

A New Monotonicity-Based Interval Extension Using Occurrence Grouping

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Abstract. When a function f is monotonic w.r.t. a variable in a given domain, it is well-known that the monotonicity-based interval extension of f computes a sharper image than the natural interval extension does. This paper presents a so-called “occurrence grouping” interval extension $[f]_{og}$ of a function f . f is *not* monotonic w.r.t. a variable x in the given domain $[B]$, but we transform f into a new function f^{og} that is monotonic in two subsets x_a and x_b of the occurrences of x . f^{og} is increasing w.r.t. x_a and decreasing w.r.t. x_b . $[f]_{og}$ is the interval extension by monotonicity of f^{og} and produces a sharper interval image than the natural extension does.

For finding a good occurrence grouping, we propose an algorithm that minimizes a Taylor-based overestimation of the image diameter of $[f]_{og}$. Finally, experiments show the benefits of this new interval extension for solving systems of equations.

1 Introduction

The computation of sharp interval image enclosures is in the heart of interval arithmetics. It allows a computer to evaluate a mathematical formula while taking into account in a reliable way roundoff errors due to floating point arithmetics. Sharp enclosures also allow interval methods to quickly converge towards the solutions of a system of constraints over the reals. At every node of the search tree, a *test of existence* checks that, for every equation $f(X) = 0$, the interval extension of f returns an interval including 0 (otherwise the branch is cut). Also, constraint propagation algorithms can be improved when they use better interval extensions. For instance, the Box algorithm uses a test of existence inside its iterative splitting process [2].

This paper proposes a new interval extension and we first recall basic material about interval arithmetics [10, 11, 8] to introduce the interval extensions useful in our work.

An interval $[x] = [a, b]$ is the set of real numbers between a and b . $\underline{[x]}$ denotes the minimum of $[x]$ and $\overline{[x]}$ denotes the maximum of $[x]$. The diameter of an interval is: $diam([x]) = \overline{[x]} - \underline{[x]}$, and the absolute value of an interval is: $|[x]| = \max(|\overline{[x]}|, |\underline{[x]}|)$. A Cartesian product of intervals is named a *box*, and is denoted by $[B]$ or by a vector $\{[x_1], [x_2], \dots, [x_n]\}$.

An interval function $[f]$ is a function from \mathbb{IR} to \mathbb{IR} , \mathbb{IR} being the set of all the intervals over \mathbb{R} . $[f]$ is an interval extension of a function f if the following condition is verified:

- The image of the function $[f]([x])$ is an interval containing the set $\mathcal{I}f([x]) = \{y \in \mathbb{R}, \exists x \in [x], y = f(x)\}$. The computation of the image is called *evaluation* of f in this article.

We can extend this definition to functions with several variables, as follows:

- Let $f(x_1, \dots, x_n)$ be a function from \mathbb{R}^n to \mathbb{R} and let box $[B]$ be the vector of intervals $\{[x_1], [x_2], \dots, [x_n]\}$. The image of a $[B]$ by $[f]$ is an interval containing the set $\mathcal{I}f([B]) = \{y \in \mathbb{R}, \exists \{x_1, x_2, \dots, x_n\} \in [B], y = f(x_1, x_2, \dots, x_n)\}$

The *optimal evaluation* $[f]_{opt}([B])$ is the sharpest interval containing $\mathcal{I}f([B])$. There exist many possible interval extensions for a function, the difficulty being to define an extension that will compute the optimal evaluation, or a sharp approximation of it.

The first idea is to use interval arithmetics. Interval arithmetics defines operators and elementary functions over intervals, extending the arithmetics over the reals. The *natural interval extension* of a function ($[f]_n$) using arithmetic operators $+$, $-$, \times , $/$ and elementary functions (*power, exp, log, sin, cos, ...*) is defined as the function f replacing the arithmetic operators and elementary functions by their extension to intervals defined by interval arithmetics. For instance, $[a, b] + [c, d] = [a + c, b + d]$.

When f is continuous inside a box $[B]$, the *natural evaluation* of f (i.e., the computation of $[f]_n([B])$) yields the optimal evaluation when each variable occurs only once in f . When a variable appears several times, the evaluation by interval arithmetics generally produces an overestimation of $[f]_{opt}([B])$, because the correlation between the occurrences of a same variable is lost. Two occurrences of a variable are handled as independent variables. For example $[x] - [x]$, with $[x] \in [0, 1]$ gives the result $[-1, 1]$, instead of $[0, 0]$, as does $[x] - [y]$, with $[x] \in [0, 1]$ and $[y] \in [0, 1]$.

This main drawback of interval arithmetics is a real difficulty for implementing efficient interval-based solvers, since the natural evaluation is a basic tool for these solvers.

