

On the
existence of
incentive
equilibria

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On the existence of incentive equilibria

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Introduction

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Incentives and
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Principle of *incentive equilibria*: developed for dynamic games by Ehtamo and Hämäläinen *Journal of Economic Dynamics and Control* (1993) and *Group Decision and Negotiation* (1995), inspired from the work of Osborne (1976) about the definition of a “quota rule” able to explain the stability of a Cartel.

Used in several papers by those authors, Jørgensen and Zaccour, Martín-Herrán and Zaccour, in discrete-time and continuous-time games.

Results

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We consider:

- static games
- dynamic games with open-loop strategies

We find:

- Necessary conditions for \exists of credible incentive equilibria
- credible incentive equilibria with differentiable incentive do not exist without very strong conditions on the payoff (Nash+Pareto!)
- for piecewise-differentiable incentive functions, an infinity of credible incentive equilibria can be chosen.

We illustrate with examples:

- the stability of a Cartel
- an environmental problem

Plan

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- 1 Introduction
- 2 Definitions: incentives and credibility
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- 5 Examples

Definitions

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Consider a two-player game: strategies $E_i \in \Sigma_i$, payoff functions:

$$J_i : \Sigma_1 \times \Sigma_2 \rightarrow \mathbb{R} .$$

Players agree, before playing the game, that a certain Pareto optimum E^* is a desired output of the game

Definition (Incentive equilibrium)

Consider a Pareto optimum (E_1^*, E_2^*) of the game. An incentive equilibrium strategy at this optimum is a pair of mappings (Ψ_1, Ψ_2) , with $\Psi_1 : \Sigma_2 \rightarrow \Sigma_1$, $\Psi_2 : \Sigma_1 \rightarrow \Sigma_2$, and such that:

$$J_1(E_1, \Psi_2(E_1)) \leq J_1(E_1^*, \Psi_2(E_1^*)) \quad \forall E_1 \in \Sigma_1$$

$$J_2(\Psi_1(E_2), E_2) \leq J_2(\Psi_1(E_2^*), E_2^*) \quad \forall E_2 \in \Sigma_2$$

$$\Psi_1(E_2^*) = E_1^* \quad \Psi_2(E_1^*) = E_2^* .$$

Incentive design and Credibility

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The incentive problem:

- construct a game in which players are induced to play a cooperative desired outcome E^* by defining an incentive rule
- E^* equilibrium of the game
- the incentive rule is credible

Credibility holds if every player, if faced with a deviation from her opponent, would prefer to follow the incentive rather than sticking to her equilibrium value.

Definition (Credible incentive equilibrium)

The pair (Ψ_1, Ψ_2) is a credible incentive equilibrium at (E_1^*, E_2^*) if it is an incentive equilibrium, and if there exists a subset $\Sigma'_1 \times \Sigma'_2$ of $\Sigma_1 \times \Sigma_2$ such that:

$$\begin{aligned} J_1(\Psi_1(E_2), E_2) &\geq J_1(E_1^*, E_2), & \forall E_2 \in \Sigma'_2 \\ J_2(E_1, \Psi_2(E_1)) &\geq J_2(E_1, E_2^*), & \forall E_1 \in \Sigma'_1. \end{aligned}$$

An equilibrium is credible if: whatever the *admissible deviation* E_2 of Player 2 with respect to the equilibrium E_2^* , Player 1 is better off by following the incentive $\Psi_1(E_2)$ rather than sticking to the equilibrium E_1^* .

Weak credible incentive equilibrium

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A weaker concept: dropping the requirement that (E_1^*, E_2^*) be a Pareto solution.

