



# Deep Learning Winter School for Computer Vision

Srijan Das

PhD Scholar

**INRIA Sophia Antipolis** 

### Outline: Video Classification

- Introduction to videos
- Traditional video processing using CNNS

- RNNs (specifically LSTMs)
- Implementing LSTMs

#### Data:



~2.5 Billion new images / month







TV-channels recorded since 60's



>34K hours of video upload every day



~30M surveillance cameras in US => ~700K video hours/day



And even more with future wearable devices

### **Applications:**





First appearance of N. Sarkozy on TV



Sociology research: Influence of character smoking in movies



Education: How do I make a pizza?



Where is my cat?



Predicting crowd behavior Counting people



Motion capture and animation

### **Applications:**



Unconstrained video search



Amazon go

**Assistive Robot** 

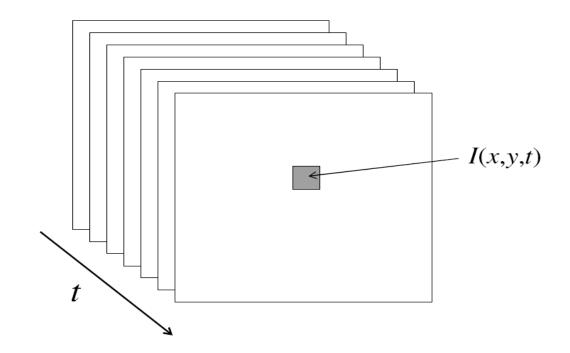


**Waiter Robot!** 

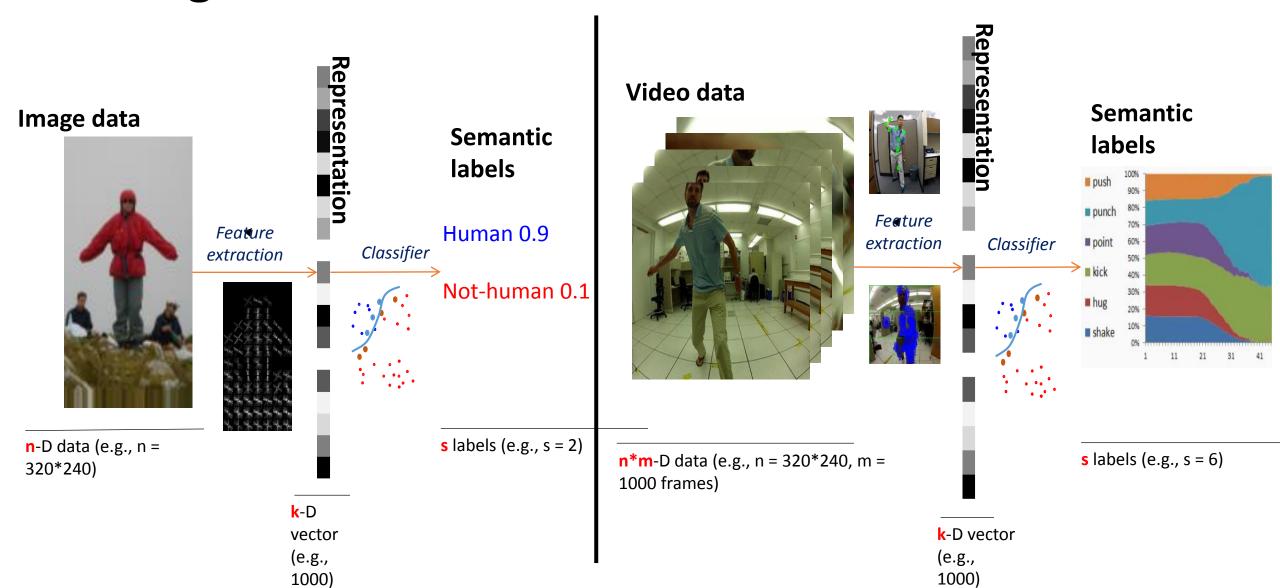
### Introduction to videos

- A video is a sequence of frames captured over time
- Now our image data is a function of space (x, y) and time (t)

Challenge is how to model time?

