

# From computational analysis to thoughts about analysis in HoTT

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Supported by EU FP7 STREP FET-open ForMATH



## MAP INTERNATIONAL SPRING SCHOOL ON FORMALIZATION OF MATHEMATICS 2012

SOPHIA ANTIPOLIS, FRANCE / 12-16 MARCH



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  - ▶ Actual implementations (MATHEMATICA, MATLAB, ...).

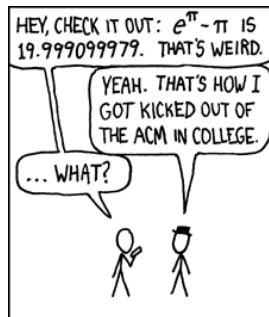
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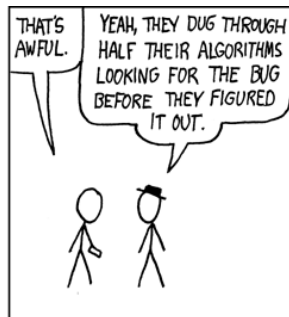
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- ▶ Undesirable in proofs that rely on the execution of this code.
  - ▶ Kepler conjecture.
  - ▶ Existence of the Lorentz attractor.

# Why do we need certified exact real arithmetic?

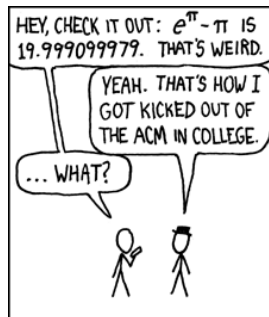


DURING A COMPETITION, I TOLD THE PROGRAMMERS ON OUR TEAM THAT  $e^\pi - \pi$  WAS A STANDARD TEST OF FLOATING-POINT HANDLERS -- IT WOULD COME OUT TO 20 UNLESS THEY HAD ROUNDING ERRORS.

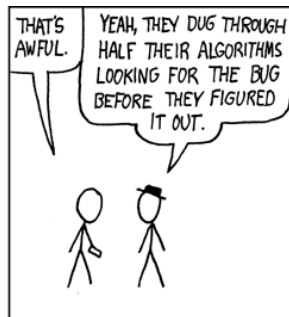


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# Bishop's proposal

Use constructive analysis to bridge this gap.

- ▶ Exact real numbers instead of floating point numbers.
- ▶ Functional programming instead of imperative programming.
- ▶ Dependent type theory.
- ▶ A proof assistant to verify the correctness proofs.
- ▶ Constructive mathematics to tightly connect mathematics with computations.

# Real numbers

- ▶ Cannot be represented exactly in a computer.
- ▶ Approximation by rational numbers.
- ▶ Or any set that is dense in the rationals (e.g. the dyadics).



## O'Connor's implementation in Coq

- ▶ Based on *metric spaces* and the *completion monad*.

$$\mathbb{R} := \mathfrak{C}\mathbb{Q} := \{f : \mathbb{Q}_+ \rightarrow \mathbb{Q} \mid f \text{ is regular}\}$$

- ▶ To define a function  $\mathbb{R} \rightarrow \mathbb{R}$ : define a *uniformly continuous function*  $f : \mathbb{Q} \rightarrow \mathbb{R}$ , and obtain  $\check{f} : \mathbb{R} \rightarrow \mathbb{R}$ .
- ▶ Efficient combination of proving and programming.

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## O'Connor's implementation in Coq

### **Problem:**

- ▶ A concrete representation of the rationals ( $\mathbb{Q}$ ) is used.
- ▶ Cannot swap implementations, e.g. use machine integers.

# O'Connor's implementation in Coq

## Problem:

- ▶ A concrete representation of the rationals ( $\mathbb{Q}$ ) is used.
- ▶ Cannot swap implementations, e.g. use machine integers.

## Solution:

Build theory and programs on top of **abstract interfaces** instead of concrete implementations.

- ▶ Cleaner.
- ▶ Mathematically sound.
- ▶ Can swap implementations.

