

Mohammad ROUHANI

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BACKGROUND

I am a Computer Scientist with background in Applied Mathematics:

- **Computer Vision:** Motion Capture, Non-rigid Registration, Semantic Segmentation, Shape Matching, Multi-class Object Detection, Shape Description, Pose Estimation.
- Machine Learning: Random Forest, Regression Trees, Boosting, Deep Learning.
- **Computer Graphics**: Deformation Modeling, Texturing, Surface Reconstruction.

EXPERIENCE

2015 – present EXPERT ENGINEER

INRIA Sophia Antipolis, Nice, France 3D City Modeling, Point Cloud Segmentation, Machine Learning (C++).

2013 – 2015 EXPERT ENGINEER

INRIA Rhône-Alpes, Grenoble, France 4D Motion Capture, Deformation Modeling, Shape Matching (Matlab, C++)

2012 – 2013 RESEARCH ASSOCIATE

Imperial College London, UK Object Classification, Random Forest, Pose Estimation (C++, OpenCV)

PROJECTS

2015 – present ACUTE3D & INRIA Nice

Objective: Semantic Segmentation of 3D Urban Scene. **Details**: Large meshes obtained by multi-view stereo must be semantically segmented and represented in different levels of details.

2012 – 2013 OMRON & Imperial College

Objective: Multi-class Object Detection in Real-time. **Details**: Objects of different classes and poses are classified and detected in real-time using randomized forests and DOT templates.

EDUCATION

2009 – 2012 Ph.D. Computer Science

Shape Registration & Representation by Implicit Functions. Computer Vision Center, UAB, Barcelona, Spain (With Honours)

- 2008 2009 M.Sc. Computer Vision and AI Computer Vision Center, UAB, Barcelona, Spain (GPA: 8.75 out of 10)
- 2003 2006 M.Sc. Applied Mathematics Sharif University of Technology, Tehran, Iran (GPA: 17.09 out of 20)
- 1999 2003**B.Sc. Applied Mathematics**
National University of Iran (Beheshti), Tehran, Iran (GPA: 15.25 out of 20)

PUBLICATIONS (1st AUTHOR)

Conferences 3DV (2014), ECCV (2012), ICCV (2011), CVPR (2010).

COMPUTER Skills

Programming:

- C++, C (Expert, since 2000)
- R, Matlab (Expert, since 2005)
- Qt, Python (Beginner)

Libraries:

- OpenCV (Expert, since 2008)
- CGAL, OpenGL (Beginner)

Softwares:

- Maple
 Meshlab
 Latex
- Mathematica Word Excel

Released Codes (Mathworks)

- 3D Surface Reconstruction
- Point Cloud Registration.

LANGUAGE SKILLS

- English (Fluent)
- Persian (Native)
- French (Intermediate)
- Spanish (Elementary)

AWARDS

- **3rd** rank among 5130 applicants national entrance exam, Iran.
- Mobility grant for research stay at TU Vienna, Austria.

REVIEWING

- Springer CVIU, JMIV, PAAA
- IEEE TPAMI

HOBBIES

- Cycling Swimming Marathon
- Hiking Traveling Music

REFERENCES

• Pierre Alliez Director of Research, INRIA Nice. pierre.alliez@inria.fr

• Angel D. Sappa Senior Researcher, CVC, Barcelona. angel.sappa@cvc.uab.es

• Edmond Boyer Director Research, INRIA, Grenoble. edmond.boyer@inria.fr