

# Analysis of packet sampling in the frequency domain

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# Motivations

- ❑ Packet sampling, a technique to reduce the load on routers by monitoring a subset of packets then inverting sampled measurements
- ❑ Many papers have studied the problem with stochastic tools (Duffield et al, Veitch et al, Estan et al, Diot et al, Zseby et al)
  - A snapshot of traffic
  - Sampled randomly then measured
  - Inverted to reduce some error function e.g. MSE
  - **Metrics:** traffic volume, flow size distribution, heavy hitter statistics, flow counting, etc
- ❑ How does packet sampling impact the spectrum of the traffic?
  - What frequencies can we preserve for management applications?

# Outline

- ❑ Models for traffic and spectrum
- ❑ Analysis of packet sampling
- ❑ Aliasing noise and its removal by low pass filtering
- ❑ The Filter-Bank solution
- ❑ Simulation results and conclusions

# Traffic model and spectrum

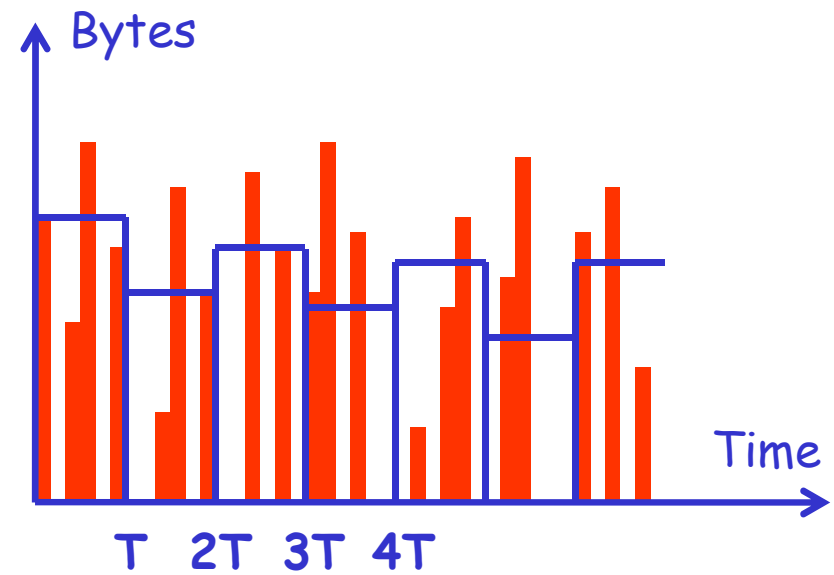
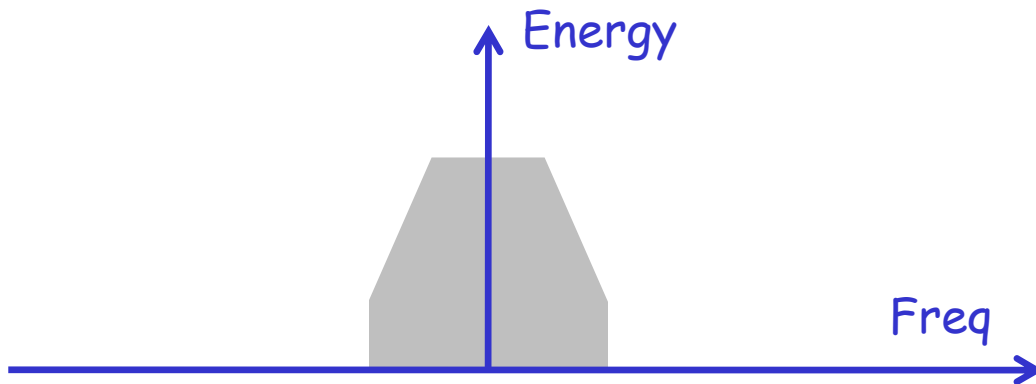
□ Traffic: A time series of packets of different sizes  $d_n$

□ Measured traffic rate:

- Divide time into small bins
- Volume of bytes per bin divided by bin length  $T$
- The larger the bin the coarser the measurement

□ Targeted traffic spectrum:

- Spectrum of the binned traffic rate
- Energy of different frequency components

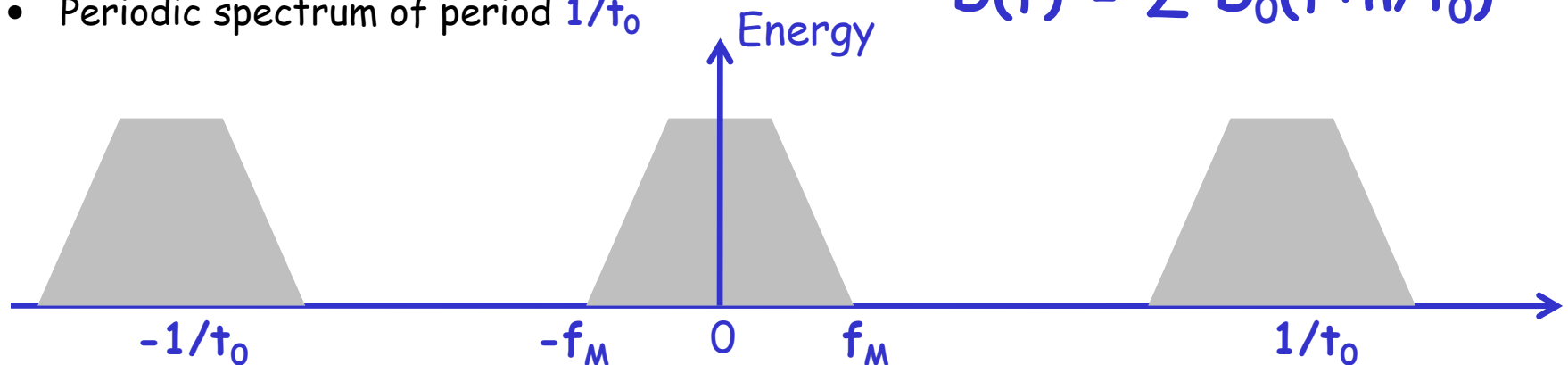


# Analysis: No Sampling

□ Let  $D(f)$  be the spectrum of the original traffic

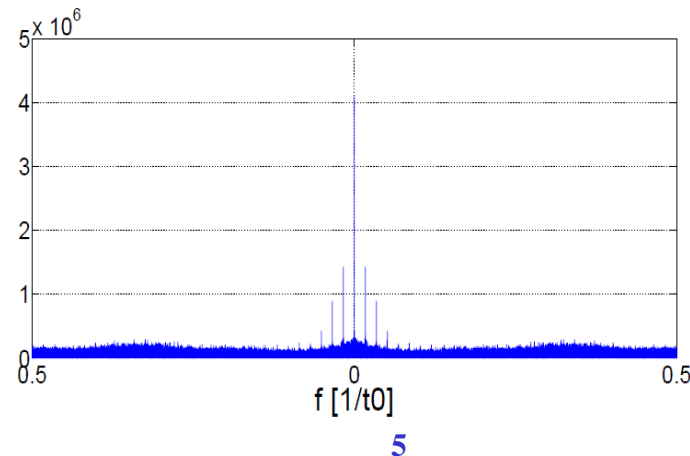
- Traffic discretized in tiny time slots  $t_0$
- Periodic spectrum of period  $1/t_0$

$$D(f) = \sum D_0(f+n/t_0)$$



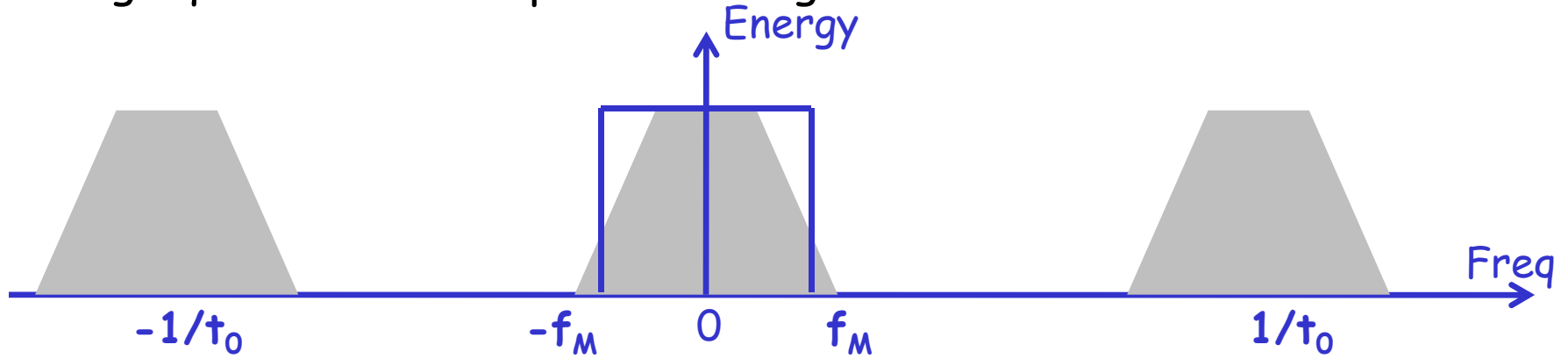
□ Suppose the existence of a maximum frequency  $f_M$  with  $0 < f_M < 1/t_0$