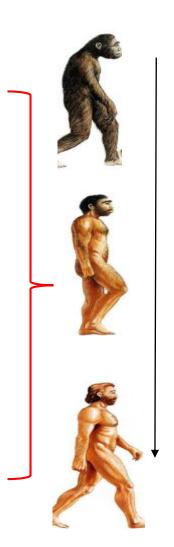


### Image Vs Video Classification Networks



### Video Classification Techniques

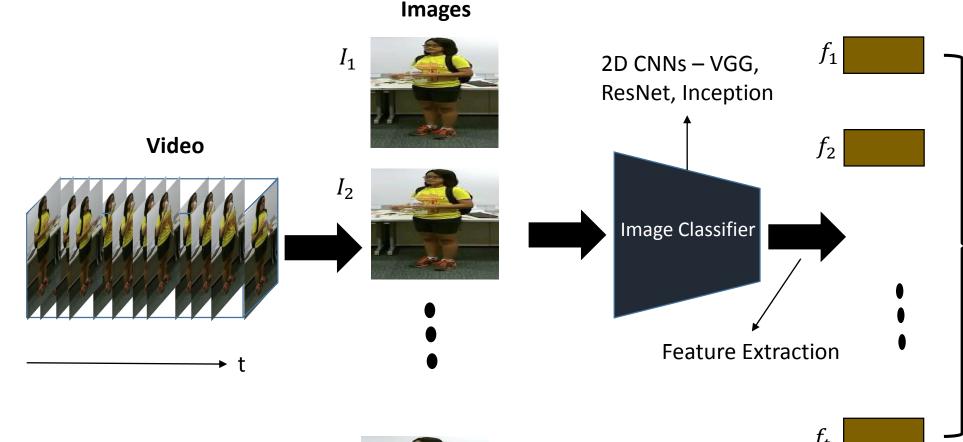
- Frame-level aggregation
  - Aggregating the frame-level information using pooling
  - Temporal information is lost
- Recurrent Neural Networks
  - Model the temporal evolution of the frames using gating functions
  - Does not handle space-time simultaneously
- 3D Convolutional Networks
  - Perform convolution across space-time simultaneously
  - Too rigid to capture subtle information



For handling time

### Frame-level Aggregation

#### **Frame-level Features**



Feature-Aggregation

**Video-level features (F)** 

Max Pooling  $F = \max(f_i)$ 

Min Pooling  $F = \min(f_i)$ 

Mean Pooling

$$F = \frac{\sum_{i=1}^{t} f_i}{t}$$

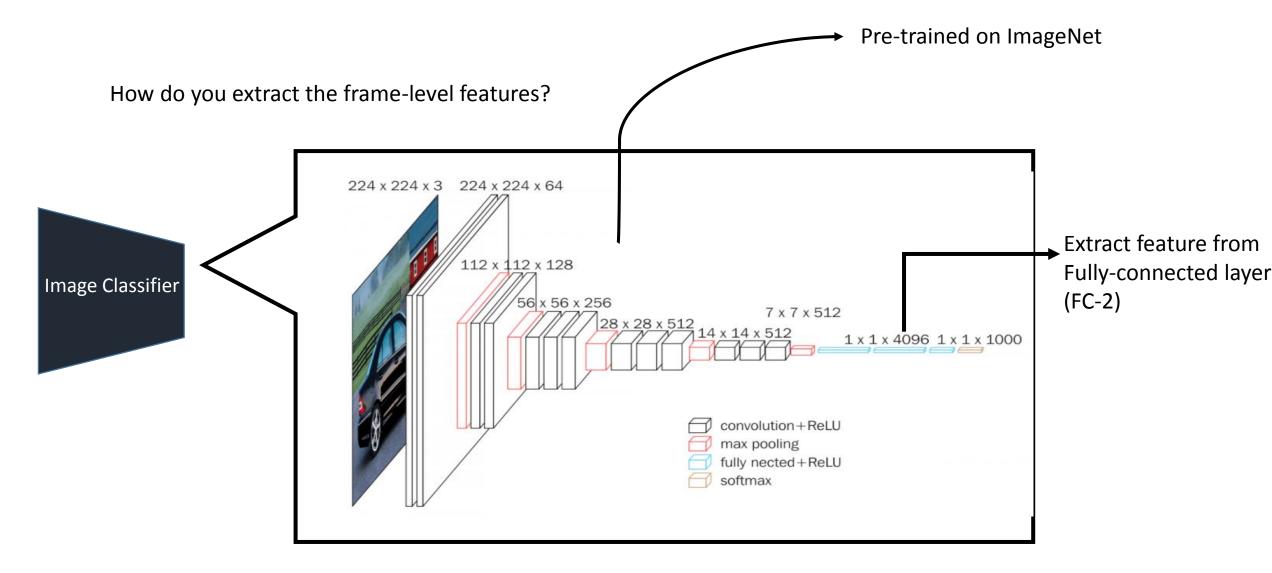
Max - Min Pooling  $F = \operatorname{concat}(\max(f_i)(\min(f_i))$ 

# Frame-level Aggregation

• These frame-level pooling mechanisms provide a video descriptor which focuses on the salient instances in the video.

 The video descriptors for each videos are treated as data samples for a classifier (like SVM) for classifying the videos.

# Frame-level Aggregation



### Implementation



All the practicals will be in Keras with Tensorflow in the back-end.

Keras is a high-level neural networks API, written in Python and capable of running on top of <u>TensorFlow</u>, <u>CNTK</u>, or <u>Theano</u>. It was developed with a focus on enabling fast experimentation.

Keras Applications are deep learning models that are made available alongside pre-trained weights. These models can be used for prediction, feature extraction, and fine-tuning.

https://keras.io/applications/

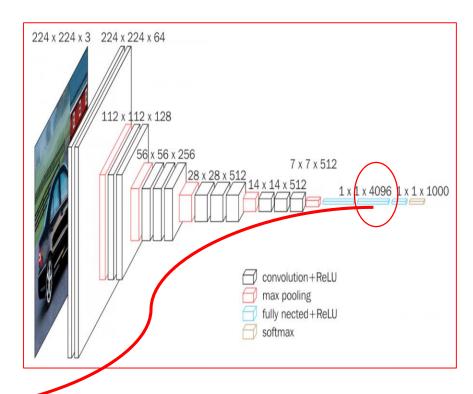
### Implementation

#### **Extracting 2D CNN features from a pre-trained model**

from keras.applications.vgg16 import VGG16 from keras.preprocessing import image from keras.applications.vgg16 import preprocess\_input import numpy as np

```
model = VGG16(weights='imagenet', include_top=True)
model = Model(inputs=model.input, outputs=model.get_layer('fc2').output)
```

```
def feature_extraction(img_path):
    img = image.load_img(img_path, target_size=(224, 224))
    x = image.img_to_array(img)
    x = np.expand_dims(x, axis=0)
    x = preprocess_input(x)
    return x
```