## Our contribution

- ▶ Provide an abstract specification of the dense set.
- ▶ For which we provide an implementation using the dyadics:

$$n * 2^e \quad \text{for} \quad n, e \in \mathbb{Z}$$

- ▶ Use Coq's machine integers.
- ▶ Extend our algebraic hierarchy based on type classes
- ▶ Implement range reductions.
- ▶ Improve computation of power series:
  - ▶ Keep auxiliary results small.
  - ▶ Avoid evaluation of termination proofs.

# Interfaces for mathematical structures

- ▶ Algebraic hierarchy (groups, rings, fields, ...)
- ▶ Relations, orders, ...
- ▶ Categories, functors, universal algebra, ...
- ▶ Numbers:  $\mathbb{N}$ ,  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$ , ...

Need solid representations of these, providing:

- ▶ Structure inference.
- ▶ Multiple inheritance/sharing.
- ▶ Convenient algebraic manipulation (e.g. rewriting).
- ▶ Idiomatic use of names and notations.

S/and van der Weegen: use type classes

## Type classes

- ▶ Useful for organizing interfaces of abstract structures.
- ▶ Similar to AXIOM's so-called categories.
- ▶ Great success in HASKELL and ISABELLE.
- ▶ Recently added to COQ.
- ▶ Based on already existing features (records, proof search, implicit arguments).

### Proof engineering

Comparison(?) to canonical structures, unification hints

## Unbundled using type classes

Define *operational type classes* for operations and relations.

```
Class Equiv A := equiv: relation A.
```

```
Infix "=" := equiv: type_scope.
```

```
Class RingPlus A := ring_plus: A → A → A.
```

```
Infix "+" := ring_plus.
```

Represent algebraic structures as predicate type classes.

```
Class SemiRing A {e plus mult zero one} : Prop := {  
  semiring_mult_monoid :> @CommutativeMonoid A e mult one ;  
  semiring_plus_monoid :> @CommutativeMonoid A e plus zero ;  
  semiring_distr :> Distribute (.*.) (+) ;  
  semiring_left_absorb :> LeftAbsorb (.*.) 0 }.
```



## Examples

`(* z & x = z & y → x = y *)`

`Instance group_cancel '{Group G} : ∀ z, LeftCancellation (&) z.`

# Examples

$(* z \& x = z \& y \rightarrow x = y *)$

**Instance** group\_cancel '{Group G} :  $\forall z, \text{LeftCancellation } (\&) z.$

**Lemma** preserves\_inv '{Group A} '{Group B}  
'{!Monoid\_Morphism (f : A → B)} x : f (-x) = -f x.

**Proof.**

apply (left\_cancellation (&) (f x)).

rewrite ← preserves\_sg\_op.

rewrite 2!right\_inverse.

apply preserves\_mon\_unit.

**Qed.**

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**Lemma** cancel\_ring\_test '{Ring R} x y z : x + y = z + x  $\rightarrow$  y = z.

**Proof.**

intros.

apply (left\_cancellation (+) x).

now rewrite (commutativity x z).

**Qed.**

# Number structures

S/van der Weegen specified:

- ▶ Naturals: initial semiring.
- ▶ Integers: initial ring.
- ▶ Rationals: field of fractions of  $\mathbb{Z}$ .

# Approximate rationals

**Class** AppDiv AQ := app\_div : AQ → AQ → Z → AQ.

**Class** AppApprox AQ := app\_approx : AQ → Z → AQ.

**Class** AppRationals AQ {e plus mult zero one inv} '{!Order AQ}  
{AQtoQ : Coerce AQ Q\_as\_MetricSpace} '{!AppInverse AQtoQ}  
{ZtoAQ : Coerce Z AQ} '{!AppDiv AQ} '{!AppApprox AQ}  
'{!Abs AQ} '{!Pow AQ N} '{!ShiftL AQ Z}  
'{ $\forall x y : \text{AQ}, \text{Decision } (x = y)$ } '{ $\forall x y : \text{AQ}, \text{Decision } (x \leq y)$ } : Prop := {  
aq\_ring :> @Ring AQ e plus mult zero one inv ;  
aq\_order\_embed :> OrderEmbedding AQtoQ ;  
aq\_ring\_morphism :> SemiRing\_Morphism AQtoQ ;  
aq\_dense\_embedding :> DenseEmbedding AQtoQ ;  
aq\_div :  $\forall x y k, \mathbf{B}_{2k}(\text{'app\_div } x y k) (\text{'x / 'y})$  ;  
aq\_approx :  $\forall x k, \mathbf{B}_{2k}(\text{'app\_approx } x k) (\text{'x})$  ;  
aq\_shift :> ShiftLSpec AQ Z ( $\ll$ ) ;  
aq\_nat\_pow :> NatPowSpec AQ N (^) ;  
aq\_ints\_mor :> SemiRing\_Morphism ZtoAQ }.