□ An example of a real baseband

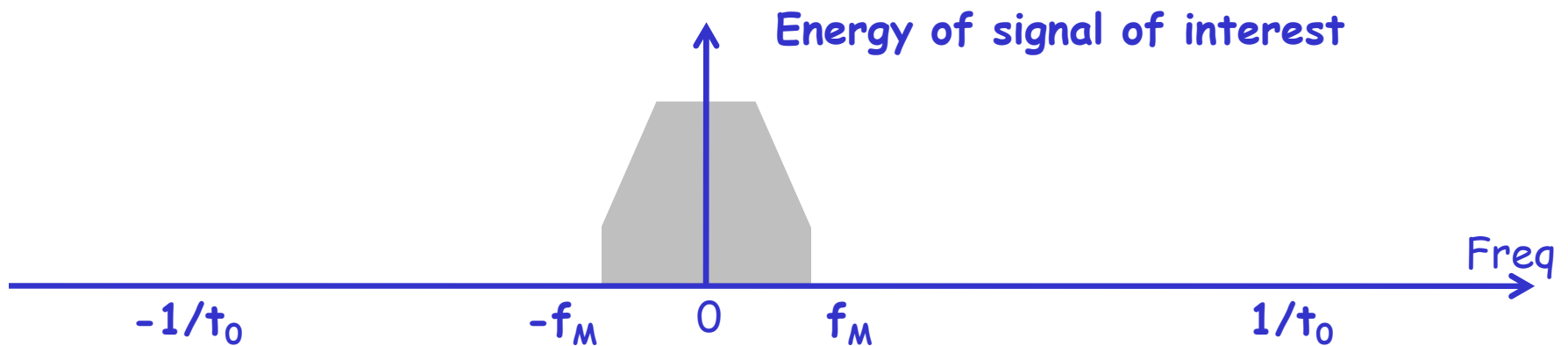


# Analysis: No Sampling, With Binning

- Binning equivalent to low pass filtering with band  $0.445/T$

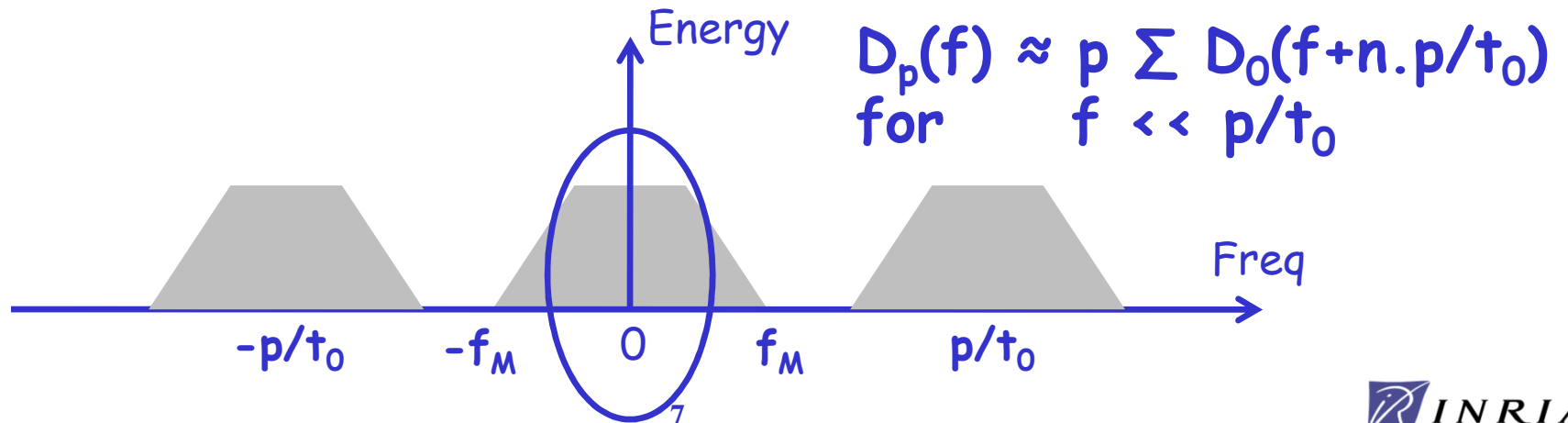
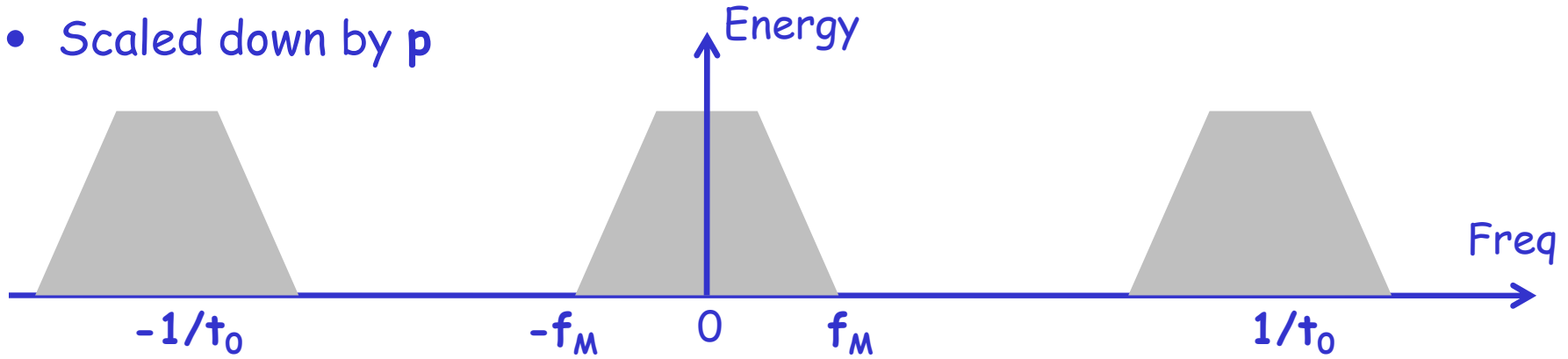


