

Deep Learning for Computer Vision

Hao CHEN

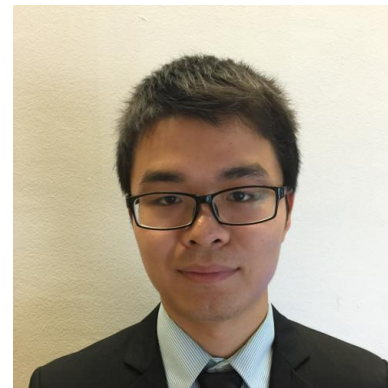
About me

Hao CHEN

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I'm a PhD student at Inria Stars Team.

My research topic is “Person Re-identification using Deep Learning”, which can be used in surveillance system projects for smart city, such as “cashierless stores” and “traffic flow modelling”.



Person Re-identification


Matching a probe person against a set of gallery across a network of non-overlapping cameras



MTS-REID

Stream

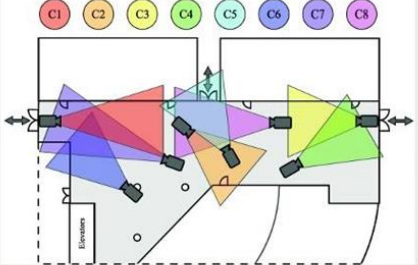
/user/sbak/home/data/Alina/SAIVT-SoftBio/Uncontrolled/Subject006/Camera08/Sub006- Cam08-ROI.xml



Load DB /user/sbak/home/work/reid/reidentification/DB/ Ranks 10

	Query	Rank 1	Rank 2	Rank 3	Rank 4	Rank 5	Rank 6	Rank 7	Rank 8	Rank 9	Rank 10
Cam 5											
Cam 6											
Cam 7											
Cam 8											

C1 C2 C3 C4 C5 C6 C7 C8



Lecture 1: One Artificial Neuron

Objective

In the first lecture, you will see

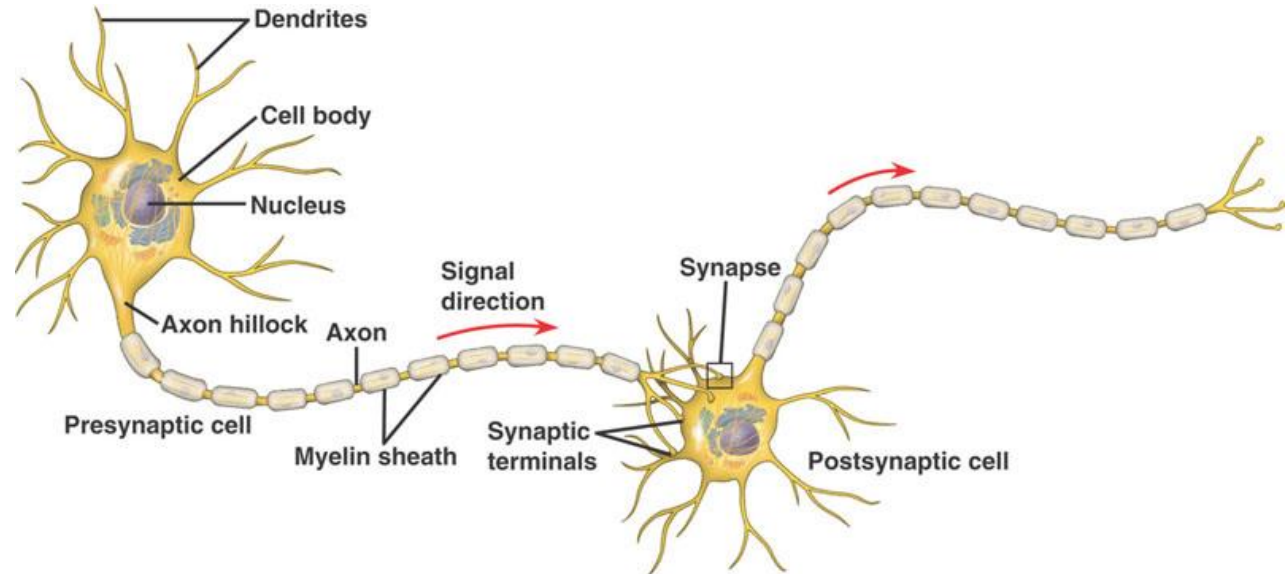
- The difference between a biological neuron and an artificial neuron
- Components of an artificial neuron
- How an artificial neural network works