Definition (Weak credible incentive equilibrium)

A weak credible incentive equilibrium is a couple of states (E_1^*, E_2^*) and of incentives (Ψ_1, Ψ_2) such that

$$J_1(E_1, \Psi_2(E_1)) \leq J_1(E_1^*, \Psi_2(E_1^*)) \quad \forall E_1 \in \Sigma_1$$

$$J_2(\Psi_1(E_2), E_2) \leq J_2(\Psi_1(E_2^*), E_2^*) \quad \forall E_2 \in \Sigma_2$$

$$J_1(\Psi_1(E_2), E_2) \geq J_1(E_1^*, E_2) \quad \forall E_2 \in \Sigma_2$$

$$J_2(E_1, \Psi_2(E_1)) \geq J_2(E_2, E_1^*) \quad \forall E_1 \in \Sigma_1$$

$$\Psi_1(E_2^*) = E_1^* \quad \Psi_2(E_1^*) = E_2^* .$$

Conjectural variations

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Conjectural variations equilibria have been introduced for static games by Bowley (1924), Frish (1933) and others. Both definitions are formally similar.

Definition (Conjectural variations equilibrium)

A conjectural variations equilibrium is a pair of functions (r_1, r_2) and a pair of states (E_1^*, E_2^*) such that:

$$\frac{\partial J_1}{\partial E_1}(E_1^*, E_2^*) + r_2(E_1^*) \frac{\partial J_1}{\partial E_2}(E_1^*, E_2^*) = 0 ,$$

and symmetrically for J_2 .

$r_2(e_1)$ is the **anticipated variation** of Player 2: Player 1 thinks that if he deviates from δe_1 , Player 2 will deviate from $\delta e_2 = r_2(e_1)\delta e_1$.

Conjectural variations as an optimization problem

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Theorem

A conjectural variations equilibrium is such that:

$$J_1(E_1, \Psi_2(E_1)) \leq J_1(E_1^*, \Psi_2(E_1^*)) \quad \forall E_1 \in \Sigma_1$$

(symmetrically for J_2), with:

$$\Psi_2(E_2) = E_2^* + \int_{E_2^*}^{E_2} r_2(u) du .$$

Comparisons

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- In incentive equilibria, incentive functions Ψ_i are chosen and imposed/recommended by an authority. The equilibrium (E_1^*, E_2^*) is a given **goal** to be reached.
- In conjectural equilibria, conjectures are resulting from a private representation of players, their utilities and their intentions. The equilibrium (E_1^*, E_2^*) is a **result**.
- Both lead to optimization problems, where the value of the payoff of the opponent is **unknown**.
- Both lead to **rationality** problems:
 - why wouldn't a player cheat=deviate from the incentive?
 - how does a player form its conjectures?

The static case

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The static
case

Example:
Osborne's rule

Incentive functions:

$$\Psi_i(E_j) = \begin{cases} \Psi_i^+(E_j) & \text{if } E_j \geq E_j^* \\ \Psi_i^-(E_j) & \text{if } E_j \leq E_j^* \end{cases},$$

where Ψ_i^+ and Ψ_i^- are differentiable, including at $E_j = E_j^*$.

$$a_i^+ = (\Psi_i^+)'(E_j^*), \quad \text{and} \quad a_i^- = (\Psi_i^-)'(E_j^*)$$

$$A_i = - \frac{\partial J_i / \partial E_i}{\partial J_i / \partial E_j}(E_1^*, E_2^*).$$

Necessary conditions for equilibria

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Example:
Osborne's rule

E^* NOT NECESSARILY A PARETO OPTIMUM

Theorem

Necessary conditions for the existence of weak incentive equilibrium function Ψ_1 are as follows:

$\partial J_1/\partial E_1$	$\partial J_2/\partial E_1$	Conditions
-	-	$A_2 = 0$ and $a_1^+ = a_1^- = 0$
+	+	$A_2 = 0$ and $a_1^+ = a_1^- = 0$
-	+	$a_1^+ \leq \min(A_2, 0) \leq \max(A_2, 0) \leq a_1^-$
+	-	$a_1^- \leq \min(A_2, 0) \leq \max(A_2, 0) \leq a_1^+$
0	-	$a_1^- \leq A_2 \leq a_1^+$
0	+	$a_1^+ \leq A_2 \leq a_1^-$
+	0	$\partial J_2/\partial E_2 = 0$ and $a_1^- \leq 0 \leq a_1^+$
-	0	$\partial J_2/\partial E_2 = 0$ and $a_1^+ \leq 0 \leq a_1^-$
0	0	$\partial J_2/\partial E_2 = 0$

