

Graph Theory and Optimization

Weighted Graphs

Shortest Paths & Spanning Trees

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Outline

- 1 Weighted Graphs, distance
- 2 Shortest paths and Spanning trees
- 3 Breadth First Search (BFS)
- 4 Dijkstra Algorithm
- 5 Kruskal Algorithm

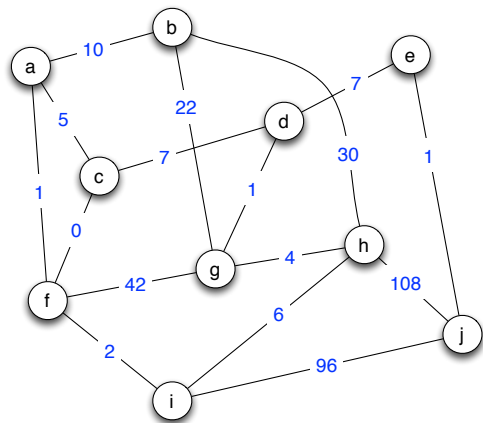
Weighted graphs (length/capacity/cost/distance)

Let $G = (V, E)$ be a graph, we can assign a **weight** to the edges

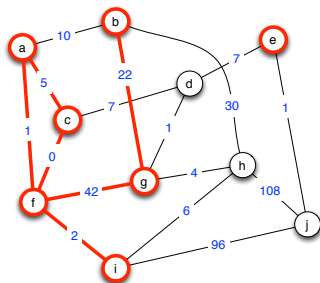
$$w : E \rightarrow \mathbb{R}^+$$

w may represent

- length
- capacity
- cost
- ...



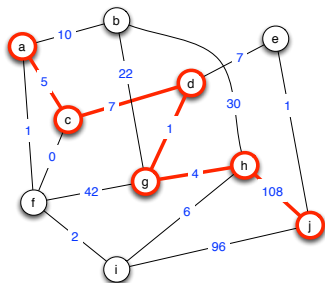
Weighted graphs (length/capacity/cost/distance)



- weight of subgraph H : $w(H) = \sum_{e \in E(H)} w(e)$

ex: $w(H) = 72$

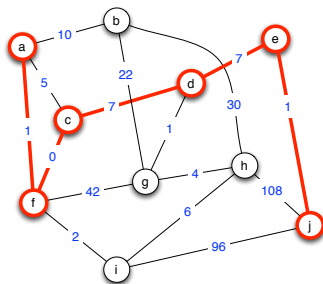
Weighted graphs (length/capacity/cost/distance)



- weight of subgraph H : $w(H) = \sum_{e \in E(H)} w(e)$
- length of path $P = (v_1, \dots, v_\ell)$: $w(P) = \sum_{e \in E(P)^*} w(e) = \sum_{1 \leq i < \ell} w(\{v_i, v_{i+1}\})$
sum of weights of edges of P
ex: $w(P) = 125$

* a path $P = (v_1, \dots, v_\ell)$ is seen as the subgraph $P = (\{v_1, \dots, v_\ell\}, \{\{v_i, v_{i+1}\} \mid 1 \leq i < \ell\})$

Weighted graphs (length/capacity/cost/distance)



- weight of subgraph H : $w(H) = \sum_{e \in E(H)} w(e)$
- length of path $P = (v_1, \dots, v_\ell)$: $w(P) = \sum_{e \in E(P)} w(e) = \sum_{1 \leq i < \ell} w(\{v_i, v_{i+1}\})$
sum of weights of edges of P
- distance $dist(x, y)$: minimum length of a path from $x \in V$ to $y \in V$.
ex: $dist(a, j) = 16$

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Weighted graphs: two important questions

- Computing distances and shortest paths
 - Breadth First Search (BFS) (*unweighted graph, i.e., weights= 1*)
 - Dijkstra's algorithm (1956)
 - Bellman-Ford algorithm (1958) *handle negative weights*

Applications: GPS, routing in the Internet, basis of many algorithms...

You think it is easy?