Outline of Lecture 1

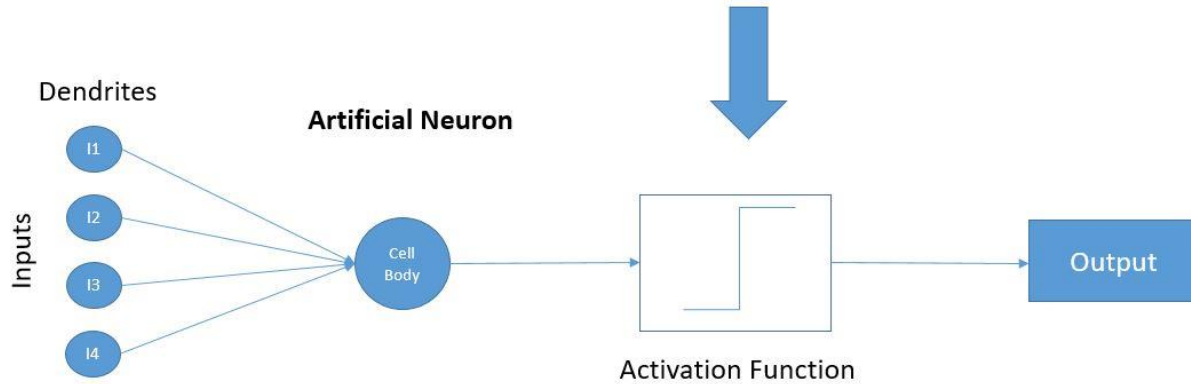
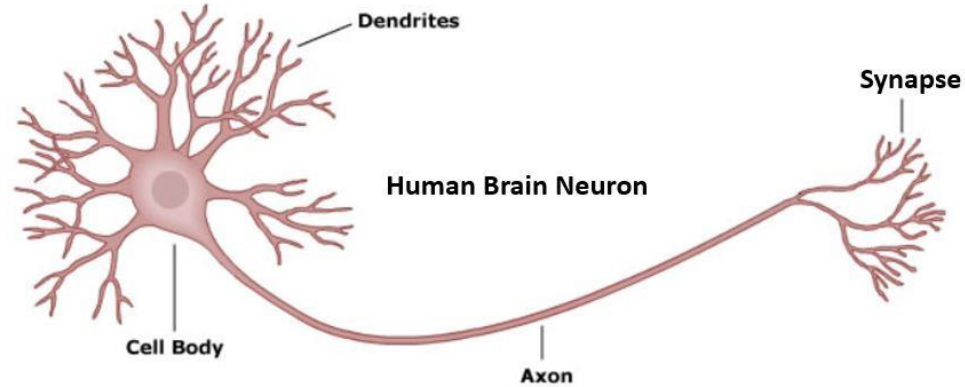
- Artificial neuron
- Logistic regression
- Cost function
- Gradient descent

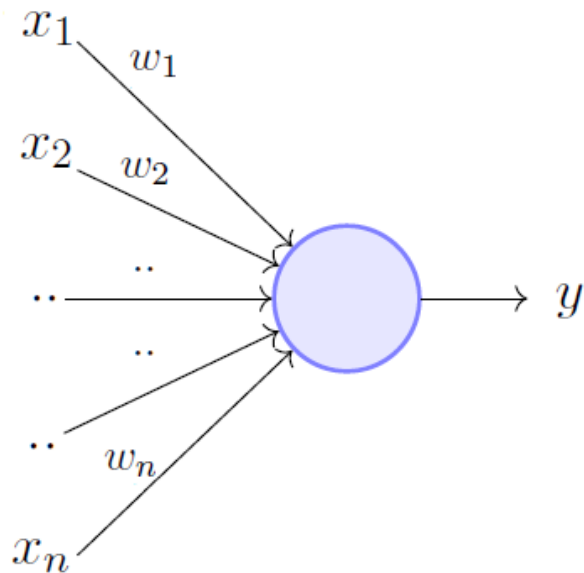
Neuron

Human brain is made of approximately 100 billion nerve cells, called **neurons**. Each neuron is connected to other neurons. Neurons gather and transmit electrochemical signals to send messages to each other.



