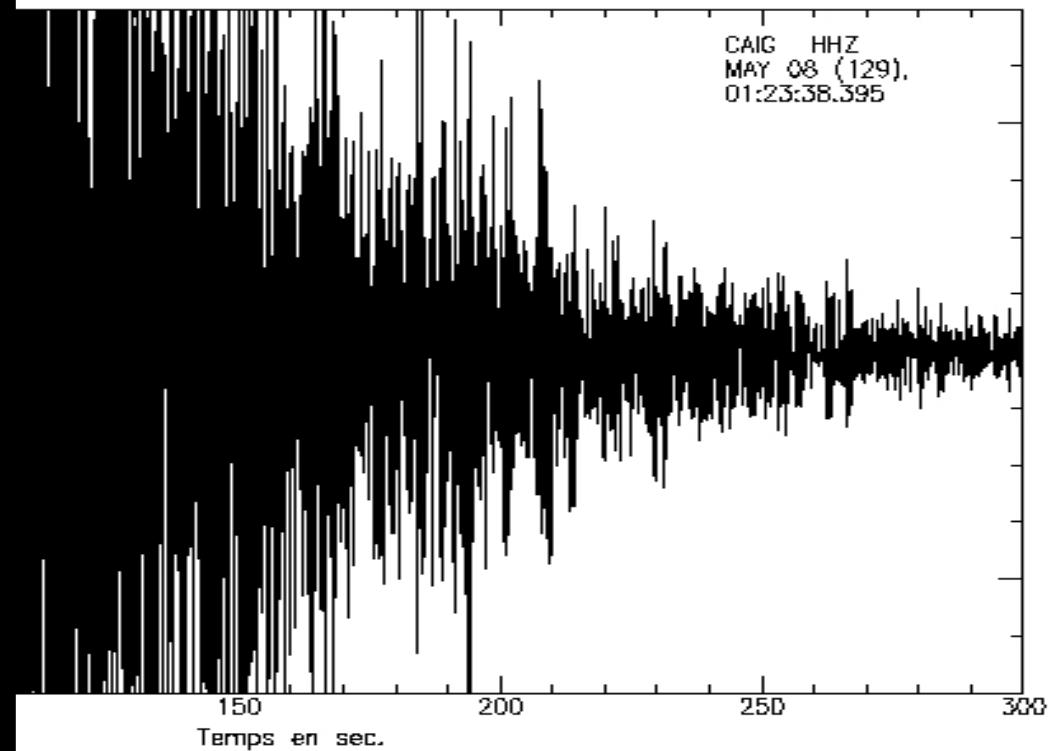




Imagerie passive:
perspectives de nouvelles
techniques sismologiques

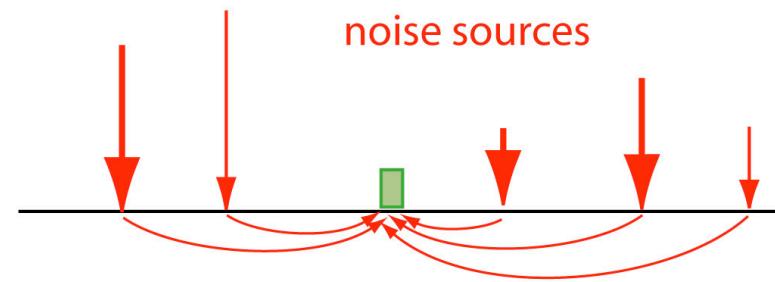
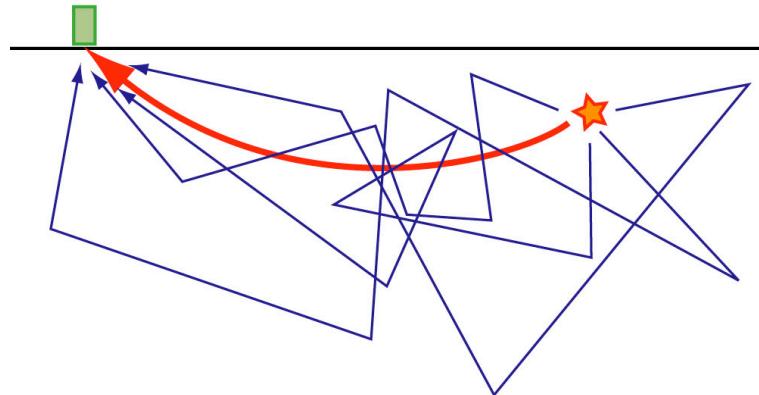


