

# Matita NG: reduction and type-checking

Andrea Asperti <asperti@cs.unibo.it>

Claudio Sacerdoti Coen <sacerdot@cs.unibo.it>

Enrico Tassi <tassi@cs.unibo.it>

Wilmer Ricciotti <ricciott@cs.unibo.it>

University of Bologna

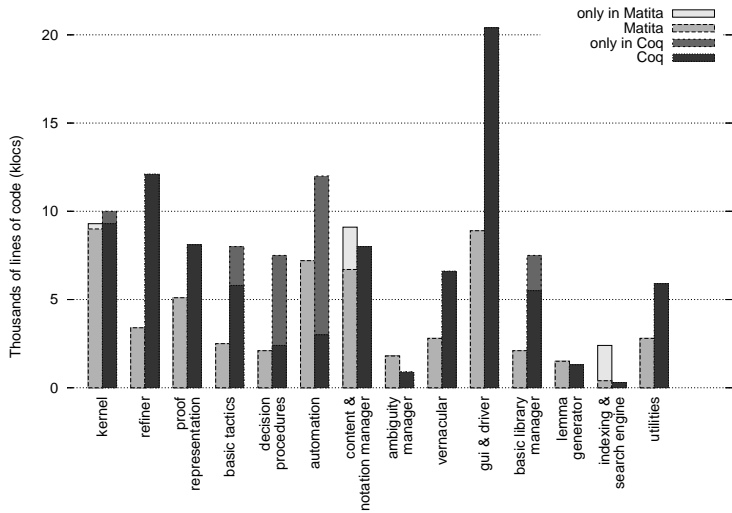
Aussois, 12/05/2009

# Outline

- 1 Matita NG
- 2 Reduction and Type Checking
- 3 Conclusions

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# Towards Matita 1.xx (Matita NG)

## Motivations:

- smaller code size
- simpler code size, easier to maintain and debug
- fix wrong design decisions; improve design decisions; try new design decisions
- experiment with new features (e.g. proof irrelevance)
- completely change the look&feel

## Plan:

- entirely re-implement the system from inside out
- provide back&forth translation towards the old components (for immediate testing)
- side effect: generalize all logic independent components

# Towards Matita 1.xx (Matita NG)

Already done:

- Reduction and Type Checking  
code: 2,783/7,783 = **36%**, functions: 62/100 = **62%**  
**Special Issue on Interactive Proving and Proof Checking,**  
**Sadhana**

Almost done:

- Unification and Refinement (Type Inference)  
code: 2,572/4,885 = **53%**, functions: 23/41 = **56%**

Work in progress:

- Tactic engine and tactics (**huge improvement, but...**)

Future work:

- Library management, consistency management, session management
- User interface

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# The Calculus of (Co)Inductive Constructions

$$\begin{aligned}
 t &::= \lambda v : t.t \mid (t t) \mid \Pi v : t.t \mid \text{Let } v : t := t \text{ in } t \mid x \mid s \mid c \\
 &\mid \overline{\{i : t := k : t\}} \mid \text{co}\overline{\{i : t := k : t\}} \\
 &\mid t.i \mid t.k \mid t.\text{Match } t \text{ return } t \text{ with } \vec{t} \\
 &\mid \overline{\{f : t := t\}.f_i} \mid \text{co}\overline{\{g : t := t\}.g_i} \\
 &\mid ?_i[\vec{t}] \\
 s &::= \mathbf{Prop} \mid \mathbf{Set} \mid \mathbf{Type}_i \\
 d &::= c : t := t \mid c : t
 \end{aligned}$$

Universes: checked

Reduction:  $\beta + \zeta + \delta + \iota + \text{unfold} + \text{co-unfold} + \text{meta-subst}$

Conversion:

structural for (co)inductive types and (co)recursive functions  
 (up to permutation); nominal for declarations;  
 none for definitions



# The Calculus of (Co)Inductive Constructions in Coq

$$\begin{aligned}
 t ::= & \lambda v : t.t \mid (t t) \mid \Pi v : t.t \mid \text{Let } v : t := t \text{ in } t \mid x \mid s \mid c \\
 & \mid i \mid k \mid \text{Match } t \text{ in } i \text{ return } t \text{ with } \vec{t} \\
 & \mid \overline{\{f : t := t\}.f_i} \mid \overline{\text{co}\{g : t := t\}.g_i} \\
 & \mid ?_i[\vec{t}]
 \end{aligned}$$

$$s ::= \mathbf{Prop} \mid \mathbf{Set} \mid \mathbf{Max}\{\overline{\text{Type}_q} \mid \overline{\text{Succ}(\text{Type}_q)}\}$$

$$d ::= c : t := t \mid c : t \mid \overline{\lambda x : t.\{i : t := \overline{k : t}\}} \mid \overline{\lambda x : t.\text{co}\{i : t := \overline{k : t}\}}$$