Weighted graphs: two important questions

- Computing distances and shortest paths

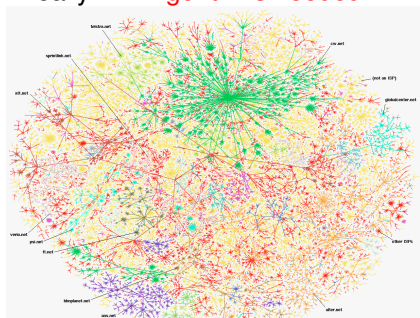
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Applications: GPS, routing in the Internet, basis of many algorithms...

You think it is easy?



...really?.... Algorithms needed!!



[AS network in 2000, Burch, Cheswick]

<http://www.cba.hawaii.edu/~burch/2000/>
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Weighted graphs: two important questions

- Computing distances and shortest paths

- Breadth First Search (BFS) (*unweighted graph, i.e., weights= 1*)
- Dijkstra's algorithm (1956)
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Applications: GPS, routing in the Internet, basis of many algorithms...

- Computing minimum spanning trees

Goal: given $G = (V, E)$ with weight $w : E \rightarrow \mathbb{R}$

Compute a spanning tree T of G with $w(T)$ minimum

- Borůvka (1926), Kruskal (1956), Prim (1957)

Applications:

Minimum (cheapest) substructure (subgraph) preserving connectivity.

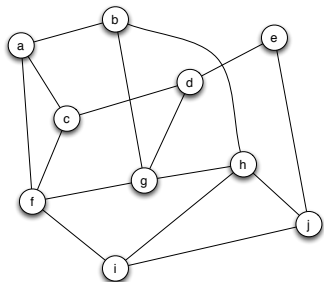
ex: "first published by Borůvka as a method of constructing an efficient electricity network" (Wikipedia)

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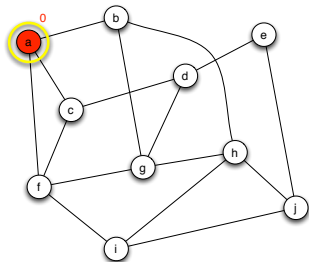
BFS: Connectivity and distances in unweighted graphs

In unweighted graph, length of path $P = \#$ of edges of $P = |E(P)|$



BFS: Connectivity and distances in unweighted graphs

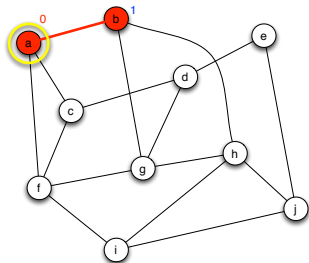
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ToBeExplored=(a)

BFS: Connectivity and distances in unweighted graphs

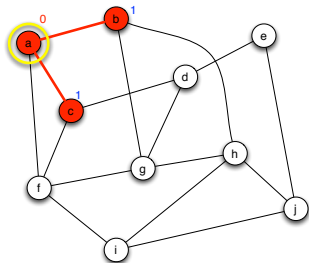
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ToBeExplored=(a,b)

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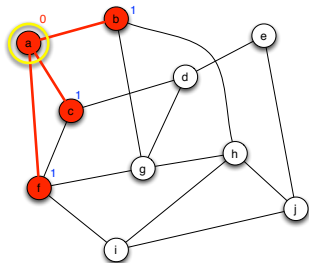
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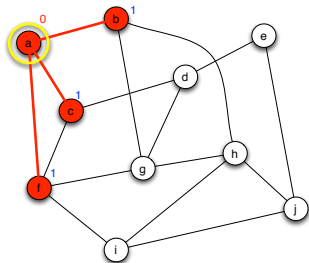
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ToBeExplored=(a,b,c,f)

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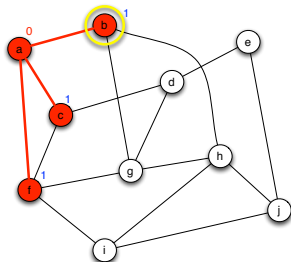
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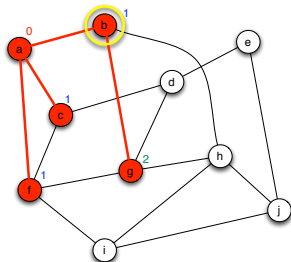
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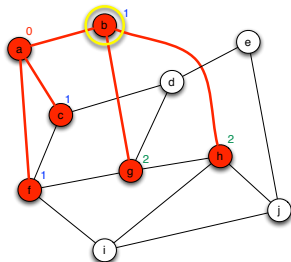
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ToBeExplored=(b,c,f,g)

