

Localization in graphs and sequential metric dimension

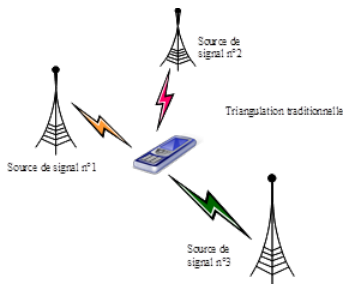
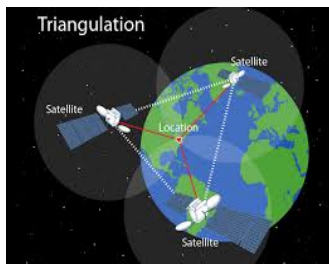
Julien Bensmail, Dorian Mazauric, Fionn Mc Inerney,
Nicolas Nisse and Stéphane Pérennes

Université Côte d'Azur, Inria, CNRS, I3S, France

Xidian University, Xi'an, September 5th, 2019

- 1 Metric dimension
- 2 Sequential localization of an **immobile** target
- 3 Metric dimension in oriented graphs

Metric Dimension of graphs



Precisely locate using few information

Fix any three points A, B and C in the plane. For any point v , $(\text{dist}(A, v), \text{dist}(B, v), \text{dist}(C, v))$ is sufficient to locate v !!

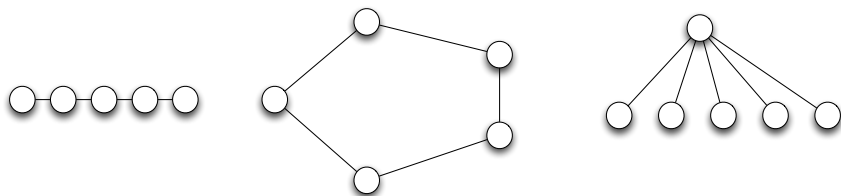
How to generalize to graph metric ?

Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $\text{dist}_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(\text{dist}_G(v, v_i))_{i \leq j}$ pairwise distinct $\forall v \in V$.

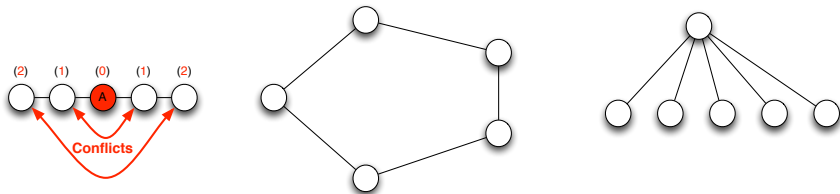


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $dist_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(dist_G(v, v_i))_{j \leq i}$ pairwise distinct $\forall v \in V$.

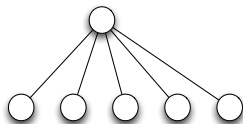
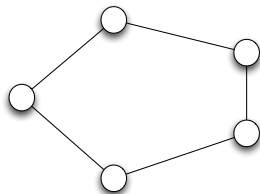
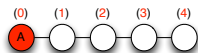


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $\text{dist}_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(\text{dist}_G(v, v_i))_{i \leq j}$ pairwise distinct $\forall v \in V$.

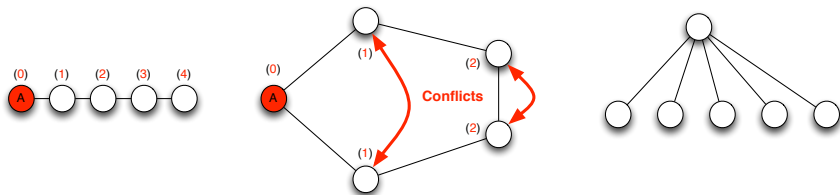


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $dist_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(dist_G(v, v_i))_{j \leq i}$ pairwise distinct $\forall v \in V$.

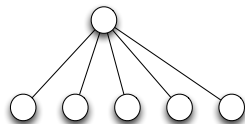
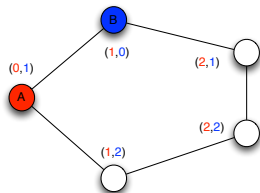
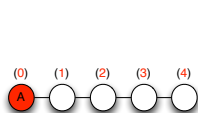


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $\text{dist}_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(\text{dist}_G(v, v_i))_{j \leq i}$ pairwise distinct $\forall v \in V$.

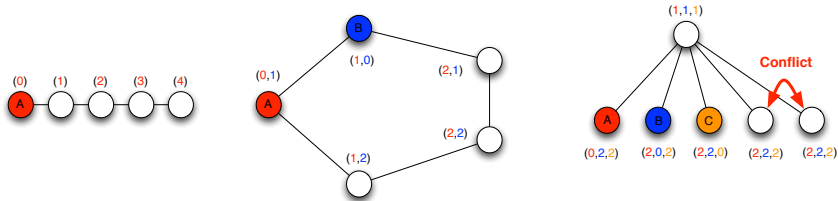


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $dist_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(dist_G(v, v_i))_{i \leq j}$ pairwise distinct $\forall v \in V$.

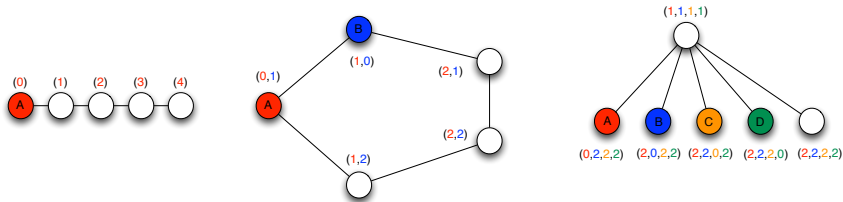


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $\text{dist}_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(\text{dist}_G(v, v_i))_{i \leq j}$ pairwise distinct $\forall v \in V$.

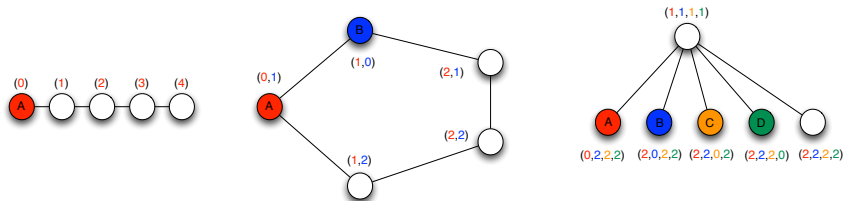


Metric Dimension of graphs

A **target** is **hidden** at some (**unknown**) vertex t of a graph $G = (V, E)$
Probing a vertex $v \in V(G) \Rightarrow$ the distance $\text{dist}_G(t, v)$ between v and t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(\text{dist}_G(v, v_i))_{j \leq i}$ pairwise distinct $\forall v \in V$.



