



**ACQUA – Estimate the quality of applications at the Internet access**

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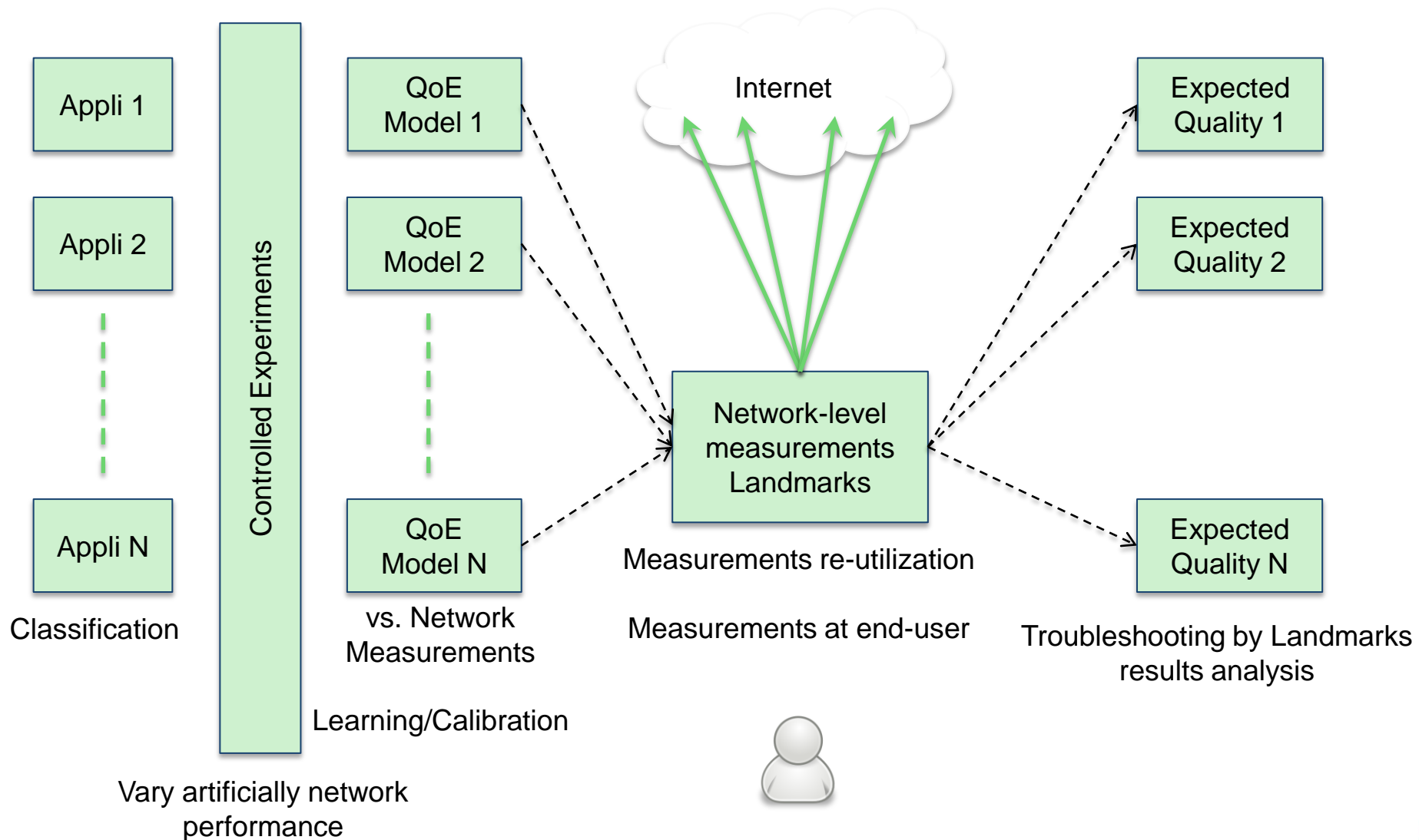
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# ACQUA in a nutshell

