

# The Simplex Method or Solving Linear Program

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# Motivation

- Most popular method to solve linear programs.
- Principle: smartly explore basic solutions (corner point solutions), improving the value of the solution.

# The simplex

Start with a problem written under the standard form.

$$\text{Maximize } 5x_1 + 4x_2 + 3x_3$$

Subject to :

$$2x_1 + 3x_2 - x_3 \leq 5$$

$$4x_1 + x_2 - 2x_3 \leq 11$$

$$3x_1 + 4x_2 - 2x_3 \leq 8$$

$$x_1, x_2, x_3 \geq 0.$$

# The simplex

First step: introduce new variables, **slack variables**.

$$2x_1 + 3x_2 + x_3 \leq 5$$

We note  $x_4$  the slack (difference) between the right member and 5, that is

$$x_4 = 5 - 2x_1 - 3x_2 - x_3.$$

The inequation can now be written as

$$x_4 \geq 0.$$

# The simplex

Similarly, for the 2 others inequalities:

$$\begin{array}{rclclcl} 4x_1 & + & x_2 & - & 2x_3 & \leq & 11 \\ 3x_1 & + & 4x_2 & - & 2x_3 & \leq & 8 \end{array}$$

We define  $x_5$  and  $x_6$ :

$$\begin{array}{rclclcl} x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \end{array}$$

And the inequalities can be written as

$$x_5 \geq 0, x_6 \geq 0.$$

# The simplex

To summarize, we introduce three **slack variables**  $x_4, x_5, x_6$ :

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

The problem can be written as:

Maximize  $z$  subject to  $x_1, x_2, x_3, x_4, x_5, x_6 \geq 0$ .

**slack variables**  $x_4, x_5, x_6$  **decision variables**  $x_1, x_2, x_3$ . The two problems are equivalent.

# The simplex

**Second step:** Find an initial solution.

In our example,  $x_1 = 0, x_2 = 0, x_3 = 0$  is feasible.

We compute the value of  $x_4, x_5, x_6$ .

$$x_4 = 5 - 2x_1 - 3x_2 - x_3 = 5$$

Similarly,  $x_5 = 11$  and  $x_6 = 8$ .

We get an **initial solution**

$$x_1 = 0, x_2 = 0, x_3 = 0, x_4 = 5, x_5 = 11, x_6 = 8$$

of **value**  $z = 0$

# The simplex

Dictionary:

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

Basic variables:  $x_4, x_5, x_6$ , variables on the left.

Non-basic variable:  $x_1, x_2, x_3$ , variables on the right.

A dictionary is **feasible** if a feasible solution is obtained by setting all non-basic variables to 0.



# The simplex

Dictionary:

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

Basic variables:  $x_4, x_5, x_6$ , variables on the left.

Non-basic variable:  $x_1, x_2, x_3$ , variables on the right.

A dictionary is **feasible** if a feasible solution is obtained by setting all non-basic variables to 0.

# The simplex

**Simplex strategy:** find an optimal solution by successive improvements.

**Rule:** we increase the value of the variable of **largest positive coefficient** in  $z$ .

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5 & x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

Here, we try to increase  $x_1$ .

# The simplex

How much can we increase  $x_1$ ?

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

We have  $x_4 \geq 0$ .

It implies  $5 - 2x_1 \geq 0$ , that is  $x_1 \leq \frac{5}{2}$ .

# The simplex

How much can we increase  $x_1$ ?

$$\begin{array}{rcccccc} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

We have  $x_4 \geq 0$ .

It implies  $5 - 2x_1 \geq 0$ , that is  $x_1 \leq 5/2$ .

Similarly,

$x_5 \geq 0$  gives  $x_1 \leq 11/4$ .

$x_6 \geq 0$  gives  $x_1 \leq 8/3$ .

# The simplex

How much can we increase  $x_1$ ?

$$\begin{array}{rcccccc} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

We have  $x_4 \geq 0$ .

It implies  $5 - 2x_1 \geq 0$ ,

that is

$$x_1 \leq 5/2$$

Strongest constraint

Similarly,

$x_5 \geq 0$  gives  $x_1 \leq 11/4$ .

$x_6 \geq 0$  gives  $x_1 \leq 8/3$ .

# The simplex

How much can we increase  $x_1$  ?

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

We have  $x_4 \geq 0$ .

It implies  $5 - 2x_1 \geq 0$ , that is  $x_1 \leq 5/2$  Strongest constraint

We get a new solution:  $x_1 = 5/2$ ,  $x_4 = 0$   
with better value  $z = 5 \cdot 5/2 = 25/2$ .

We still have  $x_2 = x_3 = 0$  and now  $x_5 = 11 - 4 \cdot 5/2 = 1$ ,  
 $x_6 = 8 - 3 \cdot 5/2 = 1/2$

# The simplex

We build a **new feasible dictionary**.

$$\begin{array}{rclclclcl} x_4 & = & 5 & - & 2x_1 & - & 3x_2 & - & x_3 \\ x_5 & = & 11 & - & 4x_1 & - & x_2 & - & 2x_3 \\ x_6 & = & 8 & - & 3x_1 & - & 4x_2 & - & 2x_3 \\ \hline z & = & & & 5x_1 & + & 4x_2 & + & 3x_3. \end{array}$$

$x_1$  enters the bases and  $x_4$  leaves it:

$$x_1 = 5/2 - 3/2x_2 - 1/2x_3 - 1/2x_4$$

# The simplex

We replace  $x_1$  by its expression in function of  $x_2, x_3, x_4$ .