Necessary conditions for equilibria (ctd)

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Corollary

Let E^* be a Pareto optimum,

a/ $\partial J_1/\partial E_1 > 0$, $\partial J_1/\partial E_2 < 0$, $\partial J_2/\partial E_1 < 0$, $\partial J_2/\partial E_2 > 0$.

$\rightarrow a_1^- \leq 0 \leq A_2 \leq a_1^+$, and $a_2^- \leq 0 \leq A_1 \leq a_2^+$.

b/ $\partial J_1/\partial E_1 < 0$, $\partial J_1/\partial E_2 > 0$, $\partial J_2/\partial E_1 > 0$, $\partial J_2/\partial E_2 < 0$.

$\rightarrow a_1^+ \leq 0 \leq A_2 \leq a_1^-$, and $a_2^+ \leq 0 \leq A_1 \leq a_2^-$.

c/ $\partial J_1/\partial E_1 > 0$, $\partial J_1/\partial E_2 > 0$, $\partial J_2/\partial E_1 < 0$, $\partial J_2/\partial E_2 < 0$.

$\rightarrow a_1^- \leq A_2 \leq 0 \leq a_1^+$, and $a_2^+ \leq A_1 \leq 0 \leq a_2^-$.

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Differentiable incentive equilibrium

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Example:
Osborne's rule

Incentives functions are assumed differentiable: $a_i^+ = a_i^- = a_i$.

E^* NOT NECESSARILY A PARETO OPTIMUM

a/ if $a_1 = 0$ and $a_2 = 0$, then necessarily

$$\frac{\partial J_i}{\partial E_i}(E_1^*, E_2^*) = 0, \quad i = 1, 2;$$

b/ if $a_1 \neq 0$ and $a_2 \neq 0$, then necessarily

$$\frac{\partial J_i}{\partial E_j}(E_1^*, E_2^*) = 0, \quad i, j = 1, 2;$$

c/ if $a_1 = 0$ and $a_2 \neq 0$, then necessarily

$$\frac{\partial J_2}{\partial E_2}(E_1^*, E_2^*) = 0, \quad \frac{\partial J_1}{\partial E_1}(E_1^*, E_2^*) + a_2 \frac{\partial J_1}{\partial E_2}(E_1^*, E_2^*) = 0$$

Differentiable credible incentive equilibria

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Example:
Osborne's rule

A credible incentive equilibrium requires strong properties on the payoff functions:

Theorem

Let (Ψ_1, Ψ_2) be a credible incentive equilibrium at a Pareto optimum, where the incentive functions Ψ_i are differentiable. Then, necessarily:

$$\frac{\partial J_i}{\partial E_j}(E_1^*, E_2^*) = 0, \quad i, j = 1, 2.$$

The converse property holds: a simultaneous maximum (E_1^*, E_2^*) is a credible incentive equilibrium, for any incentive functions Ψ_i .

Nash equilibria

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Example:
Osborne's rule

Among candidate weak credible incentive equilibria, one finds Nash equilibria:

Theorem

A Nash equilibrium (E_1^, E_2^*) is a weak credible incentive equilibrium for the (constant) incentive functions: $\Psi_i(E_j) = E_i^*$.*

One-sided incentives

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Example:
Osborne's rule

One-sided incentives:

$$\Psi_i^+(E_j) = E_i^* \quad \text{or} \quad \Psi_i^-(E_j) = E_i^* ,$$

or in other words,

$$a_i^+ = 0 \quad \text{or} \quad a_i^- = 0 .$$

We can use the table to find on which side of the incentive equilibrium E^* it can be credible not to react, depending on the sign of the partial derivatives of the payoff functions.

