

# Optimization of Network Infrastructures.

A little bit of green in networks and other problems of placement and management of resources.

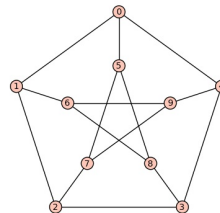
Frédéric Giroire

Université Côte d'Azur/CNRS/Inria COATI\*

HdR — October 23, 2018



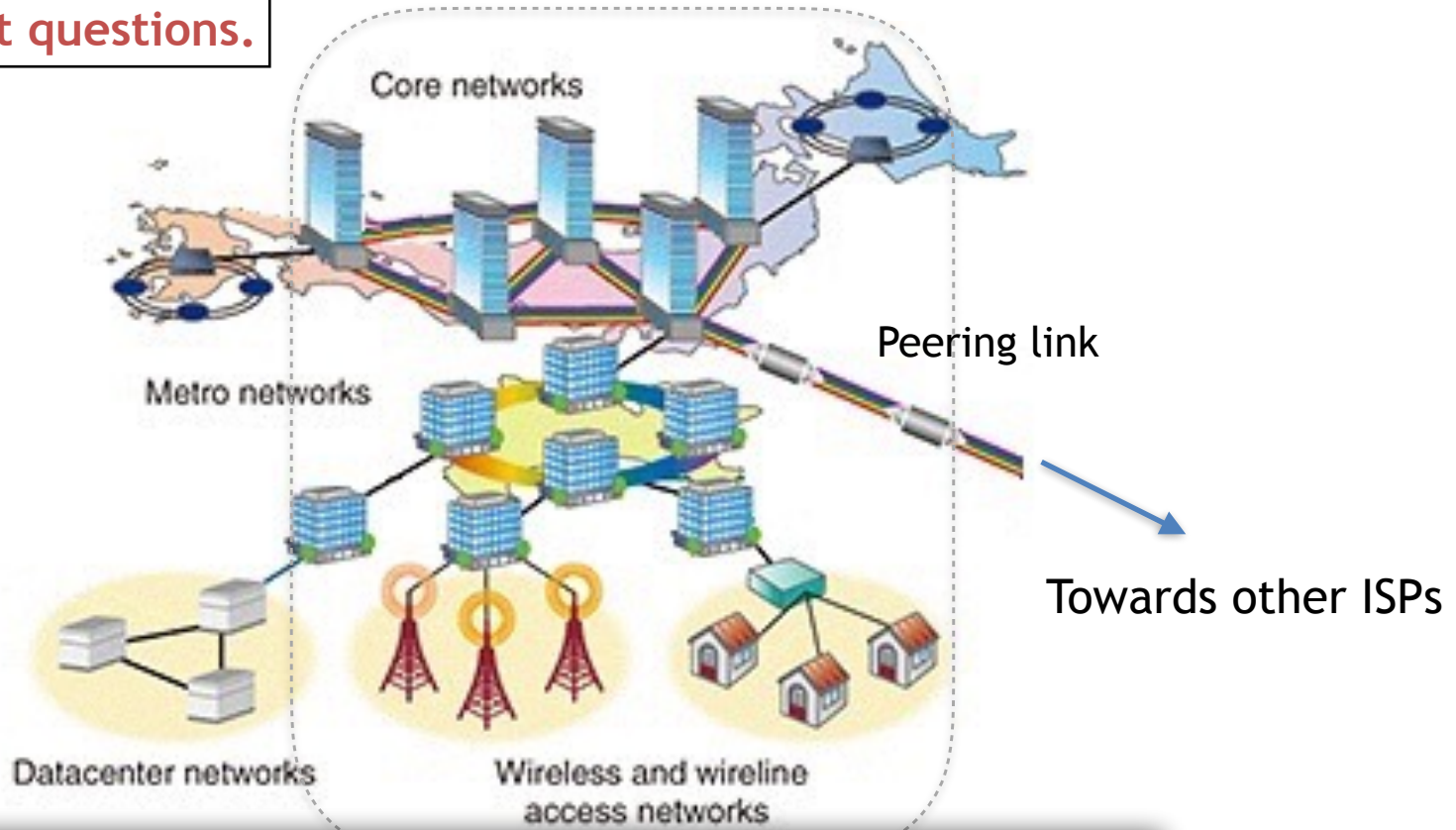
\*Combinatorics, Optimisation et Algorithms  
For Telecommunications



$$\begin{aligned} \min & \sum_{e \in \mathcal{E}} y_e \\ \text{s.t.} & \sum_{a \in A_i^+(u)} f_a^i - \sum_{a \in A_i^-(u)} f_a^i = \begin{cases} |V_i| - 1 & \text{if } u = s_i \\ -1 & \text{if } u \neq s_i \end{cases} \quad \forall u \in V_i, V_i \in \mathcal{C} \\ & f_a^i \leq |V_i| \cdot x_a, \quad \forall V_i \in \mathcal{C}, a \in A \\ & x_{(u,v)} \leq y_{uv}, \quad \forall uv \in \mathcal{E} \\ & x_{(v,u)} \leq y_{uv}, \quad \forall uv \in \mathcal{E} \end{aligned}$$

# Optimization of Network Infrastructures

Lots of different questions.



I answered some of them using tools from **algorithmics**, **optimization**, **combinatorics (graph theory)**, **simulations** and **experimentations**.

# Optimization of Network Infrastructures

## How to know the traffic?

Probabilistic algorithms for cardinality  
PhD Inria Rocquencourt + Paris 6  
P. Flajolet and M. Soria

Tool: Analysis of algorithms

Manuscript Content

Traffic Analysis - Security



PhD  
(Rocq.)

2003

2006



# Optimization of Network Infrastructures

## How to secure the traffic?

Anomaly detection. DDoS and botnets

PhD

Postdoc Intel Research Berkeley

N. Taft and J. Chandrashekar

Tools: Analysis of Traffic - Algorithms

## Manuscript Content

- Appendix Section 1.2
  - Traffic analysis and security
- Part I
- Part 2

Traffic Analysis - Security



PhD  
(Rocq.)      Postdoc  
(Intel US)



2003

2006

2007

# Optimization of Network Infrastructures

## How to back up data?

Analysis of P2P storage systems

Postdoc Sophia

J.-C. Bermond and S. Pérennes

Tools : Markov chains

## Manuscript Content

- Appendix Section 1.2
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Traffic Analysis - Security

P2P



J. Monteiro

R. Modrzejewski

PhD  
(Rocq.)

Postdoc  
(Intel US)

Postdoc  
(Sophia)



2003

2006

2007

2008

# Optimization of Network Infrastructures

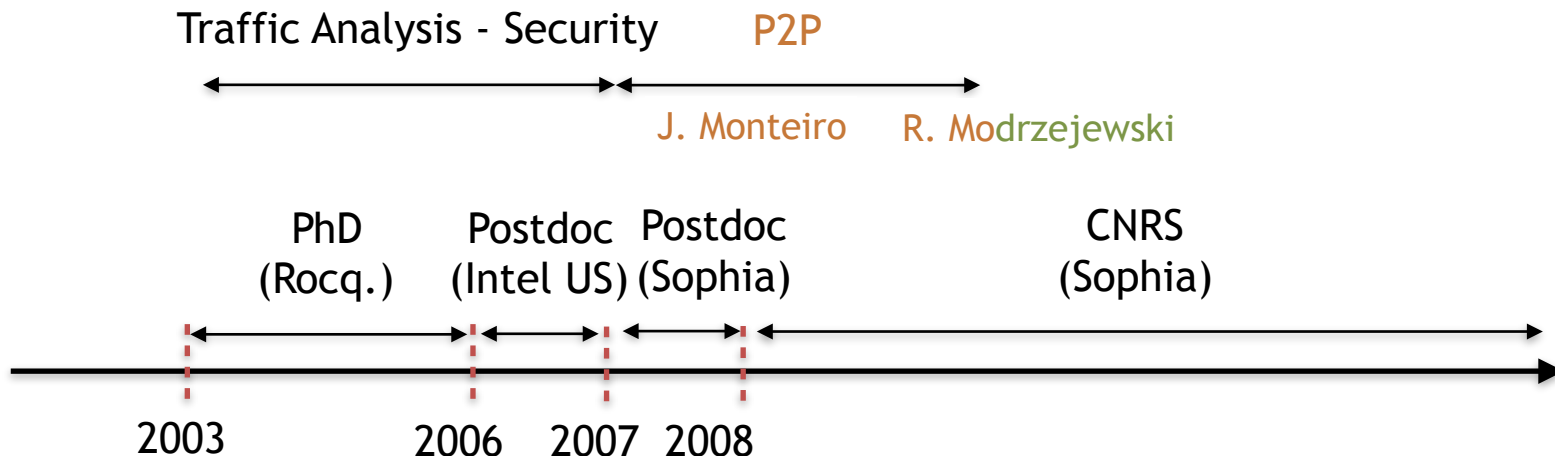
## How to back up data?

Analysis of P2P storage systems  
Section 1.2.3  
CR CNRS - I3S/Mascotte

Tools: Markov chains

## Manuscript Content

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# Optimization of Network Infrastructures

## How to build green networks?

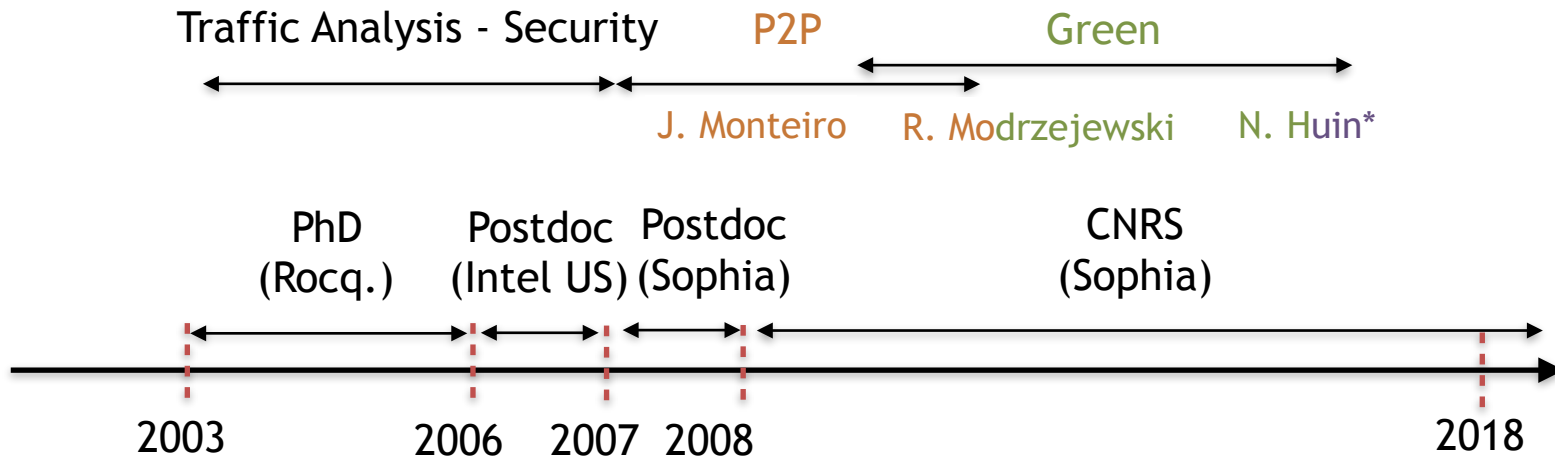
Energy Aware Routing

Part I

Tools: Optimization, Algorithmics,  
Simulations

### Manuscript Content

- Appendix Section 1.2
  - P2P storage
  - Traffic analysis and security
- Part I Green Networks
  - Chap 3 Practical scenarios
  - Chap 4 Graph Theory
- Part 2



# Optimization of Network Infrastructures

## How to control the network in real time?

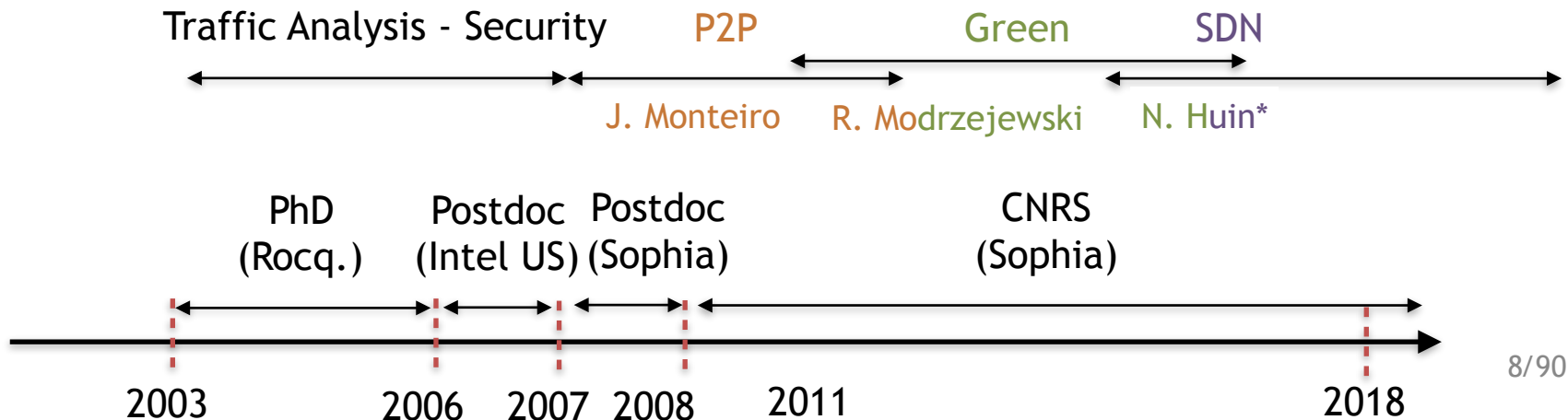
Software Defined Networks (SDN)

Part 2

Tools: Algorithms, FPT, Simulation, Experiments

### Manuscript Content

- Appendix Section 1.2
  - P2P storage
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  - Chap 3 Practical scenarios
  - Chap 4 Graph The
- Part 2 Virtualized SDN
  - Chap 6 SDN





# Optimization of Network Infrastructures

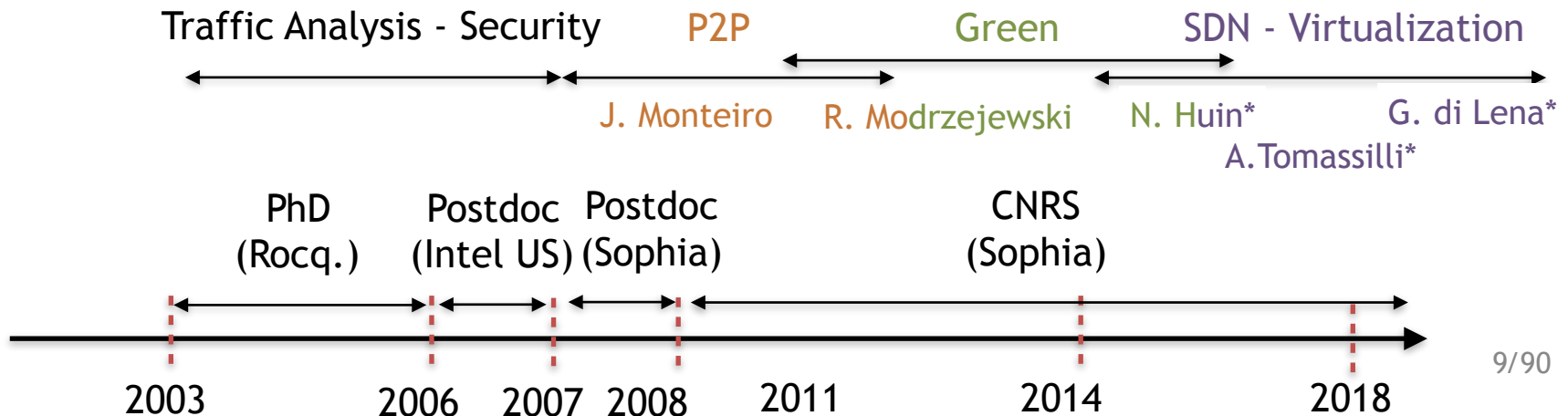
## How to place (virtual) resources?