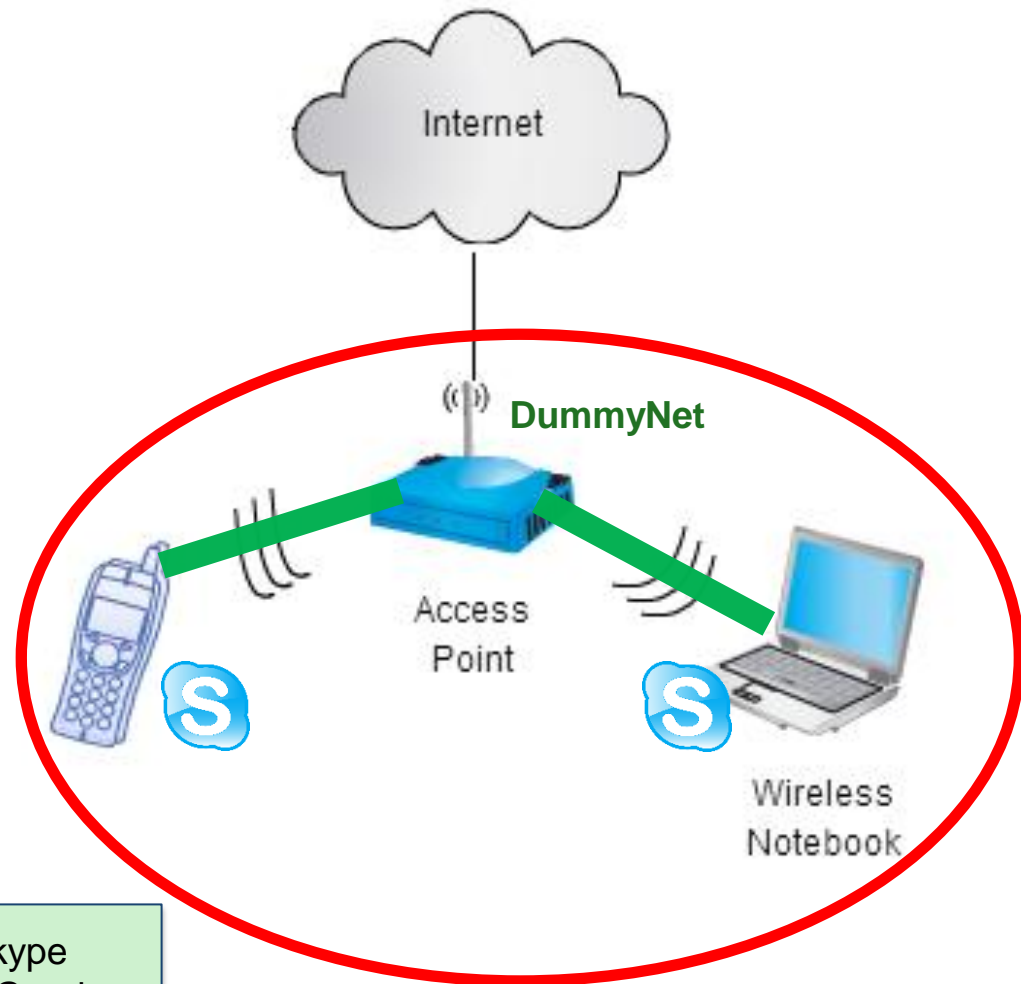
- ❑ A new framework for Quality of Experience estimation/prediction starting from network-level measurements and specified to applications
  - “Weather forecasts” of Internet access at the application level
- ❑ New models to map directly QoE to network-level measurements
  - First calibration of models in the lab, then crowd sourcing for refinement
- ❑ To answer questions as:
  - Should my skype work? How well?
  - Does it have sense to call someone now? Or shall I wait?
  - Should my video streaming work? How well?
  - Access profiling
  - QoE-based troubleshooting
  - QoE-based mobility