Osborne's example

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Example:
Osborne's rule

The topic of Osborne's paper is the stability of a Cartel (for instance, the OPEC).

- Strategies E_i : level of production of the firms, $J_i(\cdot)$, their profit functions. With $\partial J_i / \partial E_i > 0$ and $\partial J_i / \partial E_j < 0$.
- In this context, the "incentive" function is actually a threat function, with which members of the Cartel would retaliate to potential cheaters.

$$\Psi_i(E_j) = \max \left\{ E_i^*, E_i^* + \frac{E_i^*}{E_j^*} (E_j - E_j^*) \right\},$$

This is a one-sided credible incentive equilibrium, with:

$$a_i^- = 0, \quad a_i^+ = \frac{E_i^*}{E_j^*}.$$

The case of Nash Open Loop equilibria

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The state of the system evolves according to the differential equation

$$\dot{x}(t) = f(E_1(t), E_2(t), x(t)) , \quad x(0) = x_0 ,$$

where $E_i(t)$ is the action of player i at time t according to her strategy E_i . Payoff of player i :

$$J_i(E_1, E_2; x_0) = \int_0^T e^{-\rho t} F_i(E_1(t), E_2(t), x(t)) dt ,$$

with a time horizon $T < +\infty$ and a discount factor $\rho \geq 0$.
Consider *affine* incentive equilibria of the form:

$$\Psi_i(E_j)(t) = E_i^*(t) + v_i(t)(E_j(t) - E_j^*(t)) .$$

for some scalar functions $v_1(t)$ and $v_2(t)$.

Necessary conditions for the Open-Loop case

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A credible affine incentive equilibrium at a Pareto optimum is a solution of the following system of equations, for some $\alpha_1 > 0$ and $\alpha_2 > 0$:

Conditions for being Pareto

$$\left\{ \begin{array}{l} 0 = \alpha_1 \frac{\partial F_1}{\partial E_i} + \alpha_2 \frac{\partial F_2}{\partial E_i} + \lambda^* \frac{\partial f}{\partial E_i} \quad i = 1, 2 \\ \dot{\lambda}^* = -\alpha_1 \frac{\partial F_1}{\partial x} - \alpha_2 \frac{\partial F_2}{\partial x} - \lambda^* \frac{\partial f}{\partial x} + \rho \lambda^* ; \quad \lambda^*(T) = 0 \\ \dot{x}^* = f ; \quad x(0) = x_0 \end{array} \right.$$

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Conditions for being an incentive equilibria

$$\left\{ \begin{array}{l} 0 = \frac{\partial F_1}{\partial E_1} + v_2 \frac{\partial F_1}{\partial E_2} + \lambda^1 \left(\frac{\partial f}{\partial E_1} + v_2 \frac{\partial f}{\partial E_2} \right) \\ \dot{\lambda}^1 = -\frac{\partial F_1}{\partial x} - \lambda^1 \frac{\partial f}{\partial x} + \rho \lambda^1; \quad \lambda^1(T) = 0 \\ 0 = v_1 \frac{\partial F_2}{\partial E_1} + \frac{\partial F_2}{\partial E_2} + \lambda^2 \left(v_1 \frac{\partial f}{\partial E_1} + \frac{\partial f}{\partial E_2} \right) \\ \dot{\lambda}^2 = -\frac{\partial F_2}{\partial x} - \lambda^2 \frac{\partial f}{\partial x} + \rho \lambda^2; \quad \lambda^2(T) = 0 \end{array} \right.$$

