

Visualization of algebraic curves.

L. Alberti, B. Mourrain,
GALAAD INRIA Sophia Antipolis

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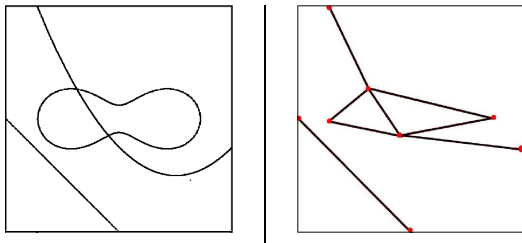
Topology of a planar curve

☞ What do we have ?

- ☐ $f(x, y) \in \mathbb{Q}[x, y]$ square-free, defining a curve \mathcal{C} .
- ☐ A rectangular box $\mathcal{D} = [a, b] \times [c, d]$.

☞ What do we want ?

- ☐ A planar graph (points and segments) isotopic to \mathcal{C} in \mathcal{D} .



☞ Intended for mathematicians as a research tool.

☞ Computer Assisted Design:

- Visualization of features.
- Computations on parametrized surfaces.

☞ Geometric optic analysis, caustics.

Features and strong points

- ☞ Certified output (unlike marching cube or spray points methods).
- ☞ Subdivision method \implies complexity related to geometry.
- ☞ Avoids computation with exact numbers \implies Fast.
- ☞ New approach to determining the topology of smooth curves.
- ☞ New approach to determining the topology near singular points.

Example

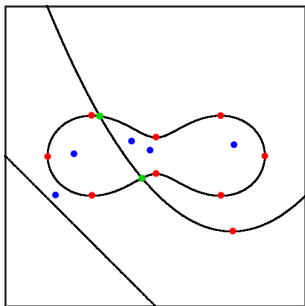
- Works on high degree polynomials with big coefficients.
- Example of a self-intersection curve of a quartic surface of total degree 50 :

```
29017127321864863801041450376658937819492045047014755954642039579889719614768783942085252287012661073676866\  
24163646933662013248588429523445459677474985835379687819103320000 x3 y29 - 128713798742201019943709955659\  
59185267768378376454402610649374313531545065904586465805385813832393399449049405653868633751444386223251\  
842230168289913146211851911164871044761600 x24 y7 + 27650588966669286628073896943237236264708445261217111\  
18455982452396471189352969134255784278274619085389214420753431963914174682353894771544952687555306122921\  
8687253401600000 x38 y16 + 690930247274108007091721250714768003289001734839308348738957858963131058897930\  
023331249926596142870065085227691743223651011498272269485780633853856204999536163269427200000 x38 y20 +  
55753153611730609496660368036051267199463778788399335981536910193178660588694903161364093061120987119724\  
06089088858225553561466178435507321280335460201664185979394990080000 x36 y18 - 54254410132027664522912787\  
59213714331313736143218273051141429582803702195974076589968227143807654643322198116744551905032251647751\  
6868964586893280417570050280146440396800000 x36 y15 - 220957650263775280794465072925604718519846915651025\  
931287539076693989390056062495953449082610376700738640177494115758264676488106972544718351900657655977\  
58032232956932480 x3 y30 + 419049997758227420511287291121464885896822287093283823102964073115873081477960\  
267410570758462718185467208353142882820932863455272395095315165508590718604748074315865423547039600 x28  
y18 . . . . .
```

Subdivision method

Interesting points:

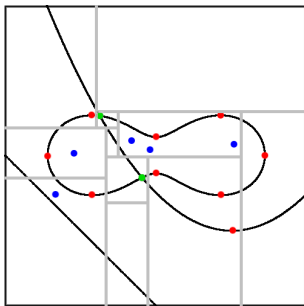
- x -critical points of \mathcal{C} : $f(x, y) = \partial_y f(x, y) = 0$.
 y -critical points of \mathcal{C} : $f(x, y) = \partial_x f(x, y) = 0$.
- Singular points of \mathcal{C} : $f(x, y) = \partial_x f(x, y) = \partial_y f(x, y) = 0$.
- Extremal points of f : $\partial_x f(x, y) = \partial_y f(x, y) = 0$.



Subdividing the box

Types of boxes:

- x -regular box: Contains no x -critical points.
- y -regular box: Contains no y -critical points.
- Simple singular box: Contains exactly one extremal point and this point is on \mathcal{C} .



Isolating the points

- ☞ Use of Bernstein basis and sleeve methods
 - Univariate solving
 - Multivariate solving in non degenerate cases
 - Preconditioning and floating point computations \implies Fast
 - Certified computation (Separation bounds)

Isolating the points

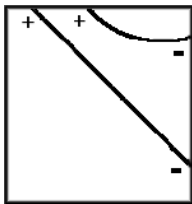
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- ☞ Univariate Rational Representation and interval arithmetic
 - Reduces multivariate case to univariate case
 - Handles degenerate cases

Handling the regular boxes

We can assume the box to be x -regular wlg.

☞ The “ x -index” at a point of \mathcal{C} on the boundary of the box is positive if the branch goes to the right and negative otherwise.



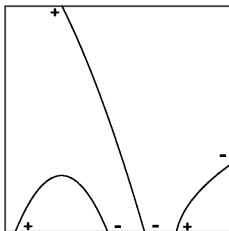
x -index lemma

If a and b are connected by a branch of \mathcal{C} in the box then one has positive x -index and the other negative x -index.