Provisioning of Virtual Network Functions  
Part 2

Tools: Column generation,  
Approximation algorithms.

### Manuscript Content

- Appendix Section 1.2
  - P2P storage
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- Part I Green Networks
  - Chap 3 Practical scenarios
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- Part 2 Virtualized SDN
  - Chap 6 SDN
  - Chap 7 NFV
  - Chap 8 Green networks in practice



# Optimization of Network Infrastructures

## How to model networks with graphs?

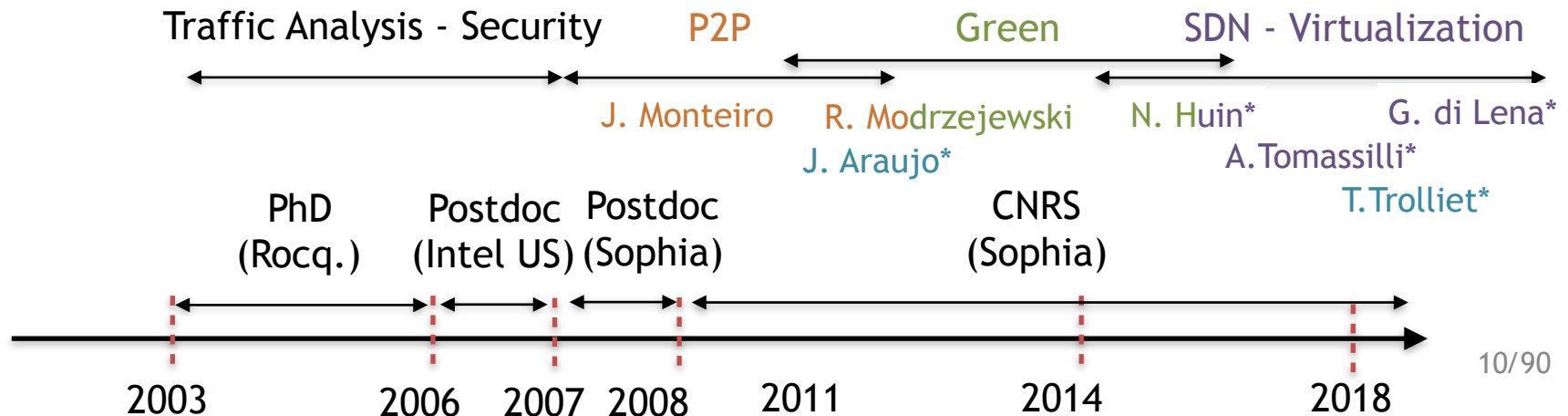
Coloring for wireless,  
Random graphs for social networks

Appendix 3.

Tools: Graph theory.

## Manuscript Content

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  - Chap 7 NFV
  - Chap 8 Green networks in practice



# Supervised students

- Phd Supervisions (3 in progress)

- 2018-2021. Giuseppe di Lena with Thierry Turetletti, (EPI DIANA), and Chidung Lac (Orange Labs). **Resilience of virtualized networks.**
- 2017-2020. Thibaud Trolliet with Arnaud Legout (EPI DIANA). **Analysis of large social networks.**
- 2016-2019. Andrea Tomassilli with Stéphane Pérennes.  
**Next generation virtualized networks.**

- Phd Supervisions (4 defended) :

- 2014-2017. Nicolas Huin with Dino Lopez (SIGNET). **Energy-efficient Software Defined Networks.**  
Now : Huawei Research Lab, Paris.
- 2010-2013. Remigiusz Modrzejewski with J.-C. Bermond. **Content Distribution and Storage.**  
Now : Google, Dublin, Irlande.

- Phd Supervisions (defended) :

- 2009-2012. Julio Araujo with Jean-Claude Bermond et Claudia Linhares (Ceara, Brazil). **Graph Coloring and Graph Convexity.**  
Now : Assistant Professor Fortaleza, Brésil.
- 2007-2010. Julian Monteiro with Olivier Dalle and S. Pérennes. **Modeling and Analysis of P2P Data Storage Systems.**  
Now : Team leader in Cittati Tecnologia. Co-Founder and CTO of Lejour startup.

- Postdocs: 2

- 2012-2013. Luca Chiaraviglio with Joanna Moulhierac. **Energy-efficient Networks.**  
Now : Assistant professor (Tenure-Track) University Roma Tor Vergata.
- 2011-2012. Yaning Liu with Joanna Moulhierac. **Energy-efficient Networks.**  
Now : JCP-Consult R&D research and management of european projects.

- Masters: 10 students.

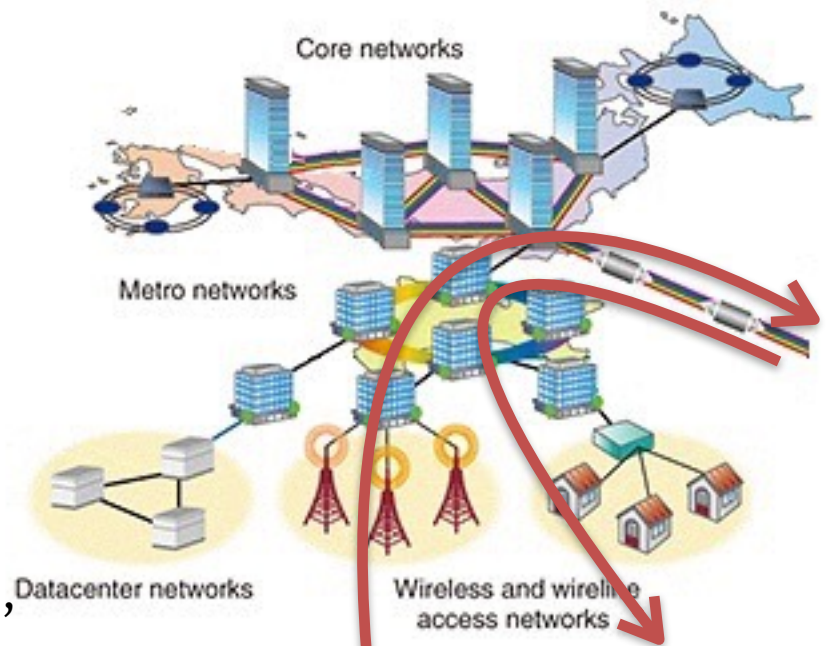
# Routing

How to route?

However: not a simple shortest path.

Due to:

- capacities and multiple demands (NP-hard),
- heterogeneous infrastructures (e.g. wired/wireless),
- private owners of the infrastructure with commercial agreements,
- frequent failures.



A source

A destination

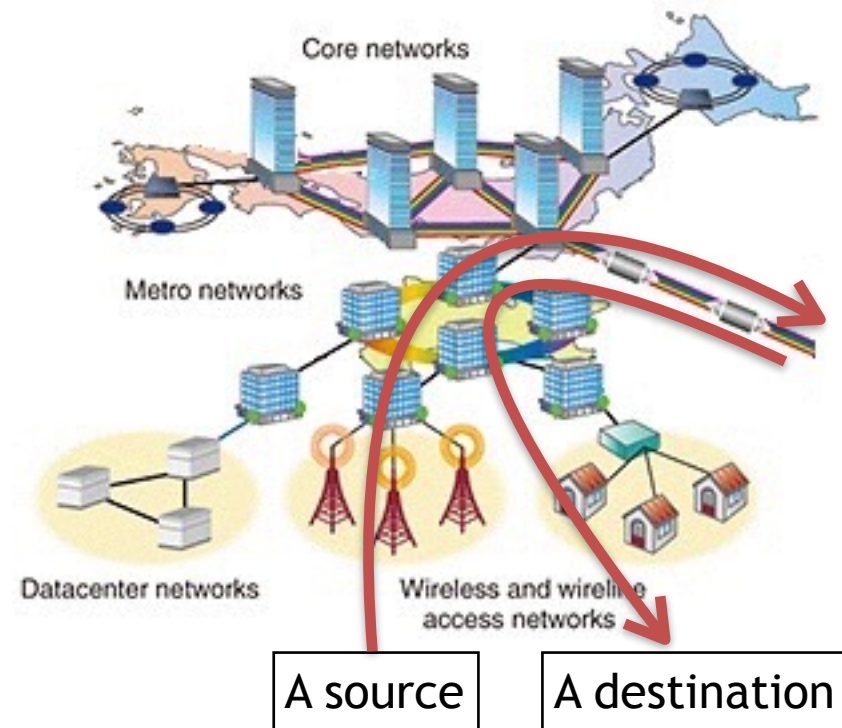
What's needed from a routing solution?

- Efficient in terms of delay/bandwidth/cost/failure protection.

# Routing

How to route?

Legacy solutions: Distributed protocols, such as OSPF, BGP.



Context has changed.

# Routing: A new Context

- Career Routing. Introduction
  1. Routing in an **energy aware world**.  
(Part 1)
  2. Routing in an **SDN world** without (a lot of) rules.  
(Part 2. Chapter 6)
  3. Routing in a **virtualized world**.  
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- End of the route ? Conclusions and Perspectives

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# Energy Consumption of Networks

- ICT electricity consumption represents 2-10% of global consumption.
  - Telecom infrastructure and devices account for 25% of ICT's energy consumption.

 **france telecom**  
3.7 TWh ~ 0.5 billion US\$

  
Corporate Responsibility  
9.9 TWh ~ 1.5 billion US\$

- Politics. Challenge of the European Commission: a 20% improvement in energy efficiency by 2020.
- Networking research community.
  - Pioneering work [Gupta et al. SIGCOMM 2003]
  - Strong interest from 2008
  - ANR-JCJC DIMAGREEN 2009-2012 (leader)





# What can we do? Basic Principles of Power Management

To save Energy we can:

- use **more efficient chips and components**
- **power manage components and systems**

To power manage: two main methods

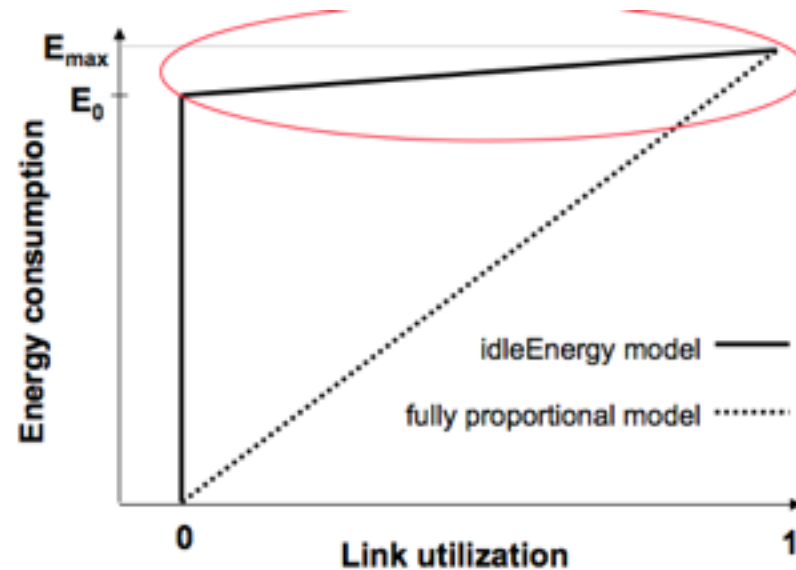
- **Do less work:** e.g. transmit less in networks. [Nedevschi et al. NSDI 2008.]
- **Turn-off devices:** not being used [Beloglazov, CCGrid 2010]
  - e.g., floating point unit, disk drive, server in a cluster.

**“Most electronics are lightly utilized”**

- 2/3 of PC energy used when no one present
- Typical commercial server utilization: ~15 to 20%
- Typical (edge) network link usage: few percents.

# Energy Consumption of Networks

Measurements campaigns on routers: **small influence of the traffic load on energy consumption** on [Chabarek et al. Infocom08]:



—> To save energy: **switch-off** interfaces, chassis.