Universes: **inferred (constraint programming)**, **algebraic**

Reduction:  $\beta + \zeta + \delta + \iota + \text{unfold} + \text{co-unfold} + \text{meta-substitution}$

Conversion (**ignoring modules**):

structural for (co)recursive functions (up to permutation)

**nominal for (co)inductive types** and declarations;

(none for definitions);

# The Calculus of (Co)Inductive Constructions in Matita

$$\begin{aligned}
 t &::= \lambda v : t.t \mid (t t) \mid \Pi v : t.t \mid \text{Let } v : t := t \text{ in } t \mid x \mid s \mid c \\
 &\mid i \mid k \mid \text{Match } t \text{ in } i \text{ return } t \text{ with } \vec{t} \\
 &\mid f_i \mid g_i \\
 &\mid ?_i[s, \vec{t}] \mid ?_i(s, n) \\
 s &::= \mathbf{Prop} \mid \mathbf{Set} \mid \mathbf{Max}\{\mathbf{Type}_u \mid \mathbf{Succ}(\mathbf{Type}_u)\} \\
 d &::= c : t := t \mid c : t \mid \overline{\lambda x : t. \{i : t := \overline{k : t}\}} \mid \overline{\lambda x : t. \text{co}\{i : t := \overline{k : t}\}} \\
 &\mid \overline{\{f : t := t\}} \mid \text{co}\{f : t := t\}
 \end{aligned}$$

Universes: **checked**, **user declared**, **algebraic**

Reduction:  $\beta + \zeta + \delta + \iota + \text{unfold} + \text{co-unfold} + \text{meta-substitution}$

Conversion:

nominal for declarations, (co)inductive types, **(co)-recursive functions**; (none for definitions)

# Non first-order (co)recursive definitions

First-order recursive definitions:

$$(\lambda x. \overline{\{f : T := t\}}. f_i) M \triangleright \overline{\{f : T[M/x] := t[M/x]\}}. f_i$$

Non first-order recursive definitions:

$$(\lambda x. f_i t[x]) M \triangleright f_i t[M]$$

I.e. together with nominal conversion, this makes a closure!

# Non first-order (co)recursive definitions

First-order recursive definitions:

$$\begin{aligned} \overline{\{f : T := t\}}.f_i k &\triangleright t_i[\overline{\{f : T := t\}}/\bar{f}] k \\ &\triangleright M[\overline{\{f : T[N[k]] := t[N[k]]\}}] \end{aligned}$$

Non first-order recursive definitions:

$$f_i M k \triangleright t_j M k \triangleright L[t_j P[k]]$$

# Non first-order (co)recursive definitions

Pros (so far):

- Reduction machine with recursive environments (major speed up, help the GC)
- Greatly simplified conversion checks
- No `simplify` tactic (URRAH!)
- No artificial duplication of top-level mutual recursive definitions (i.e. for all  $i$ ,  $f_i : T_i := \overline{\{f : T := t\}}.f_i$ )

Cons (so far):

- Less conversion (seem useless)
- No nested definitions (but difficult to reason on)

# Non first-order (co)recursive definitions

$\lambda$ -lifting at work:

```
let rec f n :=
  match n with
  | 0 => 0
  | S m =>
    let rec g x :=
      match x with
      | 0 => n
      | S k => g k + f m
    in
      g m
```

```
let rec g n f x :=
  match x with
  | 0 => n
  | S k => g k + f n

let rec f n :=
  match n with
  | 0 => 0
  | S m => g n f m
```

But the r.h.s. is NOT accepted by Coq's guardedness conditions  $\Rightarrow$  in Matita recursive definitions can be passed around to other recursive definitions

# Non first-order (co)recursive definitions

can  $\lambda$ -lifting do this?

```
(f: (let rec g n :=
      match n with 0 => 0 | S m => g m in g y) -> T)
(x: let rec g n :=
      match n with 0 => 0+0 | S m => g m in g y)
```

⇓

```
let rec g k n :=
  match n with 0 => k | S m => g n m
...
(f : g 0 y -> T) (x: g (0+0) y)
```

# Non first-order (co)recursive definitions

can  $\lambda$ -lifting do this (up to conversion)?

i.e.

$$M_1 \triangleleft (\lambda x. \text{let rec } f \text{ } n := \dots \text{ in } f) N_1$$

$$M_2 \triangleleft (\lambda x. \text{let rec } f \text{ } n := \dots \text{ in } f) N_2$$