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Conditions for being credible

$$\left\{ \begin{array}{l} 0 = -v_1 \frac{\partial F_1}{\partial E_1} + \lambda^1 \frac{\partial f}{\partial E_2} + \lambda^{1c} \left(v_1 \frac{\partial f}{\partial E_1} + \frac{\partial f}{\partial E_2} \right) \\ \dot{\lambda}^{1c} = \frac{\partial F_1}{\partial x} - \lambda^{1c} \frac{\partial f}{\partial x} + \rho \lambda^{1c} ; \quad \lambda^{1c}(T) = 0 \\ 0 = -v_2 \frac{\partial F_2}{\partial E_2} + \lambda^2 \frac{\partial f}{\partial E_1} + \lambda^{2c} \left(\frac{\partial f}{\partial E_1} + v_2 \frac{\partial f}{\partial E_2} \right) \\ \dot{\lambda}^{2c} = \frac{\partial F_2}{\partial x} - \lambda^{2c} \frac{\partial f}{\partial x} + \rho \lambda^{2c} ; \quad \lambda^{2c}(T) = 0 \end{array} \right.$$

Elements of the proof

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Pareto. First, E_i^* is required to be the solution for the cooperative problem:

$$\max_{E_1, E_2} [J_1(E_1, E_2, x_0) + J_2(E_1, E_2, x_0)] = \max_{E_1, E_2} \sum_{i=1}^2 \int_0^T F_i(E_1(t), E_2(t), x(t))$$

such that

$$\dot{x}(t) = f(E_1(t), E_2(t), x(t)), \quad x(0) = x_0.$$

The Hamiltonian for this problem is

$$H^*(E_1, E_2, x, \lambda^*) = F_1(E_1, E_2, x) + F_2(E_1, E_2, x) + \lambda^* f(E_1, E_2, x)$$

and the first order conditions give the first group of equations.

Elements of the proof (ctd.)

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Incentives. $v_i(t)$, $i = 1, 2$, must be the solutions of the following optimization problems:

$$\max_{E_1} J_1(E_1, \Psi_2(E_1), x_0) = \max_{E_1} \int_0^T F_1(E_1(t), \Psi_2(E_1), x^1(t)) dt ,$$

such that

$$\dot{x}^1(t) = f(E_1(t), \Psi_2(E_1)(t), x^1(t)), \quad x^1(0) = x_0.$$

and symmetrically for $x^2(t)$. For this problems the corresponding Hamiltonians are:

$$\begin{aligned} H^1(E_1, x, \lambda^1) &= F_1(E_1, \Psi_2(E_1), x) + \lambda^1 f(E_1, \Psi_2(E_1), x) \\ H^2(E_2, x, \lambda^2) &= F_2(\Psi_1(E_2), E_2, x) + \lambda^2 f(\Psi_1(E_2), E_2, x) . \end{aligned}$$

and the first order conditions give the second group of equations because $x^1 \equiv x^2 \equiv x^*$.

Elements of the proof (end)

Credibility. Consider the point of view of Player 1. The following conditions must hold:

$$J_1(\Psi_1(E_2), E_2; x_0) \geq J_1(E_1^*, E_2; x_0), \quad \forall E_2$$

where

$$J_1(\Psi_1(E_2), E_2; x_0) = \int_0^T F_1(\Psi_1(E_2), E_2, x^2) dt ,$$
$$\dot{x}^2(t) = f(\Psi_1(E_2), E_2, x^2(t)), \quad x^2(0) = x_0 ,$$

and

$$J_1(E_1^*, E_2, x_0) = \int_0^T F_1(E_1^*, E_2, x^{2c}(t)) dt ,$$
$$\dot{x}^{2c}(t) = f(E_1^*, E_2, x^{2c}(t)), \quad x^{2c}(0) = x_0 .$$

Consider the difference:

$$D_1(E_2) = J_1(E_1^*, E_2; x_0) - J_1(\Psi_1(E_2), E_2; x_0) .$$

The equilibrium is credible iff $D_1(E_2) \leq 0$ for all $E_2 \in \Sigma_2 \iff$

Counting the equations

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Why do we face existence problems?

For a (strong) credible incentive equilibrium, there are: 12 equations with 10 unknowns:

- the cooperative solution E_1^* and E_2^* ;
- the incentive coefficients $v_1(t)$ and $v_2(t)$;
- the state variable $x^*(t)$;
- the adjoint variables $\lambda^*(t)$, $\lambda^1(t)$, $\lambda^2(t)$, $\lambda^{1c}(t)$ and $\lambda^{2c}(t)$.

