

# Sparsity and image processing

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# Why sparsity?

## Main advantages

- ▶ Dimensionality reduction
- ▶ Fast computation
- ▶ Better interpretability

## Image processing

- ▶ pattern recognition
- ▶ denoising / deblurring
- ▶ compression
- ▶ super-resolution
- ▶ source separation



# Context and objectives

## Linear regression

$$\mathbf{x} = D * \alpha + \epsilon$$

$\mathbf{x}$	(vectorized) image
$D$	dictionary
$\epsilon$	noise

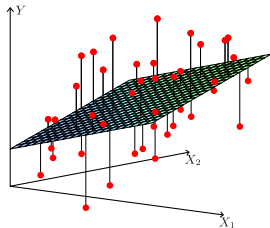
## Assumption

$\alpha$  is a sparse vector/matrix

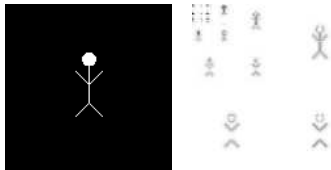
## Dictionary

$$D = \{\phi_j\}_{j=1}^J$$

- ▶ Fixed: Fourier basis, Wavelets
- ▶ Learned



Source: [Hastie et al., 2008]



Source: [Donoho et al., 1995]

# Sparse optimization problem

$$\min_{\alpha} \left\{ \|\mathbf{x} - D\alpha\|_2^2 + \text{pen}(\alpha) \right\}$$

|  
goodness of fit / distortion rate

## Goodness of fit

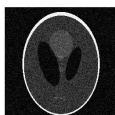
Measures how close two images are



Original



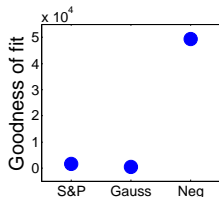
Salt & pepper



Gaussian



Negative



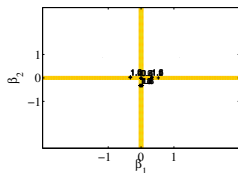
# Sparse optimization problem

$$\min_{\alpha} \left\{ \|\mathbf{x} - D\alpha\|_2^2 + \text{pen}(\alpha) \right\}$$

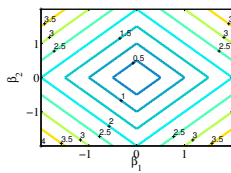
penalty / regularization

## Penalty

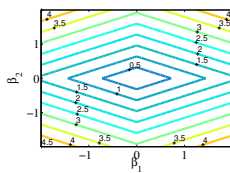
Special case: non-differentiable in zero<sup>1</sup>  $\Rightarrow$  sparse solution  $\hat{\alpha}$



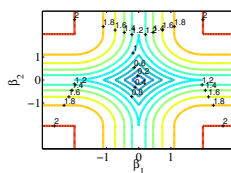
$l_0$



$l_1$ /Lasso



Reweighted- $l_1$



MCP

MCP = Minimax Concave Penalty [Zhang, 2010]

<sup>1</sup>with 0 belonging to subgradient of pen

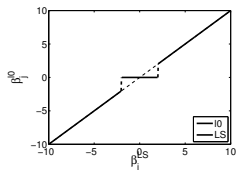
# Sparse optimization problem

$$\min_{\alpha} \left\{ \|\mathbf{x} - D\alpha\|_2^2 + \text{pen}(\alpha) \right\}$$

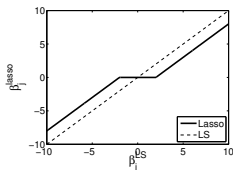
penalty / regularization

## Penalty

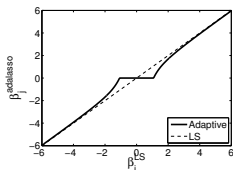
Special case: non-differentiable in zero<sup>2</sup>  $\Rightarrow$  sparse solution  $\hat{\alpha}$



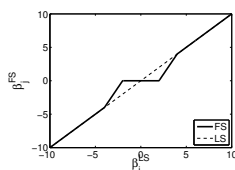
$\ell_0$ /hard threshold



$\ell_1$ /Soft threshold



Reweighted- $\ell_1$



MCP

MCP = Minimax Concave Penalty [Zhang, 2010]

