

Proof explanations: using natural language and graph view

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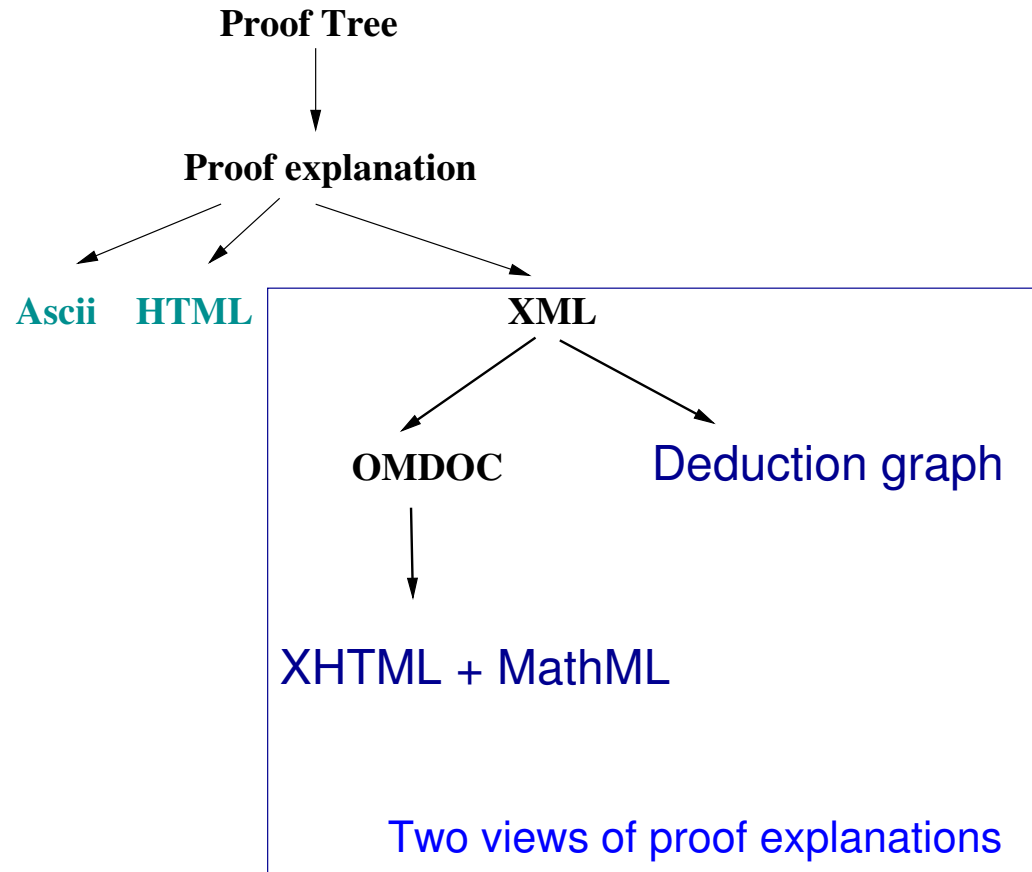
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MOWGLI

Proof explanations: document and graph view

- ▷ From a proof tree, we want to provide:
 - a web document presenting the proof explanation in natural language with appropriate mathematical notations
 - a deduction graph of the proof (to help understanding the proof steps and possibly improving the proof)

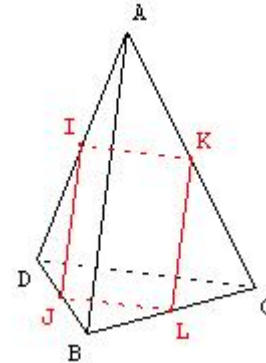
Proof explanations: document and graph view (2)



Example: geometry exercise - tetrahedron

▷ Proof script in Coq

```
Lemma deux_milieux_tetraedre:  
(A, B, C, D, I, J, K, L : PO)  
(tetraedre A B C D) ->  
(I == (milieu D A)) ->  
(J == (milieu D B)) ->  
(K == (milieu C A)) ->  
(L == (milieu C B)) ->  
(vec I J) == (vec K L).
```



Intros.

```
Cut (mult_PP (Rplus R1 R1) (vec I J)) == (vec A B); Intros.  
Cut (mult_PP (Rplus R1 R1) (vec K L)) == (vec A B); Intros.  
Apply mult_PP_regulier with (Rplus R1 R1); Auto with real.  
Rewrite H5; Trivial.  
Apply droite_milieu with C; Auto.  
Apply droite_milieu with D; Auto.  
Qed.
```

Example: geometry exercise-tetrahedron (2)

▷ Proof explanation in natural language

THEOREM: $\forall A : PO, \forall B : PO, \forall C : PO, \forall D : PO, \forall I : PO, \forall J : PO, \forall K : PO, \forall L : PO$ ((*tetraedre A B C D*) \rightarrow $I = (\text{milieu } D \ A) \rightarrow J = (\text{milieu } D \ B) \rightarrow K = (\text{milieu } C \ A) \rightarrow L = (\text{milieu } C \ B) \rightarrow \overrightarrow{IJ} = \overrightarrow{KL}$)

PROOF: Let A, B, C, D, I, J, K and L be elements of PO such that (*tetraedre A B C D*) (H), $I = (\text{milieu } D \ A)$ (H0), $J = (\text{milieu } D \ B)$ (H1), $K = (\text{milieu } C \ A)$ (H2) and $L = (\text{milieu } C \ B)$ (H3)

Let's prove $\overrightarrow{IJ} = \overrightarrow{KL}$

- From $I = (\text{milieu } D \ A)$ and $J = (\text{milieu } D \ B)$ we deduce $2 * \overrightarrow{IJ} = \overrightarrow{AB}$ by using *droite_milieu*.

We have $2 * \overrightarrow{IJ} = \overrightarrow{AB}$ (H4).

- From $K = (\text{milieu } C \ A)$ and $L = (\text{milieu } C \ B)$ we deduce $2 * \overrightarrow{KL} = \overrightarrow{AB}$ by using *droite_milieu*.

We have $2 * \overrightarrow{KL} = \overrightarrow{AB}$ (H5).