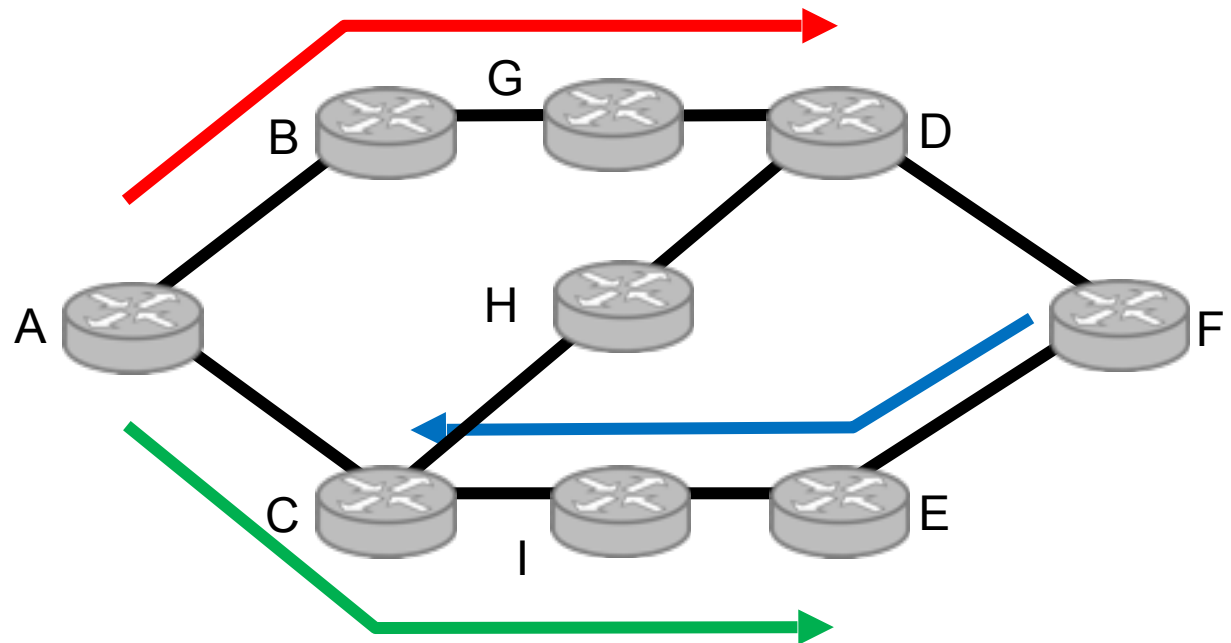
# Energy Aware Routing (EAR)

Path between:

**A and D**

**F and C**

**A and E**



Legacy routing: using shortest paths.

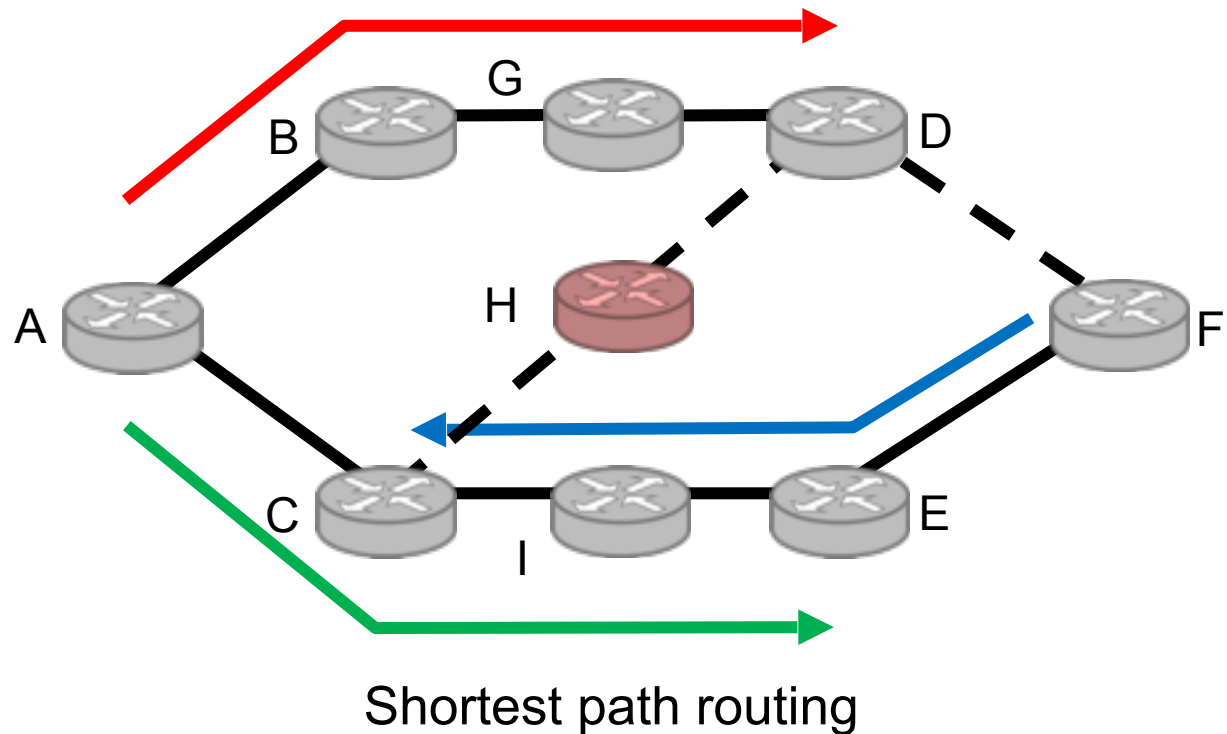
# Energy Aware Routing (EAR)

Path between:

**A et D**

**F et C**

**A et E**



Putting unused network equipments (routers and/or links) into sleep mode

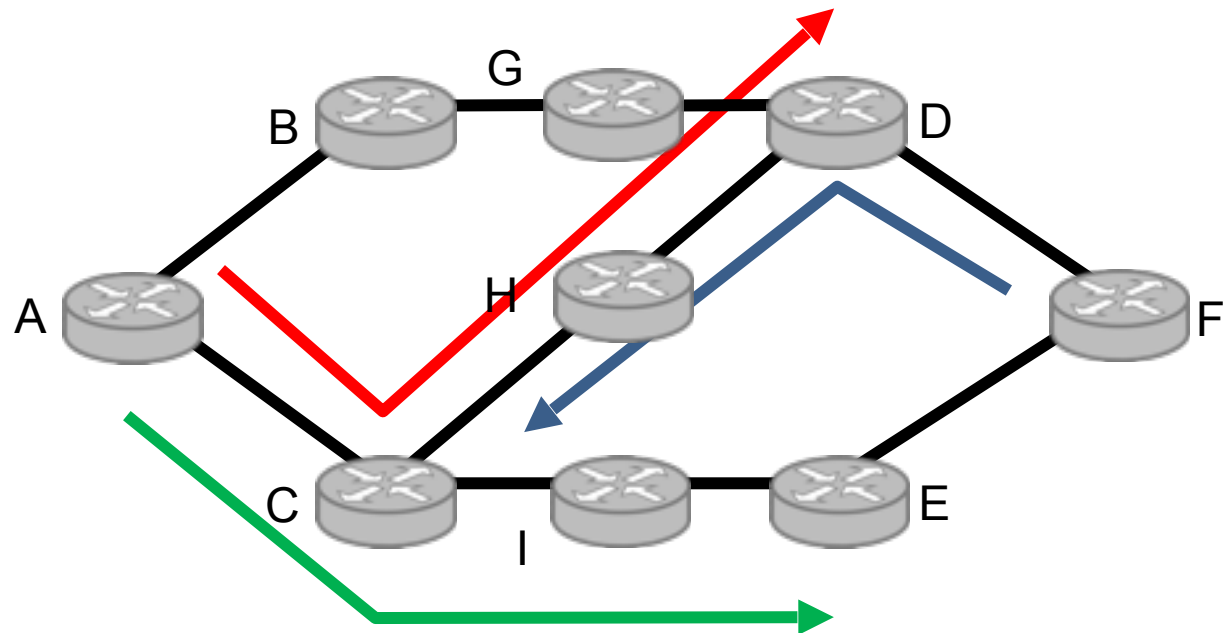
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Path between:

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EAR: Routing requests while minimizing the number of active network equipments

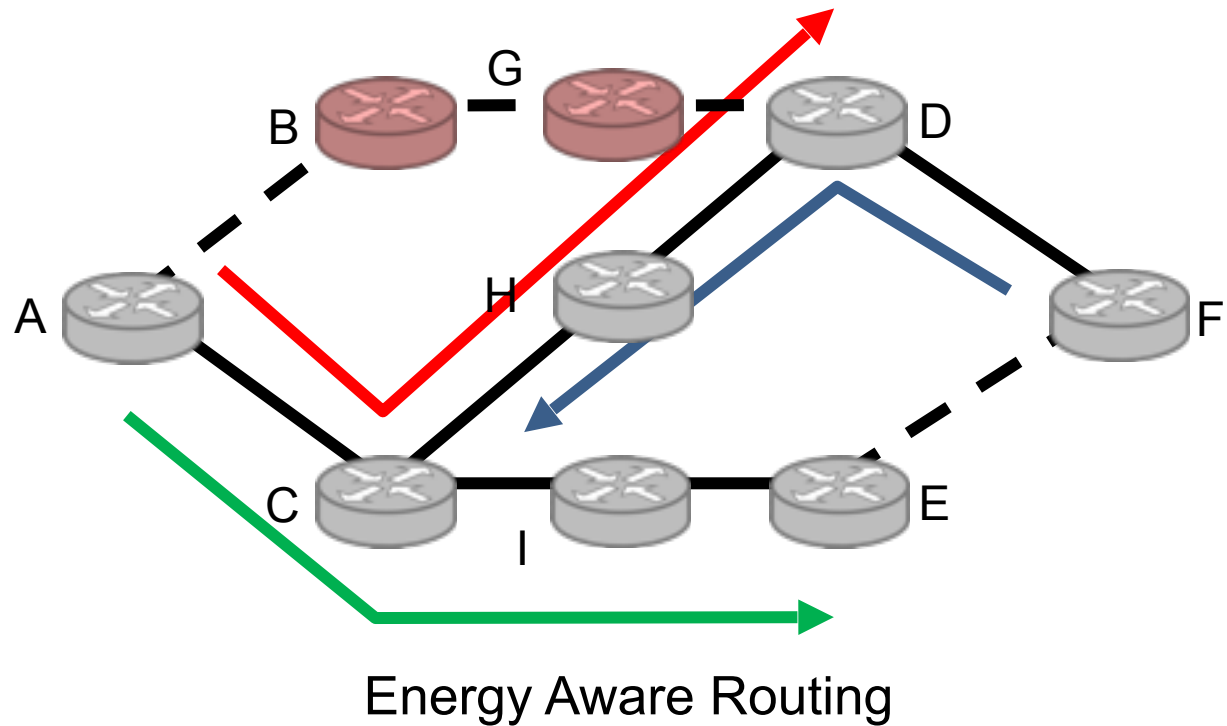
# Energy Aware Routing (EAR)

Path between:

**A et D**

**F et C**

**A et E**



EAR: Routing requests while minimizing the number of active network equipments

# Energy Aware Routing (EAR)

- Closely related to classic problems.
  - **Routing**: Maximum multicommodity flow with a specific cost function [Even. SIAM Journal of Computing 1976]
  - **Design**: Finding the minimum cost to build a network [Johnson et al. Networks 1978].
  - **OR**: instance of the Fixed charge Transportation Problem [Gray. Operations Research 1971]
- But with **new angle** (e.g. dynamics), **new applications** (energy cost and specifics) and a lot of **open problems**.

# My contributions

- Practical Scenarios [Chap. 3]
  - Study of **ISP networks** [Chap. 3.1]
  - Using **redundancy elimination** [Chap. 3.2]
  - For **content delivery** [Chap. 3.3]
- Using Algorithm Complexity and Graph Theory
  - **Hardness** results (No-APX) [Chap. 3.1]
  - **Theoretical bounds** for specific topologies (grids, rings, trees, etc...) and all-to-all [Chap. 4]



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# Results on ISP Topologies

- Topologies extracted from SNDLib
- Tested **how many interfaces** can be spared for different **ranges of operation** on 10 topologies
- Also looked at the impact on **route length** and on **fault protection**



[Greencom 2010]  
[Chapter 2012]

# EAR Modelling

## Linear program

The *Objective function* is then

$$\min \sum_{e \in E} x_e$$

subject to:

*Flow constraints:*  $\forall (s, t) \in V \times V, \forall u \in V,$

$$\sum_{v \in N(u)} f_{vu}^{st} - \sum_{v \in N(u)} f_{uv}^{st} = \begin{cases} -\mathcal{D}_{st} & \text{if } u = s, \\ \mathcal{D}_{st} & \text{if } u = t, \\ 0 & \text{otherwise.} \end{cases}$$

*Capacity constraints:*  $\forall e = (u, v) \in E,$

$$\sum_{d \in \mathcal{D}} (f_{uv}^d + f_{vu}^d) \leq x_e c_e.$$

## Heuristic algorithm

---

### Algorithm 1 LESS LOADED EDGE HEURISTIC

---

**Require:** An undirected weighted graph  $G = (V, E)$  where each edge  $e \in E$  has an initial capacity  $c_e$  and a residual capacity  $r_e$  (depending on the demands supported on  $e$ ). A set of demands  $\mathcal{D}$ , each demand has a volume of traffic  $\mathcal{D}_{st}$ .

$\forall e \in E, r_e = c_e$

Compute a feasible routing of the demands with Algorithm 2

**while** Edges can be removed **do**

    Remove the edge  $e'$  that has not been chosen once, with the smallest value  $\frac{c(e')}{r(e')}$ .