The one with positive x -index has a lower abscissa than the one with negative x -index.

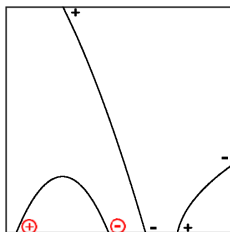
Connection algorithm

- Choose b with negative x -index and minimal absciss.
- Choose a its neighbor on the boundary that has positive x -index and absciss lower than b .
- Connect a and b .
- Iterate from the first step as many times as necessary.



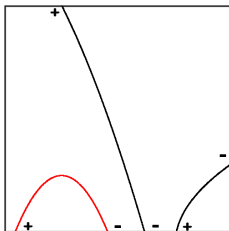
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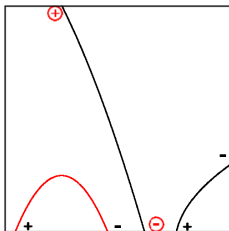
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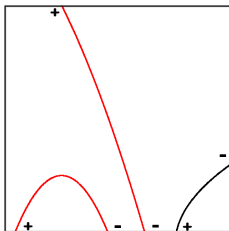
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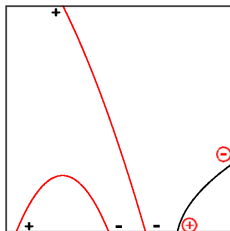
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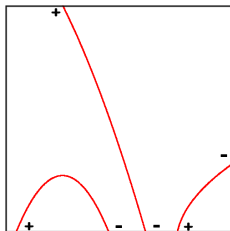
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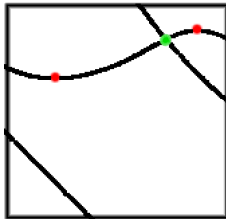


Handling the simple singular boxes

Local conic structure theorem

For a sufficiently small box \mathcal{D} containing a singular point, the topology of \mathcal{C} in the box is a cone over $\mathcal{C} \cap \partial\mathcal{D}$.

☞ We don't know how small the box has to be.



☞ Criterion : The box is simple singular and the number of half-branches at the singular point is the number of points on the boundary.

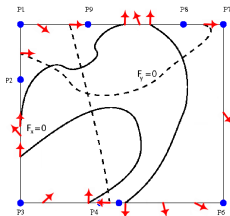
Counting the number of half-branches

Definition of the topological degree

Let $F : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $F(x, y) \neq 0$ on the boundary of the box \mathcal{D} . Let p_i clockwise-ordered points on the boundary so that F_x or F_y has constant sign between two of them. Let $\sigma_i = 1$ if F_x has constant sign between p_i and p_{i+1} , 0 otherwise.

The topological degree of F in the box is :

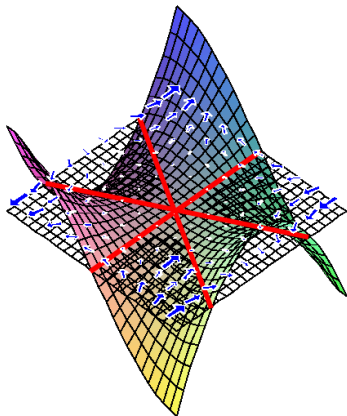
$$\deg(F, \mathcal{D}) = \frac{1}{8} \sum_{i=1}^g (-1)^{\sigma_i - 1} \begin{vmatrix} \text{sg}(f_{\sigma_i}(p_i)) & \text{sg}(f_{\sigma_i}(p_{i+1})) \\ \text{sg}(f_{\sigma_{i+1}}(p_i)) & \text{sg}(f_{\sigma_{i+1}}(p_{i+1})) \end{vmatrix}$$



Khimshiashvili's theorem

When there is no other extremal point of f in a box \mathcal{D} , the number of half-branches at the singular point is

$$2(1 - \deg(\text{grad } f, \mathcal{D}))$$

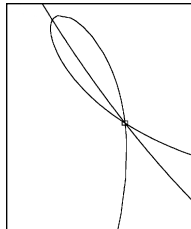
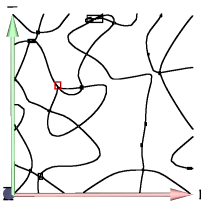


Topology computation algorithm

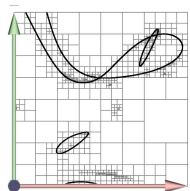
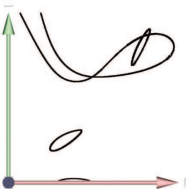
- Isolate each singular point from the other extremal points.
- For each simple singular box
 - Test if the number of half-branches is the same as the number of points on the boundary.
 - If yes, keep this box and move on to the next simple singular box.
If not, refine the isolation box and test until the test succeeds.
- Isolate the x -critical points from the y -critical points and the isolating boxes for the singular points.
- Partition the rest of the space in boxes (that are thus x -regular).
- Apply the relevant connection algorithm in each box.

Worked examples

Ridge curve of a parametric surface in CAO:



A polynomial with degree 50 obtained as the projection of the self-intersection locus of a quartic surface:



❑ **Contributors:**

- Chen Liang
- B. Mourrain
- J.P. Pavone
- J. Wintz

❑ **Tools:**

- SYNAPS: a C++ library for symbolic and numeric computations. GPL, <http://synaps.inria.fr>
- AXEL, an algebraic-geometric modeler, GPL <http://axel.inria.fr>

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