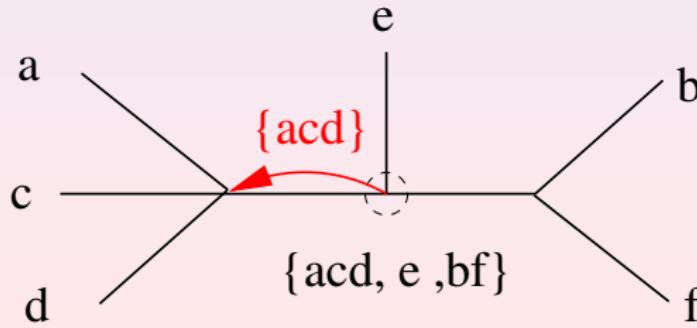
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- there is an element  $X$  of  $T_u$ ,  $X \in \mathcal{B}$ ;



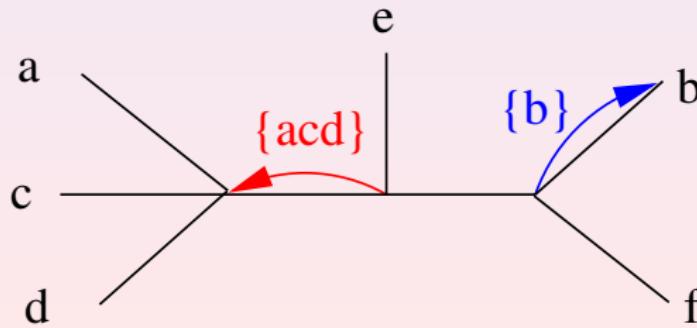
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- since  $\mathcal{B}$  is not principal, no edge is oriented toward a leaf;



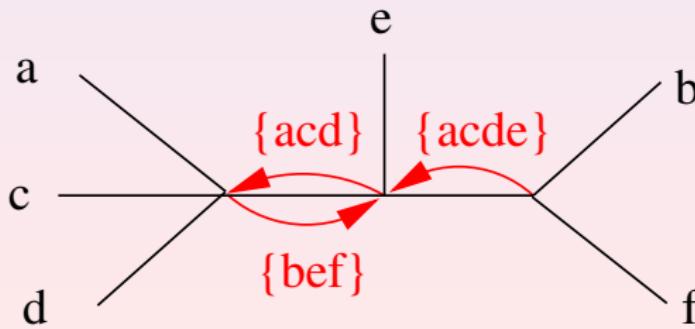
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- thus, an edge gets two orientations,  $\{acd\} \cap \{bcf\} = \emptyset$ , a contradiction.



# A new question

We know:

non-principal  $\mathcal{F}$ -bramble  $\Rightarrow$  no admissible partitioning-tree

How to characterize the families  $\mathcal{F}$  of partitions of  $E$ , s.t. it is an equivalence?

Good family  $\mathcal{F}$  of admissible partitions

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# Partition Functions

## Partition functions

$\Phi : \{partitions\ of\ E\} \rightarrow N.$

Let  $\Phi$  be a partition function and let  $k \geq 1$ .

Let  $\mathcal{F}_{\Phi,k}$  be the family of the partitions  $P$ , with  $\Phi(P) \leq k$ .

A  $k$ -partitioning-tree  $T$  for  $\Phi$  is an admissible partitioning-tree for  $\mathcal{F}_{\Phi,k}$ .

A  $k$ -bramble for  $\Phi$  is a  $\mathcal{F}_{\Phi,k}$ -bramble.

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# Our Problem

How to characterize the partition functions  $\Phi$  such that, for any  $k$ ,  $\mathcal{F}_{\Phi,k} = \{\text{partition } P \mid \Phi(P) \leq k\}$  is a family of good admissible partitions?