    Compute a feasible routing with Algorithm 2

    If no feasible routing exists, then put back  $e'$  in  $G$

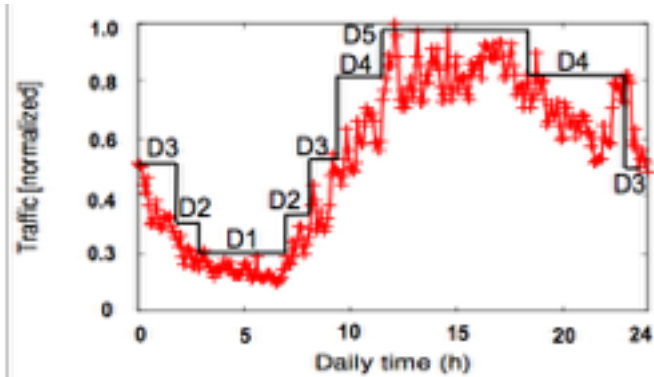
**end while**

**return** the subgraph  $G$ .

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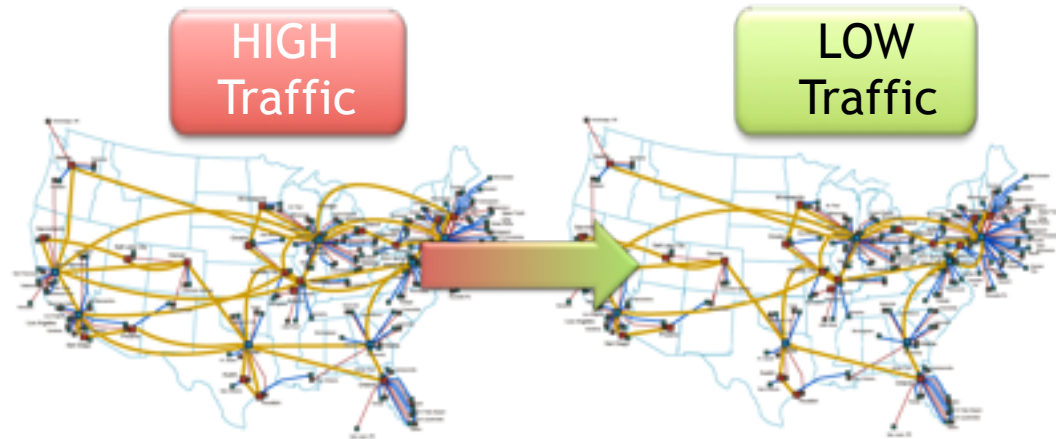
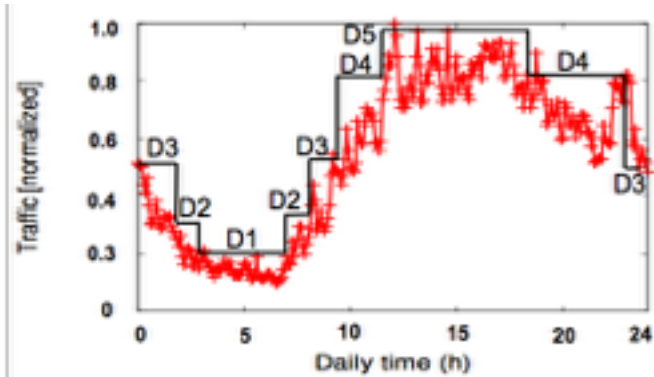
Principle: remove the  
least loaded edge.

# Results on ISP Topologies



- Between 30-60% of spared network equipments for usual range of operations
- But with impact on
  - route length (however limited average impact)
  - failure protection (usually single existing path)

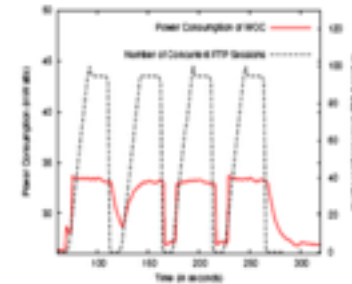
# Results on ISP Topologies



- Failure protection:
  - Add **fault protection constraints**
  - **Impact depends on the technology**: How long to switch back on vs rerouting time? [experiments of Chap 8]

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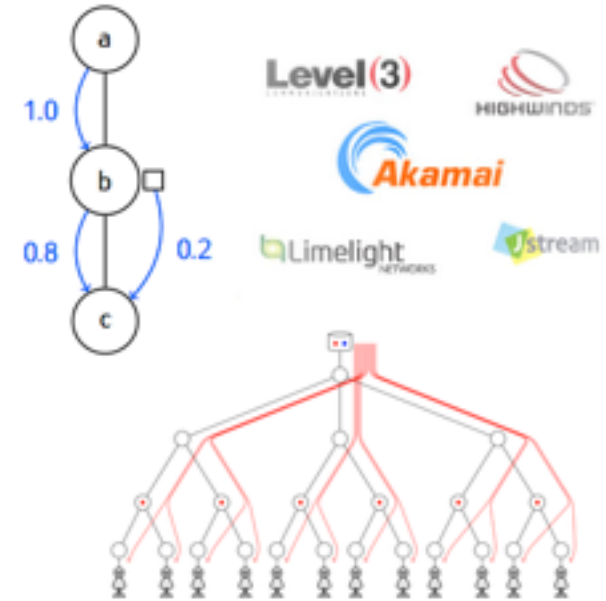


[ComCom 2015]

[Networking 2012]

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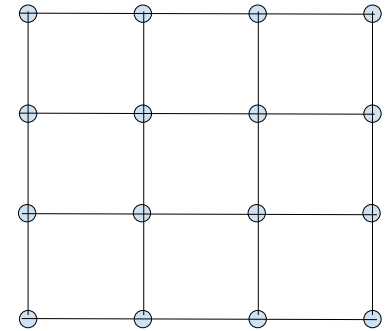
Metric	FT (2020)	Moroccan (2012)
Energy savings	8.7%	11.0%
Yearly monetary savings [k€]	769	122
Bandwidth savings	18.2%	30.2%
Collection Size [PB]	1800	72
Cache Size [GB]		
core	0	0
metro	32546	23510
access	35878	5581
DSLAM	2041	46

[CompJ 2016]

[Globecom ICC 2013]

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    - **Grid** [Chap 4.2]
    - Given a number of edges and nodes, what are the **graphs with the lowest forwarding indices?** [Chap. 4.3]



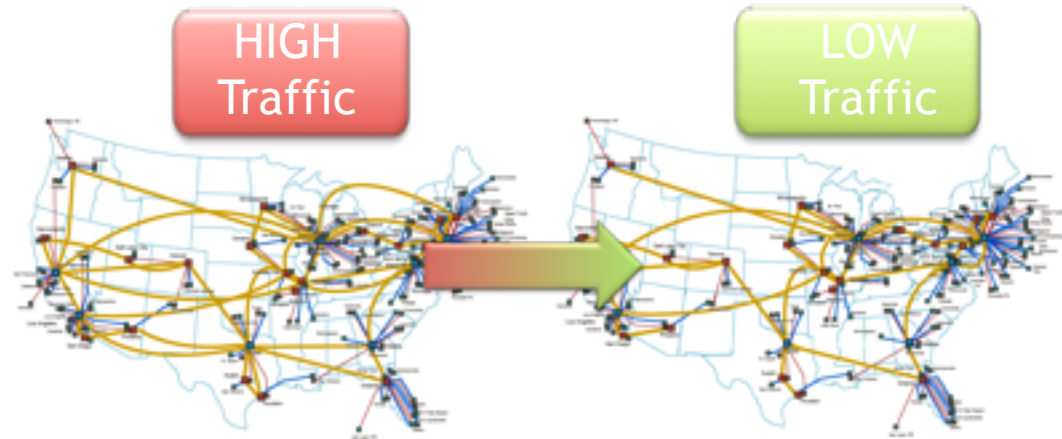
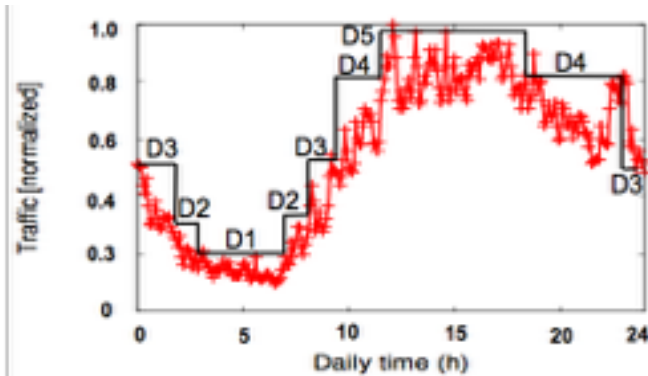
[DAM 2018]

[Inoc Iwoca 2015]



# Energy Efficiency

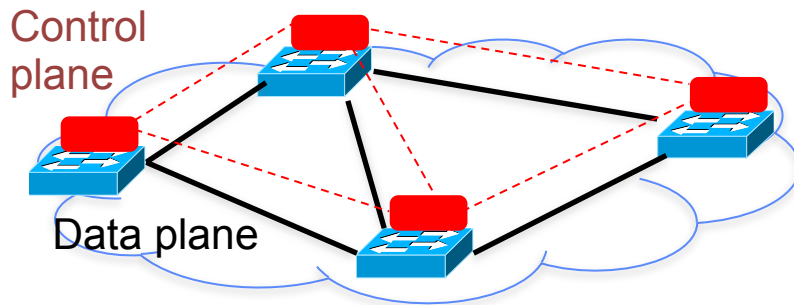
- Core of solutions for energy efficiency: **dynamic adaptation** of resource usage to traffic changes.



Other applications: energy efficient data centers (virtual machine assignment), wireless networks (base-station assignment)...

# Legacy networks

However, network operators reluctant to change the routing.



- **Router=closed systems.** Any change has to be done **manually.**
- Networks are managed by complex **configurations.**

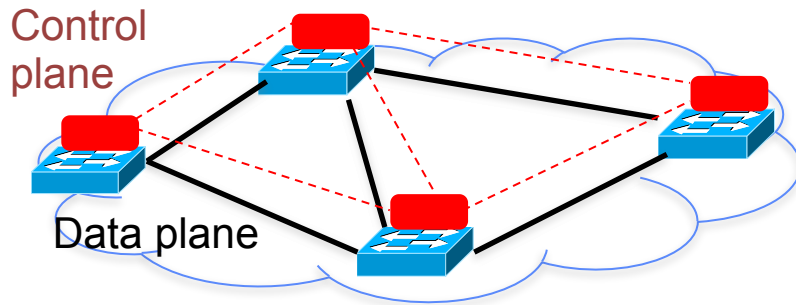
-> Energy efficient solutions **not yet successfully implemented** in networks.

—> **Important difficulties to deploy new protocols**

# Routing: A new Context

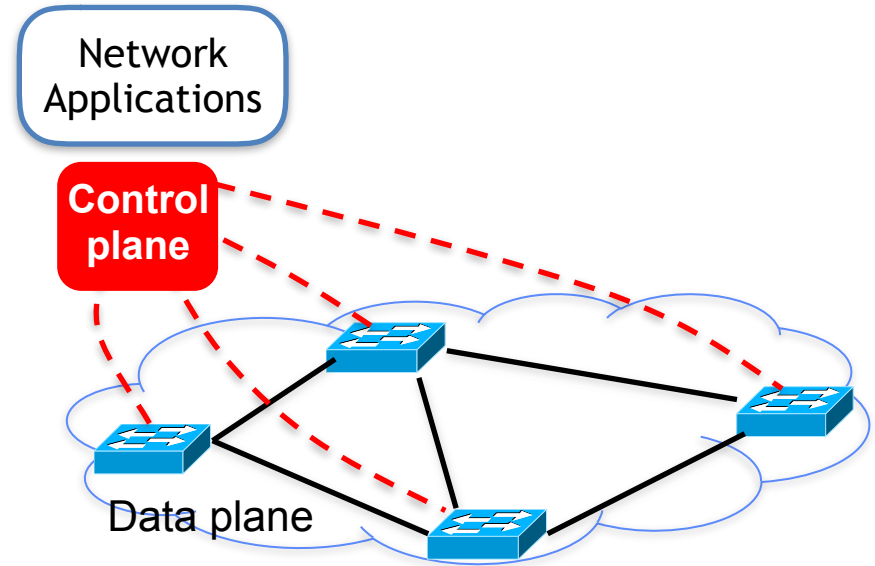
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# Software Defined Networks



- Router=closed systems. Any change has to be done manually.
- Networks are managed by complex configurations.

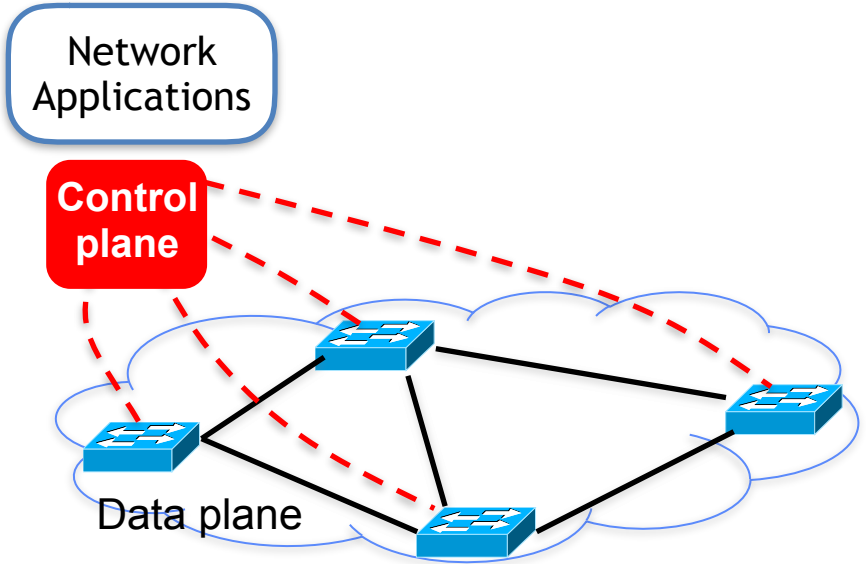
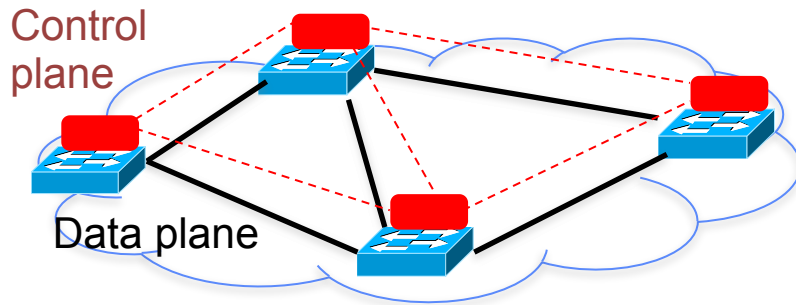
—> Important difficulties to deploy new protocols



- Intelligence implemented by a **centralized controller** managing **elementary** switches
- SDN conceives the network as a **program**.