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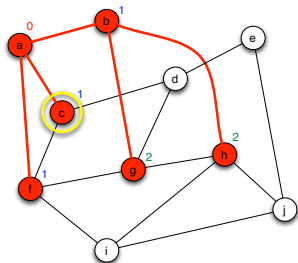
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ToBeExplored=(b,c,f,g,h)

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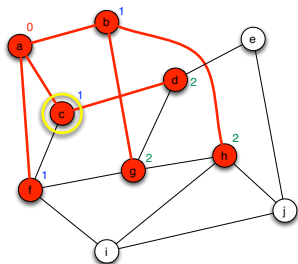
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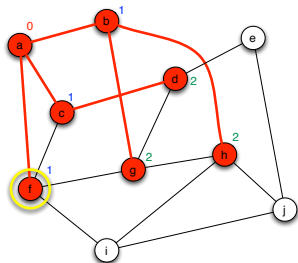
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BFS: Connectivity and distances in unweighted graphs

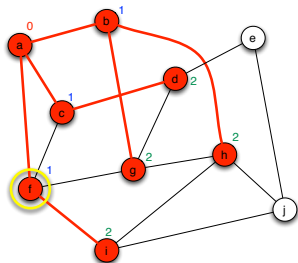
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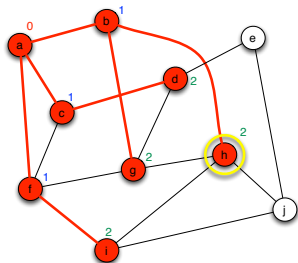
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ToBeExplored=(f,g,h,d,i)

BFS: Connectivity and distances in unweighted graphs

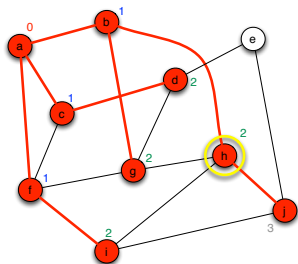
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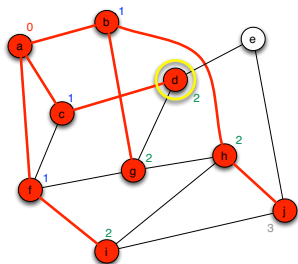
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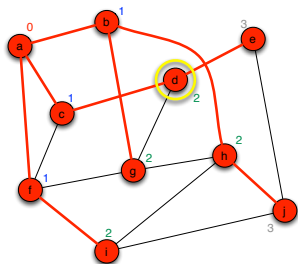
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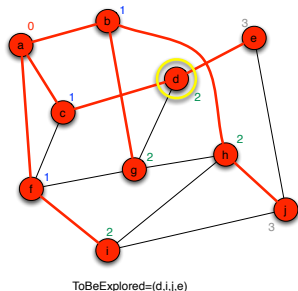
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ToBeExplored=(d,i,j,e)

BFS: Connectivity and distances in unweighted graphs

In unweighted graph, length of path $P = \#$ of edges of $P = |E(P)|$



Breadth First Search

input: unweighted graph $G = (V, E)$ and $r \in V$

Initially: $d(r) = 0$, $ToBeExplored = (r)$

$Done = \emptyset$ and $T = (V(T), E(T)) = (\{r\}, \emptyset)$

While $ToBeExplored \neq \emptyset$ **do**

Let $v = head(ToBeExplored)$

for $u \in N(v) \setminus (ToBeExplored \cup Done)$ **do**

$d(u) \leftarrow d(v) + 1$

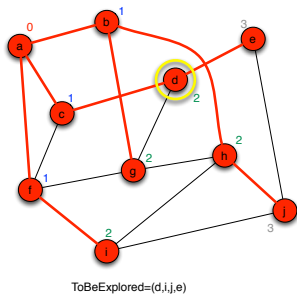
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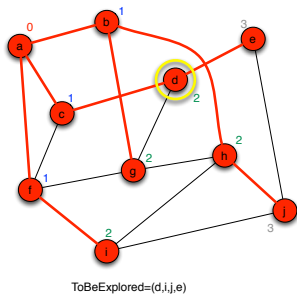
Output: for any $v \in V$, $d(v) = dist(r, v)$.