Convolution with a low pass filter of band  $0.445/T$



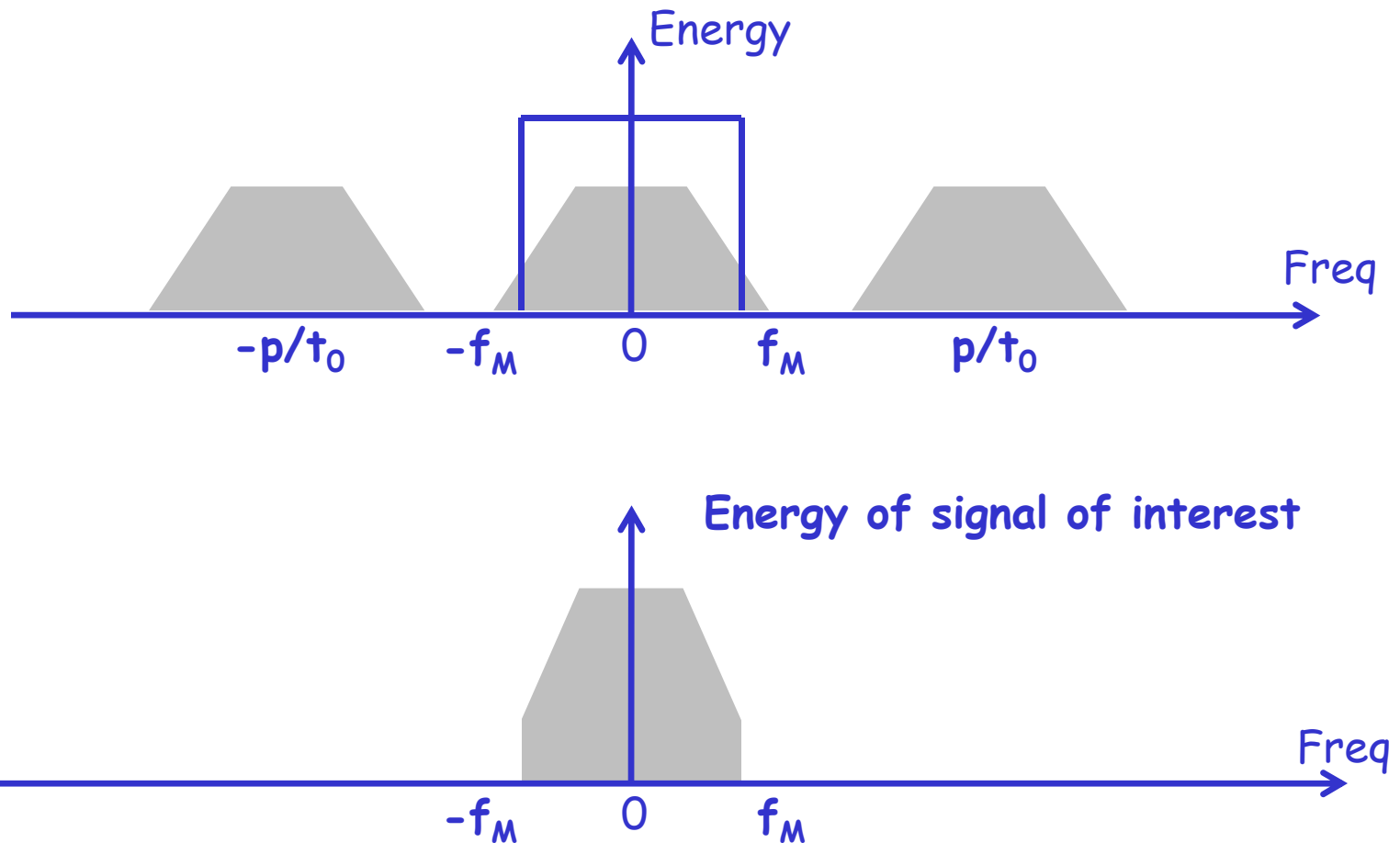
# Analysis: Sampling

- ❑ Traffic sampled with rate  $p < 1$
- ❑ Let  $D_p(f)$  be the spectrum of the sampled traffic
