



Logical Time at Work:

Capturing Data Dependencies and Platform Constraints

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Overview

Give formal semantics to syntactical models



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(Modeling) languages are defined by:

- **syntax**: the form of a valid program/model
- (behavioral) **semantics**: how it should be interpreted

Modeling languages:

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Semantics should be explicit



... more precise

Unified Modeling Language (UML)

- Extended and specialized by **UML profiles**

¹http://www-sop.inria.fr/aoste/dev/time_square



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Define the semantics of syntactical models

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Integrated Development Environment

- Papyrus UML + MARTE profile
- **TimeSquare**¹ for simulation/execution/analysis

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Outline

Define the semantics of synchronous data-flow formalisms

- **Syntax:** UML Activity Diagram
- **Semantics:** constraint logical time
 - relevant events as **logical clocks**
 - translate language rules into **clock relations**



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- **Syntax:** UML Activity Diagram
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- 1 Encode data-dependencies of SDF models
- 2 Translate data-dependencies to execution dependencies
- 3 Multi-dimensional semantics (MDSDF)
- 4 Multidimensional order: environment constraints
- 5 External constraints



Clock Constraint Specification Language

Modeling and Analysis of Real-Time and Embedded systems (MARTE)

- Companion of the **Time** Package
- Chronological relations between events
- **Clocks** = possibly infinite and possibly dense totally ordered sets of instants

CCSL relations:

- **precedence** (\prec)
- **coincidence** (\equiv)
- **exclusion** ($\#$)

CCSL clock expressions:

- **filteredBy** (\blacktriangledown) – by a binary periodic word
- **delay** ($\$$) – by an integer value



Data-flow models

SDF model as an UML activity diagram

Actor_1

Actor_2

Actor_3

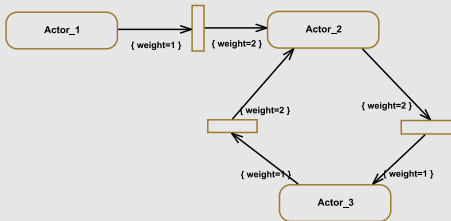
Syntax:

- computational elements
– **actors**



Data-flow models

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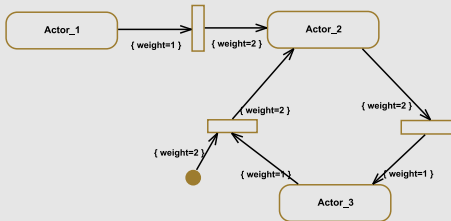
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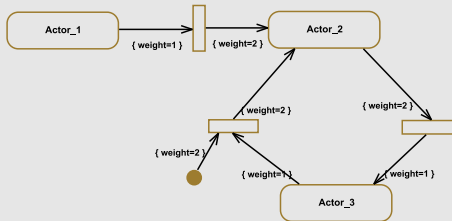
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Data-flow models

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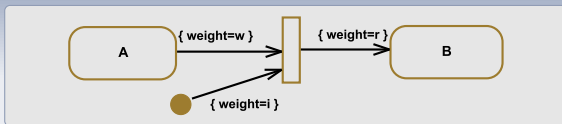
Synchronous data-flow semantics:

- **fixed amount** of data elements produces/consumed at each firing
- local **producer/consumer rules** defined by each arc



SDF: data dependency semantics

General representation of a SDF arc



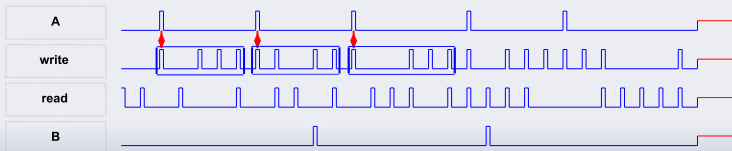
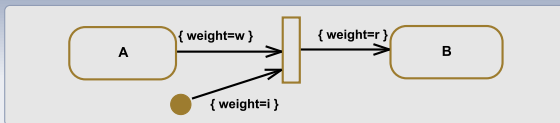
Relevant events in the system:

- Actor **firings**
- Element-wise **write** and **read** events on arcs



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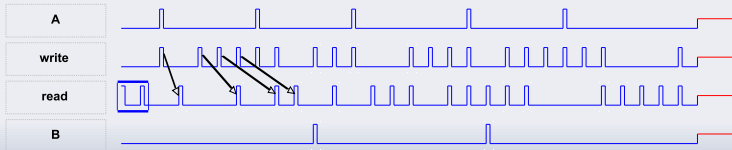
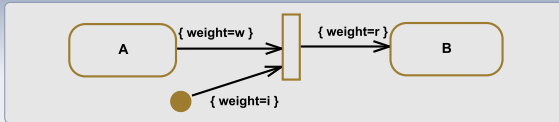


- Each actor firing is followed by $write_{weight}$ write events on each outgoing arc



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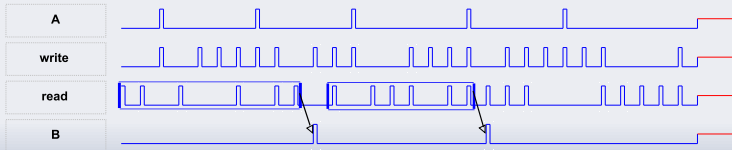
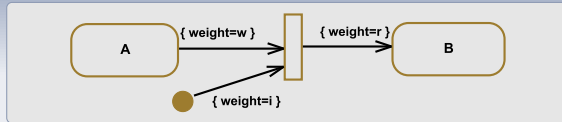


- On each arc, read events (delayed by the initial value) must follow write events



SDF: data dependency semantics

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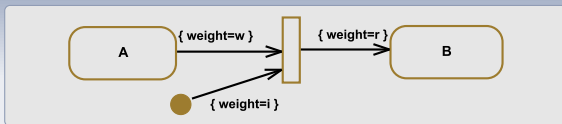


- $read_{weight}$ read events on each of its ingoing arc precede an actor firing



SDF: data dependency semantics

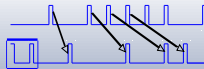
General representation of a SDF arc



1 *producer* \equiv (*write* \blacktriangledown $(1.0^{w-1})^\omega$)

2 *write* \boxleftarrow (*read* \$ *i*)

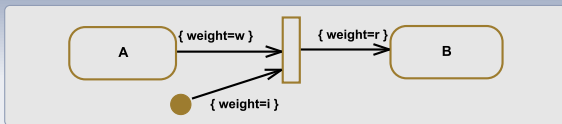
3 (*read* \blacktriangledown $(0^{r-1}.1)^\omega$) \boxleftarrow *consumer*





SDF: execution dependency semantics

General representation of a SDF arc

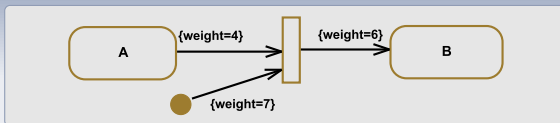


Direct precedence (**computed**) between the two clocks

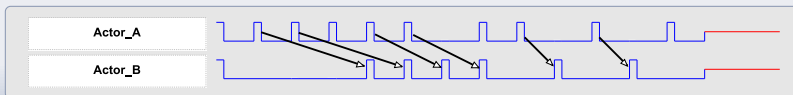


SDF: execution dependency semantics

Example of SDF arc



Direct precedence (**computed**) between the two clocks



$$(Clock_{producer} \blacktriangledown (011)^\omega) \boxed{\curvearrowright} (Clock_{consumer} \$ 1)$$



Direct precedence computation algorithm

Iterative algorithm to compute the parameters of the general **execution precedence** relation:

$$(Clock_{producer} \blacktriangledown P) \boxed{\curvearrowright} ((Clock_{consumer} \$ indep) \blacktriangledown C)$$



Direct precedence computation algorithm

Iterative algorithm to compute the parameters of the general **execution precedence** relation:

$$(Clock_{producer} \blacktriangledown P) \boxed{\prec} ((Clock_{consumer} \$ indep) \blacktriangledown C)$$

$$indep = \lfloor initial_{weight} / read_{weight} \rfloor$$

$$initial = initial_{weight} \bmod read_{weight}$$



Direct precedence computation algorithm

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$$(Clock_{producer} \blacktriangledown P) \boxed{\prec} ((Clock_{consumer} \$ indep) \blacktriangledown C)$$