#### **Processing a video**

# Implementation

#### Perform max-min pooling on the frame-level features

```
import numpy as np
import os
path = "../results/frame features/"
def max min conv(video):
  frame features = np.loadtxt(video, delimiter=',')
  max features = np.amax(frame features, axis=0)
  min_features = np.amin(frame_features, axis=0)
  final t1 = np.hstack([max features, min features])
  return final t1
for video in os.listdir(path):
  desc = []
  video descriptor = max min conv(os.path.join(path, video))
  desc = np.hstack([desc, video descriptor.ravel()])
  np.savetxt('../results/video descriptors/'+video, desc, delimiter=',')
```

Full code is available at ->

https://github.com/srijandas07/video convolution

Let's try on Google CoLab!!!

https://colab.research.google.com/drive/1dw1lV19INti\_x eE\_B15HK\_hKfVA5VyDw#scrollTo=AbpsgVVABuTY

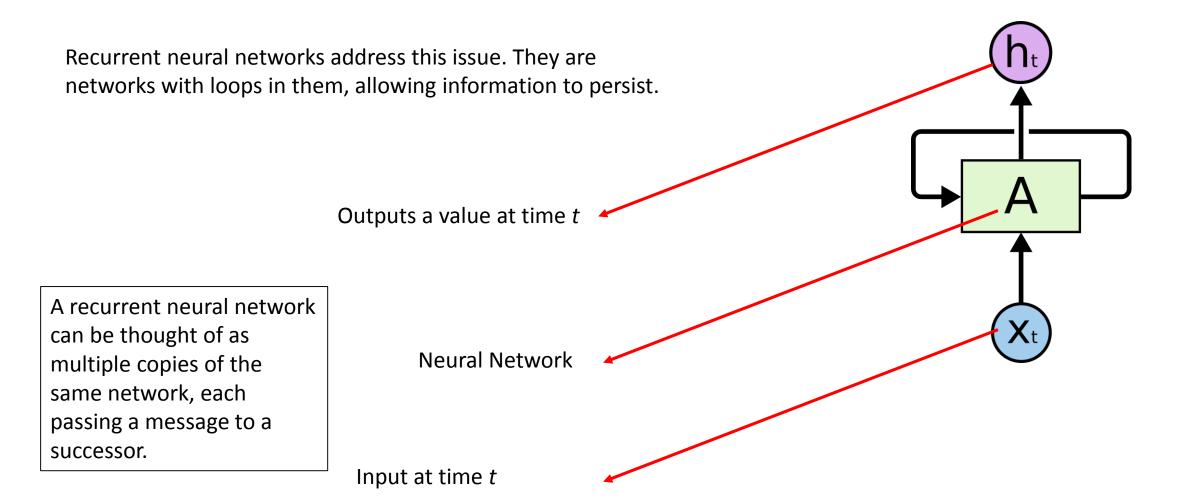
### Disadvantages

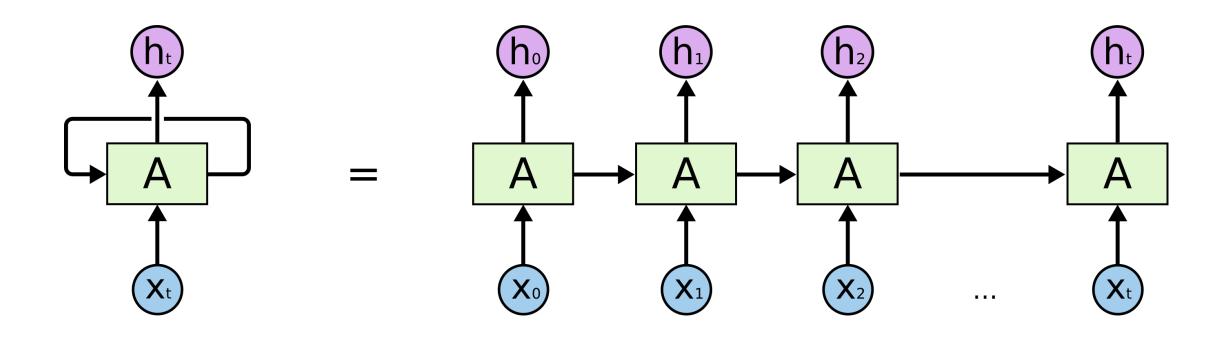
• These video descriptors do not model temporal information and only relies on the salient frame-level features.

Then how should we model temporal information???

 Humans don't start their thinking from scratch every second. As you read this essay, you understand each word based on your understanding of previous words. You don't throw everything away and start thinking from scratch again.