# Non first-order (co)recursive definitions

## Achievements:

- 1 Incomplete algorithm to map Coq  $\lambda$ -terms into new ones
  - Claim: we are functionally complete (???)
  - Is type-preserving  $\lambda$ -lifting a decidable problem?
- 2 Extended positivity checks to allow passing (co)recursive functions around
  - Something I am ashamed of (at least in public. . .)
  - Accepts a (slightly) more understandable class of definitions
  - Still some work (makes the code more complex) to accept a reasonable class of (co)-recursive definitions over non (co)-recursive types

# Checked, algebraic universes

$$\overline{\mathbf{Max}\{\mathbf{Type}_u\} : \mathbf{Max}\{\mathbf{Succ}(\mathbf{Type}_u)\}}$$

$$\frac{S : \mathbf{Max}\{\overline{u_1}\} \quad T : \mathbf{Max}\{\overline{u_2}\}}{\Pi x : S.T : \mathbf{Max}\{\overline{u_1 @ u_2}\}}$$

$$\frac{f : s_2 \rightarrow T \quad x : s_1 \quad s_1 \leq s_2}{f x : T}$$

# Checked, algebraic universes

$$\frac{\forall i, j. u_i \preceq v_j}{\mathbf{Max}\{\bar{u}\} \leq \mathbf{Max}\{\bar{v}\}}$$

$$\frac{u_i \leq v_j}{\mathbf{Succ}(u_i) \preceq \mathbf{Succ}(v_j)}$$

$$\frac{u \leq v}{u \preceq \mathbf{Succ}(v)}$$

$$\frac{u < v}{\mathbf{Succ}(u) \preceq v}$$

$$\frac{u < w \in E \quad w \leq v}{u \leq v}$$

$$\frac{u \leq w \in E \quad w \leq v}{u \leq v}$$

$$\frac{}{u \leq u}$$

$$\frac{u < w \in E \quad w \leq v}{u < v}$$

$$\frac{u \leq w \in E \quad w < v}{u < v}$$

Aciclicity:  $\nexists u, v. u < v \wedge v < u$

# Checked, algebraic universes

## Pros:

- The universe graph is very small, aciclicity check very quick and done once
- Customizable PTS (also w.r.t impredicativity, computational content, etc.)
- Universe errors are localized and immediately given
- Major reduction in code size, complexity and efficiency
- Makes predicative mathematicians (Sambin) happy
- Easy to lift universes (at the library level only)
- The user must care about universes

## Cons:

- The user must care about universes
- Cannot take successor of non user provided universe

# Compacts local contexts (explicit substitutions) for metavariables

Metasenv:  $\Gamma_i \vdash ?_i : T_i$

Subst:  $\Gamma_i \vdash ?_i : T_i := t_i$

Occurrences:  $\Delta \vdash ?_i[\bar{t}] : T_i[\bar{t}/\bar{x}]$  where  $x_i : t_i \in \Gamma_i$

Example:

$\vdash ?_1 : A \rightarrow B \rightarrow C$

intros (x y);

$x : A, y : B \vdash ?_2 : C$

$\vdash ?_1 := \lambda x : A. \lambda y : B. ?_2[x, y]$

Example:

$y : A \vdash ?_1 : B$

$(\lambda x : A. ?_1[x]) M \triangleright ?_1[M]$

Example:

$y : A \vdash ?_1 : A \times A := (a, a)$

$?_1[M] \triangleright (M, M)$

# Compacts local contexts (explicit substitutions) for metavariables

Canonical contexts (in the metasenv/subst) are usually large

Most of the time local contexts are  $[\text{Rel } k+1, \dots, \text{Rel } k+n]$

**Major space/time optimization, improved sharing:**  
represent them as  $[k, n]$

**Major drawback:**  
must efficient code, greater complexity and code size

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# Conclusions (1/2)

## Changes to the calculus:

- nominal, top-level only (co)recursive definitions
- (co)recursive definitions can be passed to other (co)recursive definitions
- algebraic universes (already in Coq)

## Changes to the implementation:

- checked algebraic universes
- compact representation of explicit substitutions for metavariables



## Conclusions (2/2)

Top-level (co)recursive definitions:

- major reduction in code size
- reduction/conversion speed-up
- recursive environments for reduction machines
- simplification under control

Checked algebraic universes:

- major reduction in code size and simplification of data structures
- major speed up
- customizable PTS
- understandable and localized universe errors

# References

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In Special Issue on Interactive Proving and Proof Checking of the Academy Journal of Engineering Sciences (Sadhana) of the Indian Academy of Sciences. SADHANA (BANGALORE). vol. 34(1), pp. 71 - 144 ISSN: 0256-2499, 2009