T is a **shortest path tree** of G rooted in r : i.e., T spanning subtree of G s.t.

for any $v \in V$, the path from r to v in T is a shortest path from r to v in G .

BFS: Connectivity and distances in unweighted graphs

In unweighted graph, length of path $P = \#$ of edges of $P = |E(P)|$



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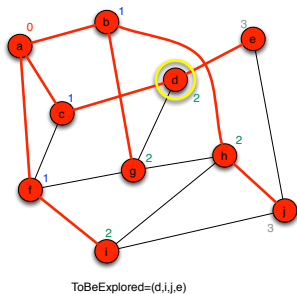
Time-Complexity: $\#$ operations = $O(|E|)$

each edge is considered

Exercise: Give an algorithm that decides if a graph is connected

BFS: Connectivity and distances in unweighted graphs

In unweighted graph, length of path $P = \#$ of edges of $P = |E(P)|$



Breadth First Search

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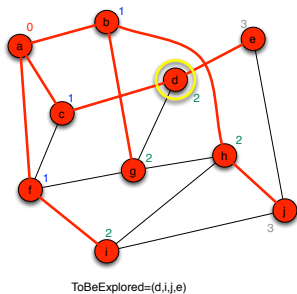
each edge is considered

Rmk1: allows to decide whether G is connected

G connected iff $dist(r, v) < \infty$ defined for all $v \in V$

BFS: Connectivity and distances in unweighted graphs

In unweighted graph, length of path $P = \#$ of edges of $P = |E(P)|$



Breadth First Search

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remove v from $ToBeExplored$, add v to $Done$

Time-Complexity: $\#$ operations = $O(|E|)$ *each edge is considered*

Rmk2: gives only one shortest path tree, may be more...

depends on the ordering in which vertices are considered

BFS: Connectivity and distances in unweighted graphs

Diameter of a graph G : maximum distance between two vertices of G .

$$\text{diam}(G) = \max_{u,v \in V(G)} \text{dist}(u, v)$$

Exercise: Give an algorithm that computes the diameter of a graph.

What is the number of operations?

BFS: Connectivity and distances in unweighted graphs

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What is the number of operations?

Exercise: What does this algorithm computes??

input: unweighted tree $T = (V, E)$ and $r \in V$

- 1 Execute a BFS rooted in r
- 2 Let u be a node maximizing the distance from r
- 3 Execute a BFS rooted in u
- 4 Let w be a node maximizing the distance from u

return $\text{dist}(u, w)$

What is the number of operations?

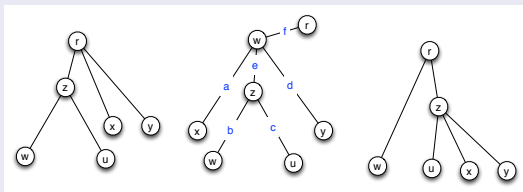
Diameter of trees

Theorem: Previous algorithm computes the diameter of T

Termination: two executions of BFS

Correctness: u is a leaf (otherwise, there would be a vertex further from r) Similarly, w is a leaf For contradiction, assume that $diam(T) = dist(x, y) > dist(u, w)$
(x and y must be leaves)

Several Cases:



As an example, consider the second one (from the left)

$$f + e + c \geq \max\{f + a; f + e + b; f + d\} \quad (u \text{ further from } r)$$

$$b \geq \max\{e + a; e + f; e + d\} \quad (w \text{ further from } u)$$

So $dist(u, w) = b + c \geq a + d = dist(x, y)$, a contradiction

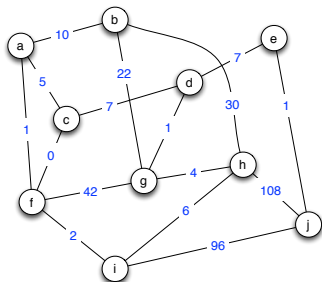
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Dijkstra's algorithm (required positive weights)

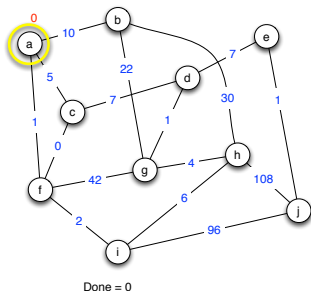
BFS algorithm does not work in weighted graphs

Exercise: Example?



