## Advanced Logic

http://www-sop.inria.fr/members/Martin.Avanzini/teaching/2023/AL/

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UNIVERSITÉ CÔTE D'AZUR

## Course Overview



$$
\forall x . r e q u e s t(x) \rightarrow \exists y . x<y . r e l e a s e(y)
$$



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* course material self-contained, available online
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## Course Overview

* (non-)deterministic finite automata

Lecture 1

* MONA ()

Lecture 2
« (weak) monadic second order logic

$$
\exists X .0 \in X \wedge \forall n .(n+1 \in X \leftrightarrow n \notin X)
$$

^ alternating automata, Presburger arithmetic
Lecture 4

$$
\exists m \cdot \exists n \cdot m+n=13 \wedge m=1+n
$$

* recapitulation

Lecture 5
$\star$ Büchi automata (infinite words)

* linear time logic

```
Globally(request }->\mathrm{ Future(release))
```

* Automata learning


## Administratives

1. $1 / 3$ of lecture devoted to exercise

- to be uploaded in moodle before discussion
- participation in discussion counts towards final grade

2. one practical exercise with MONA

- solutions presented in class

3. final exam

## Today's Lecture

## Finite Word Automata Recap

1. regular languages and non-deterministic finite automata
2. closure properties, deterministic finite automata and Kleene's theorem
3. DFA equivalence and minimisation
4. decision procedures

Regular Languages and Non-Deterministic Finite Automata

## Finite Words

$\star$ alphabet $\Sigma=\{\mathrm{a}, \mathrm{b}, \ldots\}$ is finite set of letters
$\star$ (finite) word $w=\mathrm{a}_{1}, \ldots, \mathrm{a}_{\mathrm{n}}$ is finite sequence of letters $a_{i} \in \Sigma$

- $|w| \triangleq n$ is length of word
- $w[i] \triangleq a_{i}$ denotes $i$-th letter in word $w$
$-\epsilon$ is empty word of length 0
- $v \cdot w$ (or simply $v w$ ) denotes concatenation of words $v$ and $w$

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\epsilon \cdot w=w=w \cdot \epsilon \quad u \cdot(v \cdot w)=(u \cdot v) \cdot w
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- $v^{n}$ is the word $v$ concatenated with itself $n$ times


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- $v^{n}$ is the word $v$ concatenated with itself $n$ times
$\star \Sigma^{*}$ denotes set of all words over alphabet $\Sigma$
$\star \Sigma^{+} \triangleq \Sigma^{*} \backslash\{\epsilon\}$ is set of non-empty words


## Languages

* a language $L \subseteq \Sigma^{*}$ is a set of words
- for instance, $\varnothing,\{\epsilon\},\{\mathrm{aba}\},\{\mathrm{a}, \mathrm{ab}, \mathrm{abb}, \mathrm{abbb}, \ldots\}=\left\{\mathrm{ab}^{n} \mid n \in \mathbb{N}\right\}, \Sigma^{*}$ are all languages


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« new language definable from existing ones via set operations, e.g., if $L, M \subseteq \Sigma^{*}$ :
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- concatenation $L \cdot M$ yields a language, defined by concatenating all words in $L$ with those in $M$ :

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- Kleene Star $L^{*}$ yields a language, defined as

$$
L^{*} \triangleq \bigcup_{n \in \mathbb{N}} L^{n} \quad \text { where } L^{0} \triangleq\{\epsilon\} \text { and } L^{n+1}=L \cdot L^{n}
$$

for instance

$$
\{a b, c\}^{*}=\left\{\begin{array}{lll}
\{\epsilon, & a b, c, \quad a b a b, a b c, c a b, c c, & \ldots
\end{array}\right\}
$$

## Regular Languages

The class $\operatorname{REG}(\Sigma)$ of regular languages over alphabet $\Sigma$ is the smallest class (i.e., set of languages s.t.

1. $\varnothing \in R E G(\Sigma)$ and $\{\mathrm{a}\} \in R E G(\Sigma)$ for every a $\in \Sigma$; and
2. if $L, M \in R E G(\Sigma)$ then $L \cup M \in R E G(\Sigma), L \cdot M \in R E G(\Sigma)$ and $L^{*} \in R E G(\Sigma)$.