# ACQUA in a nutshell

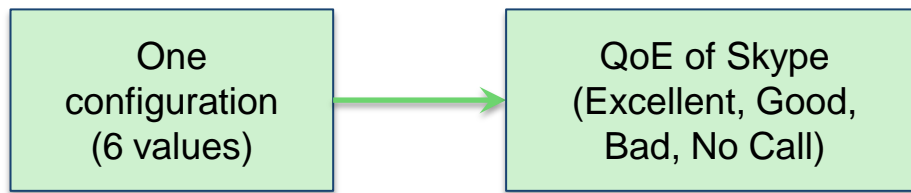


# The Skype use case

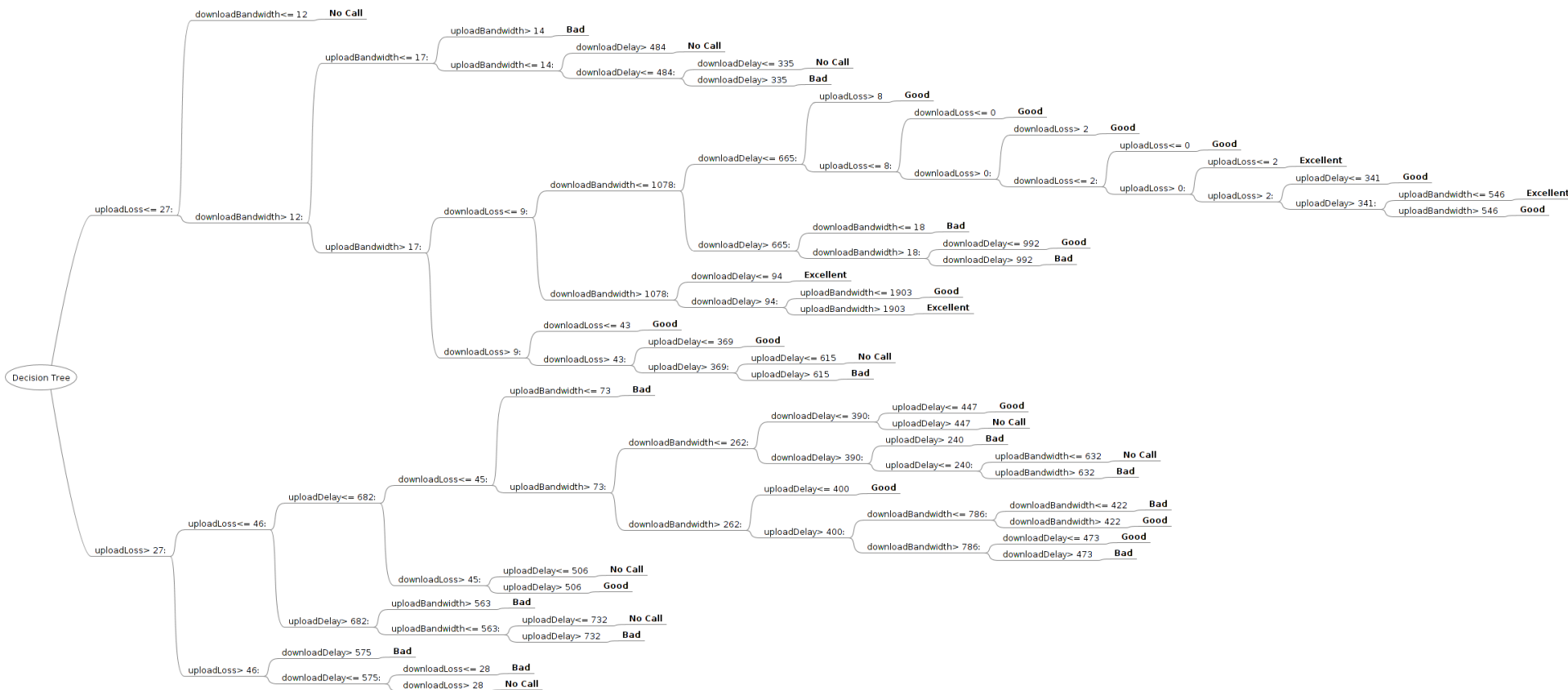
- ❑ Six network path metrics:
  - Bandwidth, delay and loss
  - Both upload and download
- ❑ QoE = Skype quality meter
- ❑ Controlled experimental setup
  - DummyNet at access point
  - Both ways
  - Local Skype traffic
  - Quality vs. conditions



One experiment



## Skype QoE model as a binary tree



# Skype QoE model as a set of rules

❑ Rule = set of branches from root to leaf

❑ 20 rules (after pruning)

- **Rule 1:** Download Bandwidth > 1078, Download Delay ≤ 94 → class “Excellent” [84.1%]
- **Rule 2:** Upd Bandwidth > 1903, Dwn Bandwidth > 1078 → class “Excellent” [70.7%]
- **Rule 3:** Dwn Bandwidth ≤ 1078, Dwn Delay ≤ 665, Upd Loss > 0, Upd Loss ≤ 2, Dwn Loss > 0, Dwn Loss ≤ 2 → class “Excellent” [66.2%]
- **Rule 4:** Dwn Bandwidth ≤ 12 → class “No Call” [90.6%]
- **Rule 5:** Upd Bandwidth ≤ 14, Upd Loss ≤ 27 → class “No Call” [75.7%]
- **Rule 6:** Upd Delay ≤ 506, Upd Loss > 27, Upd Loss ≤ 46, Dwn Loss > 45 → class “No Call” [61.2%]