  - Result: A replication of  $D_0(f)$  with period  $p/t_0$  in the band of interest
  - Scaled down by  $p$



# Analysis: Sampling, With Binning

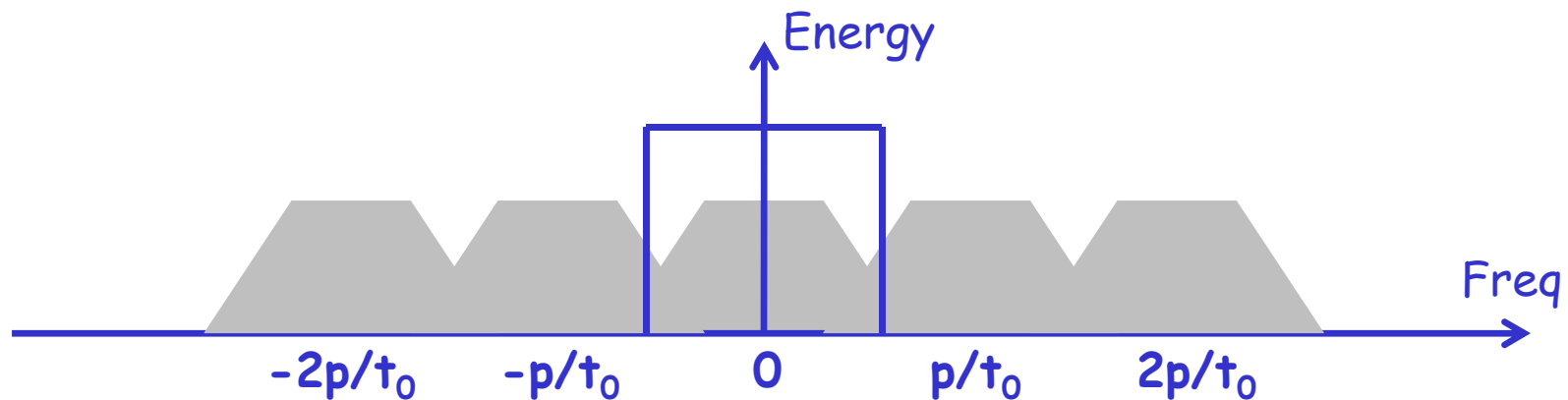
- By binning and scaling up by  $1/p$ , one can recover the signal of interest



