



From network-level measurements to expected Quality of Experience the Skype use case

INTRODUCTION

Quality of Experience of Internet Services

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Quality of Experience of Internet Services

“A measure of user performance based on both objective and subjective psychological measures of using an ICT service or product.”

[ETSI TR 102 643 V1.0.1]

INTRODUCTION

Quality of Experience

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Quality of Experience

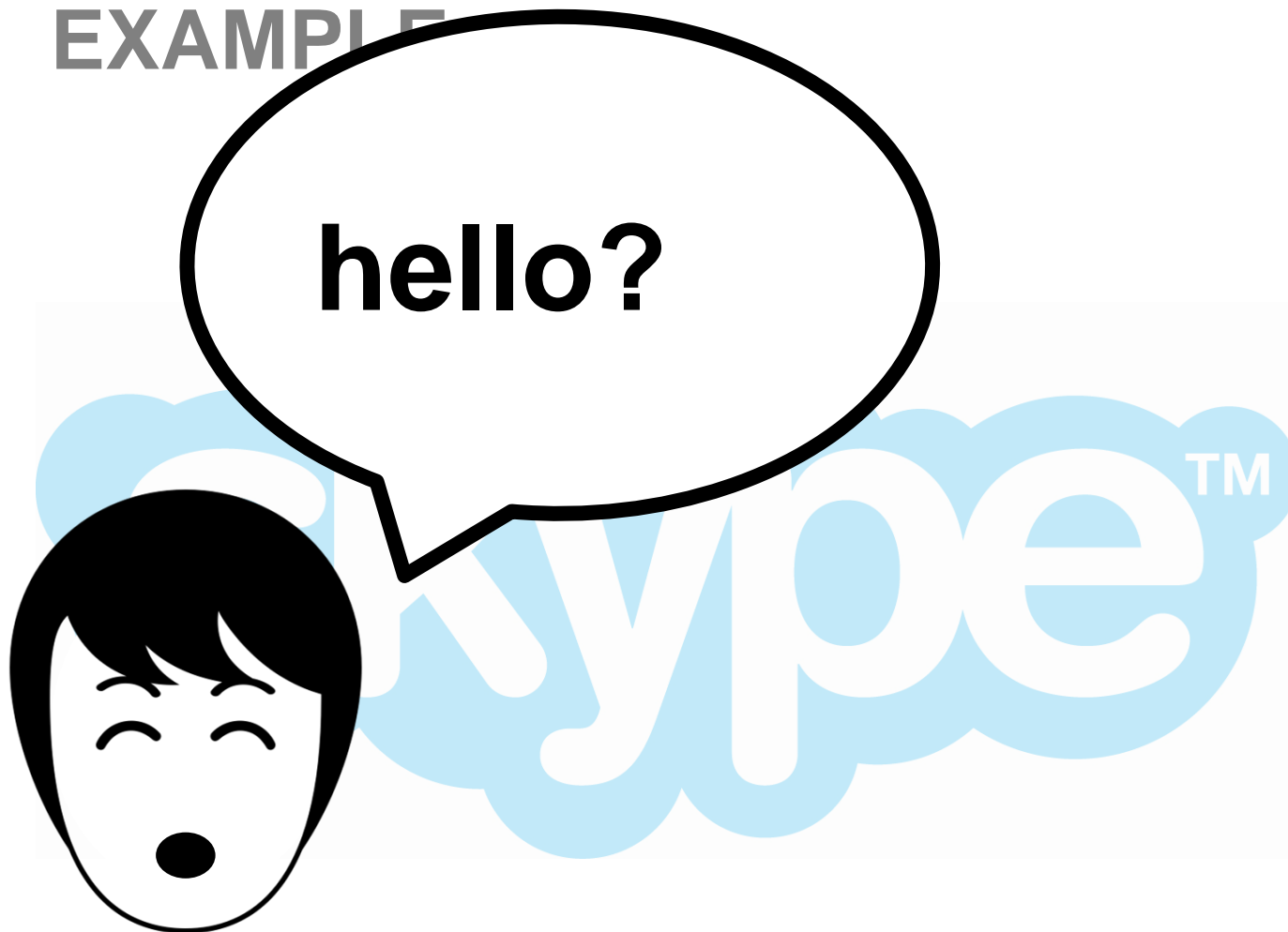
VS.

Network Performance

EXAMPLE



EXAMPLE



icons by: [Javier Sánchez - javyliu](#) from the Noun Project

EXAMPLE



icons by: [Javier Sánchez - javyliu](#) from the Noun Project

EXAMPLE

**why your
connection
is always
so bad!?**



icons by: [Javier Sánchez - javyliu](#) from the Noun Project

EXAMPLE

NO!
It's not mine!



icons by: [Javier Sánchez - javyliu](#) from the Noun Project

GOAL

**Predict
applications QoE
without
running them!**

POSSIBILITIES

- study network dimensioning
- understanding of application needs
- give user the ability to track its connectivity

STATE OF THE ART

Several
contributions
in the
QoE domain

STATE OF THE ART

mostly

- limited scope / usage
- target single applications
- having application data
- passive measurements

STATE OF THE ART

nobody
targets
prediction
of QoE

STATE OF THE ART

nobody

aims to **relate**

QoS of connections

to the

QoE of multiple services

OUR PROJECT

ACQUA

<https://team.inria.fr/diana/acqua/>

OUR PROJECT

ACQUA

<https://team.inria.fr/diana/acqua/>

Monitoring platform for
tracking QoE of Internet Services

OUR PROJECT

starts with **active measurements** for detecting network conditions at the edges of the Internet



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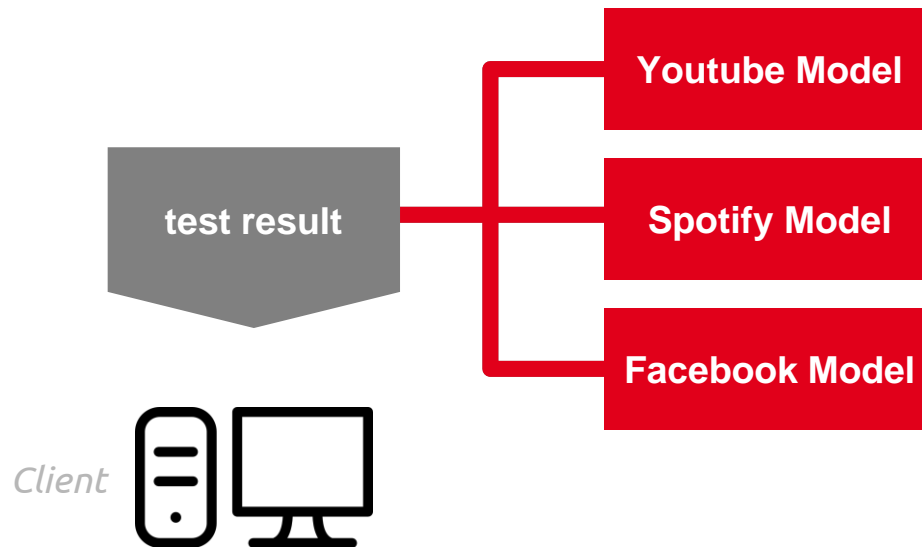
OUR PROJECT

predicts multiple applications' QoE
with only one test



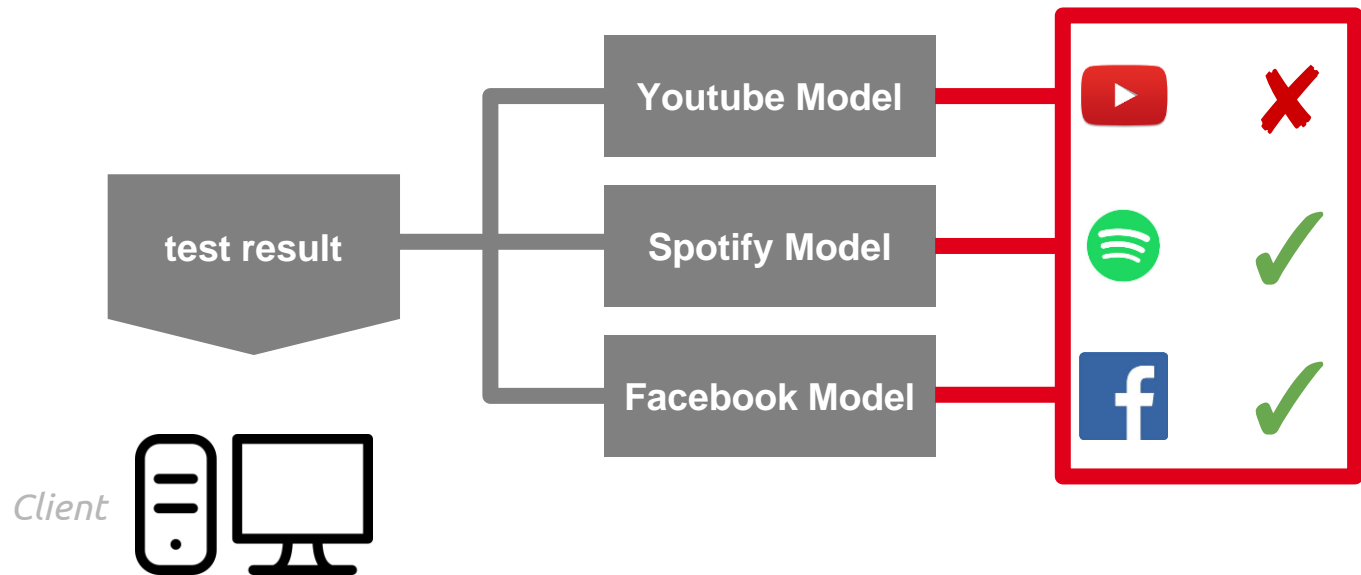
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CHALLENGES

- find the right **metrics** for prediction
- define a robust **methodology to collect data and create models**
(has to be applied on several services)
- **deploy** the framework

METHODOLOGY

Data Analytics

METHODOLOGY

- **create** and **analyze** a data set
- see **how to collect** such data in real world scenarios
- **compare performances** of different **classifiers** derived from such data set

THIS CONTRIBUTION

focus on



audio calls

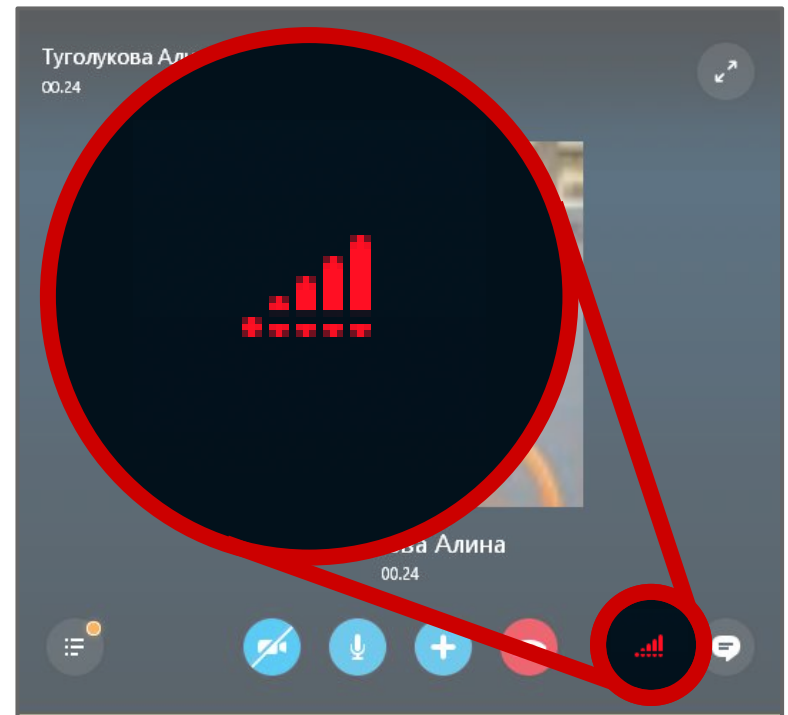
WHY SKYPE?

Skype gives us a feedback about the QoE during each call



WHY SKYPE?

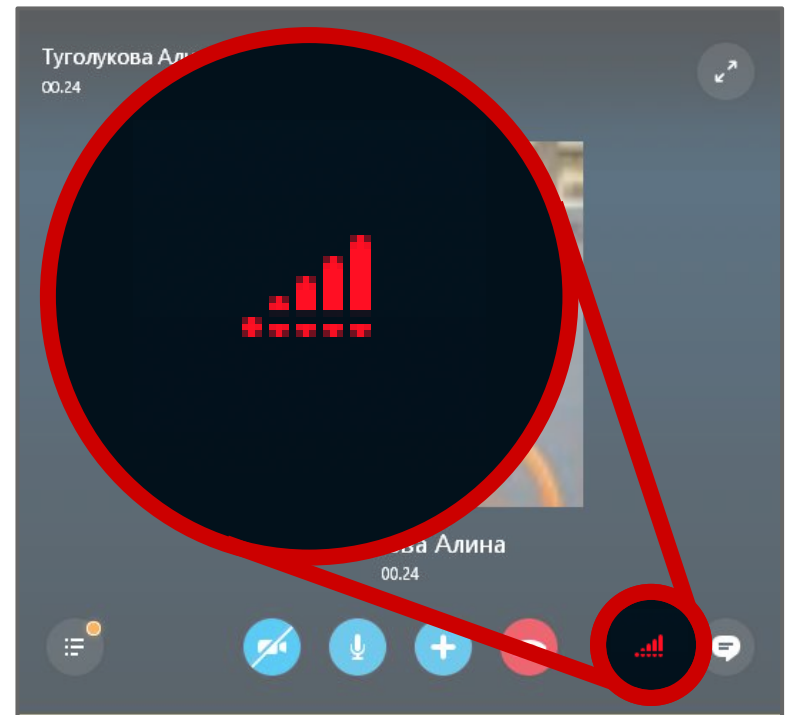
Skype gives us a feedback about the QoE during each call



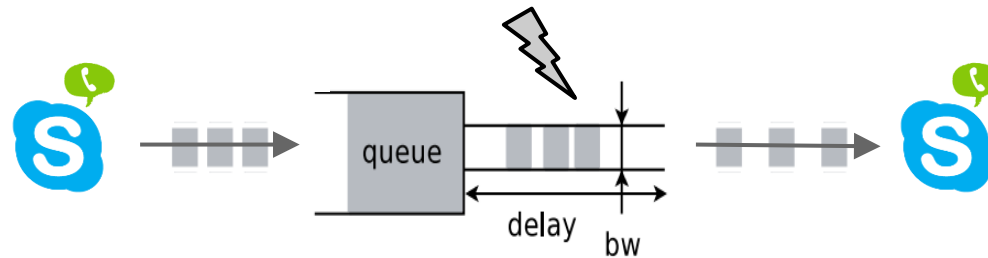
WHY SKYPE?