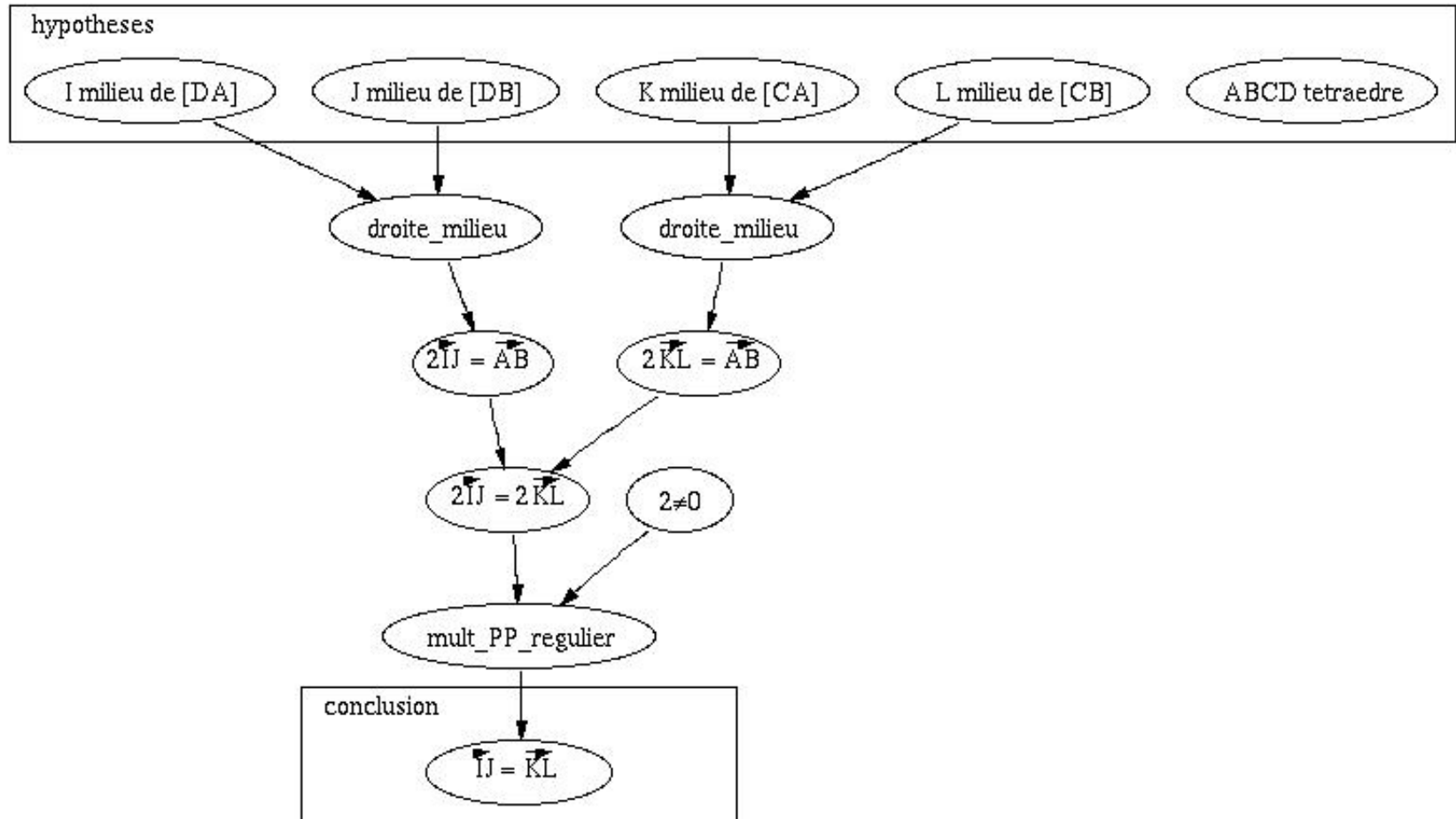
- $2 \neq 0$ is obvious.

From $2 * \overrightarrow{IJ} = \overrightarrow{AB}$ and $2 * \overrightarrow{KL} = \overrightarrow{AB}$ we deduce $2 * \overrightarrow{IJ} = 2 * \overrightarrow{KL}$

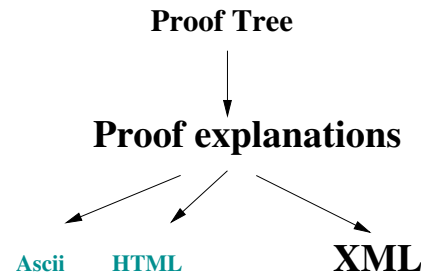
From $2 \neq 0$ and $2 * \overrightarrow{IJ} = 2 * \overrightarrow{KL}$ we deduce $\overrightarrow{IJ} = \overrightarrow{KL}$ by using *mult_PP_regulier*

Example: geometry exercise-tetrahedron (3)

