

Distributed computing of efficient routing schemes

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The Routing Problem

Problem

- input: a network G
- output: a routing scheme for G

Routing Scheme: protocol that directs the traffic in a network

Any source must be able to route a message to any destination, given the destination's ID.

name-based: IDs are chosen by the designer of the scheme

Complexity Measures

Stretch

- **Multiplicative stretch:** *ratio* between the length of the computed route and the distance.
 $|route(x, y)| \leq mult\text{-}stretch \cdot d(x, y).$
- **Additive stretch:** *difference* between the length of the computed route and the distance.
 $|route(x, y)| \leq add\text{-}stretch + d(x, y).$

Routing tables' size

Space necessary to store local routing table (per node)

Time complexity

Distributed protocol to setup data structures

Example: Interval Routing [Santoro & Khatib, 82]

- Nodes labeled using integers
- Outgoing arc labeled with an interval of the name range

Message sent through the arc containing the destination

mult-stretch:

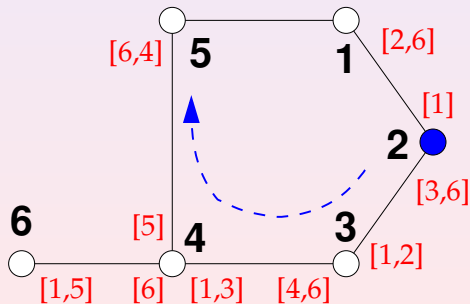
$$\frac{\text{route}(1,5)}{d(1,5)} = 4$$

add-stretch:

$$\text{route}(1,5) - d(1,5) = 3$$

space per node:

$$O(\Delta \log n)$$



Related Works: name-based

Labels are of polylogarithmic size

network	mult-stretch	table	
arbitrary ($k \geq 2$)	1	$n \log n$	folklore
	$4k - 5$	$O(n^{1/k})$	Thorup & Zwick
tree	1	$O(1)$	TZ/Fraigniaud & Gavoille
doubling- α dimension	$1 + \epsilon$	$\log \Delta$	Talwar/Slivkins
		$O(1)$	Chan et al./Abraham et al.
planar	$1 + \epsilon$	$O(1)$	Thorup
H -minor free	$1 + \epsilon$	$O(1)$	Abraham & Gavoille

Table: Routing schemes

Related Work: k -chordal Graphs

k -chordal graph: any cycle with length $\geq k$ contains a chord.
chordal graph \Leftrightarrow 3-chordal graph (a.k.a. triangulated graph)

network	stretch	table	computation	
chordal	+2	$O\left(\frac{\log^3 n}{\log \log n}\right)$	$O(m + n \log^2 n)$	Dourisboure Gavoille, 02
k -chordal	$k + 1$	$O(\log^2 n)$	$poly(n)$	Dourisboure 04

Table: Routing schemes for k -chordal graphs

Our results: k -chordal Graphs

k -chordal graph: any cycle with length $\geq k$ contains a chord.
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network	stretch	table	computation	
chordal	+2	$O\left(\frac{\log^3 n}{\log \log n}\right)$	$O(m + n \log^2 n)$	Dourisboure Gavoille, 02
	+1	$O(\Delta \log n)$	$O(n)$	this work
k -chordal	$k + 1$	$O(\log^2 n)$	$poly(n)$	Dourisboure 04
	$k - 1$	$O(\Delta \log n)$	$O(D)$	this work

Table: Routing schemes for k -chordal graphs

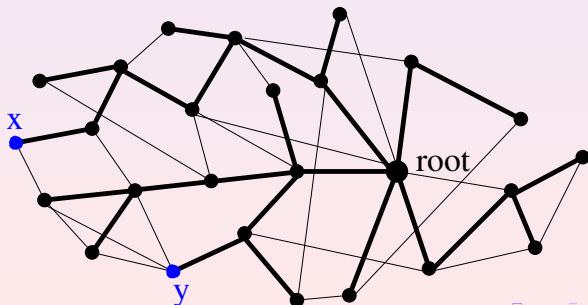
Routing scheme $RS(G, T)$

G a network and T a **routed spanning tree** of G
 x a source node and y a destination node

If $x = y$, stop.