Metric Dimension $MD(G)$: min. size of a resolving set in G . $(MD(G) \leq |V|)$

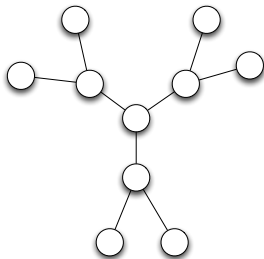
example : for any tree T , $MD(T) = \# \text{leaves} - \# \text{branching nodes}$

Computing $MD(G)$ [Harary, Melter 76, Slater 75] is NP-c in planar graphs [Díaz et al. 17], $W[2]$ -hard [Hartung, Nichterlein 13], FPT in tree-length [Belmonte et al. 17]...

- 1 Metric dimension
- 2 Sequential localization of an **immobile** target
- 3 Metric dimension in oriented graphs

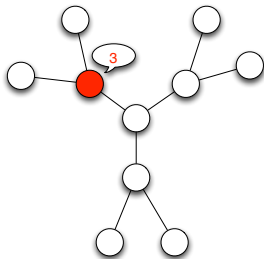
Sequential Metric Dimension

Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.



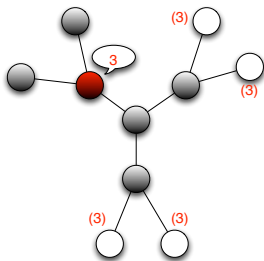
Sequential Metric Dimension

Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.



Sequential Metric Dimension

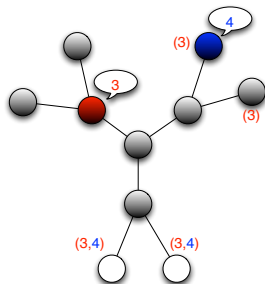
Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.



Each turn brings some new information

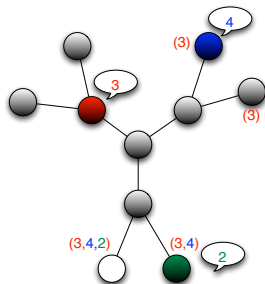
Sequential Metric Dimension

Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.



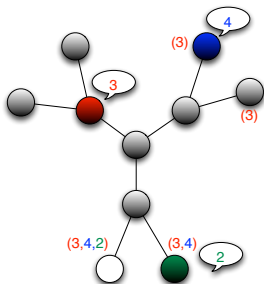
Sequential Metric Dimension

Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.



Sequential Metric Dimension

Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.

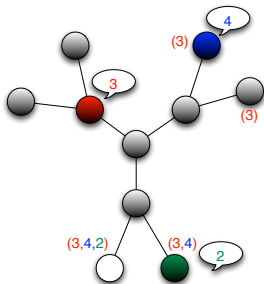


Target found in $< n$ turns in any n -node graph :

Probe each vertex (but one) one by one

Sequential Metric Dimension

Sequential variant : Seager (2013) : Probe only **ONE** vertex per turn.



Target found in $< n$ turns in any n -node graph :

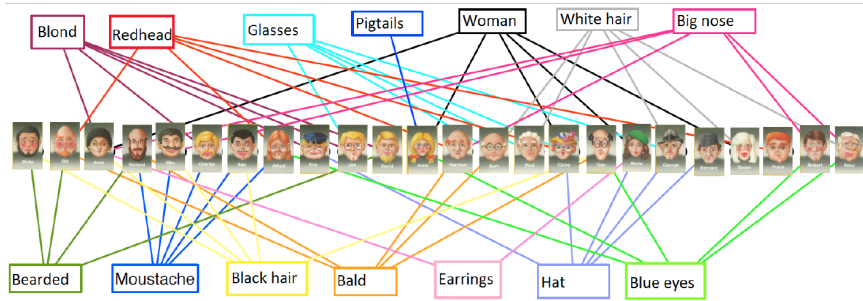
Probe each vertex (but one) one by one

Goal : **Minimize # of turns** to locate an **immobile** target hidden in G .

Sequential Metric Dimension & Game of Guess Who?

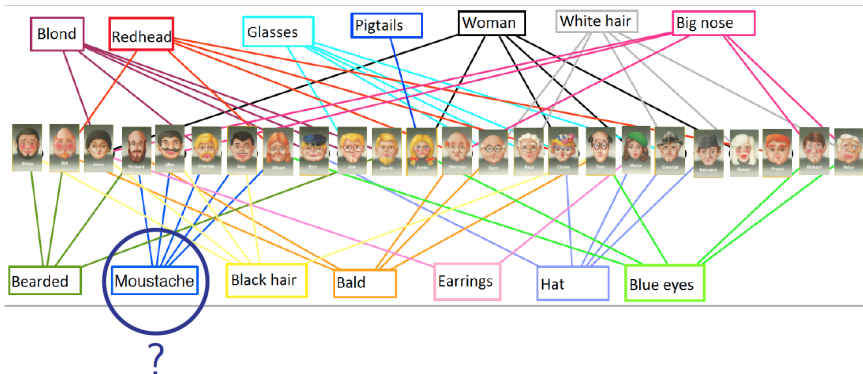


Sequential Metric Dimension & Game of Guess Who?



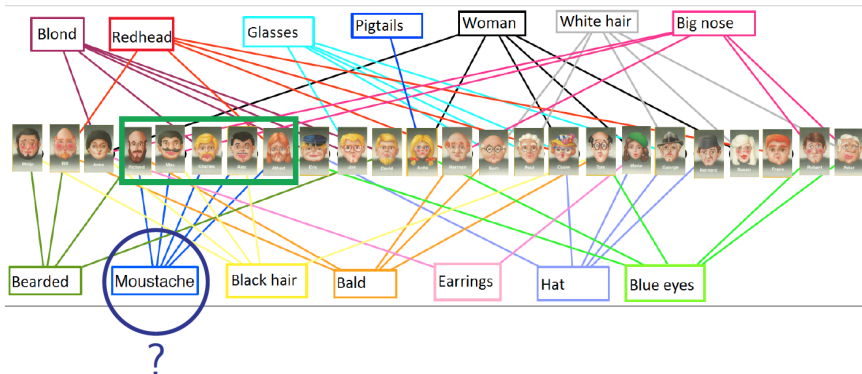
Note : One universal vertex is not depicted on the figure

Sequential Metric Dimension & Game of Guess Who?