Skype gives us a feedback about the QoE during each call

Basically we will “reverse engineer” Skype QoE model



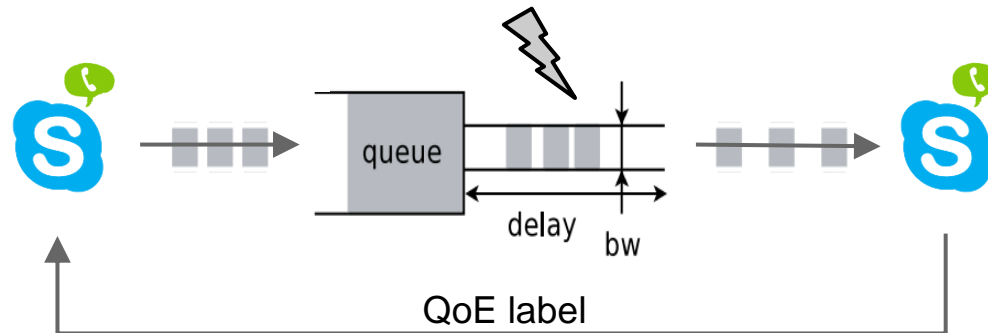
DATA SET



Measures obtained in a **controlled environment** collecting Skype's application feedback given

- latency
- throughput
- packet loss

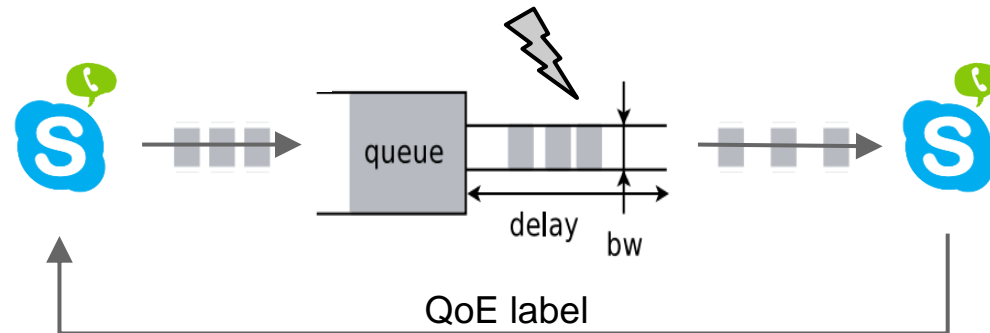
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Measures obtained in a **controlled environment** collecting Skype's application feedback given

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Static Conditions

DATA SET

Composed by 5 input metrics +
1 output QoE label

- Round Trip Time (RTT)
- passing throughput
- packet loss rate

DATA SET

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DATA SET

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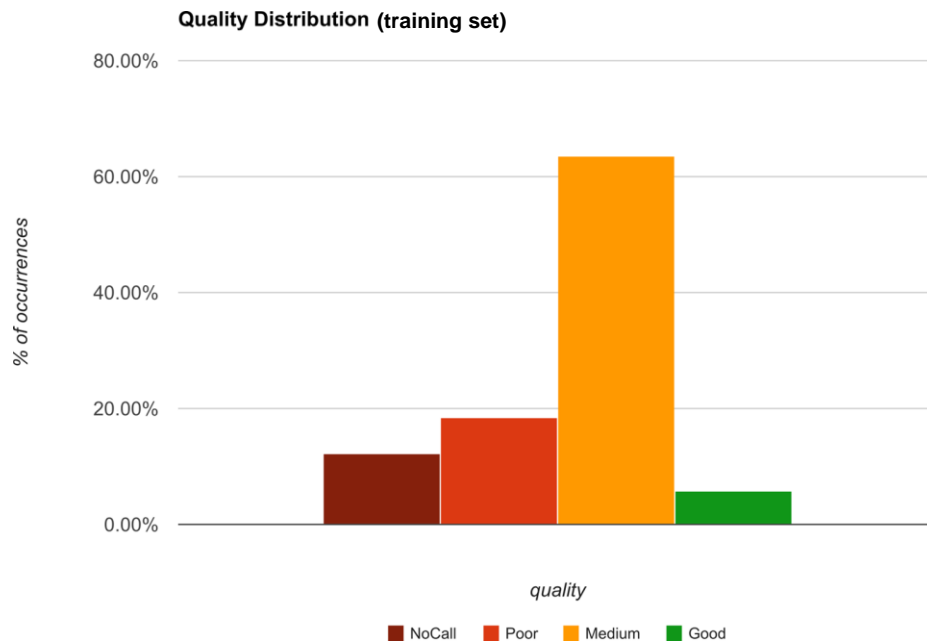
DATA SET

FAST sampling

(Fourier Amplitude Sensitivity Testing)

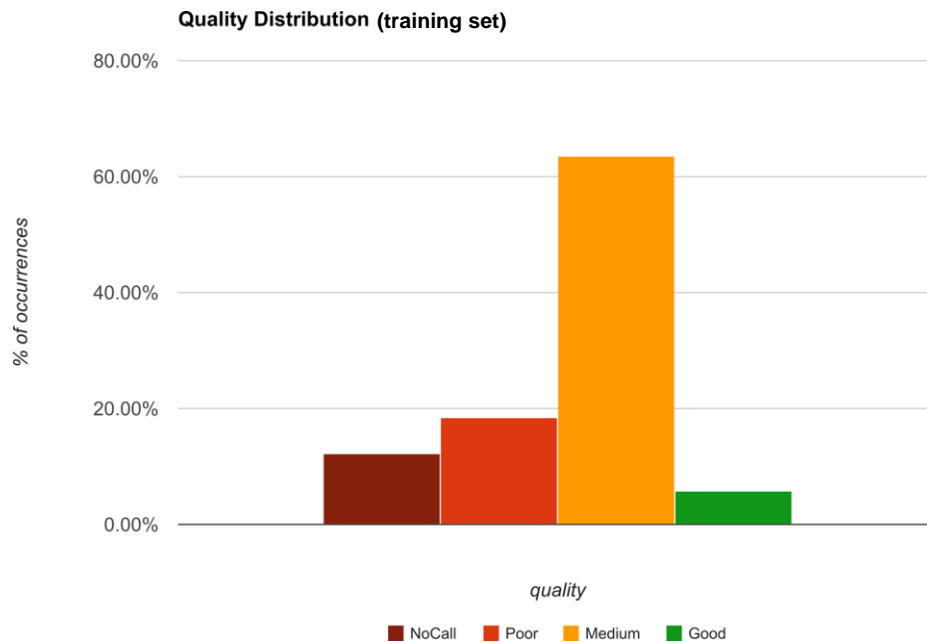
**to cover the
configuration space
uniformly**

DATA SET



538 entries (training)


DATA SET



538 entries (training)
+
100 entries (validation)

MODEL GENERATION

Data-Driven Approach

- **compare** different **ML techniques**
using the  **Weka** toolkit
- **check** classifier
 - **performances** using **independent test set**
 - **stability** using **Cross Validation**

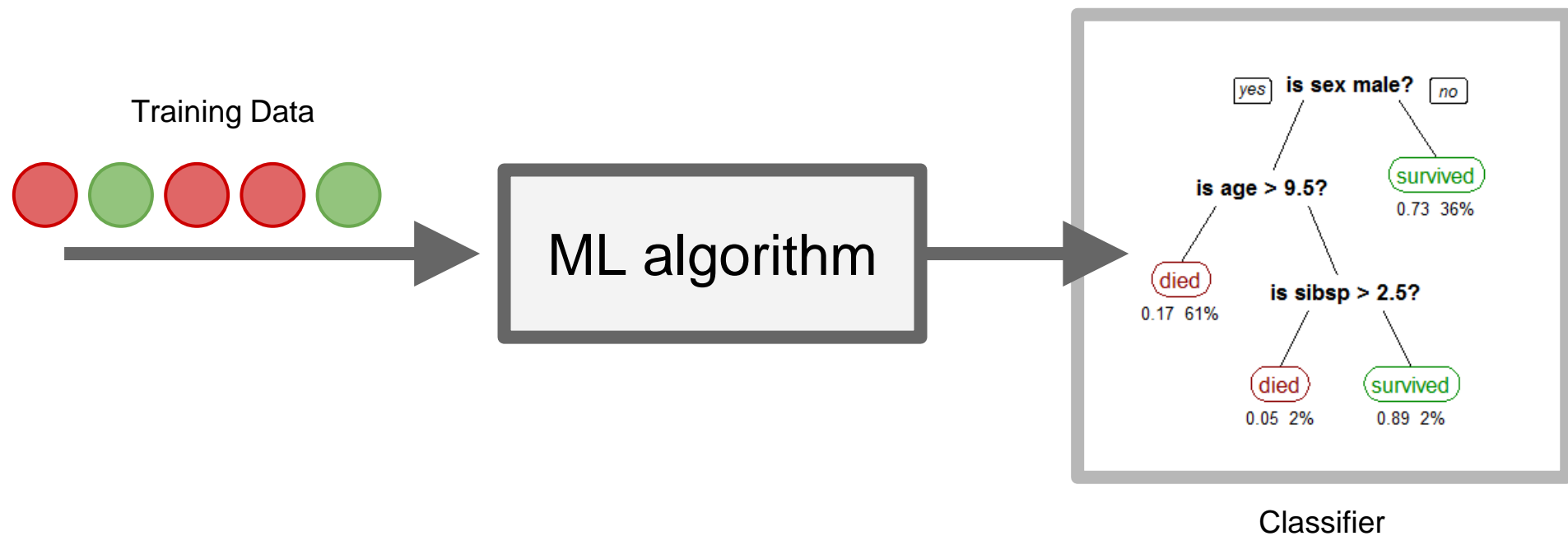
HOW A CLASSIFIERS WORKS?



ML algorithm

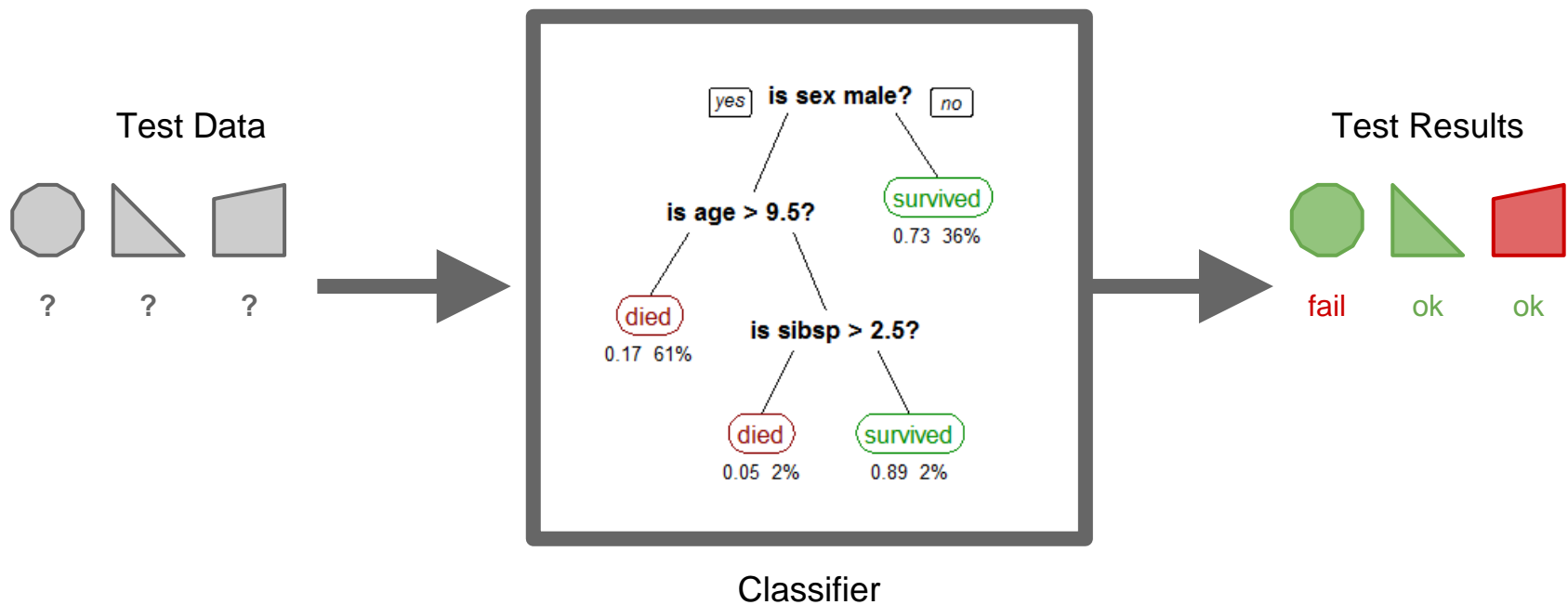
HOW A CLASSIFIERS WORKS?