—> Allows the deployment of advanced (dynamic) protocols

# Software Defined Networks



—> SDN has the potential to put into practice energy efficient solutions

- Intelligence implemented by a **centralized controller** managing **elementary** switches
- SDN conceives the network as a **program**.

—> Allows the deployment of advanced (dynamic) protocols

# SDN and Energy efficiency

- Topic of a project between COATI and SIGNET



- Inside the axis Energy of labex UCN@Sophia
- Two Ph.D. students:
  - Nicolas Huin, 2014-2017
  - Myriana Rifai, 2014-2017



# Software Defined Networks

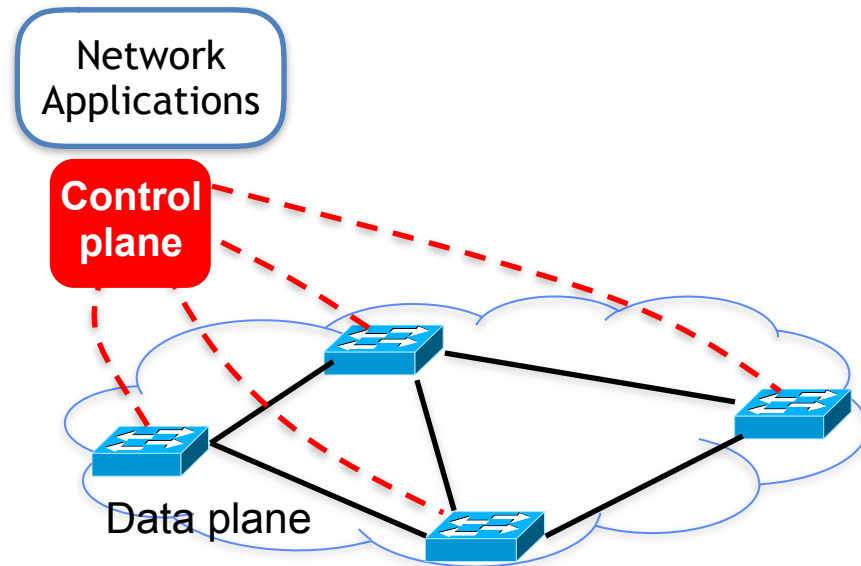
- Pushed by **open source** communities + large **software and telecommunication companies**.
  - **Large eco-system:** Open Flow / Open Day Light / Open Stack / Open vSwitch
  - **Software companies:** Google B4 large scale experiment on its inter-data center networks [[Jain 2013](#)].
  - **Telcos:** e.g. AT&T targets 75% of network functions as a software by 2020.



*B4 worldwide deployment (2011)*

# SDN Challenges

- **Defining the architecture.**
    - e.g. northbound **APIs** to enable real network programmability
  - **Security**
    - e.g. single point of failure
  - **Scalability of the SDN environment**
    - e.g. avoiding Control - Data Plane communications overhead
- **avoiding excessive flow table entries**

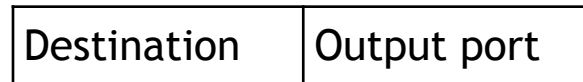




# Problem

- SDN enables dynamic routing but at the cost of **limited forwarding table size**.

Legacy rule:



1 tuple



SDN rule:

Input port	Vlan ID	Vlan pcp	Src. MAC	Dst. MAC	Src. IP	Dst. IP	...	Action
------------	---------	----------	----------	----------	---------	---------	-----	--------

40 tuples

- SDN rules are flow-oriented -> **more complex**
- SDN forwarding tables stored with **TCAM memory** which is expensive, power-hungry and with a limited size.

→ **Constraint on number of forwarding rules (around 1000)**

# How do we deal with small rule tables?

- **Eviction** (e.g., **LRU**) or remove the least interesting rule when a new rule must be added.
  - > Frequent contact with controller
- **Split and distribute the rules** in network [cohen et al. 14]
- Use a minimum number of paths. Xpath: **Relabeling and aggregation of paths** [Hu et al, '15].
  - > Increased path length and thus delay
- Decrease rule size by matching only on **small tag in packet header** [Kannan et al, '13][Banerjee et al, '14].
  - > Need to modify end hosts.

- Our solution: **Compressing using wildcard rules.**

# Compression problem



Original Table: □

Flow	Output port
(0, 4)	Port-1
(0, 5)	Port-2
(0, 6)	Port-2
(1, 4)	Port-3
(1, 5)	Port-1
(1, 6)	Port-3
(2, 4)	Port-1
(2, 5)	Port-2
(2, 6)	Port-3

Reduce the size of the table using wildcard rules and default rule.

# Compression problem



Original Table:

Flow	Output port
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(1, 6)	Port-3
(2, 4)	Port-1
(2, 5)	Port-2
(2, 6)	Port-3

Priority ↓

Compressed Table:

Flow	Output port
(1, 5)	Port-1
(2, 6)	Port-3
(1, *)	Port-3
(* , 4)	Port-1
(* , *)	Port-2



Reduce the size of the table using wildcard rules and default rule.

# Compression problem



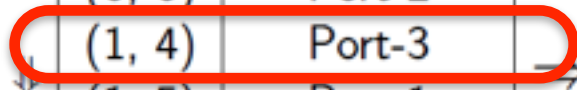
Original Table:

Flow	Output port
(0, 4)	Port-1
(0, 5)	Port-2
(0, 6)	Port-2
(1, 4)	Port-3
(1, 5)	Port-1
(1, 6)	Port-3
(2, 4)	Port-1
(2, 5)	Port-2
(2, 6)	Port-3

Compressed Table:

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(* , 4)	Port-1
(* , *)	Port-2

Priority ↓



**Beware the order. The first matching rule is applied.**

**Example:** If  $(* , 4) \rightarrow 1$  is before  $(1 , *) \rightarrow 3$ , then  $(1 , 4)$  will be routed through 1, and not 3.

# Contributions

**Problem:** how to routing using compression while minimizing energy consumption.

## **My Method**

- Algorithmic complexity
- Efficient solutions
  - with proved warranties
  - Optimization methods
  - Heuristic solutions
  - Decompose the problem
- Test in practice
  - Simulations
  - Experimentations

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# Contribution 1: Compressing two dimensional routing tables with orders

- **Algorithmic complexity**

- Link with a classic graph problem, **Feedback Arc Set**.
- Hardness results:
  - Polynomial pour 1 port
  - **NP-complete** 2 ports or more

Solved on open problem stated in  
[Suri et al. Algorithmica 2003]

- **Efficient solutions with proved warranties**

- Approximation algorithms
  - a **simple 3-approximation** for List Reduction: Direction-Based Heuristic.
  - a 4-approximation for Routing List.
- Study of the Fixed Parameter Tractability (FPT). **Polynomial kernels** for most of the problems considered.

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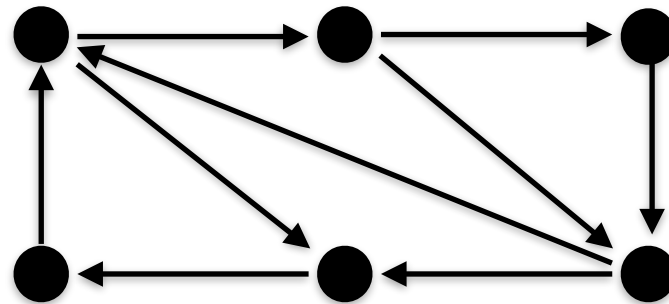
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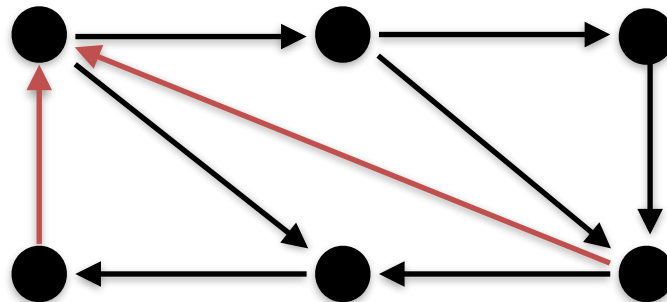
# Contribution 1: Compressing two dimensional routing tables with orders

**Feedback Arc Set:** set of edges removing all cycles in a digraph



# Contribution 1: Compressing two dimensional routing tables with orders

**Feedback Arc Set:** set of edges removing all cycles in a digraph



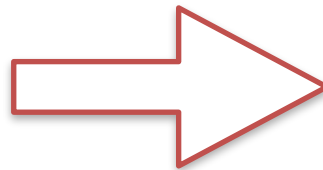
Decision problem: “can all cycles be broken by removing  $k$  edges?”  
is one of Karp’s NP-complete problem.

# Contribution 1: Compressing two dimensional routing tables with orders

Link with Feedback Arc Set: A simple example with 2 ports

(Src, Dst)	Output port
(1, 2)	0
(1, 4)	0
(3, 1)	0
(3, 2)	1
(3, 4)	1
(4, 5)	0
(6, 1)	1
(6, 4)	0
(6, 5)	0

Representation as a matrix



*sources*

	<i>destinations</i>					
	1	2	3	4	5	6
1		0		0		
2						
3	0	1		1		
4					0	
5						
6	1			0		0

# Contribution 1: Compressing two dimensional routing tables with orders

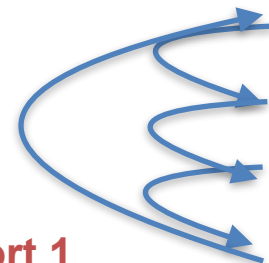
A simple example with 2 ports

destinations

	1	2	3	4	5	6
1	0		0			
2						
3						
4						
5						
6						

Cycle appear

(Src, Dst)	Output port
(6,4)	0
(6,*)	1
(* ,1)	0
(3,*)	1
(* ,4)	0



sources

Number of simple rules to add  
= size of a feedback arc set  
-> NP-complete

: port 1  
or sources  
: port 1

(\* , 1): port 0

(\* , 4): port 0

Multiple rules -> importance of order

Aggregation for destinations

# Contribution 1: Compressing two dimensional routing tables with orders

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Used for practical applications presented later

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# Direction-Based Heuristic

Compress using source aggregation, destination aggregation or default rule  
⇒ Take the best table

- For each source  $s$ , **# source aggregation**
  - Find the **most occurring port**  $k$ .
  - Add the aggregation rule  $(s, *) : k$
  - Keep the non matching rules  $(s, t) : k'$  with higher priority-> Table  $T_s$
- Do the same for each destination  $t$  **# destination aggregation**  
-> Table  $T_t$
- Find the **most occurring port** **# default port**  
Add the aggregation rule  $(s, *) : k$   
Keep the non matching rules  $(s, t) : k'$  with higher priority  
-> Table  $T_d$
- Choose  $\min(T_s, T_t, T_d)$

# Direction-Based Heuristic

	8	9	10	11	12	13	14
1	1	1	1	2	1	0	1
2	1	1	1	1	1	1	1
3	1	0	1	0	1	0	1
4	1	1	2	1	0	1	0
5	1	0	3	0	2	1	1
6	0	1	2	1	0	1	0
7	1	1	1	0	1	1	1

# Direction-Based Heuristic

	8	9	10	11	12	13	14	
1	1	1	1	2	1	0	1	
2	1	1	1	1	1	1	1	
3	1	0	1	0	1	0	1	
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5	1	0	3	0	2	1	1	
6	0	1	2	1	0	1	0	
7	1	1	1	0	1	1	1	

$(1, 11) \rightarrow 2$   
 $(1, 13) \rightarrow 0$   
 $(1, *) \rightarrow 1$

(Src, Dst)	Output
(1, 11)	2
(1, 13)	0
(1, *)	1

# Direction-Based Heuristic

	8	9	10	11	12	13	14
1	1	1	1	2	1	0	1
2	1	1	1	1	1	1	1
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5	1	0	3	0	2	1	1
6	0	1	2	1	0	1	0
7	1	1	1	0	1	1	1

(2,\*) → 1

(Src, Dst)	Output
(1, 11)	2
(1, 13)	0
(1, *)	1
(2, *)	1

# Direction-Based Heuristic

	8	9	10	11	12	13	14
1	1	1	1	2	1	0	1
2	1	1	1	1	1	1	1
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5	1	0	3	0	2	1	1
6	0	1	2	1	0	1	0
7	1	1	1	0	1	1	1

$(3,9) \rightarrow 0$   
 $(3,11) \rightarrow 0$   
 $(3 \rightarrow 13) \rightarrow 0$   
 $(3,*) \rightarrow 1$

(Src, Dst)	Output
(1, 11)	2
(1, 13)	0
(1, *)	1
(2, *)	1
(3,9)	0
(3,11)	0
(3,13)	0
(3,*)	1

# Direction-Based Heuristic

	8	9	10	11	12	13	14
1	1	1	1	2	1	0	1
2	1	1	1	1	1	1	1
3	1	0	1	0	1	0	1
4	1	1	2	1	0	1	0
5	1	0	3	0	2	1	1
6	0	1	2	1	0	1	0
7	1	1	1	0	1	1	1

The heuristic does the same for the destinations.

$(6,8) \rightarrow 0$

$(*,8) \rightarrow 1$

# Direction-Based Heuristic

	8	9	10	11	12	13	14
1	1	1	1	2	1	0	1
2	1	1	1	1	1	1	1
3	1	0	1	0	1	0	1
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7	1	1	1	0	1	1	1

**Table :**  
Non matching rules  
Default rule  $(*,*) \rightarrow 1$

**Theorem:** This gives a **3-approximation** of the List-reduction problem:  
**Input:** A set  $C$  of communication triples and integer  $z$   
**Output:**  $\text{sav}(C)$  is the maximum number of saved rules.

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# FPT Algorithms

FPT Algorithms: computation time in

$$f(z) \cdot |x|^{O(1)}$$

with

- $z$  (well chosen) parameter,
- $f$  any function.

⇒ if  $z$  is small, inputs can be solved by brute force.

**Theorem:** For every  $l \geq 1$ , List-Reduction-with- $k$ -ports admits a linear kernel and so is FPT.

A rule is **isolated** if its shares neither source nor destination.

**Kernelization algorithm:**

- 1- Remove isolated rules ⇒ table  $S_1$ .
- 2- Apply the Destination-Based Heuristic ⇒ table  $T$ .
- 3- If  $|S_1| - |T| = \text{sav}_{\text{DBH}}(S_1) \geq z$ , return 'Yes'.  
Else return  $T$ .