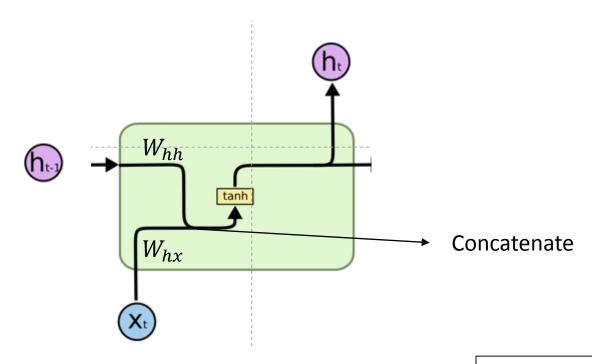
• Traditional neural networks can't do this, and it seems like a major shortcoming. For example, imagine you want to classify what kind of event is happening at every point in a movie. It's unclear how a traditional neural network could use its reasoning about previous events in the film to inform later ones.





$$h_t = f_W(h_{t-1}, x_t)$$
 A typical example 
$$h_t = tanh(W_{hh}h_{t-1}, W_{hx}x_t)$$

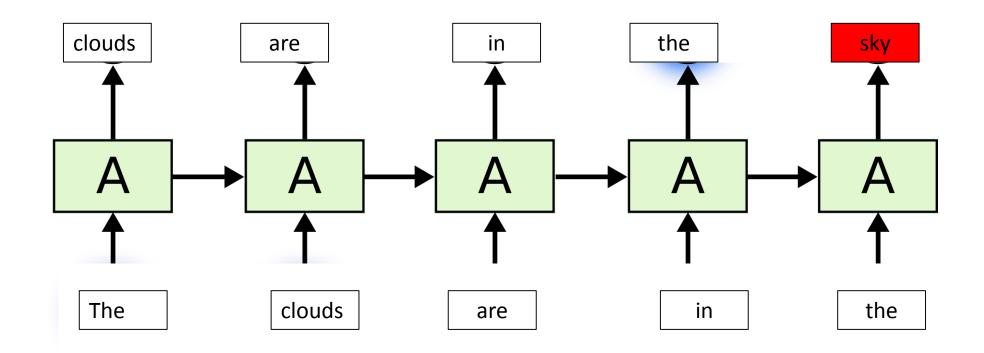
Some function with parameter W



 $h_t = tanh(W_{hh}h_{t-1}, W_{hx}x_t)$ 

Task: Predict the next word

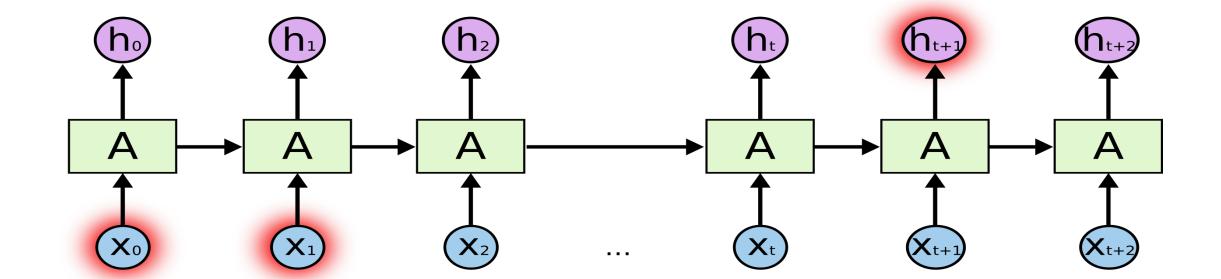
The clouds are in the sky

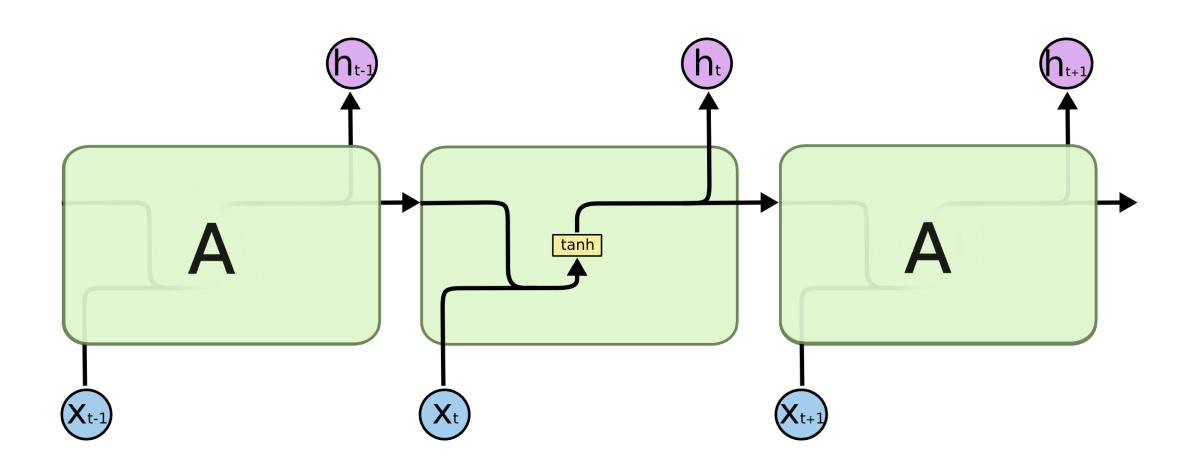




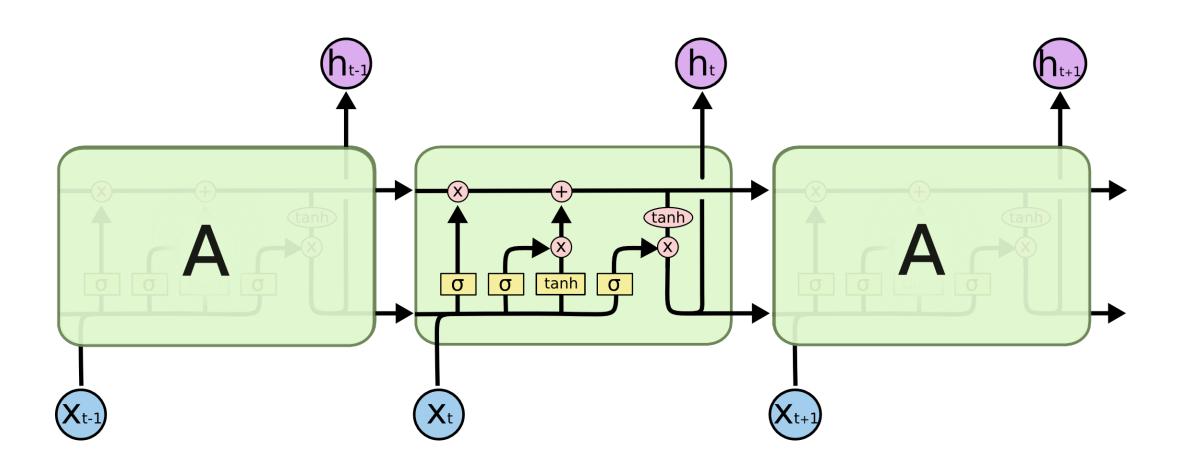


Not capable of learning long-term dependencies because of gradient vanishing factor.

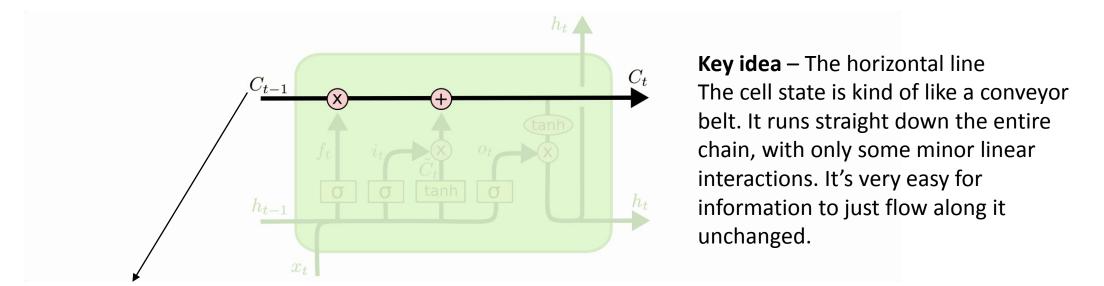




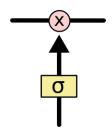