Dijkstra's algorithm

(required positive weights)

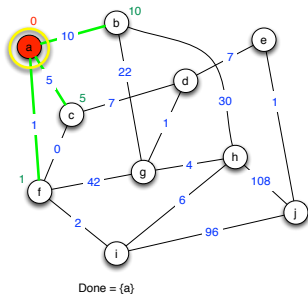


Dijkstra

input: graph $G = (V, E)$, weight w , and $r \in V$ **Initially:** $d(r) = 0$, $(V_T, E_T) = (\emptyset, \emptyset)$, $Done = \emptyset$, and $\forall v \in V \setminus \{r\} d(v) = \infty$,For all $v \in Done$, $d(v) = dist(r, v)$. Otherwise $dist(r, v) \leq d(v)$.

Dijkstra's algorithm

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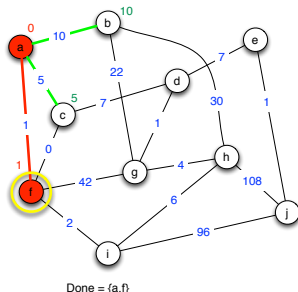


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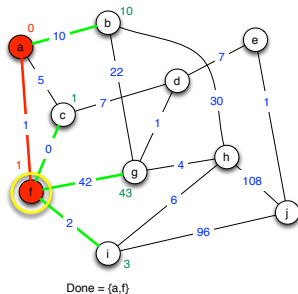


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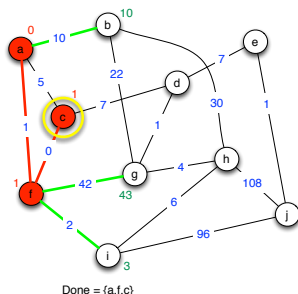


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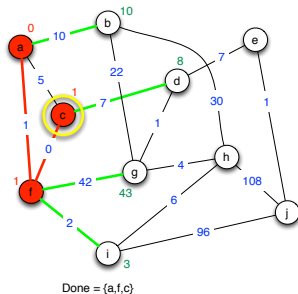


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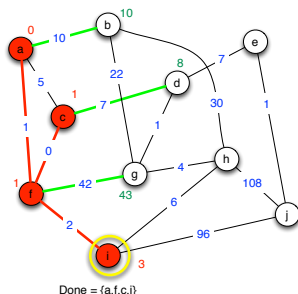


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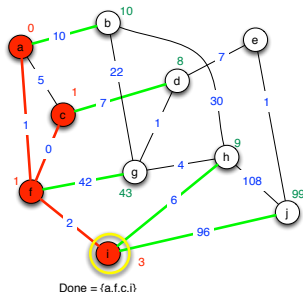


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Dijkstra's algorithm

(required positive weights)

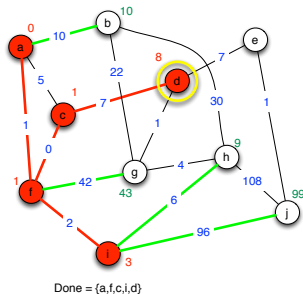


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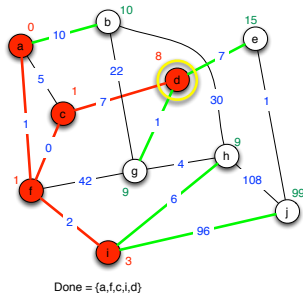


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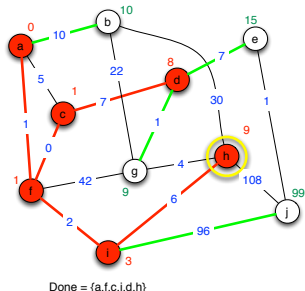


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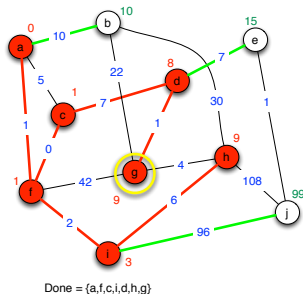


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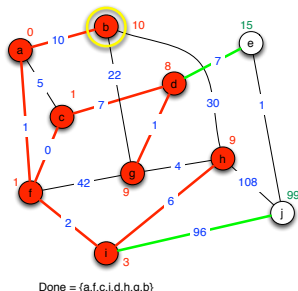