If there is $w \in N_G(x)$, an ancestor of y in T ,
choose w minimizing $d_T(w, y)$;

Otherwise, choose the parent of x in T .



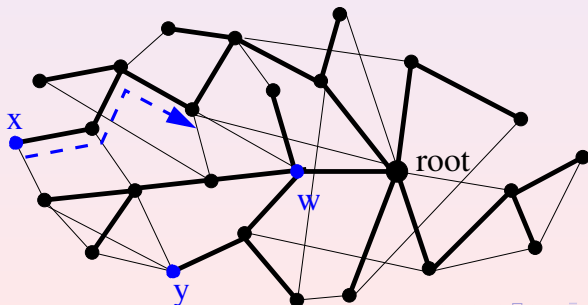
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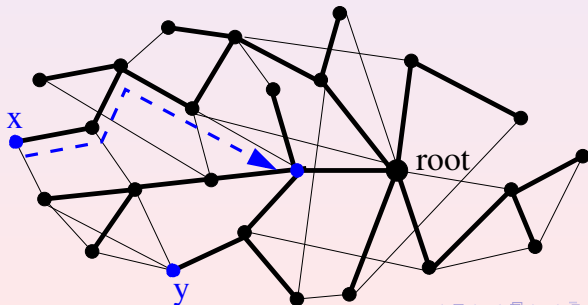
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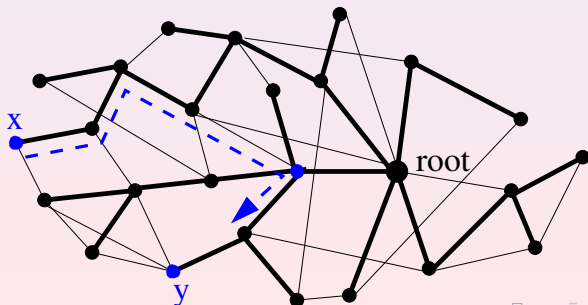
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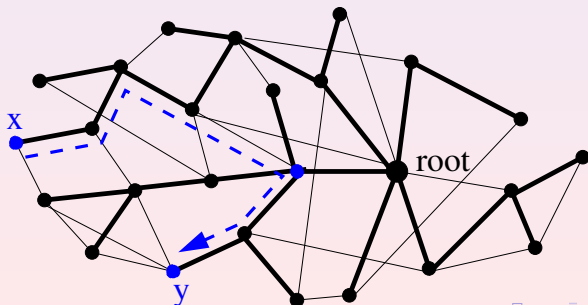
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Once T has been chosen

Space: *labeling of nodes:* **any rooted subtree \Leftrightarrow interval**

routing table: **each node knows the interval of its neighbors**

$O(\Delta \log n)$ bits per node

Time: easy in time $O(D)$ in synchronous distributed way

Performances

Lemma 1

If T is any **BFS-tree** of G k -chordal graph, then
Add-stretch of $RS(G, T) = k - 1$

Lemma 2

If T is any **MaxBFS-tree** of G chordal graph, then
Add-stretch of $RS(G, T) = 1$

Lemma 3: in synchronous distributed way,

a BFS-tree can be computed in time $O(D)$;
a MaxBFS-tree can be computed in time $O(n)$.

BFS orderings and BFS-trees

Let r be an arbitrary node: the root.