In other words

How to characterize the partition functions  $\Phi$  such that, for any  $k$ ,

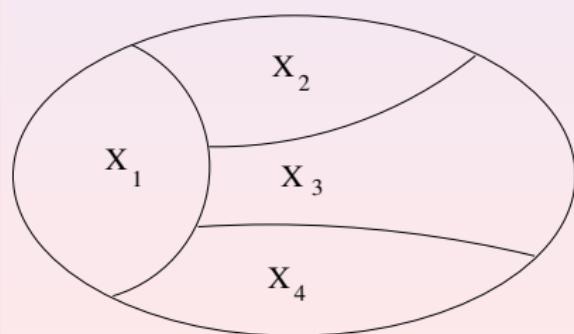
- either there is a non-principal  $k$ -bramble for  $\Phi$ ,
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# An operation on partitions

Let  $\mathcal{X} = \{X_1, X_2, \dots, X_n\}$  be a partition of  $E$ ,  
and  $Y \subset E$  such that  $X_1 \cap Y = \emptyset$ .

## To push a partition

By pushing  $X_1$  to  $Y$  in  $\mathcal{X}$ , we get the new partition:  
 $\mathcal{X}_{X_1 \rightarrow Y} = \{Y^c, X_2 \cap Y, \dots, X_n \cap Y\}$

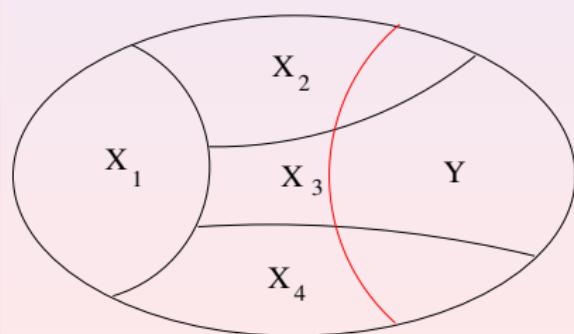


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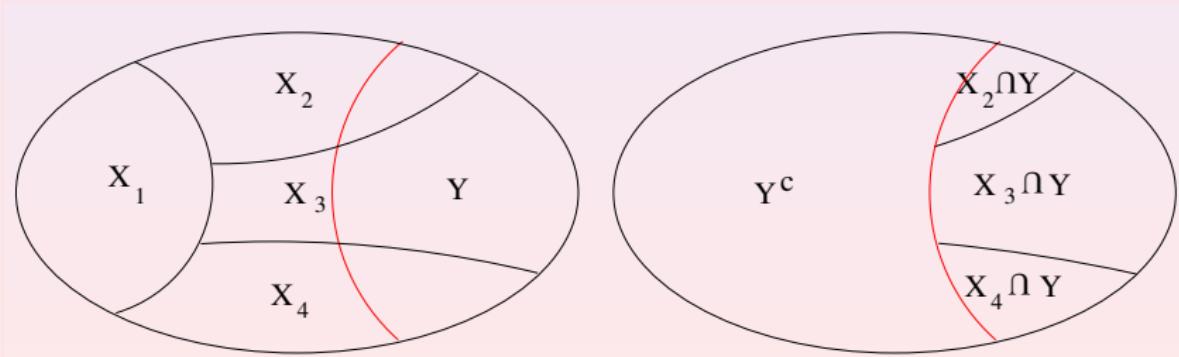


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# Submodular partition functions

## Definition

A partition function  $\Phi$  is **submodular** if, for any partition  $\mathcal{X} = \{X_1, X_2, \dots, X_n\}$ ,  $\mathcal{Y} = \{Y_1, Y_2, \dots, Y_m\}$  s.t.  
 $X_i \cap Y_j = \emptyset$ .

$$\Phi(\mathcal{X}) + \Phi(\mathcal{Y}) \geq \Phi(\mathcal{X}_{X_i \rightarrow Y_j}) + \Phi(\mathcal{Y}_{Y_j \rightarrow X_i})$$

## Weakly submodular partition functions

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- either there exists  $F$  with  $X_i \subseteq F \subseteq Y_j^c$  such that  
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# Main Theorem

Theorem: Duality partitioning-tree/bramble

Let  $\Phi$  be a weakly submodular partition function on a set  $E$ , and let  $k \geq 1$ .