▷ Deduction graph

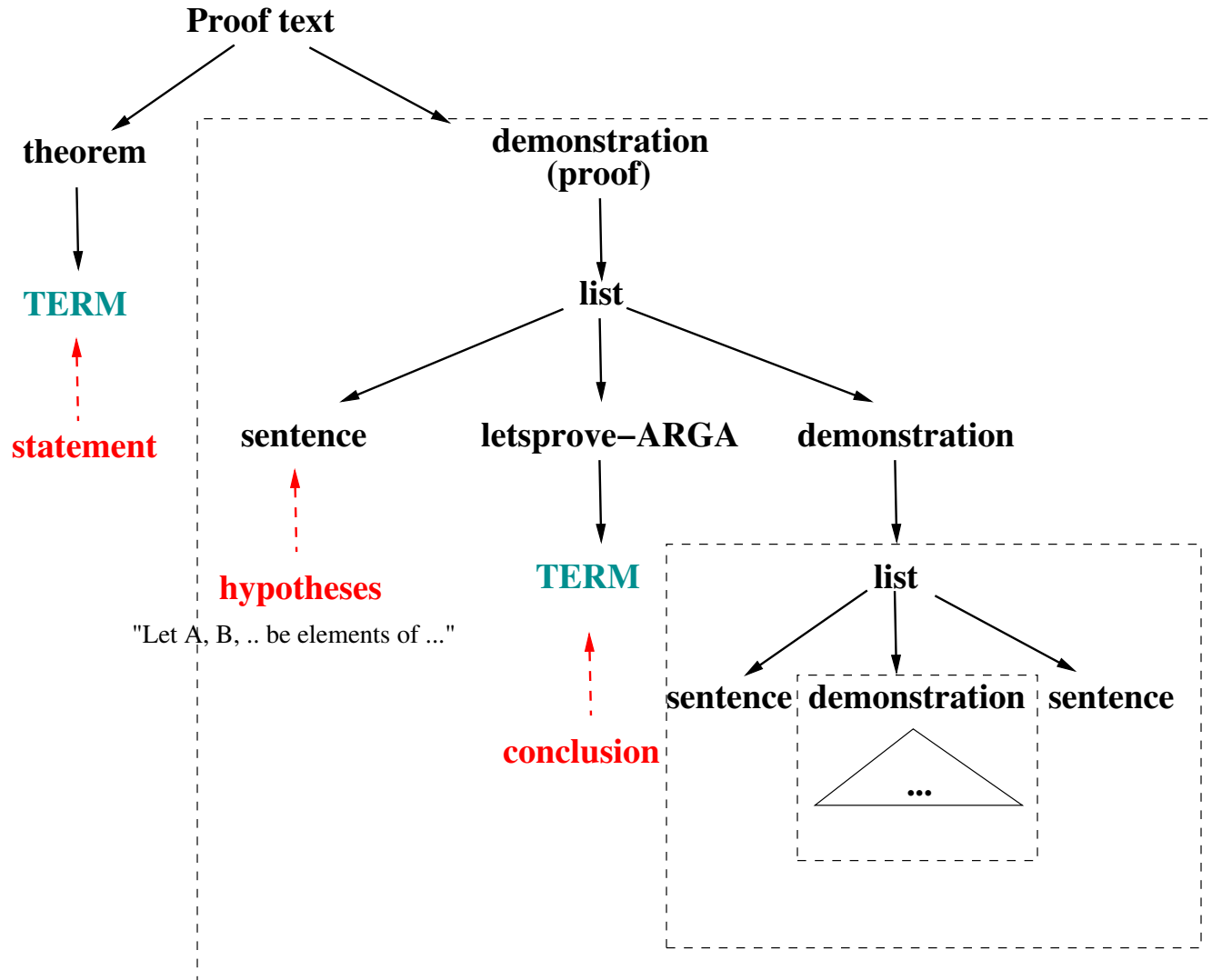


New XML Proof explanation structure



- ▶ the document is composed of a theorem statement and of its demonstration
 - The main proof is a list of explanation sentences and of sub proofs
 - The logical and mathematical formulas in proof explanations are CIC (The Calculus of Inductive Constructions) terms

New XML proof explanation structure (2)



New XML proof explanation structure (3)

▷ *TERMs* are CIC terms

▷ Several sentence types exist:

- Example: From $I = (\text{milieu } D A)$ and .. we deduce .. by using ..

<By-using>

<From-ARGA-we-deduce-ARGB>..</From-ARGA-we-deduce-ARGB>

<by-using-ARGA>..</by-using-ARGA>

</By-using>

- Example : Let $A, B..$ be elements of PO such that ...