} ARQ/FEC  
12kbs  
a critical rate

- - 
  - 
  - 
  - **Default class:** Good
- } Skype can easily deal with one-way losses if bandwidth is available  
one-way delay up to 400ms

# Thank you

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**<http://planete.inria.fr/acqua/>**

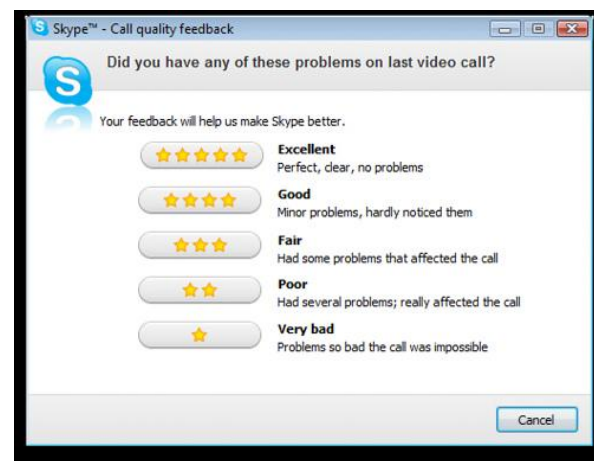
# Context

- ❑ Quality of Internet access (Ethernet, ADSL, Mobile, Wifi, etc)
- ❑ Variety of measurements tools (bandwidth, delay, loss, topology, etc)
  - Network-level measurements
  - Very useful information, but requires knowledgeable people
  - Does not suit the new usage of the Internet centered around applications and services
- ❑ What about knowing more on the access performance?
  - Quality of applications (audio, streaming, etc)
  - Ex. Does/Should my streaming work? How well?  
Does it have a sense to call someone now? Or shall I wait?
  - Quality of Experience (QoE) vs. Quality of Service (QoS)
  - Access profiling in terms of QoE, in addition to QoS ....



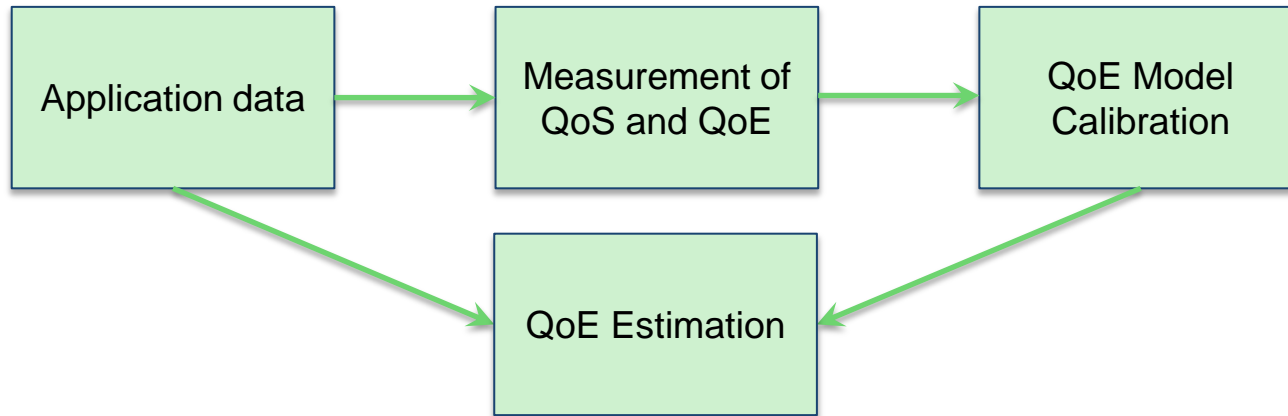
# Some background on QoE

- ❑ Subjective measurement (human perception)
- ❑ MOS: Mean Opinion Score
  - Have people live the experience and give a mark
  - Quality of an audio and video encoding for example
- ❑ In networking we need more: QoE vs. QoS
  - Have people live the experience and give a mark (Lab or Crowdsourcing)
  - Measure corresponding QoS
  - Build a model linking QoE to QoS: machine learning, neural networks, etc
  - Ex. Skype quality meter



