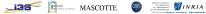
# **Approximation Algorithms**

Frédéric Giroire







### **Motivation**

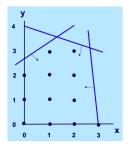
- Goal:
  - Find "good" solutions for difficult problems (NP-hard).
  - Be able to quantify the "goodness" of the given solution. •
- Presentation of a technique to get approximation algorithms: fractional relaxation of integer linear programs.







- Reminder:
  - Integer Linear Programs often hard to solve (NP-hard).
  - Linear Programs (with real numbers) easier to solve (polynomial-time algorithms).
- Idea:
  - 1- Relax the integrality constraints;
  - 2- Solve the (fractional) linear program and then;
  - 3- Round the solution to obtain an integral solution.





### Set Cover

Definition: An approximation algorithm produces

- in polynomial time
- a feasible solution
- whose objective function value is close to the optimal OPT, by close we mean within a guaranteed factor of the optimal.

Example: a factor 2 approximation algorithm for the cardinality vertex cover problem, i.e. an algorithm that finds a cover of cost  $\leq 2 \cdot OPT$  in time polynomial in |V|.



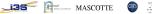


# Set Cover

- Problem: Given a universe U of n elements, a collection of subsets of U, S = S<sub>1</sub>,..., S<sub>k</sub>, and a cost function c : S → Q<sup>+</sup>, find a minimum cost subcollection of S that covers all elements of U.
- Model numerous classical problems as special cases of set cover: vertex cover, minimum cost shortest path...
- Definition: The frequency of an element is the number of sets it is in. The frequency of the most frequent element is denoted by *f*.
- Various approximation algorithms for set cover achieve one of the two factors  $O(\log n)$  or f.



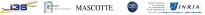
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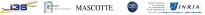
Var.:	$x_S = 1$ if <i>S</i> picked in $\mathscr{C}$ , $x_S = 0$ otherwise	
min	$\sum_{\mathcal{S}\in\mathscr{S}} c(\mathcal{S}) x_{\mathcal{S}}$	
s. t.	$\sum_{S:e \in S} x_S \le 1$ $x_S \in \{0,1\}$	$(orall e \in U)$ $(orall S \in \mathscr{S})$



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- The (fractional) optimal solution of the relaxation is a lower bound of the optimal solution of the original integer linear program.
- Example in which a fractional set cover may be cheaper than the optimal integral set cover: Input: U = {e, f, g} and the specified sets S<sub>1</sub> = {e, f},

 $\overline{S_2} = \{f, g\}, S_3 = \{e, g\}$ , each of unit cost.

- An integral cover of cost 2 (must pick two of the sets).
- A fractional cover of cost 3/2 (each set picked to the extent of 1/2).





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# A simple rounding algorithm

Algorithm:

- 1- Find an optimal solution to the LP-relaxation.
- 2- (Rounding) Pick all sets *S* for which  $x_S \ge 1/f$  in this solution.





- Theorem: The algorithm achieves an approximation factor of *f* for the set cover problem.
- Proof:
  - 1) All elements are covered. *e* is in at most *f* sets, thus one of this set must be picked to the extent of at least 1/f in the fractional cover.
  - 2) The rounding process increases *x*<sub>S</sub> by a factor of at most *f*. Therefore, the cost of *C* is at most *f* times the cost of the fractional cover.

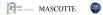
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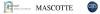
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# Randomized rounding

- Idea: View the optimal fractional solutions as probabilities.
- Algorithm:
  - Flip coins with biases and round accordingly (*S* is in the cover with probability *x<sub>S</sub>*).
  - Repeat the rouding  $O(\log n)$  times.
- This leads to an *O*(log *n*) factor randomized approximation algorithm. That is
  - The set is covered with high probability.
  - The cover has expected cost:  $O(\log n)OPT$ .





### Take Aways

- Fractional relaxation is a method to obtain for some problems:
  - Lower bounds on the optimal solution of an integer linear program (minimization).
    - Remark: Used in Branch & Bound algorithms to cut branches.
  - Polynomial approximation algorithms (with rounding).
- Complexity:
  - Integer linear programs are often hard.
  - (Fractional) linear programs are quicker to solve (polynomial time).