<List>

<List>..</List>

<Text>..</Text>

<List-comma-and>

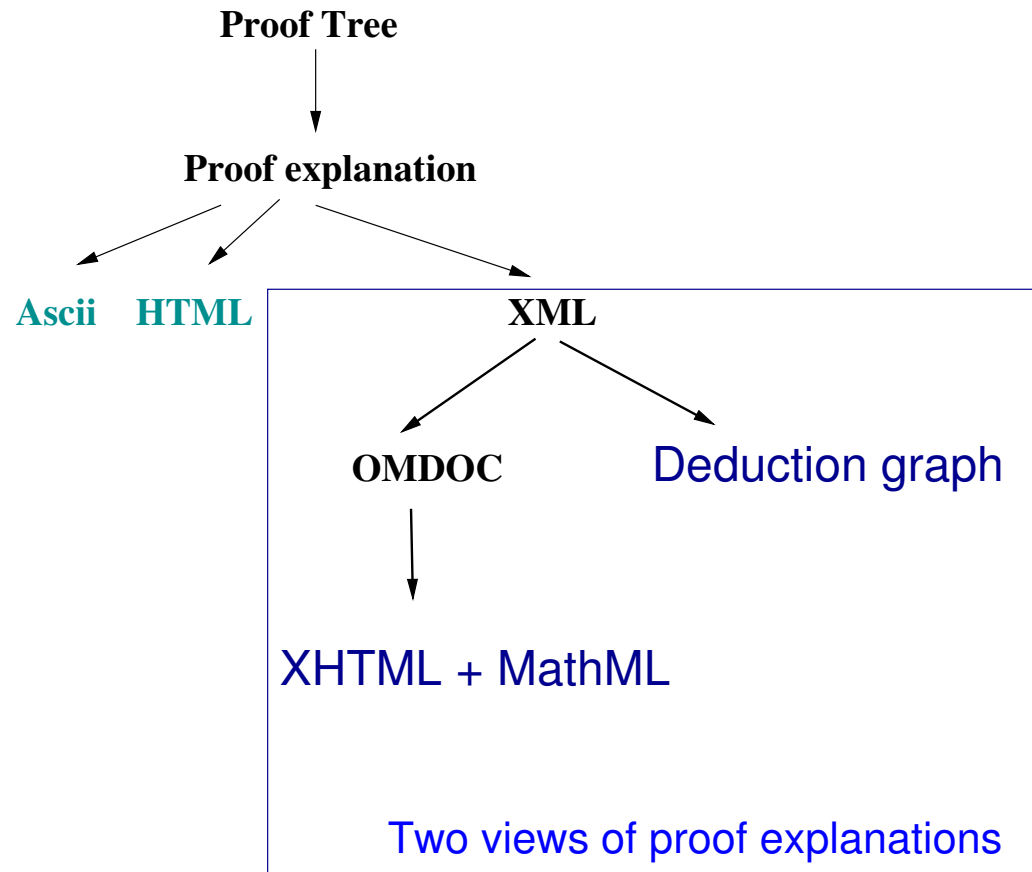
<Hypothesis>..</Hypothesis>

<Hypothesis>..</Hypothesis>

</List-comma-and>

</List>

Proof explanation in XML → OMDOC → XHTML/MathML



Representing proof explanations in OMDOC

Proof explanation in XML → OMDOC → XHTML/MathML

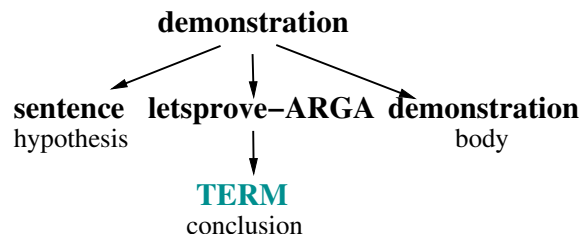
- ▶ We apply XSLT transformation rules on the XML proof explanation in order to obtain the OMDOC proof document:

```
<proof-text>
  <theorem>..</theorem>
  <demonstration>..</demonstration>
</proof-text>
```

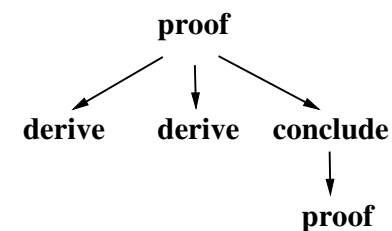
→

```
<omdoc>
  <assertion id="a1">..</assertion>
  <proof for="a1">..</proof>
</omdoc>
```

- ▶ **proof :**



→



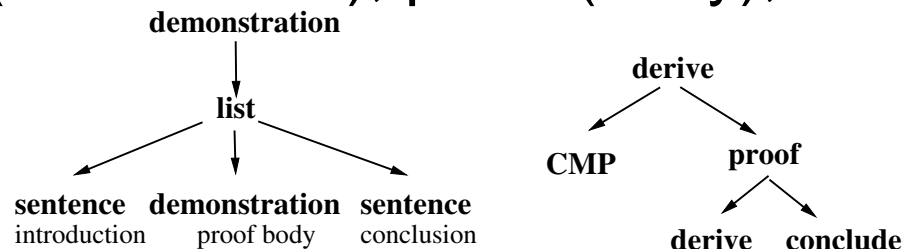
Representing proof explanations in OMDOC (2)

▷ **sub proof:** each proof step that induces a new claim is represented by a *derive* element

- a sequence of demonstration elements gives a sequence of derive elements

$$\begin{array}{ccc}
 \langle \text{demonstration} \rangle & & \langle \text{omdoc:proof} \rangle \\
 c_1 \dots c_n & \longrightarrow & \text{derive}_1 \dots \text{derive}_n \\
 \langle / \text{demonstration} \rangle & & \langle / \text{omdoc:proof} \rangle
 \end{array}$$

- In some cases, the demonstration structure is sentence (introduction), proof (body), sentence (conclusion).



- We distinguish 2 cases :
proof body
- Hence, for every case
we have proved ...

Representing Proof explanations in OMDOC ⁽³⁾

- ▶ **FMP (Formal mathematical property):** CIC terms are represented by a FMP elements that include MathML content

CIC TERM \rightarrow MathML content

```
<omdoc:FMP > <math> ... </math> </omdoc:FMP>
```

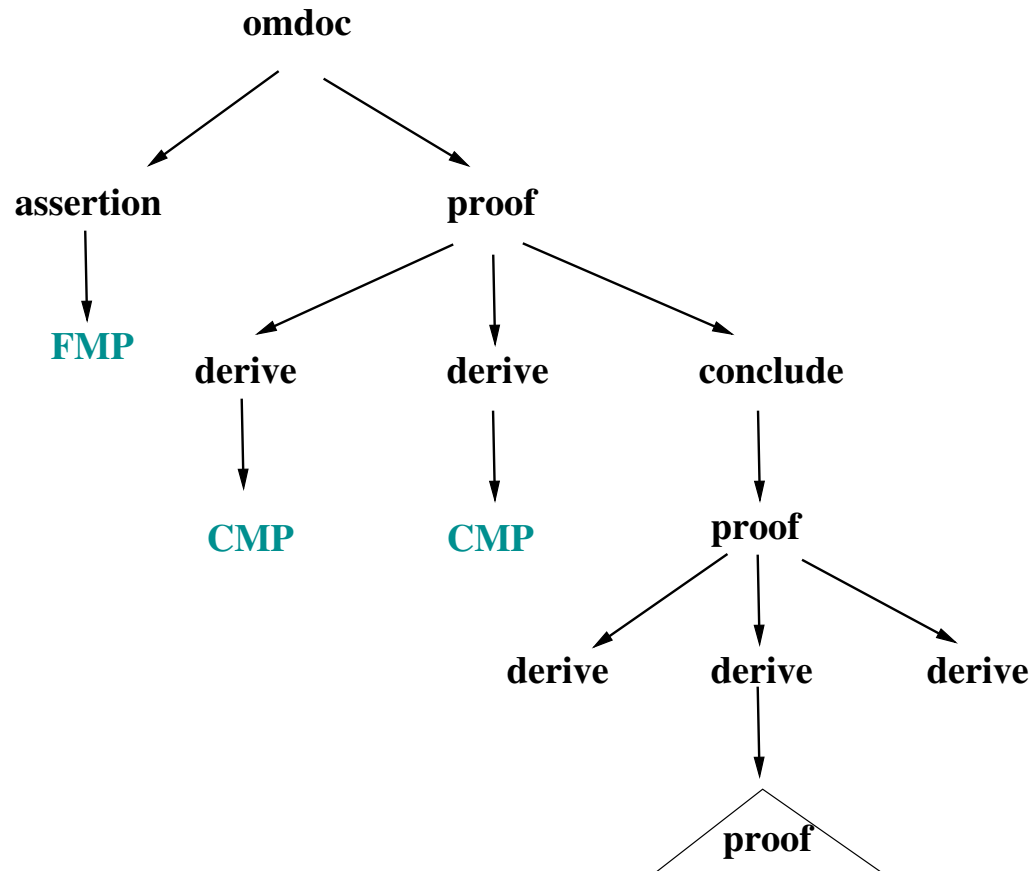
- ▶ **CMP (commented mathematical property):** every explanation sentence is represented by CMP element

```
<omdoc:CMP xml:lang="en">
```

Let A, B, C, ..., K and L be elements of .. such us ..

```
</omdoc:CMP>
```

General structure of proof explanations in OMDOC



From OMDOC to XHTML/MathML

- ▶ We apply XSLT rules on the OMDOC document to obtain an XHTML document organized with blocks.