$$\begin{array}{rclclclclcl}
 x_1 & = & 5/2 & - & & 1/2x_4 & - & 3/2x_2 & - & 1/2x_3 \\
 x_5 & = & 11 & - & 4(5/2 - 3/2x_2 - 1/2x_3 - 1/2x_4) & - & x_2 & - & 2x_3 \\
 x_6 & = & 8 & - & 3(5/2 - 3/2x_2 - 1/2x_3 - 1/2x_4) & - & 4x_2 & - & 2x_3 \\
 \hline
 z & = & & & 5(5/2 - 3/2x_2 - 1/2x_3 - 1/2x_4) & + & 4x_2 & + & 3x_3.
 \end{array}$$



# The simplex

Finally, we get the new dictionary:

$$\begin{array}{rclclclclcl}
 x_1 & = & \frac{5}{2} & - & \frac{3}{2} & x_2 & - & \frac{1}{2} & x_3 & - & \frac{1}{2} & x_4 \\
 x_5 & = & 1 & + & 5 & x_2 & & & & + & 2 & x_4 \\
 x_6 & = & \frac{1}{2} & + & \frac{1}{2} & x_2 & - & \frac{1}{2} & x_3 & + & \frac{3}{2} & x_4 \\
 \hline
 z & = & \frac{25}{2} & - & \frac{7}{2} & x_2 & + & \frac{1}{2} & x_3 & - & \frac{5}{2} & x_4.
 \end{array}$$

# The simplex

Finally, we get the new dictionary:

$$\begin{array}{rclclclclcl}
 x_1 & = & \boxed{5/2} & - & \frac{3}{2} x_2 & - & \frac{1}{2} x_3 & - & \frac{1}{2} x_4 \\
 x_5 & = & \boxed{1} & + & 5 x_2 & & & + & 2 x_4 \\
 x_6 & = & \boxed{1/2} & + & \frac{1}{2} x_2 & - & \frac{1}{2} x_3 & + & \frac{3}{2} x_4 \\
 \hline
 z & = & \boxed{25/2} & - & 7/2 x_2 & + & 1/2 x_3 & - & 5/2 x_4.
 \end{array}$$

We can read the solution directly from the dictionary:

Non basic variables:  $x_2 = x_3 = x_4 = 0$ .

Basic variables:  $x_1 = 5/2$ ,  $x_5 = 1$ ,  $x_6 = 1/2$ .

Value of the solution:  $z = 25/2$ .

# The simplex

$$\begin{array}{rclclclclcl}
 x_1 & = & \frac{5}{2} & - & \frac{3}{2} & x_2 & - & \frac{1}{2} & x_3 & - & \frac{1}{2} & x_4 \\
 x_5 & = & 1 & + & 5 & x_2 & & & & + & 2 & x_4 \\
 x_6 & = & \frac{1}{2} & + & \frac{1}{2} & x_2 & - & \frac{1}{2} & x_3 & + & \frac{3}{2} & x_4 \\
 \hline
 z & = & \frac{25}{2} & - & \frac{7}{2} & x_2 & + & \frac{1}{2} & x_3 & - & \frac{5}{2} & x_4.
 \end{array}$$

New step of the simplex:

- $x_3$  enters the basis (variable with largest positive coefficient).
- 3<sup>d</sup> equation is the strictest constraint  $x_3 \leq 1$ .
- $x_6$  leaves the basis.

# The simplex

New feasible dictionary:

$$\begin{array}{rclclclcl} x_3 & = & 1 & + & x_2 & + & 3x_4 & - & 2x_6 \\ x_1 & = & 2 & - & 2x_2 & - & 2x_4 & + & x_6 \\ x_5 & = & 1 & + & 5x_2 & + & 2x_4 & & \\ \hline z & = & 13 & - & 3x_2 & - & x_4 & - & x_6. \end{array}$$

With new solution:

$$x_1 = 2, x_2 = 0, x_3 = 1, x_4 = 0, x_5 = 1, x_6 = 0$$

of value  $z = 13$ .

This solution is optimal.

*All coefficients in  $z$  are negative and  $x_2 \geq 0, x_4 \geq 0, x_6 \geq 0$ , so  $z \leq 13$ .*

# The simplex

New feasible dictionary:

$$\begin{array}{rcccccc} x_3 & = & 1 & + & x_2 & + & 3x_4 & - & 2x_6 \\ x_1 & = & 2 & - & 2x_2 & - & 2x_4 & + & x_6 \\ x_5 & = & 1 & + & 5x_2 & + & 2x_4 & & \\ \hline z & = & 13 & - & 3x_2 & - & x_4 & - & x_6. \end{array}$$

With new solution:

$$x_1 = 2, x_2 = 0, x_3 = 1, x_4 = 0, x_5 = 1, x_6 = 0$$

of value  $z = 13$ .

**This solution is optimal.**

*All coefficients in  $z$  are negative and  $x_2 \geq 0, x_4 \geq 0, x_6 \geq 0$ , so  $z \leq 13$ .*

# Take Aways

- Most popular method to solve linear programs.
- Principle: smartly explore basic solutions (corner point solutions), improving the value of the solution.
- Complexity:
  - In theory, NP-complete (can explore a number of solutions exponentiel in the number of variables and constraints).
  - In practice, almost linear in the number of constraints.
- Polynomial methods exists: the ellipsoid method.