For a weak credible incentive equilibrium, 8 equations and 8 unknowns.

Weak credible equilibria

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Theorem

A (strong) credible affine incentive equilibrium may hold only if one of the following conditions is met:

- $v_1 = v_2 = 0$ and

$$\frac{\partial F_i}{\partial E_i} + \lambda^i \frac{\partial f}{\partial E_i} = 0, \quad i = 1, 2.$$

- $v_1 \neq 0$ and $v_2 \neq 0$ and

$$\frac{\partial F_i}{\partial E_j} + \lambda^i \frac{\partial f}{\partial E_j} = 0, \quad i, j = 1, 2.$$

- $v_1 = 0$ and $v_2 \neq 0$ (and symmetrically if $v_1 \neq 0$ and $v_2 = 0$), and

$$\begin{aligned} 0 &= \frac{\partial F_2}{\partial E_2} + \lambda^2 \frac{\partial f}{\partial E_2} \\ 0 &= \frac{\partial F_1}{\partial E_1} + v_2 \frac{\partial F_1}{\partial E_2} + \lambda^1 \left(\frac{\partial f}{\partial E_1} + v_2 \frac{\partial f}{\partial E_2} \right) \end{aligned}$$

Properties

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- Necessary conditions stated $\rightarrow E^*$ must be a simultaneous maximum for both payoff functions J_i .
- Piecewise-differentiable incentive functions.
 $V_i(t, E_j(t)) = V_i^+(t, E_j(t))$ if $E_j(t) \geq E_j^*(t)$ and
 $V_i(t, E_j(t)) = V_i^-(t, E_j(t))$ if $E_j(t) \leq E_j^*(t)$.

Left and right-derivatives: $v_i^\pm(t) = \partial V_i^\pm / \partial E_j(t, E_j^*(t))$.

Transposition of the results of the static case: replace " $\partial J_i / \partial E_j$ " by " $\partial F_i / \partial E_j + \lambda^i \partial f / \partial E_j$ ".

Examples for dynamic games

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Example:
retailer
cooperation

Environmental
example

The examples illustrate

- The computation of (one-sided) credible incentives
- The problem of guaranteeing credibility with respect to deviations in a dynamic setting
- That incentives may be credible over a limited domain

Case study: the model of Jørgensen and Zaccour

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Environmental
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We consider in this section a dynamic model proposed by Jørgensen and Zaccour in Jørgensen, S. and Zaccour, G., “Channel coordination over time: Incentive equilibria and credibility”, 2002.

$$\begin{aligned}\dot{x} &= E_1 + E_2 - \delta x, \\ F_i(E_1, E_2, x) &= \phi_i x - \frac{w_i}{2} E_i^2.\end{aligned}$$

Checking the necessary conditions of Corollary 11, we have the result:

There does not exist a credible incentive equilibrium in this game.

Weak credible incentive equilibria

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Example:
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Environmental
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According to the Theorem, we have:

- If $v_1 \neq 0$ and $v_2 \neq 0$, no solution exists.
- If $v_1 = v_2 = 0$, this is the Nash-credible incentive equilibrium.
- If $v_1 = 0$ and $v_2 \neq 0$, then the **candidate solutions**

$$E_1^*(t) = \frac{\phi_1(1 + v_2)}{w_1\delta} (1 - e^{\delta(t-T)})$$

$$E_2^*(t) = \frac{\phi_2}{w_2\delta} (1 - e^{\delta(t-T)})$$

satisfy the necessary conditions, but **not** the credibility equations.

Deviations from reference strategies

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Example:
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Computations can be performed in the following framework: consider that the players have strategies of the form:

$$E_i(t) = A_i g(t) - \Delta_i, \quad g(t) = 1 - e^{\delta(t-T)}, \quad (1)$$

The calculations lead to the conclusion:

For the current example, there does not exist credible incentive equilibria, even if the deviations are constrained to be of the form (1).

