



Numerical approaches to singularity analysis, singularity index and new concepts

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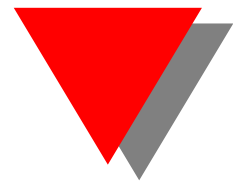


You have already seen:



You have already seen:

- an algebraic approach to singularity analysis



You have already seen:

- an algebraic approach to singularity analysis
- a geometrical approach to singularity analysis



What you will see now:



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- a **numerical** approach of singularity analysis



What you will see now:

- a **numerical** approach of singularity analysis
- what should not be used as "distance" to singularity



What you will see now:

- a **numerical** approach of singularity analysis
- what should **not** be used as "distance" to singularity
- another approach to singularity analysis

want to see a motion from one solution of the forward kinematics to another one without **singularity crossing ?**



Interval analysis



Interval analysis

Interval $\mathcal{X} = [\underline{x}, \bar{x}]$, width $w(\mathcal{X}) = \bar{x} - \underline{x}$



Interval analysis

Interval $\mathcal{X} = [\underline{x}, \overline{x}]$, width $w(\mathcal{X}) = \overline{x} - \underline{x}$

- a function $f(x)$
- interval evaluation of f when $x \in \mathcal{X}$: a range $[\underline{F}, \overline{F}]$ such that

$$\forall x \in \mathcal{X} \text{ we have : } \underline{F} \leq f(x) \leq \overline{F}$$



Interval analysis

How to construct an interval evaluation ? the simplest one is the **natural evaluation**:

substitute each mathematical operator by its interval equivalent



Interval analysis

Example: $F = x^2 + \cos(x)$, $x \in [0, 1]$

Problem: find $[A, B]$ such that: $A \leq F(x) \leq B \forall x \in [0, 1]$



Interval analysis

$$F = [0, 1]^2 + \cos([0, 1])$$



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- 0 not included in $[0.54, 2] \Rightarrow F \neq 0 \forall x \in [0, 1]$
- $F > 0 \forall x \in [0, 1]$
- $\forall x \in [0, 1]$ we have $0.54 \leq F \leq 2$ (global optimization)



Interval analysis

$$F = [0, 1]^2 + \cos([0, 1]) = [0, 1] + [0.54, 1] = [0.54, 2]$$

We have calculated an **interval evaluation** of F for the range $[0, 1]$



Properties



Properties

- can be implemented to take into account round-off errors



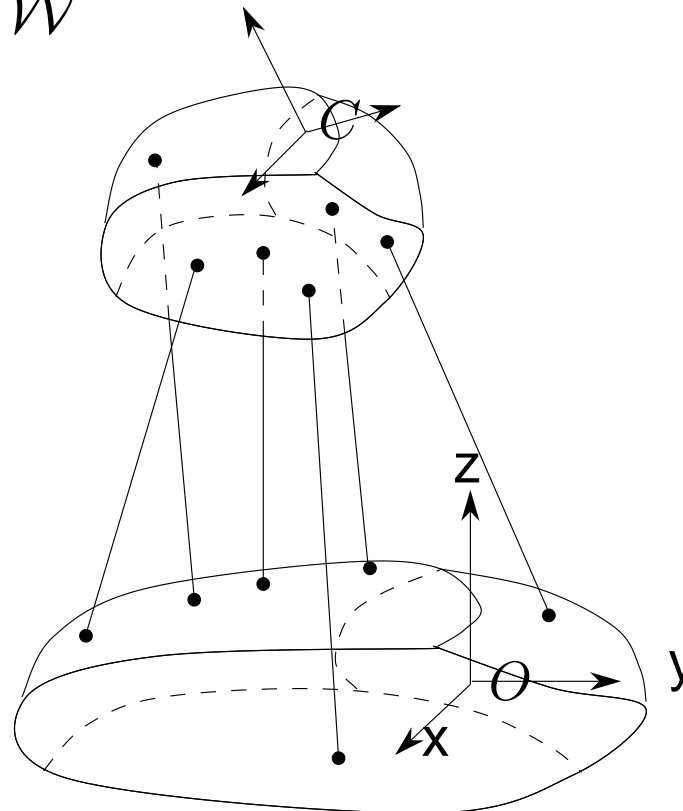
Properties

- can be implemented to take into account round-off errors
- Overestimation of \underline{F} , \overline{F} but decreases with the size of the ranges



Example: singularity checking

A crucial problem for **parallel robot**: no singularity in a given workspace \mathcal{W}





Example: singularity checking

- τ : force/torque in the actuated joints
- \mathcal{F} : external forces/torques applied on the platform



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Mechanical equilibrium: $\mathcal{F} = \mathbf{J}(\mathbf{X}, \mathbf{P})\tau$