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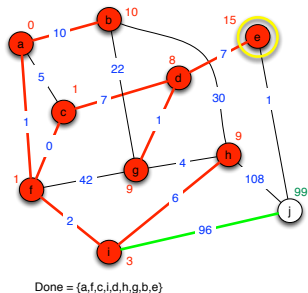


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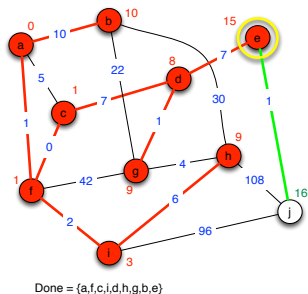


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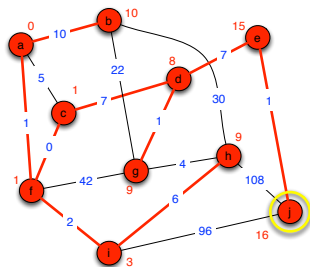


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Dijkstra's algorithm

(required positive weights)



Done = {a,f,c,i,d,h,g,b,e,j}=V

Dijkstra

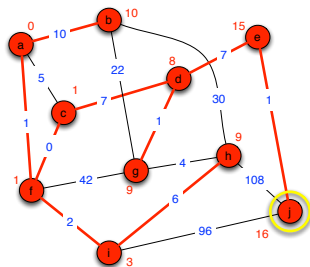
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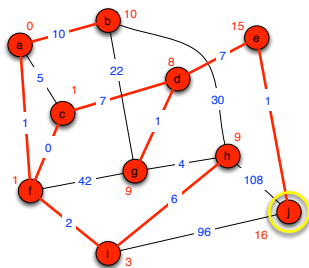
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and $\forall v \in V \setminus \{r\} d(v) = \infty$, $parent(v) = \emptyset$ **While** $Done \neq V$ **do**Let $v \in V \setminus Done$ with $d(v)$ minimum *Add v in V_T and $\{v, parent(v)\}$ in E_T Add v in $Done$ **for** $u \in N(v) \setminus Done$ **do****if** $d(u) > d(v) + w(\{u, v\})$ **then** $d(u) \leftarrow d(v) + w(\{u, v\})$ $parent(u) \leftarrow v$

Dijkstra's algorithm

(required positive weights)



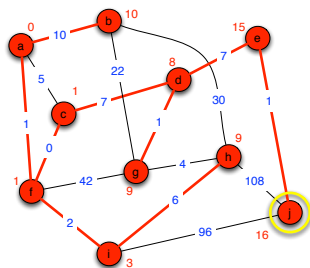
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Dijkstra's algorithm

(required positive weights)



Done = {a,f,c,i,d,h,g,b,e,j}=V

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Dijkstra's algorithm

Proof of correctness

Termination: After i^{th} iteration of *while* loop, $|Done| = i$, then the algorithm terminates in $|V|$ iterations of *while* loop

Correctness: By induction on $1 \leq i < |V|$, after the i^{th} iteration of *while* loop, $|Done| = i$, and $\forall v \in Done, d(v) = dist(r, v)$. ok for $i = 0$

Assume the hypothesis holds after the i^{th} iteration.

Let $v \in V \setminus Done$ be chosen at the $(i+1)^{\text{th}}$ iteration.

- By minimality of $d(v)$ (in $V \setminus Done$),
if G connected, then $d(v) < \infty$ and $Done \cap N(v) \neq \emptyset$, and
 $d(v) = \min_{u \in Done \cap N(v)} d(u) + w(\{u, v\})$ by induction: $d(v) \geq dist(v, r)$
- For contradiction, assume that $d(v) < dist(v, r)$: there is a shortest path $P = (r, \dots, x, v)$ of length $< d$.
 - $x \in Done$: otherwise it would contradict minimality of $d(v)$
 - $dist(v, r) = dist(x, r) + w(\{x, v\}) = d(x) + w(\{x, v\}) < d(v) = \min_{u \in Done \cap N(v)} d(u) + w(\{u, v\}) \leq d(x) + w(\{x, v\})$
a contradiction