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## Examples

$\star\{\epsilon\}=\varnothing^{*}$ is regular
$\star\{\epsilon\} \cup\left((\{a\} \cup\{b\})^{*} \cdot\{b\}\right)$, or $\epsilon \cup(a \cup b)^{*} b$ for short, is regular
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## Note

$\star$ apart from those named in (2), $R E G(\Sigma)$ is closed under many more operations (particularly: intersection, complement)

* to show such closure properties, it is convenient to have a suitable characterisation

Non-deterministic Finite Automata


## Non-deterministic Finite Automata



Formally, a non-deterministic finite automata (NFA) $\mathcal{A}$ is a tuple ( $Q, \Sigma, q_{l}, \delta, F$ ) consisting of

* a finite set of states $Q$
* an alphabet $\Sigma$
* an initial state $q_{l} \in Q$
$\star$ a transition function $\delta: Q \times \Sigma \rightarrow 2^{Q}$

$$
(1, \mathrm{a}) \mapsto\{2\} ;(2, \mathrm{a}) \mapsto\{2\} ;(2, \mathrm{~b}) \mapsto\{3\} ; \ldots
$$

* a set of final states $F \subseteq Q$


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Notation: $p \xrightarrow{\mathrm{a}} q$ if $q \in \delta(p, \mathrm{a})$

## Language Recognized by NFA



Consider NFA $\mathcal{A}=\left(Q, \Sigma, q_{l}, \delta, F\right)$
$\star$ if $q_{0}$ is initial state $q_{l}$ then $q_{l}=q_{0} \xrightarrow{a_{1}} q_{1} \xrightarrow{a_{2}} \cdots \xrightarrow{a_{n}} q_{n}$ is called run on $w=a_{1} \ldots a_{n}$

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* language $\mathrm{L}(\mathcal{A})$ recognized by $\mathcal{A}$ consists of all words that have accepting run

$$
\mathrm{L}(\mathcal{A}) \triangleq\left\{w \mid \delta^{*}\left(q_{l}, w\right) \cap F \neq \varnothing\right\}
$$

where extended transition function $\delta^{*}: Q \times \Sigma^{*} \rightarrow 2^{Q}$ defined such that

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q \in \delta^{*}\left(p, \mathrm{a}_{1} \ldots \mathrm{a}_{\mathrm{n}}\right) \text { iff } p=q_{0} \xrightarrow{\mathrm{a}_{1}} q_{1} \xrightarrow{\mathrm{a}_{2}} \ldots \xrightarrow{\mathrm{a}_{\mathrm{n}}} q_{n}=q
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Question: $\mathrm{L}(\mathcal{A})=$ ?

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Question: $\mathrm{L}(\mathcal{A})=\left\{w \in \Sigma^{+} \mid w\right.$ starts and ends with a$\}$

Closure Properties, Deterministic Finite Automata and Kleene's Theorem

## Closure Properties

A language $L$ is recognizable if there is an NFA $\mathcal{A}$ with $L(\mathcal{A})=L$

Theorem (Closure Properties of NFAs)
For recognizable $L, M$, the following are recognizable:

1. union $L \cup M$
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Proof Outline.
$\star$ (1)-(4) follow from a construction (see exercise, next slide)
$\star$ (5) translate to deterministic automaton (why can't we simply invert final states?)

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Proof Outline.

* (1)-(4) follow from a construction (see exercise, next slide)
$\star$ (5) translate to deterministic automaton (why can't we simply invert final states?)
Note
$\star$ the class of recognized languages forms a Boolean Algebra

Closure Properties $\qquad$
Kleene's Star

Lemma
If $L$ is recognizable, then so is $L^{*}$.

Proof Outline.
For NFA $\mathcal{A}=\left(Q, \Sigma, q_{l}, \delta, F\right)$ recognizing $L$, define $\mathcal{A}^{*} \triangleq\left(Q \uplus\left\{q^{\prime}\right\}, \Sigma, q^{\prime}, \delta^{\prime}, F \cup\left\{q^{\prime}\right\}\right)$ where

$$
\delta^{\prime}\left(q^{\prime}, \mathrm{a}\right) \triangleq \delta\left(q_{l}, \mathrm{a}\right) \quad \delta^{\prime}(q, \mathrm{a}) \triangleq \begin{cases}\delta(q, \mathrm{a}) \cup \delta\left(q_{l}, \mathrm{a}\right) & \text { if } q \in F ; \\ \delta(q, \mathrm{a}) & \text { if } q \in Q \backslash F\end{cases}
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Finite Automatas Characterise REG
Theorem
NFAs over $\Sigma$ recognize precisely the regular languages $\operatorname{REG}(\Sigma)$.