# QoE vs. QoS: Inband vs outband measurements

## ❑ Inband QoS measurements (state of the art, ex. Skype, browser plugin)



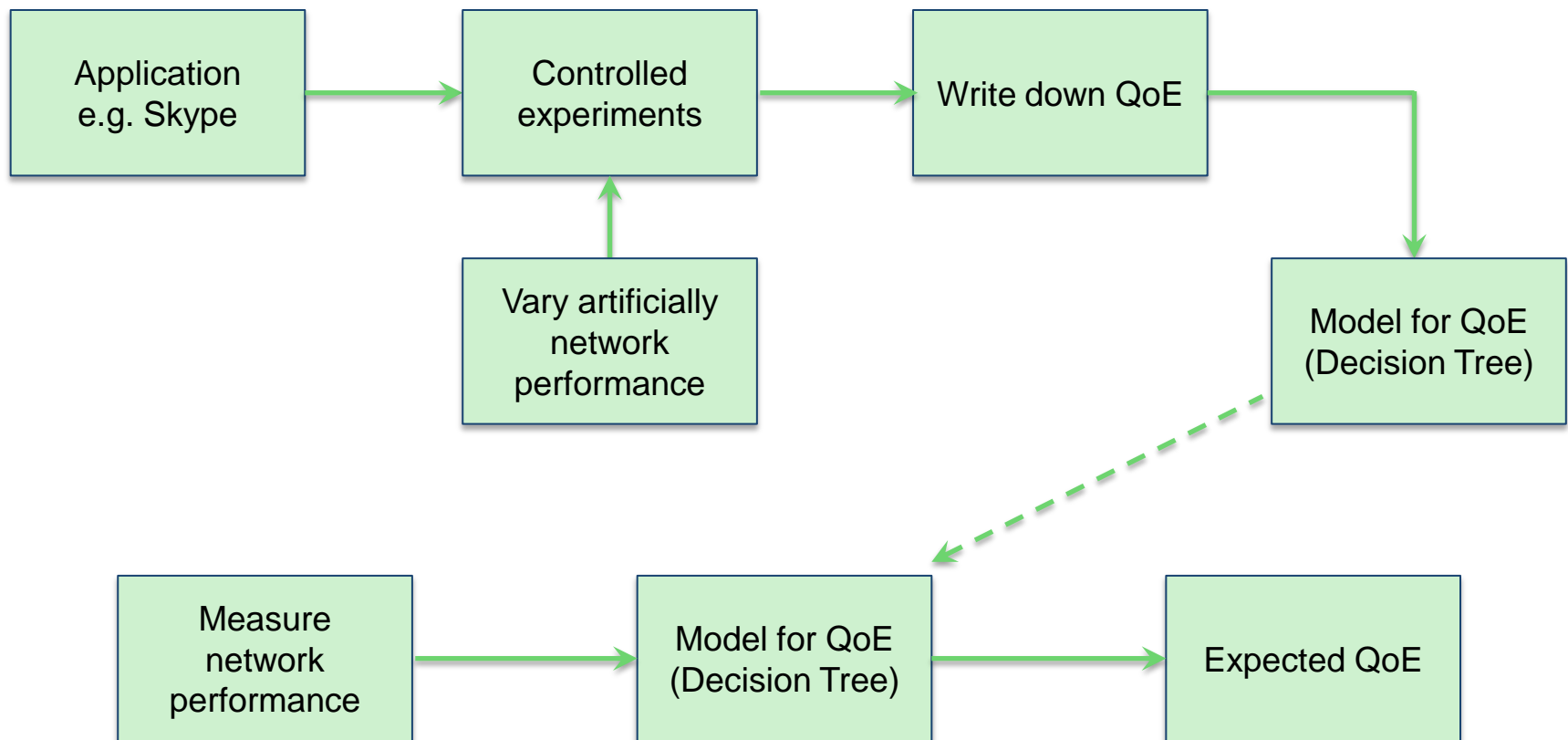
## ❑ Outband QoS measurements: ACQUA



- QoE prediction outside the modelled application (no need to run the application)
- New models are required to map directly QoE to network-level measurements