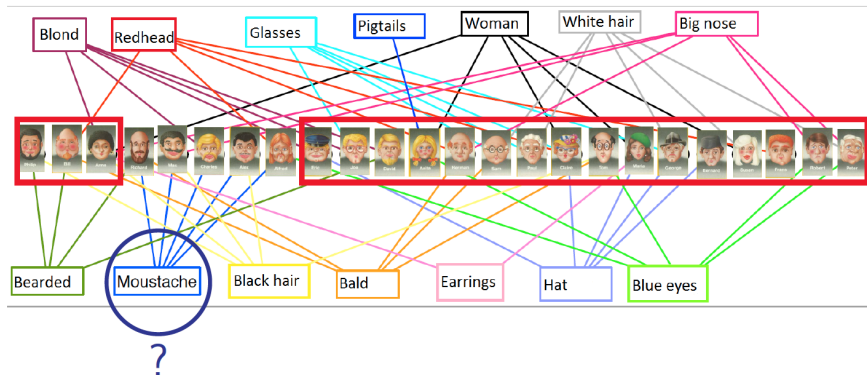
Note : One universal vertex is not depicted on the figure

Sequential Metric Dimension & Game of Guess Who?



Note : One universal vertex is not depicted on the figure

Sequential Metric Dimension & Game of Guess Who?



Note : One universal vertex is not depicted on the figure

What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ turns by probing at most $k \geq 1$ vertices each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1$, $\lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$

(at each turn, probe k vertices of an optimal resolving set)

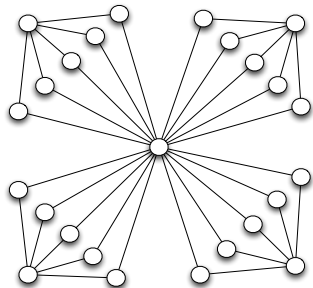
What if more than one vertex can be probed per turn ?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ turns by probing at most $k \geq 1$ vertices each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



Metric Dimension $MD(G) = ?$

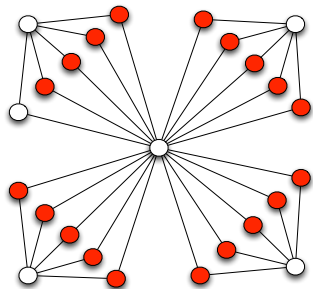
What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



Metric Dimension $MD(G) = 19$

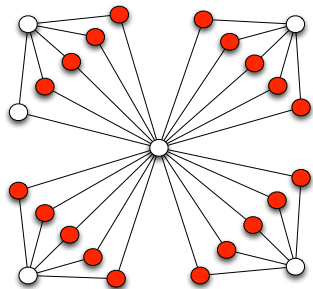
What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



Metric Dimension $MD(G) = 19$

$$\lambda_4(G) \leq \lceil \frac{19}{4} \rceil = 5.$$

But...

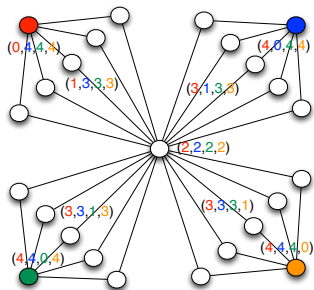
What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



Metric Dimension $MD(G) = 19$

$$\lambda_4(G) \leq \lceil \frac{19}{4} \rceil = 5.$$

But...

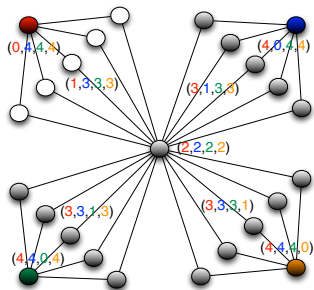
What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



Metric Dimension $MD(G) = 19$

$$\lambda_4(G) \leq \lceil \frac{19}{4} \rceil = 5.$$

But...

In one turn, only five locations remain possible

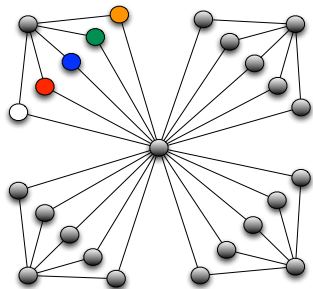
What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



Metric Dimension $MD(G) = 19$

$$\lambda_4(G) \leq \lceil \frac{19}{4} \rceil = 5.$$

But...

$$\lambda_4(G) = 2 < \lceil \frac{19}{4} \rceil.$$

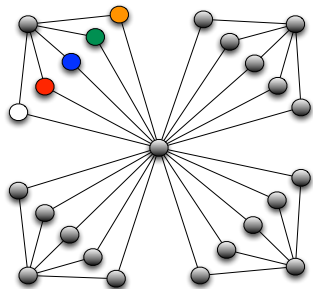
What if more than one vertex can be probed per turn?

Sequential Metric Dimension of G

Given k, ℓ, G , is it possible to locate the **immobile** target in G in at most ℓ **turns** by probing at most $k \geq 1$ **vertices** each turn.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Remark : for any $G, k \geq 1, \lambda_k(G) \leq \lceil \frac{MD(G)}{k} \rceil$



$$\text{Metric Dimension } MD(G) = 19$$

$$\lambda_4(G) = 2 < \lceil \frac{19}{4} \rceil.$$

Lemma : for any $k \geq 1$

$\lambda_k(G)$ may be arbitrary smaller than $\lceil \frac{MD(G)}{k} \rceil$

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Our contribution in general graphs :

Computational complexity

[Bensmail et al. 2018]

- Let $k \geq 1$ be a **fixed integer**.

The problem that takes any graph G with **diameter** 2 and an integer $\ell \geq 1$ as inputs and decides if $\lambda_k(G) \leq \ell$ is **NP-complete**.

- Let $\ell \geq 1$ be a **fixed integer**.

The problem that takes any graph G with **diameter** 2 and an integer $k \geq 1$ as inputs and decides if $\lambda_k(G) \leq \ell$ is **NP-complete**.

Polynomial-time algorithm

[Bensmail et al. 2018]

- Let $k, \ell \geq 1$ be **two fixed integers**. The problem of deciding if $\lambda_k(G) \leq \ell$, for any n -node graph G , can be solved in time $n^{O(k\ell)}$.

$\lambda_k(G)$: min. # turns to locate an immobile target, probing k vertices per turn.

Our contribution in TREES :

Computational complexity

[Bensmail et al. 2018]

- The problem that takes **any tree T** and two integers $k, \ell \geq 1$ as inputs and decides if $\lambda_k(T) \leq \ell$ is **NP-complete**.