One way to overcome this difficulty is to use monotonicity [5]. In fact, when a function is monotonic w.r.t. each of its variables, this problem disappears and the evaluation (using a monotonicity extension) becomes optimal. For example, if $f(x_1, x_2)$ is increasing w.r.t. x_1 , and decreasing w.r.t. x_2 , then the *evaluation by monotonicity* $[f]_m([B])$ of f is defined by:

$$[f]_m([B]) = [f(\underline{[x_1]}, \overline{[x_2]}), f(\overline{[x_1]}, \underline{[x_2]})] = \overline{[[f]_n(\underline{[x_1]}, \overline{[x_2]})], [f]_n(\overline{[x_1]}, \underline{[x_2]})]}$$

It appears that $[f]_m([B]) = [f]_{opt}([B])$. This property can also be used when f is monotonic w.r.t. a subset of variables, replacing in the natural evaluations the intervals of monotonic variables by intervals reduced to their maximal or minimal values [6]. The obtained image is not optimal, but is sharper than, or equal to, the image obtained by natural evaluation. For example, if f is increasing w.r.t. x_1 , decreasing w.r.t. x_2 , and not monotonic w.r.t. x_3 :

$$[f]_m([B]) = \overline{[[f]_n(\underline{[x_1]}, \overline{[x_2]}, [x_3]), [f]_n(\overline{[x_1]}, \underline{[x_2]}, [x_3])]} \subseteq [f]_n([B])$$

This paper explains how to use monotonicity when a function is not monotonic w.r.t. a variable x , but is monotonic w.r.t. subgroups of occurrences of x .

We present the idea of grouping the occurrences into 3 sets (increasing, decreasing and non monotonic auxiliary variables) in the next section. Linear programming problems to obtain “interesting” occurrence groupings are described in Sections 3 and 4. In Section 5 we propose an algorithm to solve the linear programming problem of Section 4. Finally, in Section 6, some experiments show the benefits of this occurrence grouping in monotonicity-based evaluations for solving systems of equations, in particular when we use a filtering algorithm like Mohc [1] exploiting monotonicity.

2 Evaluation by Monotonicity with Occurrence Grouping

In this section, we will study the case of a function which is not monotonic w.r.t. a variable with multiple occurrences. We can, without loss of generality, limit the study to a function of one variable: the generalization to a function of several variables is straightforward, the evaluations by monotonicity being independent.

Example 1. Consider $f_1(x) = -x^3 + 2x^2 + 6x$. We want to calculate a sharp evaluation of this function when x is in the interval $[x] \in [-1, 1]$. The derivative of f_1 is $f_1'(x) = -3x^2 + 4x + 6$ and contains a positive term (6), a negative term ($-3x^2$) and a term containing zero ($4x$).

$[f_1]_{opt}([B])$ is $[-3.05786, 7]$, but we cannot obtain it directly by a simple interval function evaluation (one needs to solve $f_1'(x) = 0$, which is in the general case a problem in itself).

In the interval $[-1, 1]$, the function f_1 is not monotonic. The natural interval evaluation yields $[-7, 9]$, the Horner evaluation $[-9, 9]$ (see [7]).

When a function is not monotonic w.r.t. a variable x , it sometimes appears that it is monotonic w.r.t. some occurrences. A first naive idea for using the monotonicity of these occurrences is the following. We replace the function f by a function f^{nog} , regrouping all increasing occurrences into one variable x_a , all decreasing occurrences into one variable x_b , and the non monotonic occurrences into x_c . The domain of the new auxiliary variables is the same: $[x]$.

For f_1 , this grouping gives as result $f_1^{nog}(x_a, x_b, x_c) = -x_b^3 + 2x_c^2 + 6x_a$. The evaluation by monotonicity of f_1^{nog} computes the lower (resp. upper) bound replacing the increasing (resp. decreasing) instances by the minimum (resp. maximum) and the decreasing (resp. increasing) instances by the maximum (resp. minimum), i.e., $\overline{[f_1^{nog}]_m([-1, 1])} = \overline{[f_1^{nog}]_n(-1, 1, [-1, 1])} = \underline{1^3 + 2[-1, 1]^2 - 6} = -7$ (resp. $\overline{[f_1^{nog}]_m([-1, 1])} = 9$). Finally, the evaluation by monotonicity is $[f_1^{nog}]_m([-1, 1]) = [-7, 9]$.

It appears that the evaluation by monotonicity of the new function f^{nog} always gives the same result as the natural evaluation. Indeed, when a node in the evaluation tree corresponds to an increasing function w.r.t. a variable occurrence, the natural evaluation automatically selects the right bound among both bounds of the domain of this occurrence during the evaluation process.

The main idea is then to change this grouping in order to reduce the dependency problem and obtain sharper evaluations. We can in fact group some occurrences (increasing, decreasing, or non monotonic) into an increasing variable x_a as long as the function remains increasing w.r.t. this variable x_a .

For example, if one can move a non monotonic occurrence into a monotonic group, the evaluation will be the same or sharper. Also, if it is possible to transfer all decreasing occurrences into the increasing part, the dependency problem will now occur only on the occurrences in the increasing and non monotonic parts.