Proof of validity: If  $T$  is returned, we show that  $|T| \leq (4z - 4)k$ .

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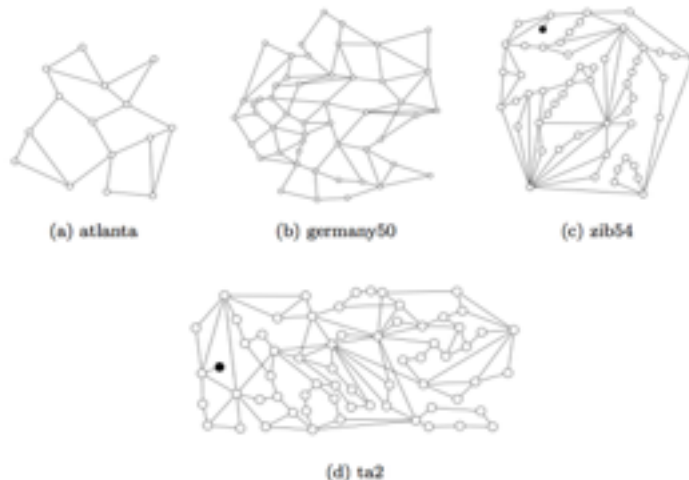
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# Contribution 2: Energy efficient routing in an SDN ISP network.

Problem can be modeled by an **ILP**.

The ILP runs for a small network: Atlanta.

Propose several **efficient heuristic solutions** (using different compression methods) for larger networks.



$$\min \sum_{(u,v) \in E} x_{uv} \quad (9)$$

$$\text{s.t.} \sum_{v \in N(u)} (F_{uv}^{\text{out}} - F_{uv}^{\text{in}}) = \begin{cases} -1 & \text{if } u = s, \\ 1 & \text{if } u = t, \\ 0 & \text{else} \end{cases} \quad (10)$$

$$\forall u \in V, (s, t) \in \mathcal{D}$$

$$\sum_{(s,t) \in \mathcal{D}} D^{\text{out}} F_{uv}^{\text{out}} \leq C_{uv} x_{uv} \quad (11)$$

$$\forall (u, v) \in E$$

$$\sum_{v \in N(u)} dp_u(v) + \sum_{(s,t) \in \mathcal{D}} r_s(x, t, v) + \sum_{t \in \mathcal{T}} ps_u(t, v) + \sum_{s \in \mathcal{S}} pd_u(s, v) \leq C_u \quad (12)$$

$$\forall u \in V$$

$$r_s(x, t, v) + ps_u(t, v) + pd_u(s, v) + dp_u(v) \geq F_{uv}^{\text{out}} \quad (13)$$

$$\forall (u, v) \in A, (s, t) \in \mathcal{D}$$

$$\sum_{v \in N(u)} dp_u(v) \leq 1 \quad (14)$$

$$\forall u \in V$$

$$\sum_{v \in N(u)} ps_u(t, v) \leq 1 \quad (15)$$

$$\forall u \in V, t \in \mathcal{S}$$

$$\sum_{v \in N(u)} pd_u(s, v) \leq 1 \quad (16)$$

$$\forall u \in V, s \in \mathcal{S}$$

$$\text{order}_s(r_{v_1}, r_{v_2}) = 1 - \text{order}_s(r_{v_2}, r_{v_1}) \quad (17)$$

$$\forall u \in V, s \in \mathcal{S}, t \in \mathcal{T}$$

$$r_s(x, t, v_1) + \frac{ps_u(t, v_1) + \text{order}_s(r_{v_1}, r_{v_2})}{2} \geq pd_u(s, v_1) \quad (18)$$

$$\forall u \in V, (s, t) \in \mathcal{D}, v_1, v_2 \in N(u), v_1 \neq v_2$$

$$r_s(x, t, v_1) + \frac{pd_u(s, v_1) + \text{order}_s(r_{v_1}, r_{v_2})}{2} \geq ps_u(t, v_1) \quad (19)$$

$$\forall u \in V, (s, t) \in \mathcal{D}, v_1, v_2 \in N(u), v_1 \neq v_2$$

$$1 \leq \text{order}_s(r_{v_1}, r_{v_2}) + \text{order}_s(r_{v_2}, r_{v_1}) \leq 3 \quad (20)$$

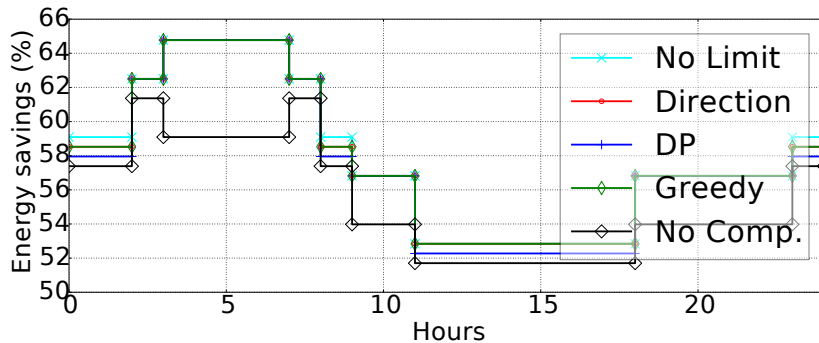
$$\forall u \in V, v_1, v_2 \in \mathcal{S}, t_1, t_2 \in \mathcal{T} \wedge v_1 \neq v_2 \wedge t_1 \neq t_2$$

$$x_{uv}, F_{uv}^{\text{out}}, r_s(x, t, v), pd_u(s, v), ps_u(t, v), dp_u(v), \text{order}_s(r_{v_1}, r_{v_2}) \in \{0, 1\} \quad (21)$$

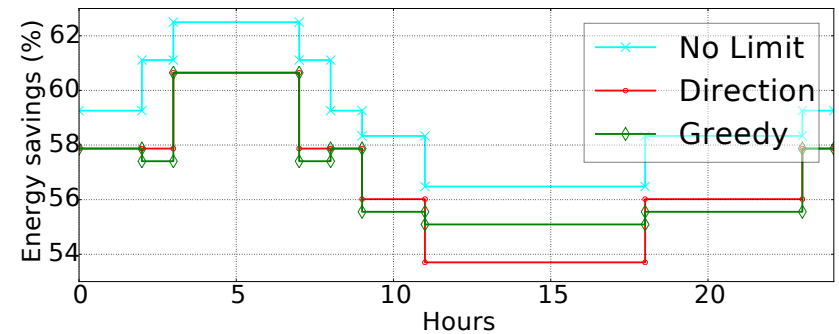
$$\forall (u, v) \in E, (s, t) \in \mathcal{D} \quad (22)$$

# Contribution 2: Energy efficient routing in an SDN ISP network.

## Energy savings of different solutions for two networks



Zib54 (52 nodes, 216 links)



Ta2 (81 nodes, 162 links)

- **Take aways:**

- **No feasible solutions** without compression for some networks (or with only the default port)
- **With compression, results almost as good than without the limit due to TCAM memory** for SDN: between 52% and 65% of savings.

# Contributions

**Problem:** how to routing using compression while minimizing energy consumption.

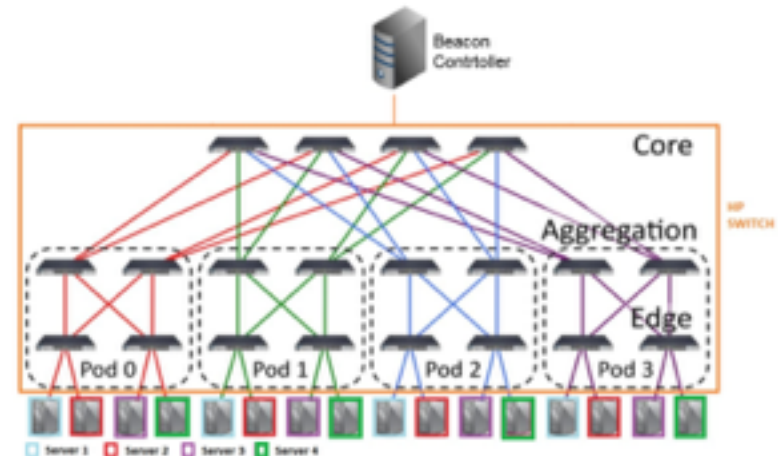
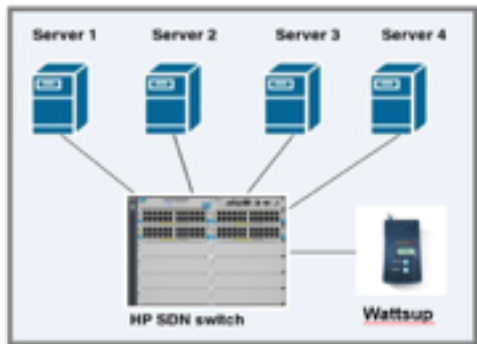
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# Contribution 2: Experiments for a data center network

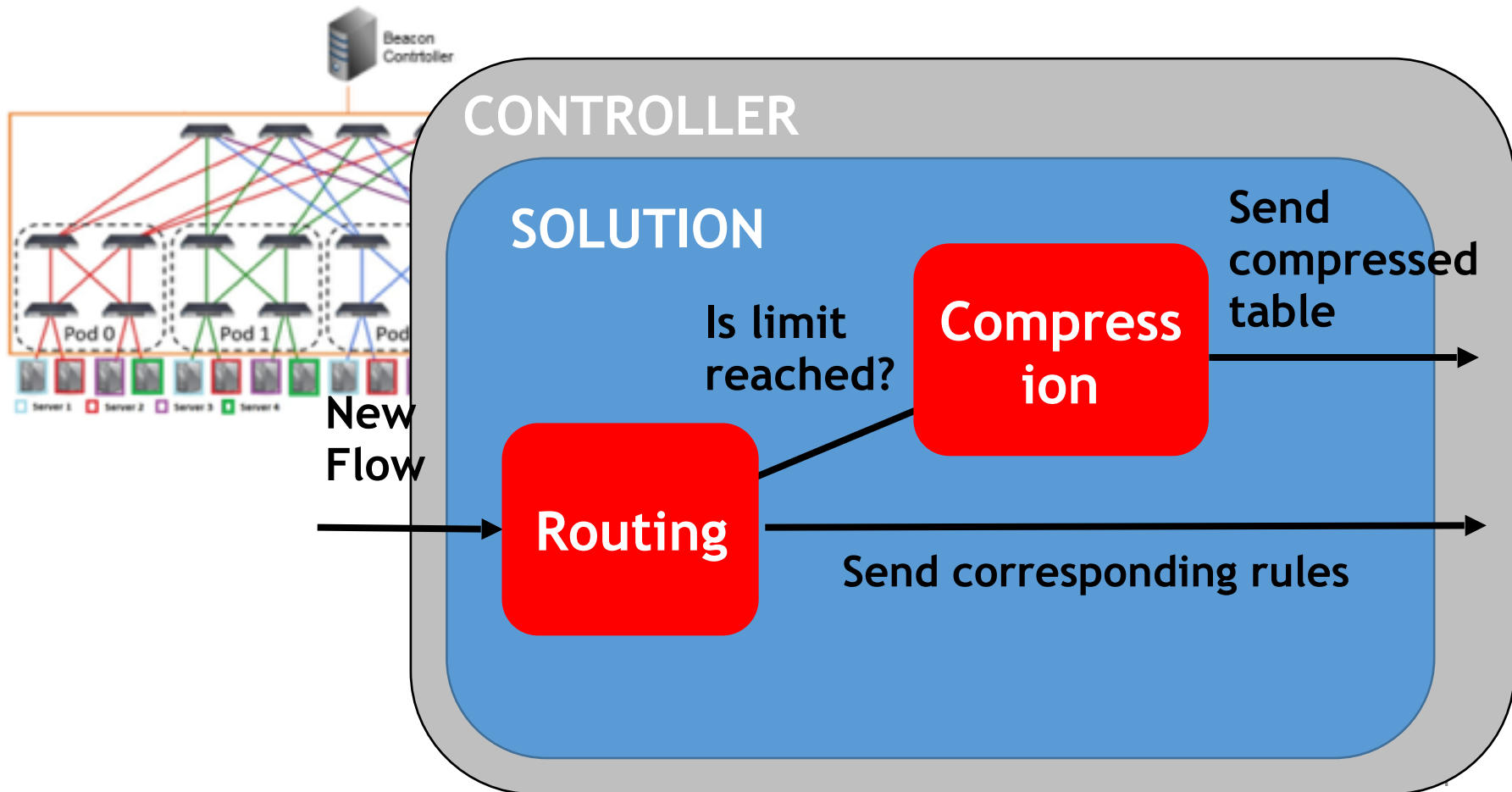
- Small experimental platform.