- $\langle \text{omdoc:assertion} \rangle .. \langle / \text{omdoc:assertion} \rangle \rightarrow \text{THEOREM: ...}$
- $\langle \text{omdoc:proof} \rangle .. \langle / \text{omdoc:proof} \rangle \rightarrow \text{PROOF: ...}$
- $\langle \text{omdoc:derive} \rangle .. \langle / \text{omdoc:derive} \rangle \rightarrow \langle \text{blockquote} \rangle .. \langle / \text{blockquote} \rangle$
- $\langle \text{omdoc:FMP} \rangle .. \langle / \text{omdoc:FMP} \rangle \rightarrow \text{MathML presentation (using MathML content to mathML presentation transformation)}$

- ▶ Customized (non standard) mathematical notations remain linear

$$(\text{vec } I \ J) = (\text{vec } A \ B)$$

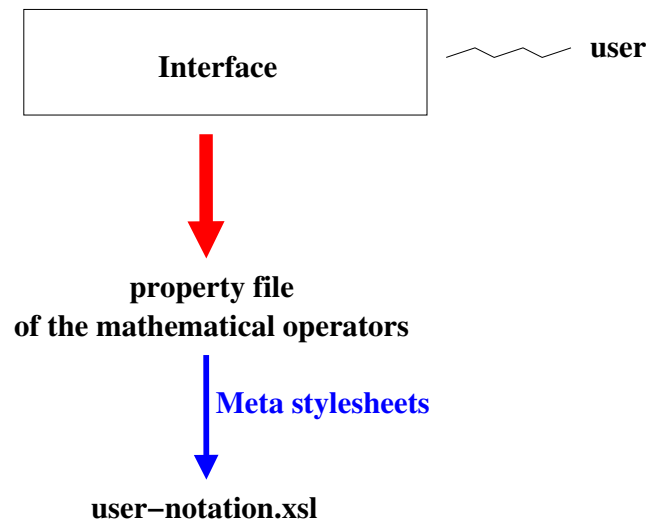
- ▶ The user needs to add the appropriate transformation rules for his customized notations (in file user-notation.xsl)

$$\overrightarrow{IJ} = \overrightarrow{AB}$$

User-friendly customization of mathematical notations

So the user has not to write the XSL transformation rules

- ▶ We provide an interface to edit the display properties of the mathematical operators (this interface was originally integrated in Pcoq interface)



Mathematical formula property Editor

Ppml operator resources editor

Cancel Save & Close Save As XML & Close Remove Insert operator Insert char

| Operator name | Family | Left prece... | Right p... | Font na... | Font style | Font size | Text |
|---------------|---|---------------|------------|------------|------------|-----------|----------|
| Add | standard | 20 | 20 | Lucida ... | PLAIN | 12 | * |
| Conj | infix $x_1 \mathbf{T} x_2$ | 15 | 15 | Serif | PLAIN | 12 | - |
| Cons | indice1 $x_1 \mathbf{T}$ | 20 | 20 | Dialog | PLAIN | 12 | +i |
| Equal | | 5 | 5 | Dialog | PLAIN | 12 | = |
| Gamma | indice2 \mathbf{T}_{x_1} | 20 | 20 | Serif | PLAIN | 12 | Γ |
| INR | | 0 | 0 | Serif | PLAIN | 12 | R |
| Intersection | | 20 | 20 | Serif | PLAIN | 12 | \cap |
| MultC | ind_exp $\mathbf{T}_{x_1}^{x_2}$ | 25 | 25 | Dialog | PLAIN | 12 | . |
| Nat | | 200 | 200 | Dialog | PLAIN | 12 | N |
| Rge | infix $x_1 \mathbf{T} x_2$ | 15 | 15 | Serif | PLAIN | 12 | \geq |
| Rinv | | 26 | 26 | Serif | PLAIN | 12 | -1 |
| Rlt | | 15 | 15 | Serif | PLAIN | 12 | < |
| Rmult | integral $\int_{x_1}^{x_2} x_3$ | 25 | 25 | Dialog | PLAIN | 12 | * |
| Rplus | | 20 | 20 | Serif | PLAIN | 12 | + |
| Setoid | inverse xxx | 100 | 100 | Dialog | PLAIN | 12 | set |