For f_1 , if we group together the positive derivative term with the derivative term containing zero we obtain the new function: $f_1^{og}(x_a, x_b) = -x_b^3 + 2x_a^2 + 6x_a$, where f_1^{og} is increasing w.r.t. x_a and decreasing w.r.t. x_b . We can then use the evaluation by monotonicity obtaining the interval $[-5, 9]$. We can in the same manner obtain $f_1^{og}(x_a, x_c) = -x_a^3 + 2x_c^2 + 6x_a$, the evaluation by monotonicity is then $[-5, 7]$. We remark that we find sharper evaluations than the natural evaluation of f_1 .

In Section 3, we present a linear program to perform occurrence grouping.

Occurrence grouping by interval extension

Consider the function $f(x)$ with multiple occurrences of x . We replace the occurrences of x by three variables obtaining a new function $f^{og}(x_a, x_b, x_c)$. We define the *interval extension by occurrence grouping* of f : $[f]_{og}([B]) := [f^{og}]_m([B])$. Unlike the natural interval extension and the interval extension by monotonicity, the interval extension by occurrence grouping is not unique for a function f since it depends on the occurrence grouping (*og*) that transforms f into f^{og} .

3 A 0,1 linear program to perform occurrence grouping

In this section, we propose a method for automatizing occurrence grouping. First, we calculate a Taylor-based overestimation of the *diameter* of $[f]_{og}$. Then, we propose a linear programming problem to find a grouping that minimizes this overestimation.

3.1 Taylor-Based overestimation

On one hand, as f^{og} could be not monotonic w.r.t. x_c , the evaluation by monotonicity considers the occurrences of x_c as different variables such as the natural evaluation would. On the other hand, as f^{og} is monotonic w.r.t. x_a and x_b , the evaluation by monotonicity of these variables is optimal. The following two propositions are well-known.

Proposition 1 *Let $f(x)$ be a continuous function in a box $[B]$ with a set of occurrences of x : $\{x_1, x_2, \dots, x_k\}$. $f^\circ(x_1, \dots, x_k)$ is a function obtained from f considering all the occurrences of x as different variables. $[f]_n([B])$ computes $[f^\circ]_{opt}([B])$.*

Proposition 2 *Let $f(x_1, x_2, \dots, x_n)$ be a monotonic function w.r.t. each of its variables in a box $[B] = \{[x_1], [x_2], \dots, [x_n]\}$. Then, the evaluation by monotonicity is optimal in $[B]$, i.e., it computes $[f]_{opt}([B])$.*

Using these propositions, we observe that $[f^{og}]_m([x_a], [x_b], [x_c])$ is equivalent to $[f^\circ]_{opt}([x_a], [x_b], [x_{c_1}], \dots, [x_{c_{ck}}])$, considering each occurrence of x_c in f^{og} as an independent variable x_{c_j} in f° . Using Taylor evaluation, an upper bound of $diam([f]_{opt}([B]))$ is given by the right side of (1) in Proposition 3.

Proposition 3 *Let $f(x_1, \dots, x_n)$ be a function with domains $[B] = \{[x_1], \dots, [x_n]\}$. Then,*

$$diam([f]_{opt}([B])) \leq \sum_{i=1}^n (diam([x_i]) \times |[g_i]([B])|) \quad (1)$$

where $[g_i]$ is an interval extension of $g_i(x) = \frac{\partial f}{\partial x_i}$.

Using Proposition 3, we can calculate an upper bound of **the diameter of** $[f]_{og}([B]) = [f^{og}]_m([B]) = [f^\circ]_{opt}([B])$:

$$diam([f]_{og}([B])) \leq diam([x]) \left(|[g_a]([B])| + |[g_b]([B])| + \sum_{i=1}^{ck} |[g_{c_i}([B])| \right)$$

Where $[g_a]$, $[g_b]$ and $[g_{c_i}]$ are the interval extensions of $g_a(x) = \frac{\partial f^{og}}{\partial x_a}$, $g_b(x) = \frac{\partial f^{og}}{\partial x_b}$ and $g_{c_i}(x) = \frac{\partial f^{og}}{\partial x_{c_i}}$ respectively. $diam([x])$ is factorized because $[x] = [x_a] = [x_b] = [x_{c_1}] = \dots = [x_{c_{ck}}]$.