Step 1: calibration



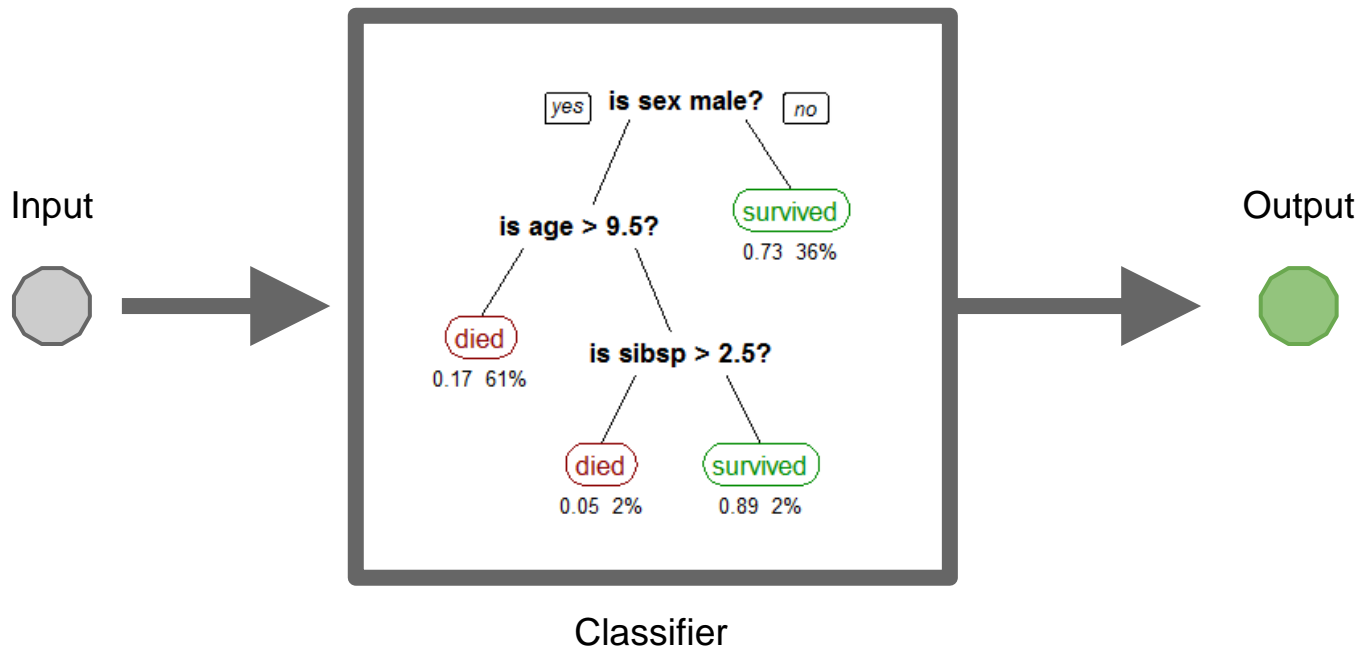
HOW A CLASSIFIERS WORKS?

Step 2: validation



HOW A CLASSIFIERS WORKS?

Step 3: deploy



CONSIDERED TECHNIQUES

a classifier for each different family

- **Decision Trees (C4.5)**
and **Rule Inference (JRip, FURIA)**
- **Lazy Learners (kNN)**
- **Probability based (Naive Bayes, Neural Networks)**
- **Support Vector Machines (SVM)**
- **Random Forests**
- **Meta Techniques (Boosting, Bagging)**

PERFORMANCE METRICS

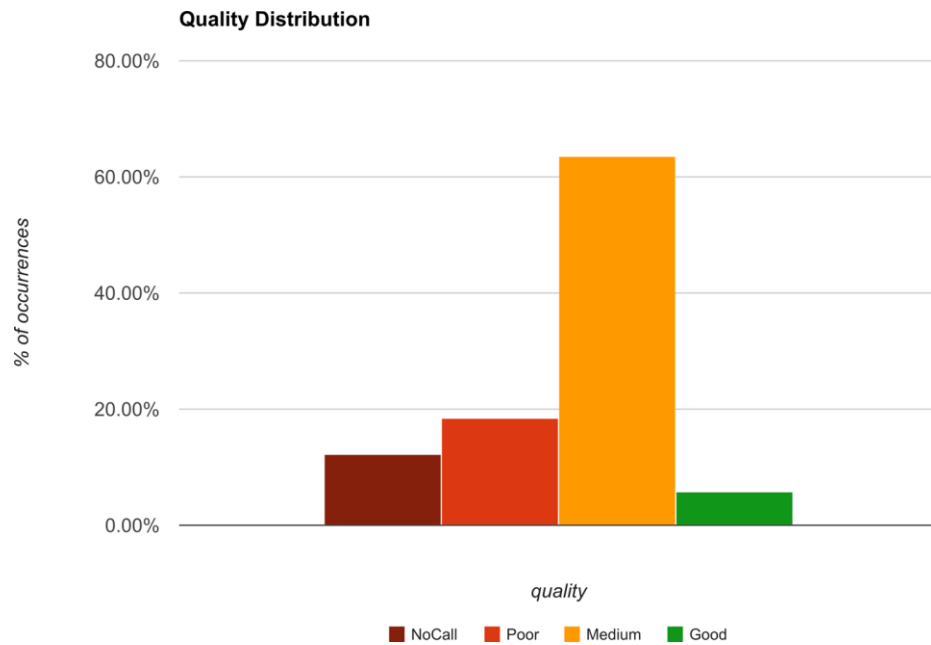
How to consider the effectiveness of a classifier?

PERFORMANCE METRICS

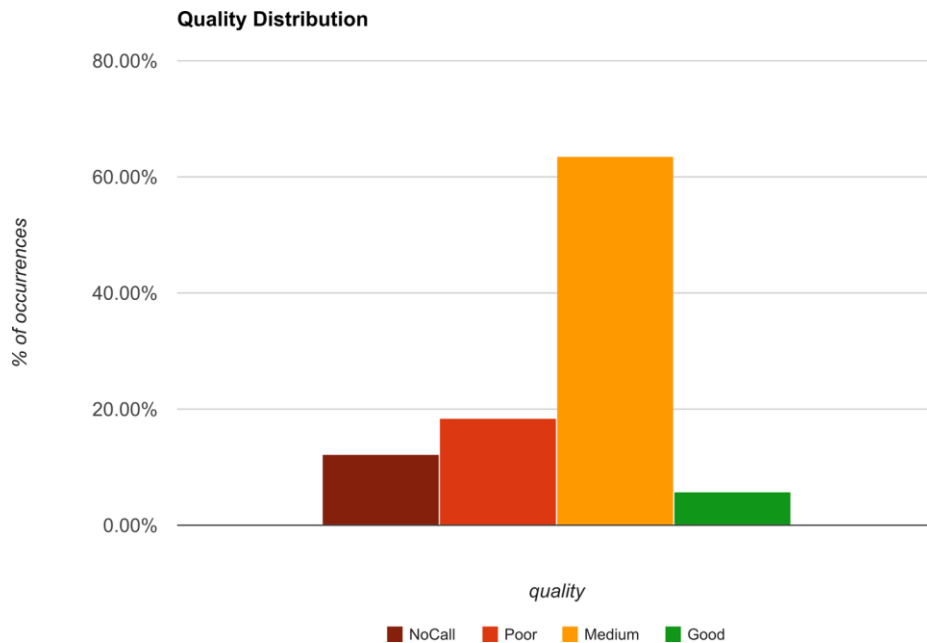
How to consider the effectiveness of a classifier?

$$\text{ACCURACY} = \frac{\text{\#Correctly Classified Instances}}{\text{\#Instances}}$$

PERFORMANCE METRICS

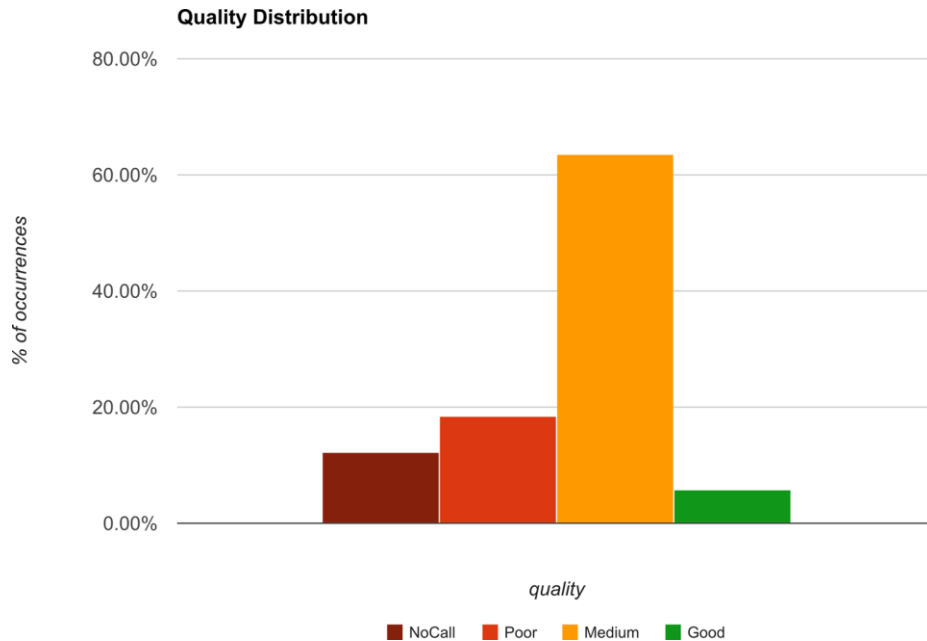


PERFORMANCE METRICS



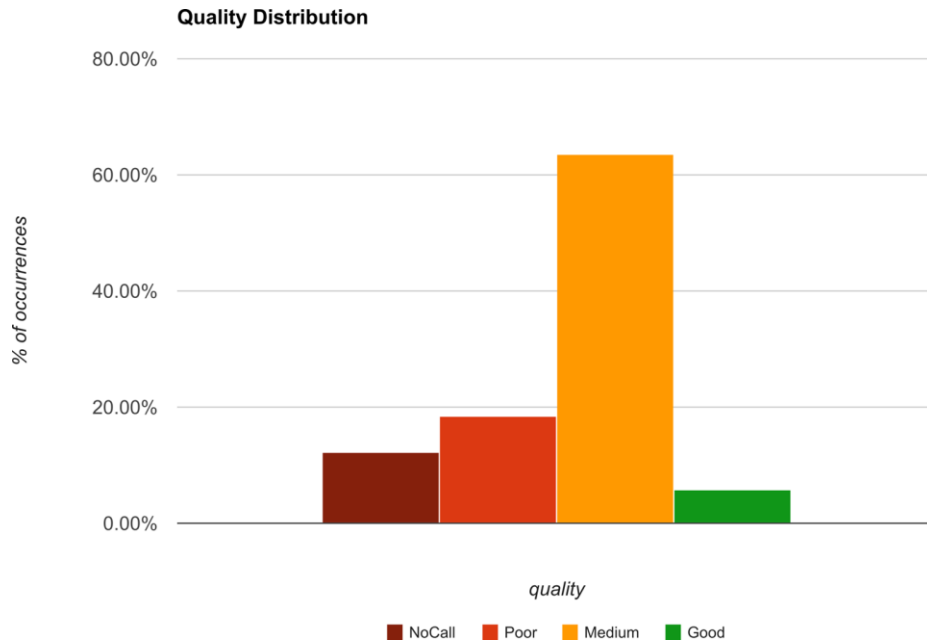
Classifying all the instances as **medium**

PERFORMANCE METRICS



Classifying all the instances as **medium** over **60% accuracy**

PERFORMANCE METRICS



Classifying all the instances as **medium** over **60% accuracy**

Not enough to have a global overview

PERFORMANCE METRICS

How to consider the effectiveness of a classifier?

- Accuracy

PERFORMANCE METRICS

How to consider the effectiveness of a classifier?

- ~~Accuracy~~

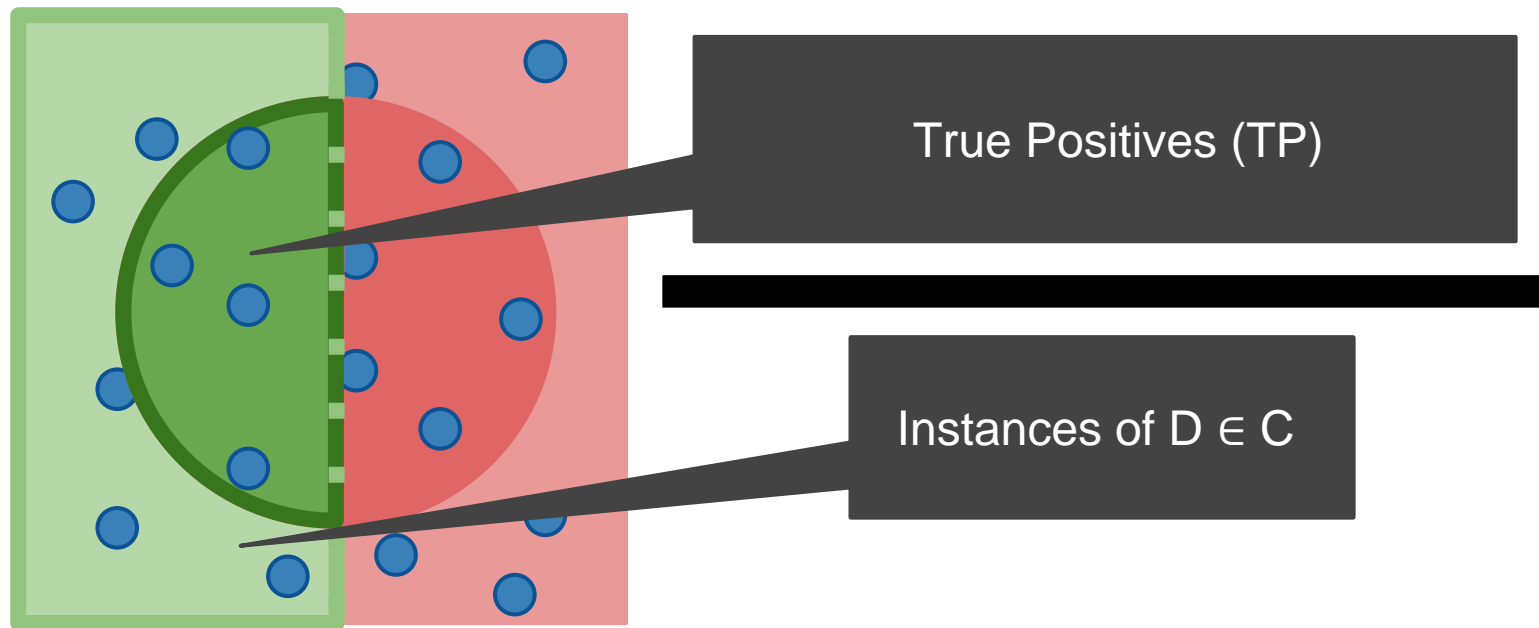
PERFORMANCE METRICS

How to consider the effectiveness of a classifier?