Example: singularity checking

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Mechanical equilibrium: $\mathcal{F} = \mathbf{J}(\mathbf{X}, \mathbf{P})\tau$

linear system in τ

$$\tau_i = \frac{|\dots|}{|\mathbf{J}|}$$

if $|\mathbf{J}| \rightarrow 0$ possibly $\tau_i \rightarrow \infty$



Example: singularity checking

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then any path from \mathbf{M}_1 to \mathbf{M}_2 crosses a singularity



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\mathcal{W} includes a singularity



Singularity checking with IA



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Objective: find a box \mathcal{B} for which $|\mathbf{J}(\mathcal{B})| < 0$



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- minor expansion
- Gaussian elimination



Singularity checking with IA

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Singularity checking with IA

Ingredients of the algorithm:

- a *box*: a set of ranges for $x, y, z, \psi, \theta, \phi$
- a *list* $\mathcal{S} = \{B_1, B_2, \dots\}$ of boxes. Initially $\mathcal{S} = \{\mathcal{W}\}$ but boxes will be added
- an *index* i to indicate which box in \mathcal{S} is processed



Singularity checking with IA

Algorithm

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Singularity checking with IA

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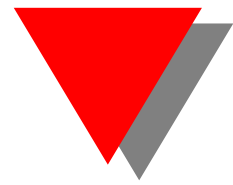
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SINGULARITY



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SINGULARITY
4. $\underline{F} < 0, \overline{F} > 0$: split the box in two, add the 2 new boxes at the end of the list, $i = i + 1$, goto 1



Singularity checking with IA

Improvement

Extremal matrices: all scalar matrices with as elements either the lower or upper bound of the corresponding elements in J



Singularity checking with IA

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- **Theorem 1:** if the determinants of all 2^{n^2} extremal matrices have same sign \Rightarrow no singular matrices in J



Singularity checking with IA

Improvement

Extremal matrices: all scalar matrices with as elements either the lower or upper bound of the corresponding elements in J

- **Theorem 1:** if the determinants of all 2^{n^2} extremal matrices have same sign \Rightarrow no singular matrices in J
- **Theorem 2:** only 2^{2n-1} such matrices must be checked (Rohn, Rex)



Singularity checking with IA

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Rohn test can be used as a filter



Computation time



Computation time

Example: robot with base radius 13, platform radius 8

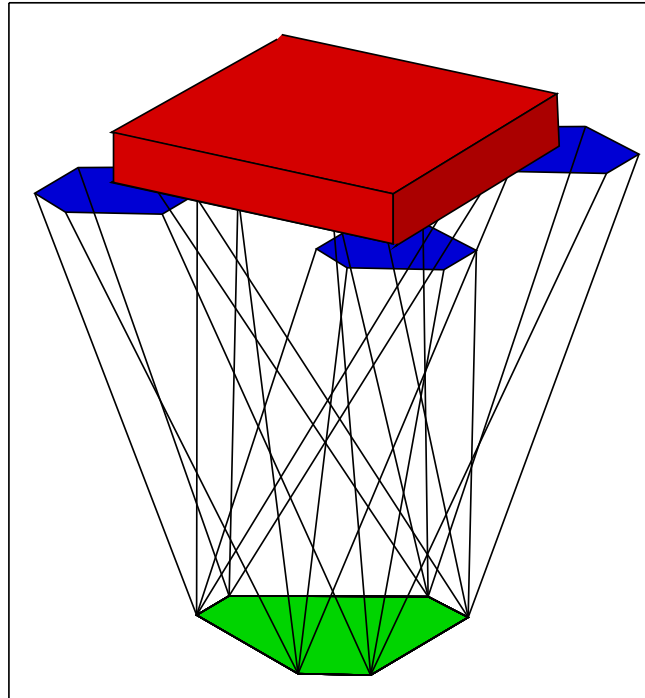
Workspace: $x, y \in [-15, 15], z \in [45, 50], \psi, \theta, \phi \in [-15^\circ, 15^\circ]$



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- ± 0.1 uncertainties on the location of the anchor points: **515s**

meaning that **ALL** robots in this family are singularity-free



Singularity index



Singularity index

How can we define a singularity index ?



Singularity index

How can we define a singularity index ?

- that is **invariant** with units choice



Singularity index

How can we define a singularity index ?