Generating transformation rules using the property file

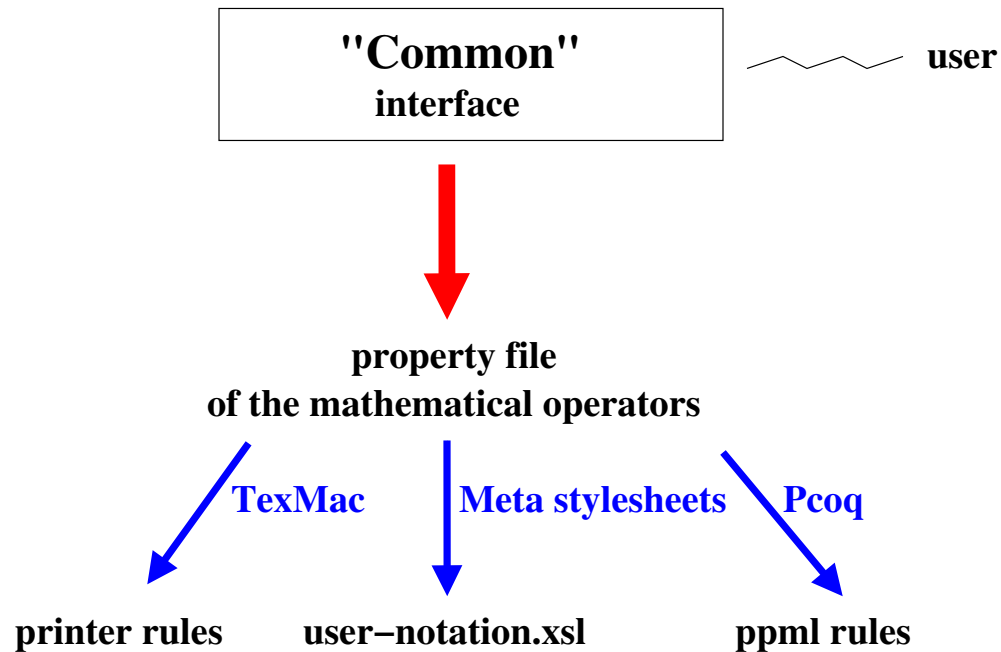
- ▶ Each mathematical operator has its own properties.
 - Family : prefix, infix, postfix, nroot, vector, constant ..
 - Text: operator symbol
- ▶ For each operator family, there is a Metastylesheet rule that generate the display rule

Example : generated rule for an operator with family="vector" Metastylesheet

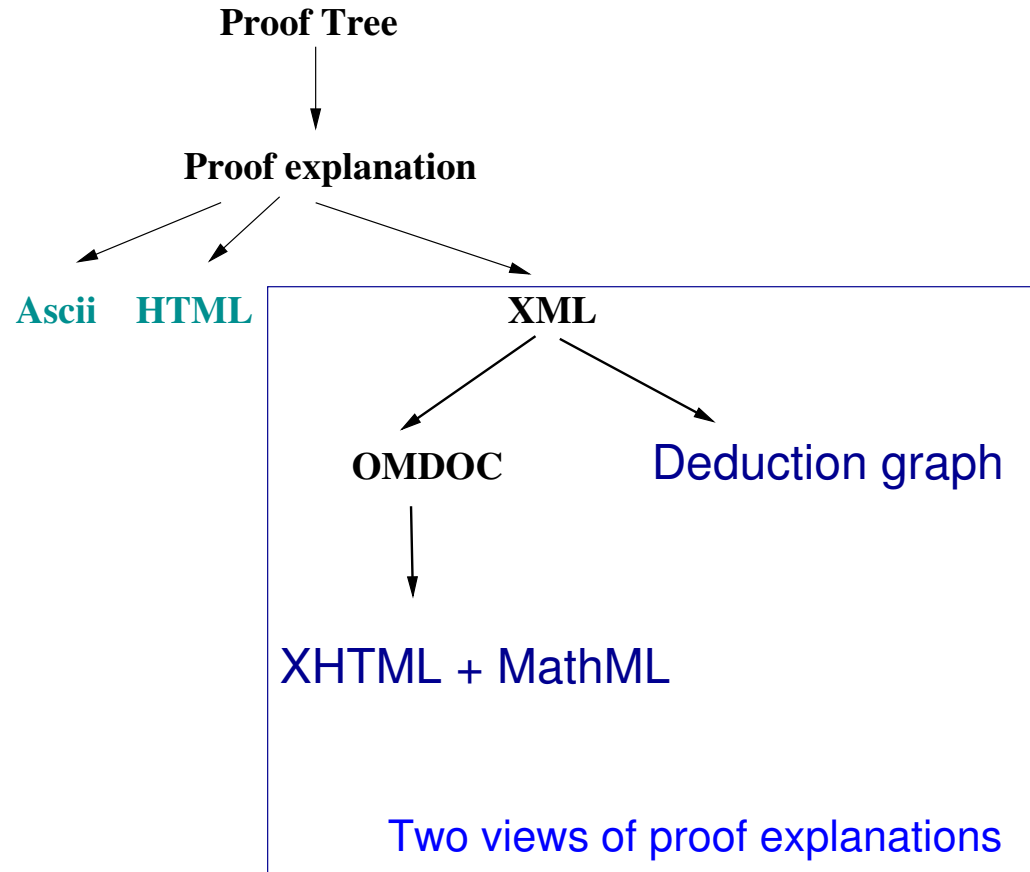
```
<xsl:template match="operator">  
  <xsl:choose>  
    <xsl:when test="*[1]=family[text()='vector']">  
      XSLT Rule  
    </xsl:when> ..  
  </xsl:choose>  
</xsl:template>
```

The XSLT rule specifies how to display an operator with "vector" family

Our aim: to provide a common interface with standard operator properties



Deduction Graph



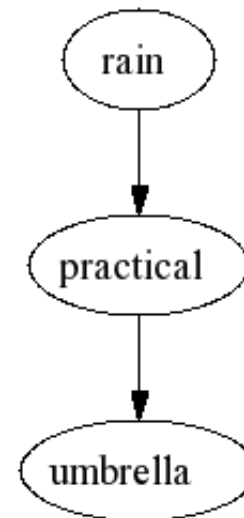
Graph extraction from proof explanation

- ▶ We apply XSLT rules on the XML proof explanation in order to obtain the graph description (in dot format)

XML Proof explanations → graph in dot format (.dot)

- ▶ The dot format (node and edge definition)

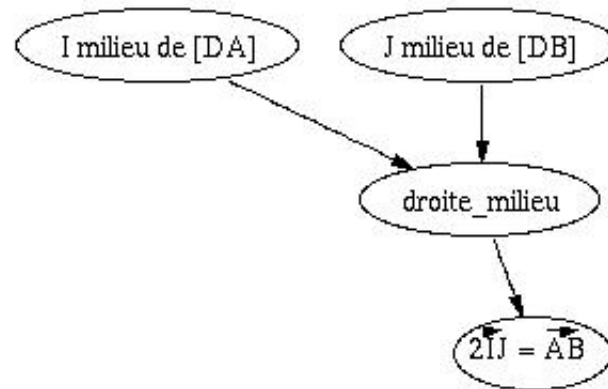
```
digraph "Graph" {  
  "P1" [label="rain"];  
  "P2" [label="umbrella"];  
  "T1" [URL="/T1.html", label="practical"];  
  "P1" → "T1";  
  "T1" → "P2";}
```