Credibility with respect to small deviations

Ehtamo and Hämäläinen, Jørgensen and Zaccour, have studied the credibility of incentive equilibria with respect to *small impulsive* deviations. Define Δ_τ to be the control such that:

$$\Delta_\tau(t) = \begin{cases} \Delta & \text{if } t \leq \tau \\ 0 & \text{if } t > \tau. \end{cases}$$

Definition (Locally Credible incentive equilibrium)

The pair (Ψ_1, Ψ_2) is a locally credible incentive equilibrium at (E_1^*, E_2^*) if

$$\begin{aligned} J_1(\Psi_1(E_2), E_2) &\geq J_1(E_1^*, E_2), \\ J_2(E_1, \Psi_2(E_1)) &\geq J_2(E_2, E_1^*), \end{aligned}$$

for all $E_1 = E_1^* - \Delta_\tau$ and $E_2 = E_2^* - \Delta_\tau$, for some Δ and τ small.

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Difficulty of the analysis

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Find the sign of:

$$\phi(\tau, \Delta) = J_1(E_1^* - v_1\Delta_\tau, E_2^* - \Delta_\tau) - J_1(E_1^*, E_2^* - \Delta_\tau) \text{ with}$$

$$J_1(E_1^* - v_1\Delta_\tau, E_2^* - \Delta_\tau)$$

$$= \int_0^\tau F_1(E_1^* - v_1\Delta, E_2^* - \Delta, x) dt + \int_\tau^T F_1(E_1^*, E_2^* - \Delta, x) dt$$

$$\text{for } x \text{ sol. of } \dot{x} = \begin{cases} f_1(E_1^* - v_1\Delta, E_2^* - \Delta, x) & 0 \leq t < \tau \\ f_1(E_1^*, E_2^*, x) & \tau < t \leq T \end{cases}$$

$$J_1(E_1^*, E_2^* - \Delta_\tau) = \int_0^\tau F_1(E_1^*, E_2^* - \Delta, \tilde{x}) dt + \int_\tau^T F_1(E_1^*, E_2^*, \tilde{x}) dt$$

$$\text{for } \tilde{x} \text{ sol. of } \dot{\tilde{x}} = \begin{cases} f_1(E_1^*, E_2^* - \Delta, \tilde{x}) & 0 \leq t \leq \tau \\ f_1(E_1^*, E_2^*, \tilde{x}) & \tau < t \leq T \end{cases}$$

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An example of pollution accumulation due to production activities.

$$J_i(E_1(\cdot), E_2(\cdot); x_0) = \int_0^{\infty} e^{-\rho t} (\log(E_i(t)) - \phi_i x(t)) dt ,$$

$$\dot{x}(t) = E_1(t) + E_2(t) - \delta x(t), \quad x(0) = x_0 .$$

Pareto solution, the maximization of $\sum_i \alpha_i J_i$, is:

$$E_i^* = \frac{\alpha_i(\delta + \rho)}{\alpha_1\phi_1 + \alpha_2\phi_2} .$$

The Pareto-optimal control does not depend on time

Environmental example. Static credibility

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Consider only time-invariant strategies. The total payoff of player i is given by:

$$J_i(e_1, e_2; x_0) = \frac{1}{\rho} \log(e_i) - \frac{\phi_i}{\rho(\rho + \delta)}(e_1 + e_2) - \frac{\phi_i x_0}{\rho + \delta}.$$

$$A_i = \frac{\alpha_j \phi_j}{\alpha_i \phi_i}, \quad A_j = \frac{1}{A_i} = \frac{\alpha_i \phi_i}{\alpha_j \phi_j}.$$

$$a_i^- \leq 0 \leq \frac{\alpha_i \phi_i}{\alpha_j \phi_j} \leq a_i^+.$$

Environmental example. Static credibility

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We select the piecewise affine function:

$$\Psi_i(e_j) = \max \left\{ e_i^*, e_i^* + \frac{\alpha_i \phi_i}{\alpha_j \phi_j} (e_j - e_j^*) \right\} .$$