Equipe Ondes et Structure



Seismic coda and ambient seismic noise - random seismic wavefields

Coda - result of multiple scattering
on random inhomogeneities



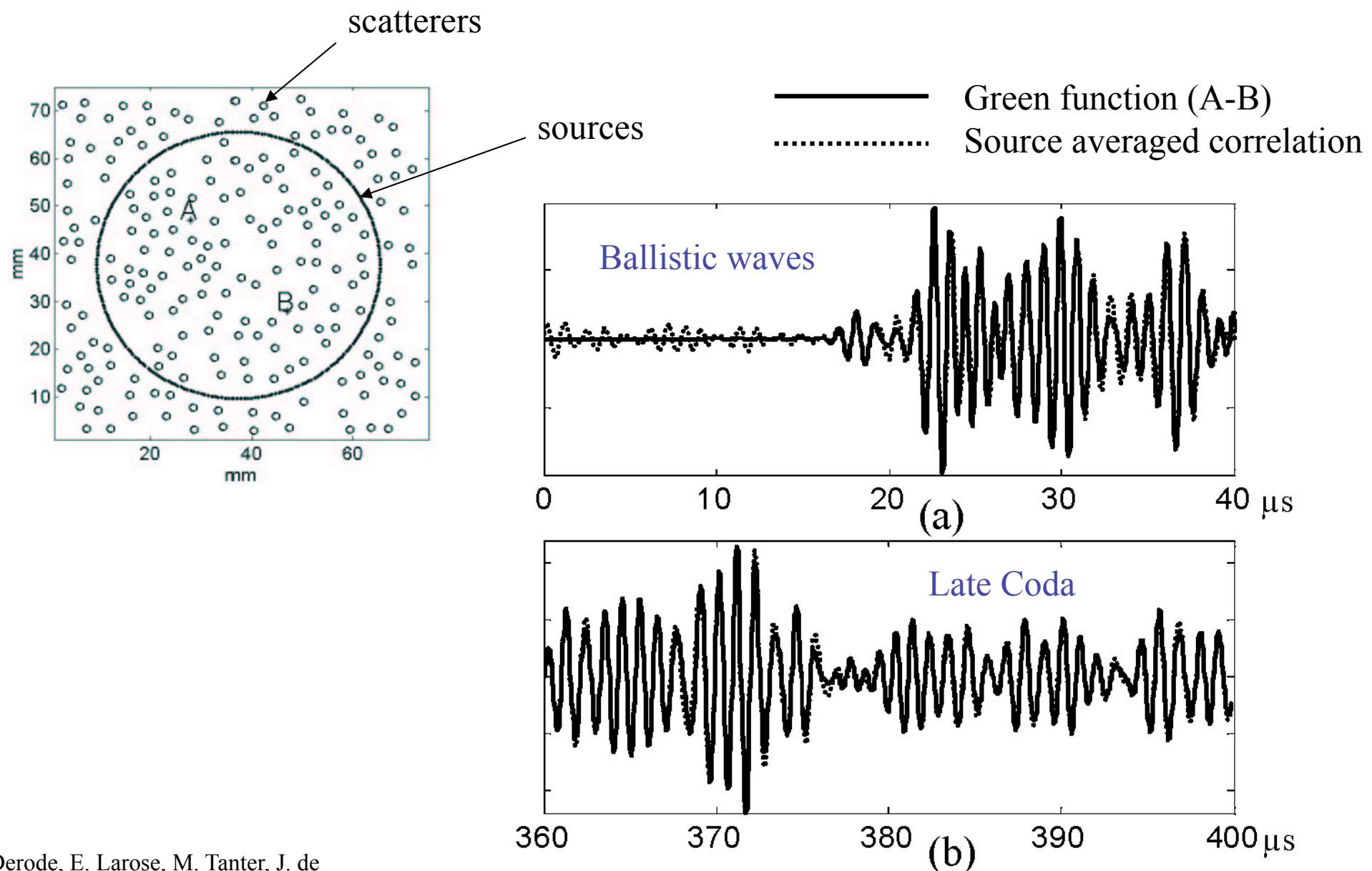
Noise - seismic waves emitted by
random ambient sources