In order to respect the monotonicity conditions required by f^{og} : $\frac{\partial f^{og}}{\partial x_a} \geq 0$, $\frac{\partial f^{og}}{\partial x_b} \leq 0$, we have the sufficient conditions $[g_a]([B]) \geq 0$ and $[g_b]([B]) \leq 0$, implying $|[g_a]([B])| = \overline{[g_a]([B])}$ and $|[g_b]([B])| = -\underline{[g_b]([B])}$. Finally:

$$diam([f]_{og}([B])) \leq diam([x]) \left(\overline{[g_a]([B])} - \underline{[g_b]([B])} + \sum_{i=1}^{ck} |[g_{c_i}([B])| \right) \quad (2)$$

3.2 A linear programming problem

We want to transform f into a new function f^{og} that minimizes the right side of the relation 2. The problem can be easily transformed into an integer linear programming one:

Find the values r_{a_i} , r_{b_i} and r_{c_i} for each occurrence x_i that minimize

$$G = \overline{[g_a]([B])} - \underline{[g_b]([B])} + \sum_{i=1}^k (|[g_i]([B])| r_{c_i}) \quad (3)$$

subject to:

$$\underline{[g_a]([B])} \geq 0 \quad (4)$$

$$\overline{[g_b]}([B]) \leq 0 \quad (5)$$

$$r_{a_i} + r_{b_i} + r_{c_i} = 1 \quad \text{for } i = 1, \dots, k \quad (6)$$

$$r_{a_i}, r_{b_i}, r_{c_i} \in \{0, 1\} \quad \text{for } i = 1, \dots, k,$$

where a value r_{a_i} , r_{b_i} or r_{c_i} equal to 1 indicates that the occurrence x_i in f will be replaced, respectively, by x_a , x_b or x_c in f^{og} . k is the number of occurrences of x ,

$[g_a]([B]) = \sum_{i=1}^k [g_i]([B])r_{a_i}$, $[g_b]([B]) = \sum_{i=1}^k [g_i]([B])r_{b_i}$, and $[g_i]([B]), \dots, [g_k]([B])$ are the derivatives w.r.t. each occurrence.

We can remark that all the gradients (e.g., $[g_a]([B])$, $[g_b]([B])$) are calculated using only the derivatives of f w.r.t. each occurrence of x (i.e., $[g_i]([B])$).

Linear program corresponding to Example 1

We have $f_1(x) = -x^3 + 2x^2 + 6x$, $f_1'(x) = -3x^2 + 4x + 6$ for $x \in [-1, 1]$. The gradient values for each occurrence are: $[g_1]([-1, 1]) = [-3, 0]$, $[g_2]([-1, 1]) = [-4, 4]$ and $[g_3]([-1, 1]) = [6, 6]$. Then, the linear program is:

$$\begin{aligned} & \text{Find the values } r_{a_i}, r_{b_i} \text{ and } r_{c_i} \text{ that minimize} \\ G = & \sum_{i=1}^3 \overline{[g_i]}([B])r_{a_i} - \sum_{i=1}^3 [g_i]([B])r_{b_i} + \sum_{i=1}^3 (|[g_i]([B])|r_{c_i}) = \\ & (4r_{a_2} + 6r_{a_3}) + (3r_{b_1} + 4r_{b_2} - 6r_{b_3}) + (3r_{c_1} + 4r_{c_2} + 6r_{c_3}) \\ & \text{subject to:} \end{aligned}$$

$$\begin{aligned} & \sum_{i=1}^3 \overline{[g_i]}([B])r_{a_i} = -3r_{a_1} - 4r_{a_2} + 6r_{a_3} \geq 0 \\ & \sum_{i=1}^3 [g_i]([B])r_{b_i} = 4r_{b_2} + 6r_{b_3} \leq 0 \\ & r_{a_i} + r_{b_i} + r_{c_i} = 1 \quad \text{for } i = 1, \dots, 3 \\ & r_{a_i}, r_{b_i}, r_{c_i} \in [0, 1] \quad \text{for } i = 1, \dots, 3 \end{aligned}$$

We obtain the minimum 10, and the solution $r_{a_1} = 1, r_{b_1} = 0, r_{c_1} = 0, r_{a_2} = 0, r_{b_2} = 0, r_{c_2} = 1, r_{a_3} = 1, r_{b_3} = 0, r_{c_3} = 0$, which is the last solution presented in Section 2. We can remark that the value of the overestimation of $diam([f]_{og})$ is equal to 20 (10 $diam[-1, 1]$) and $diam([f]_{og}) = 12$. Although the overestimation is quite rough, the heuristic works well on this example. Indeed, $diam([f]_n([B])) = 16$, and $diam([f]_{opt}([B])) = 10.06$

4 A tractable linear programming problem

The linear program above is 0,1 and known to be NP-hard in general. We can transform it into a continuous and tractable one allowing r_{a_i} , r_{b_i} and r_{c_i} to get real values. In other words, we allow each occurrence of x in f to be replaced by a convex linear combination of auxiliary variables, x_a , x_b and x_c , f^{og} being increasing w.r.t. x_a , and decreasing w.r.t. x_b . Each occurrence x_i is replaced in f^{og} by $r_{a_i}x_a + r_{b_i}x_b + r_{c_i}x_c$, with $r_{a_i} + r_{b_i} + r_{c_i} = 1$, $\frac{\partial f^{og}}{\partial x_a} \geq 0$ and $\frac{\partial f^{og}}{\partial x_b} \leq 0$. We can then remark that f and f^{og} have the same natural evaluation.