- ~~Accuracy~~
- Precision / Recall
for each class

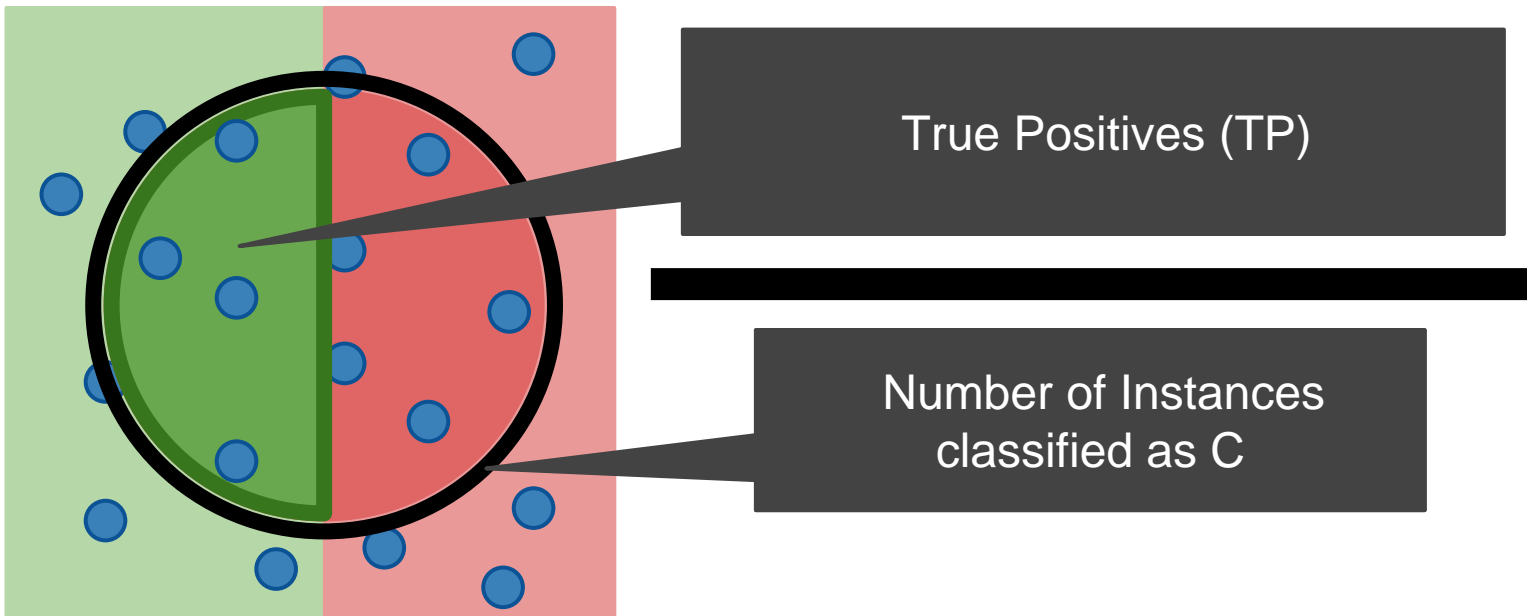
PERFORMANCE METRICS

RECALL (completeness)

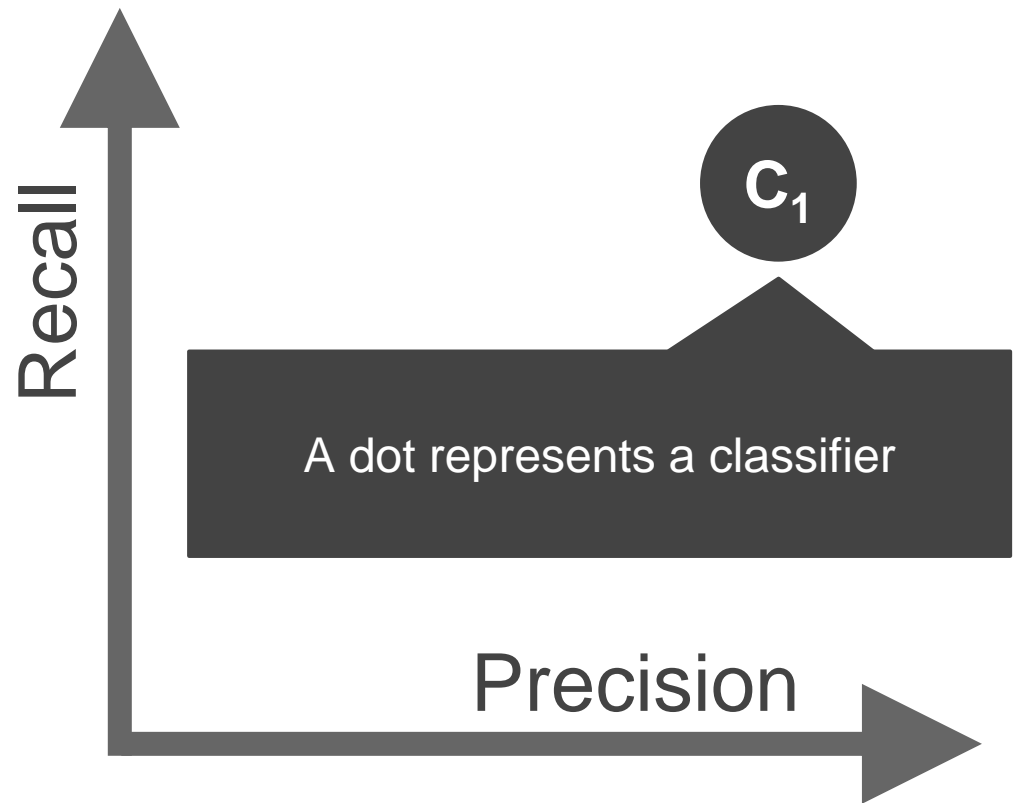
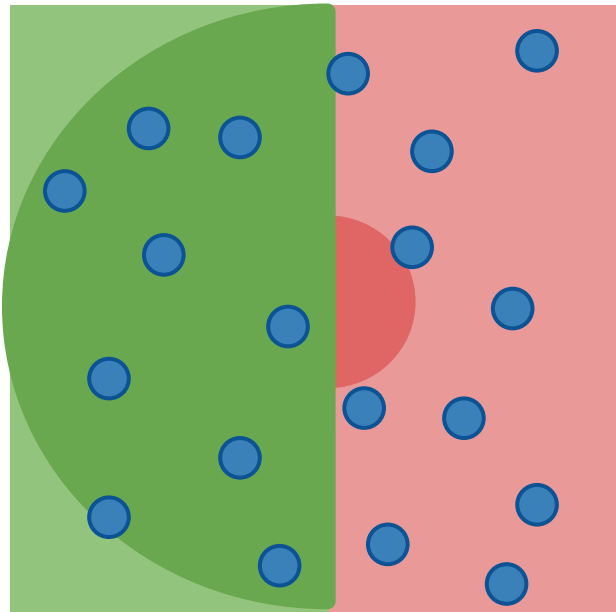


PERFORMANCE METRICS

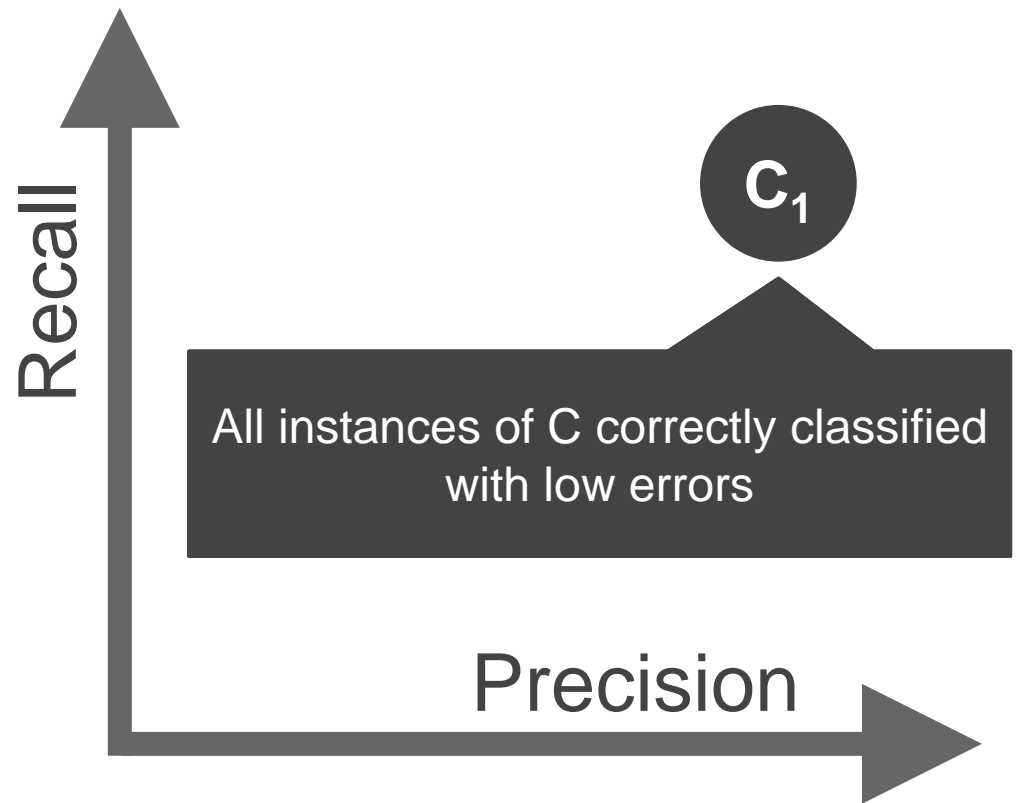
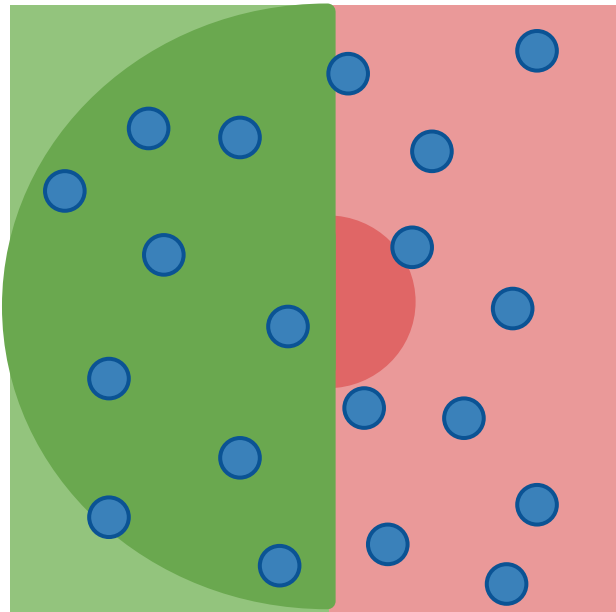
PRECISION (quality)



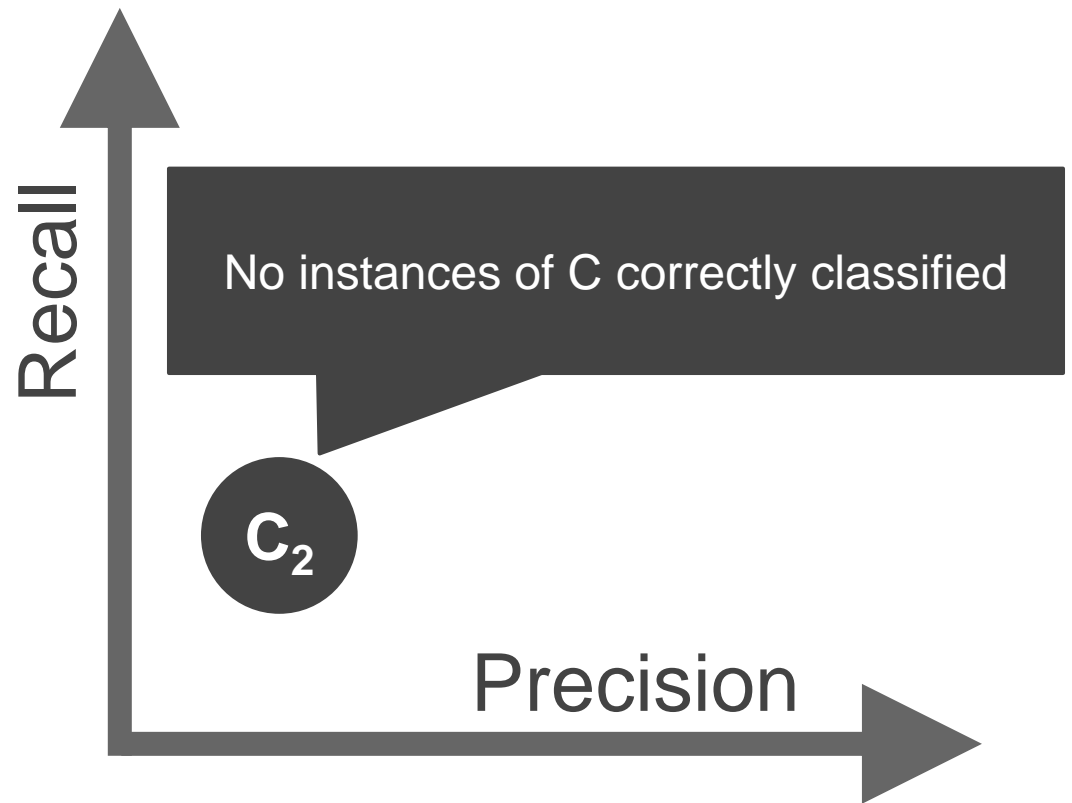
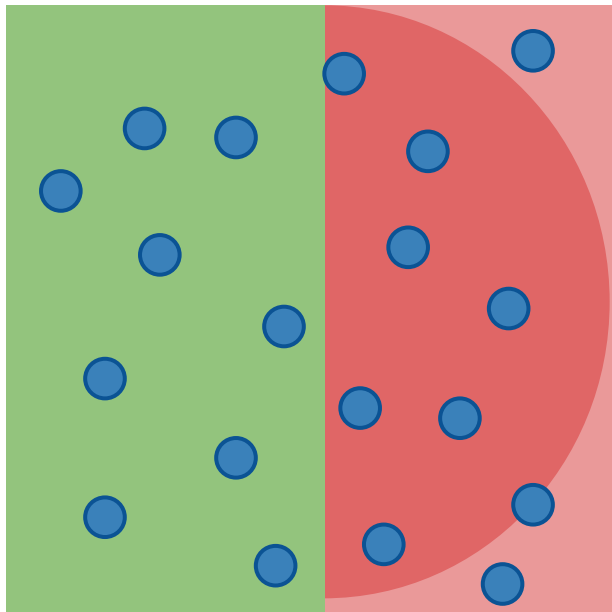
INTERPRETATION