# Long Short term Memory (LSTM)



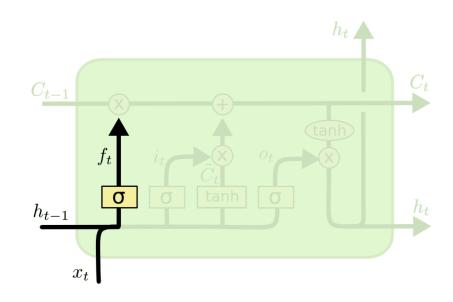
# Long Short term Memory (LSTM)



cell state



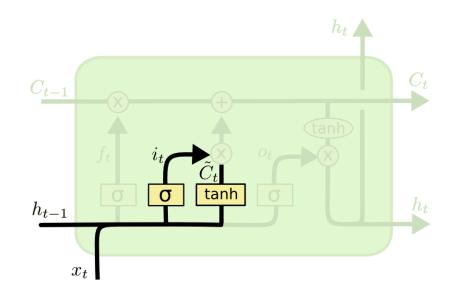
Gates are a way to optionally let information through. They are composed out of a sigmoid neural net layer and a pointwise multiplication operation.



#### **Forget gate**

The first step in our LSTM is to decide what information we're going to throw away from the cell state.

$$f_t = \sigma\left(W_f \cdot [h_{t-1}, x_t] + b_f\right)$$

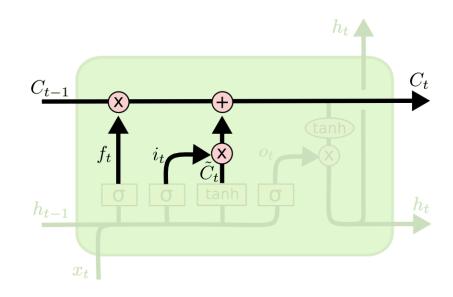


#### Input gate

The next step is to decide what new information we're going to store in the cell state.

$$i_t = \sigma \left( W_i \cdot [h_{t-1}, x_t] + b_i \right)$$
  
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

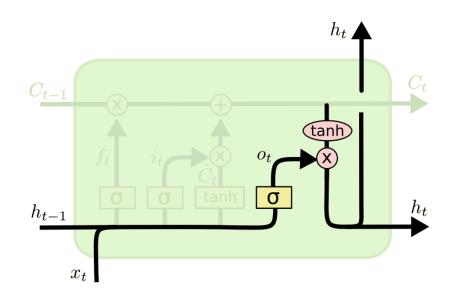
Candidate vector which can be added to the cell state



#### **Cell state**

It's now time to update the old cell state,  $C_{t-1}$ , into the new cell state  $C_t$ .