Polynomial-time algorithms

[Bensmail et al. 2018]

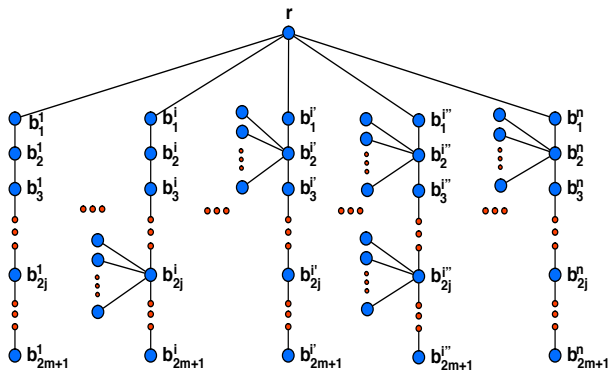
- There exists a polynomial-time **+1-approximation** to compute $\lambda_k(T)$.
Precisely, there exists an algorithm that computes, in time $O(n \log n)$, a localization strategy using ℓ turns, probing k vertices per turn in any n -node tree T , with $\lambda_k(T) \leq \ell \leq \lambda_k(T) + 1$.
- **Let $k \geq 1$ be a fixed integer**. The problem of deciding if $\lambda_k(T) \leq \ell$, for any n -node tree T and any $\ell \geq 1$, can be solved in time $O(n^{k+2} \log n)$.

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?

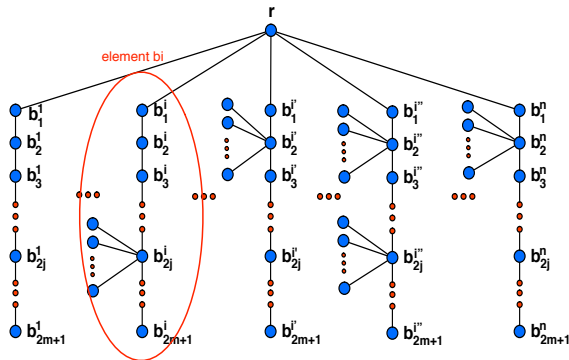
Deciding $\lambda_k(T)$ NP-hard in trees [Bensmail, Mazauric, Mc Inerney, N., Pérennes, 2018]

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?

Tree T_γ (γ depends on n, k) s.t. $\lambda_k(T_\gamma) \leq 1 + \lceil \frac{\sigma-1}{k} \rceil + \lceil \frac{\gamma-1}{k} \rceil$ iff such a set F exists



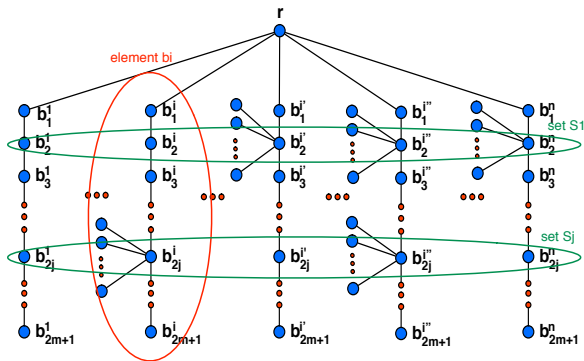
Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



i^{th} branch \sim element b_i

Deciding $\lambda_k(T)$ NP-hard in trees [Bensmail, Mazauric, Mc Inerney, N., Pérennes, 2018]

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



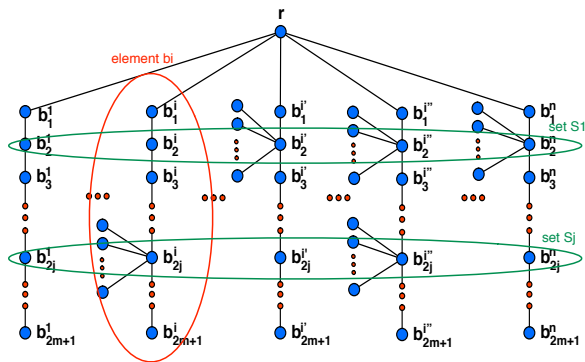
i th branch \sim element b_i

"level" $2j \sim$ set S_j
 $b_i \in S_j \Leftrightarrow b_{2j}^i$ center of star (γ leaves)

e.g., $b_i, b_{i''} \in S_j, b_1, b_{i'}, b_n \notin S_j$

Deciding $\lambda_k(T)$ NP-hard in trees [Bensmail, Mazauric, Mc Inerney, N., Pérennes, 2018]

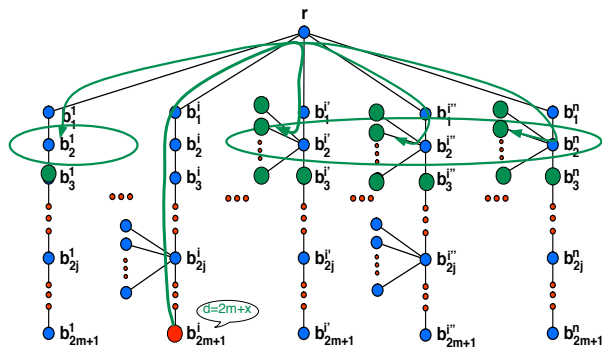
Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



i^{th} branch \sim element b_i
 "level" $2j \sim$ set S_j
 $b_i \in S_j \Leftrightarrow b_i^{2j}$ center of
 star (γ leaves)
 $\Rightarrow \sigma$ stars/level

Recall that locating in "big" stars is "long"

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



*i*th branch \sim element b_i

"level" $2j \sim$ set S_j

$b_i \in S_j \Leftrightarrow b_{2j}^i$ center of star (σ leaves)

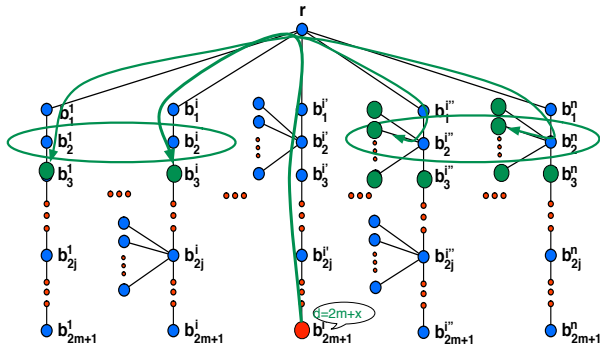
$\Rightarrow \sigma$ stars/level

Probing (the last vertex of) some **Branch i** identifies (in worst case) some **level j**.

If $b_i \notin S_j$, the target may still be in any leaf of the σ stars of level j .