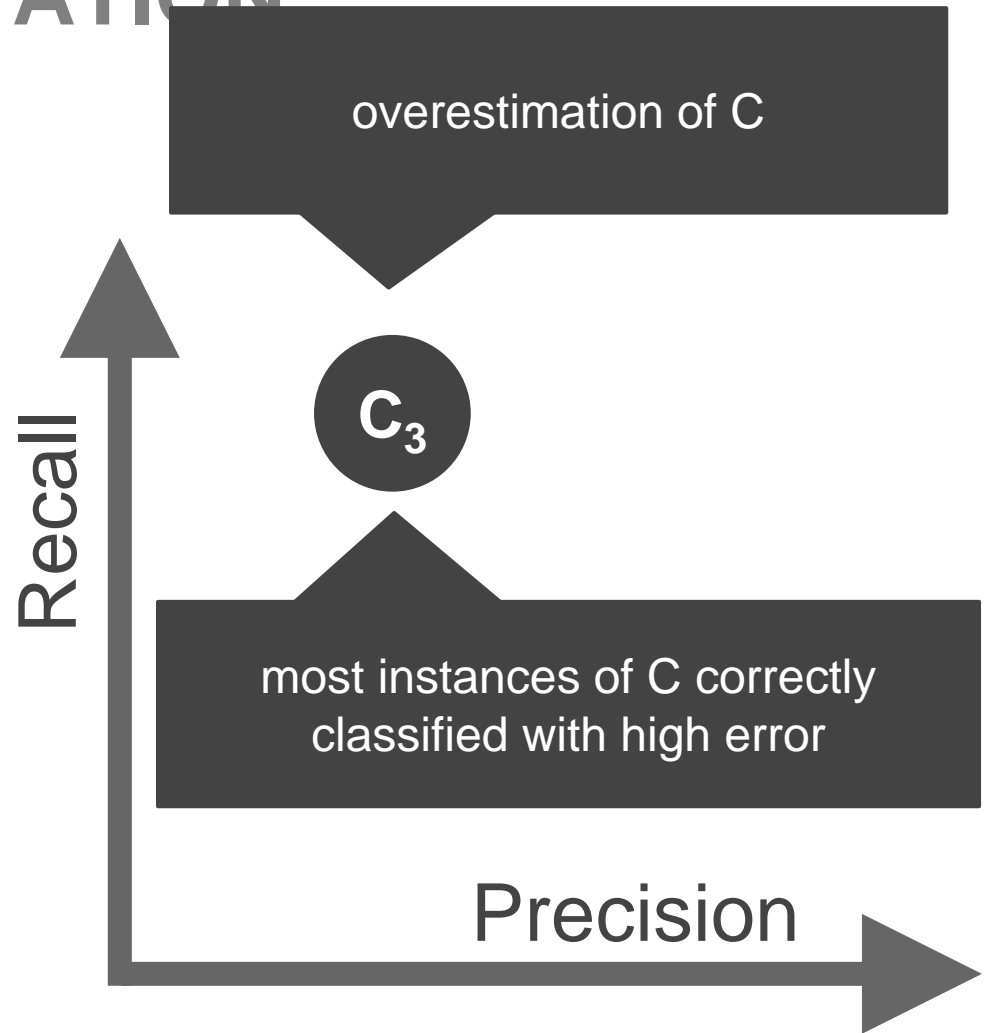
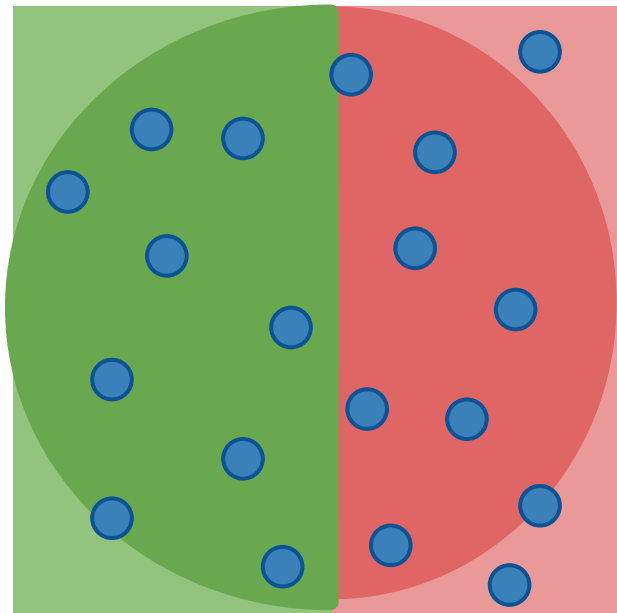
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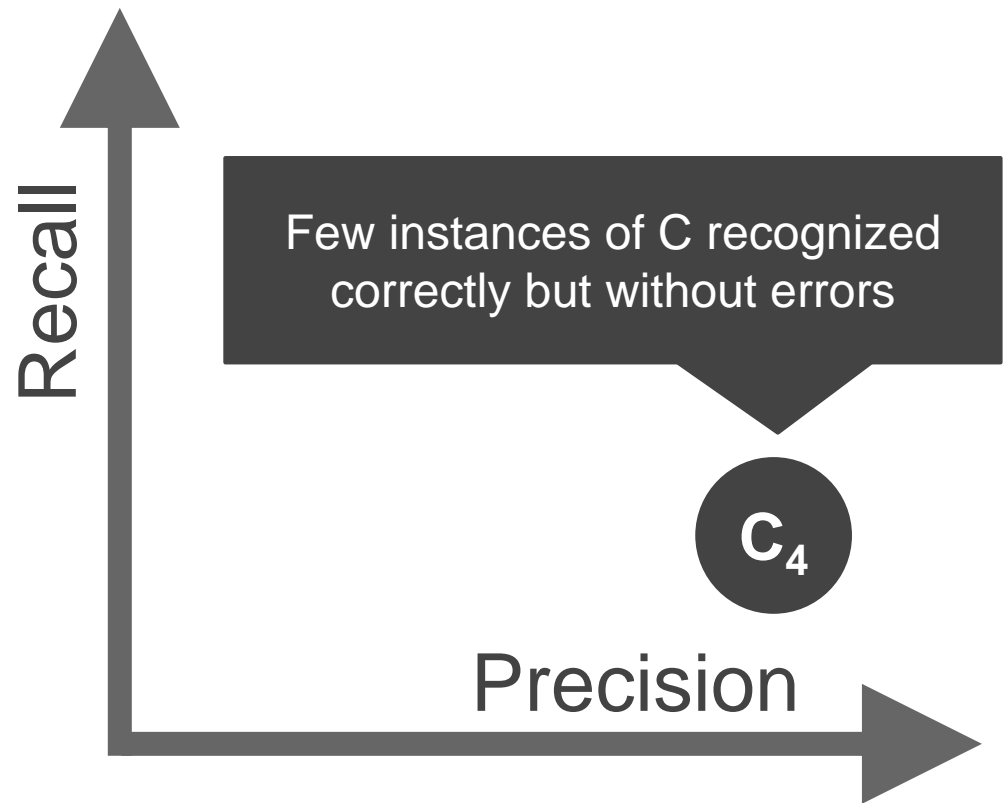
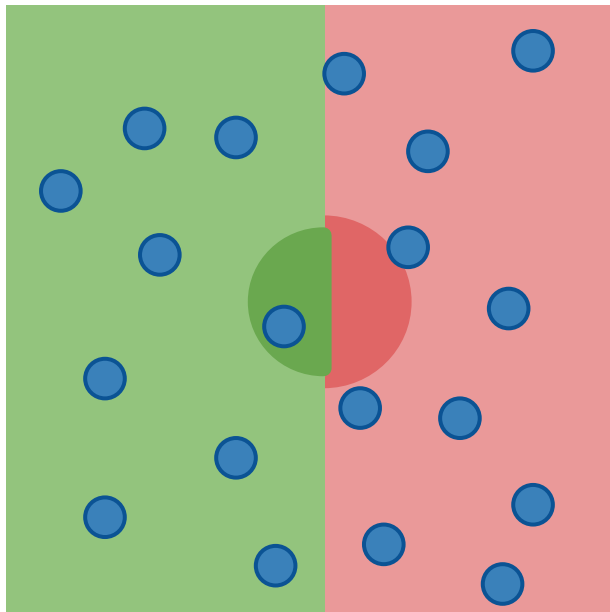
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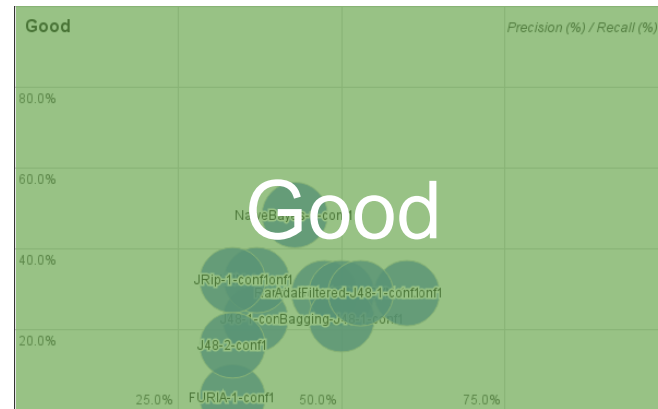
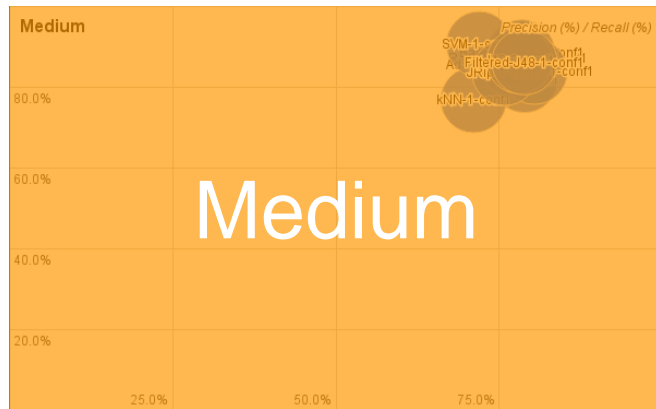
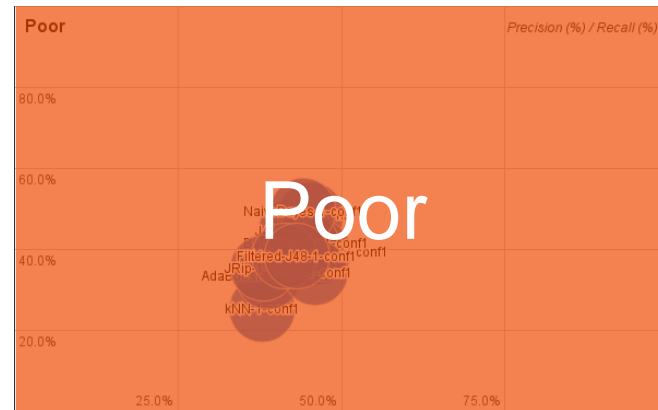
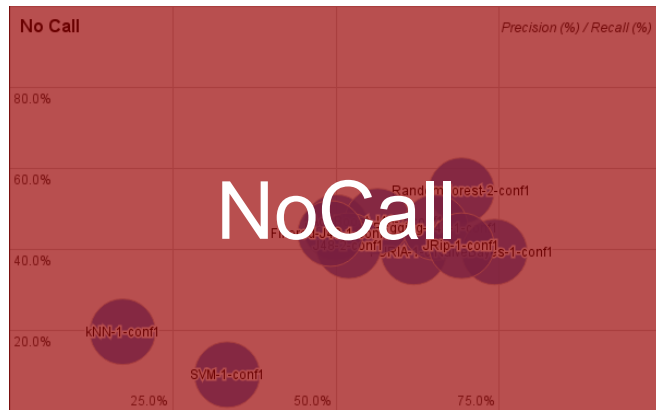
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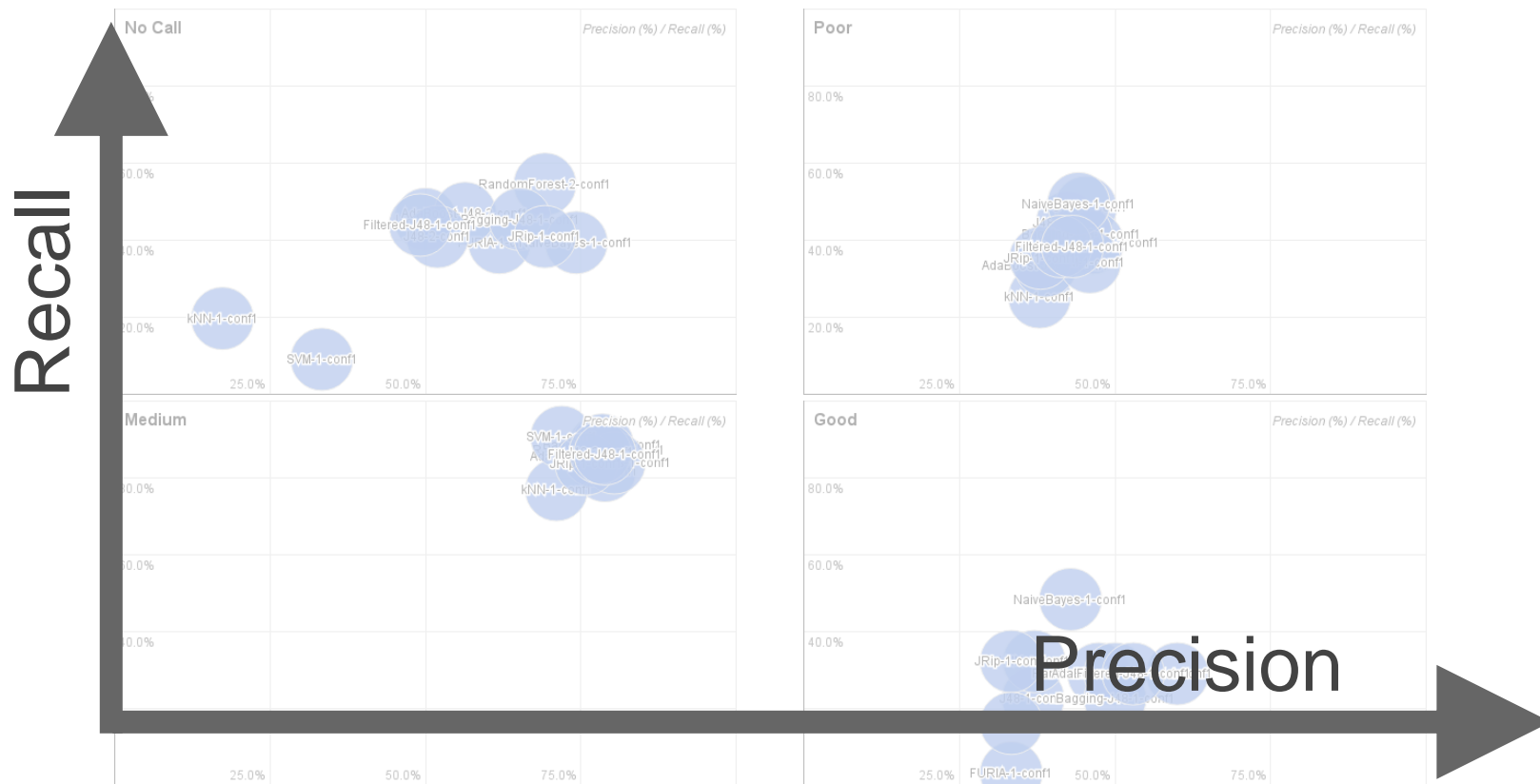
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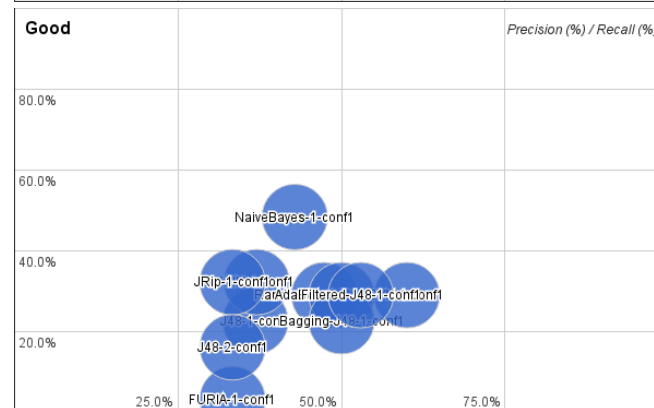
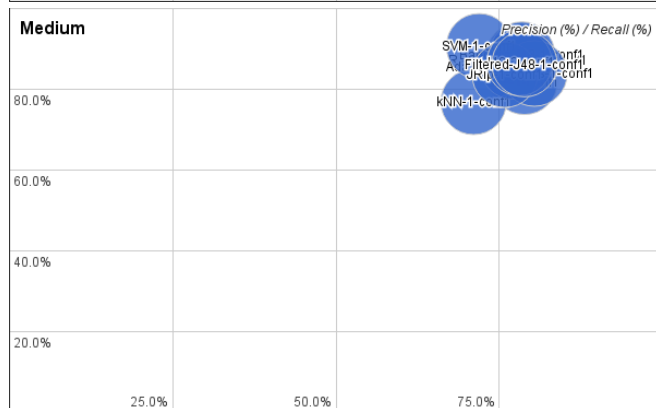
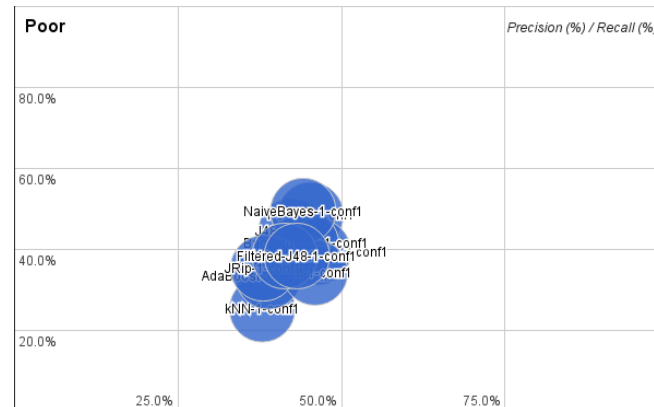
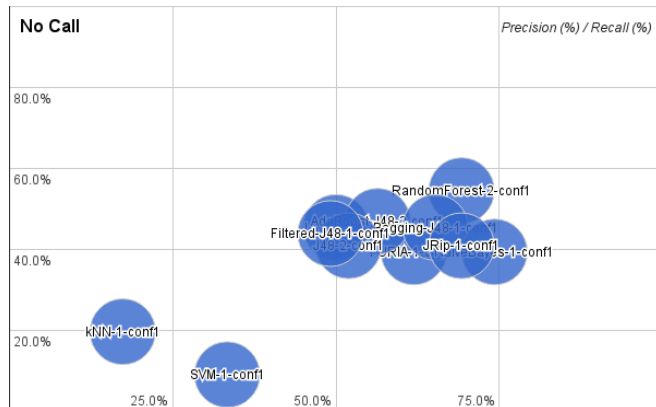
RESULTS - Cross Validation