# Approximate rationals

## Compress

**Class** AppDiv AQ := app\_div : AQ → AQ → Z → AQ.

**Class** AppApprox AQ := app\_approx : AQ → Z → AQ.

**Class** AppRationals AQ ... : Prop := {

...

aq\_div :  $\forall x y k, \mathbf{B}_{2^k}(\text{'app\_div } x y k) (\text{'x / 'y}) ;$

aq\_approx :  $\forall x k, \mathbf{B}_{2^k}(\text{'app\_approx } x k) (\text{'x}) ;$

... }

- ▶ app\_approx is used to keep the size of the numbers “small”.
- ▶ Define compress := bind ( $\lambda \epsilon, \text{app\_approx } x (\text{Qdlog2 } \epsilon)$ ) such that compress x = x.
- ▶ Greatly improves the performance [O'Connor].

# Power series

- ▶ Well suited for computation if:
  - ▶ its coefficients are alternating,
  - ▶ decreasing,
  - ▶ and have limit 0.
- ▶ For example, for  $-1 \leq x \leq 0$ :

$$\exp x = \sum_{i=0}^{\infty} \frac{x^i}{i!}$$

- ▶ To approximate  $\exp x$  with error  $\varepsilon$  we find a  $k$  such that:

$$\frac{x^k}{k!} \leq \varepsilon$$

## Power series

**Problem:** we do not have exact division.

- ▶ Parametrize `InfiniteAlternatingSum` with streams  $n$  and  $d$  representing the numerators and denominators to postpone divisions.
- ▶ Need to find both the length and precision of division.

$$\underbrace{\frac{n_1}{d_1}}_{\frac{\epsilon}{2^k} \text{ error}} + \underbrace{\frac{n_2}{d_2}}_{\frac{\epsilon}{2^k} \text{ error}} + \dots + \underbrace{\frac{n_k}{d_k}}_{\frac{\epsilon}{2^k} \text{ error}} \quad \text{such that} \quad \frac{n_k}{d_k} \leq \epsilon/2$$



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- ▶ Thus, to approximate  $\exp x$  with error  $\epsilon$  we need a  $k$  such that:

$$\mathbf{B}_{\frac{\epsilon}{2}} \left( \text{app\_div } n_k \ d_k \left( \log \frac{\epsilon}{2k} \right) + \frac{\epsilon}{2k} \right) 0.$$

## Power series

- ▶ Computing the length can be optimized using shifts.
- ▶ Our approach only requires to compute few extra terms.
- ▶ Approximate division keeps the auxiliary numbers “small” .
- ▶ We use a method to avoid evaluation of termination proofs.

# What have we implemented so far?

Verified versions of:

- ▶ Basic field operations (+, \*, -, /)
- ▶ Exponentiation by a natural.
- ▶ Computation of power series.
- ▶ exp, arctan, sin and cos.
- ▶  $\pi := 176 * \arctan \frac{1}{57} + 28 * \arctan \frac{1}{239} - 48 * \arctan \frac{1}{682} + 96 * \arctan \frac{1}{12943}$ .
- ▶ Square root using Wolfram iteration.

# Benchmarks

- ▶ Our HASKELL prototype is  $\sim 15$  times faster.
- ▶ Our COQ implementation is  $\sim 100$  times faster.
- ▶ For example:
  - ▶ 500 decimals of  $\exp(\pi * \sqrt{163})$  and  $\sin(\exp 1)$ ,
  - ▶ 2000 decimals of  $\exp 1000$ ,within 10 seconds in COQ!
- ▶ (Previously about 10 decimals)

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  - ▶ 2000 decimals of  $\exp 1000$ ,within 10 seconds in COQ!
- ▶ (Previously about 10 decimals)
- ▶ Type classes only yield a 3% performance loss.
- ▶ COQ is still too slow compared to unoptimized HASKELL (factor 30 for Wolfram iteration).