- that is **invariant** with units choice
- that has a **physical meaning**



Singularity index



Singularity index

Classical indices rely on the **jacobian** of the robot



Singularity index

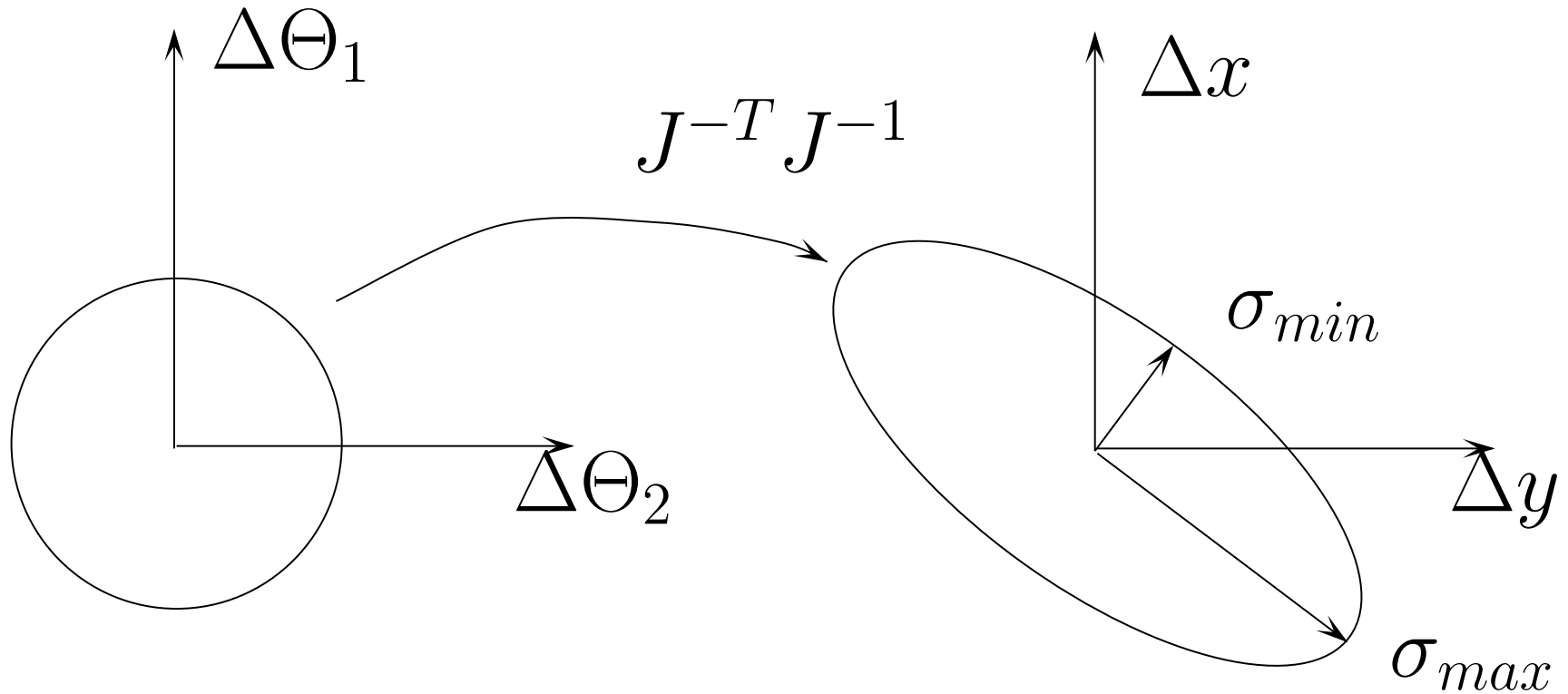
Example: **manipulability ellipsoid**



Singularity index

Example: **manipulability ellipsoid**

$$\Delta\Theta^T \Delta\Theta \leq 1 \Rightarrow \Delta\mathbf{X}^T J^{-T} J^{-1} \Delta\mathbf{X} \leq 1$$