$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$



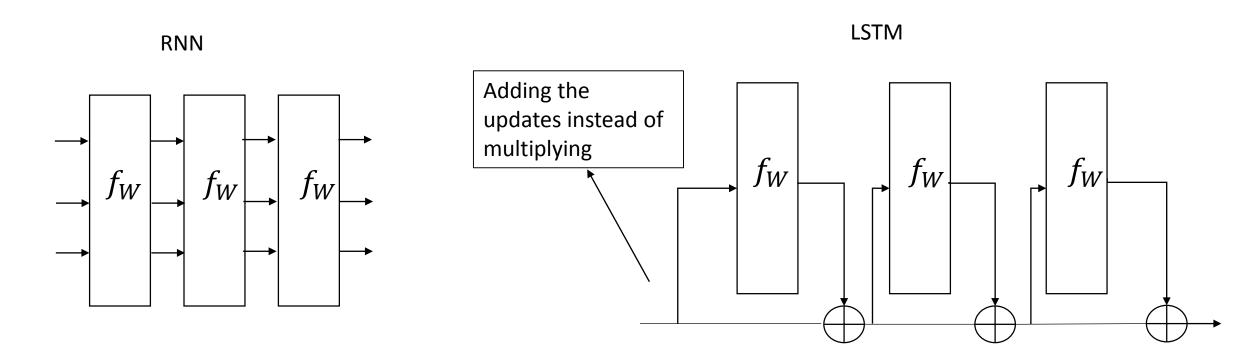
#### **Output gate**

Finally, we need to decide what we're going to output. This output will be based on our cell state, but will be a filtered version.

$$o_t = \sigma\left(W_o\left[h_{t-1}, x_t\right] + b_o\right)$$

$$h_t = o_t * \tanh(C_t)$$

### RNN vs LSTM

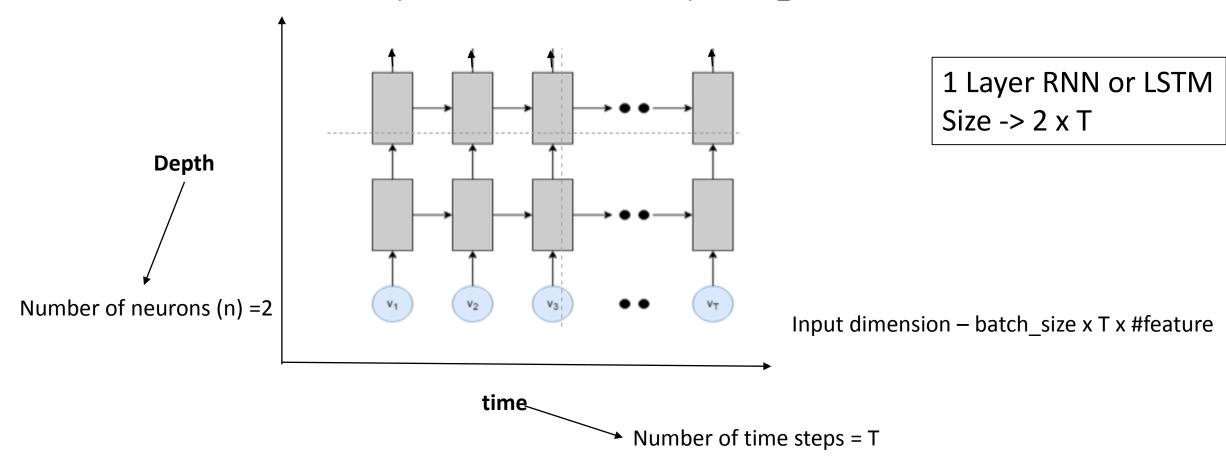


At backprop, if we inject some gradients at the last time step, these  $\bigoplus$  interaction are just gradient highways. They will flow till the first time step.

For RNN, there is the problem of vanishing gradients, where the gradients die off while backpropagating through.

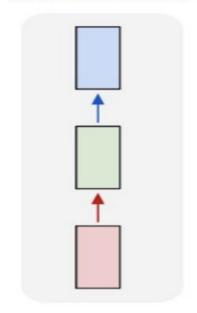
### RNNs or LSTMs

Output dimension of last time step – batch\_size x n



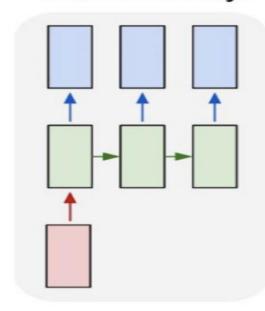
# Types (Structural) of RNN

#### one to one



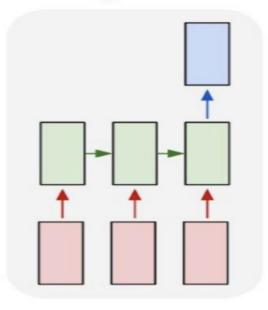
Vanilla mode of processing without RNN, from fixed-sized input to fixed-sized output (e.g. image classification)

#### one to many



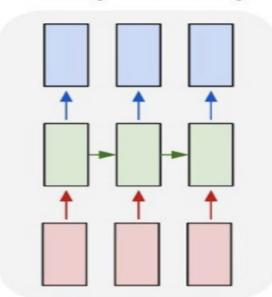
Sequence output (e.g. image captioning takes an image and outputs a sentence of words).