# QoE vs. QoS in ACQUA

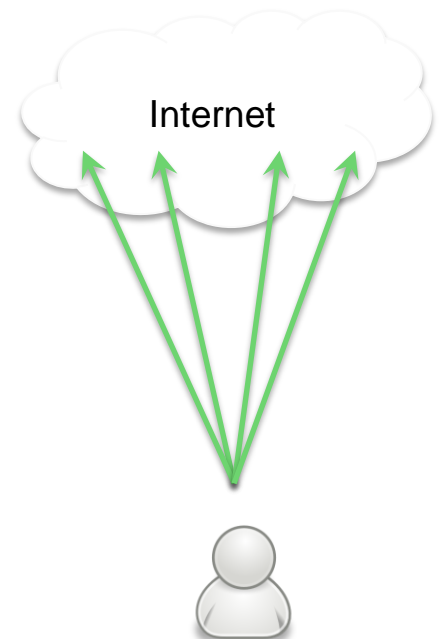
## Model Calibration Phase



## QoE Estimation/Prediction Phase

# Network measurements in ACQUA

- ❑ Path-level metrics (bandwidth, delay and loss, upload and download)
- ❑ Measurement re-utilization among different application models
- ❑ **Landmarks**
  - Measurement servers
  - Aggregate observations to estimate metrics as:
    - Mean performance, Variance, Quantile
    - Expected QoE per server
  - Troubleshooting:
    - Percentage of low-quality paths (ITC paper)
    - Localization by elimination
  - A dozen of landmarks give satisfactory results



# Sampling the space of parameters

## ❑ Fair coverage of the six-dimensional space

- With random selection, the probability to pick a corner is as low as  $10^{-6}$  !

## ❑ FAST: Fourier Amplitude Sensitivity Analysis

- Virtual time
- Each parameter is a sinusoid of virtual time, with different frequency
- FAST provides sensitivity analysis for free
  - Energy of a parameter = Energy of the corresponding frequency in the output spectrum + its replicas
- 538 experiments with repetitions