Artificial Neuron





$$y = 1 \quad \text{if } \sum_{i=1}^n w_i * x_i \geq \theta$$
$$= 0 \quad \text{if } \sum_{i=1}^n w_i * x_i < \theta$$

Rewriting the above,

$$y = 1 \quad \text{if } \sum_{i=1}^n w_i * x_i - \theta \geq 0$$
$$= 0 \quad \text{if } \sum_{i=1}^n w_i * x_i - \theta < 0$$

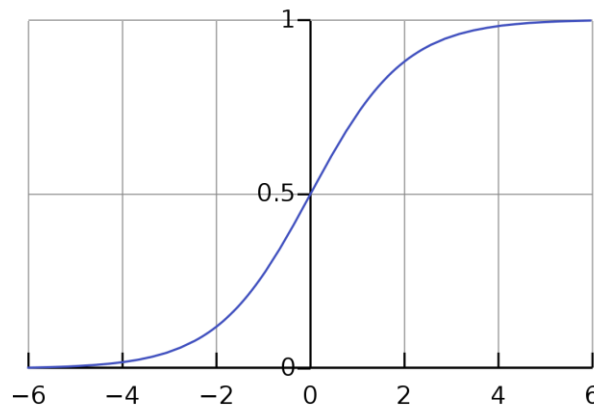
θ is the activation threshold.

In the previous example, the activation function is binary step function (also called Heaviside)

$$\sigma(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ 0 & \text{if } x < 0 \end{cases}$$

Because it's not continuous at 0, in practice, we usually use sigmoid function (also called logistic)

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



Reminder: image matrix



For image # i

$$\mathbf{y}^{(i)} \in \{0, 1\}$$

For m training samples

$$\mathbf{y} = [\mathbf{y}^{(1)} \quad \dots \quad \mathbf{y}^{(m)}]$$

		Blue					
	Green	255 134 93 22					
Red		255 134 202 22 2					
		255	231	42	22	4	30
		123	94	83	2	192	124
		34	44	187	92	34	142
		34	76	232	124	94	
		67	83	194	202		

$$\mathbf{x}^{(i)} = \begin{bmatrix} 255 \\ 231 \\ 42 \\ \vdots \\ 142 \end{bmatrix}$$

$$\mathbf{x} = [\mathbf{x}^{(1)} \quad \dots \quad \mathbf{x}^{(m)}] = \begin{bmatrix} x_{1,1} & x_{1,2} & \dots & x_{1,m} \\ x_{2,1} & x_{2,2} & \dots & x_{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n,1} & x_{n,2} & \dots & x_{n,m} \end{bmatrix}$$

Recap

1. Each neuron can be regarded as a linear function.

$$\mathbf{z} = \boldsymbol{\omega}^T \mathbf{x} + b$$

1. Activation function make it possible to learn non-linear complex functional mappings. They introduce non-linear properties to our Network, which is important for solving complex visual tasks.

$$\mathbf{y} = \sigma(\mathbf{z}) = \sigma(\boldsymbol{\omega}^T \mathbf{x} + b)$$

Logistic Regression with Cost Function

From previous slide, we have a logistic regression model.

$$\hat{\mathbf{y}} = \sigma(\boldsymbol{\omega}^T \mathbf{x} + b), \text{ where } \sigma(x) = \frac{1}{1+e^{-x}}$$