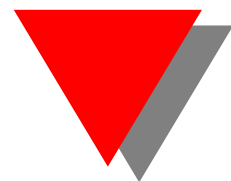
possible accuracy index I : σ_{max}



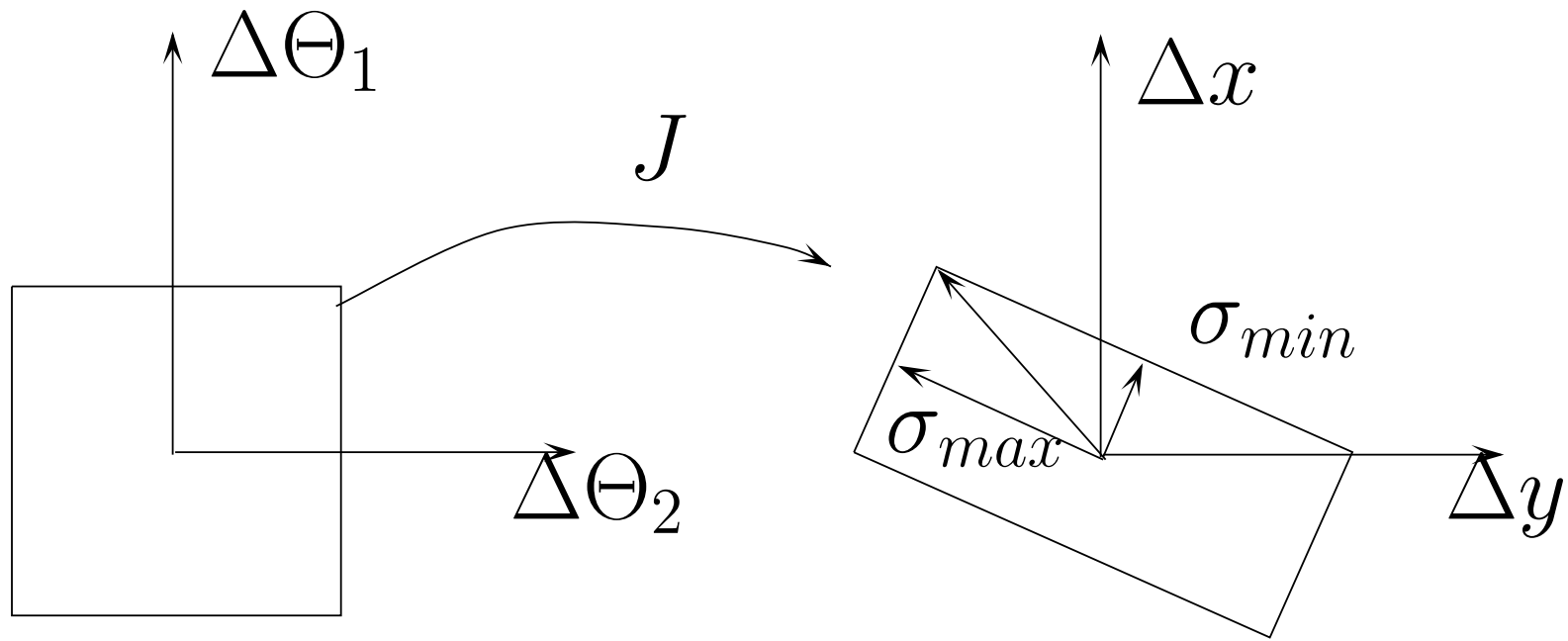
Singularity index

In fact $\Delta\Theta$ bounded means: $|\Delta\Theta_i| \leq 1$

- each $\Delta\Theta_i$ is independent
- the possible region for $\Delta\Theta$ is a square
- the linear mapping induced by J^{-1} transforms this square into a tilted rectangle



Singularity index



- σ_{max} is not the maximal positioning error



Singularity index

Another example: **condition number**



Singularity index

Another example: **condition number**

$$\mathbf{J}^{-1}(\mathbf{X})\Delta\mathbf{X} = \Delta\Theta$$

$$\frac{\|\Delta\mathbf{X}\|}{\|\mathbf{X}\|} \leq \|\mathbf{J}^{-1}\| \|\mathbf{J}\| \frac{\|\Delta\Theta\|}{\|\Theta\|}$$

condition number κ : $\|\mathbf{J}^{-1}\| \|\mathbf{J}\| \Rightarrow$ relative amplification factor



Singularity index

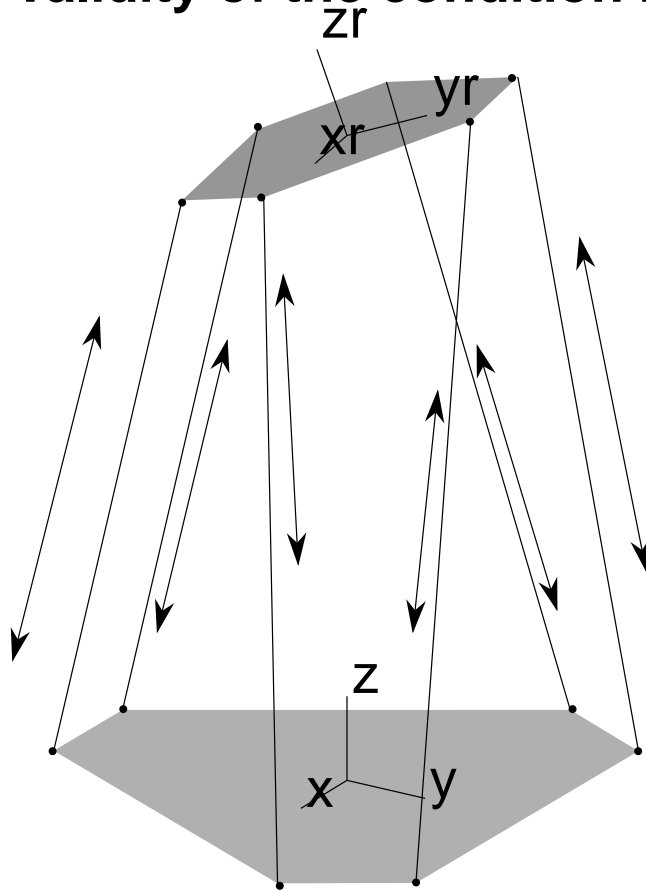
Condition number:

- local index
- has usually **no closed-form**
- value **changes** with the **norm choice**
- usual norms: 2-norm, Frobenius norm $\Rightarrow \kappa \in [1, \infty]$
- $1/\kappa$ often used, $1/\kappa \in [0, 1]$, 0 at a singularity
- **meaning when the robot has both translation and orientation d.o.f. ?**



Singularity index

Validity of the condition number

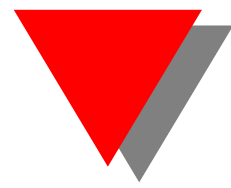


3 reference poses P_1, P_2, P_3

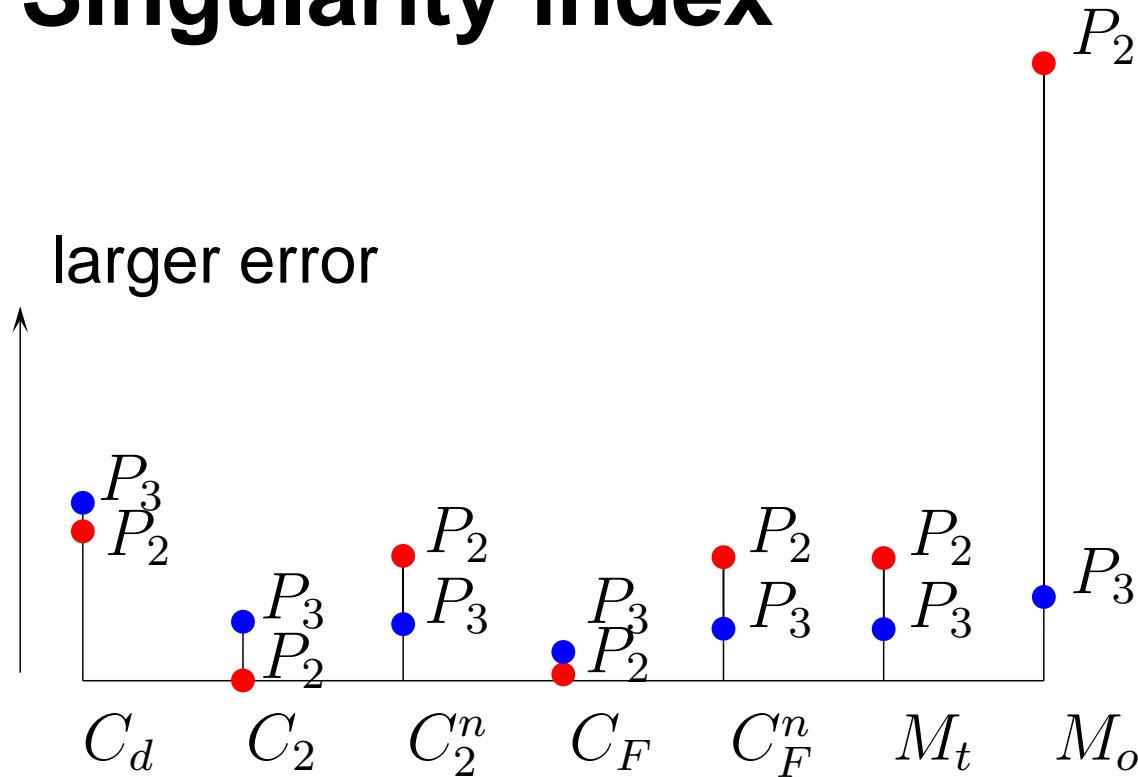
$$|\Delta\Theta^a| \leq 1$$

$$\Delta X_{x,y,z,\theta_x,\theta_y,\theta_z} = \sum_{k=1}^{k=6} |J_{x,y,z,\theta_x,\theta_y,\theta_z}^k|$$

ranking according to accuracy: $P_1 \gg P_2 > P_3$



Singularity index



C_d : $|\mathbf{J}^{-1}|$ (manipulability)

C_2 : κ , 2-norm

C_2^n : κ , 2-norm, normalized \mathbf{J}^{-1}

C_F : κ , Frobenius

C_F^n : κ , Frobenius, normalized \mathbf{J}^{-1}

M_t : κ , translation part J

M_o : κ , orientation part J



Singularity index

Not really consistent with accuracy ranking !