- either there is a non-principal  $k$ -bramble for  $\Phi$ ,
- or there is a  $k$ -partitioning-tree for  $\Phi$ .

$\mathcal{F}_{\Phi,k}$  is a good family of admissible partitions

# Plan

- 1 Introduction
- 2 Duality Theorem for Treewidth
- 3 Partitions and Partition Functions
- 4 Several duality theorems

# Duality Treewidth / Bramble

Let  $G = (V, E)$  be a graph, and  $\mathcal{X} = \{X_1, X_2, \dots, X_n\}$  a partition of  $E$ . The **border** function  $\delta$  is defined by:

$\delta(\mathcal{X})$  is the set of vertices incident to an edge in  $X_i$  and in  $X_j$ .

## Lemma

$|\delta|$  is a submodular partition function.

## Duality treewidth/bramble

- If  $T$  is a  $k$ -partitioning-tree for  $|\delta|$ , then  $(T, (\delta(T_t))_{t \in V(T)})$  is a tree-decomposition of width at most  $k - 1$ .
- We can compute a bramble (in usual sense) of order at least  $k$  from any non-principal  $k$ -bramble for  $|\delta|$ .

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# Other Min-Max Theorems

Decomposition	Partition Function
Tree-decomposition	$ \delta $ (submodular)
Path-decomposition	$( \delta )'_2$ (weakly submodular)
Branch-decomposition	$(\max_{ \delta })_3$ (weakly submodular)
Rank-decomposition	$(\max_{rk})_3$ (weakly submodular)
Tree-decomposition of matroids	$\Phi$ (submodular)

# To build new weakly submodular functions (1)

Let  $\Phi$  be a weakly submodular partition function

weakly submodular partition function  $\Phi_p$

Let  $p \geq 2$ . Let  $\Phi_p$  be defined such that  $\Phi_p(\mathcal{X}) = \Phi(\mathcal{X})$  if  $\mathcal{X}$  consists of at most  $p$  non empty parts, and  $\infty$  otherwise.

Then,  $\Phi_p$  is weakly submodular.

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# To build new weakly submodular functions (2)

Let  $f$  be a submodular function on  $E$ , i.e., that satisfies

$$f(A) + f(B) \geq f(A \cup B) + f(A \cap B)$$

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Let  $\mathcal{X} = \{X_1, X_2, \dots, X_n\}$  be a partition. Let us define:

$$\sum_f(\mathcal{X}) = \sum_{i \leq n} f(X_i).$$

Then,  $\sum_f$  is submodular.

Let  $f$  be a symmetric submodular function on  $E$ , i.e., satisfying moreover  $f(X) = f(X^c)$ .

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$\max_f + \epsilon \sum_f$  is submodular for some arbitrary small  $\epsilon > 0$ .

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# Other width parameters (1)

Let  $G = (V, E)$  be a graph,

## Duality branchwidth / tangle [Graph Minors X]

A  $k$ -partitioning-tree for the partition function  $(\max_{|\delta|})_3$  is a branch decomposition of width at most  $k$ .

We can compute a tangle of order at least  $k$  from any non-principal  $k$ -bramble for  $(\max_{|\delta|})_3$ .

## Duality pathwidth / blockage [Graph Minors I]

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## Rankwidth [Oum et Seymour 06]

- consider the set  $V$ ;
- based on the symmetric submodular function  $rk$ ;
- submodular partition function  $(\max_{rk})_3$ .

## Treewidth of matroid [Hiliena et Whittle 06]

- $M$  a matroid on ground set  $E$  with rank function  $r$ ;
- based on the submodular function  $r^c$  such that  
 $r^c(F) = r(F^c)$ ;
- $\mathcal{X} = \{X_1, \dots, X_\ell\}$ ,  $\Phi(\mathcal{X}) = \sum_{r^c}(\mathcal{X}) - (\ell - 1)r(E)$ .

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