Given m samples,

$$\mathbf{x} = [\mathbf{x}^{(1)} \quad \dots \quad \mathbf{x}^{(m)}]$$

$$\mathbf{y} = [\mathbf{y}^{(1)} \quad \dots \quad \mathbf{y}^{(m)}]$$

We want to minimize the distance between the prediction and the ground truth,

$$\hat{\mathbf{y}}^{(i)} \approx \mathbf{y}^{(i)}$$

Logistic Regression with Cost Function

Define the distance with a loss function, for example, one half a square error

$$L(\hat{y}, y) = \frac{1}{2}(\hat{y} - y)^2$$

However, people don't usually use this to learn parameters. In practice, we usually use the cross entropy loss to maximize the likelihood of classifying the input data correctly.

$$L(\hat{y}, y) = -(y \log \hat{y} + (1 - y) \log (1 - \hat{y}))$$

The cost function on the m samples will be

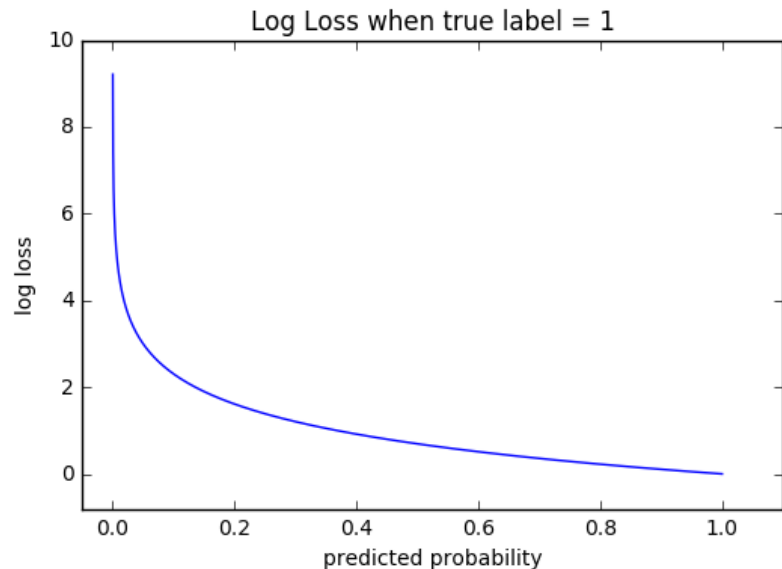
$$J(\omega, b) = \frac{1}{m} \sum_{i=1}^m L(\hat{y}_i, y_i)$$

Cross Entropy

Let's look deeper into the cross entropy loss.

$$L(\hat{y}, y) = \begin{cases} -\log(1 - \hat{y}), & \text{if } y = 0 \\ -\log\hat{y}, & \text{if } y = 1 \end{cases}$$

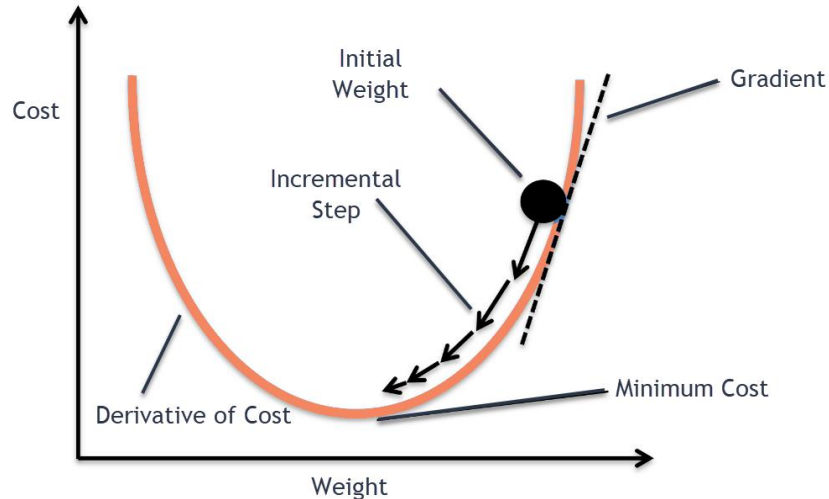
When your prediction get further to the true label, your loss will grow exponentially.