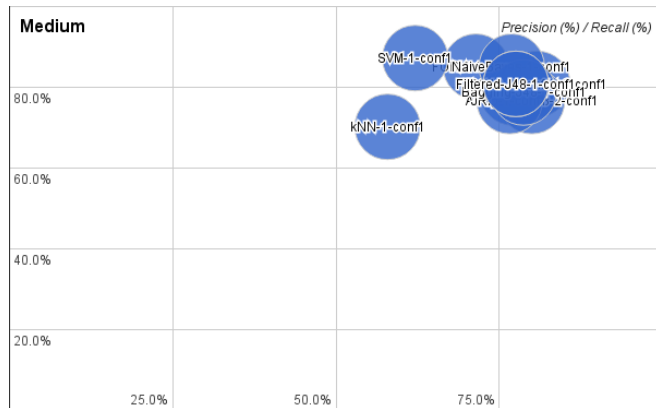
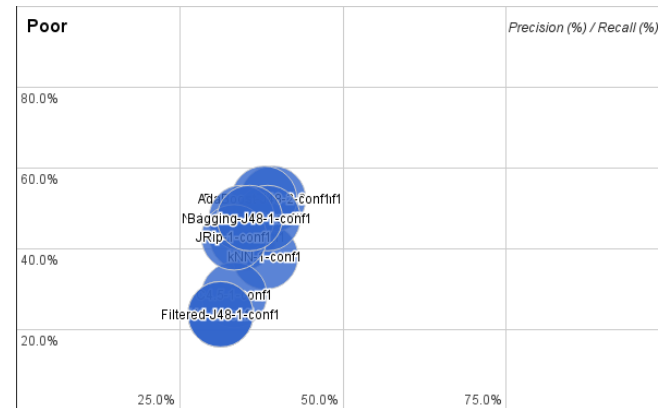
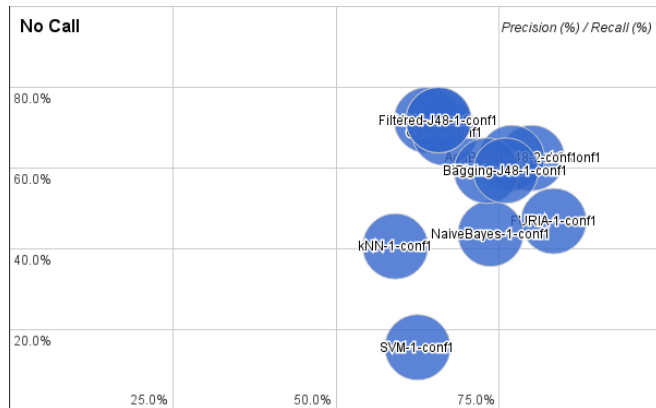
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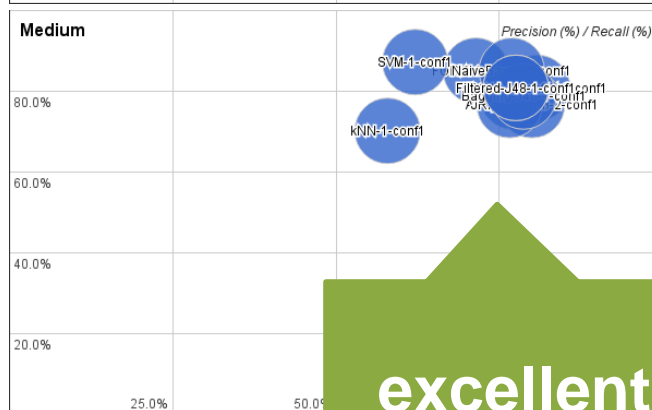
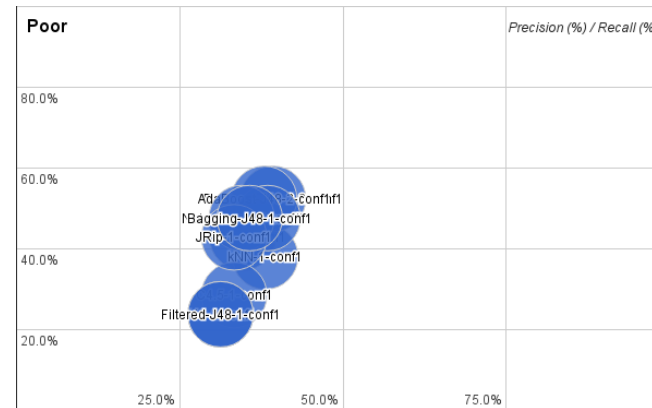
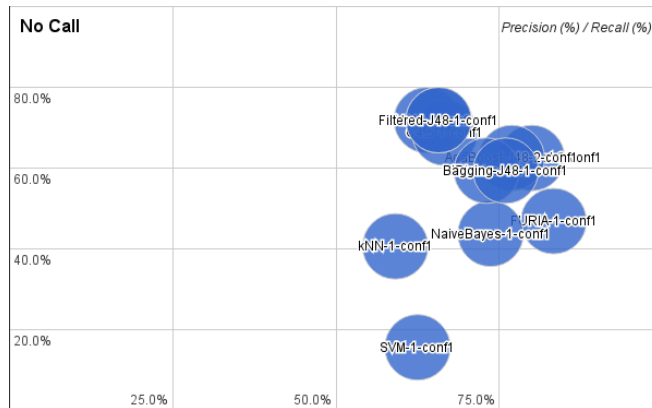
RESULTS - Cross Validation



RESULTS - Validation

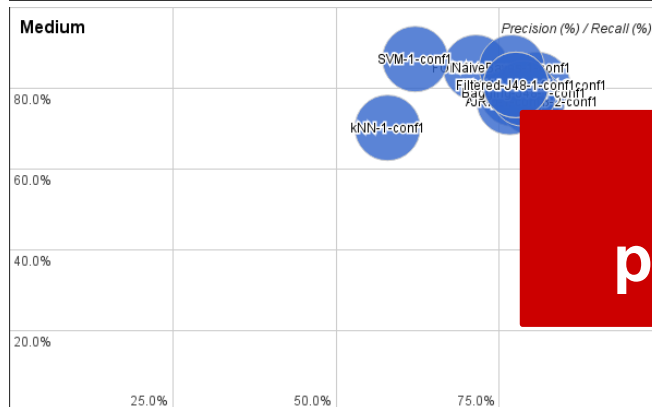
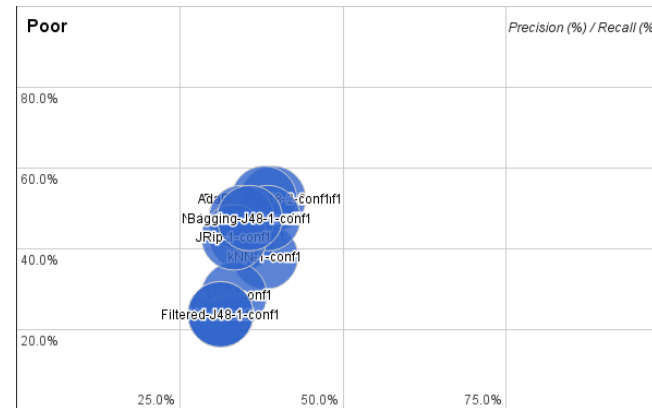
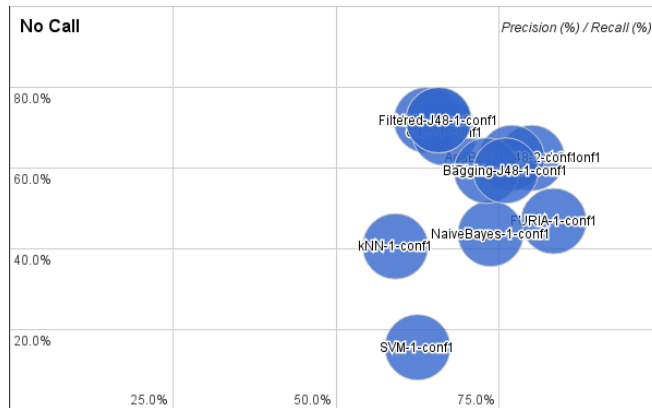


RESULTS - Validation



excellent results

RESULTS - Validation



lower performances

CAN WE GET MORE?

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Unbalanced
training set
could affect
classification

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training set
could affect
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⇒ **inflate** data to
reduce bias

CAN WE GET MORE?

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⇒ **shrink** data
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WORSE RESULTS

CAN WE GET MORE?

Data Set
could be
too small

CAN WE GET MORE?

Data Set
could be
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⇒ **inflate** data

CAN WE GET MORE?