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## Finite Automatas Characterise REG

## Theorem

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Proof Outline.
$\Leftarrow$ By induction on $\operatorname{RE} G(\Sigma)$, using closure properties. (how, why?)
$\Rightarrow$ Fix NFA $\mathcal{A}=\left(Q, \Sigma, q_{l}, \delta, F\right)$.

- For $p \in Q$, start with equations

$$
L(p)=\bigcup_{p \xrightarrow{a} q} a \cdot L(q) \cup \begin{cases}\{\epsilon\} & \text { if } p \text { final; } \\ \varnothing & \text { otherwise. }\end{cases}
$$

- (intuition?)


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\varnothing & \text { otherwise. }\end{cases} \\
& \text { - thus } L(p) \text { collects words } w=a_{1} \ldots a_{\mathrm{n}} \text { s.t. } p=q_{0} \xrightarrow{\mathrm{a}_{1}} q_{1} \xrightarrow{\mathrm{a}_{2}} \cdots \xrightarrow{a_{n}} q_{n} \in F
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- pick $p \in Q$ and apply Arden's Equality

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\begin{equation*}
L(p)=M \cdot L(p) \cup N \Rightarrow L(p)=M^{*} \cdot N \tag{1}
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- simplify; substitute and repeat until (1) not applicable
- $L\left(q_{I}\right)=L(\mathcal{A})$ eventually in $\operatorname{REG}(\Sigma)$


## Example



$$
\begin{aligned}
L(1) & =a L(1) \cup a L(2) \quad L(2)=a L(2) \cup b L(3) \cup \epsilon \quad L(3)=a L(2) \cup b L(3) \\
\Rightarrow \quad L(1) & =a^{*} a L(2)
\end{aligned}
$$

## Example



$$
\begin{array}{rlrl}
L(1) & =a L(1) \cup a L(2) & L(2) & =a L(2) \cup b L(3) \cup \epsilon \quad L(3)=a L(2) \cup b L(3) \\
\Rightarrow & L(1) & =a^{*} a L(2) & \\
L(2)=a^{*}(b L(3) \cup \epsilon)
\end{array}
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\begin{array}{rll} 
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\Rightarrow & L(1)=a^{*} a L(2) & L(2)=a^{*} b b^{*} a L(2) \cup a^{*} & \\
\Rightarrow & L(1)=a^{*} a L(2) & L(2)=\left(a^{*} b b^{*} a\right)^{*} a^{*} & \\
\Rightarrow & L(1)=a^{*} a\left(a^{*} b b^{*} a\right)^{*} a^{*} & &
\end{array}
$$

$$
\Rightarrow
$$

## Example



$$
\begin{array}{rlll} 
& L(1)=a L(1) \cup a L(2) & L(2)=a L(2) \cup b L(3) \cup \epsilon & L(3)=a L(2) \cup b L(3) \\
\Rightarrow & L(1)=a^{*} a L(2) & L(2)=a^{*}(b L(3) \cup \epsilon) & L(3)=b^{*} a L(2) \\
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\Rightarrow & L(1)=a^{*} a L(2) & L(2)=\left(a^{*} b b^{*} a\right)^{*} a^{*} & \\
\Rightarrow & L(1)=a^{*} a\left(a^{*} b^{*} a\right)^{*} a^{*} & & \\
\Rightarrow & L(1)=a a^{*}\left(b b^{*} a a^{*}\right)^{*} a^{*} & & \\
\Rightarrow & L(1)=a^{+}\left(b^{+} a^{+}\right)^{*} & &
\end{array}
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## Deterministic Finite Automata

A deterministic finite automata (DFA) $\mathcal{A}$ is a NFA where each state has precisely one successor state:

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Theorem (Determinisation)
A language is recognizable by an NFA if and only if it is recognizable by a DFA.
Proof Outline.
$\Leftarrow$ Every DFA is an NFA.
$\Rightarrow$ Given NFA $\mathcal{A}=\left(Q, \Sigma, q_{l}, \delta, F\right)$ recognizing $L$, define DFA $\mathcal{A}_{d}\left(2^{Q}, \Sigma,\left\{q_{l}\right\}, \delta_{d}, F_{d}\right)$ s.t.:
$-\delta_{d}\left(\left\{q_{1}, \ldots, q_{n}\right\}, \mathrm{a}\right) \triangleq \delta\left(q_{1}, \mathrm{a}\right) \cup \cdots \cup \delta\left(q_{n}, \mathrm{a}\right)$