In Example 1, we can replace f_1 by f^{og1} or f^{og2} in a way respecting the monotonicity constraints of x_a and x_b . Considering the interval $[x] = [-1, 1]$:

1. $f_1^{og1}(x_a, x_b) = -(\frac{2}{3}x_a + \frac{1}{3}x_b)^3 + 2x_a^2 + 6x_a$: $[f_1^{og1}]_m([x]) = [-4.04, 7.96]$
2. $f_1^{og2}(x_a, x_b, x_c) = -x_a^3 + 2(\frac{3}{4}x_a + \frac{1}{4}x_c)^2 + 6x_a$: $[f_1^{og2}]_m([x]) = [-4, 7]$

Example 2. Consider the function $f_2(x) = x^3 - x$ and the interval $[x] = [0.5, 2]$. f_2 is not monotonic and the optimal evaluation $[f_2]_{opt}([x])$ is $[-0.385, 6]$. The natural evaluation yields $[-1.975, 7.5]$, the Horner evaluation $[-1.5, 6]$. We can replace f_2 by one of the following functions.

1. $f_2^{og1}(x_a, x_b) = x_a^3 - (\frac{1}{4}x_a + \frac{3}{4}x_b)$: $[f_2^{og1}]_m([x]) = [-0.75, 6.375]$
2. $f_2^{og2}(x_a, x_b) = (\frac{11}{12}x_a + \frac{1}{12}x_b)^3 - x_b$: $[f_2^{og2}]_m([x]) = [-1.756, 6.09]$

Taking into account the convex linear combination for realizing the occurrence grouping, the new linear programming problem is:

Find the values r_{a_i} , r_{b_i} and r_{c_i} for each occurrence x_i that minimize (3) subject to (4), (5), (6) and

$$r_{a_i}, r_{b_i}, r_{c_i} \in [0, 1] \quad \text{for } i = 1, \dots, k. \tag{7}$$

Linear program corresponding to Example 1

In this example we obtain the minimum 10 and the new function $f_1^{og}(x_a, x_b, x_c) = -x_a^3 + 2(\frac{3}{4}x_a + \frac{1}{4}x_c)^2 + 6x_a$: $[f_1^{og}]_m([x]) = [-4, 7]$. The evaluation by occurrence grouping of f_1 is $[-4, 7]$. The minimum 10 is equivalent to the minimum obtained by the 0,1 linear programming introduced in Section 3.

Linear program corresponding to Example 2

In this example we obtain the minimum 11.25 and the new function $f_2^{og}(x_a, x_b) = (\frac{44}{45}x_a + \frac{1}{45}x_b)^3 - (\frac{11}{15}x_a + \frac{4}{15}x_b)$. The evaluation by occurrence grouping is sharper ($[-0.75, 6.01]$) than the standard evaluations (natural, Horner). Note that in this case the 0,1 linear program of Section 3 could not perform a grouping due to the constraints. The relaxation of the linear program not only makes the problem tractable but also improves the minimum of the objective function.

5 An efficient Occurrence Grouping algorithm

We have implemented an algorithm (see Algorithm 1) that uses a vector of interval derivatives of f w.r.t. each occurrence x_i of x ($[g_*]$) (i.e., a vector containing the [natural] interval extensions of $g_i(x) = \frac{\partial f}{\partial x_i}$ for all $i = 1, \dots, k$) to find r_{a_i} , r_{b_i} , r_{c_i} (r -values) that minimize G subject to the constraints. The algorithm also generates the new function f^{og} replacing each occurrence x_i in f by $[r_{a_i}]x_a + [r_{b_i}]x_b + [r_{c_i}]x_c$. We can observe that the r -values are represented by thin intervals of a few u.l.p. large, these intervals take into account the floating point rounding errors appearing in the computations.

An asterisk (*) in the index of a symbol represents a vector (e.g., $[g_*]$, $[r_{a_*}]$).

We will illustrate the algorithm using the two univariate functions of previous examples: $f_1(x) = -x^3 + 2x^2 + 6x$ and $f_2(x) = x^3 - x$ for domains of x : $[-1, 1]$ and $[0.5, 2]$ respectively.

Algorithm 1 Occurrence_Grouping(**in:** $f, [g_*]$ **out:** f^{og})

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1:  $[G_0] \leftarrow \sum_{i=1}^k [g_i]$ 
2:  $[G_m] \leftarrow \sum_{0 \notin [g_i]} [g_i]$ 
3: if  $0 \notin [G_0]$  then
4:   OG_case1( $[r_{a_*}], [r_{b_*}], [r_{c_*}], [g_*]$ )
5: else if  $0 \in [G_m]$  then
6:   OG_case2( $[r_{a_*}], [r_{b_*}], [r_{c_*}], [g_*]$ )
7: else
8:   /* $0 \notin [G_m]$  and  $0 \in [G_0]$ */
9:   if  $[G_m] \geq 0$  then
10:    OG_case3+( $[r_{a_*}], [r_{b_*}], [r_{c_*}], [g_*]$ )
11:   else
12:    OG_case3-( $[r_{a_*}], [r_{b_*}], [r_{c_*}], [g_*]$ )
13:   end if
14: end if
15:  $f^{og} \leftarrow \text{Generate\_New\_Function}(f, [r_{a_*}], [r_{b_*}], [r_{c_*}])$ 

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The interval derivatives of f w.r.t. each occurrence of x are previously calculated. For the examples, the interval derivatives of f_2 w.r.t. x occurrences are $[g_1] = [0.75, 12]$ and $[g_2] = [-1, -1]$; the interval derivatives of f_1 w.r.t. x occurrences are $[g_1] = [-3, 0]$, $[g_2] = [-4, 4]$ and $[g_3] = [6, 6]$.