## Future work

- ▶ `native_compute`: evaluation by compilation to OCAML.  
gives COQ 10× boost.
- ▶ FLOCQ/Tamadi: more fine grained floating point algorithms.
- ▶ Type classified theory on metric spaces.

# Conclusions

- ▶ Greatly improved the performance of the reals.
- ▶ Abstract interfaces allow to swap implementations and share theory and proofs.
- ▶ Type classes yield no apparent performance penalty.
- ▶ Nice notations with unicode symbols.

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## Issues:

- ▶ Type classes are quite fragile.
- ▶ Instance resolution is too slow.
- ▶ Need to adapt definitions to avoid evaluation in `Prop`.



# Views



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I want to present my interest in homotopy type theory

Practical motivation for combining type theory and topos theory

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Practical motivation for combining type theory and topos theory

Polymath/n-cafe spirit

## Challenges of current Coq

For discrete mathematics the ssreflect machinery works very well!

The extension to infinitary mathematics is challenging.

No quotients, functional extensionality, subsets, ...

Voevodsky's univalence axiom provides a uniform solution.

Quest for a computational interpretation.

Univalence and analysis?

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Univalence and analysis?

Homotopy type theory (HoTT):

type theory with Prop replaced by hProp.

# Direct consequences

Univalence implies:

- ▶ functional extensionality
- ▶ equivalent propositions are equal.  
subset types
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Harper/Licata computational interpretation for  $h = 2$ .

Example:

Lists and vectors are isomorphic.

Lists form a monoid. Hence, so do vectors.

## Higher inductive types

Inductive types introduce new objects.

Lumsdaine/Shulman: higher inductive types.

Also introduce new equalities.

Algebraic description of spaces in homotopical interpretation

Currently not in Coq.



# isInhab

Impredicative encoding:

**Definition** `ishinh (X : Type) := forall P: hProp, ( X -> P ) -> P.`

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**Definition** isinh (X : Type) := forall P: hProp, ( X -> P ) -> P.

Higher inductive definition:

**Inductive** is\_inhab (A : Type) : Type :=  
| inhab : A -> is\_inhab A  
| inhab\_path : forall (x y: is\_inhab A), x = y

Gives a 'mechanical' way to define introduction, elimination and computation rules.

Bauer: isInhab is a strong monad on Type.

# IsInhab

**Axiom** is\_inhab : forall (A : Type), Type.

**Axiom** inhab : forall {A : Type}, A -> is\_inhab A.

**Axiom** inhab\_path : forall {A : Type} (x y : is\_inhab A), x = y.

**Axiom** is\_inhab\_rect : forall {A : Type} {P : is\_inhab A -> Type}

(dinhab : forall (a : A), P (inhab a))

(dpath : forall (x y : is\_inhab A) (z : P x) (w : P y),

transport (inhab\_path x y) z = w),

forall (x : is\_inhab A), P x.

**Axiom** is\_inhab\_compute\_inhab : forall {A : Type} {P : is\_inhab A -> Type}

(dinhab : forall (a : A), P (inhab a))

(dpath : forall (x y : is\_inhab A) (z : P x) (w : P y),

transport (inhab\_path x y) z = w),

forall (a : A), is\_inhab\_rect dinhab dpath (inhab a) = dinhab a.

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map\_dep (is\_inhab\_rect dinhab dpath) (inhab\_path x y) =

dpath x y (is\_inhab\_rect dinhab dpath x) (is\_inhab\_rect dinhab dpath y).

# Logic

Awodey/Bauer: Propositions as  $[ ]$ -types.

**Definition**  $\text{hexists}\{X\} (P:X \rightarrow \text{Type}) := (\text{is\_inhab } (\text{sigT } P))$ .

**Definition**  $\text{hor } (A B : \text{hProp}) := (\text{is\_inhab } (A + B))$ .

models first-order intuitionistic logic.