- $F_{d} \triangleq\{S \subseteq Q \mid F \cap S \neq \varnothing\}$, i.e., $\left\{q_{1}, \ldots, q_{n}\right\}$ final in $\mathcal{A}_{d}$ if one of the $q_{i}$ final in $\mathcal{A}$

Then $\mathcal{A}_{d}$ recognizes $L$ :

$$
\text { run in new } \mathcal{A}_{d} \text { on word } w \equiv \text { all runs on } w \text { in } \mathcal{A}
$$

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Lemma
If $L$ is regular, then so its complement $\bar{L}=\Sigma^{*} \backslash L$.
Proof Outline.

* Since $L$ is regular, there is a DFA $\mathcal{A}$ with $\mathrm{L}(\mathcal{A})=L$
* flipping the set of final states in $\mathcal{A}$ results in DFA $\overline{\mathcal{A}}$ with $L(\overline{\mathcal{A}})=\bar{L}$


## Kleene's Theorem

## Theorem

The following are equivalent:

1. The class of regular languages $R E G(\Sigma)$
2. The class of languages recognized by NFAs over $\Sigma$
3. The class of languages recognized by DFAs over $\Sigma$

## An Unpleasant Theorem

## Theorem

For every number $n \in \mathbb{N}$ there exists an NFA $\mathcal{A}$ with $n+1$ states such that every equivalent DFA has at least $2^{n}$ states.
$\Rightarrow$ NFAs can be exponentially more succinct than DFAs

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- since there are $2^{n}$ words of length $n$, there must be two such distinct words $u, v \in \Sigma^{n}$ ending up in the same state, i.e. $\delta^{*}\left(q_{l}, u\right)=\delta^{*}\left(q_{l}, v\right)$


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- suppose they differ at position $i$, e.g., $u[i]=\mathrm{a}$ and $v[i]=\mathrm{b}$, hence

$$
u \underbrace{a \cdots a}_{i-1 \text { times }} \in L(\mathcal{A}) \quad \text { but } \quad v \underbrace{a \cdots a}_{i-1 \text { times }} \notin \mathrm{L}(\mathcal{A})
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- the DFA now either accepts or rejects both extended words; contradicting that $\mathcal{A}$ is equivalent to the NFA


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$\star$ let $\mathrm{L}(p, \mathcal{A}) \triangleq\left\{w \mid \delta^{*}(p, w) \in F\right\}$, hence in particular, $\mathrm{L}(\mathcal{A})=\mathrm{L}\left(q_{1}, \mathcal{A}\right)$
$\star$ two states $p, q$ are equivalent in $\mathcal{A}$ if accepting runs coincide:

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$\star$ merging equivalent states (e.g. $2 \equiv_{\mathcal{A}} 4$ ) does not change $L(\mathcal{A})$; results in minimal DFA

## Table Filling Algorithm

Definition (Computing Distinguished States)

1. initially, we distinguish pairs $\mathcal{D} \triangleq\{(p, q) \mid p \in F$ and $q \notin F\}$
2. As long as new pairs are added, repeat:
$\mathcal{D}:=\mathcal{D} \cup\{(p, q) \mid \exists a \in \Sigma .(\delta(p, a), \delta(q, a)) \in \mathcal{D}\}$
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| $\mathcal{D}$ | 1 | 2 | 3 | 4 | 5 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | - | - | - | - | - |
| 2 |  | - | - | - | - |
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If two states are not distinguished, then they are equivalent.

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## Minimisation

$\star$ let $\mathcal{A}=\left(Q, \Sigma, q_{l}, \delta, F\right)$ without non-reachable states (otherwise, remove them)
$\star$ note $\equiv_{\mathcal{A}}$ is an equivalence relation
$\star$ let $[q]$ denote the equivalence class of $q \in Q$
$\star$ define the quotient automata $\mathcal{A}_{\equiv} \triangleq\left(Q_{\equiv}, \Sigma,\left[q_{l}\right], \delta_{\equiv}, F_{\equiv}\right)$ where:
$-Q_{\equiv} \triangleq\{[q] \mid q \in Q\}$

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## Theorem

The quotient automata $\mathcal{A}_{\equiv}$ is the minimal and unique DFA equivalent to $\mathcal{A}$

## Discussion

How computationally difficult is it to ...