In line 1, the partial derivative $[G_0]$ of f w.r.t. x is calculated using the sum of the partial derivatives of f w.r.t. each occurrence of x . In line 2, $[G_m]$ gets the value of the partial derivative of f w.r.t. the monotonic occurrences of x . In the examples, for f_1 : $[G_0] = [g_1] + [g_2] + [g_3] = [-1, 10]$ and $[G_m] = [g_1] + [g_3] = [3, 6]$, and for f_2 : $[G_0] = [G_m] = [g_1] + [g_2] = [-0.25, 11]$.

Using the values of $[G_0]$ and $[G_m]$ we can distinguish 3 cases. The first case is well-known ($0 \notin [G_0]$ in line 3) and occurs when x is a monotonic variable. The procedure **OG_case1** does not achieve any occurrence grouping: *all the occurrences* of x are replaced by x_a (if $[G_0] \geq 0$) or by x_b (if $[G_0] \leq 0$). The evaluation by monotonicity of f^{og} is equivalent to the evaluation by monotonicity of f .

In the second case, when $0 \in [G_m]$ (line 5), the procedure **OG_case2** (Algorithm 2) performs a grouping of occurrences of the variable x . Increasing occurrences are replaced by $(1 - \alpha_1)x_a + \alpha_1x_b$, decreasing occurrences by $\alpha_2x_a + (1 - \alpha_2)x_b$ and non monotonic occurrences by x_c (lines 7 to 13 of Algorithm 2). f_2 falls in this case, $\alpha_1 = \frac{1}{45}$ and $\alpha_2 = \frac{11}{15}$ are calculated in lines 3 and 4 of Algorithm 2 using $[G^+] = [g_1] = [0.75, 12]$ and $[G^-] = [g_2] = [-1, -1]$. The new function will be: $f_2^{og} = (\frac{44}{45}x_a + \frac{1}{45}x_b)^3 - (\frac{11}{15}x_a + \frac{4}{15}x_b)$.

The third case occurs when $0 \notin [G_m]$ and $0 \in [G_0]$. W.l.o.g. if $[G_m] \geq 0$, the procedure **OG_case3⁺** (Algorithm 3) performs an occurrence grouping replacing all the monotonic occurrences x_i by x_a (lines 2-5). The non monotonic occurrences are replaced by x_a in a determined order represented by $index^1$

¹ An occurrence x_{i_1} is handled before x_{i_2} if $|\overline{[g_{i_1}]}|/|\underline{[g_{i_1}]}| \leq |\overline{[g_{i_2}]}|/|\underline{[g_{i_2}]}|$.

Algorithm 2 OG_case2(**in:** $[g_*]$ **out:** $[r_{a_*}], [r_{b_*}], [r_{c_*}]$)

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1:  $[G^+] \leftarrow \sum_{[g_i] \geq 0} [g_i]$ 
2:  $[G^-] \leftarrow \sum_{[g_i] \leq 0} [g_i]$ 
3:  $[\alpha_1] \leftarrow \frac{[G^+][G^-] + [G^-][G^-]}{[G^+][G^-] - [G^-][G^+]}$ 
4:  $[\alpha_2] \leftarrow \frac{[G^+][G^+] + [G^-][G^+]}{[G^+][G^-] - [G^-][G^+]}$ 
5:
6: for all  $[g_i] \in [g_*]$  do
7:   if  $[g_i] \geq 0$  then
8:      $([r_{a_i}], [r_{b_i}], [r_{c_i}]) \leftarrow (1 - [\alpha_1], [\alpha_1], 0)$ 
9:   else if  $[g_i] \leq 0$  then
10:     $([r_{a_i}], [r_{b_i}], [r_{c_i}]) \leftarrow ([\alpha_2], 1 - [\alpha_2], 0)$ 
11:   else
12:     $([r_{a_i}], [r_{b_i}], [r_{c_i}]) \leftarrow (0, 0, 1)$ 
13:   end if
14: end for

```

(line 6) while the constraint $\sum_{i=1}^k r_{a_i} [g_i] \geq 0$ is satisfied (lines 9-13). The first non monotonic occurrence $x_{i'}$ that cannot be replaced because it will make the constraint unsatisfiable is replaced by $\alpha x_a + (1 - \alpha)x_c$, with α such that the constraint is satisfied and equal to 0, i.e., $\sum_{i=1, i \neq i'}^k r_{a_i} [g_i] + \alpha [g_{i'}] = 0$ (lines 15-17).

The rest of the non monotonic occurrences are replaced by x_c (lines 20-22). f_1 falls in this case, the first and third occurrences of x are monotonic and then will be replaced by x_a . Only the second occurrence of x is not monotonic, and it cannot be replaced by x_a because it would make the constraint unsatisfiable. It will then be replaced by $\alpha x_a + (1 - \alpha)x_c$, where $\alpha = \frac{3}{4}$ is obtained forcing the constraint (4) to be 0: $[g_1] + [g_3] + \alpha [g_2] = 0$. The new function will be: $f_1^{og} = -x_a^3 + 2(\frac{3}{4}x_a + \frac{1}{4}x_c)^2 + 6x_a$.

Finally, the procedure **Generate_New_Function** (line 15 of Algorithm 1) creates the new function f^{og} symbolically.

Observations

Algorithm 1 respects the four constraints (4)–(7). We are currently proving that the minimum of the objective function in (3) is also reached.

Instead of Algorithm 1, we may use a standard Simplex algorithm, providing that the used Simplex implementation is adapted to take into account rounding errors due to floating point arithmetics. In a future work, we will compare the performances of Algorithm 1 and Simplex.

Algorithm 3 OG_case3^+ (**in:** $[g_*]$ **out:** $[r_{a_*}], [r_{b_*}], [r_{c_*}]$)