#### many to one



Sequence input (e.g. sentiment analysis where a given sentence is classified as expressing positive or negative sentiment).

#### many to many



Synced sequence input and output (e.g. video classification where we wish to label each frame of the video).

# Implementing LSTMs

Let's implement a single layer LSTM of 3 time steps for time forecasting problem.

| <u>Data</u> |    | <u>Predict</u> |    |
|-------------|----|----------------|----|
| Χ,          | У  | Χ,             | У  |
| 10, 20, 30  | 40 | 70, 80, 90     | ?? |
| 20, 30, 40  | 50 |                |    |
| 30, 40, 50  | 60 |                |    |

https://colab.research.google.com/drive/1vZ8jaj5pMlHNnjF4KkBWf 7-lDpvxBeW

Time for a short break may be ......

# Types (mechanism) of LSTMs

- Stacked LSTM Stacking LSTMs layers
- Bi-directional LSTM To model temporal information both forward and backward.
- CNN LSTM To model temporal information on high level spatial features extracted from CNN
- ConvLSTM The convolutional operation is embedded in each LSTM cell.

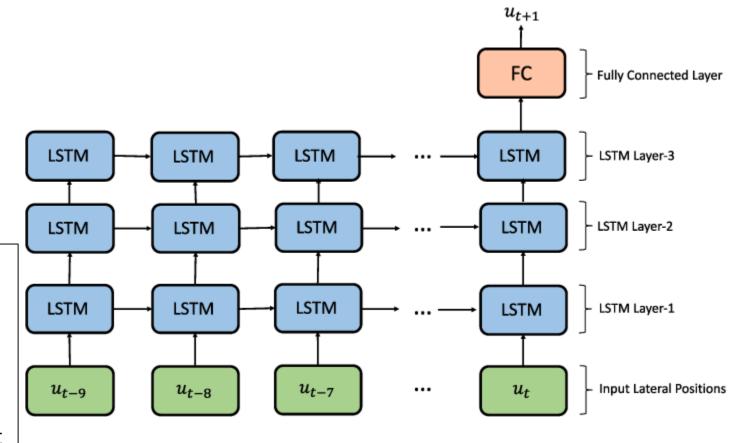
### Stacked LSTM

Multiple hidden LSTM layers can be stacked one on top of another in what is referred to as a Stacked LSTM model.

#### **Implementation**

An LSTM layer requires a three-dimensional input and LSTMs by default will produce a two-dimensional output as an interpretation from the end of the sequence.

We can address this by having the LSTM output a value for each time step in the input data by setting the *return\_sequences=True* argument on the layer. This allows us to have 3D output from hidden LSTM layer as input to the next.



#### Let's try it!

https://colab.research.google.com/drive/1vZ8jaj5pMlHNnjF4KkBWf\_7-IDpvxBeW

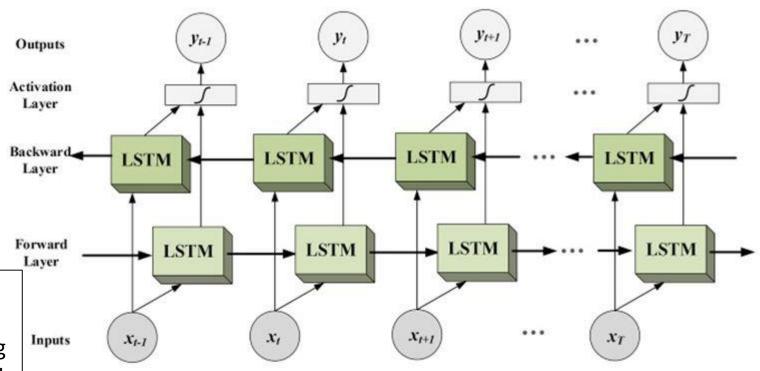
### Bi-directional LSTM

On some sequence prediction problems, it can be beneficial to allow the LSTM model to learn the input sequence both forward and backwards and concatenate both interpretations.

This is called a Bidirectional LSTM.

#### **Implementation**

We can implement a Bidirectional LSTM for univariate time series forecasting by wrapping the first hidden layer in a wrapper layer called Bidirectional.



Let's try it!

https://colab.research.google.com/drive/1vZ8jaj5pMlHNnjF4KkBWf\_7-IDpvxBeW

### CNN LSTM

A CNN model can be used in a hybrid model with an LSTM backend where the CNN is used to interpret subsequences of input that together are provided as a sequence to an LSTM model to interpret. This hybrid model is called a CNN-LSTM.

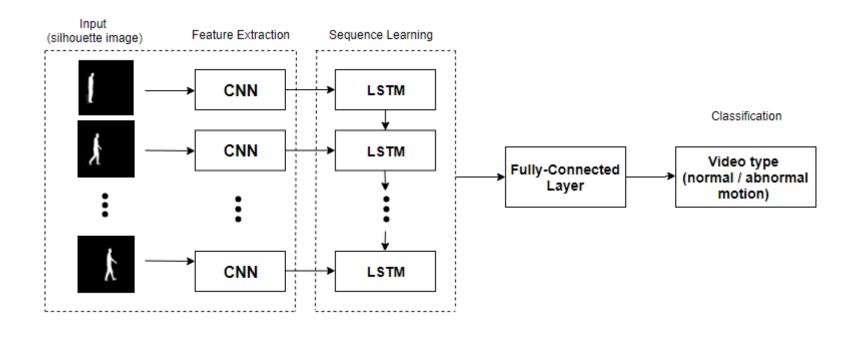
??