Corrélation spatiale et fonction de Green

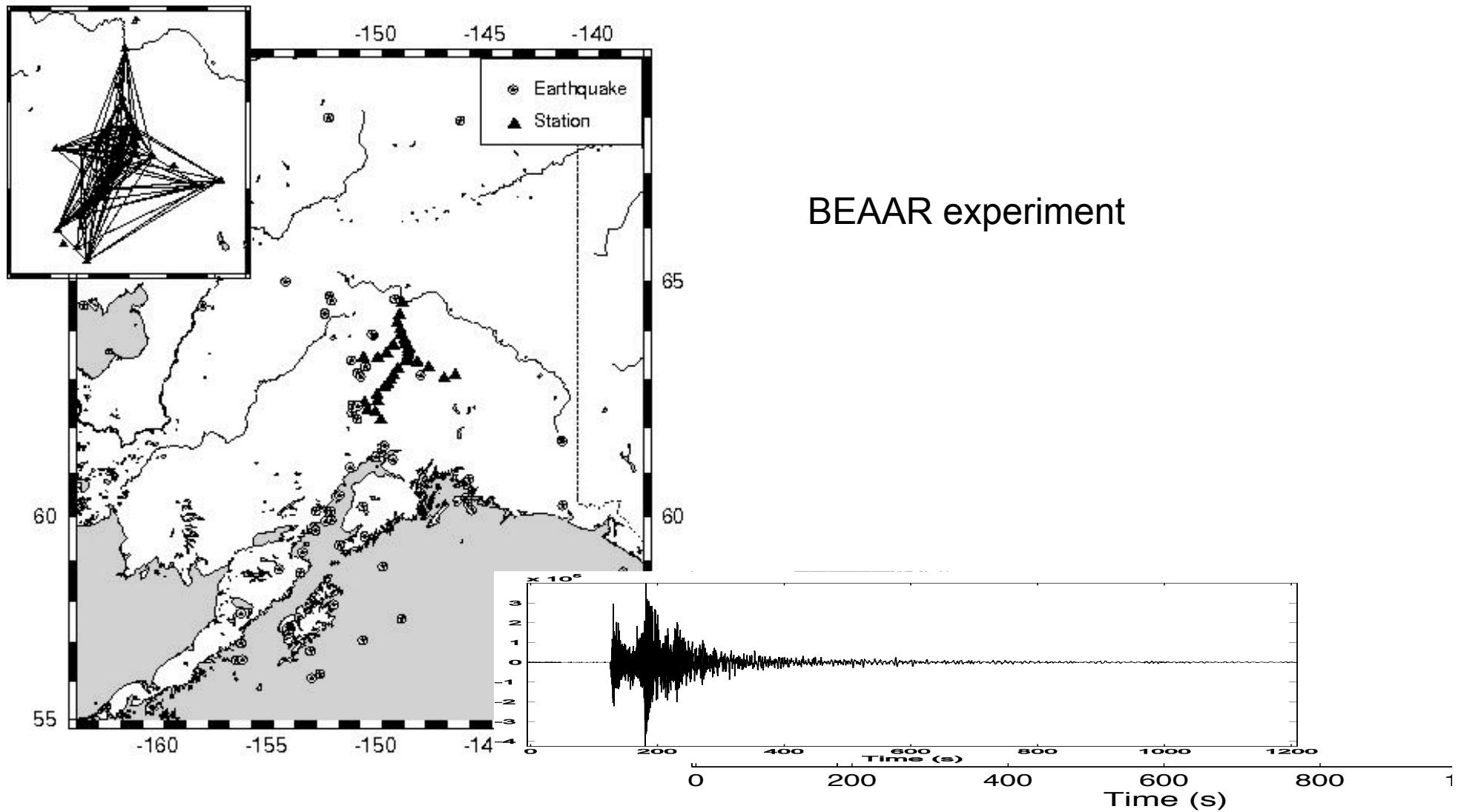
(champ diffus ou moyenne sur une distribution de sources)

$$\langle u_i(\mathbf{y}, \omega) u_j^*(\mathbf{x}, \omega) \rangle = -4\mu E_S \operatorname{Im}[G_{ij}(\mathbf{x}, \mathbf{y}, \omega)]$$

Numerical simulation in an open medium:

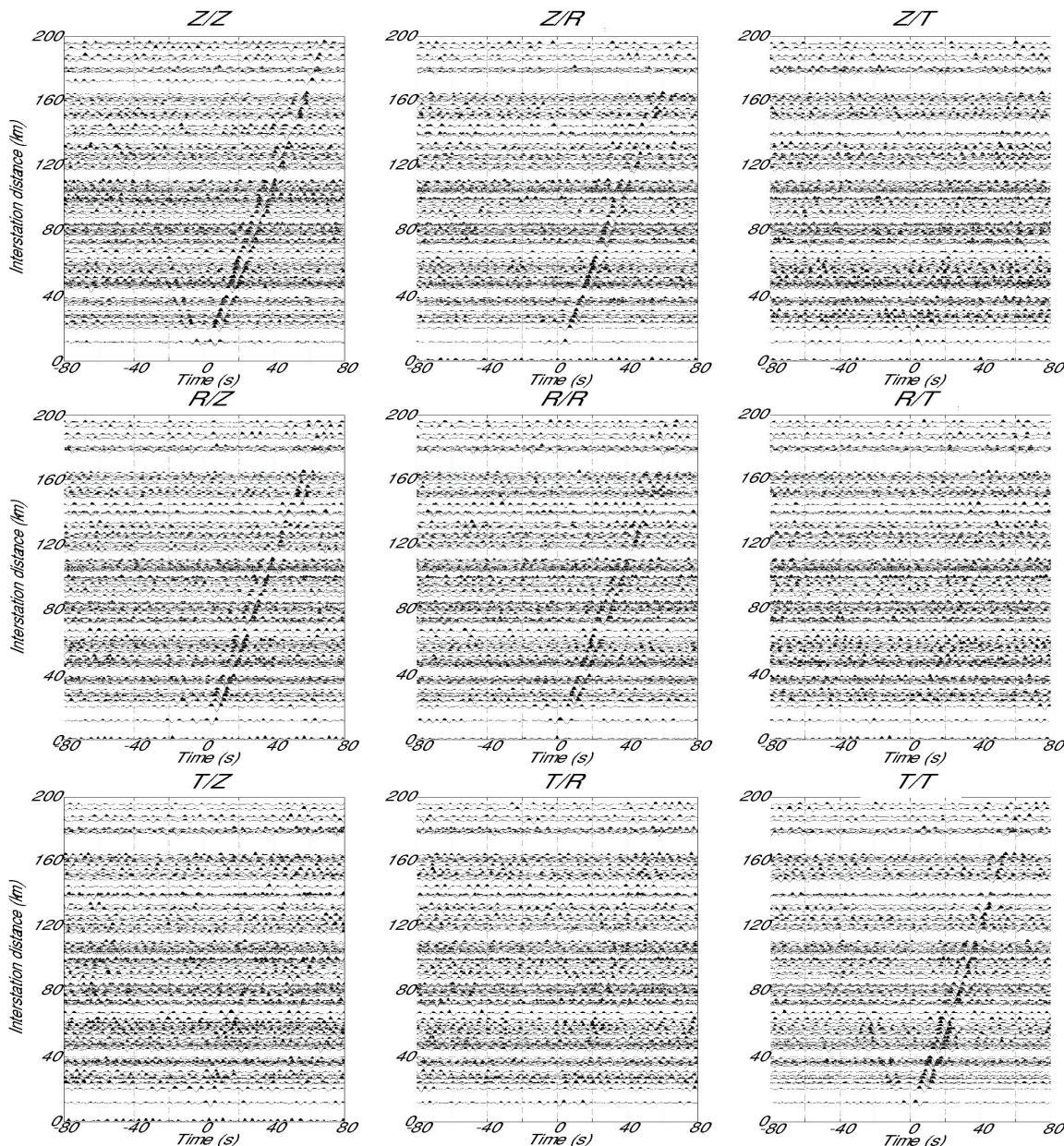


A. Derode, E. Larose, M. Tanter, J. de Rosny, A. Tourin, M. Campillo and M. Fink (2003), Journal of the Acoustical Society of America 113, 2973-2976.



BEAAR experiment

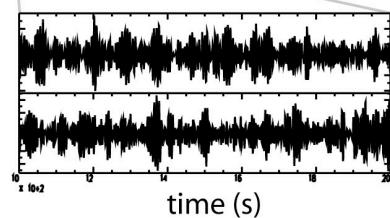
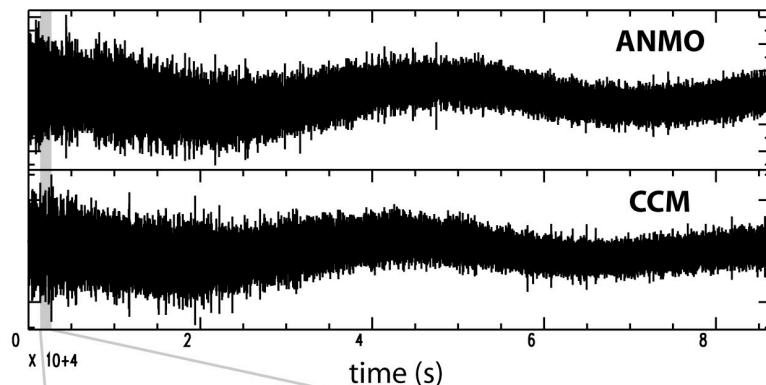
Sections constructed
from cross-correlations
of coda from regional
earthquakes (Paul et
al., 2005)



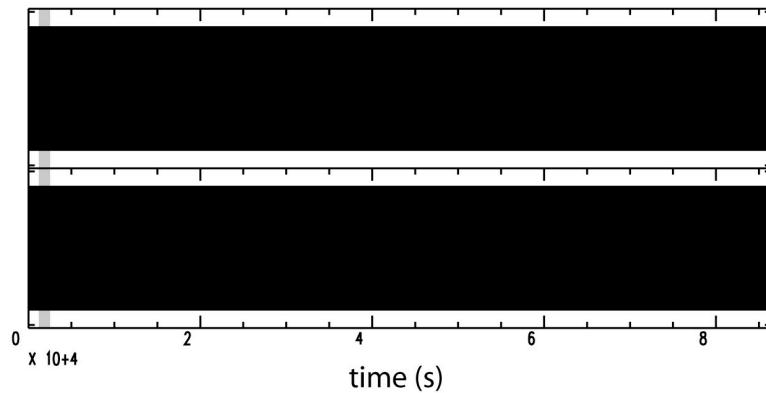
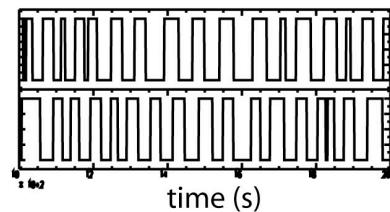
Symmetries of the Green tensor