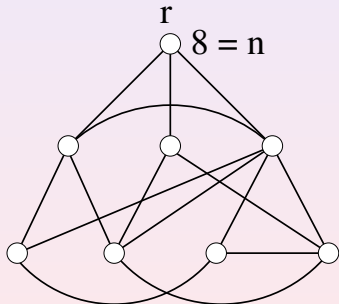
BFS-tree: parent = greatest neighbor

Breadth First Search

Labeled r with n ,

While \exists unlabeled vertices

Label a neighbor of greatest v
with unlabeled neighbors



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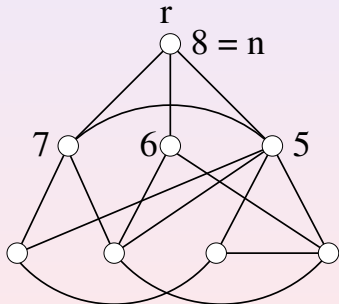
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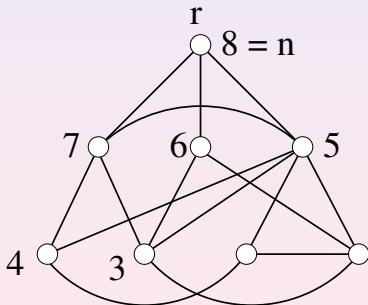
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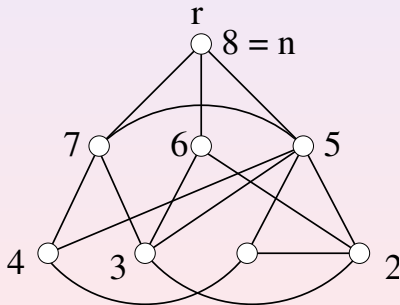
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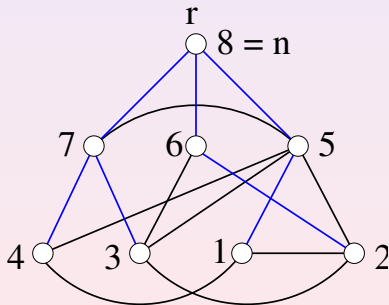
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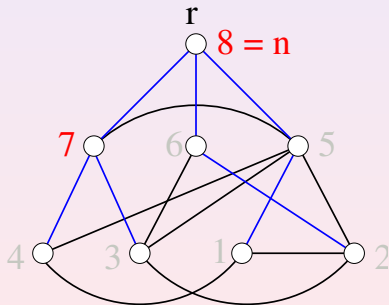
BFS-tree: parent = greatest neighbor

Maximum Neighborhood BFS

Labeled r with n ,

While \exists unlabeled vertices

Label **a neighbor** of greatest v
with unlabeled neighbors **that**
has maximum labeled neighbors



BFS orderings and BFS-trees

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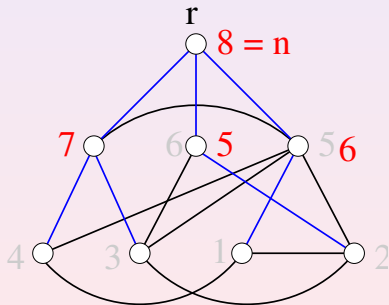
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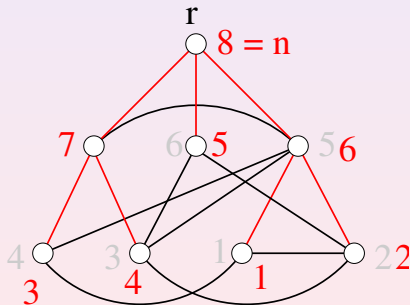
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Lemma 2: Sketch of proof

If T is any MaxBFS-tree of G chordal graph, then
Add-stretch of $RS(G, T) = 1$

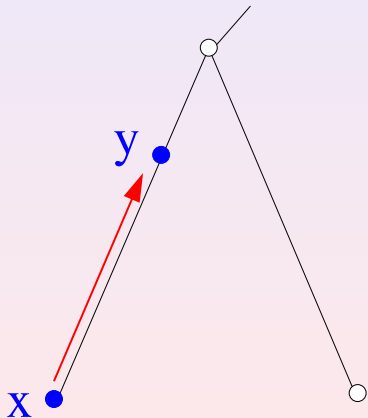
Main tools

- T is a **BFS**-tree
- G **chordal** \Leftrightarrow any minimal separator is a clique [Dirac]
- **MaxBFS**-ordering and G **chordal** $\Rightarrow (v > w > z$ and $\{z, w\}, \{z, v\} \in E \Rightarrow \{v, w\} \in E)$ [BKS 05]

Remainder: **Routing Scheme**: follows T but if one neighbor is an ancestor of the destination.

MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

Source x ancestor/descendant of destination y
 \Rightarrow add-stretch=0 because T BFS-tree



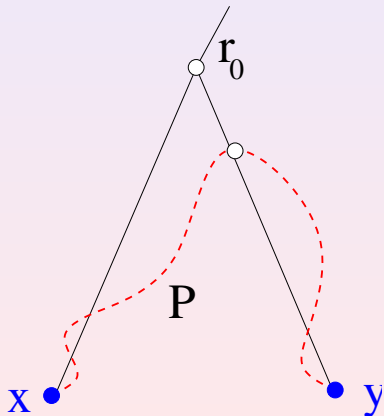
MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

r_0 closest common ancestor of x and y

P a shortest path between x and y

Let us prove that

$$|Route(x, y)| \leq |P| + 1$$



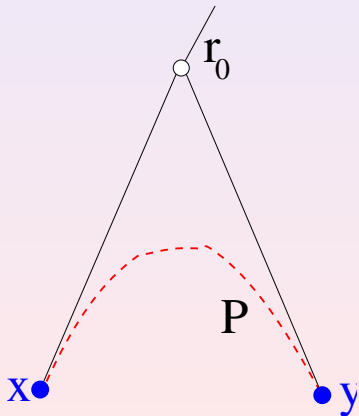
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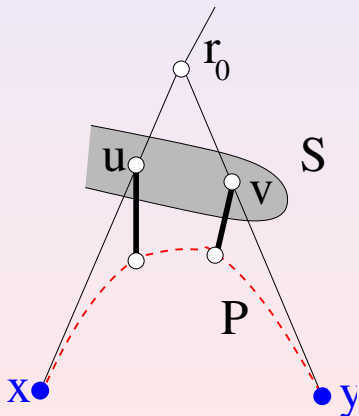
$$|Route(x, y)| \leq |P| + 1$$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

Case $r_0 \notin N(P)$. $\exists S$ minimal r_0, P -separator in $N(P)$.
 $u, v \in S$ s.t. $d(u, x) + d(v, y)$ minimum

Let us prove that
 $|Route(x, y)| \leq |P| + 1$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

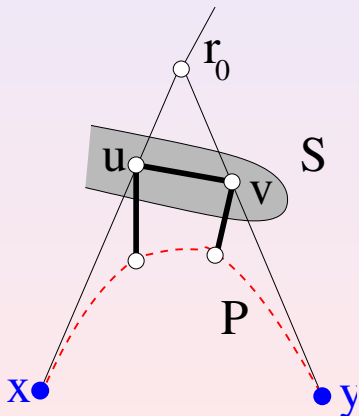
G chordal $\Rightarrow S$ clique, thus $\{u, v\} \in E(G)$

$d(x, u) + 1 + d(v, y)$ upper bound on $|Route(x, y)|$

Let us prove that

$$|Route(x, y)| \leq |P| + 1$$

$$d(x, u) + d(v, y) \leq |P|$$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

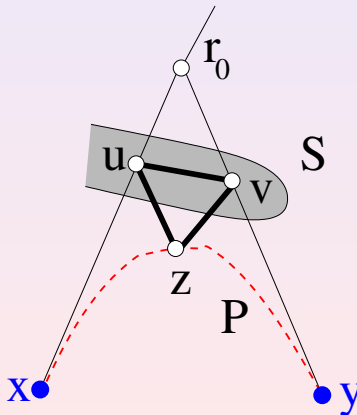
$\{u, v\} \in E(G)$ and $u, v \in N(P)$

G chordal $\Rightarrow u, v$ have a common neighbor z in P

Let us prove that

$$|\text{Route}(x, y)| \leq |P| + 1$$

$$d(x, u) + d(v, y) \leq |P|$$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