Gradient Descent

Our objective is to find ω , b that minimize

$$J(\omega, b) = \frac{1}{m} \sum_{i=1}^m L(\hat{y}, y)$$



$$\text{Repeat } \begin{cases} \omega = \omega - \alpha \frac{\partial J(\omega, b)}{\partial \omega} \\ b = b - \alpha \frac{\partial J(\omega, b)}{\partial b} \end{cases}$$

Reminder: $\frac{\partial J(\omega, b)}{\partial \omega}$ is the partial derivative of the cost with respect to ω , which gives the **slope** of the **tangent line** to the **graph of the function** at that point.

Learning rate decay

In the previous slide, α is called learning rate. To find the minimal, we need to gradually decrease the learning rate.

For example,

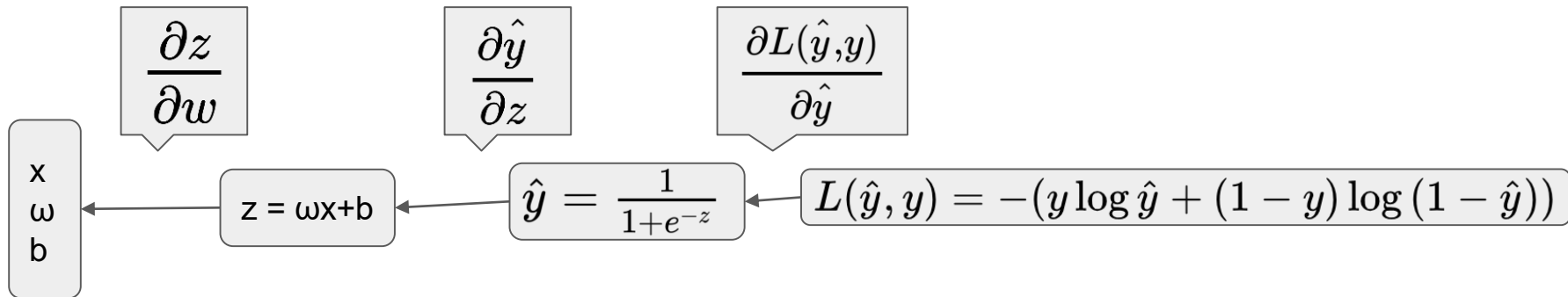
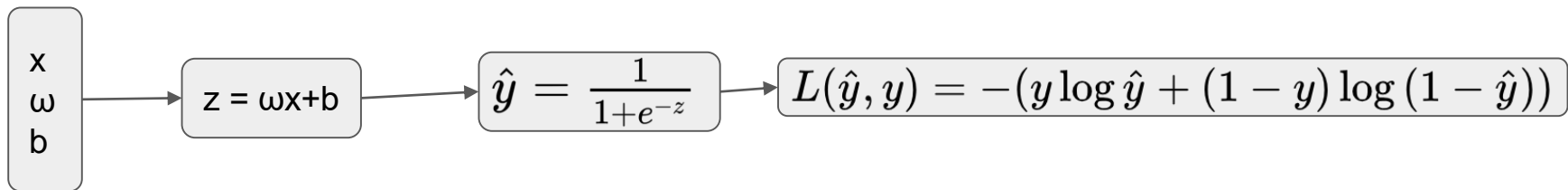
1. Multi-step learning rate

$$\alpha = \begin{cases} \alpha_0 & \text{if } \#epoch < 100 \\ 0.1 * \alpha_0 & \text{if } 100 < \#epoch < 200 \\ 0.01 * \alpha_0 & \text{if } 200 < \#epoch < 300 \end{cases}$$

1. Exponential learning rate

$$\alpha = \alpha_0 * decay_rate^{\#epoch}$$

Let's put them together



ω get updated $\longrightarrow \omega = \omega - \alpha \frac{\partial L(\omega, b)}{\partial \omega}$

Conclusion

1. An artificial neuron is composed by a linear transformation and an activation function.
2. To adjust parameters in an artificial neuron, we need to define a cost function. By decreasing the cost function with gradient descent, the parameters get updated step by step.

Practice-1

Estimate coefficients for a step function with logistic regression. You will need to implement:

1. Sigmoid function
2. Cross-entropy loss
3. Gradient for back propagation