<sup>2</sup>with 0 belonging to subgradient of pen

# Matching/Basis pursuit

## Algorithm

Start:  $\alpha = \mathbf{0}$ ,  $J = \emptyset$

Repeat

1. Find vector  $\phi_j$  most correlated with residual

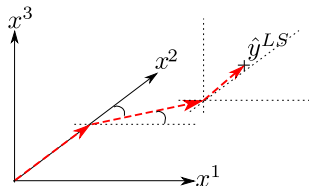
$$\arg \max |\phi_j^t (\mathbf{x} - D^{(J)} \alpha^{(J)})|$$

2. Add it to the “active set”

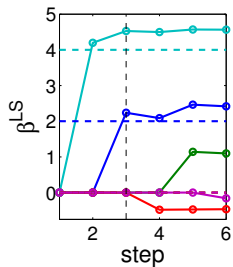
$$J \leftarrow J \cup \{j\}$$

3. Update the coefficients  $\alpha^{(J)}$

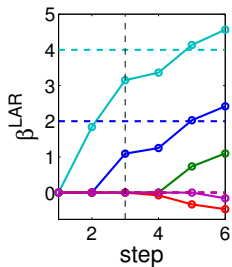
until stopping rule.



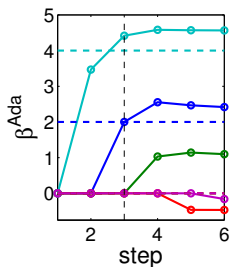
# Matching/Basis pursuit



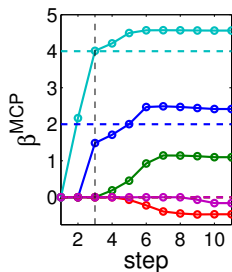
$\ell_0$ /matching p.



$\ell_1$ /Basis p.



Reweighted- $\ell_1$

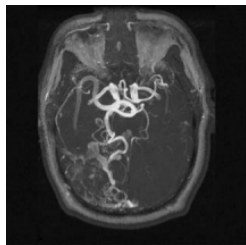


MCP

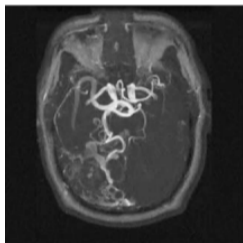


# Applications

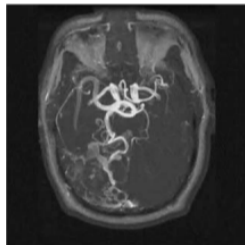
## Compression<sup>3</sup>



Original



$\ell_1$



Reweighted- $\ell_1$

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<sup>3</sup>[Candes et al., 2008]

# Applications

## Denoising/Deblurring<sup>4</sup>



Original



Noisy



$\ell_1$  (FISTA)

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<sup>4</sup>[Beck and Teboulle, 2009]

# Dictionary learning

## Optimization problem

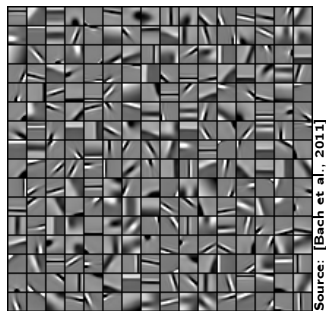
$$\min_{\alpha, D} \{ \|\mathbf{x} - D\alpha\|_2^2 + \text{pen}(\alpha) \}$$

## Algorithm

Start:  $\alpha = \mathbf{0}$ ,  $D_0$

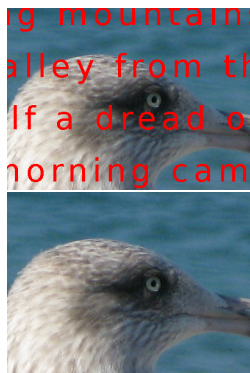
1. Extract patches from image
2. Repeat
  - ▶ Solve optimization problem for  $\alpha$  with  $D$  fixed
  - ▶ Solve optimization problem for  $D$  with  $\alpha$  fixed

*until* stopping rule.

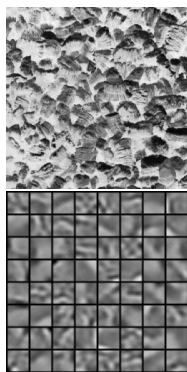


# Dictionary learning

## Applications



Inpainting<sup>5</sup>



Texture recognition<sup>6</sup>

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<sup>5</sup>[Mairal et al., 2009]

<sup>6</sup>[Mairal et al., 2008]

Thank you!

# References



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