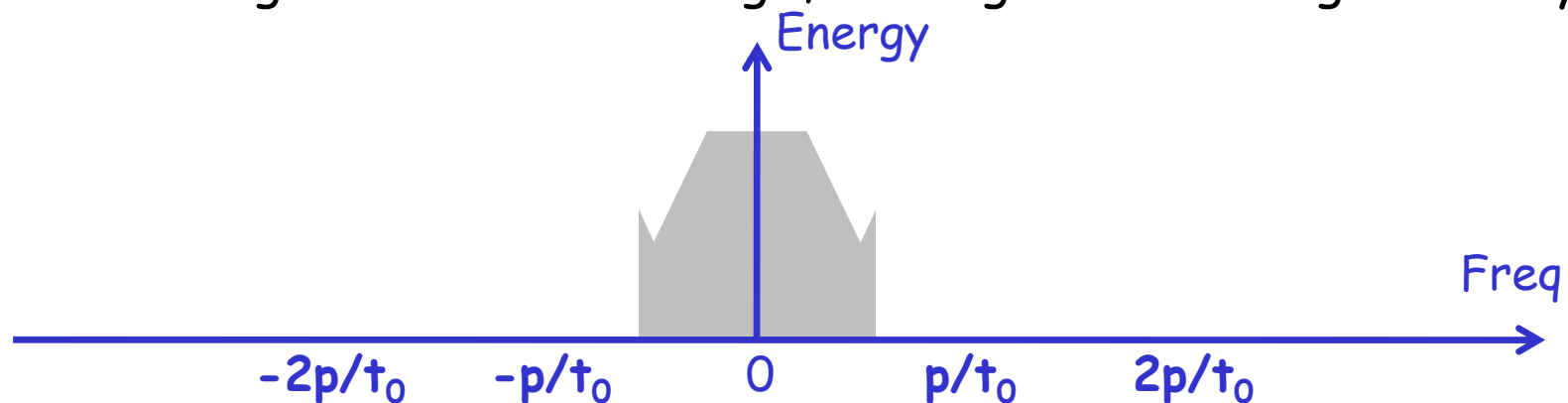


# Aliasing for small sampling rates

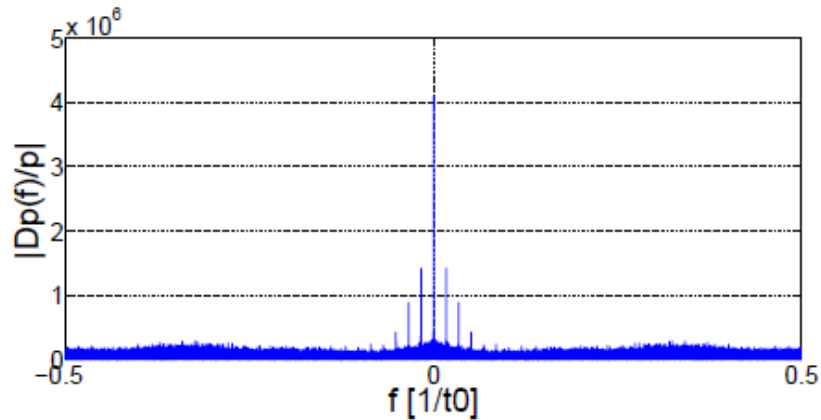
- The smaller the sampling rate, the closer the replicas
  - There is a sampling rate below which they overlap