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WORSE RESULTS

FINAL ACCURACY

about **70%**
of accuracy
in general

CLUSTERED RESULTS

no outstanding
performances of
a single classifier

LIMITED ERROR SPREADING

**93% of instances
classified correctly
or in the
adjacent classes**

(C4.5 classifier)

ANALYSIS

12kbps
minimum
bandwidth
to start a call

ANALYSIS

up to 800ms
of RTT
do not
affect quality

FUTURE WORKS

Enrich our data set with crowd based feedbacks
(Android application under development)

Currently applying an **extended methodology** to the video streaming domain

FUTURE WORKS

Deploy
ACQUA
framework

THANK YOU

Title

*From network-level measurements to expected Quality of Experience:
the Skype use case*

Authors

Thierry Spetebroot (INRIA Sophia Antipolis, France)

Salim Afra (University of Calgary, Canada)

Nicolás Aguilera (NIC Chile Research Labs, Chile)

Damien Saucez (INRIA Sophia Antipolis, France)

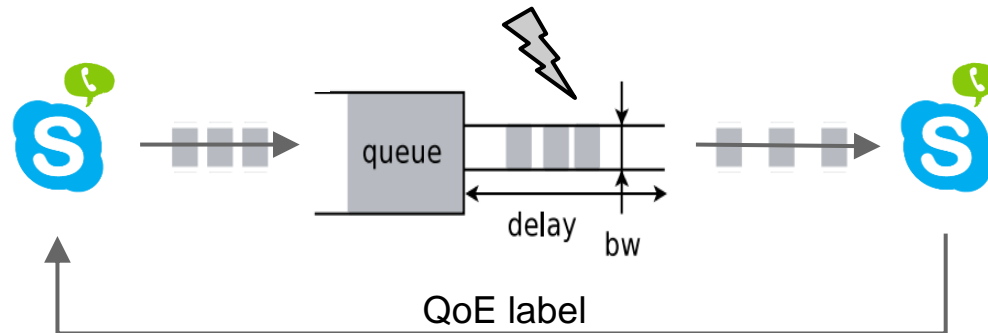
Chadi Barakat (INRIA Sophia Antipolis, France)





BACKUP SLIDES

DATA SET



Measures obtained in a **controlled environment** collecting Skype's application feedback given

- latency
- bandwidth
- packet loss

DATA SET

Composed by 6 input metrics +
1 output QoE label

- latency
 - bandwidth
 - packet loss rate
- } upload and download
- QoE label \in {NoCall, Poor, Medium, Good}

MEASUREMENT FEASIBILITY

In real world is difficult to measure

- One Way Delays
clock synchronization is required
- Link Capacity
due to link level losses

DATA SET PREPARATION

Adaptation of

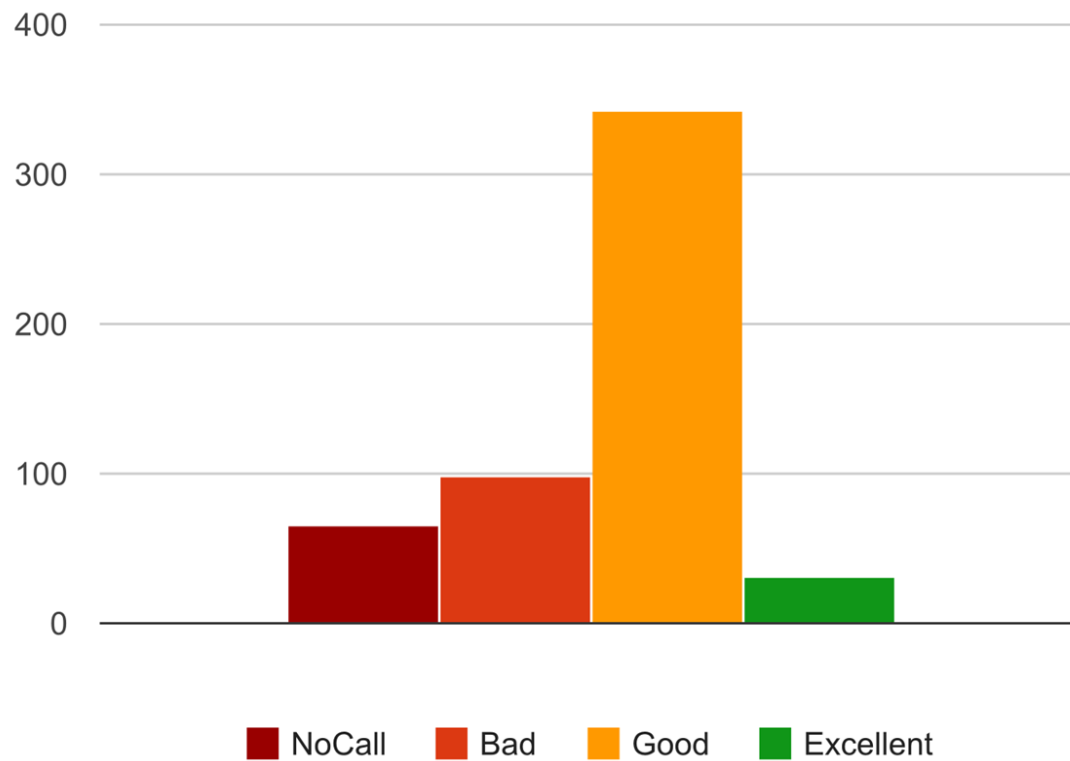
- One Way Delays → Round Trip Time (RTT)
merging both delays
- Link Capacity → Passing Throughput
convolution of bandwidth with packet loss rate

FINAL DATA SET

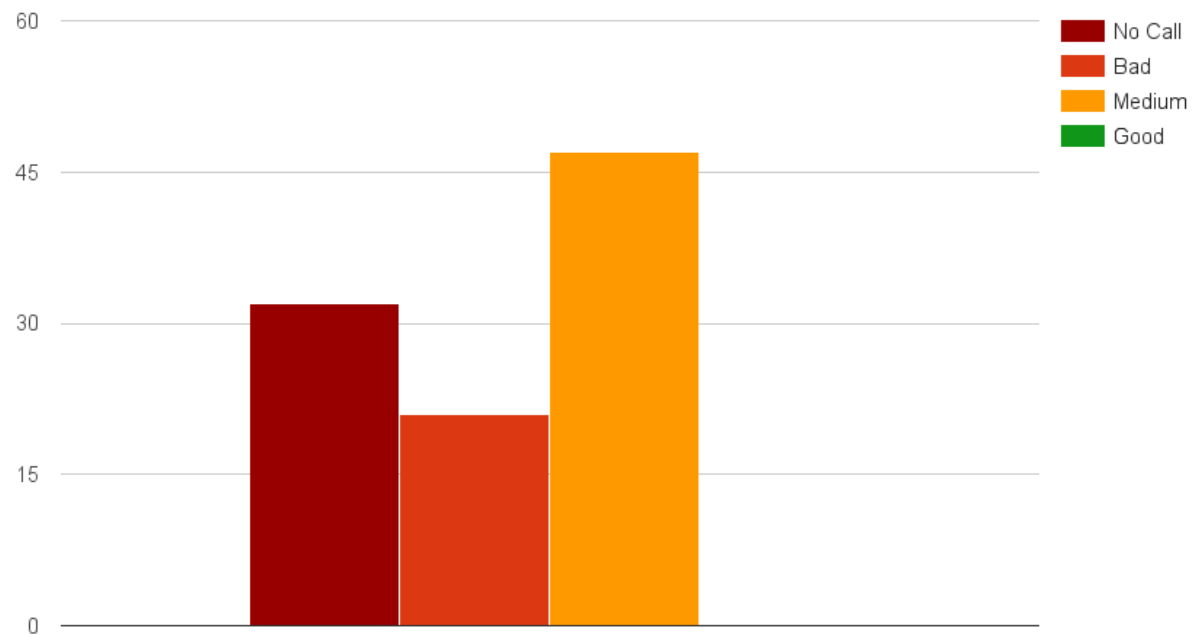
Composed by 5 input metrics +
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- Round Trip Time (RTT)
- passing throughput
- packet loss rate
- QoE label

TRAINING SET

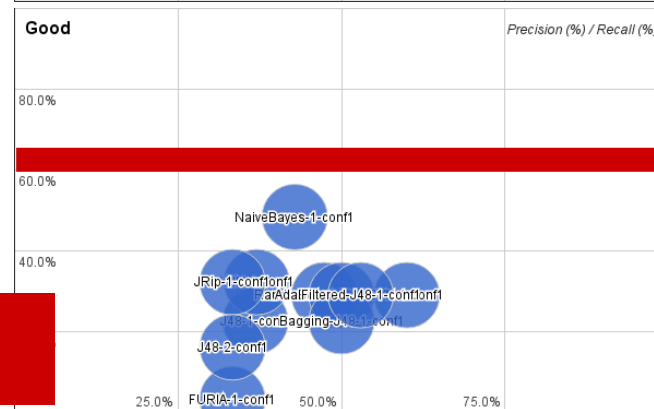
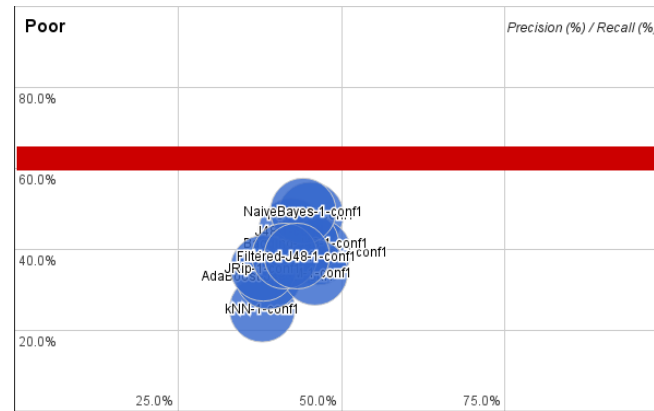
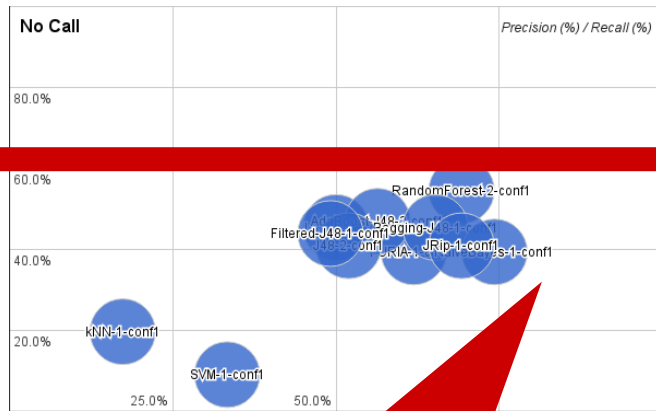


TEST SET



100 random instances

RESULTS - Cross Validation



NoCall

Poor

Good

RESULTS - Cross Validation

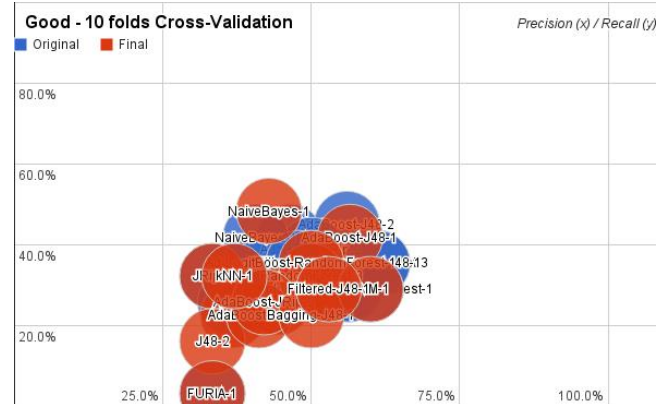
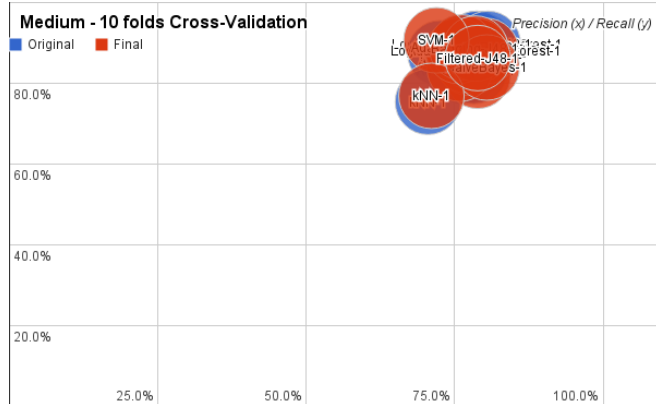
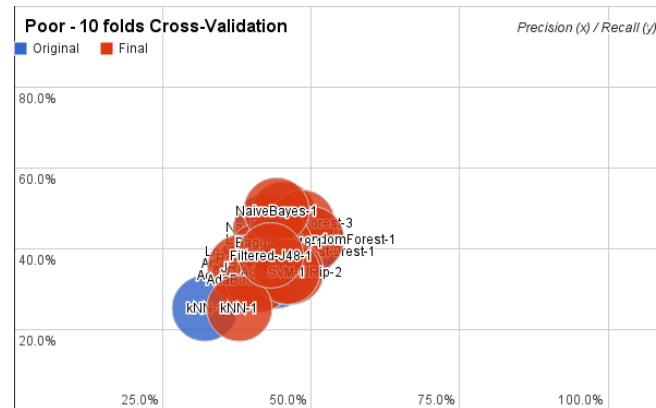
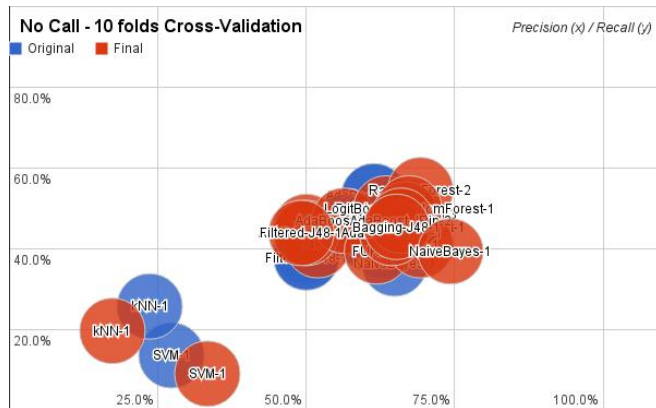


WHY?