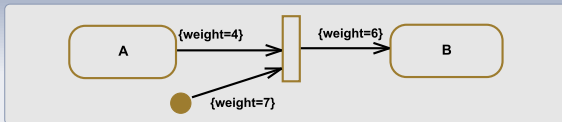
$$indep = \lfloor initial_{weight} / read_{weight} \rfloor = \lfloor 7/6 \rfloor = 1$$

$$initial = initial_{weight} \bmod read_{weight} = 7 \bmod 6 = 1$$

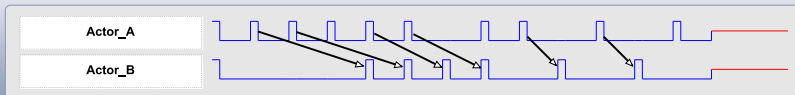
	initial	+4	+4	-6+4	-6+4
tokens	1	5	9	7	5
		< 6	> 6	> 6	done
binary		(0	1	1)



From local rules to global functionality

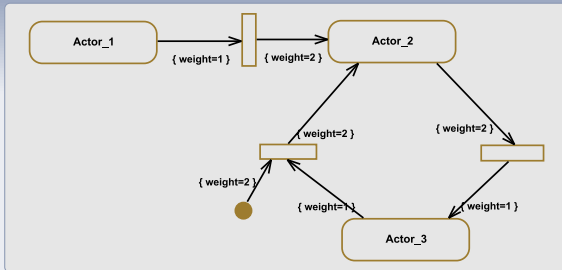


$$(Actor_A \blacktriangledown (011)^\omega) \boxed{\curvearrowright} (Actor_B \$ 1)$$





From local rules to global functionality



Actor_1



Actor_2

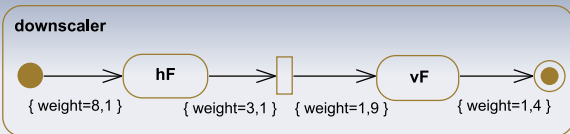


Actor_3





Encoding MDSDF in CCSL



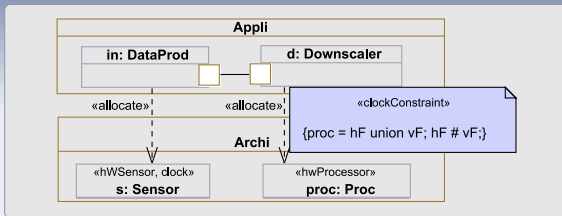
- straightforward multi-D extension of 1-D SDF
- quasi-independent relations producer/consumer by dimension

$$\begin{array}{l} in_1 \quad \boxed{\prec} \quad (hF_1 \blacktriangledown (1.0^2)^\omega) \\ in_2 \quad \boxed{\prec} \quad hF_2 \end{array}$$

$$\begin{array}{l} hF_1 \quad \boxed{\prec} \quad (vF_1 \blacktriangledown (1.0^2)^\omega) \\ (hF_2 \blacktriangledown (0^8.1)^\omega) \quad \boxed{\prec} \quad vF_2 \end{array}$$



External constraints



- multidimensional order – environment constraints

$$in_1 = (s \blacktriangledown 1. (0)^\omega)$$

$$hF_1 = (hF \blacktriangledown 1^3. (0)^\omega)$$

$$vF_1 = (vF \blacktriangledown 1^9. (0)^\omega)$$

$$in_2 = s$$

$$hF_2 = (hF \blacktriangledown (0^2.1)^\omega)$$

$$vF_2 = (vF \blacktriangledown (1.0^8)^\omega)$$

- execution platform constraints

$$proc = hF + vF$$

$$hF \# vF$$



To resume ...

Formal specification encoding the **entire set of schedules** corresponding to a correct execution

Generally, the behaviour of a system can be seen as:

- a set of **operations** applied to an **initial state**
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Formal specification encoding the **entire set of schedules** corresponding to a correct execution

Generally, the behaviour of a system can be seen as:

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Logical Time refinement:

- Functional semantics (**internal** constraints)
- **External** constraints (environment or execution platform)
- **Buffer** capacities
- **Physical time** – durations: execution, communication, ...



Conclusion

We used **constraint logical time** to:

- Define explicit semantics of synchronous data-flow models
- Capture data-dependencies
- Express computed execution dependencies
- Integrate external constraints

Papyrus UML, MARTE profile and TimeSquare:

- OMG standard
- Time simulation/analysis
- Detect inconsistencies (deadlocks)
- Compute periodic schedule