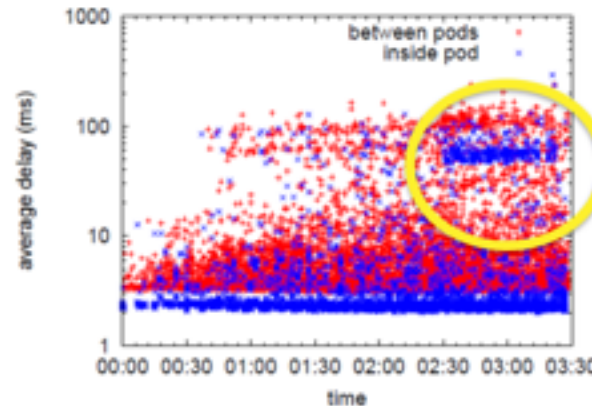
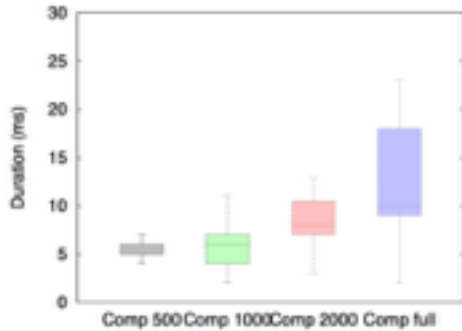
-> allowed to test impact of **contacts to controller** and **controller optimizations**

- on packet delay
- on packet losses

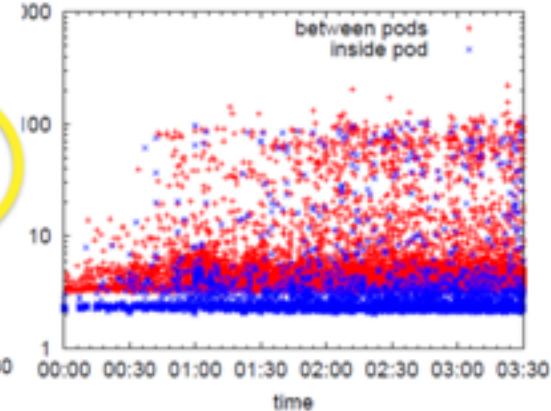
# Contribution 2: Experiments for a data center network



# Contribution 2: Experiments for a data center network



Without Compression



With Compression

Time compression+ table modification = few ms

When the **switch reaches its limit**, no more rules installed  
 -> need to contact the controller for every packet received  
 -> **high delay**

**No problem. Delay is not increased.**

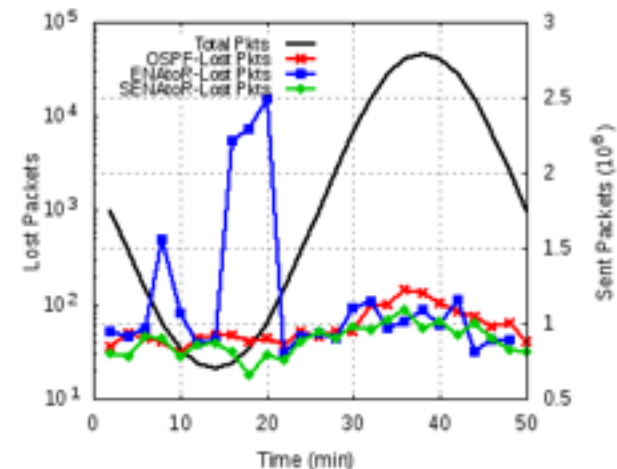
Threshold	No Comp	Comp 500	Comp 1000	Comp 2000	Comp full
# of compressions	NA	16 594	95	28	20
% pkt loss	$6.25 \times 10^{-6}$	0.003	$5.65 \times 10^{-4}$	$2.83 \times 10^{-5}$	$3.7 \times 10^{-4}$

**Loss rate  $\approx 0\%$**



# Part 2 - Conclusions

- We provided efficient algorithms for doing **multifield compression of routing tables**: compression rates from 66 to 90%.
- Solutions for **routing** in an **SDN world** in datacenter or ISP networks
  - using compression
  - with smooth dynamic equipment extinction [Chap8]  
[Trans. Green Networking 18. Globecom 17.]
  - while **preserving network stability**.
    - no increased delay
    - no impact on failure rate
    - failure tolerant



# Routing: A new Context

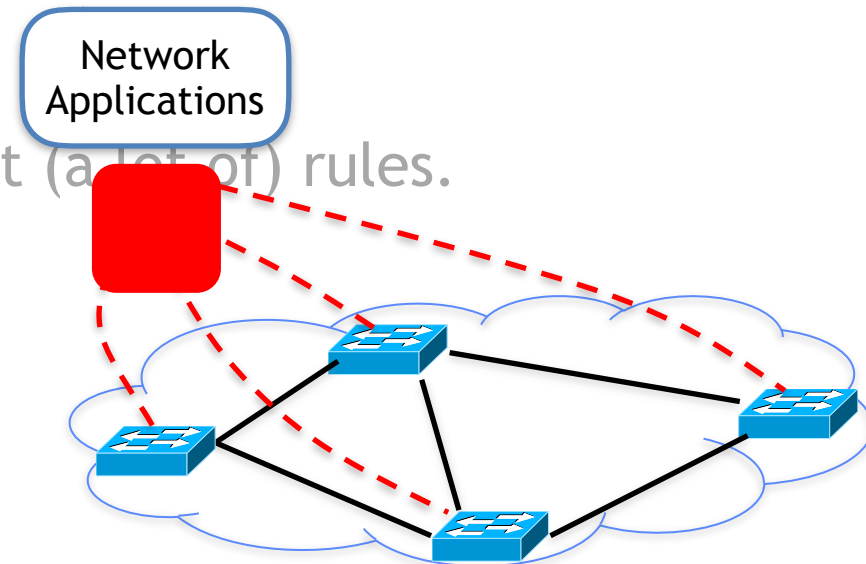
- Career Routing. Introduction

1. Routing in an energy aware world.  
(Part 1)

2. Routing in an SDN world without (a lot of) rules.  
(Part 2. Chapter 6)

3. Routing in a **virtualized world**.  
(Part 2. Chapter 7)

- End of the route ? Conclusions and Perspectives



# Network Function Virtualization

- Legacy networks implements **network functions** using expensive specific hardware called **middleboxes**.



- The NFV initiative allows functions to be run on general hardware using **Virtual Machines**.

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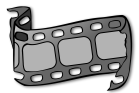


- The NFV initiative allows functions to be run on general hardware using **Virtual Machines**.

- **Solve problems** of cost, capacity rigidity, management complexity, and failures

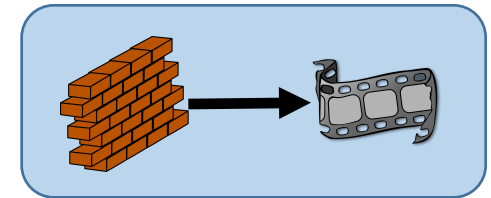
# Service Function Chaining

**Service Function Chain:** **ordered** chain of network functions to apply to flows on the network



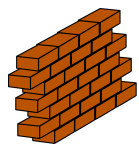
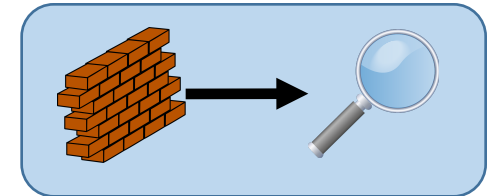
Video optimization

SFC A



Deep packet inspection

SFC B



Firewall

**Problem:** place VNFs to satisfy the **ordering constraints** of the flows with the goal of **minimizing the total setup cost** (e.g. license fees, network efficiency, or energy consumption)

# Example of Service Function Chains

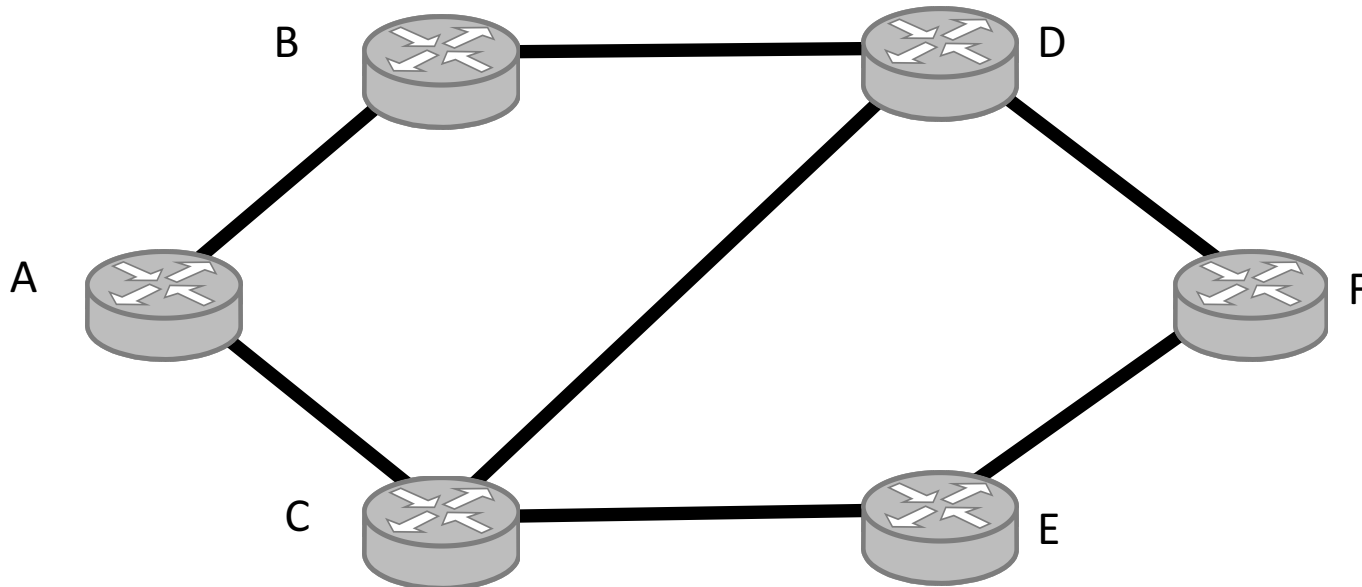
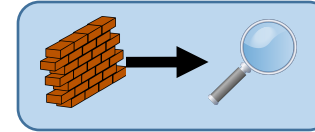
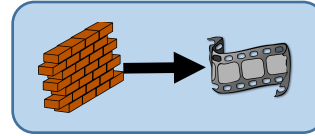
3 flows: A to F

A to E

F to C

SFC A

SFC B



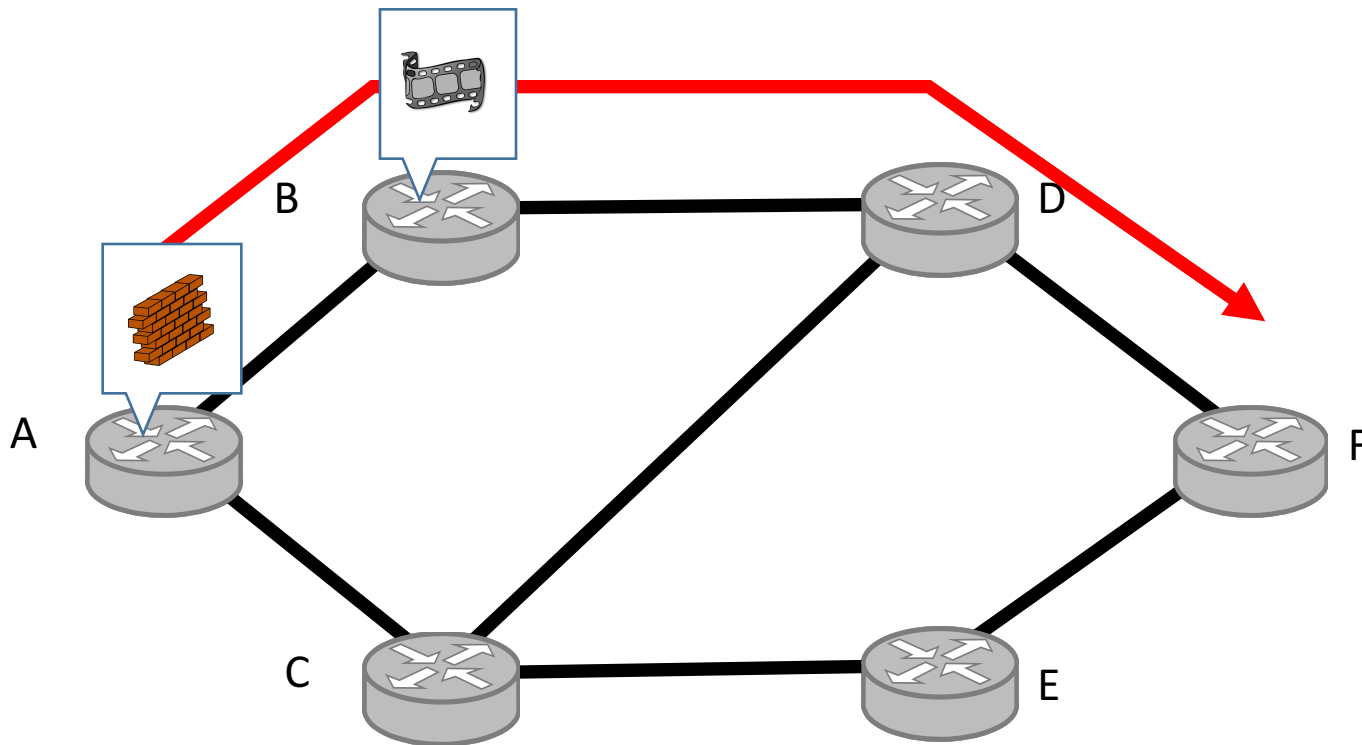
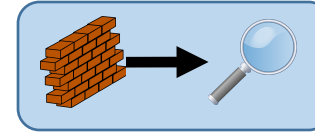
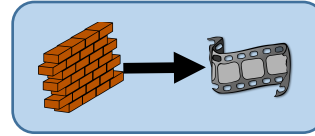
# Example of Service Function Chains