Graph by WebDot

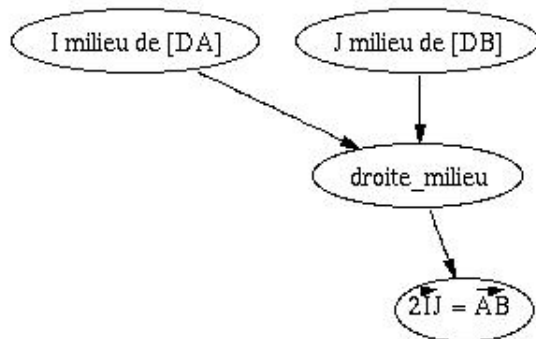
Graph extraction from proof explanation (2)

- ▶ How to view the dot graph ?
 - install WebDot, a WWW Graph Server which requires *graphviz* (a collection of tools for manipulating graph) and a httpd web server
 - output: active image, svg (mathematical formulas)



Transformation rules to obtain a graph from the proof explanation

- ▶ Each proof step (sentence) gives a subgraph (there is a rule for each sentence type)
 - create “hypothesis” nodes (h_i) and “conclusion” node (c)
 - possibly create “justification” node (j)
 - create edges $h_i \rightarrow c$ or ($h_i \rightarrow j$ and $j \rightarrow c$)

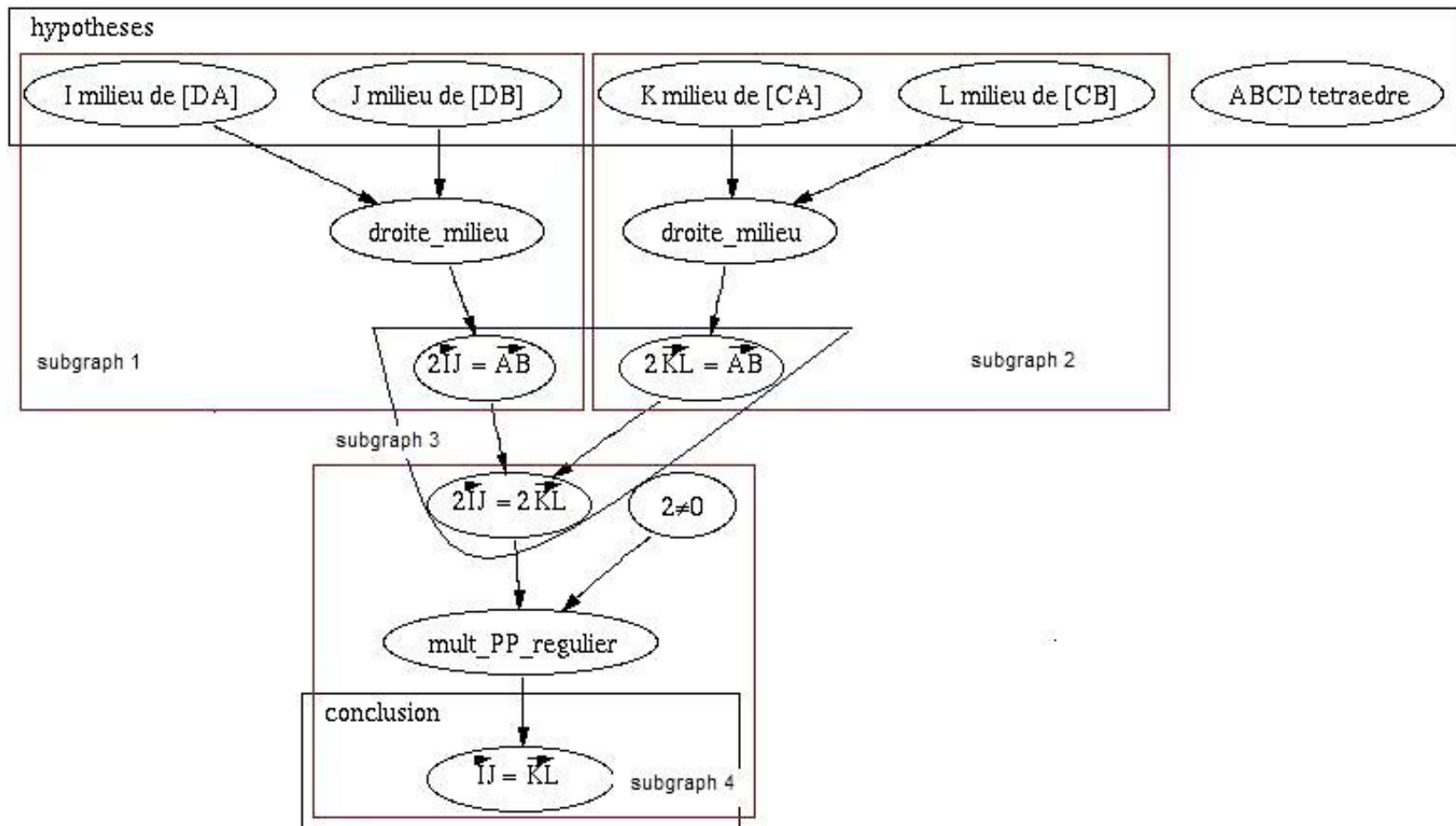


```
<By-using>  
<From-ARGA-we-deduce-ARGB>  
..  
</From-ARGA-we-deduce-ARGB>  
<by-using-ARGA>..</by-using-ARGA>  
</By-using>
```

Transformation rules to obtain a graph from the proof explanation ⁽²⁾

- ▷ Each node has an identifier
 - For **hypothesis** and **conclusion**: nodes with the same content have the same identifier, which allows to bind subgraphs together
 - For **justification**: nodes with the same content may have different identifier, so the same justification can be repeated several times.