Outline

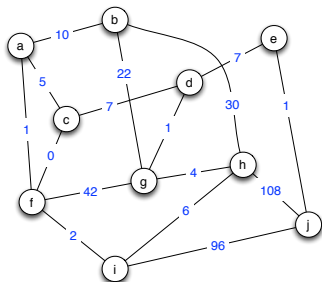
- 1 Weighted Graphs, distance
- 2 Shortest paths and Spanning trees
- 3 Breadth First Search (BFS)
- 4 Dijkstra Algorithm
- 5 Kruskal Algorithm

Kruskal's algorithm

Minimum Spanning Tree

Reminder: given $G = (V, E)$ with weight $w : E \rightarrow \mathbb{R}$

Compute a spanning tree T of G with $w(T)$ minimum

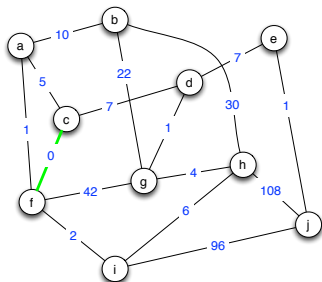


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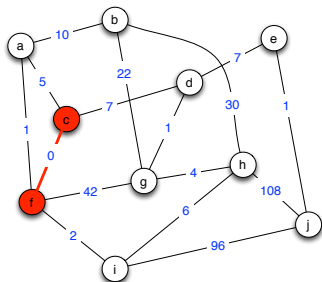
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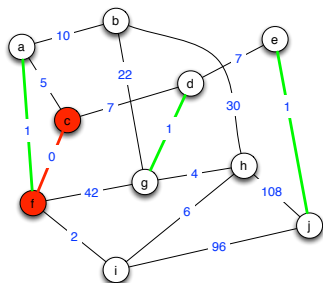
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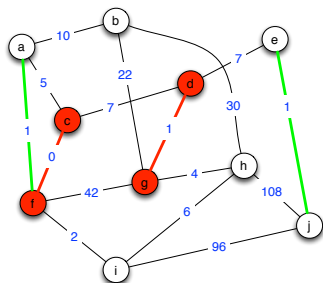
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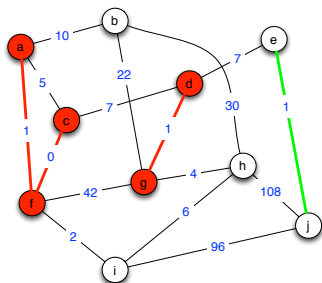
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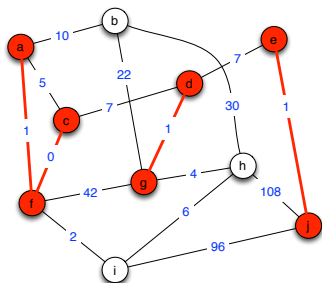
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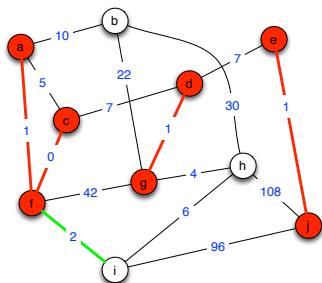
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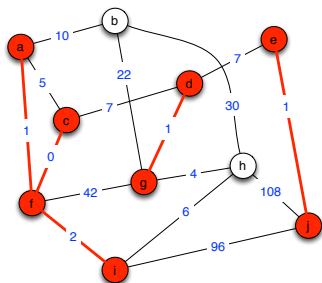
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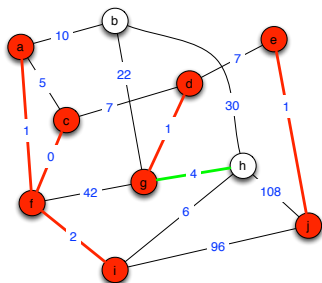
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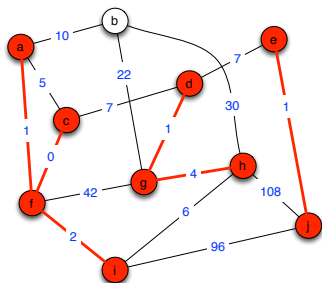
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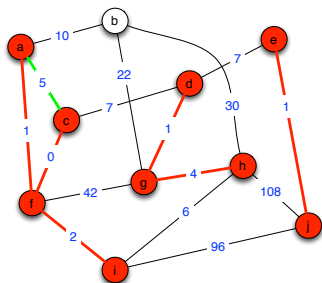
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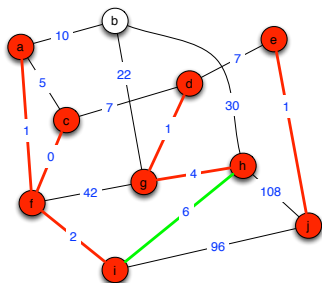
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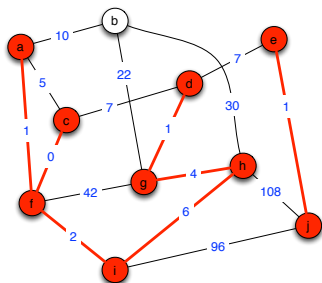
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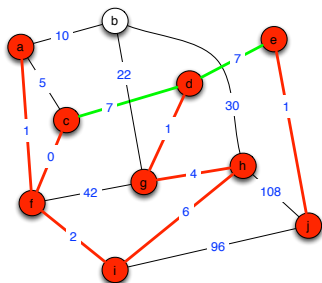
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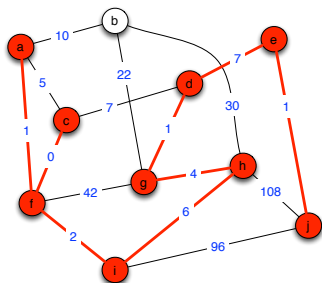
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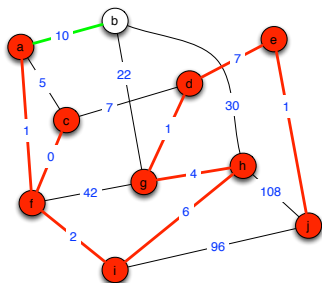
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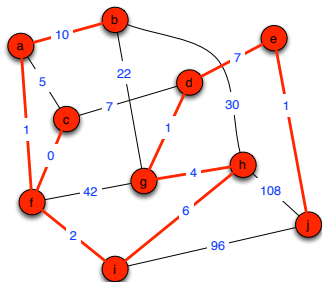
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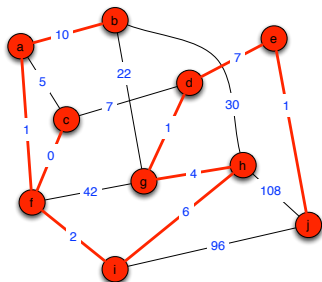
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Time-Complexity: # operations = $O(|E| \log |E|)$