Download Bandwidth: [1-1000] kbps

Upload Bandwidth: [1-1000] kbps

Download Loss: [1-50] %

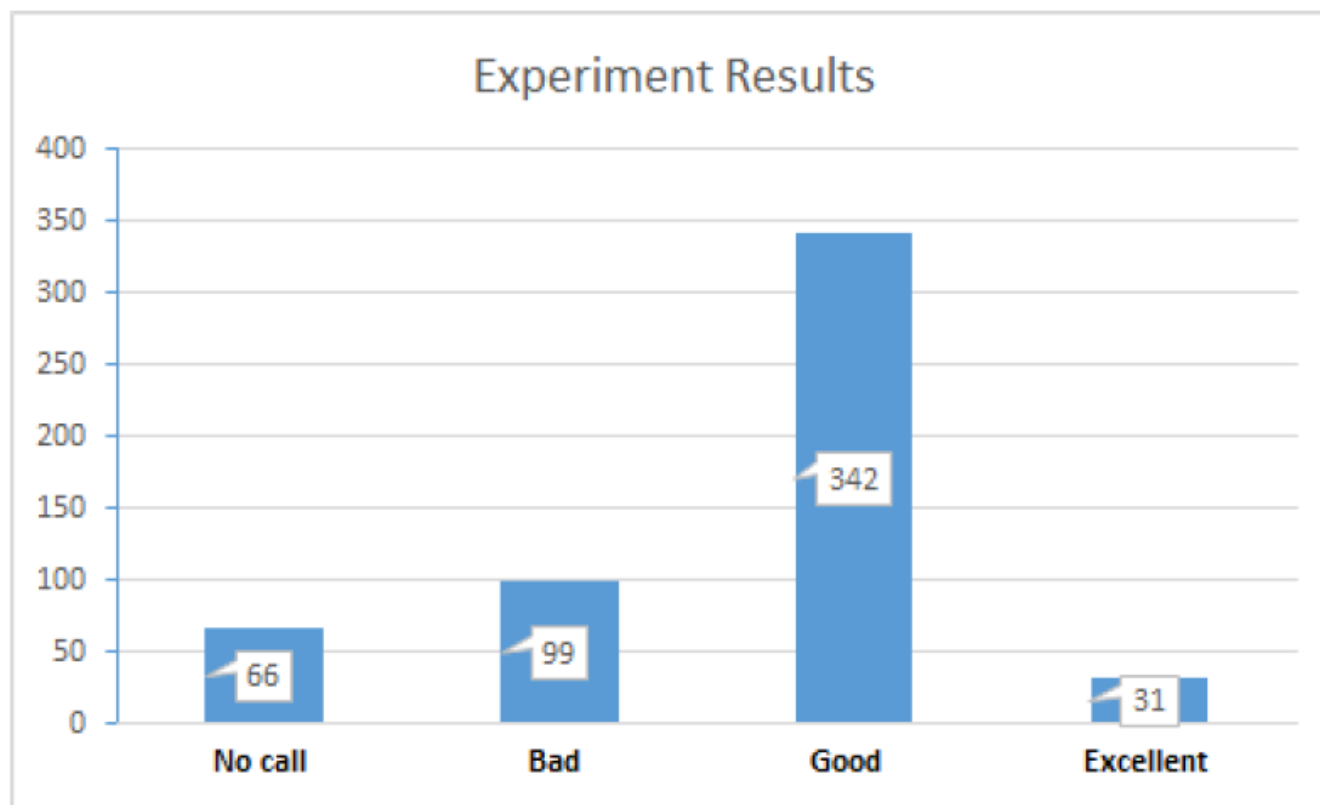
Upload Loss: [1-50] %

Download Delay: [1-1000] ms

Upload Delay: [1-1000] ms

Download Bandwidth	Upload Bandwidth	Download Delay	Upload Delay	Download Loss	Upload Loss	QoE RESULT
1024 kbps	850 kbps	36ms	39 ms	1 %	0 %	Excellent
550 kbps	400 kbps	136ms	130 ms	2 %	1 %	Good
220 kbps	180 kbps	77ms	77 ms	5 %	3 %	Good
80 kbps	150 kbps	120ms	125 ms	10 %	5 %	Bad

# Frequency of quality results



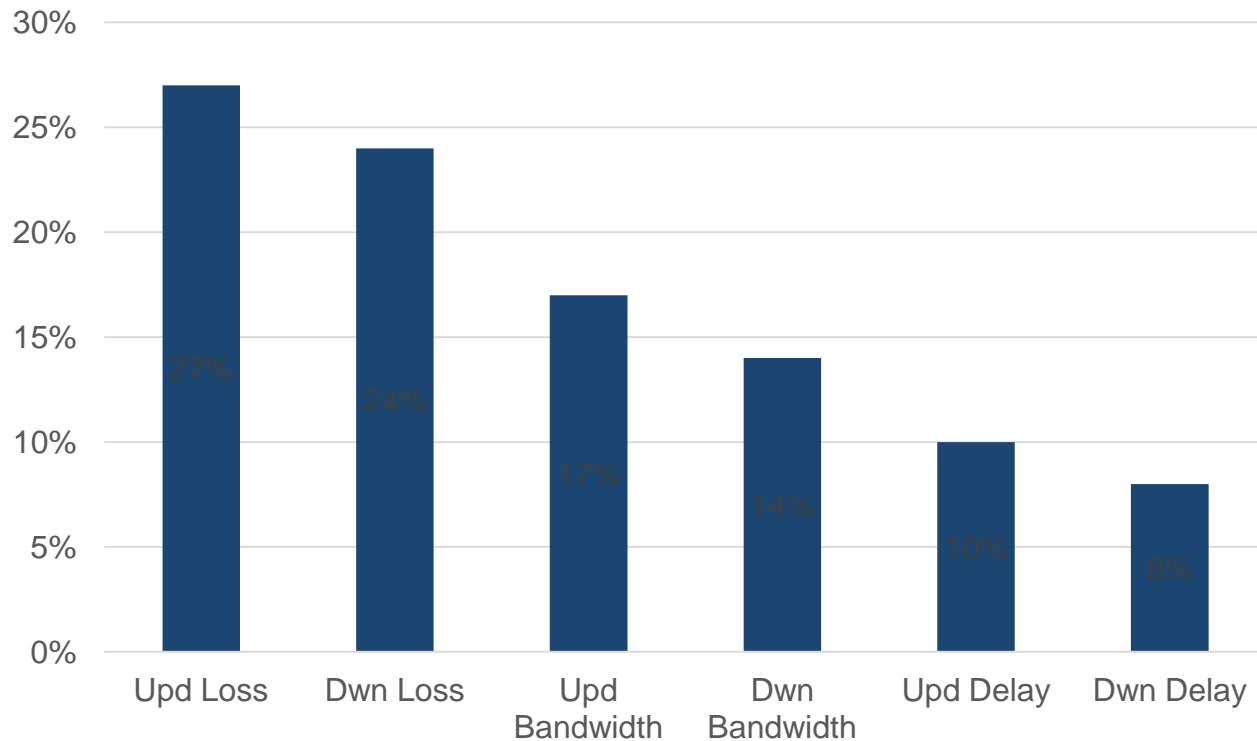
# Decision Tree Building

- ❑ Chosen for its efficiency, readability and ease of implementation
- ❑ C4.5 algorithm:
  - Numerical attributes and tree pruning
  - Top down tree building
  - Start with attributes providing the maximum information gain  
(best compression of the tree if attribute removed)
  - Pruning: remove low frequency leafs