#### **Data**

| Χ,             | У  |
|----------------|----|
| 10, 20, 30, 40 | 50 |
| 20, 30, 40, 50 | 60 |
| 30, 40, 50, 60 | 70 |
| 40, 50, 60, 70 | 80 |
| 50, 60, 70, 80 | 90 |
| <u>Predict</u> |    |

Χ,

60, 70, 80, 90



#### Let's try it!

https://colab.research.google.com/drive/1HYChmw4fUfFSGXhNw2H\_0INJOb TAf3iy

### ConvLSTM

A type of LSTM related to the CNN-LSTM is the ConvLSTM, where the convolutional reading of input is built directly into each LSTM unit. The ConvLSTM was developed for reading two-dimensional spatial-temporal data.

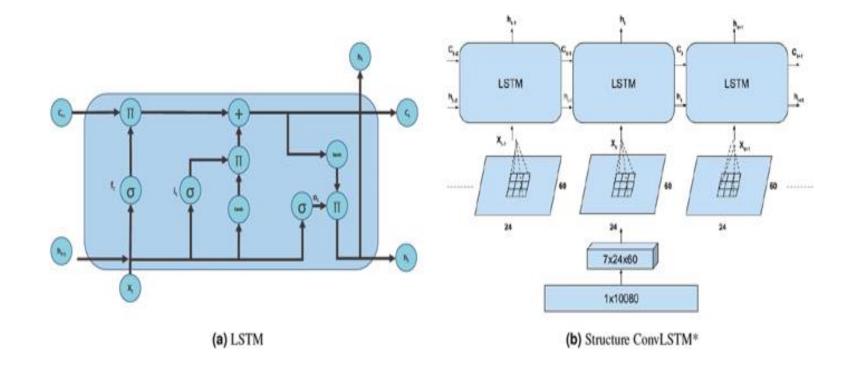
??

#### **Data**

| Χ,             | У  |
|----------------|----|
| 10, 20, 30, 40 | 50 |
| 20, 30, 40, 50 | 60 |
| 30, 40, 50, 60 | 70 |
| 40, 50, 60, 70 | 80 |
| 50, 60, 70, 80 | 90 |
| <u>Predict</u> |    |

Χ,

60, 70, 80, 90



#### Let's try it!

https://colab.research.google.com/drive/1HYChmw4fUfFSGXhNw2H\_0INJOb TAf3iy

### Disadvantages

• RNNs operate on spatial vectors fed to it. Hence, they do not capture spatio-temporal information. (will be discussed in detail later)

 Not much efficient on small datasets (pre-training LSTMs is not a good idea as they change the statistics learned by the gates).

 Works only when the data is highly informative in terms of temporal variation. (For example- fails to recognize low motion actions in a video)

### Assignment Pending !!!

 Don't Forget to submit your Assignment before 2/Feb/2020, 23:55 PM. (Assignment 1)

 The link for the assignment is <u>https://drive.google.com/file/d/1c4</u> <u>z9lAXdkqf1Ak7SHPtAWYwpg0hiVCQ</u> 8/view?usp=sharing

#### Deep Learning Winter School for Computer Vision 2020

Assignment 1

28 January 2020

Instructions- Answer the following questions in a pdf file. For question 3, include the code in the pdf file and the sharable link of Google Colab (with only view ontion)

Name of the pdf file should be your Familyname\_Firstname.pdf. Submit the assignment before 2/Feb/2020, 23:59 PM at srijan.dastiinria.fr with subject -DLWSC - 2020 Assignment 1.

- 1. What is the difference between statefil and stateless LSTM?
- Differentiate between a single LSTM layer of 100 neurons and a stacked 2-layered LSTM each of 50 neurons?
- 3. The problem we are going to look at in this post is the International Airline Passengers prediction problem. This is a problem where, given a year and a month, the task is to predict the number of international airline passengers in units of 1,000. The data ranges from January 1949 to December 1960, or 12 years, with 144 observations. Download the data from airline passengers.csv. Split the data into (2/3)<sup>rd</sup> for training and the rest for testing.

We can phrase the problem as a regression problem. That is, given the number of passengers (in units of thousands) this month, what is the number of passengers next month? Implement the best possible Neural Network for this problem.

Use the below code snippet to load the dataset

1

### References

• <a href="https://colah.github.io/posts/2015-08-Understanding-LSTMs/">https://colah.github.io/posts/2015-08-Understanding-LSTMs/</a>

• <a href="https://machinelearningmastery.com/how-to-develop-lstm-models-for-time-series-forecasting/">https://machinelearningmastery.com/how-to-develop-lstm-models-for-time-series-forecasting/</a>

• B457/I400: Intro to Computer Vision (Spring 2018) (Michael Ryoo)

<u>CS231n Winter 2016: Lecture 10: Recurrent Neural Networks, Image</u>
 <u>Captioning, LSTM</u> (Andrej Karpathy)

### Next Week ....

Introduction to Action Recognition in videos

3D Convolutional Networks

Small Project on Action Recognition

To compare frame-level aggregation techniques, different LSTM structures and 3D convolutional networks on a publicly available human action dataset.

e-mail: srijan.das@inria.fr