Singularity index

Global conditioning indices

To characterize the dexterity over a given workspace W

$$\text{GCI} = \frac{\int_W \left(\frac{1}{\kappa} \right) dW}{\int_W dW}$$

$$\int_W dW$$

Problem: how to compute it ?



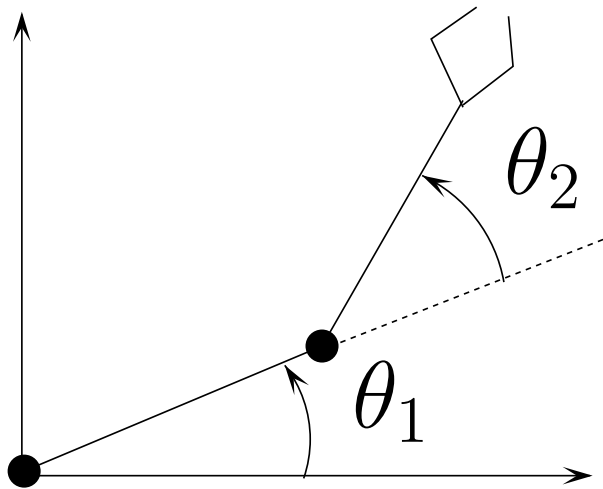
Singularity index

- sample each W axis, step $l \rightarrow m$ poses, $GCI = \frac{\sum \kappa_i}{m}$,
- **computation time: $O(l^6)$, error ?**
- **assumption: if $\frac{GCI(m+50) - GCI(m)}{GCI(m+50)} \leq 0.5\%$, then**
 $\frac{|GCI - GCI(m+50)|}{GCI} \leq 0.5\%$ **wrong!**



Singularity index

Counter example: planar 2R robot



condition number only function of θ_2 :

GCI can be calculated exactly

$$\frac{\text{GCI}(60) - \text{GCI}(50)}{\text{GCI}(60)} = 0.3768\% \quad \text{while} \quad \frac{|\text{GCI} - \text{GCI}(60)|}{\text{GCI}} = 1.7514\%$$



Another approach



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$$\tau_j = \frac{|\mathbf{M}|}{|\mathbf{J}^{-\mathbf{T}}|}$$



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Hence we have to consider also the vicinity of a singularity



- we define a maximal force/torque τ_{max} for the kinematic chains



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- $d < 0 \Rightarrow$ **breakdown of the mechanism**



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closeness is unit invariant, has a physical meaning



Static workspace



Static workspace

Static workspace: location of the EE such that $d \geq 0$



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no breakdown of the mechanism



Static workspace

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How can we compute the static workspace ?



Static workspace

Static workspace: location of the EE such that $d \geq 0$

How can we compute the static workspace ?