T BFS-tree

$$d(u, x) \leq d(x, z) + 1 \text{ and } d(v, y) \leq d(z, y) + 1$$

Let us prove that

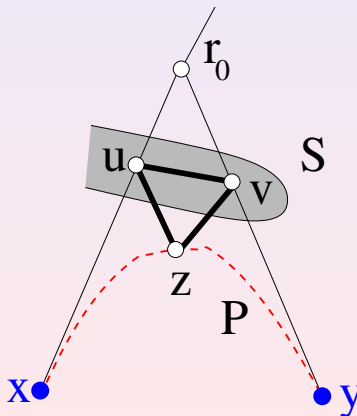
$$|Route(x, y)| \leq |P| + 1$$

$$d(x, u) + d(v, y) \leq |P|$$

We know

$$d(u, x) \leq d(x, z) + 1$$

$$d(v, y) \leq d(z, y) + 1$$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

W.l.o.g., $u > v$. Recall $d(v, y) \leq d(z, y) + 1$
 $d(v, y) \leq d(z, y)$, otherwise $P_{z \rightarrow y}$ would belong to T

Let us prove that

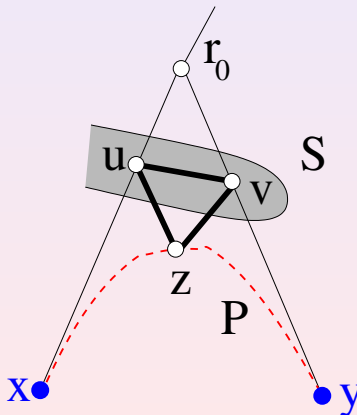
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$$d(v, y) \leq d(z, y)$$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

Assume $d(u, x) = d(x, z) + 1$. T BFS-tree $\Rightarrow v > w > z$.
 G chordal $\Rightarrow \{w, z\} \in E(G)$

Let us prove that

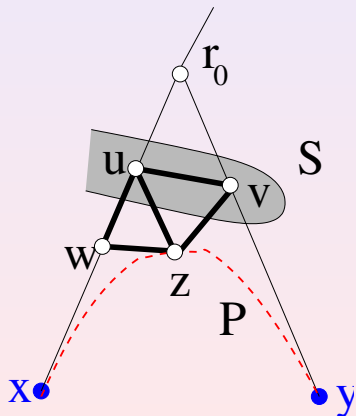
$$|\text{Route}(x, y)| \leq |P| + 1$$

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We know

$$d(u, x) \leq d(x, z) + 1$$

$$d(v, y) \leq d(z, y)$$



MaxBFS-tree + chordal graph \Rightarrow add-stretch=1

$$v > w > z \text{ and } \{z, v\}, \{w, z\} \in E(G) \Rightarrow \{w, v\} \in E(G)$$
$$|Route(x, y)| \leq d(x, w) + 1 + d(v, y) \leq |P| + 1$$

Let us prove that

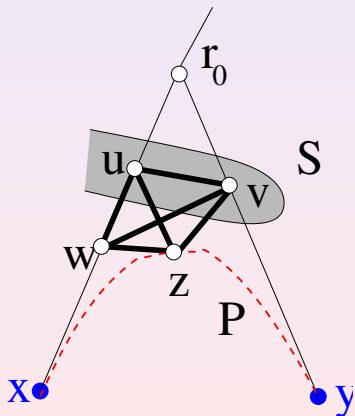
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$$d(x, u) + d(v, y) \leq |P|$$

We know

$$d(u, x) \leq d(x, z) + 1$$

$$d(v, y) \leq d(z, y)$$

If $d(u, x) = d(x, z) + 1$
then $\{w, v\} \in E(G)$



Current/Further works

Can we improve the size of routing tables?

Other graph classes?

Other BFS-ordering?

Case of k -chordal graphs: can we improve the stretch?