Enforce proof irrelevance.

# Logic of HoTT?

iHOL is the internal language of a topos

Conjecture (Awodey):

HoTT as the internal language of an  $\infty$ -topos  
(Shulman: still some hard open questions.)

Outlook: categorical models for Coq.

# Logic of HoTT?

hSets form a predicative topos.

Using resizing axioms, it becomes a topos.

No formal proof yet.

We present some key theorems:

# Axiom of description

**Definition**  $\text{hexists}\{X\} (P:X \rightarrow \text{Type}) := (\text{is\_inhab } (\text{sigT } P))$ .

**Definition**  $\text{atmost1P } \{X\} (P:X \rightarrow \text{Type}) :=$   
 $\text{forall } x_1 x_2 :X, P x_1 \rightarrow P x_2 \rightarrow (x_1 = x_2)$ .

**Definition**  $\text{hunique } \{X\} (P:X \rightarrow \text{Type}) := (\text{hexists } P) * (\text{atmost1P } P)$ .

**Lemma**  $\text{iota } \{X\} (P:X \rightarrow \text{hProp}) : (\text{hunique } P) \rightarrow \text{sigT } P$ .

Note: in Coq, we cannot escape Prop.

iota breaks program extraction, we cannot remove hProps.

# Epis are surjective

Consequences of univalence:

**Axiom** uahp : forall P P':hProp, (P  $\rightarrow$  P')  $\rightarrow$  (P'  $\rightarrow$  P)  $\rightarrow$  paths P P'.

**Axiom** isasetProp: is\_set hProp.

**Definition** epi {X Y:type1} '(f:X $\rightarrow$ Y):=

forall Z:hSet, forall g h: Y  $\rightarrow$  Z, g o f = h o f  $\rightarrow$  g = h.

**Definition** surj {X Y:type1} '(f:X $\rightarrow$ Y):type1 :=

forall y:Y , hexists (fun x:X  $\Rightarrow$  (f x) = y).

**Lemma** epi\_surj {X Y:type1} (f:X $\rightarrow$ Y): epi f  $\rightarrow$  surj f.

Need proper universe management.



# Quotients

Coq does not have quotients.

Voevodsky: univalence provides quotients.

Quotients can be defined as a higher inductive type.

```
Inductive Quot (A : Type) (R:hrel A) : Type :=  
  | quot : A -> Quot A  
  | quot_path : forall x y, (R x y), quot x = quot y
```

Voevodsky's quotient indeed verify the universal properties generated by the higher inductive type.

Useful for a practical implementation.

## Reals as a quotient

How about the reals? Currently, reals are a setoid.  
With quotients we have a **type** of Cauchy reals.  
Their theory in a topos is well-understood.  
Compare with alternatives (Dedekind).

## Research questions

hSets provide us with a predicative topos.  
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Recent interest in presheaves:

Kripke models for Coq to add complex programming language features to Coq (Jaber, Tabareau, Sozeau):  
recursive types, stateful programs, ...

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Kripke models for Coq to add complex programming language features to Coq (Jaber, Tabareau, Sozeau):

recursive types, stateful programs, ...

They define presheaves in the (somewhat) proof irrelevant, extensional type theory of `RUSSELL`.

Needs to be extended to identity types.

## Research questions

Conjecture I: presheaves in HoTT like JTS, but including proper treatment of identity types.

Conjecture II: compare with model structures on simplicial presheaves.

Motivated by both programming and semantics.

Extend to simplicial sheaves (cf. Joyal/Jardin).

# Outlook

Promises to combine two approaches to constructive mathematics: types and toposes.

Sheaves have many uses:

- ▶ Constructive interpretation of classical logic (dynamic evaluation):  
e.g. algebraic closure (Coquand, Manna)
- ▶ Non-derivability in Coq via model constructions.
- ▶ Proof mining: obtain a modulus of uniform continuity from a continuous function  $f : [0, 1] \rightarrow \mathbb{R}$ .
- ▶ Complex programming language features (JTS).
- ▶ Nominal techniques using Schanuel topos
- ▶ ...