'observation' of the acausal field

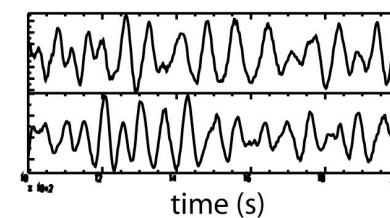
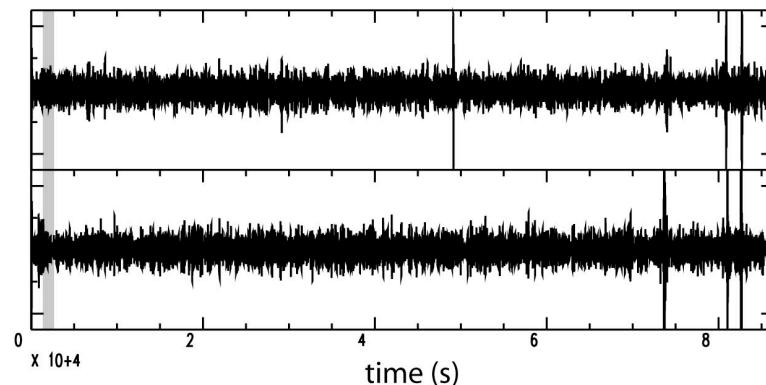
1. Raw data (January 18, 2002)