```

1:  $[g_a] \leftarrow [0, 0]$ 
2: for all  $[g_i] \in [g_*], 0 \notin [g_i]$  do
3:    $([r_{a_i}], [r_{b_i}], [r_{c_i}]) \leftarrow (1, 0, 0)$ 
4:    $[g_a] \leftarrow [g_a] + [g_i]$  /*All the non zero derivatives are absorbed by  $[g_a]$  */
5: end for
6:  $index \leftarrow \text{ascending\_sort}([g_*], \text{criteria} \rightarrow \lceil [g_i] / [g_i] \rceil)$ 
7:
8:  $j \leftarrow 1$ 
9: while  $[g_a] + [g_{index[j]}] \geq 0$  do
10:   $([r_{a_{index[j]}}, [r_{b_{index[j]}}, [r_{c_{index[j]}}]) \leftarrow (1, 0, 0)$ 
11:   $[g_a] \leftarrow [G_a] + [g_{index[j]}$ 
12:   $j \leftarrow j + 1$ 
13: end while
14:
15:  $[\alpha] \leftarrow -\frac{[G_a]}{[g_{index[j]}}$ 
16:  $([r_{a_{index[j]}}, [r_{b_{index[j]}}, [r_{c_{index[j]}}]) \leftarrow ([\alpha], 0, 1 - [\alpha])$ 
17: /* $[g_a] \leftarrow [G_a] + [\alpha][g_{index[j]}$ */
18:  $j \leftarrow j + 1$ 
19:
20: while  $j \leq k$  do
21:   $([r_{a_{index[j]}}, [r_{a_{index[j]}}, [r_{a_{index[j]}}]) \leftarrow (0, 0, 1)$ 
22: end while

```

Time complexity

The time complexity in time of `Occurrence_Grouping` for a variables with k occurrences is $O(k \log_2(k))$. It is dominated by the complexity of `ascending_sort` in the `OG_case2` procedure. As shown in the experiments of the next section, the time required in practice by `Occurrence_Grouping` is negligible when it is used for solving systems of equations.

6 Experiments

`Occurrence_Grouping` has been implemented in the `Ibex` [4, 3] open source interval-based solver in `C++`. The goal of these experiments is to show the improvements in CPU time brought by `Occurrence_Grouping` when solving systems of equations. Sixteen benchmarks are issued from the COPRIN website [9]. They correspond to square systems with a finite number of zero-dimensional solutions of at least two constraints involving multiple occurrences of variables and requiring more than 1 second to be solved (considering the times appearing in the website). Two instances (`<name>-bis`) has been simplified due to the long time required for their resolution: the input domains of variables have been arbitrarily reduced.

6.1 Occurrence grouping for improving a monotonicity-based existence test

First, `Occurrence_Grouping` has been implemented to be used in a monotonicity-based existence test (OG in Table 1), i.e., an occurrence grouping transforming f into f^{og} is applied after a bisection and before a contraction. Then, the monotonicity-based existence test is applied to f^{og} : if the evaluation by monotonicity of f^{og} does not contain 0, the current box is eliminated.

The competitor (`-OG`) applies directly the monotonicity-based existence test to f without occurrence grouping.

The contractors used in both cases are the same: 3BCID [12] and Interval Newton.

Problem	3BCID	-OG	OG	Problem	3BCID	-OG	OG
brent-10	18.9 3941	19.5 3941	19.1 3941	butcher-bis	351 228305	360 228303	340 228245
caprasse	2.51 1305	2.56 1301	2.56 1301	fourbar	13576 8685907	6742 4278767	1091 963113
hayes	39.5 17701	41.1 17701	40.7 17701	geneig	593 205087	511 191715	374 158927
i5	55.0 10645	56.3 10645	56.7 10645	pramanik	100 124661	66.6 98971	37.2 69271
katsura-12	74.1 4317	74.5 4317	75.0 4317	trigexp2-11	82.5 14287	87.0 14287	86.7 14287
kin1	1.72 85	1.77 85	1.77 85	trigo1-10	152 2691	155 2691	156 2691
eco9	12.7 6203	13.5 6203	13.2 6203	virasoro-bis	21.1 2781	21.5 2781	19.8 2623
redeco8	5.61 2295	5.71 2295	5.66 2295	yamamura1-8	9.67 2883	10.04 2883	9.86 2883

Table 1. Experimental results using the monotonicity-based existence test. The first and fifth columns indicate the name of each instance, the second and sixth columns yield the CPU time (above) and the number of nodes (below) obtained on Intel 6600 2.4 GHz by a strategy based on 3BCID. The third and seventh columns report the results obtained by the strategy using a (standard) monotonicity-based existence test and 3BCID. Finally, the fourth and eighth columns report the results of our strategy using occurrence grouping, the monotonicity-based existence test and 3BCID.