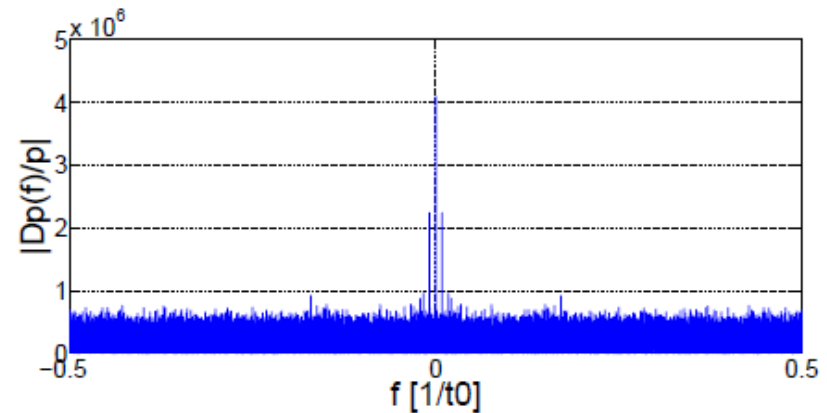
- If the binning is not coarse enough, aliasing occurs. We get a noisy signal.



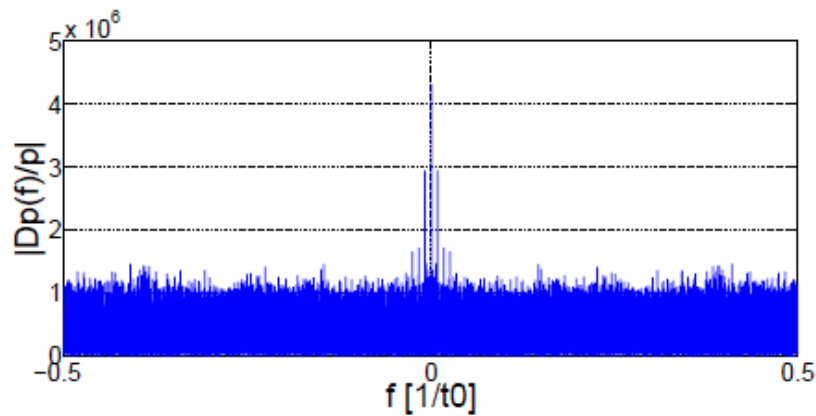
# Aliasing in the baseband



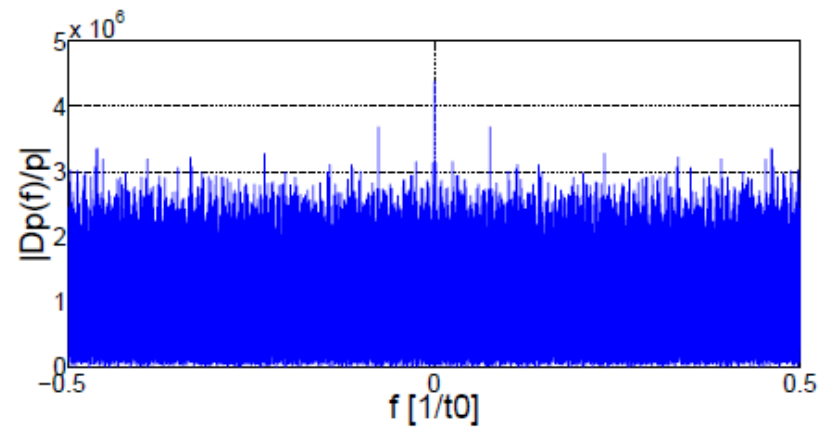
(a)



(b)



(c)



(d)

Baseband component of  $D_p(f)/p$ : (a)  $p = 1$ ; (b)  $p = 0.1$ ; (c)  $p = 0.03$ ; (d)  $p = 0.005$ .