Deciding $\lambda_k(T)$ NP-hard in trees [Bensmail, Mazauric, Mc Inerney, N., Pérennes, 2018]

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



i^{th} branch \sim element b_i

"level" $2j \sim$ set S_j

$b_i \in S_j \Leftrightarrow b_{2j}^i$ center of star (γ leaves)

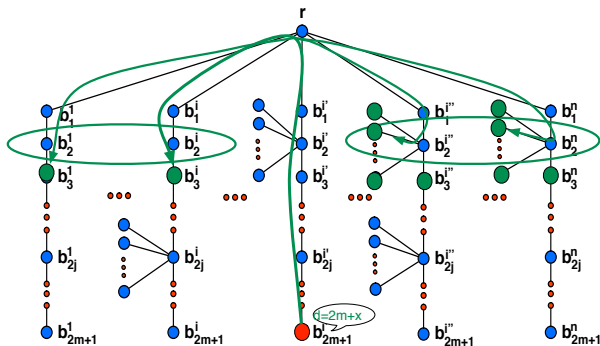
$\Rightarrow \sigma$ stars/level

Probing (the last vertex of) some **Branch i** identifies (in worst case) some **level j**.

If $b_i \notin S_j$, the target may still be in any leaf of the σ stars of level j .

If $b_i \in S_j$, one star of level j is removed from possible locations.

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



i^{th} branch \sim element b_i

"level" $2j \sim$ set S_j

$b_i \in S_j \Leftrightarrow b_{2j}^i$ center of star (γ leaves)

$\Rightarrow \sigma$ stars/level

Probing (the last vertex of) some **Branch i** identifies (in worst case) some **level j** .

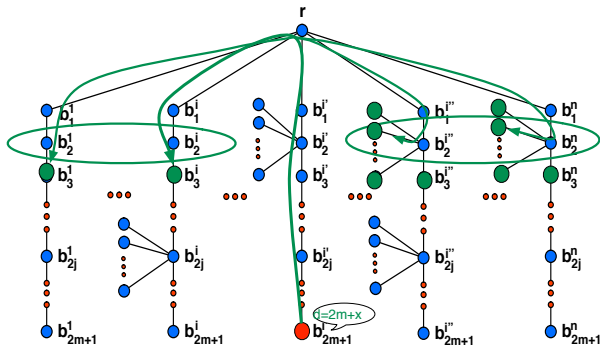
If $b_i \notin S_j$, the target may still be in any leaf of the σ stars of level j .

If $b_i \in S_j$, one star of level j is removed from possible locations.

Probing a Hitting set at first turn \Rightarrow remove one star in each level

Deciding $\lambda_k(T)$ NP-hard in trees [Bensmail, Mazauric, Mc Inerney, N., Pérennes, 2018]

Sketch : Reduction from **Hitting Set** : Given $k \geq 1$, a set $\mathcal{B} = \{b_1, \dots, b_n\}$ of elements and a set of subsets $\mathcal{S} = \{S_1, \dots, S_m\} \subseteq 2^{\mathcal{B}}$ with $|S_i| = \sigma$ for any $1 \leq i \leq m$, is there a set $F \subseteq \mathcal{B}$ with $F \cap S_i$ for all $i \leq m$ and $|F| \leq k$?



i^{th} branch \sim element b_j

"level" $2j \sim$ set S_j

$b_j \in S_j \Leftrightarrow b_j^i$ center of star (γ leaves)

$\Rightarrow \sigma$ stars/level

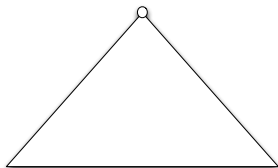
Probing (the last vertex of) some **Branch i** identifies (in worst case) some **level j**.

Probing a Hitting set at first turn \Rightarrow remove one star in each level

The difficulty only comes from the **FIRST** turn !

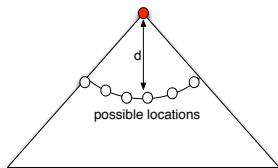
After the first turn, it becomes “easy”.

Indeed : probe any vertex



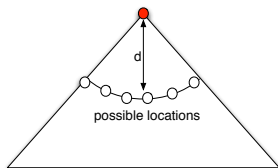
After the first turn, it becomes “easy” .

Indeed : probe any vertex



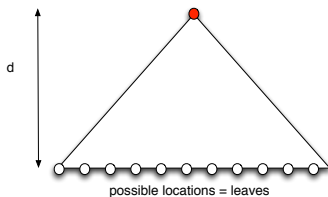
After the first turn, it becomes “easy”.

Indeed : probe any vertex



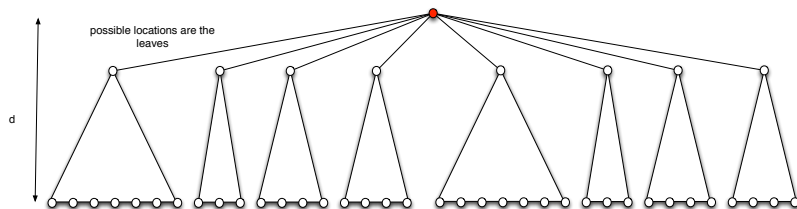
So, after this first turn, the instance becomes :

A rooted tree, with all leaves at same distance from the root, and the target on some leaf.



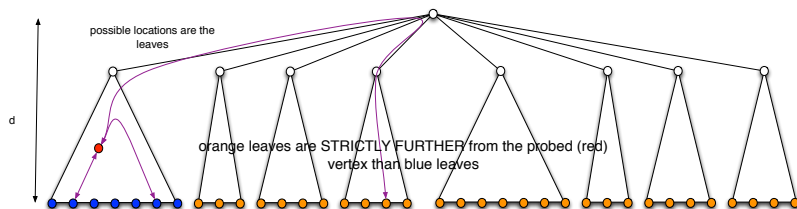
Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.



Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

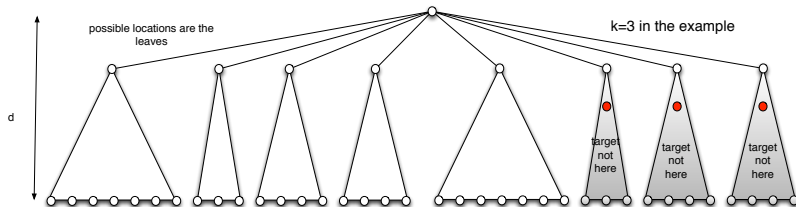
(1) Find in which subtree the target hide (2) recursively search in this subtree.



Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

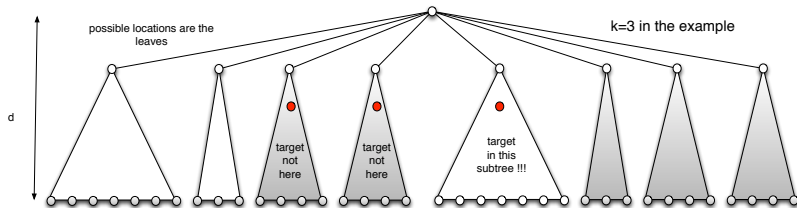


Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

1th **approach :** Probe one vertex per subtree until finding the "good" one.