- for a given load
- for a set of loads



Static workspace: 2D case



Static workspace: 2D case

- for a 2 dof robot
- for a given load



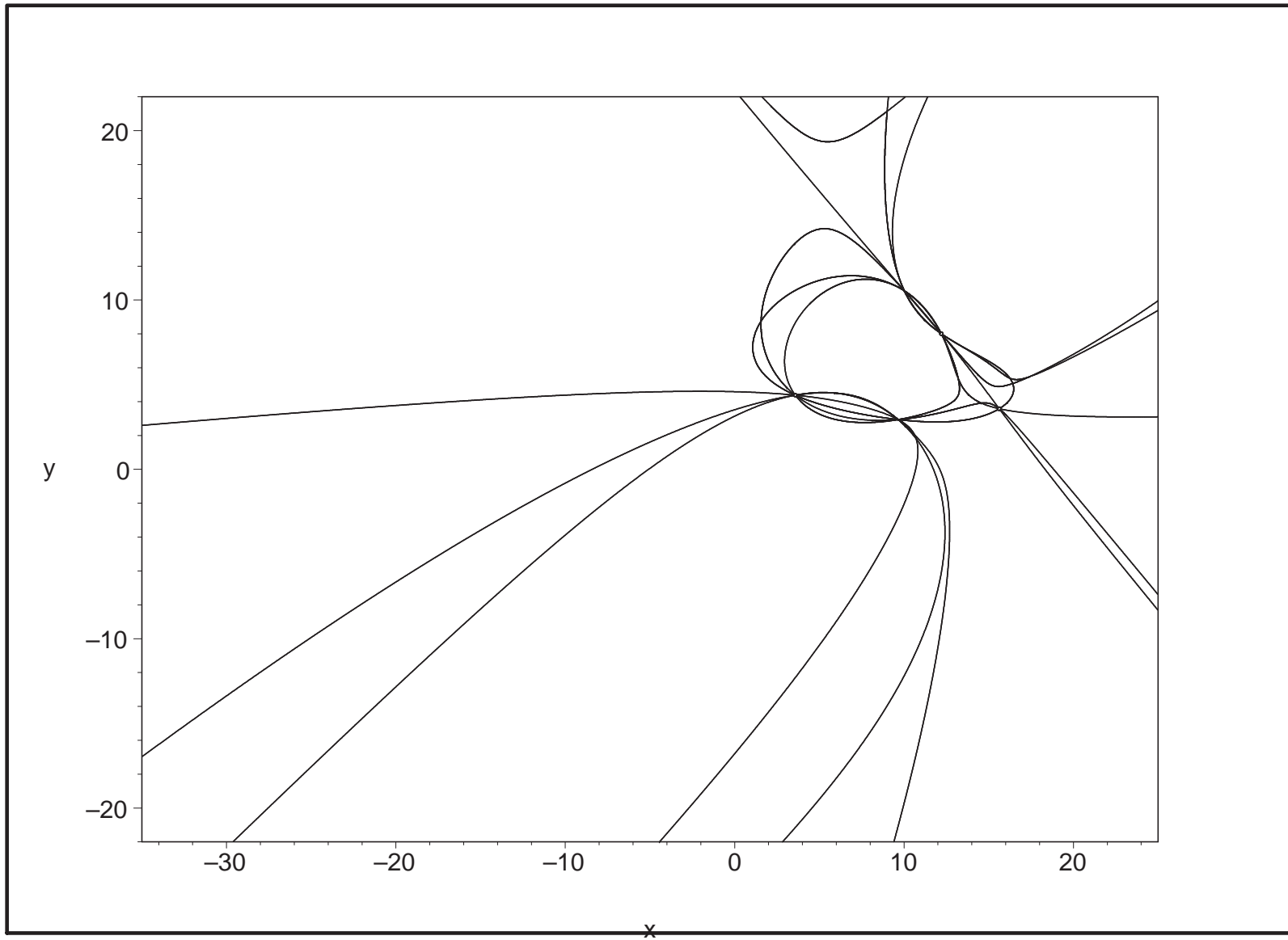
Static workspace: 2D case

- for a 2 dof robot
- for a given load

we can calculate in closed-form part of analytic **curves** that will be part of the **border** of the static workspace