	Before Pruning	After Pruning
Size of Tree	99 nodes	73 nodes
Classification accuracy	85.7%	83.5%

# Sensitivity analysis (FAST)

- Participation of each metric to the overall variability of the quality



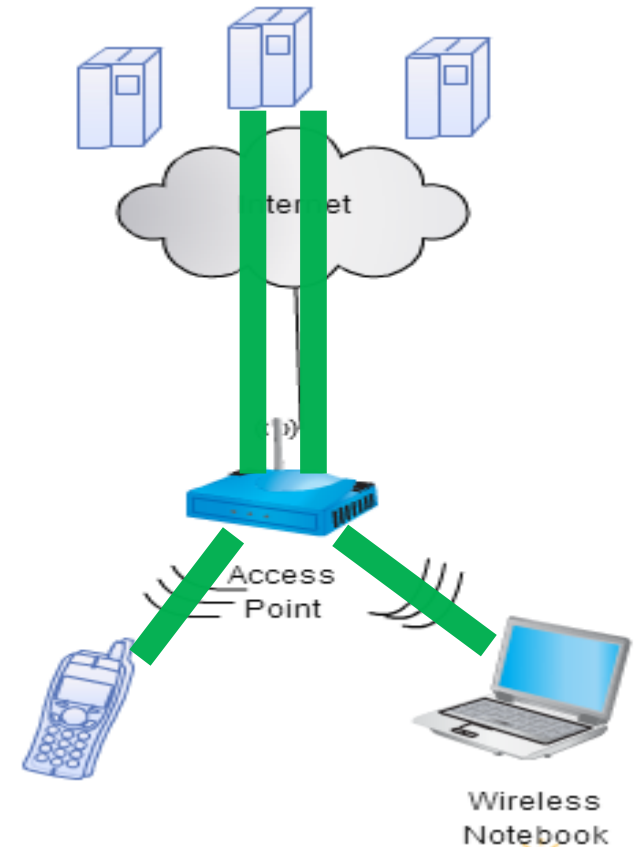


# PlanetLab experiments

- ❑ Dummynet is finally not reality
  - Real paths different than emulated ones
  - Metrics unknowns, to be measured
- ❑ PlanetLab-driven path conditions
  - Tunneling via PlanetLab instead of emulation
  - Running measurement tools
  - Almost same accuracy as in the lab

Node	Upd Band	Dwn Band	Upd Delay	Dwn Delay	Upd Loss	Dwn Loss	Exp QoE	Real QoE
France	7,818	734	29	29	0	0	Good	Excellent
Argentina	7,644	7,801	249	249	0	0	Excellent	Excellent
Belgium	7,483	7,583	42	45	0	0	Excellent	Excellent
England	14,666	2,305	1	1	0	0	Excellent	Excellent
Russia	1,805	4,090	182	184	0	0	Excellent	Excellent
Sweden	20,106	9,051	46	47	0	0	Excellent	Excellent
Australia	5,531	5,725	393	390	0	5	Excellent	Excellent
China	662	435	205	207	4	6	Bad	Bad
Korea	3,981	3,142	296	296	3	2	Excellent	Good
USA	1,709	10,436	147	147	0	0	Excellent	Excellent
India	1,500	750	190	192	2	3	Good	Good

PlanetLab nodes



# Concluding remarks

- ❑ A new framework for QoE estimation/prediction starting from network-level measurements
- ❑ Methodology to be applied to other applications as well
  - Meters might not be present
- ❑ First calibration of models in the lab, then crowd sourcing for refinement
- ❑ Measurements themselves pose lot of problems:
  - How to perform them to reflect application traffic pattern?
  - Choice of measurement servers
  - Overhead of measurements
    - Collaboration of users and network
  - Tracking dynamicity of paths