Example: geometry exercise - tetrahedron



Example: Proof by cases (Elim)

- ▶ The tetrahedron example only uses the first order logic (deduction \Rightarrow)
- ▶ In CIC, inductive definitions allow expressing proof by cases, proof by contradiction and proof by induction

Proof script in Coq

```
Parameters rain, cloudy, umbrella:Prop.  
Axiom practical: rain -> umbrella.  
  
Theorem meteo: (rain \/\ ~ cloudy) -> cloudy -> umbrella.  
Intros H H0.  
Elim H; Intros.  
Apply practical; Trivial.  
Absurd cloudy; Trivial.  
Qed.
```

Example: proof by cases (Elim) (2)

Let us suppose $rain \vee \sim cloudy$ (H) and $cloudy$ (H0).

Let us prove $umbrella$:

We distinguish 2 cases for $rain \vee \sim cloudy$:

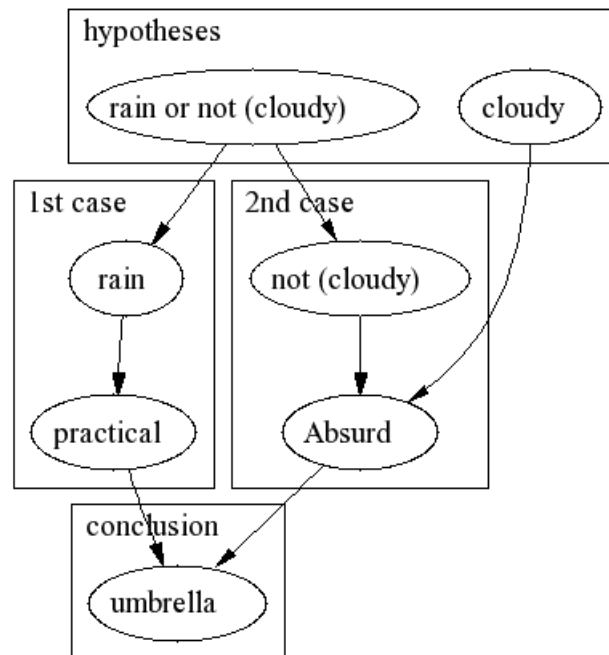
1) Let us suppose $rain$ (H1).

From $rain$ we deduce $umbrella$ by *practical* : $rain \rightarrow umbrella$.

2) Let us suppose $\sim cloudy$ (H1).

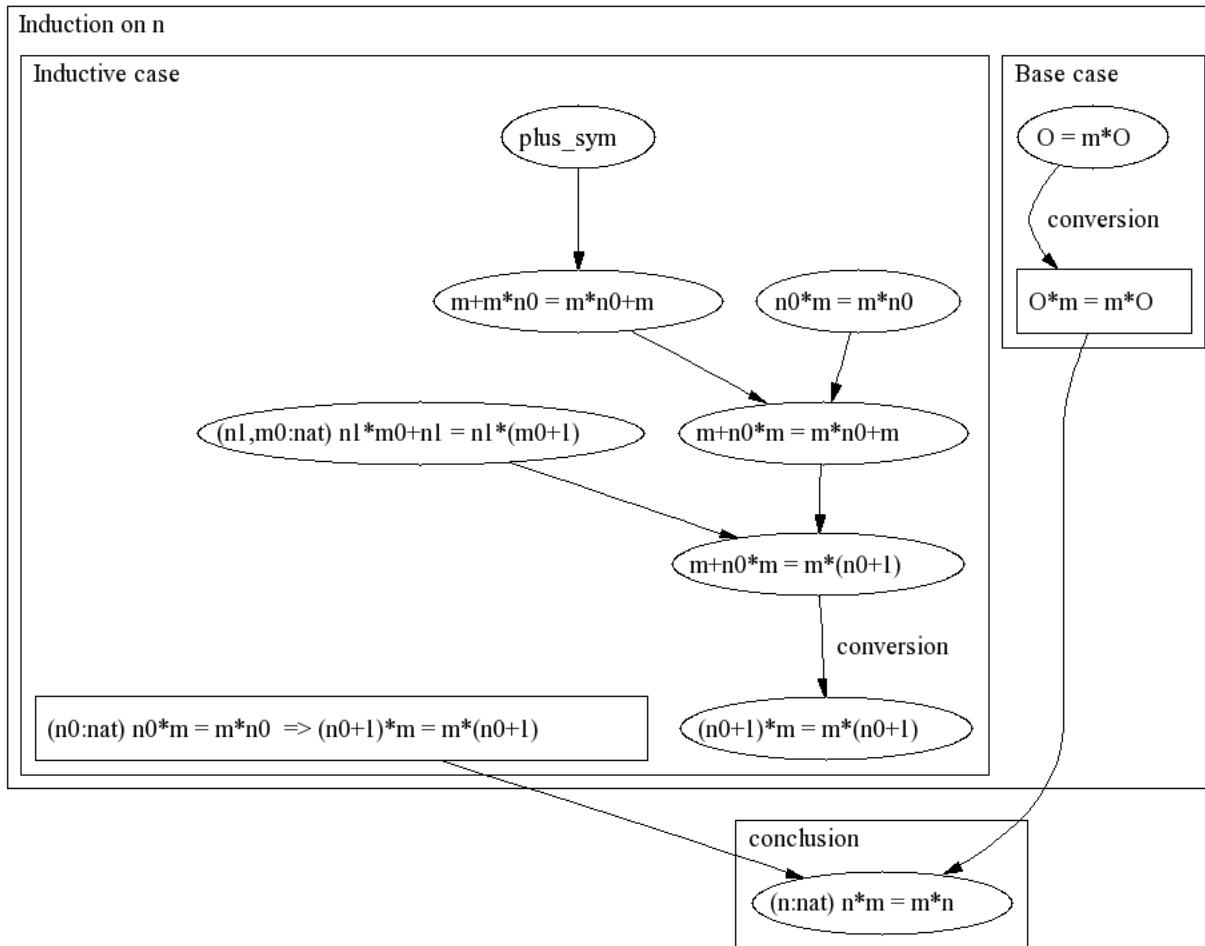
We get a contradiction with $\sim cloudy$ and $cloudy$.

Hence, for every case we have proved $umbrella$.



Graph by WebDot

Example: proof by induction



Graph by WebDot

Conclusion

