Analysis of packet sampling in the frequency domain

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Motivations

- Packet sampling, a technique to reduce the load on routers by monitoring a subset of packets then inverting sampled measurements
- Many papers have studied the problem with stochastic tools (Duffield et al, Veitch et al, Estan et al, Diot et al, Zseby et al)
  - A snapshot of traffic
  - Sampled randomly then measured
  - Inverted to reduce some error function e.g. MSE
  - **Metrics**: traffic volume, flow size distribution, heavy hitter statistics, flow counting, etc
- How does packet sampling impact the spectrum of the traffic?
  - What frequencies can we preserve for management applications?
Outline

- Models for traffic and spectrum
- Analysis of packet sampling
- Aliasing noise and its removal by low pass filtering
- The Filter-Bank solution
- Simulation results and conclusions
Traffic model and spectrum

- **Traffic**: A time series of packets of different sizes $d_n$

- **Measured traffic rate**:
  - Divide time into small bins
  - Volume of bytes per bin divided by bin length $T$
  - The larger the bin the coarser the measurement

- **Targeted traffic spectrum**:
  - Spectrum of the binned traffic rate
  - Energy of different frequency components
Let $D(f)$ be the spectrum of the original traffic

- Traffic discretized in tiny time slots $t_0$
- Periodic spectrum of period $1/t_0$

$$D(f) = \sum D_0(f+n/t_0)$$

Suppose the existence of a maximum frequency $f_M$ with $0 < f_M < 1/t_0$

An example of a real baseband
Analysis: No Sampling, With Binning

- Binning equivalent to low pass filtering with band 0.445/T

Convolution with a low pass filter of band 0.445/T

Energy of signal of interest
Analysis: Sampling

- Traffic sampled with rate $p < 1$
  
- Let $D_p(f)$ be the spectrum of the sampled traffic
  
  - Result: A replication of $D_0(f)$ with period $p/t_0$ in the band of interest
  
  - Scaled down by $p$

$$D_p(f) \approx p \sum D_0(f+n.p/t_0)$$
for $f \ll p/t_0$
Analysis: Sampling, With Binning

- By binning and scaling up by $1/p$, one can recover the signal of interest.
Aliasing for small sampling rates

- The smaller the sampling rate, the closer the replicas
  - There is a sampling rate below which they overlap

- If the binning is not coarse enough, aliasing occurs. We get a noisy signal.
Aliasing in the baseband

Baseband component of $D_p(f)/p$: (a) $p = 1$; (b) $p = 0.1$; (c) $p = 0.03$; (d) $p = 0.005$. 
Aliasing noise elimination

For a traffic of maximum frequency $f_M$ in the baseband

- Either increase the sampling rate to avoid the overlap of replicas in the band of interest
  - Always work

- Or increase the binning interval $T$
  - Will not work if $p/t_0 < f_M$ (sampling too much)

- General result: Spectrum of the binned traffic rate is preserved upon traffic sampling if and only if

$$0.445 / T < p/t_0 - f_M$$
Determining the bin to use

- Fixing the sampling rate and changing the bin is not enough
  - The energy changes with

- One has to fix the bin and change the sampling rate
  - In practice, the traffic is already sampled, so downsampling is not possible. Only upsampling is possible.

- Our solution: Filter-Bank to check Traffic Variance (Energy)
  - Try different bin sizes.
  - For each bin, further increase the sampling rate.
  - If energy (variance) quickly increases, aliasing exists.
  - If energy (variance) slowly increases, the bin size is fine.
Sampling rates vs bin sizes

- Using traces from the Japanese MAWI project cut into pieces
Conclusions

- An analysis of packet sampling in the frequency domain
- An expression relating:
  - Sampling rate
  - Maximum frequency in the baseband
  - Minimum binning interval
  in order to avoid aliasing and sampling noise
- Future plans:
  - Estimate the amount of noise caused by aliasing
  - Further study of traffic spectrum and the origins of its components