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

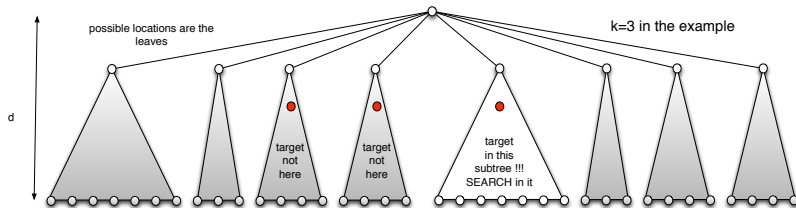


Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

1th approach : Probe one vertex per subtree until finding the “good” one.

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

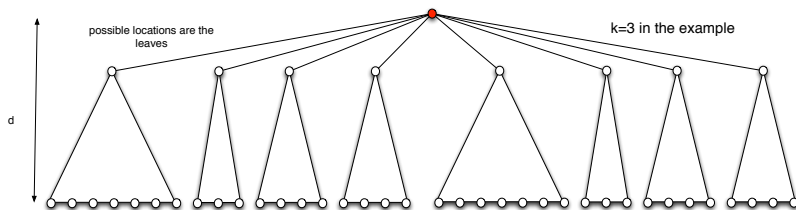


Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

1^{th} approach : Probe one vertex per subtree until finding the “good” one.

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.



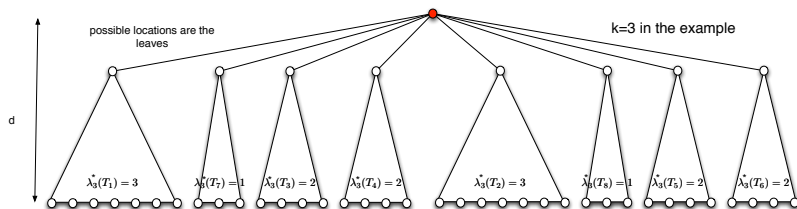
Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

1th approach : Probe one vertex per subtree until finding the “good” one.

Question : In which order to probe the subtrees ?

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.



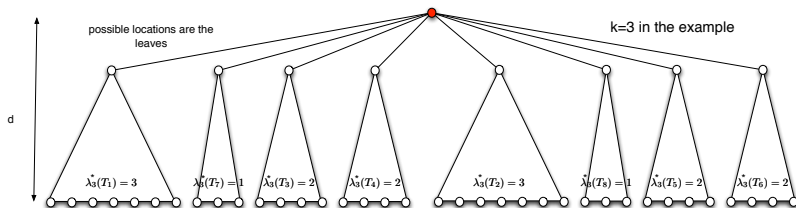
Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

1th **approach** : Probe one vertex per subtree until finding the “good” one.

Question : In which order to probe the subtrees ?

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.



Key point : Probing a single vertex in a subtree says if the target is in this subtree or not.

1th approach : Probe one vertex per subtree until finding the "good" one.

Question : In which order to probe the subtrees? \Rightarrow by non-increasing order of their λ_k^* : **probe first the subtrees that are long to search**

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

1th **approach** : Probe one vertex per subtree (in non-increasing order of their λ_k^*) until finding the “good” one.

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

1th **approach** : Probe one vertex per subtree (in non-increasing order of their λ_k^*) until finding the “good” one. \Rightarrow **Not optimal** :(

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

1th **approach** : Probe one vertex per subtree (in non-increasing order of their λ_k^*) until finding the “good” one. \Rightarrow **Not optimal** :(

Subtelty : what is the difference between these two graphs ?



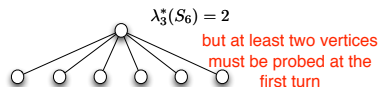
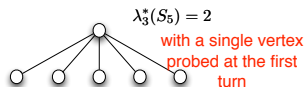
possible locations are the leaves

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

1th **approach** : Probe one vertex per subtree (in non-increasing order of their λ_k^*) until finding the “good” one. \Rightarrow **Not optimal** :(

Subtelty : what is the difference between these two graphs ?



possible locations are the leaves

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

1th **approach** : Probe one vertex per subtree (in non-increasing order of their λ_k^*) until finding the “good” one. \Rightarrow **Not optimal** :(

Subtelty : what is the difference between these two graphs ?



possible locations are the leaves

\Rightarrow During Phase (1) : probing more than one vertex in some subtrees may “accelerate” the search in these subtrees.

Theorem : In a rooted tree with all leaves at same distance from the root and the target at some leaf, an optimal strategy can be computed in time $O(n \log n)$

(1) Find in which subtree the target hide (2) recursively search in this subtree.

Optimal approach : Probe one or some vertices per subtree (in non-increasing order of their λ_k^*) until finding the “good” one.

The number of vertices to probe in each subtree in Phase (1) is decided by the (a bit) technical part of our Dynamic Programming algorithm.

Further work on sequential metric dimension

Open questions

- Can we compute $\lambda_k(T)$ in FPT time in trees (i.e., in time $f(k) * poly(n)$)?
- Complexity of deciding if $\lambda_k(G) \leq \ell$ in other graph classes (interval graphs, chordal graphs, bounded treewidth, etc.)

Other variant : when the target can move

At each turn, after k vertices have been probed, the target may move to a neighbor of its current position

- Already many results on this variant
- but also many open questions

...sorry, no time to go further on it

- 1 Metric dimension
- 2 Sequential localization of an **immobile** target
- 3 Metric dimension in oriented graphs

Metric Dimension in Oriented Graphs

Orientation of G : each edge $\{u, v\}$ becomes exactly one arc among uv or vu .

Probing a vertex $v \in V(G) \Rightarrow$ the distance $dist_G(v, t)$ **FROM** v **TO** t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(dist_D(v_i, v))_{j \leq i}$ pairwise distinct $\forall v \in V$.

Remark : *A priori*, $dist_D(v, t)$ may be ∞ .

\rightarrow **ONLY strongly connected orientations.**

Metric Dimension in Oriented Graphs

Orientation of G : each edge $\{u, v\}$ becomes exactly one arc among uv or vu .

Probing a vertex $v \in V(G) \Rightarrow$ the distance $dist_G(v, t)$ **FROM** v **TO** t .

Resolving set : set of vertices to probe s.t. the target is uniquely located

Set $R = \{v_1, \dots, v_i\} \subseteq V$ s.t. $(dist_D(v_i, v))_{j \leq i}$ pairwise distinct $\forall v \in V$.