1. check $\mathrm{L}(\mathcal{A})=\varnothing$ for given $\mathcal{A}$
2. check $w \in L(\mathcal{A})$ for given $w \in \mathcal{A}$
3. check $\mathrm{L}(\mathcal{A})=\Sigma^{*}$ for given $w \in \mathcal{A}$

## Decision Procedures

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« To compare them, from a theoretical point of view, we usually assess their worst case complexity wrt. some notion of cost
- e.g. time or space
* The complexity is generally described by a function in the input size $n$.
* Usually, we are interested in an asymptotic analysis.
- $\mathrm{O}(n), \mathrm{O}\left(n^{2}\right), \mathrm{O}\left(2^{n}\right), \ldots$


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$\star$ The complexity of a problem can be thought of as the complexity of the best algorithm that solves it.

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$\star$ complexity theory is concerned with the classification and relationships among classes


## $P T I M E \subseteq N P \subseteq P S P A C E \subseteq E X P T I M E$

- we know PTIME $\mp$ EXPTIME, but we do not know the status of individual inclusions
- solving PTIME $\stackrel{?}{\mp}$ NP is worth $1.000 .000 \$$ : a strict inclusion would separate, what we assume to be, feasible from unfeasible problems


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- solving PTIME $\stackrel{?}{\mp}$ NP is worth $1.000 .000 \$$ : a strict inclusion would separate, what we assume to be, feasible from unfeasible problems
- nowadays, some pretty good algorithms exists that can tackle unfeasible problems on average cases (e.g. SAT solvers)


## The Word Problem

$\star$ Given: An NFA $\mathcal{A}$ with $n$ states and word $w$ of length $|w|$
$\star$ Question: $w \in \mathrm{~L}(\mathcal{A})$ ?

## Theorem

The word problem for NFAs is in PTIME.

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## Proof Outline.

* the following depth-first search solves the problem in exponential time

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def explore(q, w)
    if w is \epsilon : return q\inF
    for p in \delta(q, w[0]) :
            if explore(p, w[1:]) : return True
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def member(w) : return explore(q/, w)
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$\star$ table bounded in size $\mathrm{O}\left(n \cdot|w|^{2}\right)$


## The Emptiness Problem

* Given: An NFA $\mathcal{A}$
* Question: $\mathrm{L}(\mathcal{A})=\varnothing$ ?

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The emptiness problem for NFAs is in PTIME.
Proof Outline.

* essentially a graph reachability problem (why?)
$\star$ solvable by depth-first or breath-first search in time $\mathrm{O}\left(n^{2}\right)$


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The universal language problem for NFAs is in PSPACE $\subseteq$ EXPTIME.
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$\star$ result non-trivial, because an infinity of words $\Sigma^{*}$ should be accepting
$\star$ however, the problem is equivalent to $\overline{\mathrm{L}(\mathcal{A})}=\varnothing$

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* translating NFAs to equivalent DFAs results in EXPTIME algorithm


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* by Savich's theorem, any such algorithm can be turned into a deterministic one in PSPACE


## Further Consequences

The Inclusion Problem
$\star$ Given: two NFA $\mathcal{A}$ and $\mathcal{B}$

* Question: $\mathrm{L}(\mathcal{A}) \subseteq \mathrm{L}(\mathcal{B})$ ?

The Equivalence Problem
$\star$ Given: two NFA $\mathcal{A}$ and $\mathcal{B}$
$\star$ Question: $\mathrm{L}(\mathcal{A})=\mathrm{L}(\mathcal{B})$ ?

Theorem
Both problem are PSPACE complete.

* model checking, i.e., checking an implementation against high-level specifications, usually expressed as language inclusion.


## Summary

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| :---: | :---: | :---: | :---: | :---: | :---: |
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## Applications

* finite state machines (and its extensions) used in many disciplines
» efficient string search (Knuth-Morris-Pratt algorithm), e.g., in grep, sed, awk, Java, C\#...
* Antivirus software
^ DNA/protein analysis
$\star$ effectively satisiability/validity decision procedures for certain logics (see next lecture)