3. One-bit normalization

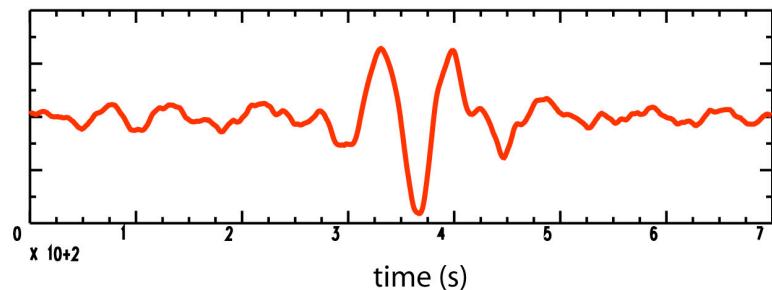


2. Filtered seismograms (0.01-0.025 Hz)

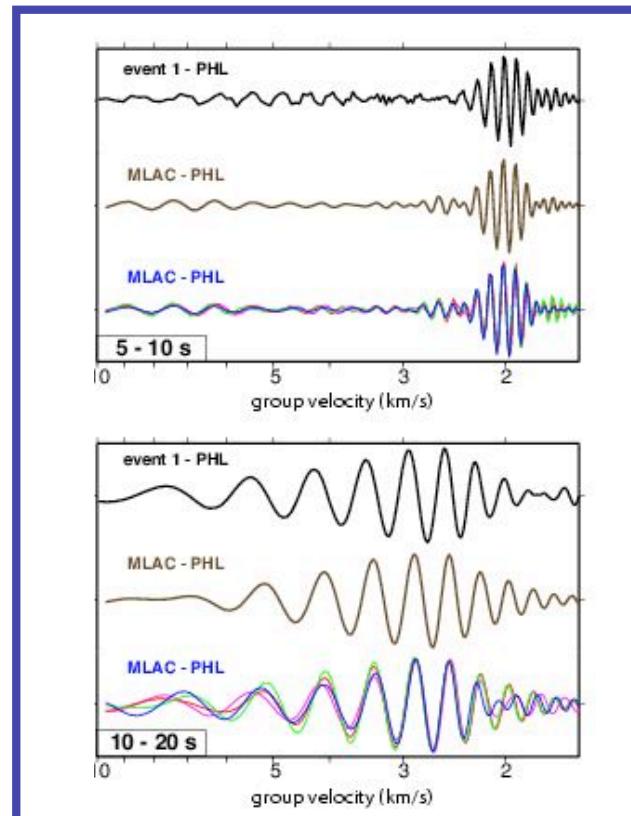


4. Computing cross-correlation