3 flows: A to F

A to E  
F to C

SFC A

SFC B



# Example of Service Function Chains

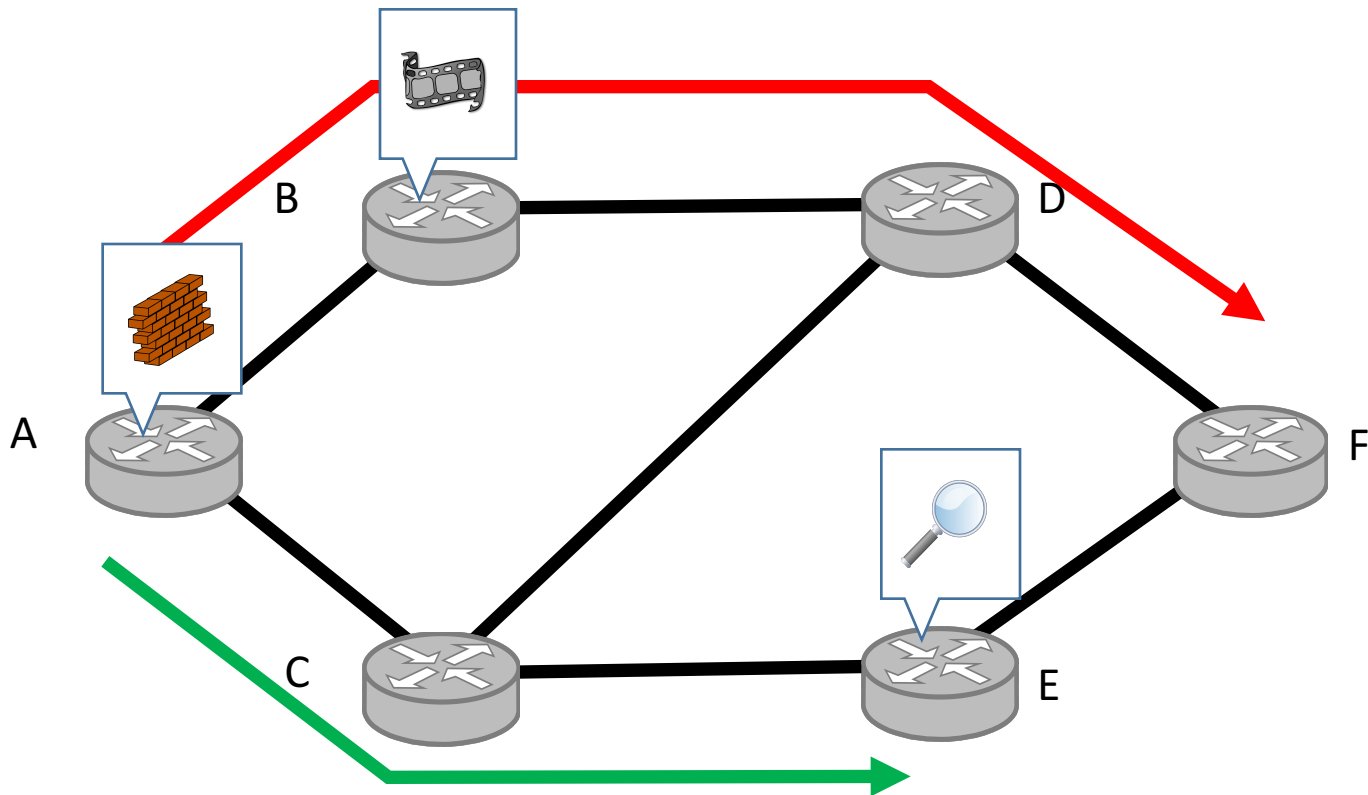
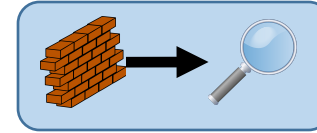
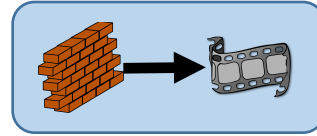
3 flows: A to F

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SFC B





# Example of Service Function Chains

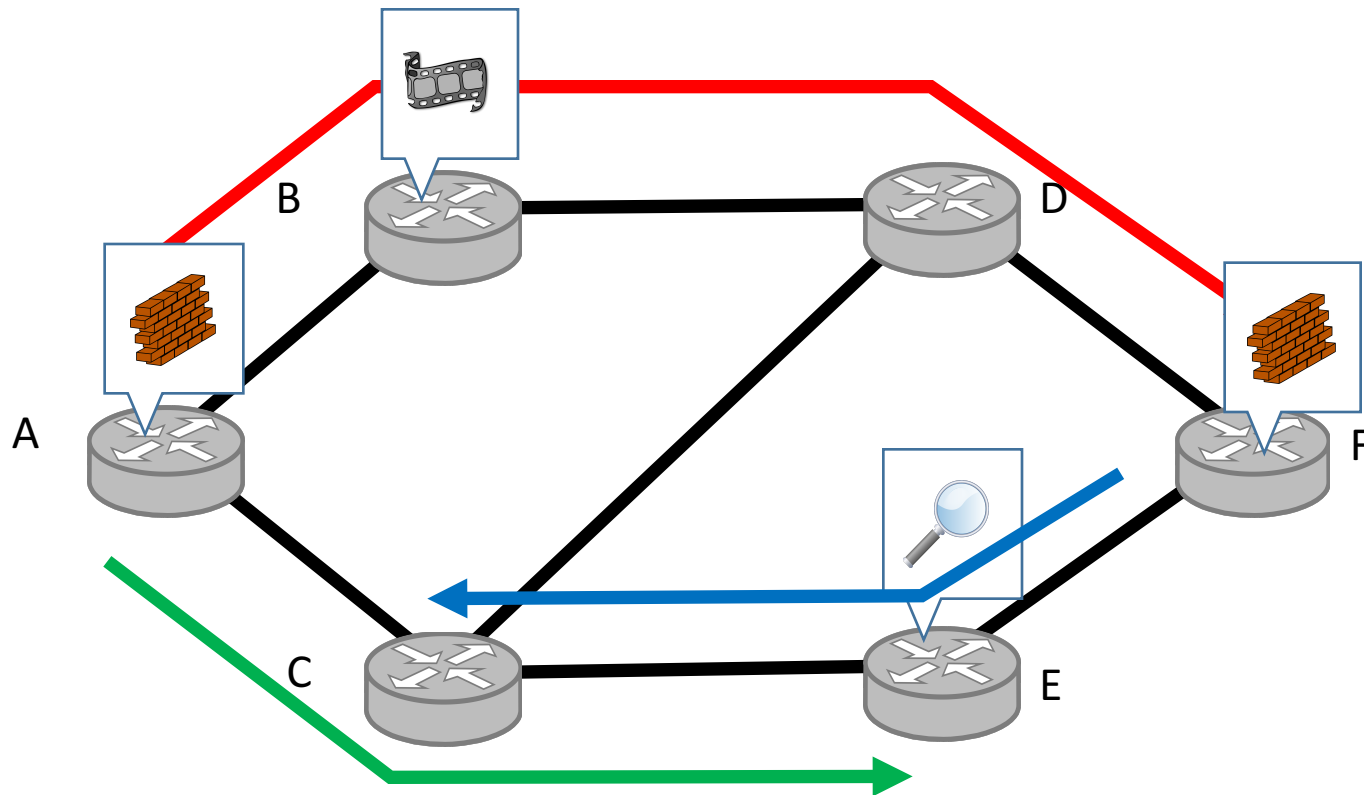
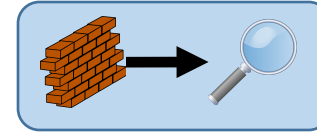
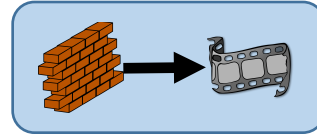
3 flows: A to F

A to E

F to C

SFC A

SFC B



# Related Work

- **Heuristics**
  - [Kuo et al. Infocom 2016] Maximizing the total number of admitted demands  
-> **no warranties**
- **ILP based**
  - [Mehrghadam et al. Cloudnet 2014] Minimizing the number of used nodes or the latency of the paths.  
-> problem of **scalability**
- **Approximation Algorithms**
  - [Cohen et al. Infocom 2015] Minimizing setup cost near-optimal approximation algorithms with theoretically proven performance.
  - [Sang et al. Infocom 2017] Minimizing the total number of network functions.  
But one single network function.  
-> *leave the placement of virtual functions **with chaining constraint** as an **open problem**.*

# Contributions

- **Service Function Chain provisioning**
  1. using **Column Generation** [Several papers including ICC 2017-2018, ToN 2018]
    - > improved the scalability of ILP models
  2. with **Approximation Algorithms** [INFOCOM 2018]
    - > “*First approximation algorithms taking into account ordering constraints.*”
    - + optimal on trees + validation



# Routing: A new Context

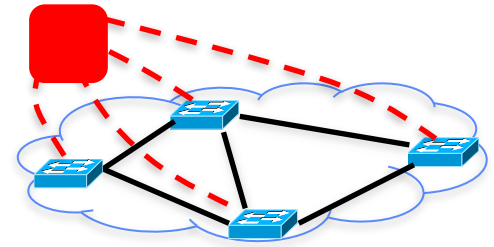
- Career Routing. Introduction
  1. Routing in an energy aware world.  
(Part 1)
  2. Routing in an SDN world without (a lot of) rules.  
(Part 2. Chapter 6)
  3. Routing in a virtualized world.  
(Part 2. Chapter 7)
- End of the route ? Conclusions and Perspectives

# Conclusion

- I solved several problems of routing and placement of (virtual) resources.
- Lots remains to be done.

# Current work and Perspectives

- Several **major revolutions**:
  - Diffusion in the industry of **software defined networks**
  - of **network virtualization**
  - Convergence **network and data center architectures**
  - **5G/IoT/M2M**






-> New algorithmic problems.

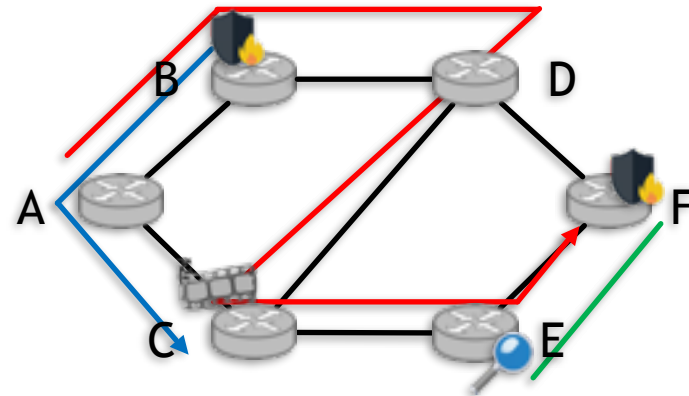


# Perspectives

- Routing and placement of **dynamic resources**.  
-> study of the **reconfiguration** of virtual resources.

3 flows

- B to C  
- F to C  
- A to F  







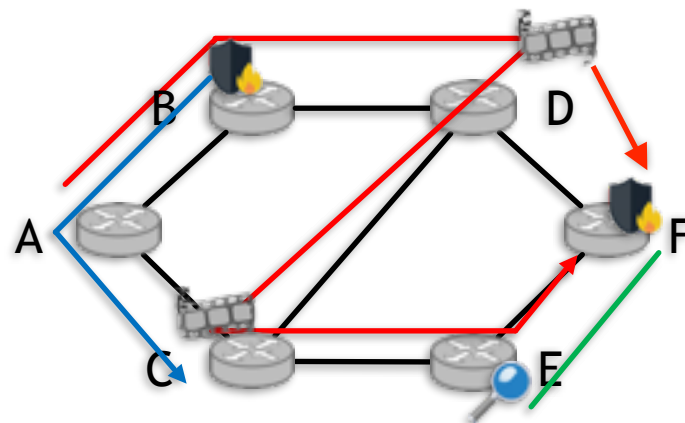
PhD. Adrien Gausseran 2018-2021  
(J. Moulierac and N. Nisse)

# Perspectives

- Routing and placement of **dynamic resources**.  
-> study of the **reconfiguration** of virtual resources.

3 flows

- B to C  
- F to C  
- A to F  

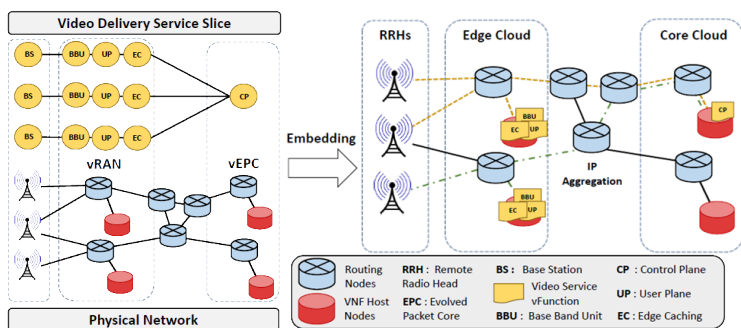


PhD. Adrien Gausseran 2018-2021  
(J. Moulierac and N. Nisse)

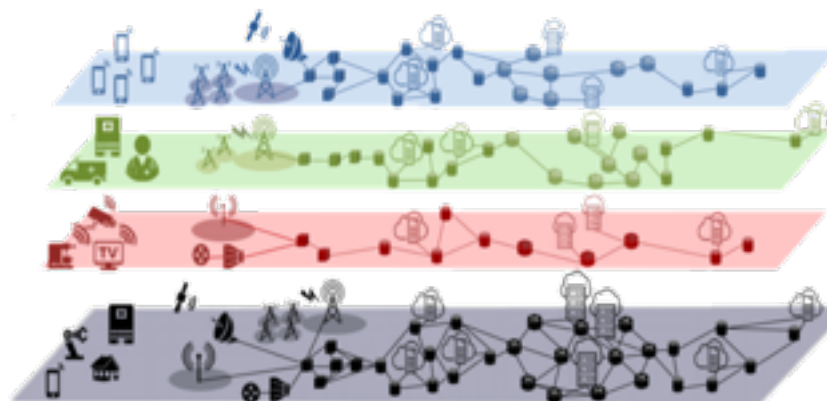


# Perspectives

- Mapping of **virtual networks** on physical networks. e.g **slicing**.



Mobile Slices  
 Critical Slices  
 IoT Slices  
 Physical Network



PhDs of A. Gausseran and G. di Lena 2018-2021  
 (Orange, C. Lac and T. Turletti)

# Perspectives

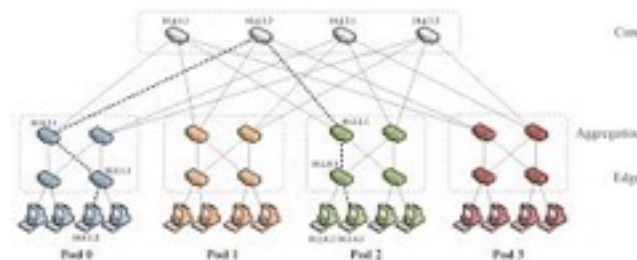
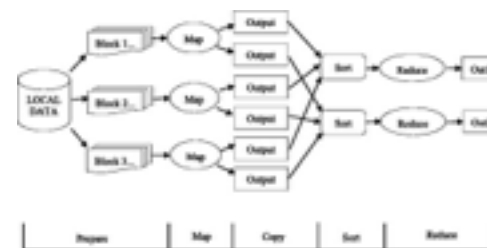
- **Joint optimization** of applications and network traffic.

-> introduction of a **new scheduling framework** scheduling data center workflows + network routes.

PhD. A. Tomassilli 2016-2019  
with S. Pérennes

Cluster computing applications like MapReduce and Dryad transfer massive amounts of data between their computation stages. These transfers can have a significant impact on job performance, accounting for more than 50% of job completion times. Despite this

[SIGCOMM Orchestra 2011]



**THANKS FOR YOUR ATTENTION!**