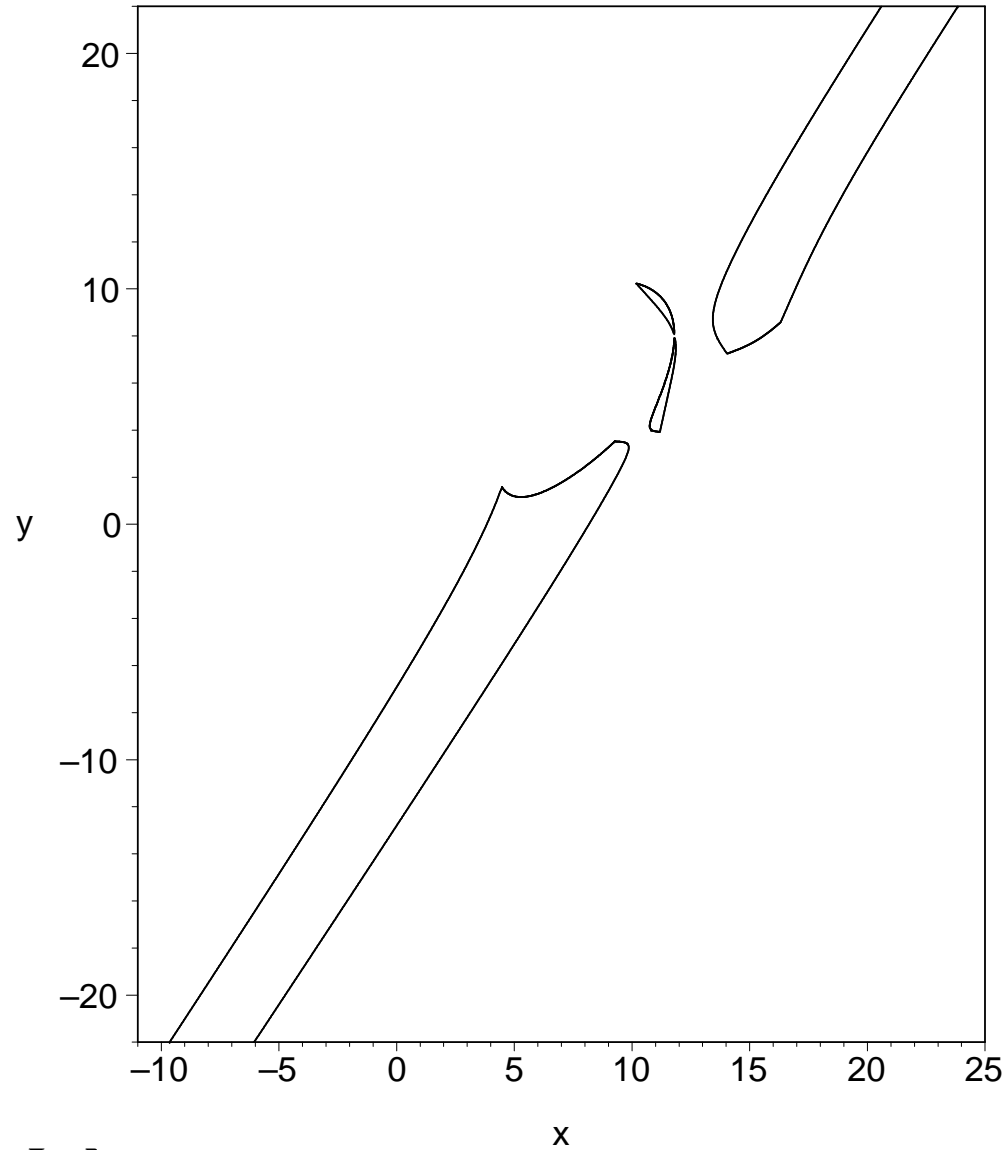


Static workspace: 2D case





Static workspace: 2D case





Static workspace: general case



Static workspace: general case

- for a n dof robot
- for a set of loads
- with **uncertainties** on the robot's geometry



Static workspace: general case

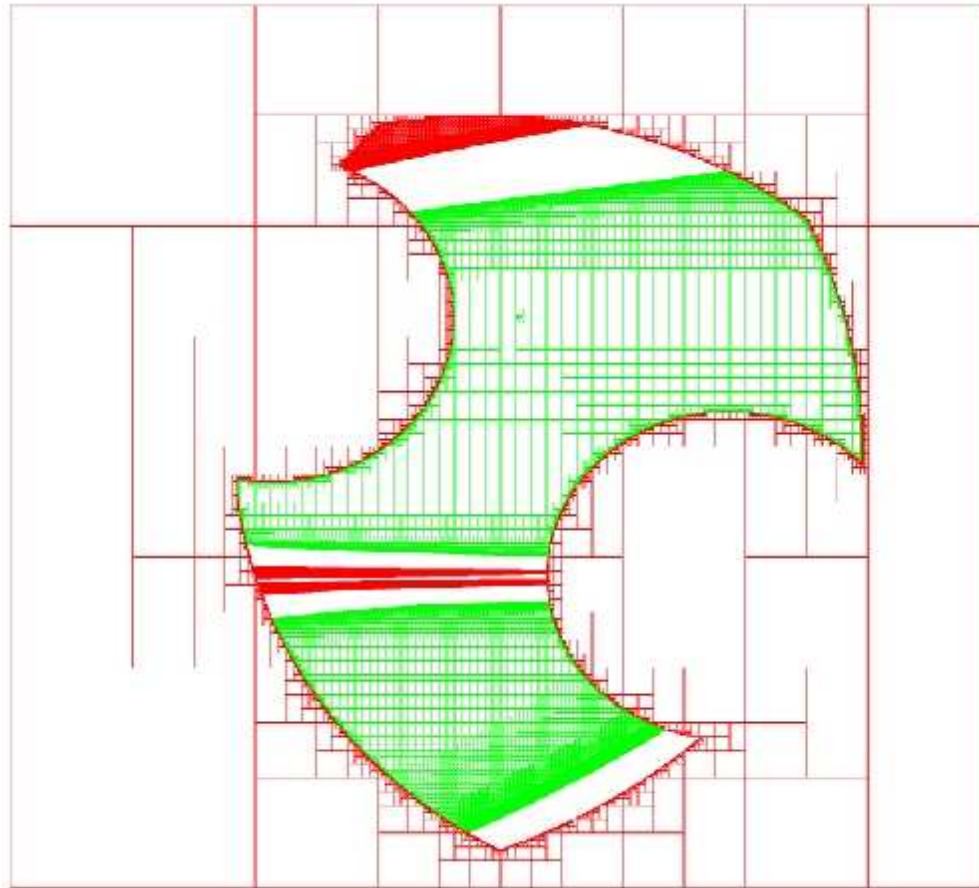
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Interval analysis algorithm allows to obtain an accurate approximation of the static workspace



Static workspace: general case

Example: cross-section of a 6D static workspace





Conclusion

- checking if a singularity is present in a given workspace is feasible efficiently
- just forget about so-called **singularity, dexterity indices**
- the best singularity index is the one that will prohibit your robot to do its job