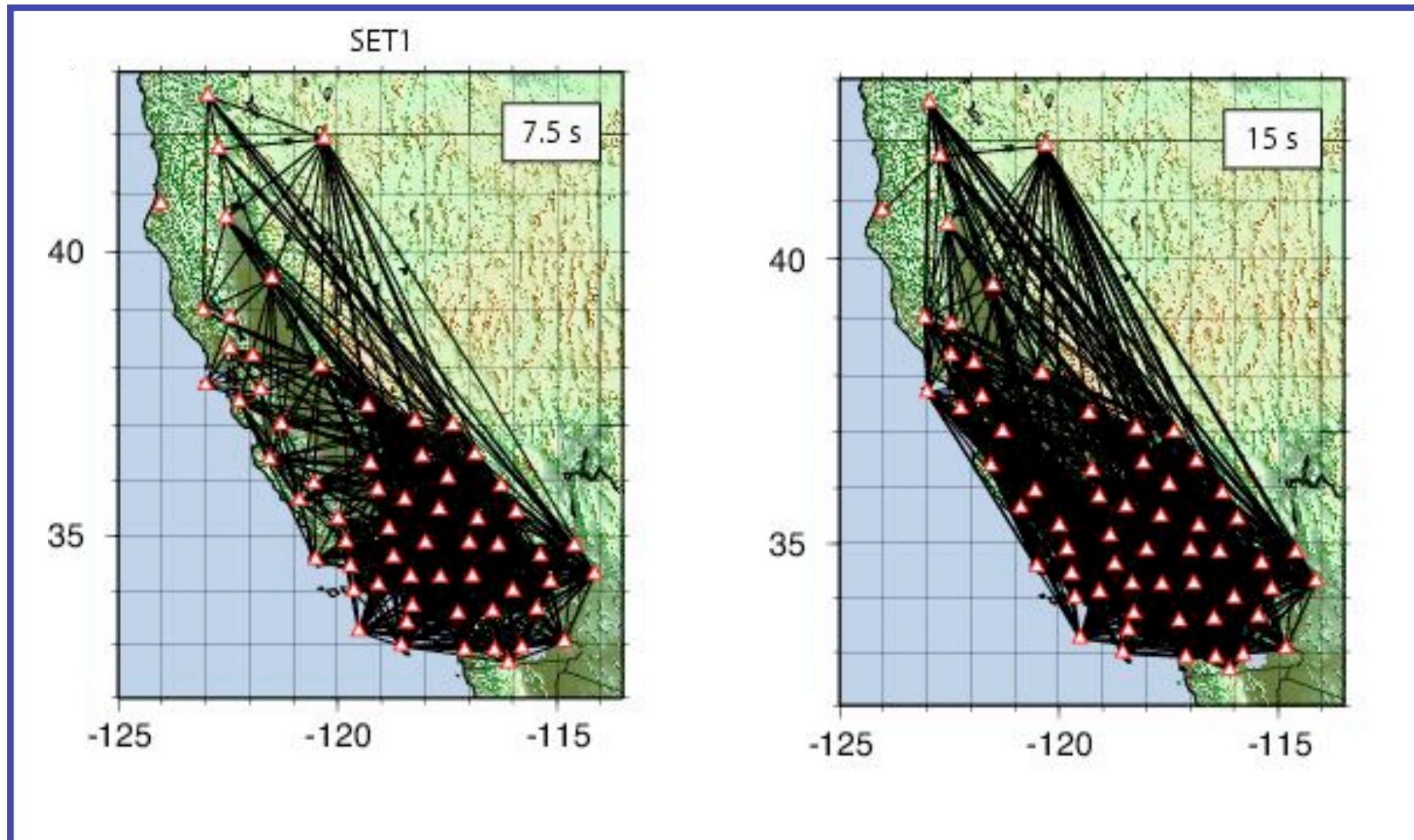
5. Stacking results for 30 days



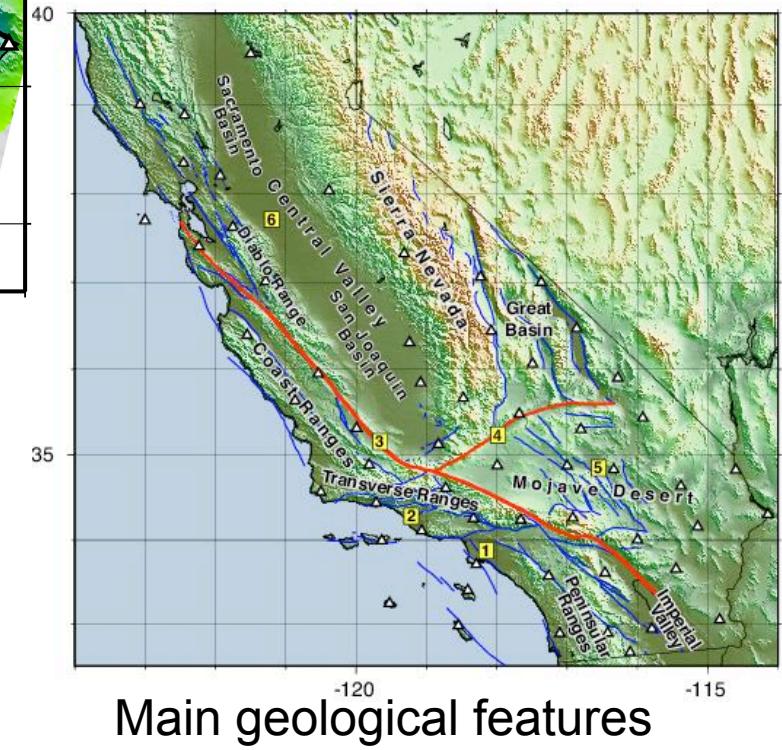
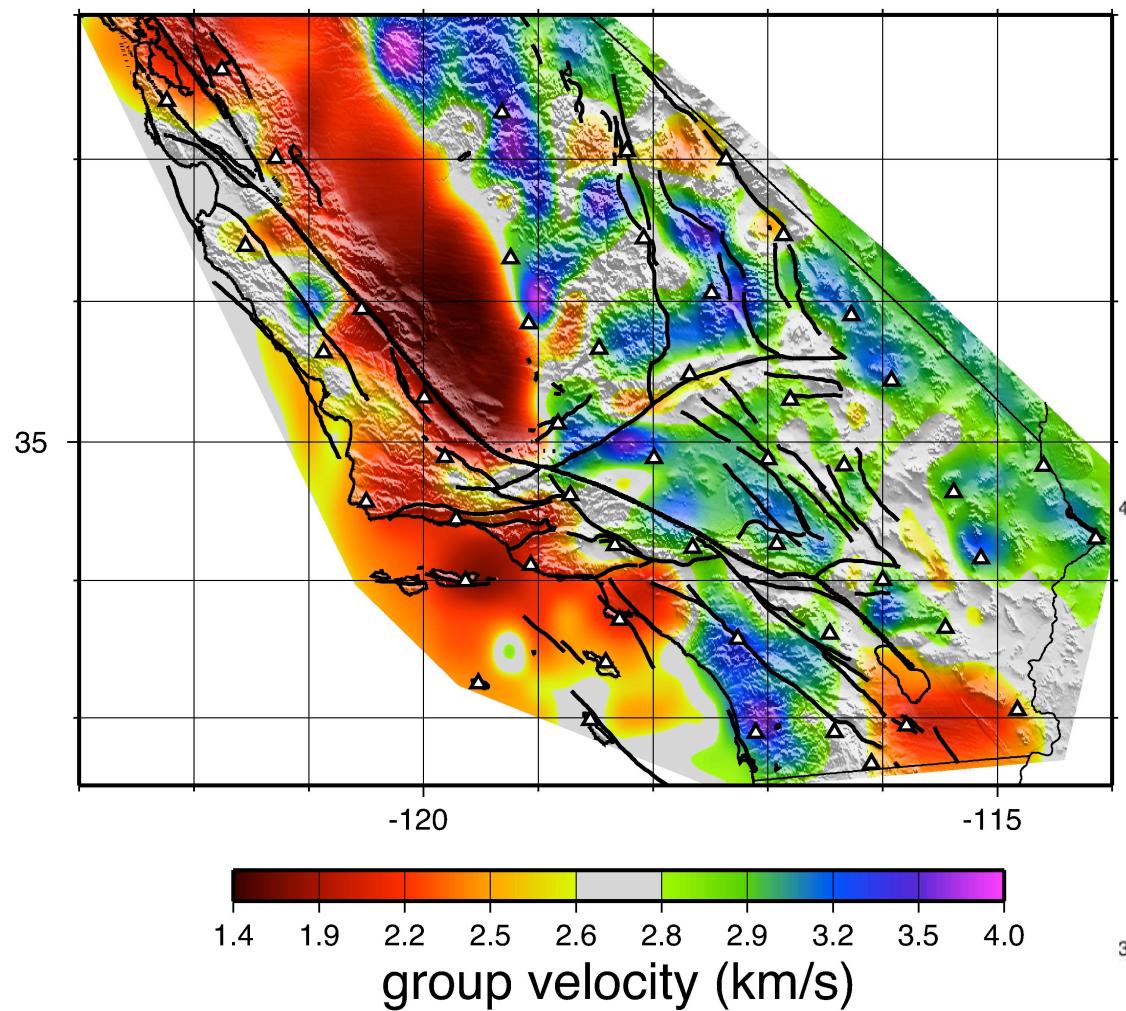
Comparison between earthquake records and reconstructed response