For Player 1, the credibility condition becomes: for $e_2 \geq e_2^*$:

$$0 \leq \log \frac{e_1^* + \alpha_1 \phi_1 / \alpha_2 \phi_2 (e_2 - e_2^*)}{e_1^*} - \phi_1 \frac{\alpha_1 \phi_1}{\alpha_2 \phi_2} (e_2 - e_2^*) .$$

\exists interval $[e_2^*, \bar{e}_2]$ where the condition is satisfied.

$$\bar{e}_2 \geq e_2^* \left\{ 1 + 2 \frac{\alpha_2}{\alpha_1} \left(\frac{\phi_2}{\phi_1} \right)^2 \right\} .$$

Environmental example. Dynamic credibility

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$$\alpha_1 = \alpha_2 = 1.$$

This implies that $e_1^* = e_2^* = e^* = (\delta + \rho)/(\phi_1 + \phi_2)$.

We select the incentive function:

$$\Psi_i(E_j)(t) = e^* + \max \left\{ \frac{\phi_i}{\phi_j} (E_j(t) - e^*), 0 \right\} .$$

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Condition of credibility for player 1

$$\int_0^{+\infty} \left[\log\left(\frac{\Psi_1(E_2(t))}{e^*}\right) - \phi_1 x^\Psi(t) + \phi_1 x^*(t) \right] e^{-\rho t} dt \geq 0,$$

where the two trajectories $x^\Psi(\cdot)$ and $x^*(\cdot)$ are the respective solutions of

$$\begin{aligned}\dot{x} &= e^* + \frac{\phi_1}{\phi_2} \max(0, E_2(t) - e^*) + E_2(t) - \delta x(t) \\ \dot{x} &= e^* + E_2(t) - \delta x(t)\end{aligned}$$

Environmental example. Dynamic credibility

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Assume that there exists $M \geq 1$ such that for all t ,

$$E_2(t) \leq M e^* .$$

Credibility implies that $E_2(\cdot)$ verifies

$$\int_0^{+\infty} \left[\frac{\phi_1}{\phi_2} + \frac{2\phi_1^2}{\phi_2^2} \right] \frac{E_2(t)}{e^*} e^{-\rho t} dt \geq \frac{1}{\rho} \left[\frac{\phi_1^2}{\phi_2^2} (M^2 - 1) + \frac{\phi_1}{\phi_2} + \frac{\phi_1^2}{\phi_2^2} \frac{M - 1}{\rho + \delta} e^* \right] .$$

Environmental example. Dynamic credibility

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For instance, it can be checked that the equilibrium is credible with respect to strategies of the form

$$E_2(t) = e^N + (e^* - e^N)e^{-\alpha t},$$

or

$$E_2(t) = e^* + (e^N - e^*)e^{-\alpha t},$$

where $e^N = (\rho + \delta)/2$ is the Nash equilibrium of the game (a time-invariant strategy as well).

Conclusion

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Conclusion
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Perspectives

- Credibility is difficult to obtain in static and continuous-time games: at a **Pareto** solution as well as elsewhere, **if the incentive function is required to be differentiable**. A credible incentive equilibria may happen only at critical points of both payoff functions simultaneously.
- With **piecewise-differentiable incentive functions**, (local) credibility is rather easy to obtain, and many slopes are generally allowed for these incentive functions. The actual challenge is to find incentive functions that provide a “domain of credibility” as large as possible.

Extensions

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As logical continuations of this work, we mention:

- Study whether credibility of open-loop strategies may hold in a neighborhood of the equilibrium, not only in a particular subset of deviations.
- Extend the analysis to discrete-time problems.
- Investigate incentives defined on Nash-Feedback strategies.
- Extend study to $T = +\infty$, discounted.
- Alternate “rationality” condition: consistency of conjectural equilibria?