From these first results we can observe that only in three benchmarks OG is clearly better than -OG (`fourbar`, `geneig` and `pramanik`). In the other ones, the evaluation by occurrence grouping seems to be useless. Indeed, in most of the benchmarks, the occurrence-grouping-based existence test does not cut branches in the search tree. However, note that it does not require additional time w.r.t. -OG. This clearly shows that the time required by `Occurrence_Grouping` is negligible.

6.2 Occurrence Grouping inside a monotonicity-based contractor: Mohc

Mohc [1] is a constraint propagation contractor (like HC4 or Box) that uses the monotonicity of a function to improve the contraction/filtering of the related variables. Called inside the propagation algorithm, the `Mohc-revise(f)` procedure improves the filtering obtained by `HC4-revise(f)` by mainly achieving two additional calls to `HC4-revise($f_{min} \leq 0$)` and `HC4-revise($f_{max} \geq 0$)`, where f_{min} and f_{max} correspond to the functions used when evaluation by monotonicity calculates the lower and upper bounds of f . It also performs a monotonic version of the `BoxNarrow` procedure used by Box [2].

Table 2 shows the results of Mohc without the OG algorithm (\neg OG), and using `Occurrence_Grouping` (OG), i.e., when the function f is transformed into f^{og} before applying `Mohc-revise(f^{og})`.

Problem	Mohc			Problem	Mohc		
	\neg OG	OG	#OG calls		\neg OG	OG	#OG calls
brent-10	20 3811	20.3 3805	30867	butcher-bis	220.64 99033	7.33 2667	111045
caprasse	2.57 1251	2.71 867	60073	fourbar	4277.95 1069963	385.62 57377	8265730
hayes	17.62 4599	17.45 4415	5316	geneig	328.34 76465	111.43 13705	2982275
i5	57.25 10399	58.12 9757	835130	pramanik	67.98 51877	21.23 12651	395083
katsura-12	100 3711	103 3625	39659	trigexp2-11	90.57 14299	88.24 14301	338489
kin1	1.82 85	1.79 83	316	trigo1-10	137.27 1513	57.09 443	75237
eco9	13.31 6161	13.96 6025	70499	virasoro-bis	18.95 2029	3.34 187	241656
redeco8	5.98 2285	6.12 2209	56312	yamamura1-8	11.59 2663	2.15 343	43589

Table 2. Experimental results using Mohc. The first and fifth columns indicate the name of each instance, the second and sixth columns report the results obtained by the strategy using `3BCID(Mohc)` without OG. The third and seventh columns report the results of our strategy using `3BCID(OG+Mohc)`. The fourth and eighth columns indicate the number of calls to `Occurrence_Grouping` for grouping one variable.

We observe that for 7 of the 16 benchmarks, `Occurrence_Grouping` is able to improve the results of Mohc; in `butcher8-bis`, `fourbar`, `virasoro-bis` and `yamamura-8` the gains in CPU time ($\frac{\neg OG}{OG}$) obtained are 30, 11, 5.6 and 5.4 respectively.

7 Conclusion

We have proposed a new method to improve the monotonicity-based evaluation of a function. This *Occurrence Grouping* method creates for each variable three auxiliary, respectively increasing, decreasing and non monotonic variables for the function. It transforms then a function f into a function f^{og} grouping the occurrences of a variable into these auxiliary variables. This transformation generates more partial monotonicities implying that the evaluation by monotonicity of f^{og} , named *evaluation by occurrence grouping* of f , will be sharper than the evaluation by monotonicity of f .

The method shows good performances when it is used to improve the monotonicity-based existence test, and to improve a contractor algorithm, called Mohc, that exploits monotonicity.

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