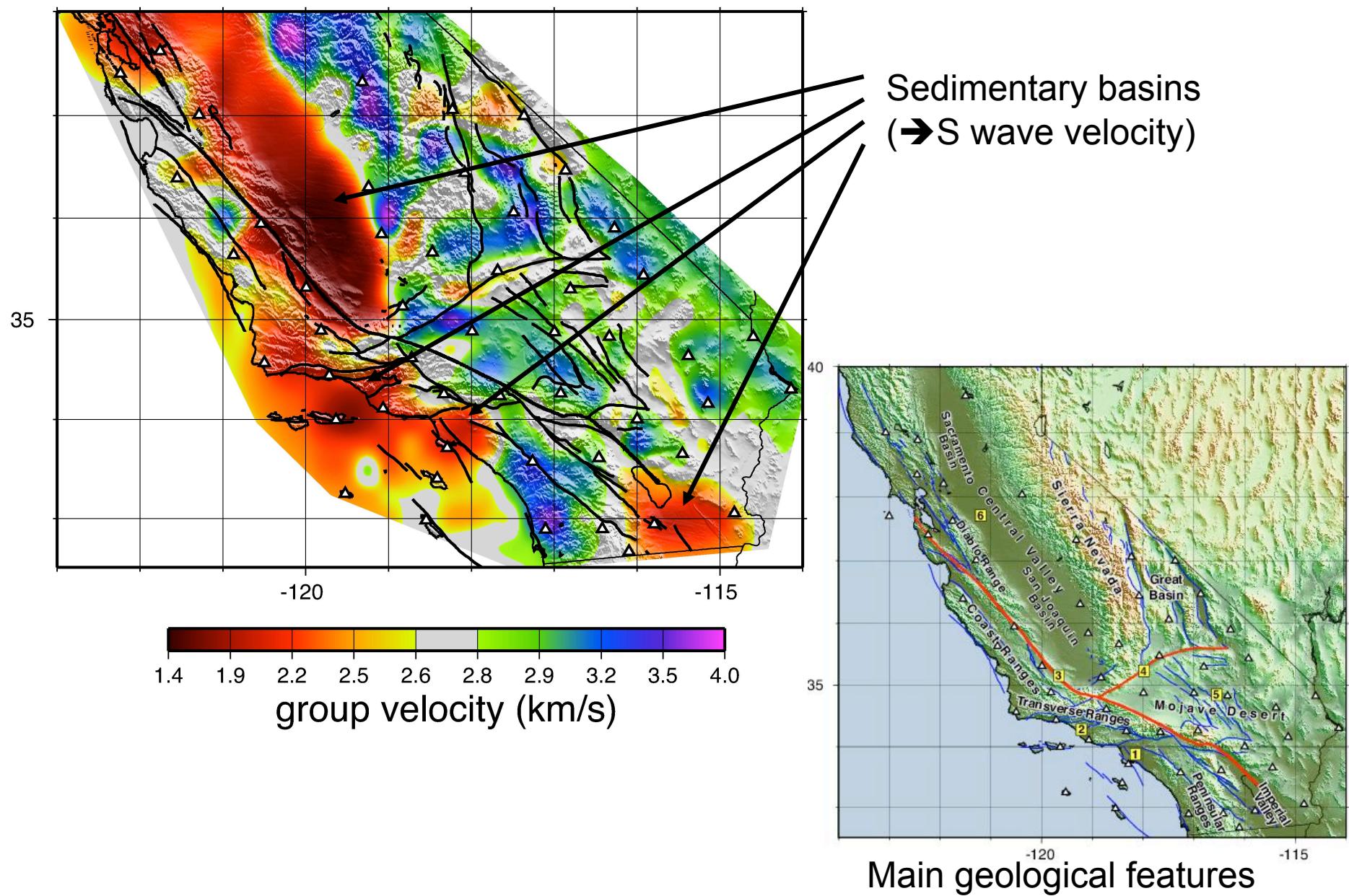
Path coverage with reconstructed GF (~3000 pairs)



High resolution velocity map obtained from noise (Rayleigh 7.5 s)



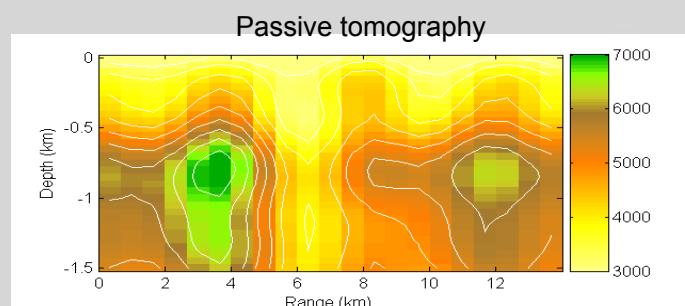
High resolution velocity map obtained from noise (Rayleigh 7.5 s)



Utiliser les ondes sismiques pour comprendre les structures internes de la Terre à toutes les échelles

Croûte-lithosphère (~100 km)

Analyse de données déjà acquises:



(Roux et al., 2005)