# Aliasing noise elimination

For a traffic of maximum frequency  $f_M$  in the baseband

- Either increase the sampling rate to avoid the overlap of replicas in the band of interest
  - Always work
- Or increase the binning interval  $T$ 
  - Will not work if  $p/t_0 < f_M$  (sampling too much)
- General result: Spectrum of the binned traffic rate is preserved upon traffic sampling if and only if

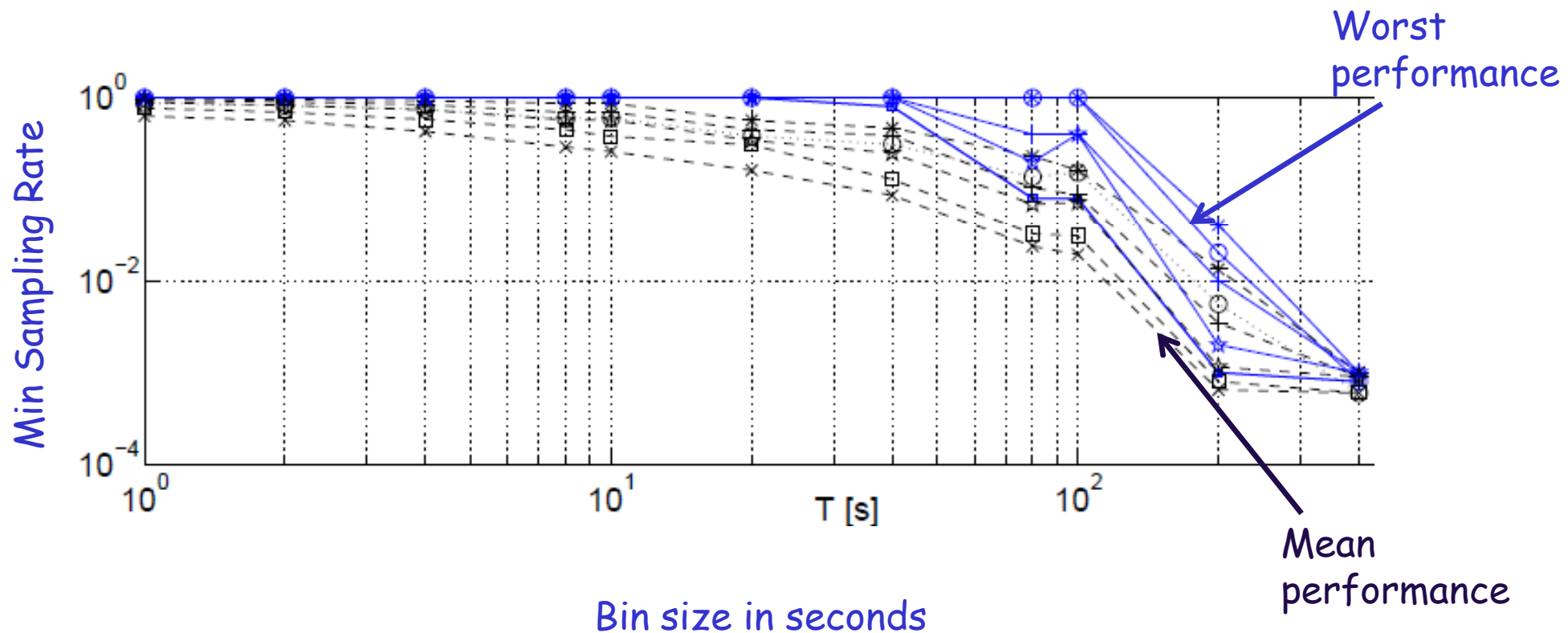
$$0,445 / T < p/t_0 - f_M$$

# Determining the bin to use

- ❑ Fixing the sampling rate and changing the bin is not enough
  - The energy changes with
- ❑ One has to fix the bin and change the sampling rate
  - In practice, the traffic is already sampled, so downsampling is not possible. Only upsampling is possible.
- ❑ Our solution: Filter-Bank to check Traffic Variance (Energy)
  - Try different bin sizes.
  - For each bin, further increase the sampling rate.
  - If energy (variance) quickly increases, aliasing exists.
  - If energy (variance) slowly increases, the bin size is fine.

# Sampling rates vs bin sizes

- Using traces from the Japanese MAWI project cut into pieces



# Conclusions

❑ An analysis of packet sampling in the frequency domain

❑ An expression relating:

- Sampling rate
- Maximum frequency in the baseband
- Minimum binning interval

in order to avoid aliasing and sampling noise

❑ Future plans:

- Estimate the amount of noise caused by aliasing
- Further study of traffic spectrum and the origins of its components