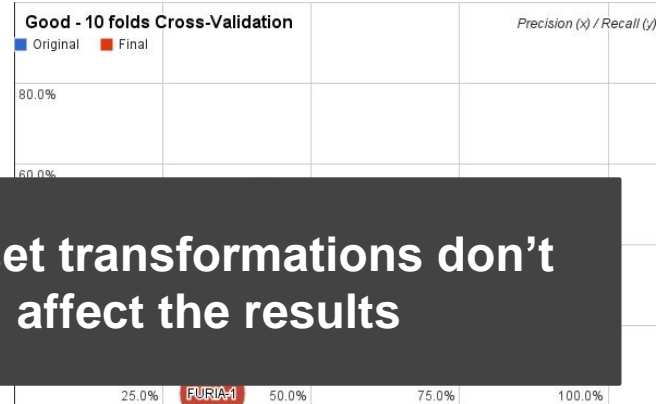
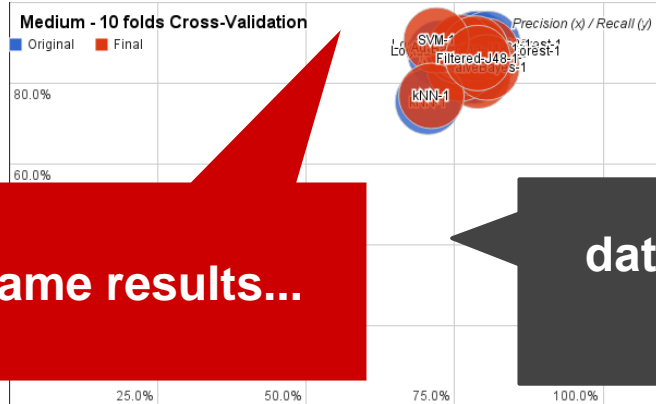
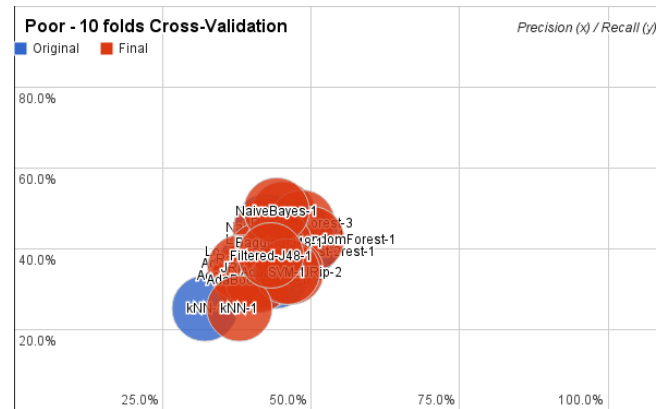
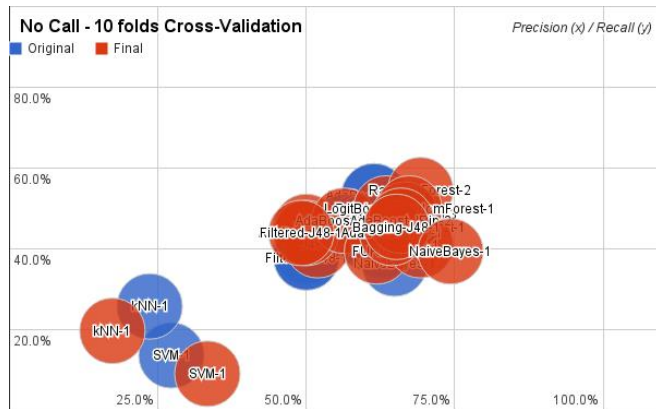
It could be due to the Data Set preparation process...

do we have information loss?

INFORMATION LOSS



INFORMATION LOSS

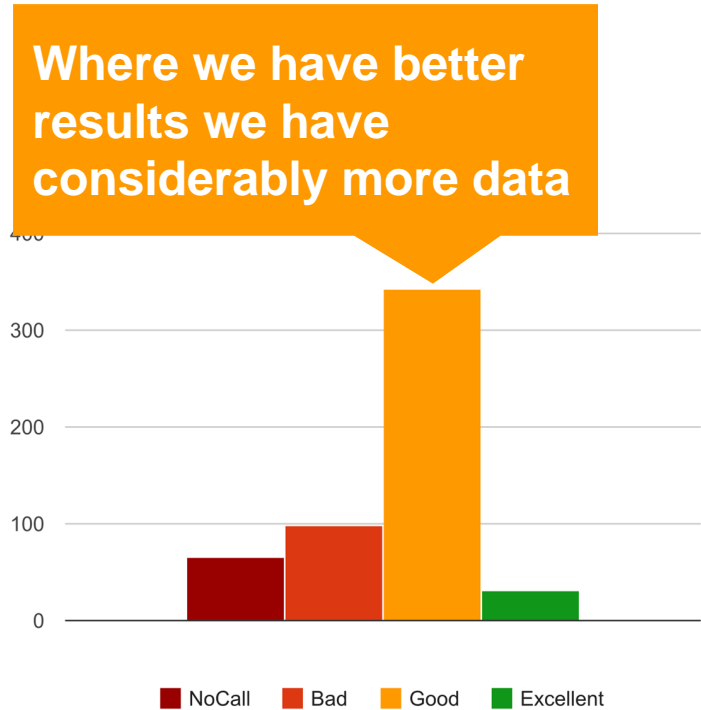


Same results...

data set transformations don't affect the results

WHY?

It could be a
**Class
Imbalance
Problem**

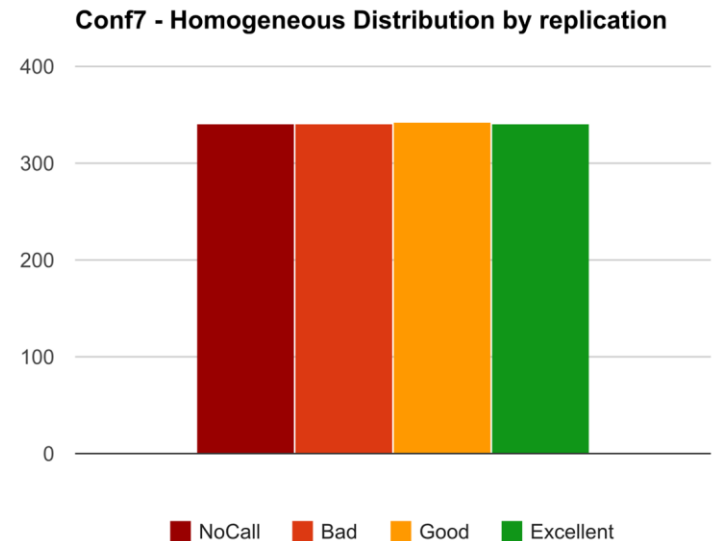


CLASS IMBALANCE PROBLEM

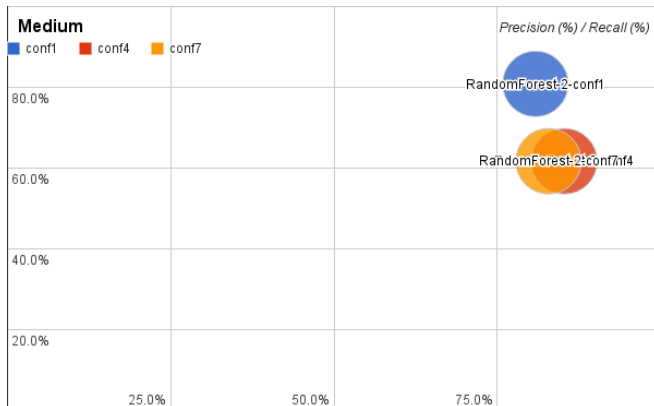
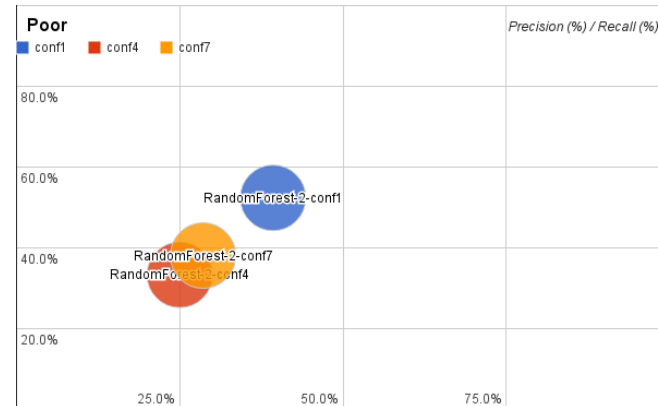
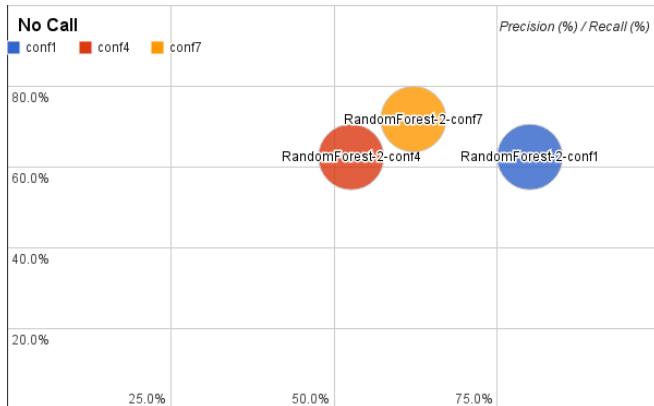
Unbalanced training set could affect classification

⇒ **inflate** data to reduce bias

- replication
- interpolation



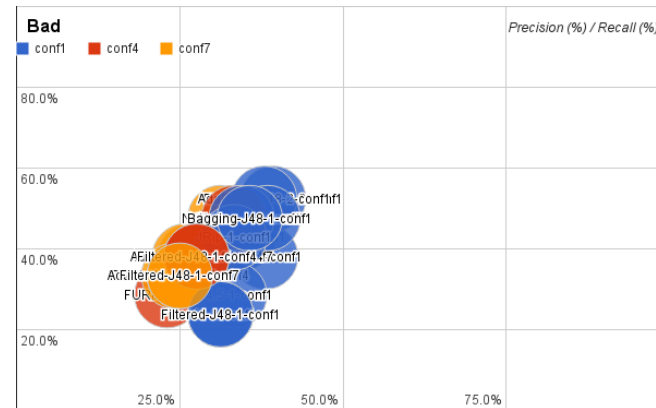
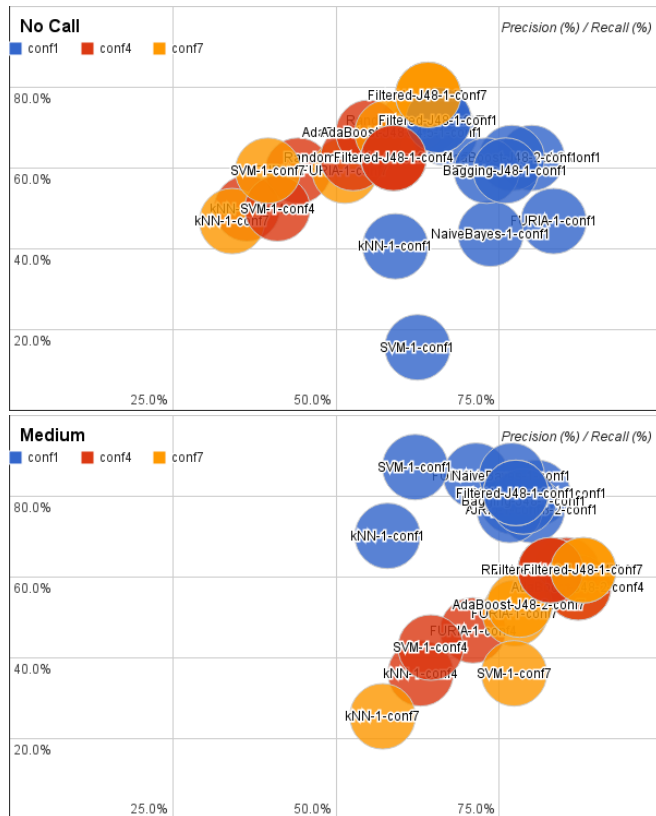
CLASS IMBALANCE PROBLEM



Worse results...

[see all algorithms](#)

CLASS IMBALANCE PROBLEM



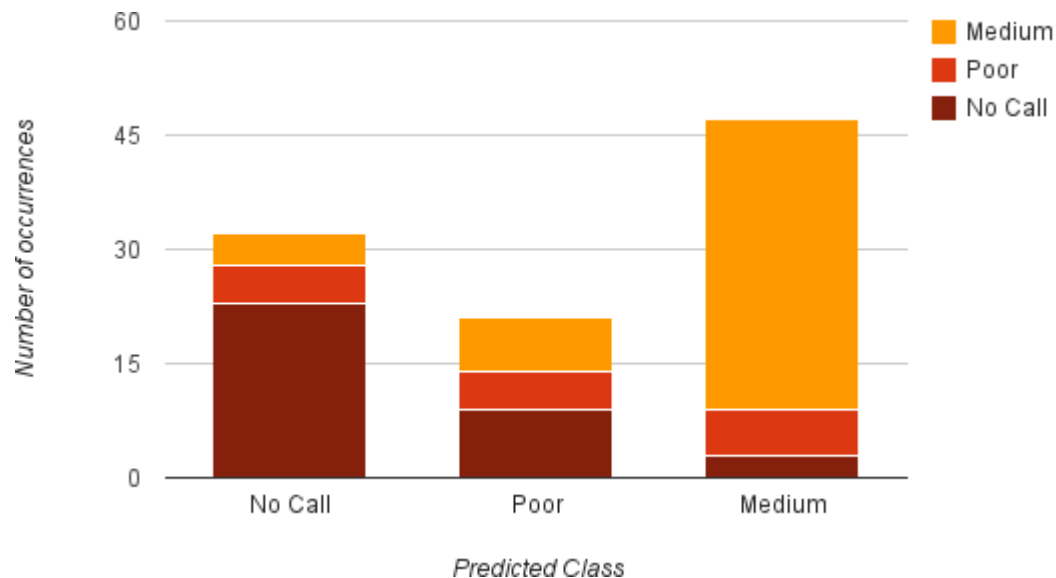
Worse results...

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CONCLUSIONS

Limited Error Spreading

93% of instances classified correctly or in the adjacent class



(C4.5 classifier)

X

DRAFTS