Remark : *A priori*, $dist_D(v, t)$ may be ∞ .

\rightarrow **ONLY strongly connected orientations.**

$MD(D)$: min. size of a resolving set in a **strong** oriented graph D .

Few related work

- upper bounds [Chartrand et al 00]
- NP-complete in strong oriented graphs [Rajan et al. 14]
- complete graphs [Lozano 13], Cayley digraphs [Fehr et al. 06], de Bruijn and Kautz [Rajan et al. 14]

Worst/Best Oriented Metric Dimension (WOMD/BOMD)

Given a class \mathcal{G} of undirected n -node graphs,

$$\bullet \text{ WOMD}(\mathcal{G}) = \sup_{D \text{ strong orientation of } G \in \mathcal{G}} \frac{MD(D)}{n}$$

$$\bullet \text{ BOMD}(\mathcal{G}) = \inf_{D \text{ strong orientation of } G \in \mathcal{G}} \frac{MD(D)}{n}$$

Worst/Best Oriented Metric Dimension (WOMD/BOMD)

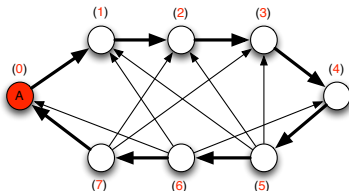
Given a class \mathcal{G} of undirected n -node graphs,

- $WOMD(\mathcal{G}) = \sup_{D \text{ strong orientation of } G \in \mathcal{G}} \frac{MD(D)}{n}$
- $BOMD(\mathcal{G}) = \inf_{D \text{ strong orientation of } G \in \mathcal{G}} \frac{MD(D)}{n}$

Very few previous work

[Chartrand et al. 01]

- tournaments : $WOMD(K_n) = 1/2$
- \mathcal{H}_n , class of Hamiltonian n -node graphs : $BOMD(\mathcal{H}_n) = 1/n$.
Every Hamiltonian graph has an orientation D with $MD(D) = 1$.



Our contributions

Focus on Worst Orientations (WOMD) for various graph classes.

\mathcal{G}_Δ : class of graphs with maximum degree $\leq \Delta$.

- $\frac{2}{5} \leq WOMD(\mathcal{G}_3) \leq \frac{1}{2}$
- $\frac{1}{2} \leq WOMD(\mathcal{G}_4) \leq \frac{6}{7}$
- $\lim_{\Delta \rightarrow \infty} WOMD(\mathcal{G}_\Delta) = 1$

Grids : class of cartesian grids.

- $\frac{1}{2} \leq WOMD(\text{Grids}) \leq \frac{2}{3}$

$WOMD^*$ defined as $WOMD$ but over Eulerian orientations (in-degree=out-degree).

Tori : class of cartesian tori.

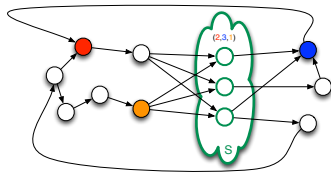
- $WOMD^*(\text{Tori}) = \frac{1}{2}$

Easy lemmas but very useful

Lower bound

S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .

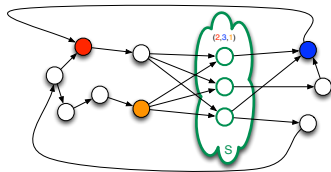


Easy lemmas but very useful

Lower bound

S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .



Upper bound : $D = (V, A)$ be any strong oriented graph

G_{aux} undirected graph with vertex-set V

$\{u, v\} \in E(G_{aux}) \Leftrightarrow N_D^-(u) \cap N_D^-(v) \neq \emptyset$ (**intersecting in-neighborhoods**).

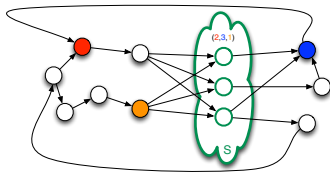
Lemma : Every (non-empty) vertex cover of G_{aux} is a resolving set for D

Easy lemmas but very useful

Lower bound

S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .



Upper bound : $D = (V, A)$ be any strong oriented graph

G_{aux} undirected graph with vertex-set V

$\{u, v\} \in E(G_{aux}) \Leftrightarrow N_D^-(u) \cap N_D^-(v) \neq \emptyset$ (**intersecting in-neighborhoods**).

Lemma : Every (non-empty) vertex cover of G_{aux} is a resolving set for D

Application : If G_{aux} has max. degree Δ' , then $\chi(G_{aux}) \leq \Delta' + 1$ (chromatic number), so $\alpha(G_{aux}) \leq \frac{\Delta'}{\Delta'+1}n$, and so $MD(D) \leq \frac{\Delta'}{\Delta'+1}n$ for every strong orientation D of G .

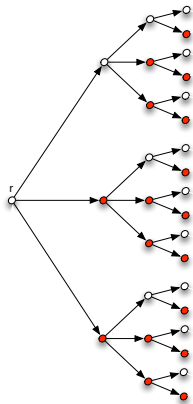
Lower Bounds for \mathcal{G}_Δ

Lower bound : S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .

Maximum degree $\Delta = d + 1 \geq 3$

- “Complete” d -ary tree depth k
(Force a “large” resolving set)



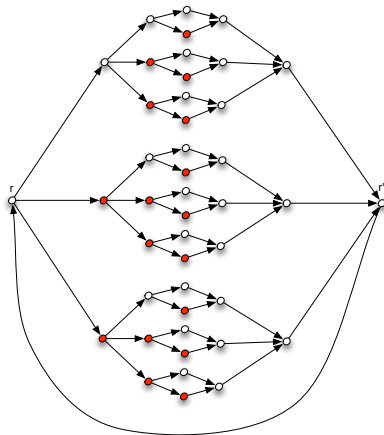
Lower Bounds for \mathcal{G}_Δ

Lower bound : S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .

Maximum degree $\Delta = d + 1 \geq 3$

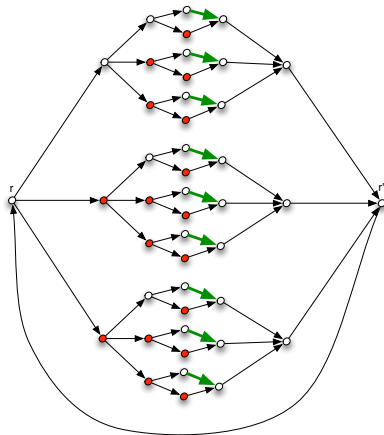
- “Complete” d -ary tree depth k
(Force a “large” resolving set)
- Add a “reversed” complete d -ary tree depth $k - 1$
(ensure strong connectedness)



Lower Bounds for \mathcal{G}_Δ

Lower bound : S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .



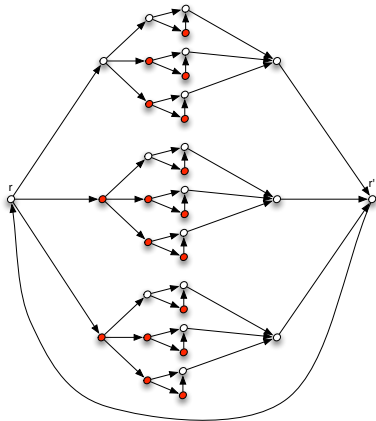
Maximum degree $\Delta = d + 1 \geq 3$

- “Complete” d -ary tree depth k
(Force a “large” resolving set)
- Add a “reversed” complete d -ary tree depth $k - 1$
(ensure strong connectedness)
- Contract **green edges**
(reduce the size, preserving resolving set)

Lower Bounds for \mathcal{G}_Δ

Lower bound : S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .



Maximum degree $\Delta = d + 1 \geq 3$

- “Complete” d -ary tree depth k
(Force a “large” resolving set)
- Add a “reversed” complete d -ary tree depth $k - 1$
(ensure strong connectedness)
- Contract **green edges**
(reduce the size, preserving resolving set)

Do the maths :

$$\lim_{k \rightarrow \infty} \frac{MD}{|V|} \geq \frac{2}{5} \text{ for } \Delta = 3$$

$$\lim_{k \rightarrow \infty} \frac{MD}{|V|} \geq \frac{1}{2} \text{ for } \Delta = 4$$

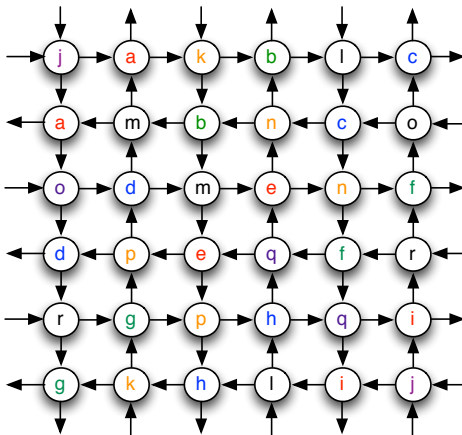
$$\lim_{\Delta \rightarrow \infty} \frac{MD}{|V|} = 1$$

Lower Bounds for Grids and Tori

Lower bound : S set of vertices with exactly **same in-neighbors**

\Rightarrow Every resolving set contains $\geq |S| - 1$ vertices in S .

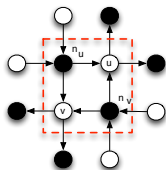
Lemma : For $\mathcal{G} \in \{\text{Grids, Tori}\}$, $WOMD(\mathcal{G}) \geq \frac{1}{2}$



Upper Bound for Tori : ad-hoc proof

Thm : Eulerian orientation \vec{T} of the torus ($d^+ = d^- = 2$) $\Rightarrow MD(\vec{T}) \leq n/2$

Start with a MIS X (in **black**), local modifications till resolving set of same size.

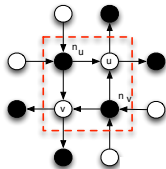


While X is not a resolving set, problems in **vertex-disjoint "bad squares"**
 u and v have same in-neighbours.

Upper Bound for Tori : ad-hoc proof

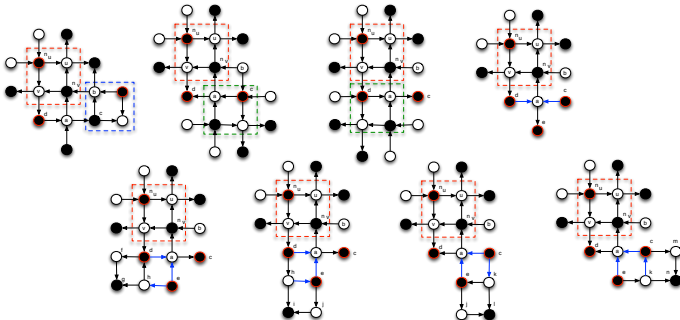
Thm : Eulerian orientation \vec{T} of the torus ($d^+ = d^- = 2$) $\Rightarrow MD(\vec{T}) \leq n/2$

Start with a MIS X (in **black**), local modifications till resolving set of same size.



While X is not a resolving set, problems in **vertex-disjoint "bad squares"**
 u and v have same in-neighbours.

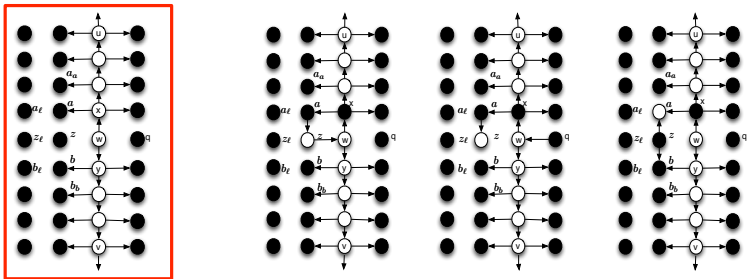
Replace n_v by u in X , sequentially in all "bad squares", makes X a resolving set (proof by case analysis).



Upper Bound for Grid : another ad-hoc proof :(

Thm : Any orientation \vec{G} of a grid $\Rightarrow MD(\vec{G}) \leq 2n/3$

Start with a set X (in **black**), local modifications till resolving set of same size.



Again, proof by case analysis...

Further work on Directed Metric Dimension

This is a preliminary work.

- Many bounds to be tightened (Grids, subcubic graphs...)
- Improve tools for upper bounds
- Generalize tools and results to planar graphs.

Further work on Directed Metric Dimension

This is a preliminary work.

- Many bounds to be tightened (Grids, subcubic graphs...)
- Improve tools for upper bounds
- Generalize tools and results to planar graphs.

Why focusing on strong orientations ?

- Not strong orientations seem to require different approaches
- Allowing infinite vertex (source not in resolving set) seems to change many things (ongoing work in trees with Julien and UFC)
- Link with MIS ?

Further work on Directed Metric Dimension

This is a preliminary work.

- Many bounds to be tightened (Grids, subcubic graphs...)
- Improve tools for upper bounds
- Generalize tools and results to planar graphs.

Why focusing on strong orientations ?

- Not strong orientations seem to require different approaches
- Allowing infinite vertex (source not in resolving set) seems to change many things (ongoing work in trees with Julien and UFC)
- Link with MIS ?

Thank you, 谢谢 , Merci !