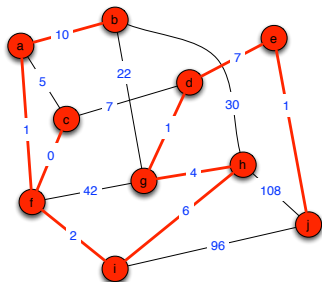
sorting

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Exercise: Prove that, T returned by the Alg. is a minimum spanning tree

Idea of proof: by contradiction

Kruskal's algorithm

Proof of correctness

Termination: obvious

Correctness:(Sketch) Clearly, T is a spanning tree (it is acyclic by definition, and if it is not connected, some edges connecting the components should have been added)

Assume it is not minimum and let (e_1, \dots, e_{n-1}) be its edges in non decreasing ordering of their weights.

Among the min. spanning tree of G , let T^* with edges (f_1, \dots, f_{n-1}) such that the minimum index i with $e_i \neq f_i$ is maximized.

$T^* \cup e_i$ contains a cycle C and, there is $j > i$ such that $f_j \in E(C) \setminus E(T)$ and $w(f_j) \leq w(e_i)$ (otw, T^* is not minimum).

- if $w(f_j) < w(e_i)$ then the algorithm should have chosen f_j instead of e_i
- if $w(f_j) = w(e_i)$, T' obtained from T^* by replacing f_j by e_i is a minimum spanning tree, contradicting the maximality of i .

Summary: To be remembered

- weighted graph, distances
- Deciding connectivity
- Shortest path tree in undirected graph $O(|E|)$, *BFS*
- **Computing Shortest path tree** $O(|E| + |V| \log |V|)$, *Dijkstra*
- Computing Min. spanning tree $O(|E| \log |E|)$, *Kruskal*